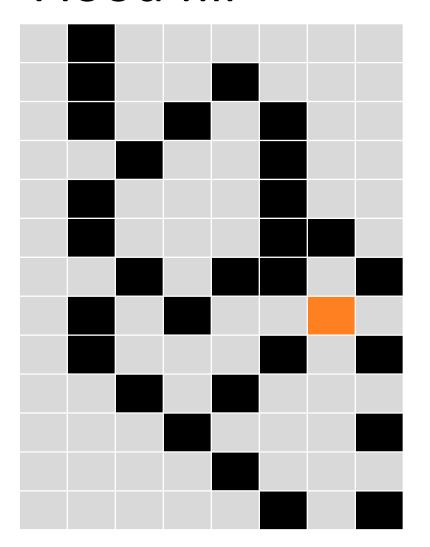
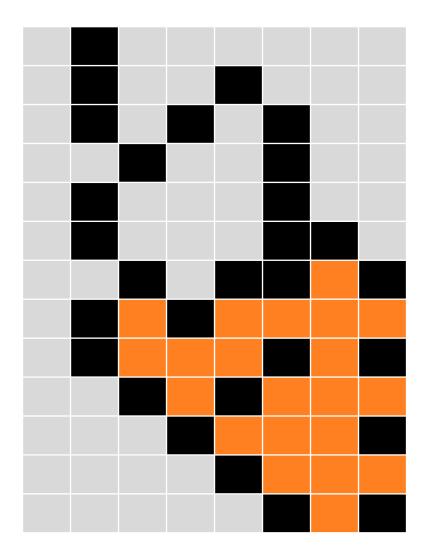
Review on Previous Lectures

Flood fill

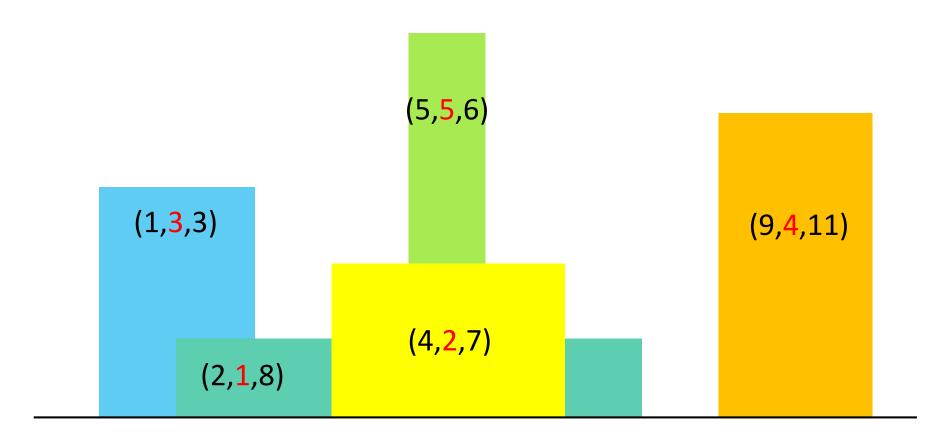




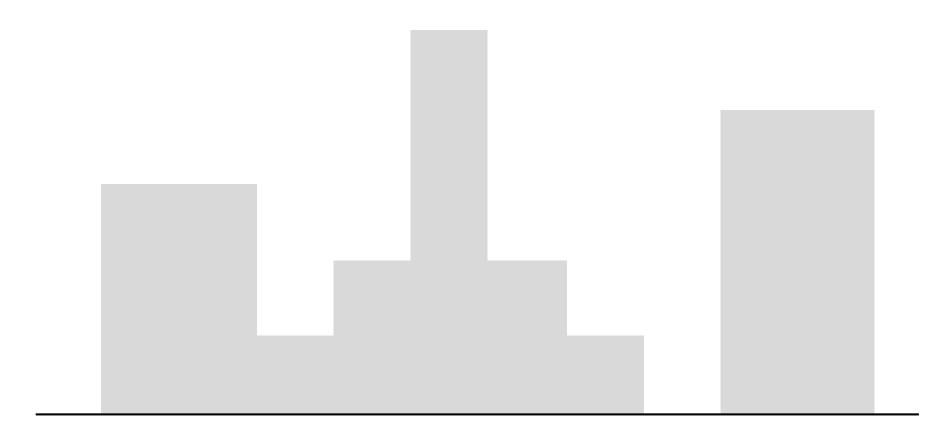
Flood fill

- How to implement?
- Queue
 - Put the source into queue
 - While the queue is not empty, color the first inserted element in the queue, then remove it and put its colorable adjacent cells into queue.
- Recursive calls
 - Color the source.
 - If an adjacent cell X is colorable, then using X as the source to recursively call the flood fill function.

