Deepika Gondi

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WORK HISTORY

Software Developer - Intern at RealityAl Lab

July 2024 - Present (0.5 Year)

- Optimized full-stack development of Al applications, utilizing React, Next.js, and Firebase to create efficient, scalable solutions with both front-end and back-end integration.
- Enhanced user engagement and message handling efficiency by integrating OpenAl API for dynamic chat interfaces and optimizing API endpoints with Firebase Functions and leveraging GCP for scalable backend infrastructure.
- Streamlined project workflows with ClickUp and maintained high-quality, maintainable code
 while ensuring consistency in UI design using Figma and Material-UI, focusing on performance
 and reliability.

Full Stack Developer - Intern at University of New Hampshire

January 2024 - May 2024 (0.5 Year)

- Developed a fully functional e-commerce Vest website using Django, implementing the MVC pattern, integrating PayPal for secure payment processing, and creating an admin dashboard for inventory management.
- Utilized JIRA for project tracking and Agile Scrum methodologies for efficient project management.
- Designed responsive web pages using Bootstrap and JavaScript, ensuring compatibility and optimal user experience across various devices and browsers.
- Deployed the website on PythonAnywhere server enabling public access.

Software Engineer at Mindtree

June 2021 - September 2022 (1.5 Years)

- Designed and implemented software algorithms to enhance user-product matching, driving a 16 increase in sales while collaborating with senior developers to align with broader project goals.
- Developed and maintained CI CD pipelines using Jenkins, integrating with Azure DevOps to streamline deployments, achieving a 30 reduction in deployment times and boosting team productivity.
- Integrated RESTful APIs to enable seamless communication between front-end and Azure backend services, while enhancing system observability and stakeholder engagement through effective collaboration and UAT.

EDUCATION

B V Raju Institute of Technology -

Graduated 2021-01-01

Electronic and Communication Engineering

University of New Hampshire -

Graduated 2024-01-01

Information Technology

SKILLS

- C (Programming Language), 2 years
- Java (Programming Language), 1 year
- JavaScript (Programming Language), 2 years
- User Experience (UX), 1 year
- API, 1 year
- Agile Methodology, 2 years
- JIRA, 2 years
- Microsoft Azure, To complete
- Bootstrap (Front-End Framework), 2 years