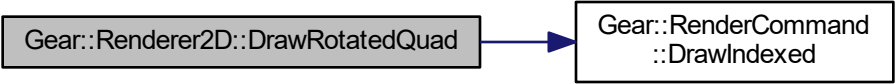


Gear::Renderer2D::DrawRotatedQuad



```
graph LR; A[Gear::Renderer2D::DrawRotatedQuad] --> B[Gear::RenderCommand::DrawIndexed];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Gear::Renderer2D::DrawRotatedQuad'. The right box is white and contains the text 'Gear::RenderCommand::DrawIndexed' on two lines. A dark blue arrow points from the right side of the left box to the left side of the right box.

Gear::RenderCommand
::DrawIndexed