# 50.1%



#### **O MNIE**



PAWEŁ KRZYŻANOWSKI p.krzyzanowski@vector.net +48 691 481 624

- Pierwszy program 13 lat temu
- ▶6 lat w branży
- Ostatni rok jako SW Tech Lead w Vector Blue Hub
- Programowanie: hobby => praca + doktorat
- Wystąpienia studenci + kursy / szkolenia zewnętrzne
- ➤ C, Python oraz C++
- μC/OS, FreeRTOS, ThreadX, Mbed-OS



# ZAINSTALUJ APLIKACJĘ - POLL EVERYWHERE







**Android** 

iOS

vectorgroup990



# Dzisiejsze samopoczucie?





# SYSTEMY CZASU RZECZYWISTEGO – TECHNIKI, WZORCE, PUŁAPKI I DOBRE PRAKTYKI

#### RTOS

Wprowadzenie do RTOS'a

#### Synchronizacja:

- Zasobów / Aktywności
- Przykłady

## Pułapki i problemy:

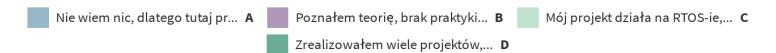
- Inwersja priorytetów
- Zagłodzenie wątków
- Jitter

# Debuggowanie aplikacji:

- Podstawowe metody
- Specyficzne dla RTOS'a

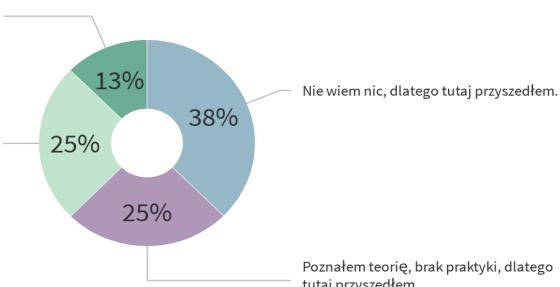


# Który opis określa twoją znajomość RTOS'a?



Zrealizowałem wiele projektów, na różnych RTOS-ach, dlatego tutaj przyszedłem.

Mój projekt działa na RTOS-ie, dlatego tutaj przyszedłem.

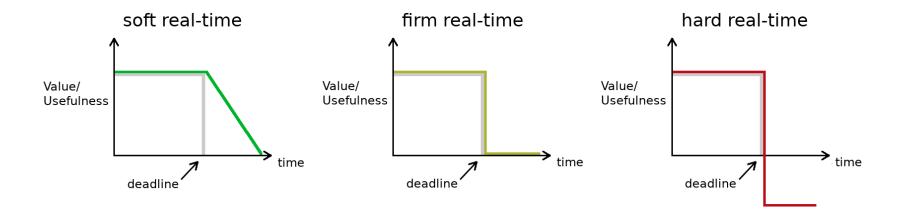


Poznałem teorię, brak praktyki, dlatego tutaj przyszedłem.

Start the presentation to see live content. Still no live content? Install the app or get help at PollEv.com/app



# **REAL TIME – CZYLI DOBA, MINUTA, CZY MIKROSEKUNDA?**



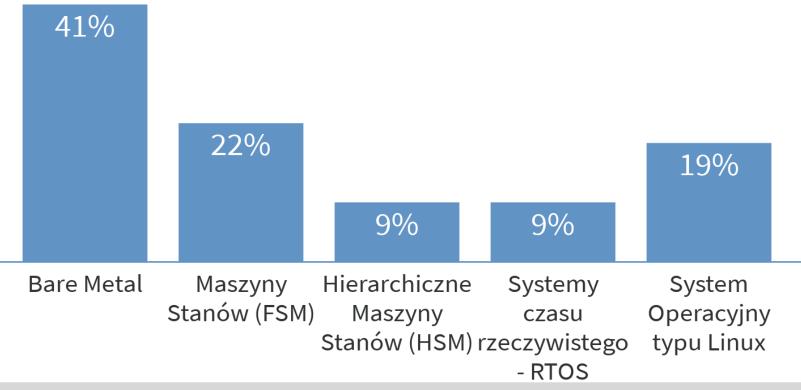


# PLANISTA – WYWŁASZCZANIE – PRZEŁĄCZANIE KONTEKSTU





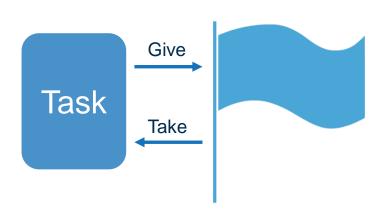
# Z czego najczęściej korzysta pisany przez ciebie kod?



