



Chapter 13: Data Storage Structures

Database System Concepts, 7th Ed.

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File Organization

- The database is stored as a collection of *files*. Each file is a sequence of *records*. A record is a sequence of fields.
- One approach
 - Assume record size is fixed
 - Each file has records of one particular type only
 - Different files are used for different relations

This case is easiest to implement; will consider variable length records later

- We assume that records are smaller than a disk block

.



Fixed-Length Records

- Simple approach:
 - Store record i starting from byte $n * (i - 1)$, where n is the size of each record.
 - Record access is simple but records may cross blocks
 - ▶ Modification: do not allow records to cross block boundaries

record 0	10101	Srinivasan	Comp. Sci.	65000
record 1	12121	Wu	Finance	90000
record 2	15151	Mozart	Music	40000
record 3	22222	Einstein	Physics	95000
record 4	32343	El Said	History	60000
record 5	33456	Gold	Physics	87000
record 6	45565	Katz	Comp. Sci.	75000
record 7	58583	Califieri	History	62000
record 8	76543	Singh	Finance	80000
record 9	76766	Crick	Biology	72000
record 10	83821	Brandt	Comp. Sci.	92000
record 11	98345	Kim	Elec. Eng.	80000



Fixed-Length Records

■ Deletion of record i : alternatives:

- move records $i + 1, \dots, n$ to $i, \dots, n - 1$
- move record n to i
- do not move records, but link all free records on a *free list*

Record 3 deleted

record 0	10101	Srinivasan	Comp. Sci.	65000
record 1	12121	Wu	Finance	90000
record 2	15151	Mozart	Music	40000
record 4	32343	El Said	History	60000
record 5	33456	Gold	Physics	87000
record 6	45565	Katz	Comp. Sci.	75000
record 7	58583	Califieri	History	62000
record 8	76543	Singh	Finance	80000
record 9	76766	Crick	Biology	72000
record 10	83821	Brandt	Comp. Sci.	92000
record 11	98345	Kim	Elec. Eng.	80000



Fixed-Length Records

- Deletion of record i : alternatives:
 - move records $i + 1, \dots, n$ to $i, \dots, n - 1$
 - **move record n to i**
 - do not move records, but link all free records on a *free list*

Record 3 deleted and replaced by record 11

record 0	10101	Srinivasan	Comp. Sci.	65000
record 1	12121	Wu	Finance	90000
record 2	15151	Mozart	Music	40000
record 11	98345	Kim	Elec. Eng.	80000
record 4	32343	El Said	History	60000
record 5	33456	Gold	Physics	87000
record 6	45565	Katz	Comp. Sci.	75000
record 7	58583	Califieri	History	62000
record 8	76543	Singh	Finance	80000
record 9	76766	Crick	Biology	72000
record 10	83821	Brandt	Comp. Sci.	92000



Fixed-Length Records

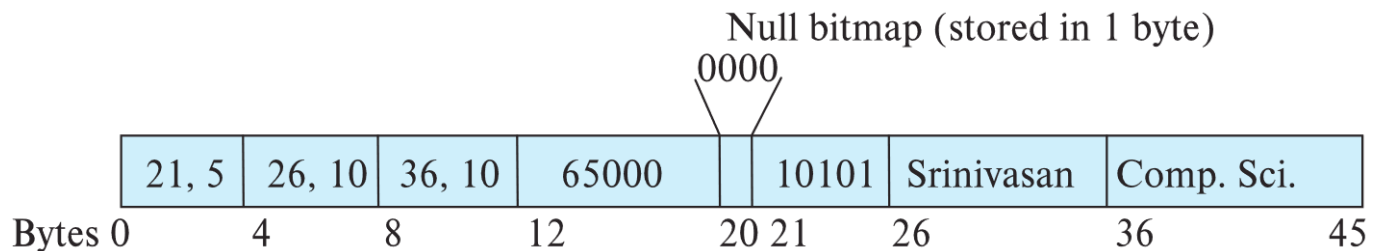
- Deletion of record i : alternatives:
 - move records $i + 1, \dots, n$ to $i, \dots, n - 1$
 - move record n to i
 - **do not move records, but link all free records on a *free list***

