



# **Gecko Security**

## **Wedefin - Smart Contract Security Assessment**

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## About Gecko Security

Gecko Security is a vulnerability research firm specializing in blockchain security, including EVM, Solana, and Stacks. We assess L1s and L2s, cross-chain protocols, wallets, applied cryptography, zero-knowledge circuits, and web applications. Our team consists of security researchers and software engineers with backgrounds ranging from intelligence agencies to companies like Binance.

Gecko aims to treat clients on a case-by-case basis and to consider their individual, unique business needs. Our services include comprehensive smart contract audits, smart contract fuzzing and formal verification. Our goal is to see the long-term success of our partners rather than simply provide a list of present security issues. We believe in transparency and actively contribute to the community creating open-source security tools and educational content.

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# Disclaimer

This assessment does not guarantee the discovery of all possible issues within its scope, nor does it ensure the absence of future issues. Additionally, Gecko Security Inc. cannot guarantee the security of any code added to the project after our assessment. Since a single assessment is never comprehensive, we recommend conducting multiple independent assessments and implementing a bug bounty program.

For each finding, Gecko Security Inc. provides a recommended solution. These recommendations illustrate potential fixes but may not be tested or functional. These recommendations are not exhaustive and should be considered a starting point for further discussion. We are available to provide additional guidance and advice as needed.

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# Overview

A time-boxed independent security assessment of the Wedefin protocol was conducted by Gecko Security with a focus on the security aspects of the application's implementation. We performed the security assessment based on the agreed scope, following our approach and methodology. Based on our scope and our performed activities, our security assessment revealed 3 High, and 8 Low severity security issues. Additionally, different informational and gas optimization suggestions were also made which, if resolved appropriately, may improve the quality of Wedefin's Smart contracts.

## About Wedefin

- **Website:** <https://www.wedefin.com/>
- **Docs:** <https://docs.wedefin.com/>
- **Portfolio builder:** <https://main-builder-v0.wedefin.com/>
- **Index fund:** <https://main-index-v0.wedefin.com/>

Wedefin is a decentralized index fund where the asset allocation is dictated by the community via competition. This means professionals can build their own portfolio, and a smart contract will rank their performance according to the liquidity of their assets, volatility, and profits. Then, according to the rank, we will take the top 20 people and build the asset allocation of the index fund with weighted averages.

## Audit Scope

The code under review is composed of multiple smart contracts written in Solidity language and includes 1294 nLOC - normalized source lines of code (only source-code lines). The core contracts in scope are the following:

- |                      |                     |
|----------------------|---------------------|
| • WEDXBasePortfolio  | • WEDXlenderSingle  |
| • WEDXProPortfolio   | • WEDXManager       |
| • WEDXIndexPortfolio | • WEDXRanker        |
| • distroMath         | • WEDXTreasury      |
| • IWEDXInterfaces    | • WEDXConstants     |
| • WEDXGroup          | • WEDXDeployerPro   |
| • WEDXswap           | • WEDXDeployerIndex |
| • WEDXlender         |                     |

## Methodology

During a security assessment, Gecko works through standard phases of security auditing, including both automated testing and manual review. These processes can vary significantly per engagement, but the majority of the time is spent on a thorough manual review of the entire scope.

Gecko Security was provided with the source code and documentation that outlines the expected behavior. Our auditors spent 1 week auditing the source code provided, which includes

understanding the context of use, analyzing the boundaries of the expected behavior of each contract and function, understanding the implementation by the development team (including dependencies beyond the scope to be audited) and identifying possible situations in which the code allows the caller to reach a state that exposes some vulnerability. release.

