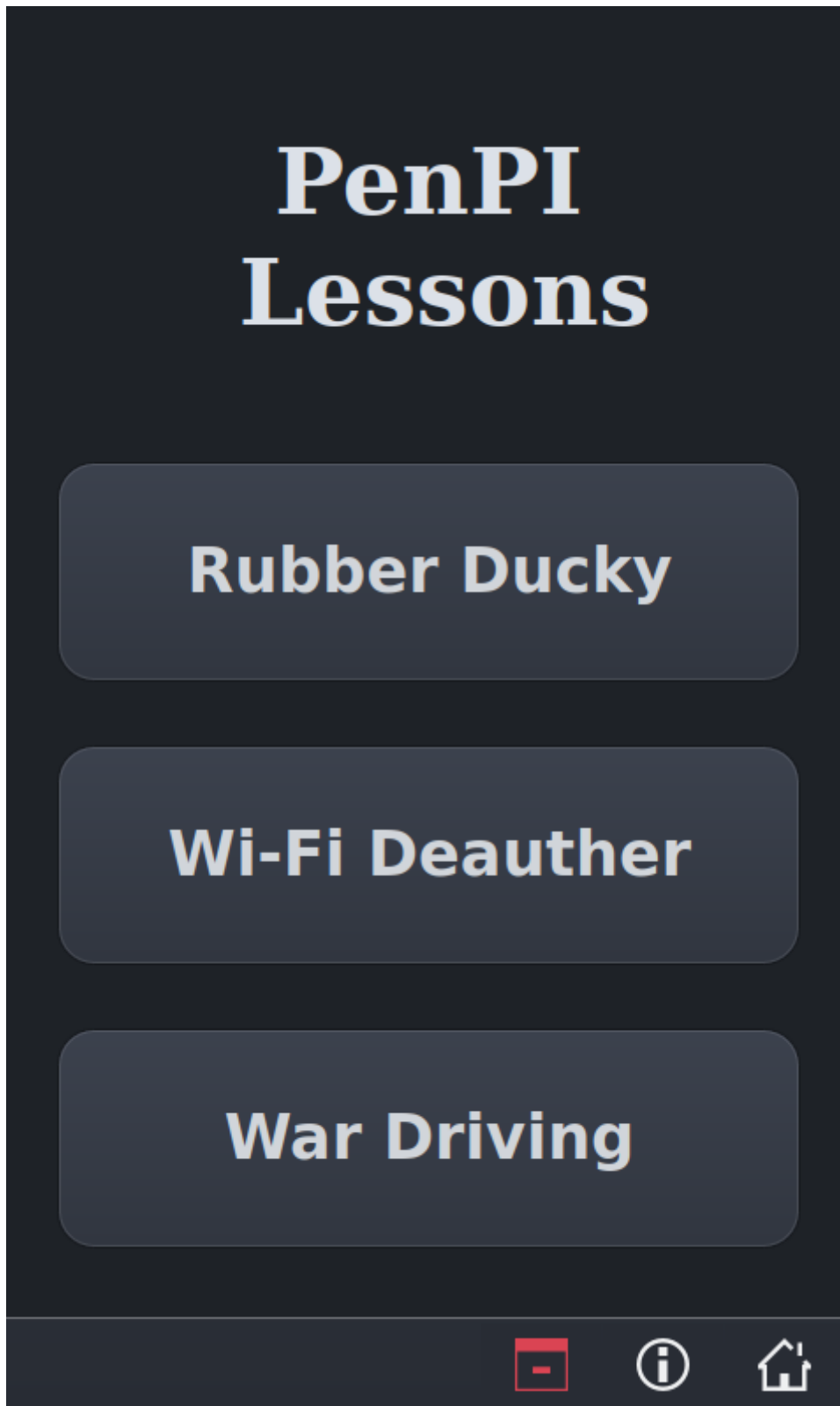


## Main Window UI

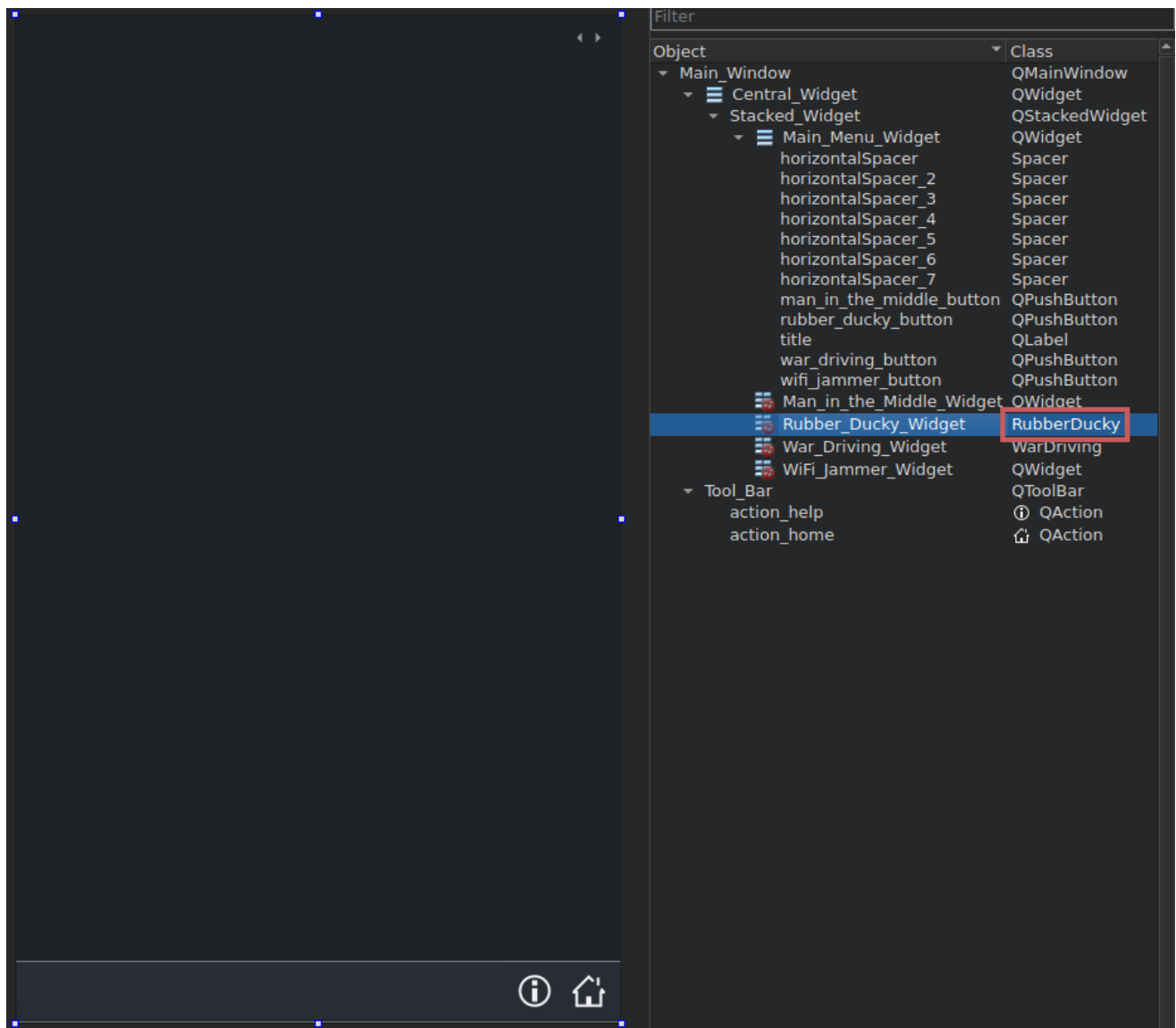
---



*Main Winodow UI*

- The above menu provides three buttons for accessing each attack
- The home button, located on the bottom right returns the user to the main menu.

## Custom Widget UI



### Custom Widget UI

The page above is one of three separate pages for each attack

- Each page acts as a placeholder for the attack's UI
  - This placeholder is known as a Custom Widget.
- The Custom Widget are defined in a separate module denoted by the area enclosed in the red rectangle
  - For example, the UI for the Rubber Ducky Attack is found in the RubberDucky class