Connor Fahie

Game Programmer

https://gearedatface.github.io/Portfolio-Website/

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EDUCATION

NHTI, Concord's Community College

Class of 2019

Associate's Degree in Animation Graphic Game Design

EXPERIENCE

Dungeon Mungeon

(PC, Unity, Download Available)

Game Designer and Programmer, NHTI (2 months / 3 man team)

- Key/Tile Based Procedural Generation
- Basic AI
- Player and Menu Controller Support
- Player Movement

Slime Mine

(VR, Unity, **Download Available**)

Game Designer and Programmer, NHTI (1 month / 2 man team)

- VR UI
- VR Grabbing/Throwing
- Enemy Movement

SKILLS

- Unity
- C#
- C++
- Adobe Photoshop
- Maya
- Microsoft Office