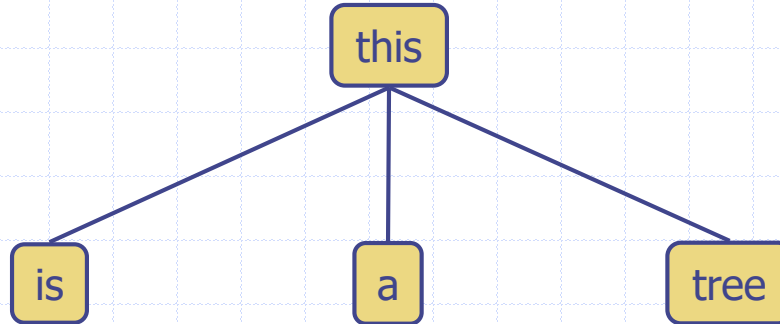


# Trees



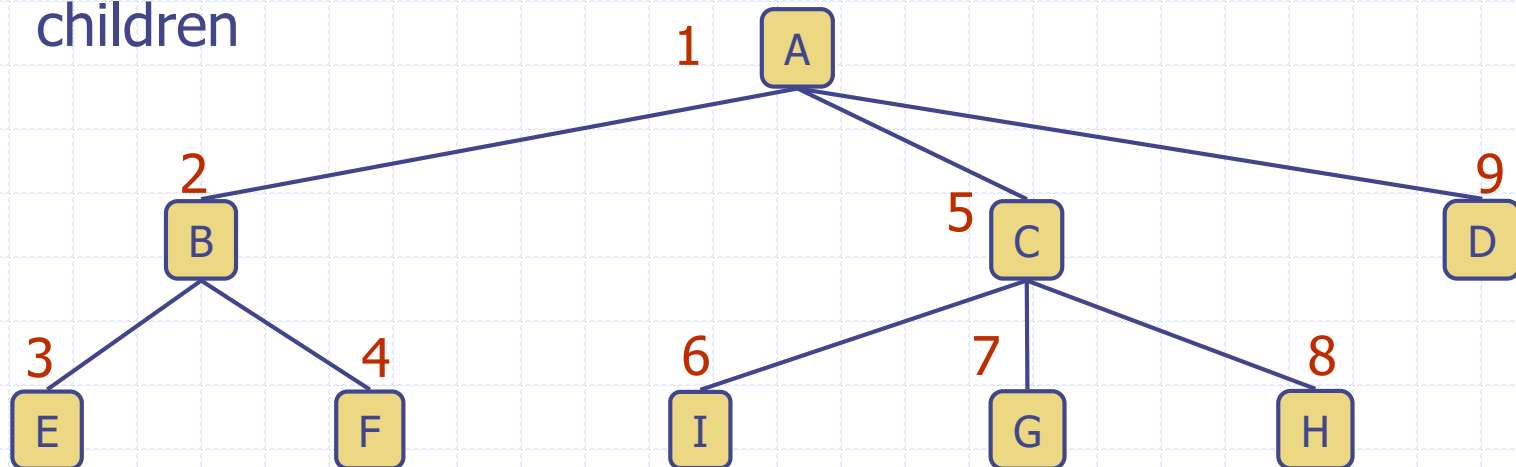
# Traversal of Trees

- ◆ A traversal of a tree  $T$  is a systematic way of visiting all the nodes of  $T$
- ◆ Traversing a tree involves visiting the root and traversing its subtrees
- ◆ There are the following traversal methods:
  - Preorder Traversal
  - Postorder Traversal
  - Inorder Traversal (of a binary tree)

# Preorder Traversal

- ◆ In a preorder traversal, a node is visited before its descendants
- ◆ If a tree is ordered, then the subtrees are traversed according to the order of the children

