Programming Project 3
Gnutella-style peer-to-peer (P2P) file sharing system

Test

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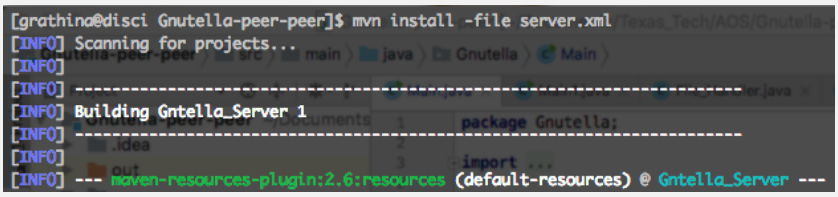
Contents

1 Running the project

1. First unzip the project Folder(Gnutella-peer-peer)
2. Using Terminal Navigate to the project folder
3. Type mvn install -file server.xml to build the project

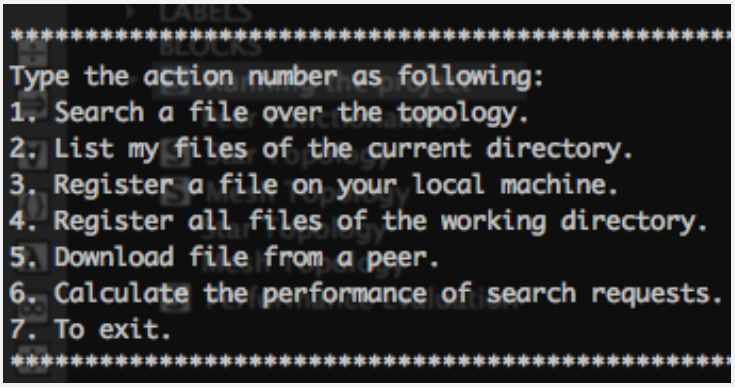


4. Redirect to the target folder once the build is done
5. Type **"Java -jar peer1.jar"** to run the project

6. Repeat this on all the terminals to start all the peers

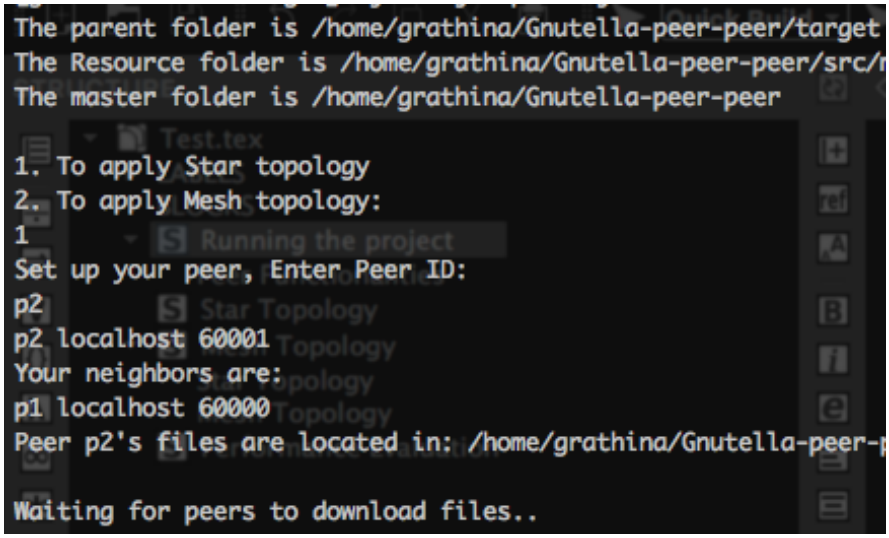
1.1 Peer Functionalities

Below are the functionality of the peers

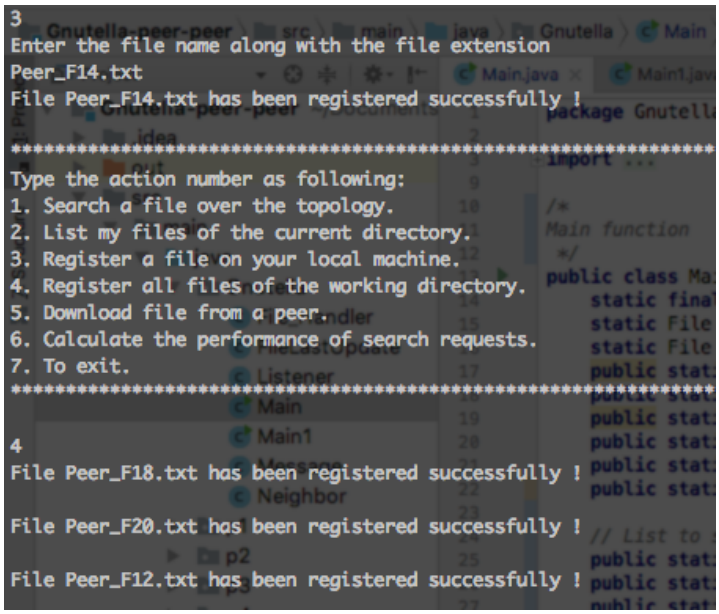


2 Star Topology

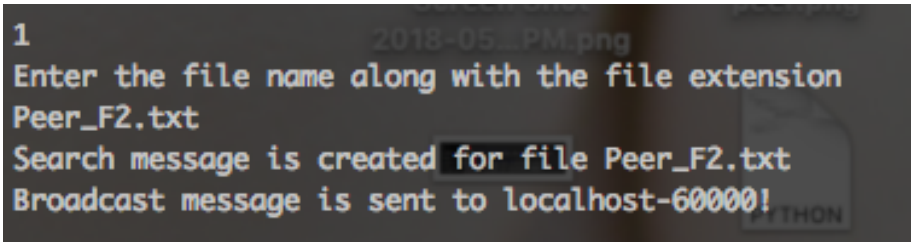
- Press 1 for start topology
- Setup peer - enter the peer id ex.p1,p2,p3 to setup the peer
- Repeat in all terminal to start all the peers

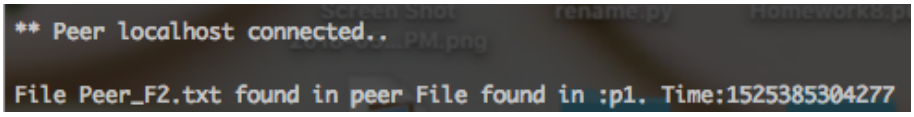


- Type 3 To register a file or Type 4 To register all the file from the directory