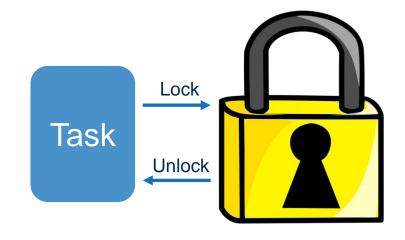




#### PODSTAWY SYNCHRONIZACJI



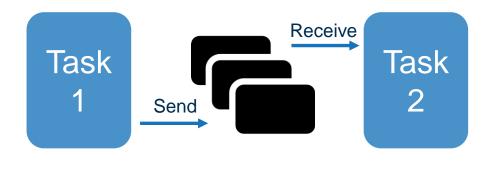
Semafory – Synchronizacja / Powiadomienie

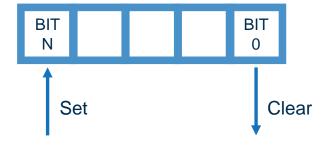


Mutex – wzajemne wykluczenie



#### PODSTAWY SYNCHRONIZACJI



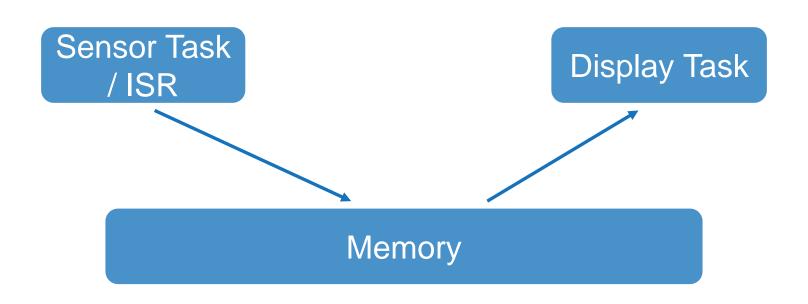


Kolejki - komunikacja

**Even Groups (synchronizacja)** 



# CO MOŻE PÓJŚĆ NIE TAK?



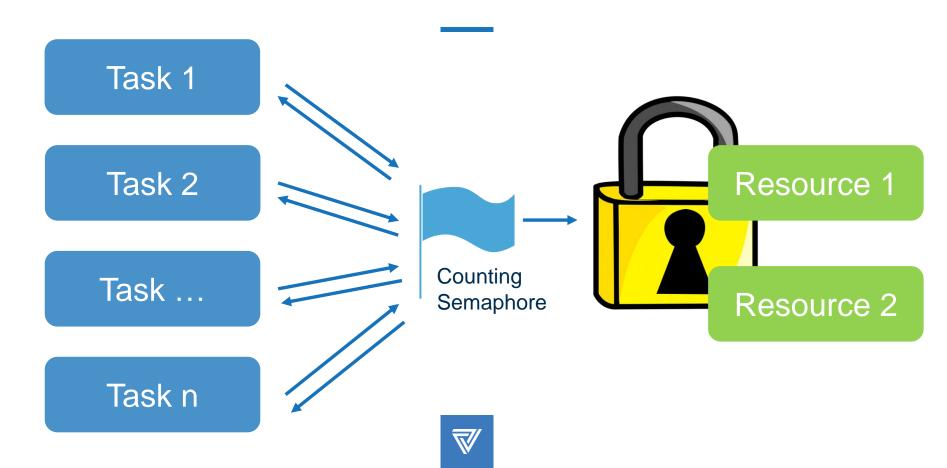


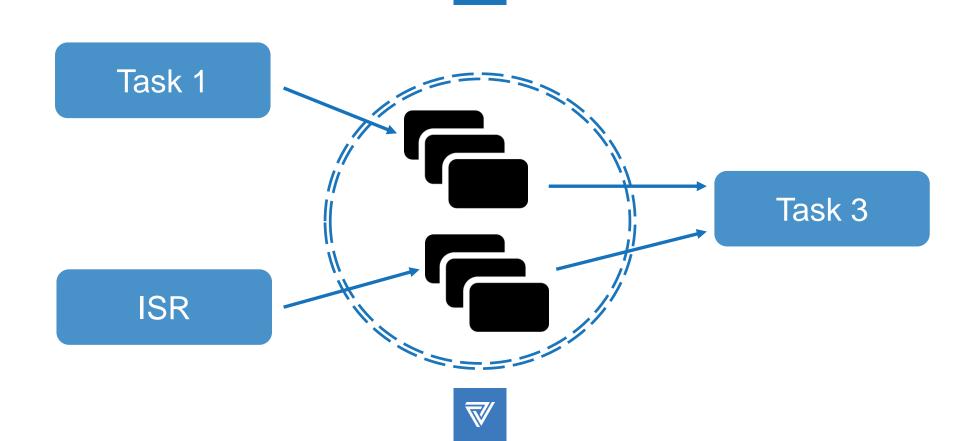
# Jak się zabezpieczyć przed problemami?