**Algorithm** *preOrder*( $v$ )  
*visit*( $v$ )  
**for each** child  $w$  of  $v$   
*preorder* ( $w$ )

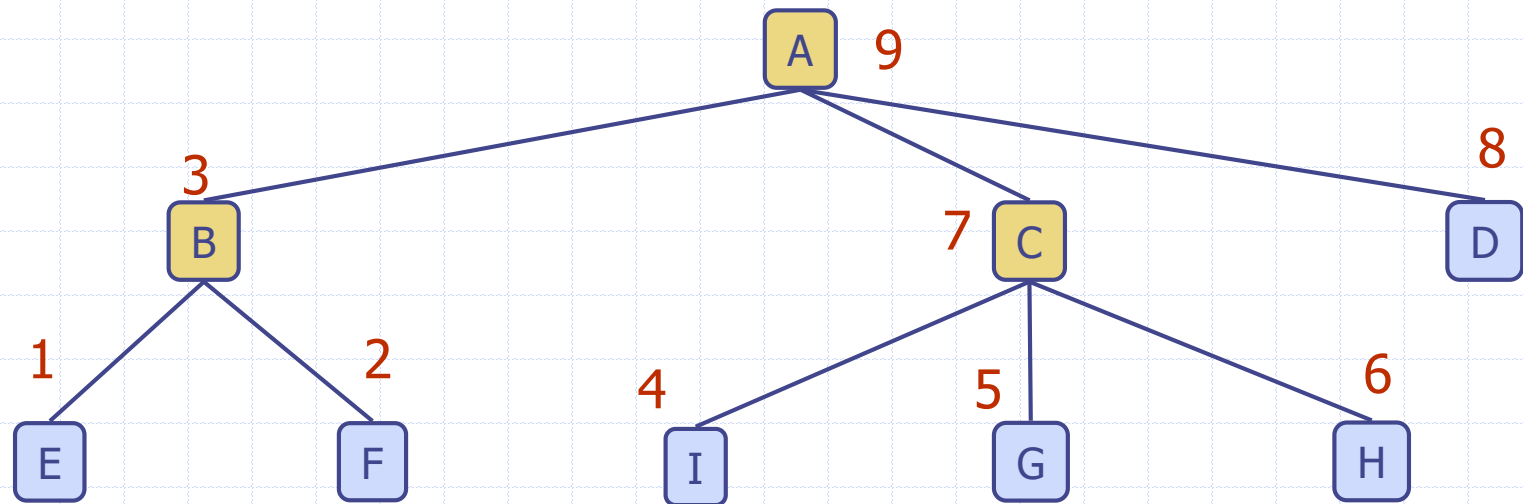


**Preorder: ABEFCIGHD**

# Postorder Traversal

- ◆ In a postorder traversal, a node is visited after its descendants

**Algorithm** *postOrder*( $v$ )  
  **for each** child  $w$  of  $v$   
    *postOrder* ( $w$ )  
  *visit*( $v$ )



**Postorder: *EFBIGHCDA***

# Inorder Traversal

- ◆ In an inorder traversal a node is visited after its left subtree and before its right subtree

**Algorithm** *inOrder*(*v*)

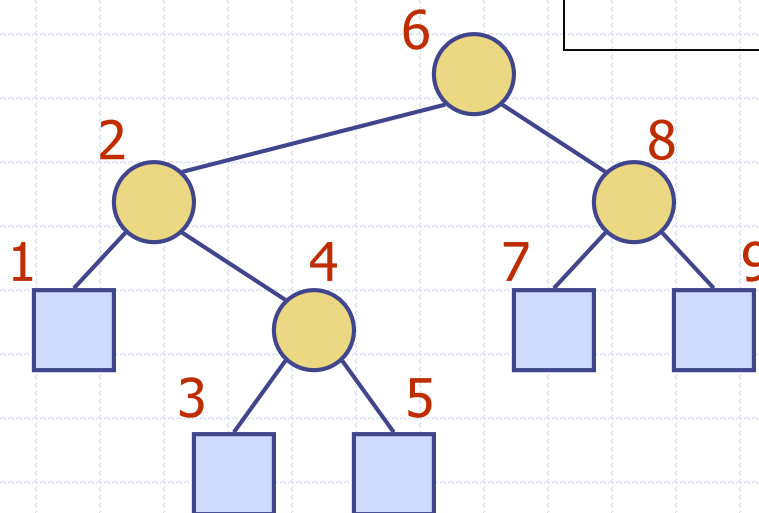
**if** *isInternal* (*v*)

*inOrder* (*leftChild* (*v*))

*visit*(*v*)

**if** *isInternal* (*v*)

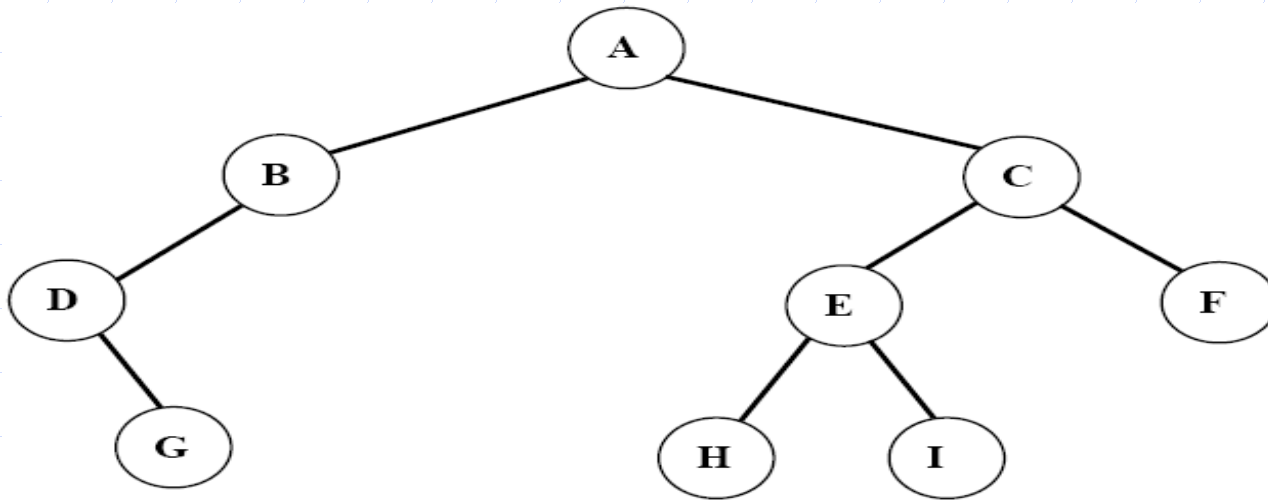
*inOrder* (*rightChild* (*v*))



