**Connor Fahie** 

**Game Programmer**

**https://gearedatface.github.io/Portfolio-Website/**

**EDUCATION**

**NHTI, Concord’s Community College** *Class of 2019*

***Associate’s Degree in Animation Graphic Game Design***

**EXPERIENCE**

**Dungeon Mungeon** *(PC,**Unity ,* ***Download Available****)*

***Game Designer and Programmer,*** *NHTI (2 months / 3 man team)*

* Key/Tile Based Procedural Generation
* Basic AI
* Player and Menu Controller Support
* Player Movement

**Slime Mine** *(VR,**Unity ,* ***Download Available****)*

***Game Designer and Programmer,*** *NHTI (1 month / 2 man team)*

* VR UI
* VR Grabbing/Throwing
* Enemy Movement

**SKILLS**

* Unity
* C#
* C++
* Adobe Photoshop
* Maya
* Microsoft Office