header				
record 0	10101	Srinivasan	Comp. Sci.	65000
record 1				
record 2	15151	Mozart	Music	40000
record 3	22222	Einstein	Physics	95000
record 4				
record 5	33456	Gold	Physics	87000
record 6				
record 7	58583	Califieri	History	62000
record 8	76543	Singh	Finance	80000
record 9	76766	Crick	Biology	72000
record 10	83821	Brandt	Comp. Sci.	92000
record 11	98345	Kim	Elec. Eng.	80000



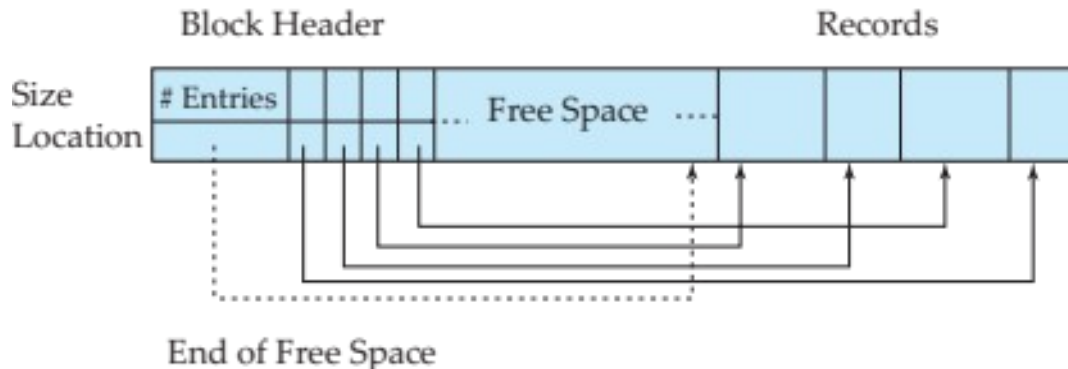
Variable-Length Records

- Variable-length records arise in database systems in several ways:
 - Storage of multiple record types in a file.
 - Record types that allow variable lengths for one or more fields such as strings (**varchar**)
 - Record types that allow repeating fields (used in some older data models).
- Attributes are stored in order
- Variable length attributes represented by fixed size (offset, length), with actual data stored after all fixed length attributes
- Null values represented by null-value bitmap





Variable-Length Records: Slotted Page Structure



- **Slotted page** header contains:
 - number of record entries
 - end of free space in the block
 - location and size of each record
- Records can be moved around within a page to keep them contiguous with no empty space between them; entry in the header must be updated.
- Pointers should not point directly to record — instead they should point to the entry for the record in header.



Storing Large Objects

- E.g., blob/clob types
- Records must be smaller than pages
- Alternatives:
 - Store as files in file systems
 - Store as files managed by database
 - Break into pieces and store in multiple tuples in separate relation
 - PostgreSQL TOAST



Organization of Records in Files

- **Heap** – record can be placed anywhere in the file where there is space
- **Sequential** – store records in sequential order, based on the value of the search key of each record
- In a **multitable clustering file organization** records of several different relations can be stored in the same file
 - Motivation: store related records on the same block to minimize I/O
- **B⁺-tree file organization**
 - Ordered storage even with inserts/deletes
- **Hashing** – a hash function computed on search key; the result specifies in which block of the file the record should be placed



Heap File Organization

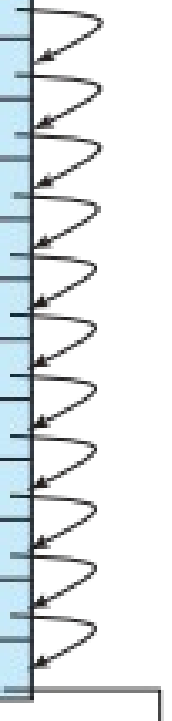
- Records can be placed anywhere in the file where there is free space
- Records usually do not move once allocated
- Important to be able to efficiently find free space within file



