Robustness of electoral systems to external attack

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Dynamics

The dynamics with *natural opinions* ($\mathbf{x}_0 \in [-1,1]^N$)

$$\dot{\mathbf{x}} = -D^{-1} \mathbb{L}_{\epsilon} \mathbf{x} - (\mathbf{x} - \mathbf{x}_0), \qquad (1)$$

where $\mathbf{x} \in \mathbb{R}^N$ and \mathbb{L}_{ϵ} is the Laplacian matrix,

$$\mathbb{L}_{\epsilon,ij} := \begin{cases} -1 & i \neq j , |x_{0i} - x_{0j}| < \epsilon ,\\ -\sum_{k} \mathbb{L}_{ik} & \text{if } i = j ,\\ 0 & \text{otherwise.} \end{cases}$$
 (2)

 \mathbb{I} is the identity matrix and D is the degree matrix.

$$D_i := \begin{cases} \sum_k \mathbb{L}_{\epsilon, ik} & \text{if } i = j, \\ 0 & \text{otherwise.} \end{cases}$$
 (3)



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Dynamics

Natural opinion :

$$f(x_{0i}) = \frac{p}{\sigma\sqrt{2\pi}} e^{-\frac{(x_{0i}-\mu-\Delta)^2}{2\sigma^2}} + \frac{(1-p)}{\sigma\sqrt{2\pi}} e^{-\frac{(x_{0i}-\mu+\Delta)^2}{2\sigma^2}},$$
 (4)

where μ : bias

 Δ : polarization

 σ : standard deviation

 $p \in [0,1]$: proportion of negatively opinionated agents .

Outcome:

$$\mathbf{x}^* = (D^{-1} \mathbb{L}_{\epsilon} + \mathbb{I})^{-1} \mathbf{x}_0. \tag{5}$$

External Attack

Dynamics with the external attack :

$$\dot{\mathbf{x}} = -D^{-1} \mathbb{L}_{\epsilon} \mathbf{x} - (\mathbf{x} - \mathbf{x}_0 - \boldsymbol{\omega}). \tag{6}$$

Outcome with external attack:

$$\mathbf{x}^{**} = (D^{-1}\mathbb{L}_{\epsilon} + \mathbb{I})^{-1}(\mathbf{x}_0 + \boldsymbol{\omega}). \tag{7}$$

Effort needed to change the outcome of election:

$$\xi \coloneqq \|\boldsymbol{\omega}\|_1. \tag{8}$$

Example

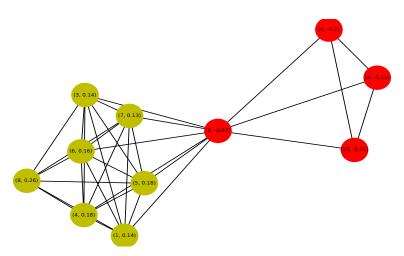


Figure: Interaction graph of x_0

Example

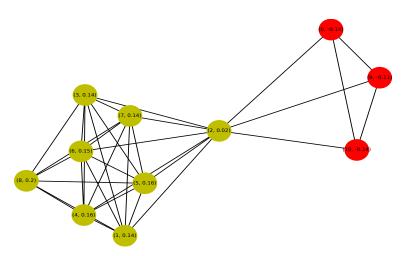


Figure: Interaction graph of x^*

Example

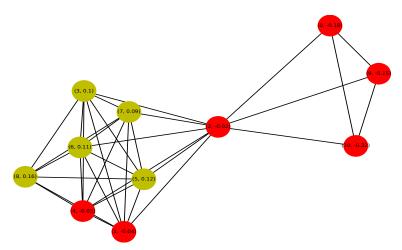


Figure: Interaction graph of x^{**} after changing the outcome of the election.

Strategies and Electoral Unit

Strategies:

- Random: Random nodes are selected for influence.
- *Minimum*: The agents with opinion close to zero are selected to influence first.

Electoral Unit:

- Country
- States
- Districts

Minimum vs Random

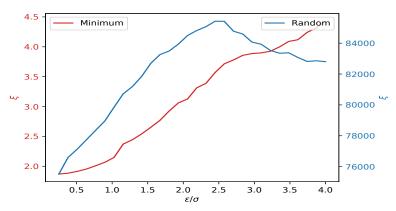


Figure: Minimum vs Random strategy

Effect of change in Polarization (Δ)

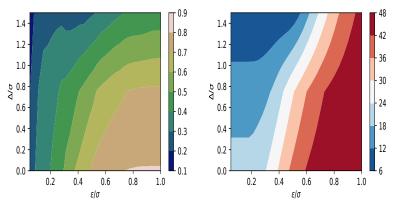


Figure: Effect of change in polarization on the effort needed to change the outcome of the election with $\mu=0(\text{Left})$ and $\mu=0.05$ (Right).

Effect of change in proportion of votes (p)

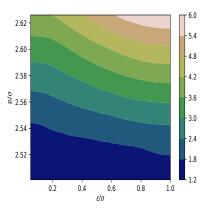


Figure: Effect of change in polarization on the effort needed to change the outcome of the election with $\mu=0$.

Electoral Systems

Single Representative (SR) / House of Representative (HOR):

$$o(\mathbf{x}^*) = \sum_{i} \operatorname{sign}(x_i^*), \qquad (9)$$

Proportional Representative (PR) :

$$m_{A} = Round \left[\frac{m}{n} \sum_{i; x_{i}^{*} \in [x_{A}]} |\operatorname{sign}(x_{i}^{*})| \right], \tag{10}$$

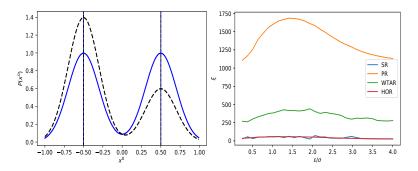
Winner Takes All Representative (WTAR) :

$$m_A := \begin{cases} m, & \text{if } \sum_i (x_i^* > 0) > \sum_i (x_i^* < 0), \\ 0 & \text{otherwise.} \end{cases}$$
 (11)

assuming that party A is positively opinionated.



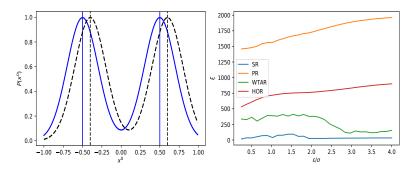
Robustness of electoral systems



At left: Type of Natural opinion

At Right : The parameter p is varied in order to impose the majority as per the data of results in HOR election in US with $\mu=0$ and $\Delta/\sigma=1.5$.

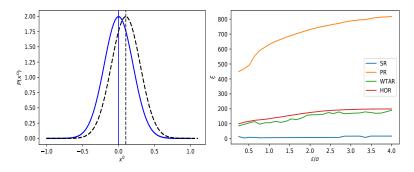
Robustness of electoral systems



At left: Type of Natural opinion

At Right : The parameter μ is varied in order to impose the majority as per the data of results in HOR election in US with p=0.5 and $\Delta/\sigma=1.5$

Robustness of electoral systems



At left: Type of Natural opinion

At Right : The parameter μ is varied in order to impose the majority as per the data of results in HOR election in US with p=0 and $\Delta/\sigma=0$

Summary

- Highly robust : Proportional Representative in states
 Least robust : Single Representative in states
- Society is highly robust when the society is opinionated (parameter μ) with no polarization (Δ)