## Findings and Fixes

ID	Vulnerability	Severity	Status
H-01	refundETH() missing	High	Resolved
H-02	Reentrancy risk on WEDXIndex	High	Resolved
H-03	WEDXTreasury's ETH balance can be drained completely by anyone	High	Resolved
L-01	Unnecessary gas consumption: Lack a check for zero input	Low	Resolved
L-02	Not following CEI pattern	Low	Resolved
L-03	Potential Mismanagement of Array Lengths in WEDXManager	Low	Resolved
L-04	Sandwich Attacks During Rebalancing	Low	Resolved
L-05	Unintended Reset of Portfolio with Empty newAssets Array	Low	Resolved
L-06	Unnecessary Swapping of WNative to Itself Allowed in swapNative Function	Low	Resolved
L-07	Unexpected Matching Inputs	Low	Resolved
L-08	_wedxGroupAddress needs to be passed in constructor	Low	Resolved

Table 1: Summary of Findings

Test Name	Status
<b>Fuzz</b>	
testFuzzNormalizeWithNonZeroSum	✓
testFuzzNormalizeWithVariousNonZeroValues	✓
testFuzzNormalizeWithZeroArray	✓
testFuzzNormalizeWithLargeValues	✓
testFuzzNormalizeWithSmallValues	✓
testFuzzIsInNewAssets	✓
testNormalizeProportionality	✓
testNormalizeNoModificationWithZeroSum	✓
testNormalizeDistribution	✓
testFuzzCollectToken	✓
testFuzzGetTokenBalance	✓
testFuzzIsLoanPossible	✓
testIsLoanPossibleForKnownTokens	✓
testFuzzUpdateTraderData	✓
testFuzzComputeRanking	✓
testFuzzDepositWithSimpleFee	✓
testFuzzWithdraw	✓
testRankingWithEqualLengthSeries	✓
testRankingNoDivisionByZero	✓
testRankingSigmaCalculation	✓
testRankingCalculation	✓

Continued on next page

Table 2 – Continued from previous page

Test Name	Passed
testFuzzDepositGeneralFee	✓
testFuzzDepositRewardFee	✓
testFuzzRedeem	✓
testFuzzMultipleDepositsAndRedeems	✓
testFuzzRankRewardDistribution	✓
testFuzzMinimumDeposit	✓
testFuzzMaximumDeposit	✓
<b>Formal Verification</b>	
check_FuzzNormalizeWithNonZeroSum	✓
check_FuzzNormalizeWithVariousNonZeroValues	✓
check_FuzzNormalizeWithZeroArray	✓
check_FuzzNormalizeWithMixedValues	✓
check_FuzzNormalizeWithSmallValues	✓
check_FuzzIsInNewAssets	✓
check_FuzzIsNotInNewAssets	✓
check_FuzzIsFirstAssetInNewAssets	✓
check_FuzzIsLastAssetInNewAssets	✓
check_FuzzNormalizeWithVariableLength	✓
check_NormalizeProportionality	✓
check_NormalizeNoModificationWithZeroSum	✓
check_NormalizeDistribution	✓
check_RankingWithEqualLengthSeries	✓
check_RankingNoDivisionByZero	✓
check_RankingSigmaCalculation	✓
check_RankingCalculation	✓
check_testBasicDepositReflectsInCWETH	✓
check_FuzzDepositGeneralFee	✓
check_FuzzDepositRewardFee	✓

Table 2: Summary of Tests

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## Severity Classification

Security risks are classified as follows:

- **Critical:** These are issues we managed to exploit. They compromise the system seriously. They must be fixed immediately.
- **Medium:** These are potentially exploitable issues. Even though we did not manage to exploit them, or their impact is not clear, they might represent a security risk soon. We suggest fixing them as soon as possible.
- **Low:** These issues represent problems that are relatively small or difficult to take advantage of but can be exploited in combination with other issues. These kinds of issues do not block deployments in production environments. They should be considered and be fixed when possible.
- **Enhancement:** These kinds of findings do not represent a security risk. They are best practices that we suggest implementing.

The classification can be summarised as:

Severity	Exploitable	Roadblock	To be Fixed
Critical	Yes	Yes	Immediately
High	Likely	Yes	Immediately
Medium	In the near future	Yes	As soon as possible
Low	Unlikely	No	Eventually
Enhancement	No	No	Optional

Table 3: Severity Classification Table



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# Findings

## [H-1] refundETH() missing

### Summary

Potential loss of user funds due to unhandled refunds of unspent ETH in the Uniswap V3 ISwapRouter after executing the swapNative() function.

