

```

#include<iostream>
using namespace std;

class op_overload
{
    int a,b,c;
public:
    op_overload(int x,int y, int z)
    {
        a=x;
        b=y;
        c=z;
    }

    void operator ++()
    {
        ++a;
        ++b;
        ++c;
    }
    void display()
    {
        cout<<"a: "<<a<<endl<<"b: "<<b<<endl<<"c: "<<c<<endl<<endl;
    }
};

int main()
{
    op_overload ob1(2,3,4);
    ob1.display();

    ++ob1;
    ob1.display();

}

```