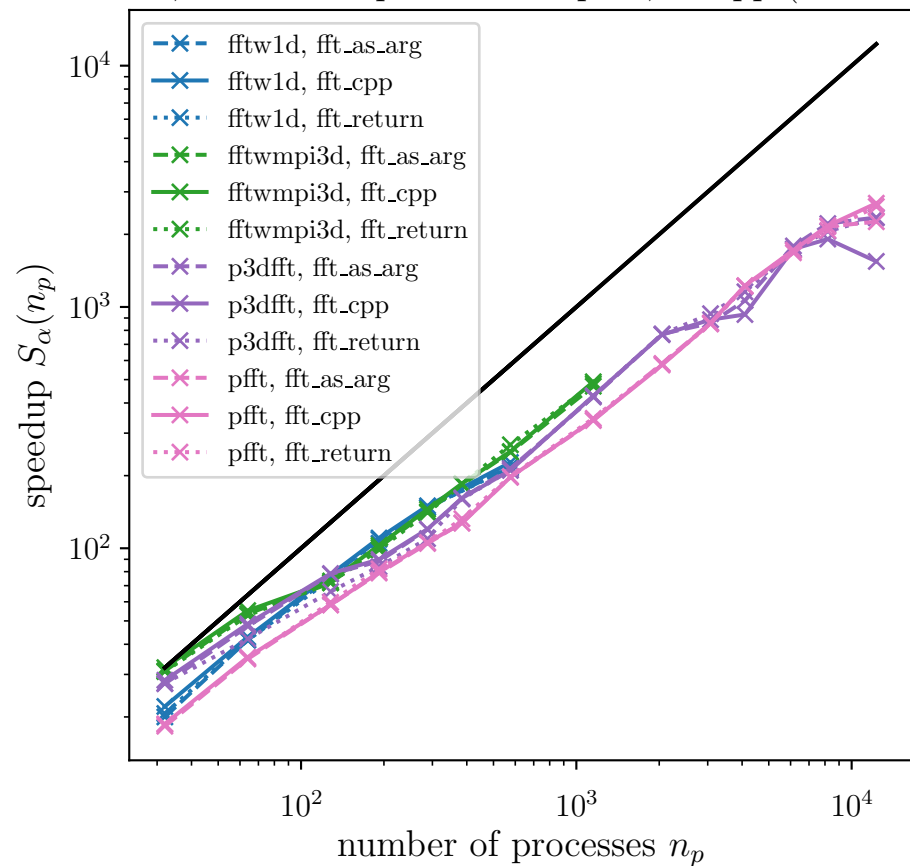


FFT, best for 32 procs: fftwmpi3d, fft_cpp (2563 ms)



IFFT, best for 32 procs: fftwmpi3d, ifft_return (2704 ms)