Sequential File Organization

- Suitable for applications that require sequential processing of the entire file
- The records in the file are ordered by a **search-key**

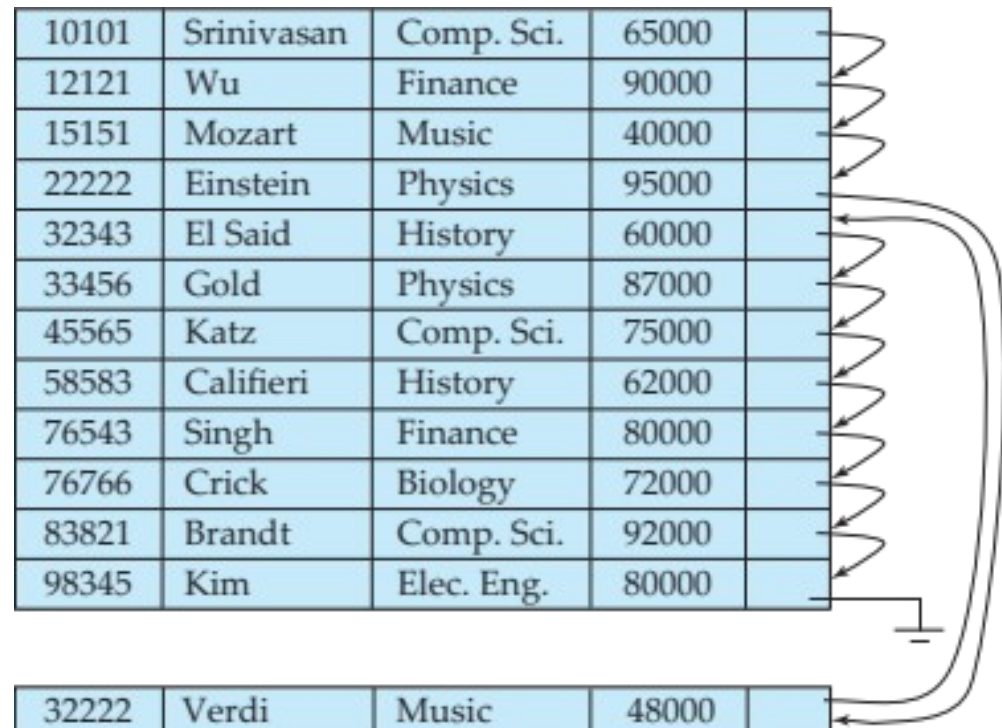
10101	Srinivasan	Comp. Sci.	65000	
12121	Wu	Finance	90000	
15151	Mozart	Music	40000	
22222	Einstein	Physics	95000	
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Sequential File Organization (Cont.)

- Deletion – use pointer chains
- Insertion – locate the position where the record is to be inserted
 - if there is free space insert there
 - if no free space, insert the record in an **overflow block**
 - In either case, pointer chain must be updated
- Need to reorganize the file from time to time to restore sequential order





Multitable Clustering File Organization

Store several relations in one file using a **multitable clustering** file organization

department

<i>dept_name</i>	<i>building</i>	<i>budget</i>
Comp. Sci.	Taylor	100000
Physics	Watson	70000

instructor

<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
10101	Srinivasan	Comp. Sci.	65000
33456	Gold	Physics	87000
45565	Katz	Comp. Sci.	75000
83821	Brandt	Comp. Sci.	92000

multitable clustering
of *department* and
instructor

Comp. Sci.	Taylor	100000	
10101	Srinivasan	Comp. Sci.	65000
45565	Katz	Comp. Sci.	75000
83821	Brandt	Comp. Sci.	92000
Physics	Watson	70000	
33456	Gold	Physics	87000



Multitable Clustering File Organization (cont.)

