Character Class Player Level CareerTitle Renown Ancestry	Career Complication Languages	Culture Environment
MGT AGL REA INU PRS	Kit Equipment	Signature Ability
		Keywords Type
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina Max		Power Roll + Characteristics
Winded	(11) (12-16) (17+) (11) (12-16) (17+)	<u><11</u>
1/2 Max	Area+ Stability+	12-16
Recoveries Max	Distance+ Stamina+	17+
Value	Reach+ Speed+	Effect
	Mobility+	
Size Weight Reach Speed Stability		
See See		
	Kit Signature Ability	
	Keywords Type	
Victories	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	_
	(<11)	Keywords Type Type
Name	12.16	Distance Target Target
	17.	Power Roll + Characteristics
Malas Pres Stutles	Evetes	(1) (1)
Melee Free Strike	Effect	(12-16)
Keywords Attack, Melee, Weapon Type Action		[17+].
Distance Reach Target 1 creature or object		Effect
Power Roll + Characteristics		
{ <11		
[12-16]		
17+	Triggered Action	
	Keywords Type Triggered	
Ranged Free Strike	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object	Effect	Distance Target
Power Roll + Characteristics		Power Roll + Characteristics
<u>{<11</u>		< <u>11</u>
(12-16)		12-16
<u> 17+</u>		17+
	Extra	Effect

Crafting Skills Alchemy	Class	Complication	Career	
Architecture			01:11	
Blacksmithing		Benefit	Skills	
Fletching Forgery				
Jewelry				
Mechanics Tailoring				
- -			Languages	
Exploration Skills Climb				
Drive				
Endurance				
Gymnastics Heal				
Jump		Drawback	Renown	
Lift Navigate				
Ride			Project Points	
Swim				
Interpersonal Skills				
Brag				
Empathize Flirt			Career Title	
Gamble				
Handle Animals Interrogate				
Intimidate				
Lead				
———				
Lie Music				
Lie Music Persuade	Ancestry	Culture	Notes	
Lie Music Persuade Read Person	Ancestry	Culture	Notes	
Lie Music Persuade Read Person Intrigue Skills	Ancestry	Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness			Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise		Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop		Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise		Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance		Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock		Languages	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage		Languages Environment	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search		Languages Environment	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage		Languages Environment	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track		Languages Environment	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak		Languages Environment		
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld		Languages Environment Organization	Notes	
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization		
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters		Languages Environment Organization		
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature		Languages Environment Organization		
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters		Languages Environment Organization		
Lie Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization		

Character CONDUIT Player Level CareerTitle Renown Ancestry	Career Complication Languages	Culture Environment
MGT AGL REA INU PRS	Kit Equipment	Signature Ability
		Keywords Type
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina Max		Power Roll + Characteristics
Winded	<11	<-II
1/2 Max	Area+ Stability+	[12-16]
Recoveries Max	Distance+ Stamina+ Stamina+	<u> 17+</u> }
Value	Reach+ Speed+	Effect
	Mobility+	
Size Weight Reach Speed Stability		
	Kit Signature Ability	
Victories \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	Keywords Type	
	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	Keywords Type
Name	<u>{<11</u>	Distance Target
	[12-16]	Power Roll + Characteristics
	[17+]	<u>{<11</u>
Melee Free Strike	Extra Effect	<u>[12-16]</u>
Keywords Attack, Melee, Weapon Type Action		17+}
Distance Reach Target 1 creature or object		Effect
Power Roll + Characteristics		
(12-16)		
17.1		
(I/+)	Triggered Action	
Bangad Frag Strile	Keywords Type Triggered	
Ranged Free Strike	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object Power Roll + Characteristics	Effect	Distance Target
\(\left\{ \left\{ \text{11}}\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\		Power Roll + Characteristics
12-16		< <u><11</u>
17+}		[12-16]
		(17+)
	Extra	Effect

