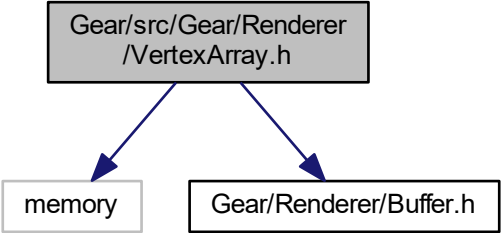


Gear/src/Gear/Renderer
/VertexArray.h



```
graph TD; A[Gear/src/Gear/Renderer/VertexArray.h] --> B[memory]; A --> C[Gear/Renderer/Buffer.h]
```

The diagram illustrates the dependencies of the file `Gear/src/Gear/Renderer/VertexArray.h`. It is represented by a gray rectangular box at the top. Two blue arrows originate from the bottom of this box and point downwards to two other boxes. The left box, labeled `memory`, has a light gray border. The right box, labeled `Gear/Renderer/Buffer.h`, has a black border.

memory

Gear/Renderer/Buffer.h