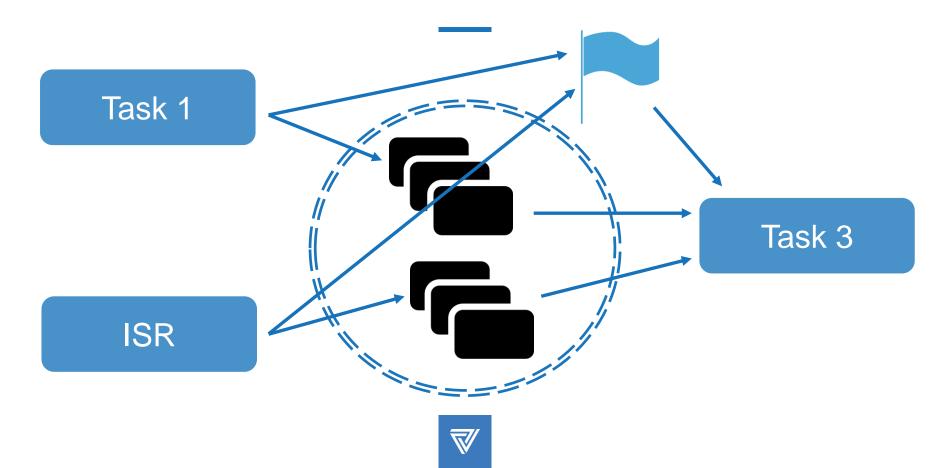


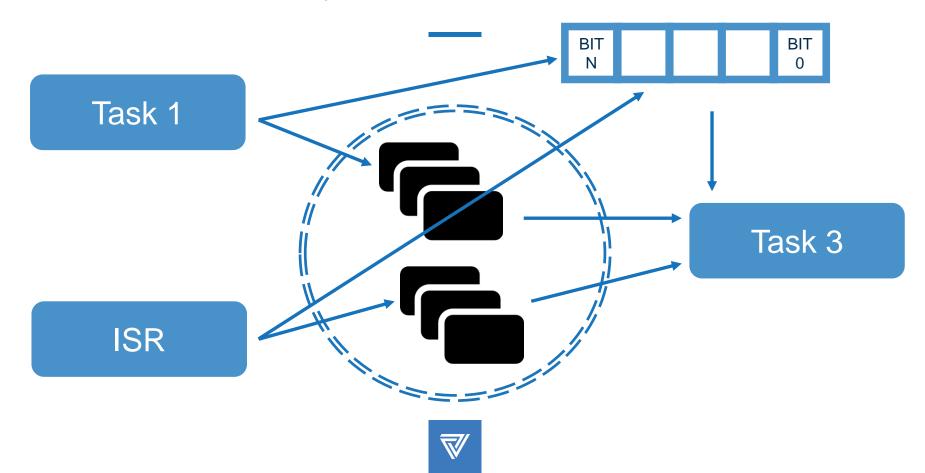


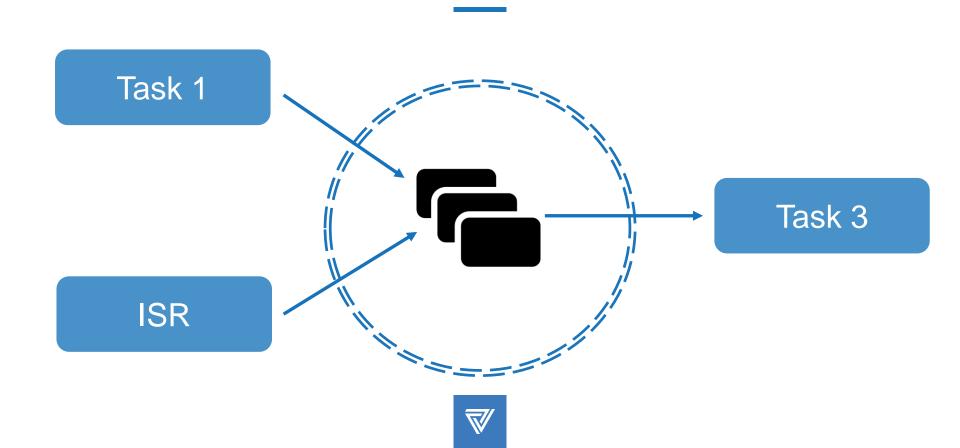
# **SYNCHRONIZACJA ZASOBÓW**











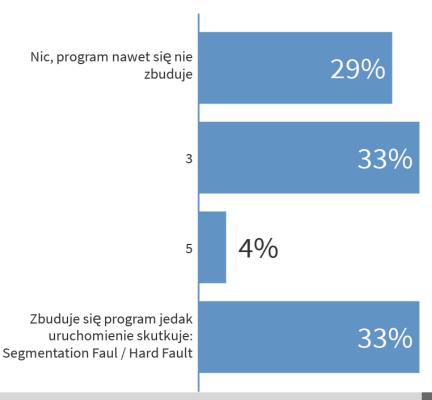
#### PRZYKŁAD – UDP/IP STACK / LOGGER

```
typedef struct IP TASK COMMANDS
    eIPEvent_t eEventType; /* Tells the receiving task what the event is. */
    void *pvData; /* Holds or points to any data associated with the event. */
} xIPStackEvent_t;
/* The variable used to receive from the queue. */
xIPStackEvent_t xReceivedEvent;
for(;;)
    /* Wait until there is something to do. */
    xQueueReceive( xNetworkEventQueue, &xReceivedEvent, portMAX_DELAY );
    /* Perform a different action for each event type. */
    switch( xReceivedEvent.eEventType )
        case eNetworkDownEvent :
           prvProcessNetworkDownEvent();
           break;
        case eEthernetRxEvent :
