## Counter -count: int +Counter() +getCount(): int +increment(): void +decrement(): void MemoryCounter -memory: int +MemoryCounter() +getMem(): int +resetMem(): void +addMem(): void MemoryCounterConsoleMenu -count: MemoryCounter +MemoryCounterConsoleMenu() +displayMenu(): void +getUserInput(): int +displayCount(): void +incrementCount(): void +decrementCount(): void +resetCount(): void +displayMem(): void +resetMem(): void +addMem(): void