```
#include<iostream>
using namespace std;
class op_overload
    string name;
public:
    op overload()
    }
    op overload(string a)
       name=a;
    op overload operator + (op overload obj)
        op overload temp;
        temp.name = name+ " " +obj.name;
        return temp;
    }
    void display()
        cout<<"name: "<<name<<endl<<endl;</pre>
};
int main()
{
    op overload ob1("Afia"), ob2("Anjum"), ob3;
    ob3=ob1+ob2;
    ob3.display();
}
```