            prvProcessEthernetFrame( xReceivedEvent.pvData );
            break;
```



# Co będzie wynikiem uruchomienia programu:

```
#include <stdio.h>
int main() {
   int arr[10];
   arr[5] = 3;
   arr[3] = 5;
   printf( "%d", 5[arr] );
   return 0;
}
```



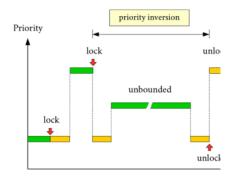
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# Jakie typowe problemy / pułapki RTOS'a znasz?



### **PUŁAPKI I PROBLEMY**

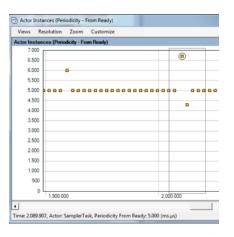


Task L

Task L

Task L

XS



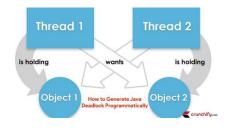
Inwersja priorytetów

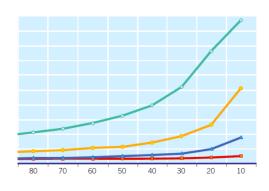
Zagłodzenie wątków

**Task Jitter** 



### **PUŁAPKI I PROBLEMY**







**Deadlock** 

**Narzut RTOS** 

Debuggowanie – nowe metody



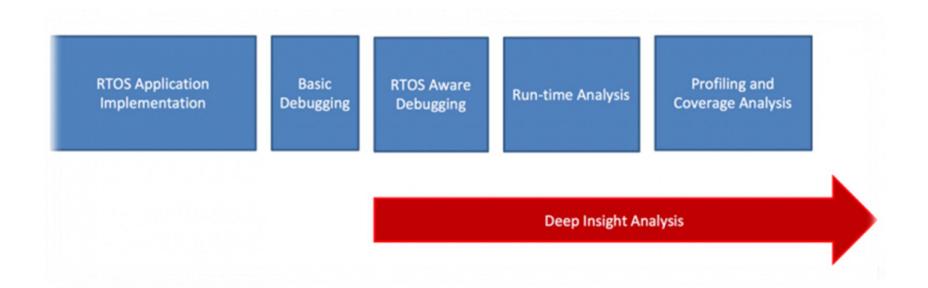
#### PODSTAWOWE TECHNIKI



- ➤ Dioda...
- **≻**Printf
- ➤ Podstawowe Breakpointy
- ➤ Breakpointy warunkowe
- ➤ Assertions
- ➤ Variable Watch