Crafting Skills Alchemy	Class CONDUIT	Complication	Career Renown
Architecture			
Blacksmithing		Benefit	Skills
Fletching			Project Points
Forgery			
Jewelry			
Mechanics Tailoring			Languages
Exploration Skills			Career Title
Climb			
Drive			
Endurance			
Gymnastics Heal			
Jump		Drawback	Drayor
Lift		Drawback	Prayer
Navigate			Keywords Type
Ride			Distance Target
Swim			Power Roll + Characteristics
Interpersonal Skills			
Brag			<u>{<11</u>
Empathize			(12-16)
Flirt			17+ }
Gamble			
Handle Animals			Domain Effects
Interrogate Intimidate			
Lead			
Lie			
Music			(v. 11 o
Persuade Read Person	Ancestry	Culture	Healing Grace
<u>—</u>			Keywords Type
Intrigue Skills		Languages	Distance Target
Alertness		Environment	
Conceal Object			Extra Effect
Disguise Eavesdrop			
Escape Artist			
Hide			
Performance			
Pick Lock			
Pick Pocket		• • • • • • • • • • • • • • • • • • • •	
Sabotage Search		Organization	D' P
Sneak			Pious Force
Track			Keywords Type
			Distance Target
Lore Skills			
Culture			Power Roll + Characteristics
Criminal Underworld			<u>{<11</u>
History Magic		Upbringing	(12-16)
Monsters		- po	17+
Nature			
D.:: [77]			
Psionics			
Religion Rumors			

Society Timescape

Character ELEMENTALIST Player Level CareerTitle Renown Ancestry	Career Complication Languages	Culture Environment
MGT AGL REA INU PRS	Kit Equipment	Signature Ability
		Keywords Type
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina Max		Power Roll + Characteristics
Winded	<11	<u>{<11</u> }
1/2 Max	Area+ Stability+	<u>(12-16)</u>
Recoveries Max	Distance+ Stamina+	<u> 17+</u> }
Value	Reach+ Speed+	Effect
	Mobility+	
Size Weight Reach Speed Stability		
	Kit Signature Ability	
Victories	Keywords Type	
victories	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	Keywords Type
Name	<u>{<11</u> }	Distance Target
	<u>[12-16]</u>	Power Roll + Characteristics
	<u> 17+</u> }	<11
Melee Free Strike	Extra Effect	12-16
Keywords Attack, Melee, Weapon Type Action		17+
Distance Reach Target 1 creature or object	Kit Ward	Effect
Power Roll + Characteristics		
< <u>11</u>		
(12-16)		
[17+]	Triggered Action	
	Keywords Type Triggered	
Ranged Free Strike	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object	Effect	Distance Target
Power Roll + Characteristics		Power Roll + Characteristics
<11		<11
(12-16)		<u></u>
17+		17+
	Extra	Effect

Crafting Skills Alchemy	Class ELEMENTALIST	Complication	Career	Notes
Architecture Blacksmithing		Benefit	Skills	
Fletching				
Forgery Jewelry				
Mechanics				
Tailoring			Languages	
Exploration Skills				
Climb				
Drive Endurance				
Gymnastics				
Heal Jump		Drawback	Donovyn	
Lift		Drawback	Renown	Persistent Magic
Navigate			President Polinto	S S
Swim			Project Points	
Interpersonal Skills				
Brag				
Empathize				
Flirt Gamble			Career Title	Power Roll + Characteristics
Handle Animals				<11
Interrogate Intimidate				<u>(12-16)</u>
Lead				(17+)
Lie Music				
Persuade Read Person	Ancestry	Culture	Practical Magic	
Intrigue Skills		Languages	Keywords	Гуре
Alertness		Environment	Distance Target	
Conceal Object			Power Roll + Characteristics	
Disguise Eavesdrop			<11	
Escape Artist			12-16	
Hide Performance			17+	
Pick Lock			Effect	
Pick Pocket Sabotage		Organization		
Search				
Sneak Track			Hurl Element	
			Truit Element	
Lore Skills Culture			Keywords	Type
Criminal Underworld			Distance Target	
History		Upbringing	Power Roll + Characteristics	
Magic Monsters			<11	
Nature			12-16	
Psionics Religion			17+}	
Rumors			Effect	
Society Timescape				

Character FURY		
Player Level	Career	Culture Environment
CareerTitle Renown	Complication	Organization
Ancestry	Languages	Upbringing
	Kit Equipment	Signature Ability
MGT AGL REA INU PRS	24up	Keywords Type
		Distance Target
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Power Roll + Characteristics
Stamina Max	$\langle 11 \rangle$ $\langle 12-16 \rangle$ $\langle 17+ \rangle$ $\langle 11 \rangle$ $\langle 12-16 \rangle$ $\langle 17+ \rangle$ $\langle 11 \rangle$ $\langle 17+ \rangle$	<11
Winded 42 Max	Area+ Stability+	[12-16]
	Distance+ Stamina+	[17+]
Recoveries Max	Reach+ Speed+	Effect
Value	Mobility+	Ellect
Size Weight Reach Speed Stability		
	Kit Signature Ability	
Victories	Keywords Type	
	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	Keywords Type
Name	<u>{<11</u>	Distance Target
	(12-16)	Power Roll + Characteristics
	(17+)	<u>{<11</u>
Melee Free Strike	Extra Effect	<u>[12-16]</u>
Keywords Attack, Melee, Weapon Type Action		<u> 17+</u> }
Distance Reach Target 1 creature or object		Effect
Power Roll + Characteristics		
< <u><11</u>		
(12-16)		
<u> 17+</u> }	Triggered Action	
n 1n 0 ll	Keywords Type Triggered	
Ranged Free Strike	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object	Effect	Distance Target
Power Roll + Characteristics		Power Roll + Characteristics
(12-16)		<11
17+ }		12-16
<u> </u>		17+
	Extra	Effect

