



Class modifiers

Class modifiers

enum, data, inner, sealed



enum class

enum class

represents enumeration

```
import Color.*  
  
enum class Color {  
    BLUE, ORANGE, RED  
}  
  
fun getDescription(color: Color) =  
    when (color) {  
        BLUE -> "cold"  
        ORANGE -> "mild"  
        RED -> "hot"  
    }
```

Importing enum constants

```
package mypackage
```

```
enum class Color {  
    BLUE, ORANGE, RED  
}
```

```
fun getDescription(color: Color) =  
    when (color) {  
        Color.BLUE -> "cold"  
        Color.ORANGE -> "mild"  
        Color.RED -> "hot"  
    }
```

Importing enum constants

```
package mypackage
```

```
import mypackage.Color.*
```

```
enum class Color {  
    BLUE, ORANGE, RED  
}
```

```
fun getDescription(color: Color) =  
    when (color) {  
        BLUE -> "cold"  
        ORANGE -> "mild"  
        RED -> "hot"  
    }
```

enum class with properties

```
enum class Color(  
    val r: Int, val g: Int, val b: Int  
) {  
    BLUE(0, 0, 255), ORANGE(255, 165, 0), RED(255, 0, 0);  
  
    fun rgb() = (r * 256 + g) * 256 + b  
}
```

```
println(BLUE.r)           // 0  
println(BLUE.rgb())       // 255
```



data class

data modifier

Generates useful methods:

`equals`, `hashCode`, `copy`, `toString`,
and some others

data modifier

```
data class Contact(val name: String, val address: String)
```

```
contact.copy(address = "new address")
```

Equals & reference equality

```
val set1 = setOf(1, 2, 3)  
val set2 = setOf(1, 2, 3)
```

calls equals

```
set1 == set2
```

true

checks reference equality

```
set1 === set2
```

false



What will be printed?

```
class Foo(val first: Int, val second: Int)
data class Bar(val first: Int, val second: Int)
```

```
val f1 = Foo(1, 3)
val f2 = Foo(1, 3)
println(f1 == f2)
```

```
val b1 = Bar(1, 3)
val b2 = Bar(1, 3)
println(b1 == b2)
```

1. true true
2. true false
3. false true
4. false false





What will be printed?

```
class Foo(val first: Int, val second: Int)
data class Bar(val first: Int, val second: Int)
```

```
val f1 = Foo(1, 2)
val f2 = Foo(1, 2)
println(f1 == f2)
```

```
val b1 = Bar(1, 2)
val b2 = Bar(1, 2)
println(b1 == b2)
```

1. true true
2. true false
3. false true
4. false false

Default equals checks reference equality

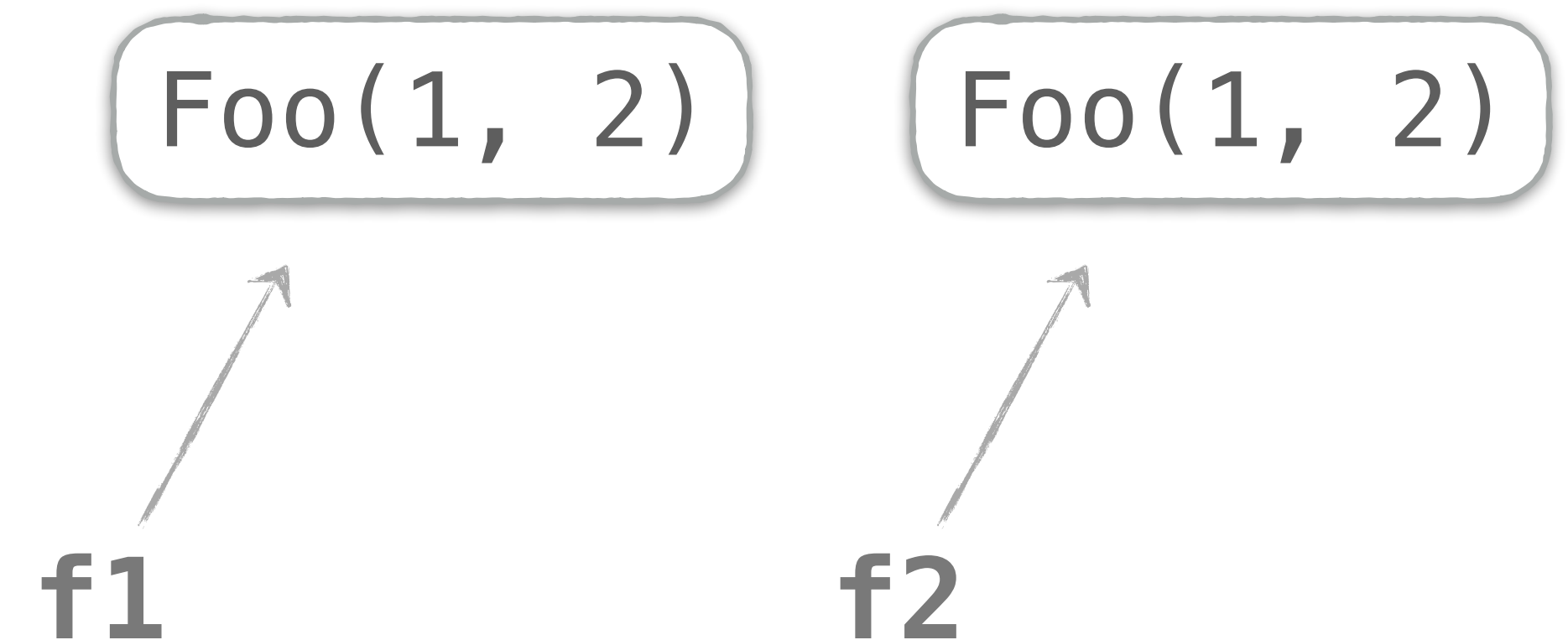
```
class Foo(val first: Int, val second: Int)
```

```
val f1 = Foo(1, 2)
```

```
val f2 = Foo(1, 2)
```

```
println(f1 == f2)
```