# Inorder Traversal

Traversing a binary tree in *inorder*

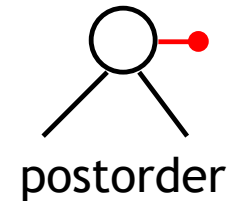
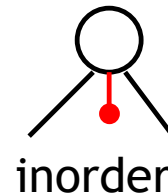
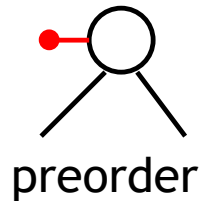
1. Traverse the ***left subtree*** in inorder.
2. Visit the ***root***.
3. Traverse the ***right subtree*** in inorder.



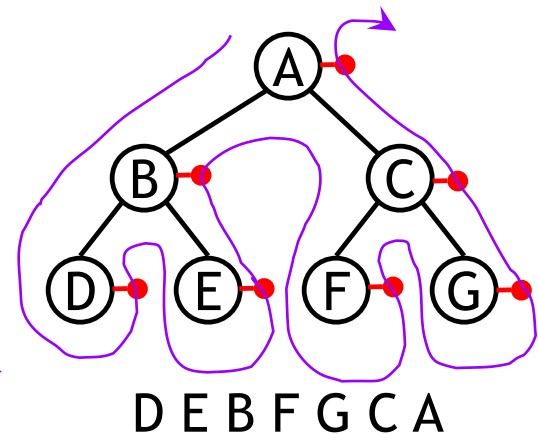
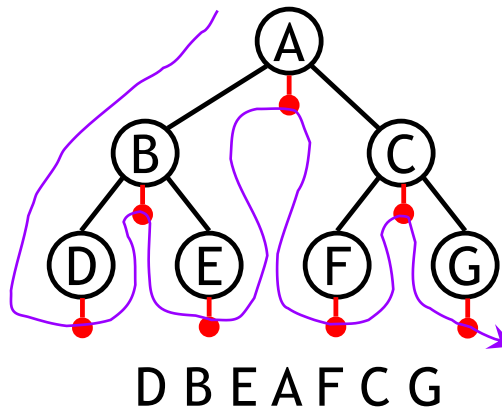
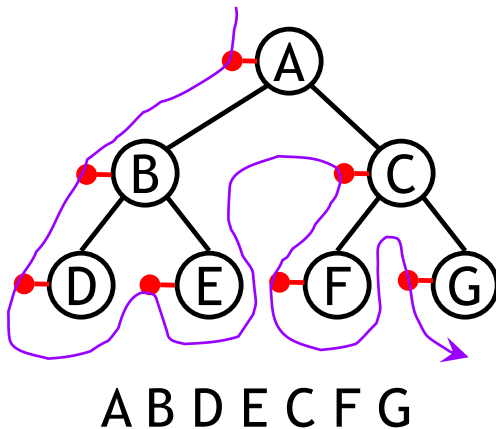
**Inorder: DGBAHEICF**

# Tree traversals using “flags”

- The order in which the nodes are visited during a tree traversal can be easily determined by imagining there is a “flag” attached to each node, as follows:

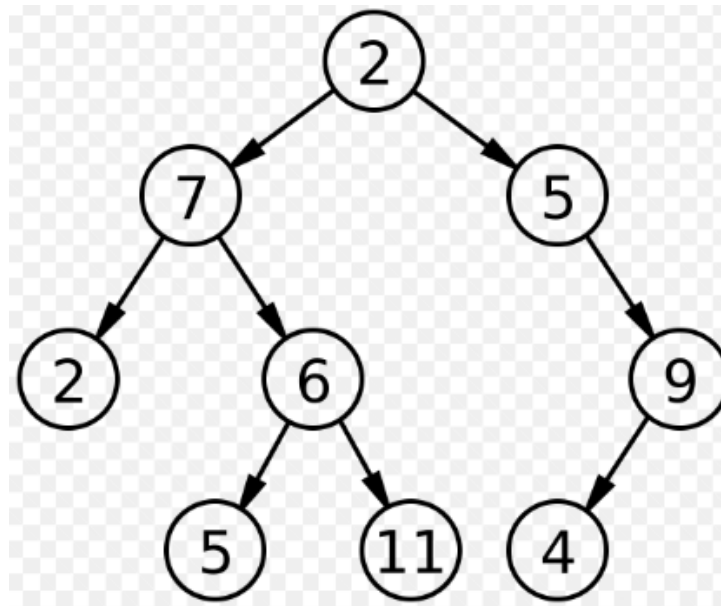


- To traverse the tree, collect the flags:



