

ImageNet Classification with Deep Convolutional Neural Networks

Seminar

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INTRODUCTION

- AlexNet
- One of the most influential papers published in computer vision.
 - AlexNet paper has been cited over 70,000 times according to Google Scholar.
- The network achieved a top-5 error of 15.3%.
- It is the first CNN where multiple convolution operations were used.

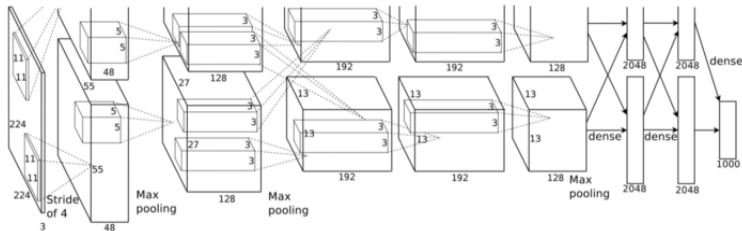


Figure 1: AlexNet Architecture

- Deep convolutional neural network to classify the 1.2 million high-resolution image.
- 60 million parameters and 650,000 neurons.
- Convolutional Layers, Maxpooling layers, Fully connected layers and Softmax
- GPU implementation of the convolution operation.
- Dropout regularization.

PROBLEM WITH FULLY CONNECTED NETWORKS

Fully Connected Neural Networks

Fully connected neural networks (FCNNs) are a type of neural network where the architecture is such that all the nodes, or neurones, in one layer are connected to the neurones in the next layer.

For a $64 \times 64 \times 3$ image,

No of parameters in input layer = 12,288

For a $225 \times 225 \times 3$ image,

No of parameters in input layer = 151,875

- Networks having large number of parameter face several problems, for e.g. slower training time, chances of overfitting e.t.c.

CONVOLUTIONAL NEURAL NETWORKS (CNN)

Convolution

In mathematics, **convolution** is a mathematical operation on two functions f and g that produces a third function $f * g$ that expresses how the shape of one is modified by the other.

- The main image matrix is reduced to a matrix of lower dimension in the first layer itself
- The role of the ConvNet is to reduce the images into a form which is easier to process, without losing features which are critical for getting a good prediction.

HOW CONVOLUTION IS PERFORMED

We can use an input image and a filter to produce an output image by convolving the filter with the input image.

Steps:

1. Overlaying the filter on top of the image at some location.
2. Performing **element-wise multiplication** between the values in the filter and their corresponding values in the image.
3. Summing up all the element-wise products. This sum is the output value for the destination pixel in the output image.
4. Repeating for all locations.