false



Default equals checks reference equality

```
class Foo(val first: Int, val second: Int)
```

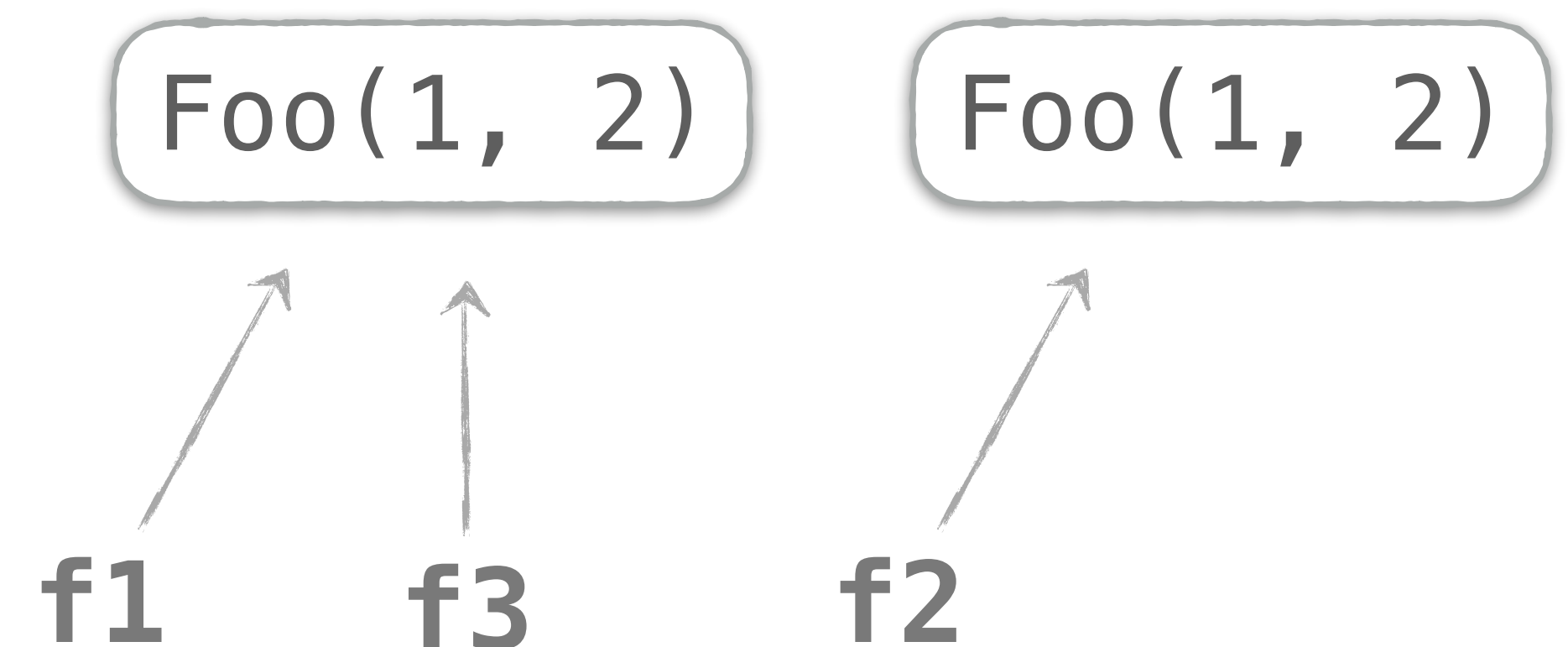
```
val f1 = Foo(1, 2)
```

```
val f2 = Foo(1, 2)
```

```
println(f1 == f2) // false
```

```
val f3 = f1
```

```
println(f1 == f3) // true
```



Generated equals compares content

```
data class Bar(val first: Int, val second: Int) {
```

generated methods

```
override fun equals(other: Any?): Boolean {  
    if (this === other) return true  
    if (other !is Bar) return false  
    return (first == other.first  
           && second == other.second)  
}
```

```
override fun hashCode(): Int =  
    first * 31 + second
```

```
}
```

Generated equals compares content

```
data class Bar(val first: Int, val second: Int)
```

```
val b1 = Bar(1, 2)
```

```
val b2 = Bar(1, 2)
```

```
println(b1 == b2)
```

true