# Exercise

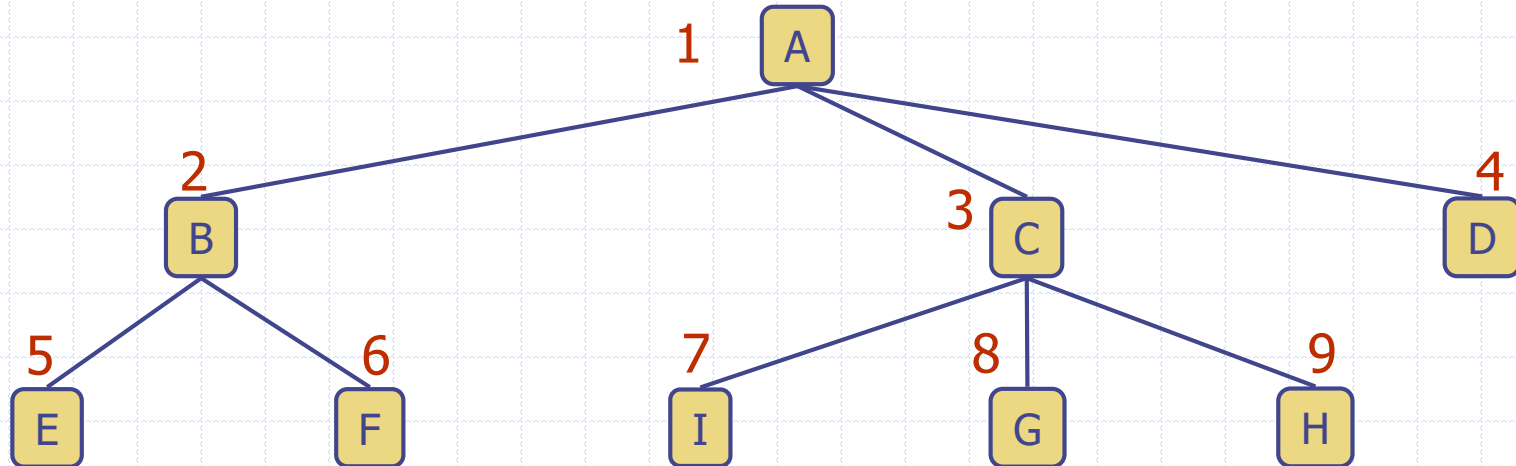
- Perform pre-order, post-order and in-order types of traversal on the following tree





# Level Order Traversal

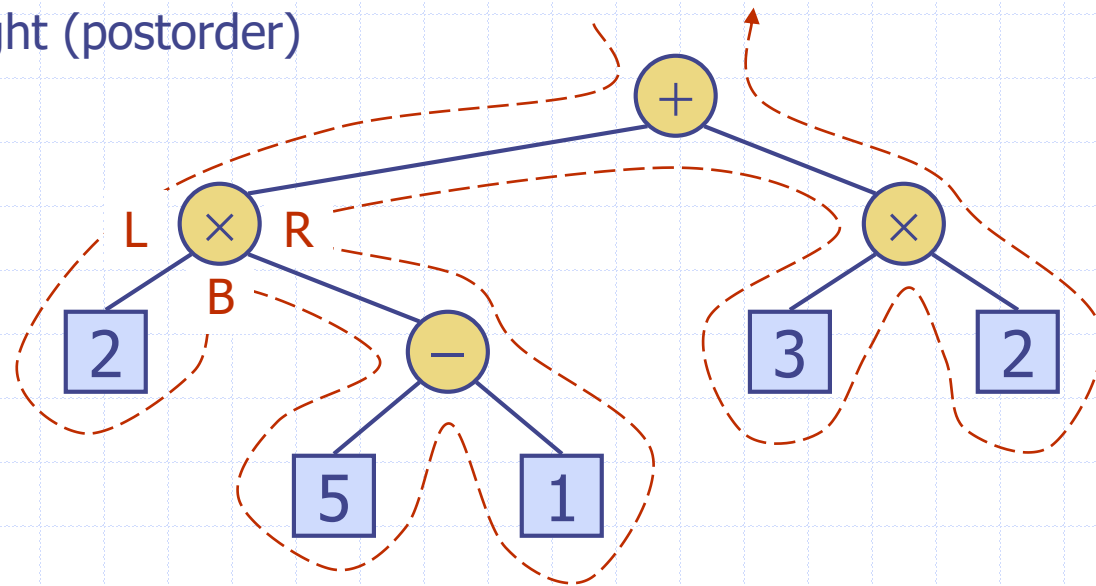
- ◆ In a level order traversal, every node on a level is visited before going to a lower level