- good for queries involving *department* \bowtie *instructor*, and for queries involving one single department and its instructors
- bad for queries involving only *department*
- results in variable size records



Partitioning

- **Table partitioning:** Records in a relation can be partitioned into smaller relations that are stored separately
- E.g., *transaction* relation may be partitioned into *transaction_2018*, *transaction_2019*, etc.
- Queries written on *transaction* must access records in all partitions
 - Unless query has a selection such as *year=2019*, in which case only one partition is needed
- Partitioning
 - Reduces costs of some operations such as free space management
 - Allows different partitions to be stored on different storage devices
 - E.g., *transaction* partition for current year on SSD, for older years on magnetic disk



Data Dictionary Storage

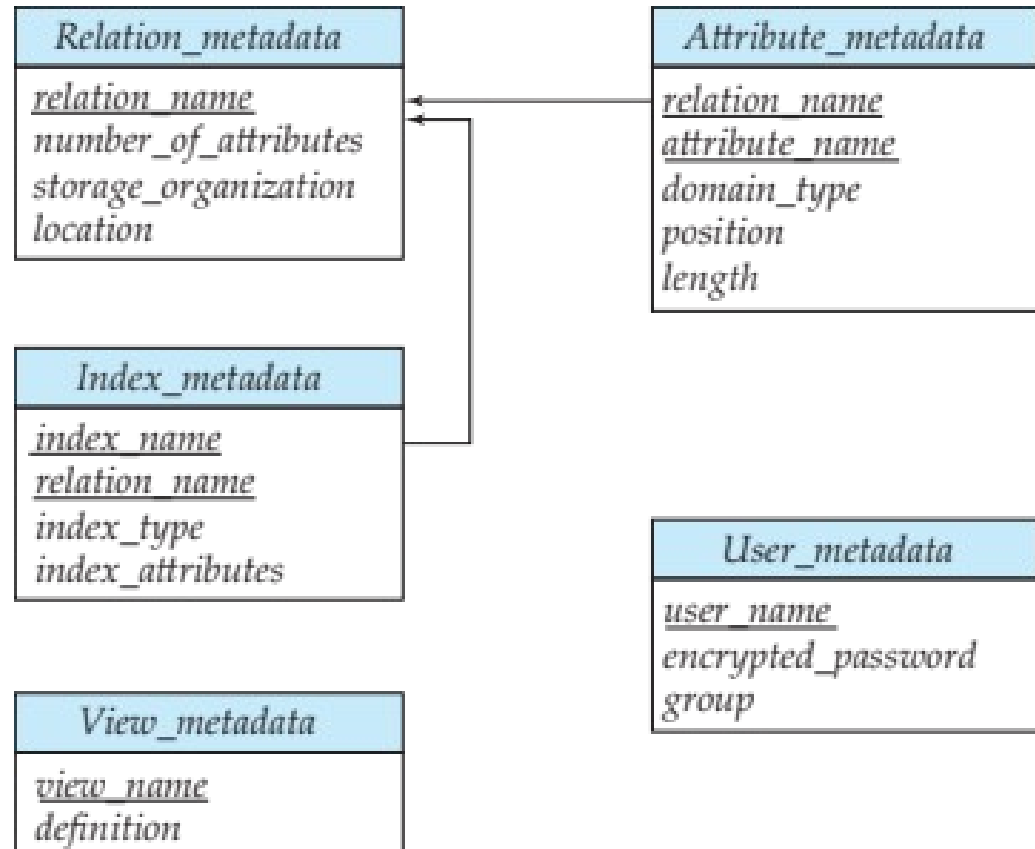
The **Data dictionary** (also called **system catalog**) stores **metadata**; that is, data about data, such as