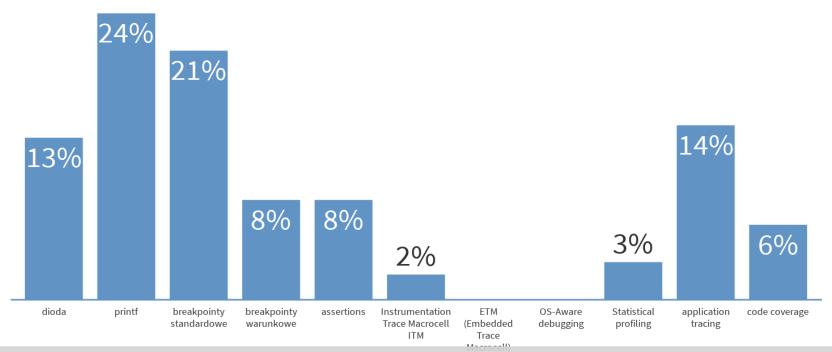


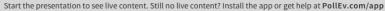
### **DEEP INSIGHT ANALYSIS**





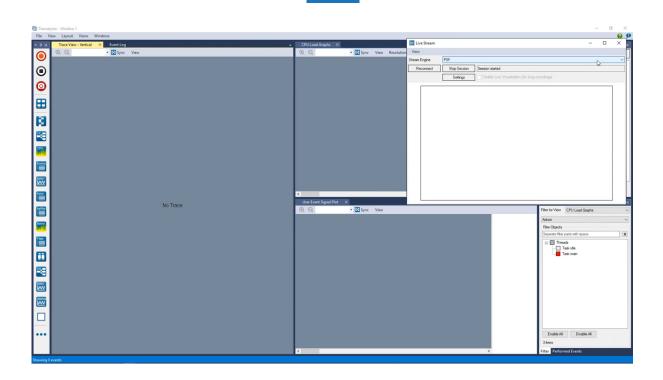
# Z których sposobów na debuggowanie korzystasz w codziennej pracy?