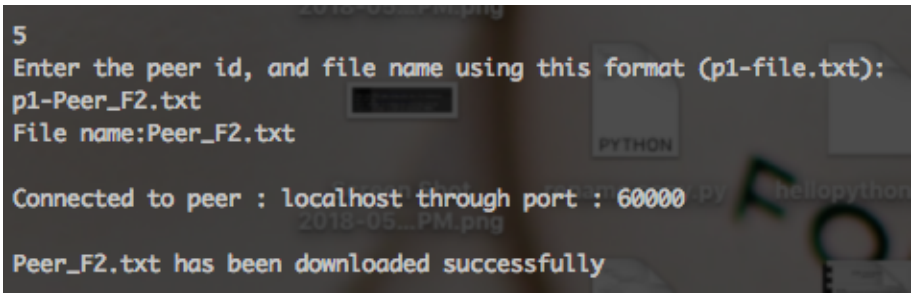


- Type 1 to search for the file

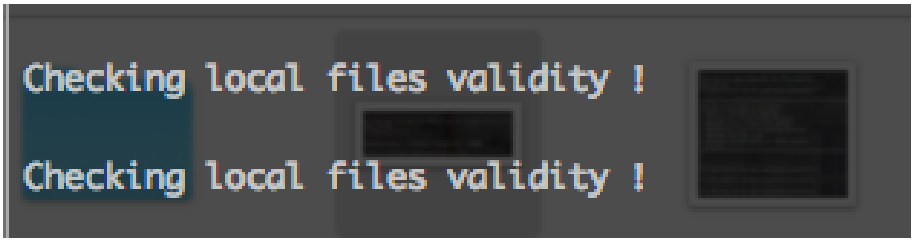




- Type 5 To download the file



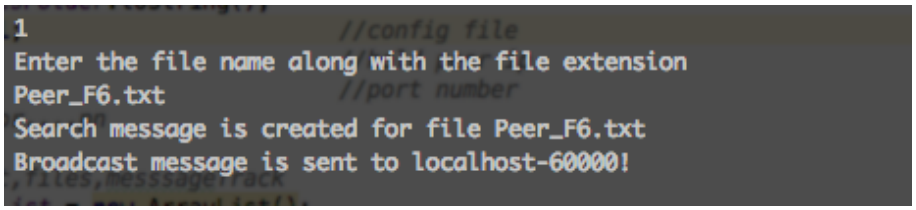
- Check files Validity test/



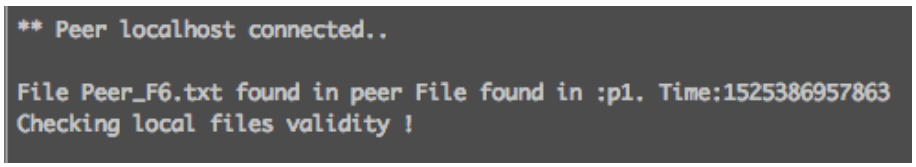
3 Mesh Topology

- peer setup

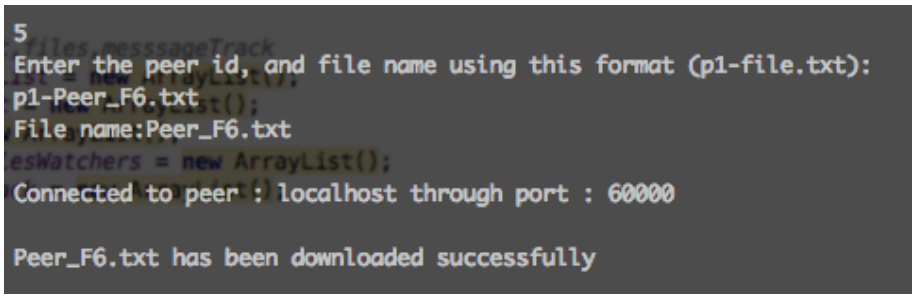
- 1 To search for file in peer's



- search result