- Information about relations
 - names of relations
 - names, types and lengths of attributes of each relation
 - names and definitions of views
 - integrity constraints
- User and accounting information, including passwords
- Statistical and descriptive data
 - number of tuples in each relation
- Physical file organization information
 - How relation is stored (sequential/hash/...)
 - Physical location of relation
- Information about indices (Chapter 14)



Relational Representation of System Metadata

- Relational representation on disk
- Specialized data structures designed for efficient access, in memory





Column-Oriented Storage

- Also known as **columnar representation**
- Store each attribute of a relation separately
- Example

10101	Srinivasan	Comp. Sci.	65000
12121	Wu	Finance	90000
15151	Mozart	Music	40000
22222	Einstein	Physics	95000
32343	El Said	History	60000
33456	Gold	Physics	87000
45565	Katz	Comp. Sci.	75000
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98345	Kim	Elec. Eng.	80000



Columnar Representation

- Benefits:
 - Reduced IO if only some attributes are accessed
 - Improved CPU cache performance
 - Improved compression
 - **Vector processing** on modern CPU architectures
- Drawbacks
 - Cost of tuple reconstruction from columnar representation
 - Cost of tuple deletion and update
 - Cost of decompression
- Columnar representation found to be more efficient for decision support than row-oriented representation
- Traditional row-oriented representation preferable for transaction processing



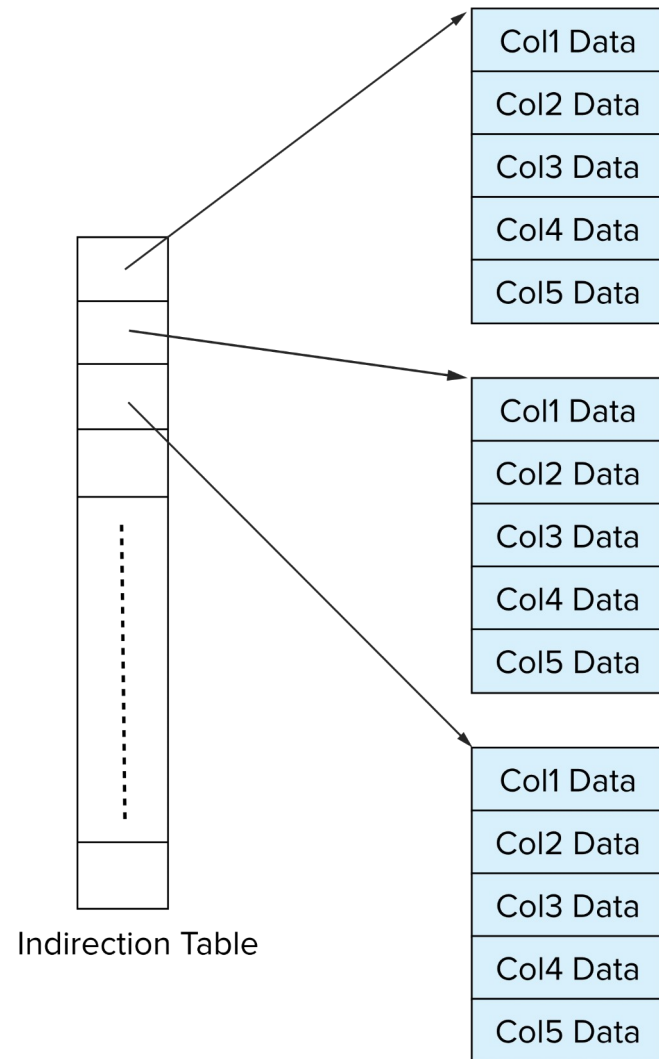
Columnar File Representation

- ORC and Parquet: file formats with columnar storage inside file
- Very popular for big-data applications



Storage Organization in Main-Memory Databases

- Can store records directly in memory without a buffer manager
- Column-oriented storage can be used in-memory for decision support applications
 - Compression reduces memory requirement





End of Chapter 13