**Level order: *ABCDEFGIGH***

# Euler Tour Traversal

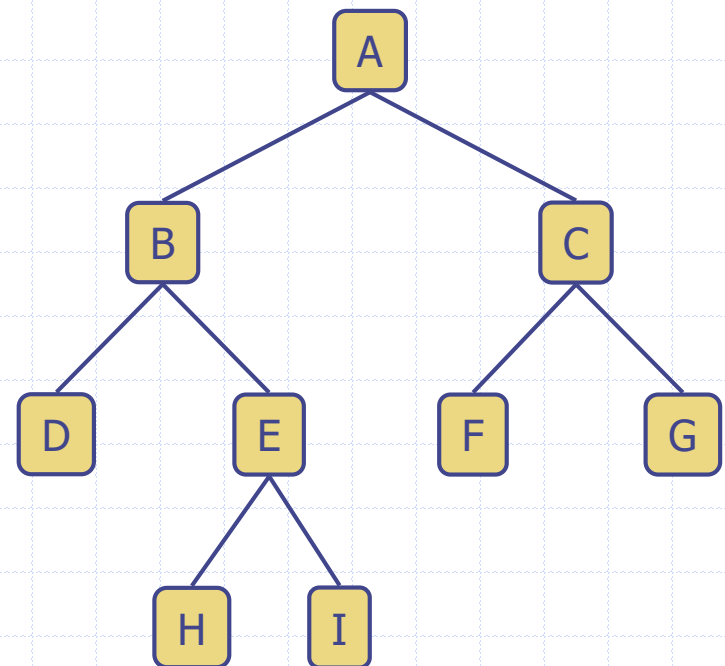
- ◆ Generic traversal of a binary tree
- ◆ Includes a special cases the preorder, postorder and inorder traversals
- ◆ Walk around the tree and visit each node three times:
  - on the left (preorder)
  - from below (inorder)
  - on the right (postorder)



# (Proper) Binary Tree

- ◆ A (proper) binary tree is a tree with the following properties:
  - Each internal node has two children
  - The children of a node are an ordered pair
- ◆ We call the children of an internal node left child and right child
- ◆ Alternative recursive definition: a (proper) binary tree is either
  - a tree consisting of a single node, or
  - a tree whose root has an ordered pair of children, each of which is a binary tree

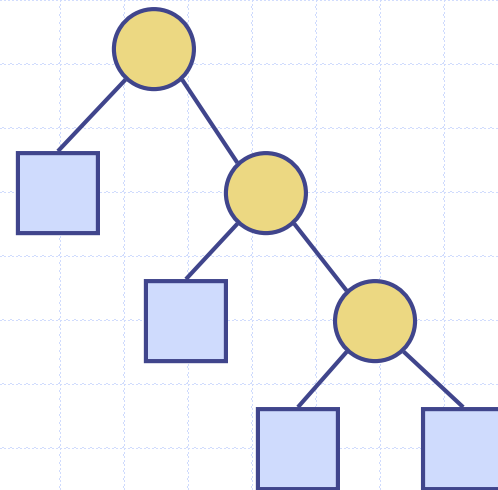
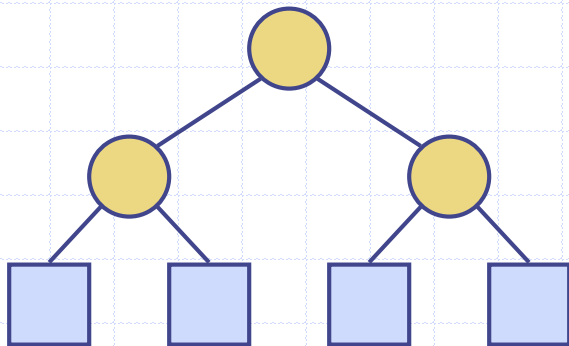
- ◆ Applications:
  - arithmetic expressions
  - decision processes
  - searching