- 5 To download a file



4 Performance Evaluation

The performance evaluation is done by running all the peers and check the search speed

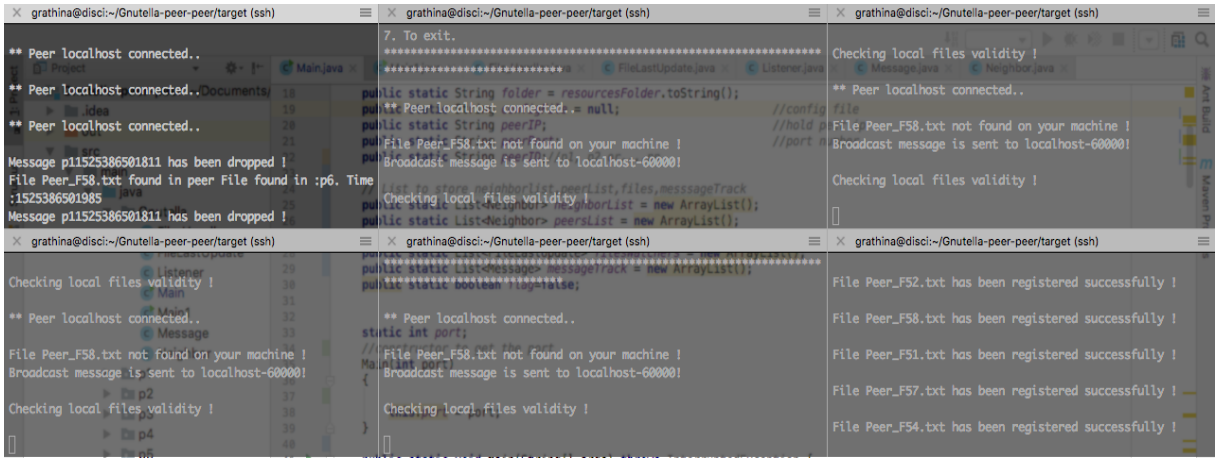
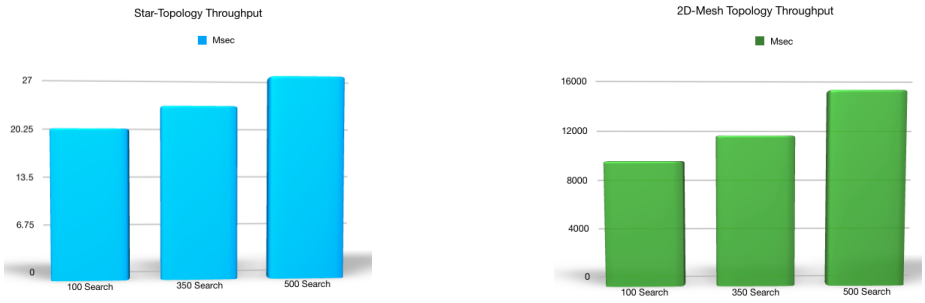


Figure 1: Performance Evalution

Performance test for star topology and 2D-Mesh topology



(a) Star

(b) 2D-Mesh

Figure 2: Performance of star and 2D-Mesh