### Vulnerability Description

**Location:** WEDXswap::swapNative

SwapRouter allows swapping of ETH for ERC20 tokens. The difference between selling ETH and an ERC20 token is that the contract can compute and request from the user the exact amount of ERC20 tokens to sell, but, when selling ETH, the user has to send the entire amount when making the call (i.e., before the actual amount was computed in the contract).

As swaps made via SwapRouter can be partial, there are scenarios when ETH can be spent partially. However, the contract doesn't refund unspent ETH in such scenarios:

1. When `sqrtPriceLimitX96` is set (`SwapRouter.sol#L80`, `SwapRouter.sol#L164`), the swap will be interrupted when the limit price is reached, and some ETH can be left unspent.
2. A swap can be interrupted earlier when there's not enough liquidity in a pool.
3. Positive slippage can result in more efficient swaps, causing exact output swaps to leave some ETH unspent (even when it was pre-computed precisely by the caller).

### Impact

The SwapRouter can retain leftover ETH after a swap. This ETH can be withdrawn by anyone using the `SwapRouter.refundETH()` function, leading to potential loss for the SwapRouter user.

### Mitigation

Ensure the `refundETH()` function of Uniswap V3's router is called to return any unspent ETH. This prevents funds from being inadvertently left in the swap router, safeguarding user assets.

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## [H-2] Reentrancy risk on WEDXIndexPortfolio's deposit() and withdraw()

### Summary

The `supplyLendToken` and `withdrawLendToken` functions in the `WEDXIndexPortfolio` contract don't implement the CEI Pattern and hence are vulnerable to reentrancy attacks when interacting with ERC777 tokens. These tokens can execute custom logic during transfer operations, which can potentially allow a malicious contract to re-enter and manipulate the state of the `WEDXIndexPortfolio` contract.

### Vulnerability Description

Both the `supplyLendToken` and `withdrawLendToken` functions interact with external contracts for token transfers and lending operations. Specifically, these functions call into Aave's lending pool to supply or withdraw assets. If an ERC777 token is used, its hooks (`tokensToSend` and `tokensReceived`) can be exploited to trigger reentrant calls back into these functions, potentially leading to unexpected behaviors such as multiple withdrawals or supplies in a single transaction, manipulating balances or state in a manner advantageous to the attacker.

### Impact

If exploited, an attacker could potentially manipulate account balances, duplicate assets, or cause financial loss to users by triggering unintended actions within the contract. This could undermine the integrity of the lending protocol and lead to loss of user funds.

### Mitigation

To mitigate this vulnerability, consider the following changes:

1. **Use Reentrancy Guards:** Implement reentrancy guards in the `supplyLendToken` and `withdrawLendToken` functions to prevent reentrant calls.
2. **External Call Placement:** Review and adjust the order of external calls and state updates in accordance with the checks-effects-interactions pattern to minimize the impact of any reentrant calls.

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## [H-3] WEDXTreasury's ETH balance can be drained completely by anyone

### Summary

The redeem function in the WEDXTreasury contract is vulnerable to reentrancy attacks, allowing attackers to drain the contract's ether by repeatedly calling the redeem function before their token balance is updated.

### Vulnerability Description

The redeem function sends ether to the caller before burning their tokens. This allows a malicious contract to re-enter the redeem function through a fallback or receive function, bypassing the balance check and draining the contract's funds.

### Proof of Concept (PoC)

```
contract Attack {
    WEDXTreasury public treasury;
    uint256 public amountToRedeem;

    constructor(WEDXTreasury _treasury) {
        treasury = _treasury;
    }

    receive() external payable {
        if (address(treasury).balance >= amountToRedeem) {
            treasury.redeem(amountToRedeem);
        }
    }

    function attack(uint256 _amount) external {
        amountToRedeem = _amount;
        treasury.redeem(amountToRedeem);
    }
}
```

By running the attack function, anyone would be able to steal all the WEDXTreasury funds because when sending ether to the contract it would enter the receive() function and call again redeem() getting yet another transfer with the same amount of ETH sent and this would continue in a loop until the treasury's contract balance is emptied.