# Properties of Binary Trees

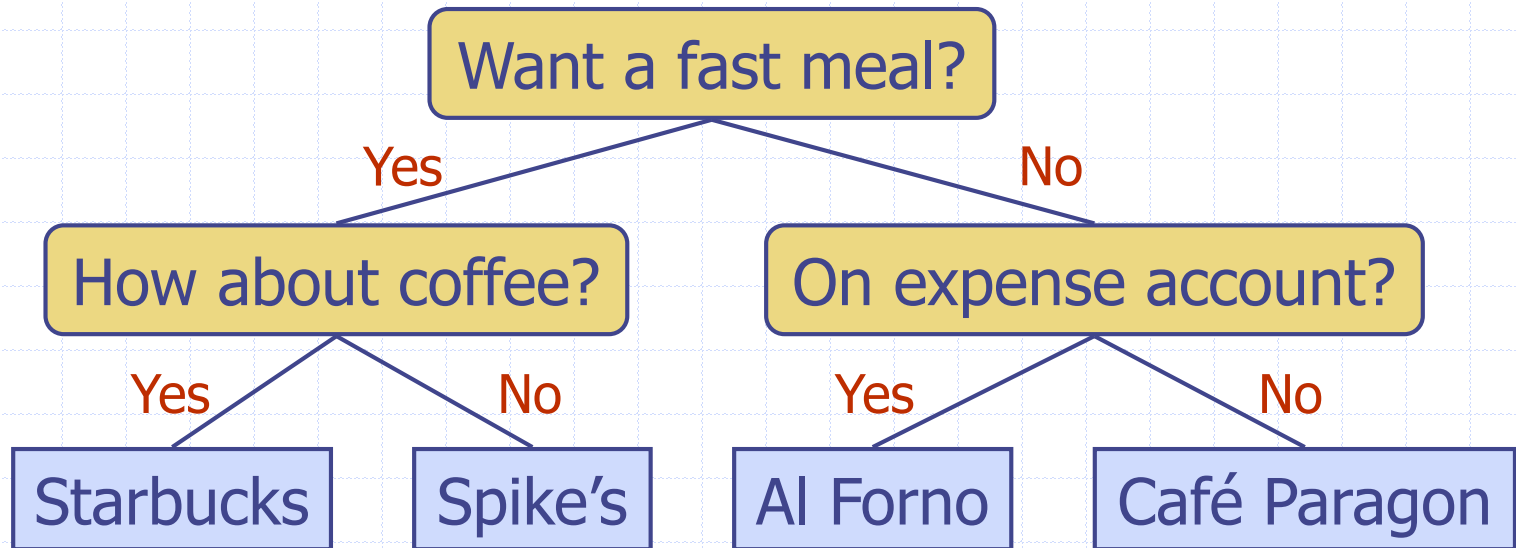
- ◆ Let  $T$  be a (proper) binary tree with  $n$  nodes, and let  $h$  denote the height of  $T$ . Then  $T$  has the following properties.
  - The number of external (leaf) nodes in  $T$  is at least  $h+1$  and at most  $2^h$ .
  - The number of internal nodes in  $T$  is at least  $h$  and at most  $2^h - 1$ .
  - The number of nodes in  $T$  is at least  $2h+1$  and at most  $2^{h+1} - 1$ .
  - The height  $h$  of  $T$  satisfies  $\log(n+1) \leq h \leq (n-1)/2$ .

◆ Proof:



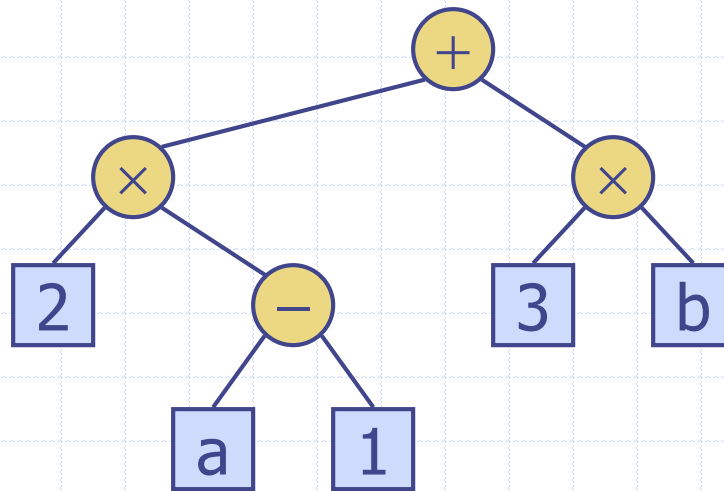
# Decision Tree

- ◆ Binary tree associated with a decision process
  - internal nodes: questions with yes/no answer
  - external nodes: decisions
- ◆ Example: dining decision



# Arithmetic Expression Tree

- ◆ Binary tree associated with an arithmetic expression
  - internal nodes: operators
  - external nodes: operands
- ◆ Example: arithmetic expression tree for the expression  $(2 \times (a - 1) + (3 \times b))$



