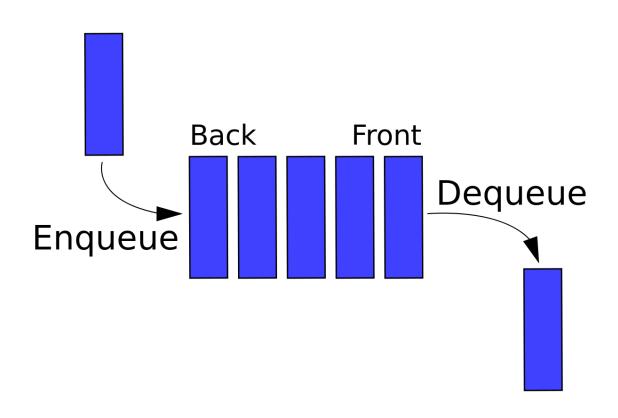
# Queue

"...using Single Linked List"

Prerequisite: Single Linked List

Md. Saidul Hoque Anik onix.hoque.mist@gmail.com

# **Properties of Queue**



#### **Application of Queue**

- 1. Any kind of line in booth (Bank, shopping mall, hospital etc.)
- 2. Scheduling task
- 3. Printer Jobs
- 4. Keyboard buffer
- 5. One way Traffic

#### **Properties of Queue**

- 1. Non-primitive Linear (Sequential) Data Structure
- 2. Insert/Delete Behavior: FIFO
- 3. Supported operations are
  - i. Enqueue
  - ii. Dequeue
  - iii. isEmpty
  - iv. isFull
  - v. makeEmpty

# **Operations**

| Time compl | exity in big | O notation |
|------------|--------------|------------|
|------------|--------------|------------|

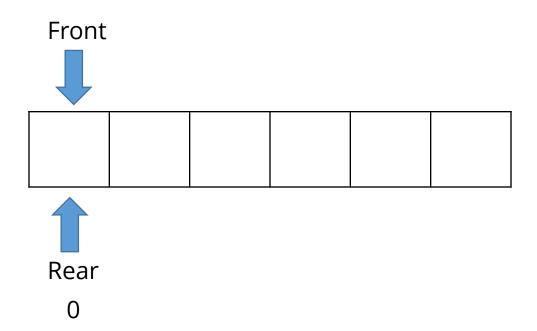
| Algorithm | Average       | Worst case    |
|-----------|---------------|---------------|
| Space     | O( <i>n</i> ) | O( <i>n</i> ) |
| Search    | O( <i>n</i> ) | O( <i>n</i> ) |
| Enqueue   | O(1)          | O(1)          |
| Dequeue   | O(1)          | O(1)          |

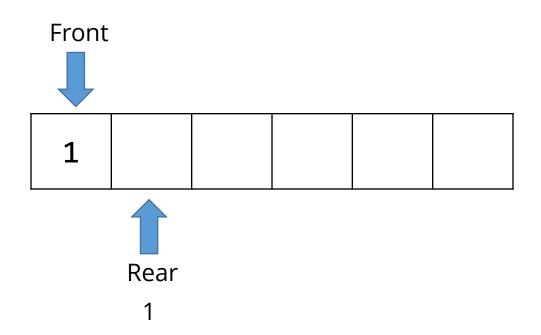
#### Variation of Queue

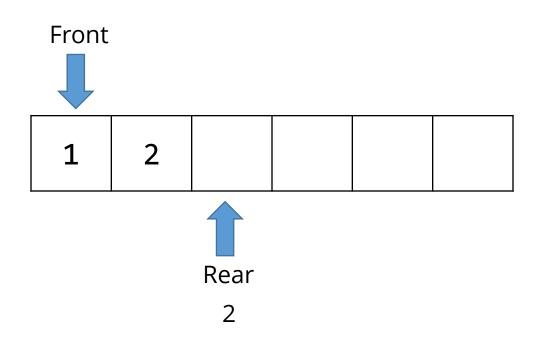
- 1. Linear Queue
- 2. Circular Queue (Also known as Ring Buffer)
- 3. Double Ended Queue
- 4. Priority Queue