### Mitigation

Apply the Checks-Effects-Interactions Pattern:

```
function redeem(uint256 amount) public returns (uint256) {
    require(balanceOf(msg.sender) >= amount, "Insufficient balance");
    _burn(msg.sender, amount); // Burn tokens before sending ether

    address payable sender = payable(msg.sender);
    (bool success, ) = sender.call{value: amount}("");
    require(success, "Withdrawal failed");
}
```

---

```
    return amount;  
}
```

---

## **[L-1] Unnecessary gas consumption: Lack a check for zero input**

### **Summary**

The `redeem`, `lendToken`, `collectToken` functions lack a check for zero input, which allows them to be executed with an amount of zero, leading to unnecessary gas consumption without any meaningful transaction effect.

### **Vulnerability Description**

While the functions have other checks, they do not verify that the amount parameter is greater than zero before proceeding.

### **Impact**

If called with an amount of zero, the function unnecessarily consumes gas for validation checks and state modifications. This behavior does not lead to direct financial loss but can result in wasted gas if abused or called erroneously with zero. It also poses potential disruption or inconvenience through minor network load increase due to such calls.

### **Mitigation**

To prevent unnecessary gas usage and ensure only meaningful transactions are processed, the function should include a check to verify that the amount is greater than zero.

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## [L-2] Not following CEI pattern

### Summary

The WEDXBasePortfolio smart contract exhibits multiple instances where the Check-Effects Interactions (CEI) pattern is not properly implemented. This pattern is crucial for preventing reentrancy attacks and ensuring state consistency.

Although the user should only have access to his own portfolio not being able to withdraw any additional funds than the ones he deposited, it is recommended to correct the implementation.

### Vulnerability Description

1. **Withdraw Function (`withdraw`):** This function interacts with external contracts for token swaps before updating the internal `totalAssets` state. This sequence could allow reentrancy or manipulation of state through callbacks from called contracts.
2. **Brute Force Withdraw Function (`withdrawBruteForced`):** Similar to the `withdraw` function, assets are transferred before the `totalAssets` state is updated, which exposes the contract to reentrancy attacks.
3. **Portfolio Reset Function (`_setPortfolio`):** The function performs external interactions with potentially untrusted contracts to swap tokens before updating the `totalAssets`. This could be exploited if the external contracts called are malicious or contain reentrant functions.

### Impact

If exploited, these vulnerabilities could allow an attacker, potentially even the owner, to manipulate contract balances, extract funds unduly, or influence the contract operations to their benefit. The risk is low as mentioned earlier, yet, we recommend to fix it.

### Mitigation

1. **Adhere Strictly to the [CEI Pattern](#):** Ensure that all state changes occur before external calls or token transfers. This rearrangement of operations will prevent reentrancy and preserve state integrity.
2. **Implement Reentrancy Guards:** Utilize OpenZeppelin's `ReentrancyGuard` to block reentrant calls across all state-changing public and external functions.

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## [L-3] Potential Mismanagement of Array Lengths in WEDXManager

### Summary

The WEDXManager smart contract, responsible for tracking and updating trader data and computing rankings, has a potential vulnerability related to the management of trader data arrays. The issue arises in the handling of the array lengths during updates to trader data, which, if not strictly managed, could lead to data inconsistencies or unexpected behavior, especially during interactions with external contracts like Uniswap.

### Vulnerability Description

The `updateTraderData` function in `WEDXManager` is designed to update trader data whenever a trader rebalances their portfolio, or deposits or withdraws assets.

This function manipulates several arrays (`performances`, `timestamps`, `minLiquidity`) that track trader activities. When the array length exceeds `_nPoints`, the oldest entries are supposed to be shifted out to maintain a fixed length. However, there's a brief moment where the array length exceeds the intended fixed length (`_nPoints`) before the older entries are removed.

This happens because new data is pushed to the arrays before the excess data is popped out. Although this is resolved within the same transaction and the arrays are corrected before the function execution completes, the brief inconsistency poses a theoretical risk, especially when combined with external calls.