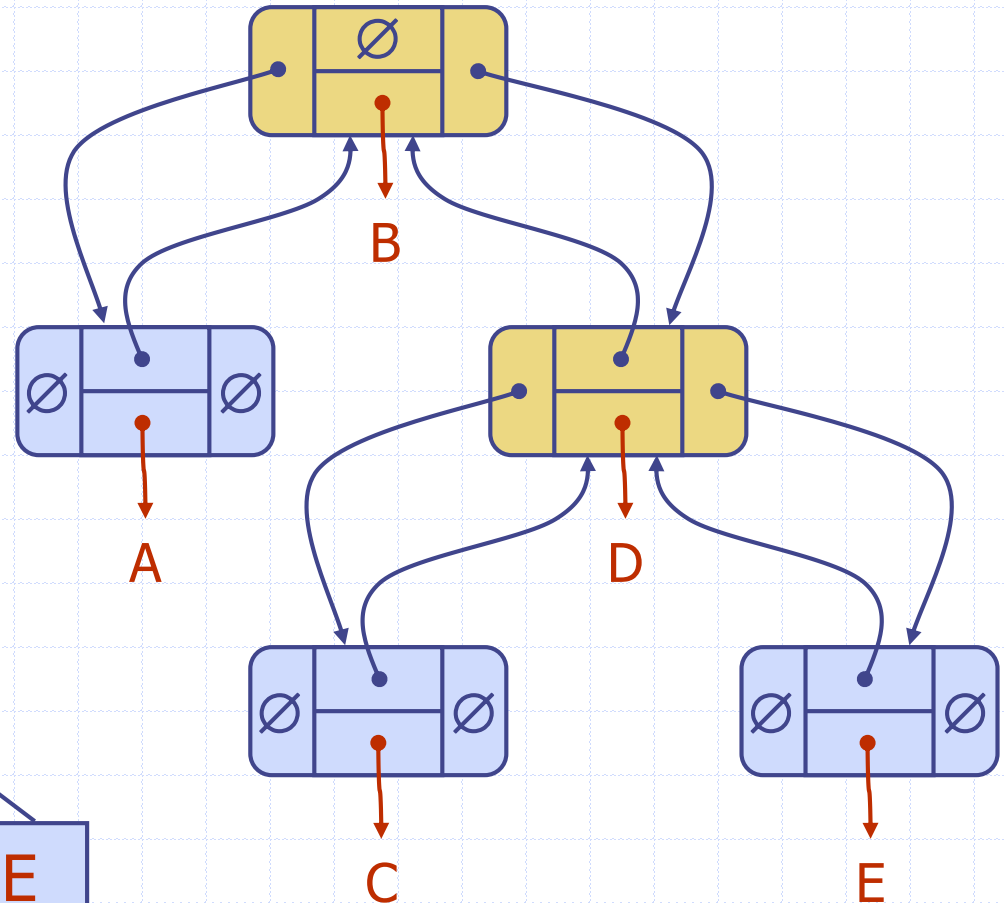
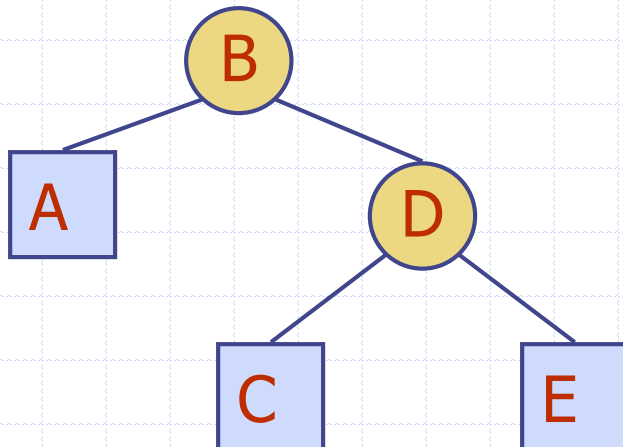
# BinaryTree ADT

- ◆ The BinaryTree ADT extends the Tree ADT, i.e., it inherits all the methods of the Tree ADT
- ◆ Additional methods:
  - position **leftChild**(v): returns the left child of v
  - position **rightChild**(v) : returns the right child of v
  - position **sibling**(v) : returns the sibling of node v