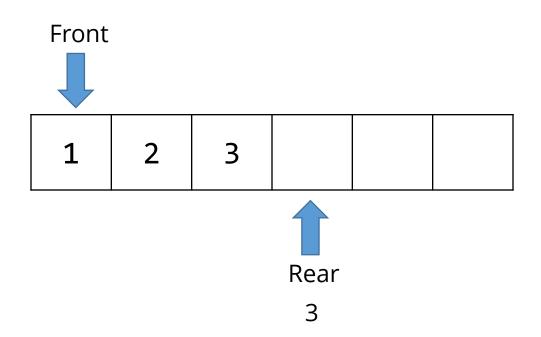
### Implementation of Queue

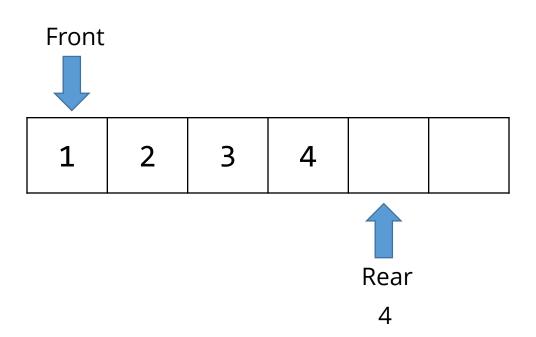
- 1. Using Array
- 2. Using Linked List

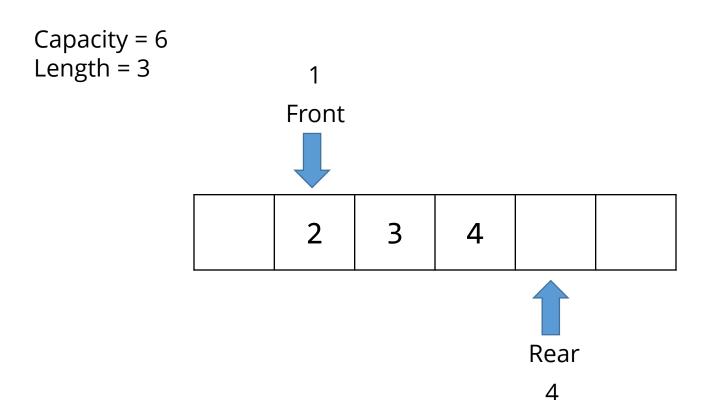


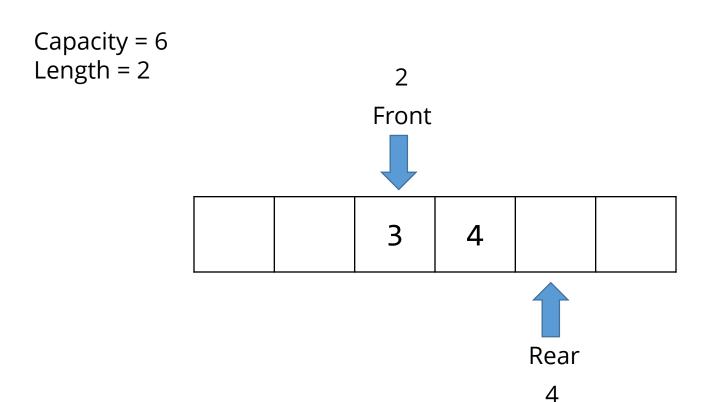


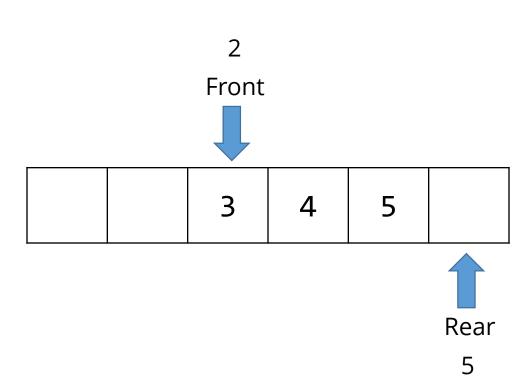


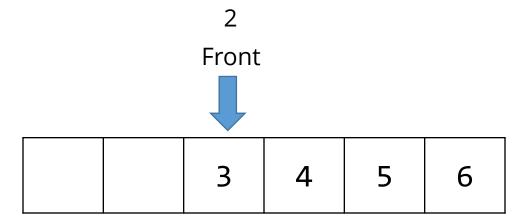




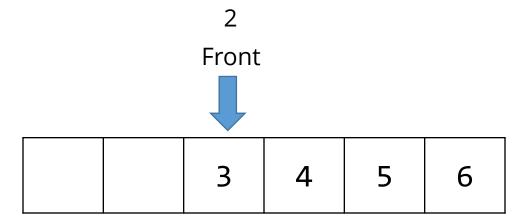




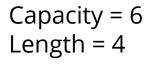