Crafting Skills Alchemy	Class FURY	Complication	Career	Notes
Architecture Blacksmithing		Benefit	Skills	
Fletching				
Forgery Jewelry				
Mechanics				
Tailoring			Languages	
Exploration Skills				
Climb Drive				
Endurance				
Gymnastics				
Heal Jump		Drawback	Renown	
Lift		Diawback	Kellowii	
Navigate			Project Points	
Swim			Toms	
Interpersonal Skills				
Brag				
Empathize				
Flirt Gamble			Career Title	
Handle Animals				
Interrogate				
Lead				
Lie				
Music Persuade	Amongton	Cultura	Page	
Music Persuade Read Person	Ancestry	Culture	Rage	
Music Persuade Read Person Intrigue Skills	Ancestry	Culture Languages		
Music Persuade Read Person Intrigue Skills Alertness	Ancestry			
Music Persuade Read Person Intrigue Skills	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage	Ancestry	Languages Environment		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search	Ancestry	Languages Environment	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage		Languages Environment	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track		Languages Environment	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak		Languages Environment	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld		Languages Environment	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization	2	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters		Languages Environment	4	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature		Languages Environment Organization Upbringing	4	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters		Languages Environment Organization	2 4 6	
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization Upbringing	4	

		Career Complication Languages	Culture Environment
MGT AGL REA IN	U PRS	Kit Equipment	Signature Ability
			Keywords Type
		Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina	<i>Max</i>		Power Roll + Characteristics
	Winded	<11	<u>{<11</u> }
	½ Max	Area+ Stability+	<u>[12-16]</u>
Recoveries	<i>Max</i>	Distance+ Stamina+	<u>17+</u> }
	Value	Reach+ Speed+	Effect
		Mobility+	
Size Weight Reach Spec	ed Stability		
		Kit Signature Ability	
Victories \ \ \ \ \ \ \ \	, , ,	Keywords Type	
victories		Distance Target	Heroic Ability Cost
Resource		Power Roll + Characteristics	Keywords Type
	Name	<11	Distance Target
	Ivame	12-16	Power Roll + Characteristics
		17+	<11
Melee Free Strike		Extra Effect	12-16
Keywords Attack, Melee, Weapon Type	Action		17+
Distance Reach Target	1 creature or object		Effect
Power Roll + Characteristics			
<11			
12-16			
17+		Triggered Action	
		Keywords Type Triggered	
Ranged Free Strike		Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type	Action	Trigger	Keywords Type
Distance Ranged Target	1 creature or object	Effect	Distance Target
Power Roll + Characteristics			Power Roll + Characteristics
			<<11
(12-16)			(12-16)
[17+]			17+
		Extra	Effect

Crafting Skills Alchemy	Class SHADOW	Complication	Career	Maneuvers
Architecture		Benefit	Skills	
Blacksmithing Fletching				
Forgery Jewelry				
Mechanics				
Tailoring			Languages	
Exploration Skills				
Climb Drive				
Endurance				
Gymnastics				
Heal Jump		Drawback	Renown	
Lift			Kellowii	
Navigate Ride			Project Points	
Swim			1 Toject 1 oints	
Interpersonal Skills				
Brag				
Empathize				
Flirt Gamble			Career Title	
Handle Animals				
Interrogate Intimidate				
Lead				
Lie				
Music Persuade				
Read Person	Ancestry	Culture	Notes	
Intrigue Skills		Languages		
Alertness		Environment		
Conceal Object Disguise				
Eavesdrop				
Escape Artist				
Hide Performance				
Pick Lock				
Pick Pocket Sabotage		Organization		
Search		Organization		
Sneak				
Track				
Lore Skills				
Culture Criminal Underworld				
History				
Magic Monsters		Upbringing		
Nature				
Psionics				
Religion Rumors				
Society				