# Linked Structure for Binary Trees

◆ A node is represented by an object storing

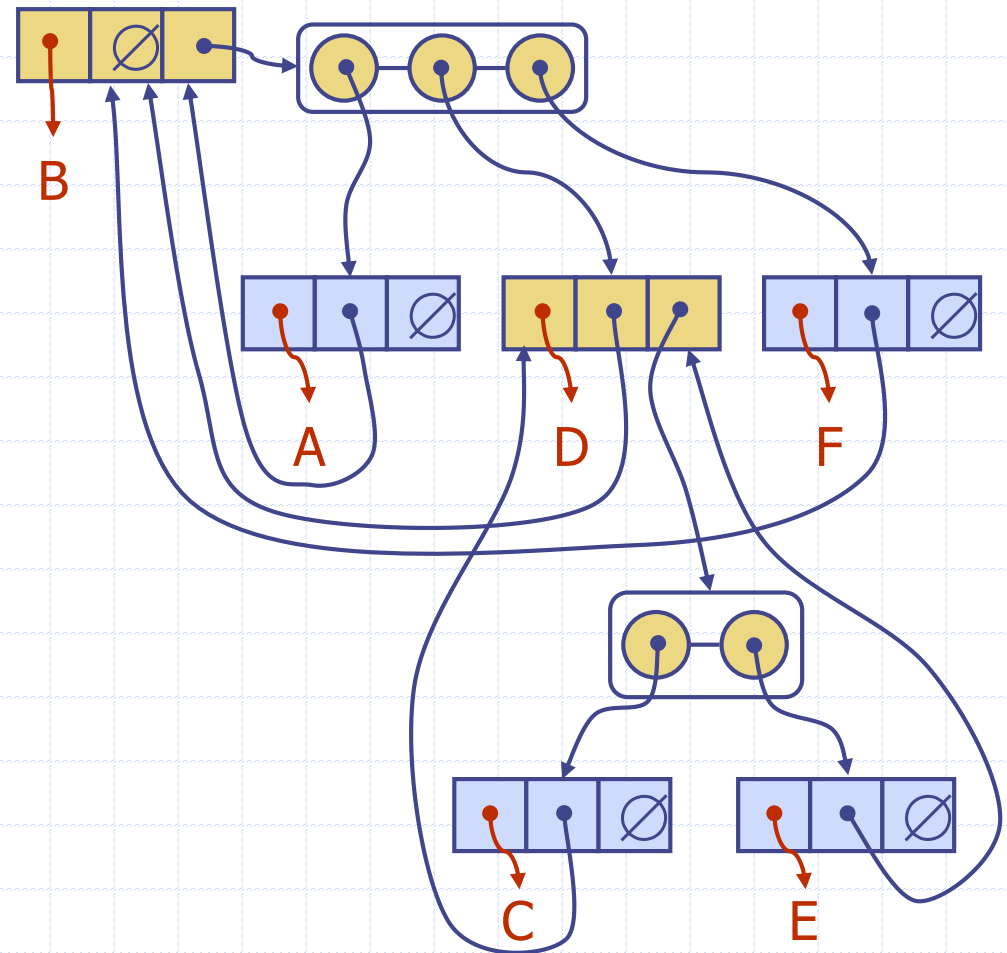
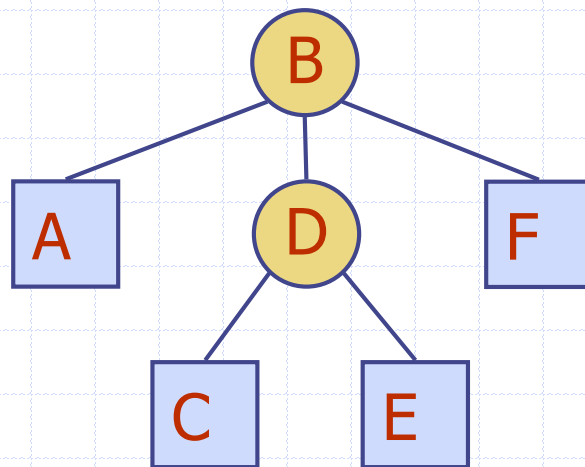
- Element
- Parent node
- Left child node
- Right child node





# Linked Structure for General Trees

- ◆ A node is represented by an object storing
  - Element
  - Parent node
  - Children Container: Sequence of children nodes

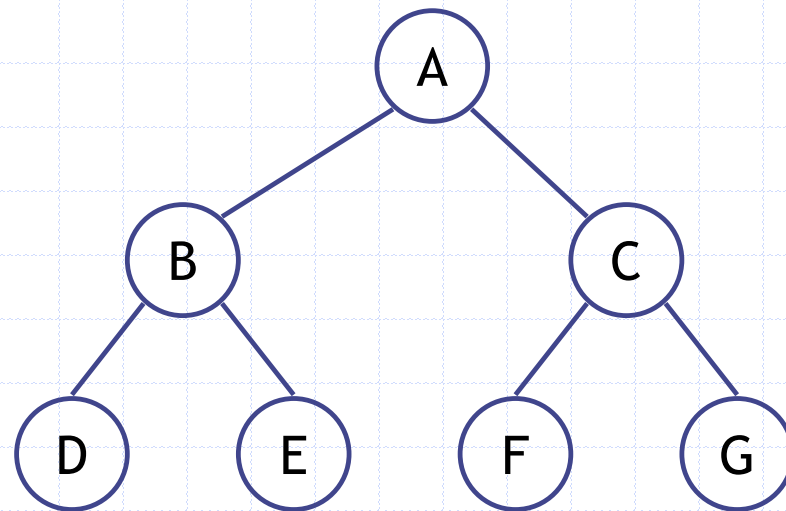


# Construction of Binary Tree from order

Preorder: A B D E C F G

Inorder: D B E A F C G

# Construction of Binary Tree



# Exercise

Construct A Binary Tree from the orders below

Preorder: ABDEHICFG

Inorder: DBHEIAFCG

# Solution