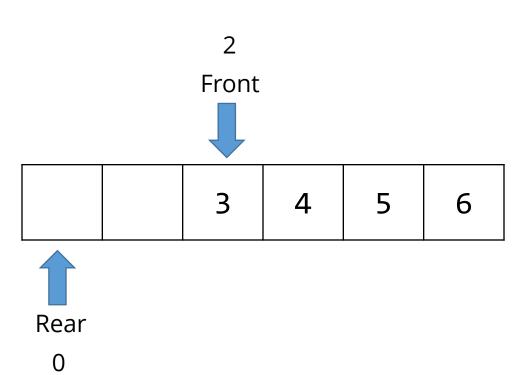


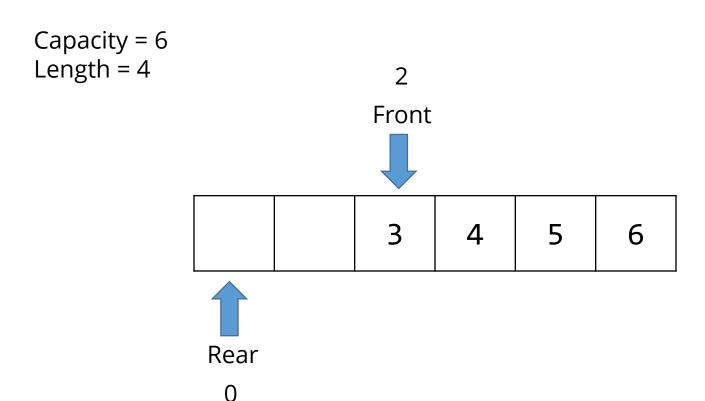




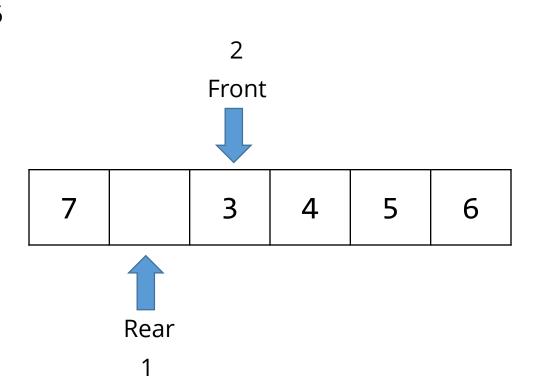


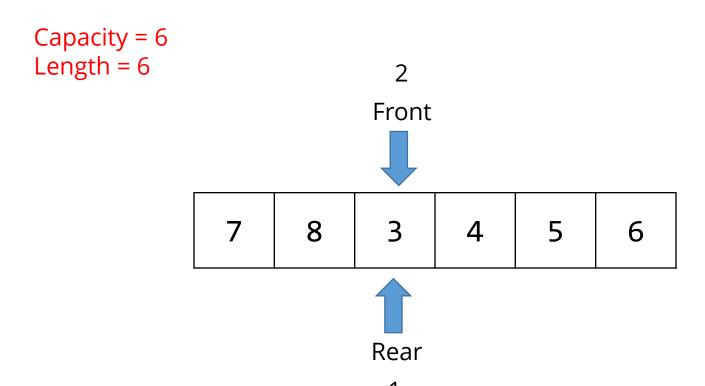


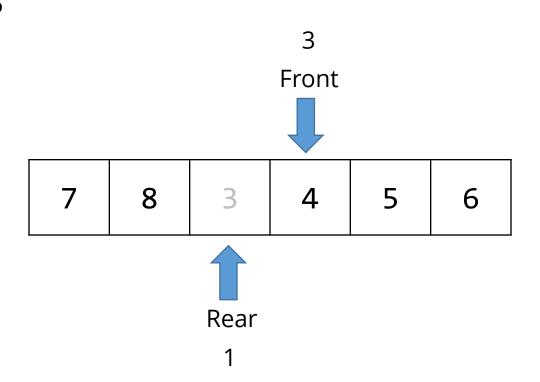




Rear = (Rear + 1) mod capacity

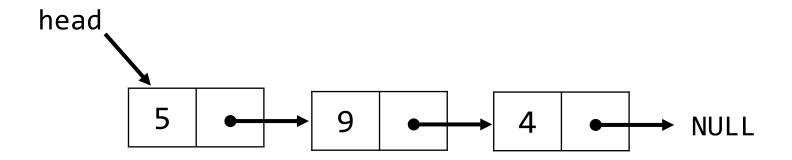






# **Implementation Using Linked List**

### **Implementation Using Linked List**



# **Implementation Using Linked List**