### Impact

The primary risk is related to potential misuse or unexpected behavior when interacting with external systems or during data retrieval and manipulation. If external functions depend on the assumption that these arrays never exceed their maximum length (`_nPoints`), even temporary violations of this assumption could lead to errors or vulnerabilities, especially in high-stress scenarios or attacks aimed at contract's state integrity.

### Proof of Concept

The issue can be highlighted through a series of operations that show the array exceeding its intended maximum size within the transaction execution:

```
traderData[traderId].performances.push(newPerformance);
traderData[traderId].timestamps.push(newTimestamp);
traderData[traderId].minLiquidity.push(newLiquidity);
// Arrays now exceed the intended size
require(traderData[traderId].performances.length == _nPoints + 1, "Array length exceeded temporarily");
// Correcting the array size
for (uint i = 0; i < _nPoints; i++) {
    // shifting logic
}
traderData[traderId].performances.pop();
traderData[traderId].timestamps.pop();
traderData[traderId].minLiquidity.pop();
```

### Mitigation

To prevent any issues associated with this temporary array size increase, it is recommended to adjust the array management strategy by ensuring the arrays are maintained at the maximum

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size without exceeding it at any point during the function execution. This can be achieved by popping the excess elements before pushing new data:

```
if (traderData[traderId].performances.length >= _nPoints) {  
    traderData[traderId].performances.pop();  
    traderData[traderId].timestamps.pop();  
    traderData[traderId].minLiquidity.pop();  
}  
// Now safely add new data  
traderData[traderId].performances.push(newPerformance);  
traderData[traderId].timestamps.push(newTimestamp);  
traderData[traderId].minLiquidity.push(newLiquidity);
```



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## [L-4] Sandwich Attacks During Rebalancing

### Summary

The WEDXBasePortfolio contract is vulnerable to sandwich attacks during rebalancing transactions. This exploit allows a malicious actor to profit by manipulating the market price of tokens involved in the rebalancing process. Despite the use of the `maxSlippage` parameter, the visibility of transactions on the blockchain enables attackers to front-run and back-run rebalancing transactions, leading to potential financial losses for the portfolio.

### Vulnerability Description

Rebalancing transactions in the WEDXBasePortfolio contract involve significant token swaps using Uniswap V3 pools. Due to the public nature of Ethereum transactions, these rebalancing transactions are visible in the mempool before being mined.

Malicious actors can exploit this by placing their transactions immediately before and after the rebalancing transaction. This is known as a sandwich attack, where the attacker can manipulate the token prices within the allowed slippage range to profit at the expense of the portfolio.

### Impact

1. Financial losses for the portfolio due to manipulated token prices.
2. Increased transaction costs for the portfolio as a result of slippage.
3. Potential destabilization of the portfolio's value and performance.

### Proof of Concept

1. **Setup:**
  - a. `maxSlippage` is set at 5%, meaning the contract is willing to tolerate up to 5% price movement during a swap.
2. **Exploit Scenario:**
  - a. A malicious actor monitors the mempool for rebalancing transactions.
  - b. The attacker places a large buy order immediately before the rebalancing transaction, inflating the token price.
  - c. The rebalancing transaction occurs, accepting the inflated price within the slippage tolerance.
  - d. The attacker then places a sell order immediately after the rebalancing transaction, profiting from the price difference.
3. **Example Scenario:**
  - a. Portfolio needs to rebalance and swap 100 ETH for USDC.
  - b. The attacker front-runs the transaction, buying ETH and inflating the price by 5%.
  - c. The portfolio's swap transaction is executed at the inflated price, accepting the 5% slippage.

- 
- d. The attacker back-runs the transaction, selling ETH at the higher price, and profiting from the price difference.

## **Mitigation**

### **Implementing a Cooldown Period:**

- Introduce a cooldown period between rebalancing transactions to reduce the likelihood of sandwich attacks.
- This involves adding a state variable to track the last transaction time and a modifier to enforce the cooldown.

