



Operations quiz (2)

The class Hero

```
data class Hero(  
    val name: String,  
    val age: Int,  
    val gender: Gender?  
)  
enum class Gender { MALE, FEMALE }
```



#9. Find the result

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))  
  
val mapByAge: Map<Int, List<Hero>> =  
    heroes.groupBy { it.age }  
val (age, group) = mapByAge.maxBy { (_, group) ->  
    group.size  
}!!  
println(age)
```



Grouping by a given key

```
val mapByAge: Map<Int, List<Hero>> =  
    heroes.groupBy { it.age }
```

```
    mapOf(60 to listOf(Hero("The Captain", 60, MALE)),  
          42 to listOf(Hero("Frenchy", 42, MALE)),  
          9 to listOf(Hero("The Kid", 9, null)),  
          29 to listOf(Hero("Lady Lauren", 29, FEMALE),  
                       Hero("First Mate", 29, MALE)),  
          37 to listOf(Hero("Sir Stephen", 37, MALE)))
```

```
val (age, group) = mapByAge.maxBy { (_, group) ->  
    group.size  
}!!  
println(age)
```

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#10. Find the result

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))  
  
val mapByName: Map<String, Hero> =  
    heroes.associateBy { it.name }  
  
mapByName["Frenchy"]?.age
```



Accessing map contents

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))
```

```
val mapByName: Map<String, Hero> =  
    heroes.associateBy { it.name }
```

```
mapByName["Frenchy"]?.age
```


Accessing map contents

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))
```

```
val mapByName: Map<String, Hero> =  
    heroes.associateBy { it.name }
```

```
mapByName["Frenchy"].age           // 42
```

```
mapByName.getValue("Frenchy").age  // 42
```

map[key] vs map.getValue(key)

```
val mapByName = heroes.associateBy { it.name }
```

```
mapByName["unknown"]?.age // null  
mapByName.getValue("unknown").age // NoSuchElementException
```



#11. Find the result

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))
```

```
val mapByName = heroes.associateBy { it.name }  
val unknownHero = Hero("Unknown", 0, null)  
mapByName.getOrElse("unknown") { unknownHero }.age
```



associateBy

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))
```

```
val mapByName = heroes.associateBy { it.name }  
val unknownHero = Hero("Unknown", 0, null)  
mapByName.getOrElse("unknown") { unknownHero }.age
```

0



#12. Find the result

```
val heroes = listOf(  
    Hero("The Captain", 60, MALE),  
    Hero("Frenchy", 42, MALE),  
    Hero("The Kid", 9, null),  
    Hero("Lady Lauren", 29, FEMALE),  
    Hero("First Mate", 29, MALE),  
    Hero("Sir Stephen", 37, MALE))
```

```
val (first, second) = heroes  
    .flatMap { heroes.map { hero -> it to hero } }  
    .maxBy { it.first.age - it.second.age }!!  
first.name
```



Simplifying code

```
val (first, second) = heroes
    .flatMap { heroes.map { hero -> it to hero } }
    .maxBy { it.first.age - it.second.age }!!
first.name
```


Simplifying code

```
val (first, second) = heroes  
    .flatMap { heroes.map { hero -> it to hero } }  
    .maxBy { it.first.age - it.second.age }!!  
first.name
```

Replace 'it' with explicit parameter

Simplifying code

```
val (first, second) = heroes
    .flatMap { first ->
        heroes.map { hero -> first to hero }
    }
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

```
val (first, second) = heroes
    .flatMap { first ->
        heroes.map { hero -> first to hero }
    }
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

```
val (first, second) = heroes
    .flatMap { first ->
        heroes.map { second -> first to second }
    }
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

Extract variable

```
val (first, second) = heroes
    .flatMap { first ->
        heroes.map { second -> first to second }
    }
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

```
val allPossiblePairs = heroes
    .flatMap { first ->
        heroes.map { second -> first to second }
    }
val (first, second) = allPossiblePairs
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

```
val allPossiblePairs = heroes
    .flatMap { first ->
        heroes.map { second -> first to second }
    }
val (first, second) = allPossiblePairs
    .maxBy { it.first.age - it.second.age }!!
first.name
```

Simplifying code

```
val allPossiblePairs = heroes
    .flatMap { first ->
        heroes.map { second -> first to second }
    }
val (oldest, youngest) = allPossiblePairs
    .maxBy { it.first.age - it.second.age }!!
oldest.name
```


Simplifying code

```
val (first, second) = heroes
    .flatMap { heroes.map { hero -> it to hero } }
    .maxBy { it.first.age - it.second.age }!!
first.name
```



```
val oldest = heroes.maxBy { it.age }
val youngest = heroes.minBy { it.age }
oldest.name
```

The Captain

Simplifying code

- don't use `it` if it has different types in neighbouring lines
- prefer explicit parameter names if it might be confusing otherwise
- learn the library and try to reuse the library functions as much as possible