# **ILE DANYCH GENERUJE RTOS?**





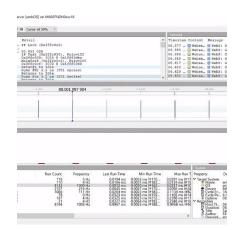
#### **APPLICATION TRACING**



Tracesniffer OpenSource



Percepio Traceanalzer Commercial

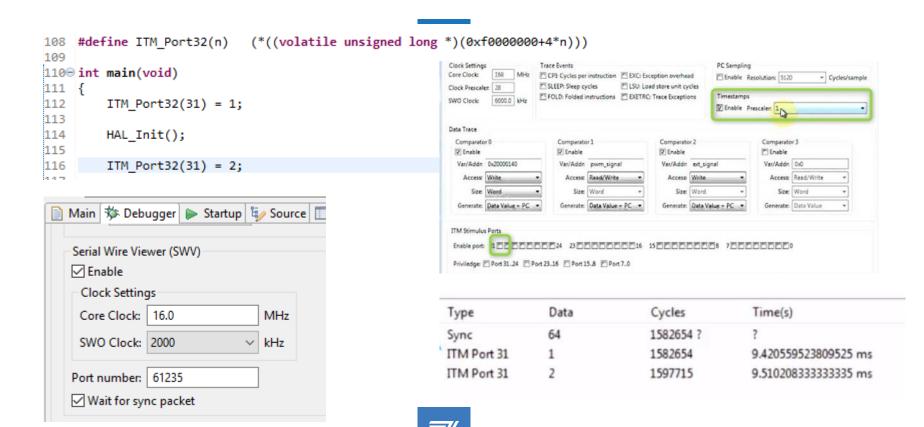


SEGGER Ozone /
System View
Free / Free with

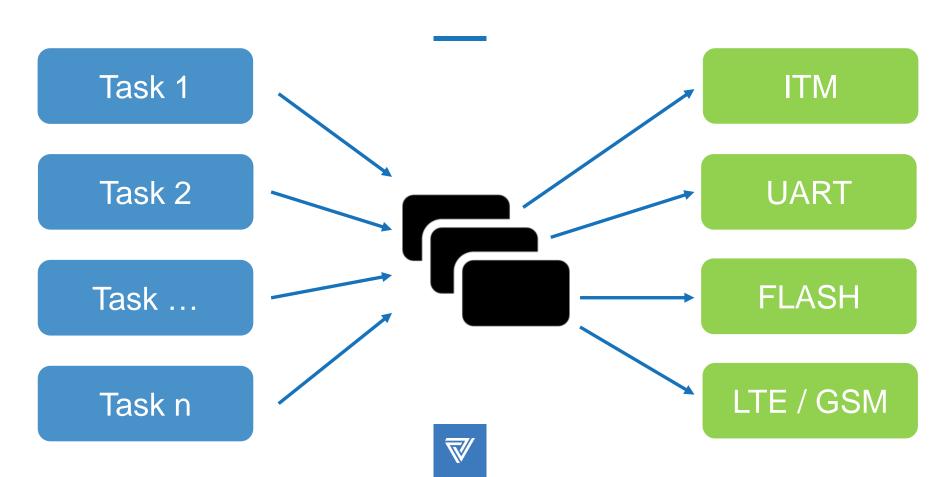
Free / Free with J-Link / Commercial



#### **ITM - INSTRUCTION TRACE MACROCELL**



# **LOGGER MODULE**



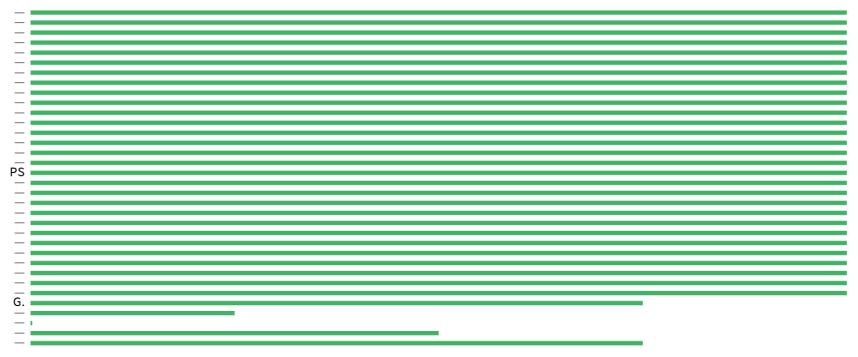
# **CODE COVERAGE**

| Code Profile X        |                |             | Start_LEDBlink.c ×                             |
|-----------------------|----------------|-------------|--|
| Function              | Coverage       | Load        | File Scope                                     |
| SystemInit            | 100.0% (6/6)   | 2.18% (6)   | _  |
| SysTick_Config        | 86.7% (26/30)  | 9.45% (26)  | 37<br>38 OS STACKPTR int St                    |
| BSP_Init              | 80.5% (33/41)  | 12.00% (33) | 39 OS TASK TCBHP, TCB                          |
| OS_InitHW             | 78.0% (71/91)  | 25.82% (71) | 40   |
| NVIC_SetPriority      | 66.7% (24/36)  | 17.45% (48) | 41 + static void HPTask                        |
| main                  | 60.0% (45/75)  | 16.36% (45) | 42 while (1) {                                 |
| SystemCoreClockUpdate | 41.8% (46/110) | 16.73% (46) | # 43 ★ BSP_ToggleLED(<br># 44 ★ OS_Delay (50); |
| HPTask                | 0.0% (0/7)     | 0.00% (0)   | # 45 € }                                       |
| LPTask                | 0.0% (0/7)     | 0.00% (0)   | 46 }   |
| BSP_ToggleLED         | 0.0% (0/44)    | 0.00% (0)   | 47   |
| OTG_FS_IRQHandler     | 0.0% (0/126)   | 0.00% (0)   | 48 # static void LPTask 49 while (1) (         |
| OTG_HS_IRQHandler     | 0.0% (0/126)   | 0.00% (0)   | 49 while (1) {  ■ 50   BSP_ToggleLE            |
| ETH_IRQHandler        | 0.0% (0/116)   | 0.00% (0)   | 9 51 → OS Delay (200)                          |
| OS_Error              | 0.0% (0/30)    | 0.00% (0)   | # 52 <b>→</b> }                                |
| _OS_GetHWTimerCycles  | 0.0% (0/11)    | 0.00% (0)   | 53 }   |
| 00.0-11115            | 0.00.10.1101   | 0.000.101   | 5.4  |



#### **Presentation feedback**

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#### 29 surveys done!

C 5 surveys underway

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# Q&A



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