### **Using Private Relays:**

- Relay sensitive transactions through private relays like Flashbots to prevent them from being visible in the public mempool.
- This can be integrated into the deployment and operational procedures of the smart contract.

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## [L-5] Unintended Reset of Portfolio with Empty newAssets Array

### Summary

The `_setPortfolio` function in `WEDXBasePortfolio` might be called with an empty `newAssets` array, leading to the portfolio being reset to holding only the native token (WNative). While this does not cause a significant imbalance, it might not be the intended behavior.

### Vulnerability Description

The internal `_setPortfolio` function can be called with an empty `newAssets` array from the public `setPortfolio` function in derived contracts (`WEDXIndexPortfolio` and `WEDXProPortfolio`). This causes:

- Skipping validation of asset pools.
- Resetting the `tokenAddresses` array to only [WNative].
- Executing `_changeDistribution` with `newDistribution`.

This effectively resets the portfolio, which might not be intended behavior but does not cause a significant imbalance if `newDistribution` is correctly set.

### Mitigation

**Require Non-Empty newAssets Array:** This ensures that the `newAssets` array is not empty, preventing accidental resets and maintaining the intended state of the portfolio.

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## [L-6] Unnecessary Swapping of WNATIVE to Itself Allowed in swapNative Function

### Summary

The swapNative function allows the swapping of the native token (WNATIVE) with itself. This is generally unnecessary and could lead to confusion or unintended behavior.

### Vulnerability Description

Allowing the swap of WNATIVE to itself does not provide any practical utility and may lead to unnecessary transaction fees. Additionally, it introduces potential vectors where users might exploit this behavior for arbitrage or other unintended activities.

### Proof of Concept

```
function testSwapNative_WNATIVE() public {
    uint256 amountIn = 0.5 * 1e18;
    uint256 maxSlippage = 50; // 0.5% max slippage

    // Send ETH to the contract
    (bool success,) = address(swapContract).call{value: 1 ether}("");
    require(success, "Failed to send ETH to contract");

    // Perform the swap
    vm.prank(owner);
    uint256 amountOut = swapContract.swapNative(WNATIVE, maxSlippage);
}
```

The test shows that swapping WNATIVE to WNATIVE does not result in any meaningful output, highlighting the redundancy and potential for confusion.

### Recommendations

Add a require statement in the swapNative function to prevent the swapping of WNATIVE to itself. This will ensure that such unnecessary and potentially harmful operations are not performed. By adding this require statement, the contract will reject any attempts to swap WNATIVE to WNATIVE, ensuring that only meaningful swaps are processed.

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## [L-7] Unexpected Matching Inputs

### Summary

The `validatePool` function in the `WEDXswap` contract does not verify that the input tokens (`tokenIn` and `tokenOut`) are different. This can lead to unintended behavior.

### Vulnerability Description

In the `WEDXswap` contract, the `validatePool` function allows the same token to be used for both `tokenIn` and `tokenOut`. This lack of validation can result in the function processing these identical inputs incorrectly, leading to unexpected and potentially erroneous behavior.

### Impact

This vulnerability can lead to unnecessary transactions and potential confusion. While it does not pose a direct security risk, it may result in wasted resources and inefficiencies within the contract's operation.

### Proof of Concept (PoC)

The `validatePool` function can be called with the same token for both `tokenIn` and `tokenOut`. Without proper validation, the function processes the request incorrectly, which can disrupt the intended logic and flow of the contract.

```
function testValidatePoolWithSameTokens() public {
    // Expect revert with message "Tokens must be different"
    vm.expectRevert("Tokens must be different");
    swapContract.validatePool(address(tokenA), address(tokenA));
}
```

### Mitigation

Implement a validation check in the `validatePool` function to ensure that `tokenIn` and `tokenOut` are not the same.

```
function validatePool(address tokenIn, address tokenOut) public view returns (exInfo memory) {
    require(tokenIn != tokenOut, "Tokens must be different");
    // Additional function logic...
}
```

---

## Informational Suggestions

### [I-1] Redundant Code in validatePool

#### Description

In WEDXswap::validatePool the code below is redundant:

```
if (tokenIn != WNATIVE) {
    result = exInfo(j, uniAllowedFees[i], refLiquidity);
} else {
    result = exInfo(j, uniAllowedFees[i], refLiquidity);
}
```

#### Recommendation

Consider removing and leave `result = exInfo(j, uniAllowedFees[i], refLiquidity);`

### [I-2] Use external instead of public when not used internally

#### Description

Functions that are not used internally should be marked as external instead of public.