Character TACTICIAN		
Player Level Level	Career	Culture Environment
CareerTitle Renown	Complication	Organization
Ancestry	Languages	Upbringing
	Kit Equipment	Signature Ability
MGT AGL REA INU PRS		
		Keywords Type
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina Max		Power Roll + Characteristics
Winded	<11	<11
½ Max	Area+ Stability+	12-16
D . (Distance+ Stamina+	<u>17+</u> }
Recoveries Max	Reach+ Speed+	Effect
Value	Mobility+	
Size Weight Reach Speed Stability		
	Kit Signature Ability	
	Keywords Type	
Victories	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	Keywords Type
	<11	Distance Target
Name	12-16	
	17.	Power Roll + Characteristics
	Partie	<u>{<11</u>
Melee Free Strike	Extra Effect	[12-16]
Keywords Attack, Melee, Weapon Type Action		<u> 17+</u>
Distance Reach Target 1 creature or object		Effect
Power Roll + Characteristics		
<11		
12-16		
17+	m: 1 A at	
	Triggered Action	
Danged Ence Ctuilte	Keywords Type Triggered	
Ranged Free Strike	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object	Effect	Distance Target
Power Roll + Characteristics		Power Roll + Characteristics
< <u>11</u>		{<11}
12-16		[12-16]
17+		
	_	
	Extra	Effect

Crafting Skills	m. m			
Alchemy	Class TACTICIAN	Complication	Career	Mark
Architecture		Ponofit	SI:illo	
Blacksmithing		Benefit	Skills	Keywords Type
Fletching Forgery				Distance Target
Jewelry				Effect
Mechanics				
Tailoring			Languages	
Exploration Skills				
Climb				
Drive				
Endurance Gymnastics				
Heal				
Jump		Drawback	Renown	
Lift				Seize the Opening
Navigate Ride			Project Points	Keywords Type
Swim				
I				Distance Target
Interpersonal Skills				Effect
Brag Empathize				
Flirt			Career Title	
Gamble				
Handle Animals Interrogate				
Intimidate				
Lead				
Lie				
Music			V:t	
——	Ancestry	Culture	Kit Equipment	
Music Persuade Read Person	Ancestry			
Music Persuade Read Person Intrigue Skills	Ancestry	Languages		
Music Persuade Read Person	Ancestry			
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ (11) 12-16 17+	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ 12-16 17+ 12-16 17+ Area+ Stabilit	Magic DMG+ (11) / (12-16) / (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ Columbia Colu	Magic DMG+ (<11) / 12-16 / 17+> y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+	Magic DMG+ (<11) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket	Ancestry	Languages Environment	Melee Weapon DMG+ Ranged Weapon DMG+	Magic DMG+ (<11) / 12-16 / 17+> y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+	Magic DMG+ (<11) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak	Ancestry	Languages Environment	Melee Weapon DMG+ Ranged Weapon DMG+	Magic DMG+ (<1) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Stamin Reach+ Spee Mobility+ Kit Signature Ability	Magic DMG+ (11) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Stamin Reach+ Spee Mobility+ Kit Signature Ability	Magic DMG+ (<1) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Stamin Reach+ Spee Mobility+ Kit Signature Ability Keywords Ty	Magic DMG+ (11) (12-16) (17+) y+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Reach+ Spee Mobility+ Kit Signature Ability Keywords Ty	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization	Melee Weapon DMG+ Area+ Stabilit Distance+ Mobility+ Kit Signature Ability Keywords Typical Stability Typical Stability Typical Stability Typical Stability Typical Stability Typical Stability	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic		Languages Environment Organization	Melee Weapon DMG+ Area+ Stabilit Distance+ Mobility+ Kit Signature Ability Keywords Ty Distance Target Power Roll + Characteristics	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Stamin Reach+ Spee Mobility+ Kit Signature Ability Keywords Ty Distance Target Power Roll + Characteristics (11) (12-16)	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization	Melee Weapon DMG+ Area+ Stabilit Distance+ Mobility+ Kit Signature Ability Keywords Ty Distance Target Power Roll + Characteristics (11) (12-16) (17+)	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics Religion		Languages Environment Organization	Melee Weapon DMG+ Ranged Weapon DMG+ Area+ Stabilit Distance+ Stamin Reach+ Spee Mobility+ Kit Signature Ability Keywords Ty Distance Target Power Roll + Characteristics (11) (12-16)	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization	Melee Weapon DMG+ Area+ Stabilit Distance+ Mobility+ Kit Signature Ability Keywords Target Power Roll + Characteristics (11) 12-16 17+ Extra	Magic DMG+