#### Recommendation

Change the visibility of these functions from public to external to optimize gas usage and improve contract efficiency.

### [I-3] Consider adding address(o) check for function parameters

#### Description

- WEDXLender::lendToken
- WEDXLender::collectToken

#### Recommendation

Consider adding `address(o)` check.

### [I-4] Redundant conditions in WEDXIndexPortfolio

#### Description

Deposit and setPortfolio functions have a redundant check in order to call `supplyLendToken`:

```
if (
    IWEDXLender(IWEDXGroup(_wedxGroupAddress).getLenderContractAddress()).isLoanPossible(tokenAddress)
    == true && totalAssets[tokenAddresses[i]] > 0
) {
    supplyLendToken(tokenAddresses[i]);
}
```

is unnecessary because the `supplyLendToken` function already includes these checks:

```
require(totalAssets[tokenAddress] > 0, "User does not have this token");
require(IWEDXLender(IWEDXGroup(_wedxGroupAddress).getLenderContractAddress()).isLoanPossible(tokenAddress),
    "Token is not available for lending" );
```

---

## Recommendation

Remove the redundant condition from the deposit and setPortfolio functions, as supplyLend-Token already handles these validations internally. This will streamline the code and avoid unnecessary checks.

### [I-5] Redundant function

#### Description

The getAssetsExtended function is redundant because it simply calls the getAssets function without adding any additional functionality. Both functions return the same result.

```
function getAssets() public view returns (uint256[] memory) {
    uint256[] memory totalAssetsResult = new uint256[](tokenAddresses.length);
    for (uint256 i = 0; i < tokenAddresses.length; i++) {
        totalAssetsResult[i] = totalAssets[tokenAddresses[i]];
    }
    return totalAssetsResult;
}

function getAssetsExtended() virtual public view returns (uint256[] memory) {
    return getAssets();
}
```

## Recommendation

Remove the getAssetsExtended function as it does not provide any additional value beyond what getAssets already offers.

### [I-6] WNATIVE should be passed in constructor instead of as constant

#### Description

The WNATIVE token address is currently set as a constant in the contract, which limits flexibility.

## Recommendation

Pass the WNATIVE token address as a parameter in the constructor to allow for greater flexibility and configurability during deployment.

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## Gas Optimization Suggestions

### [G-1] Use Custom Errors

#### Description

Using custom errors can make error messages more gas efficient and descriptive.

#### Recommendation

Define and use custom errors instead of revert strings to save gas and improve clarity.

### [G-2] Consider using `x != 0` instead of `x > 0`

#### Description

Using `x != 0` is a more efficient way to check for non-zero values than `x > 0`.

#### Recommendation

Replace instances of `x > 0` with `x != 0` for gas optimization.

### [G-3] Consider using `if` + Error handlers instead of `require` + strings

#### Description

Using `if` statements with custom error handlers can be more gas efficient than using `require` with strings.

#### Recommendation

Replace `require` statements with `if` conditions followed by custom error handlers.

### [G-4] Consider using `++i` instead of `i++`

#### Description

Using the pre-increment operator `++i` is slightly more gas efficient than the post-increment operator `i++`.

#### Recommendation

Replace instances of `i++` with `++i` in loops and other operations.

### [G-5] Consider using `calldata` instead of memory

#### Description

Using `calldata` for function parameters is more gas efficient than using memory.

#### Recommendation

Replace memory with `calldata` for function parameters where appropriate.

### [G-6] Consider saving the array length in memory before using it in loop

#### Description

Fetching the array length repeatedly in a loop is less efficient than storing it in a variable.

#### Recommendation

Store the array length in a local variable before the loop to optimize gas usage.