Skyline



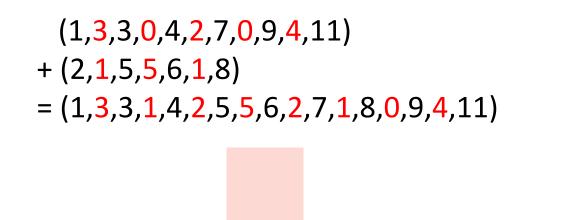
Skyline



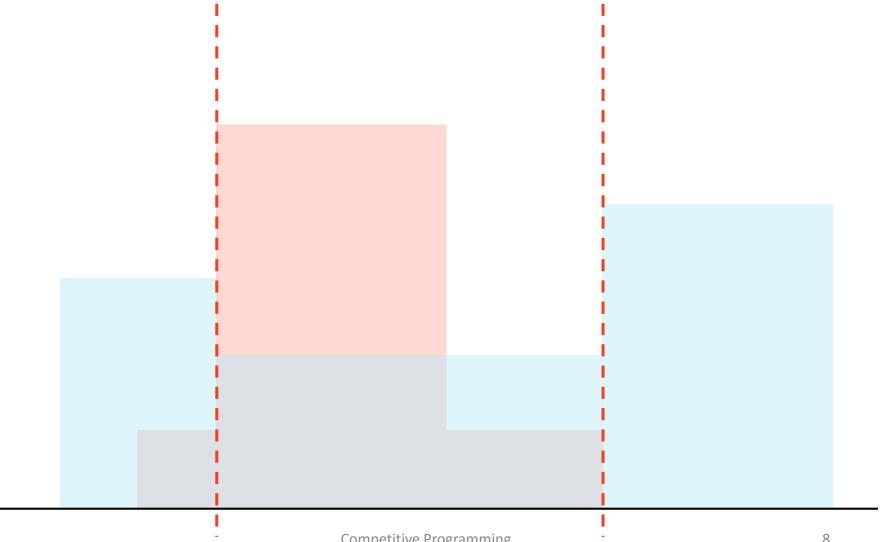
(1,3,3,1,4,2,5,5,6,2,7,1,8,0,9,4,11)

Skyline in O(nlogn)

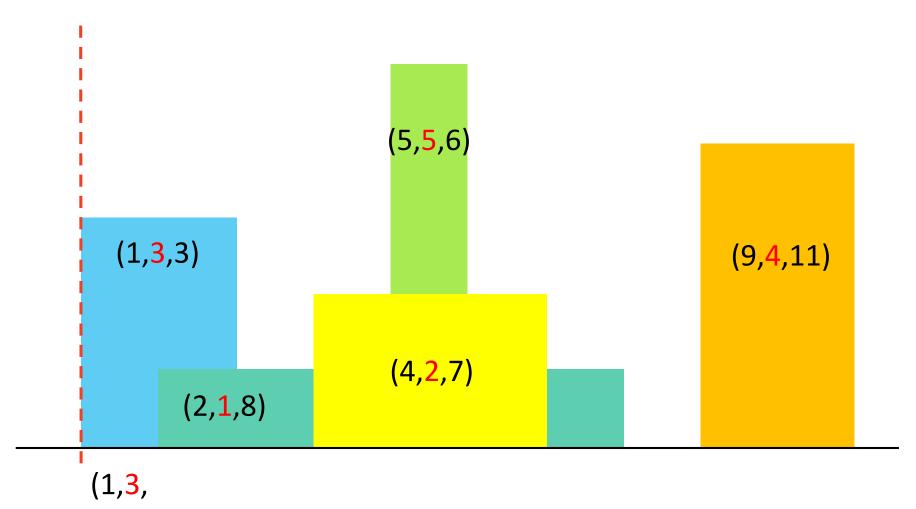
- Divide and Conquer
 - A skyline can be represented as a sequence $(x_1,y_1,x_2,y_2,x_3,y_3,...,x_{n-1},y_{n-1},x_n)$
 - Terminal condition: a building (x₁,y₁,x₂)
 - Merge two skylines in O(n)-time.
- Sort + Priority Queue
 - All changes must occur at boundaries of buildings.
 - A new tallest building is inserted
 - The tallest building is removed
 - Delay the removes



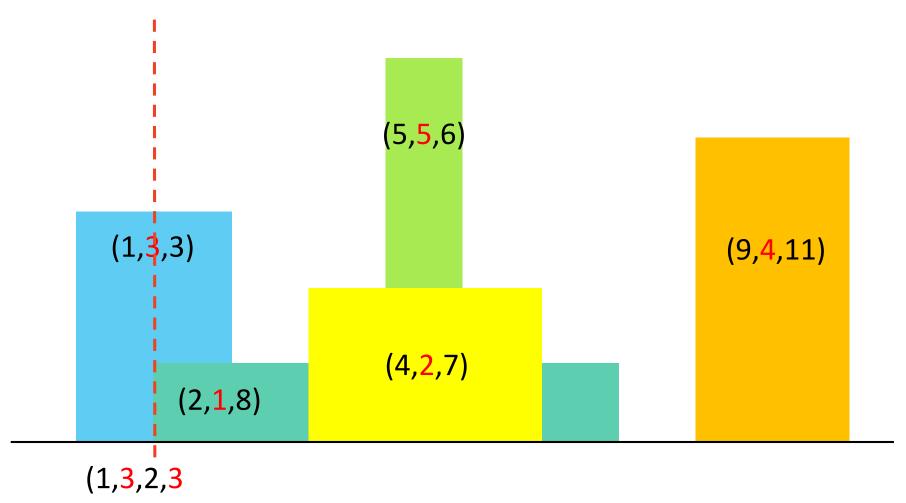
Trouble maker



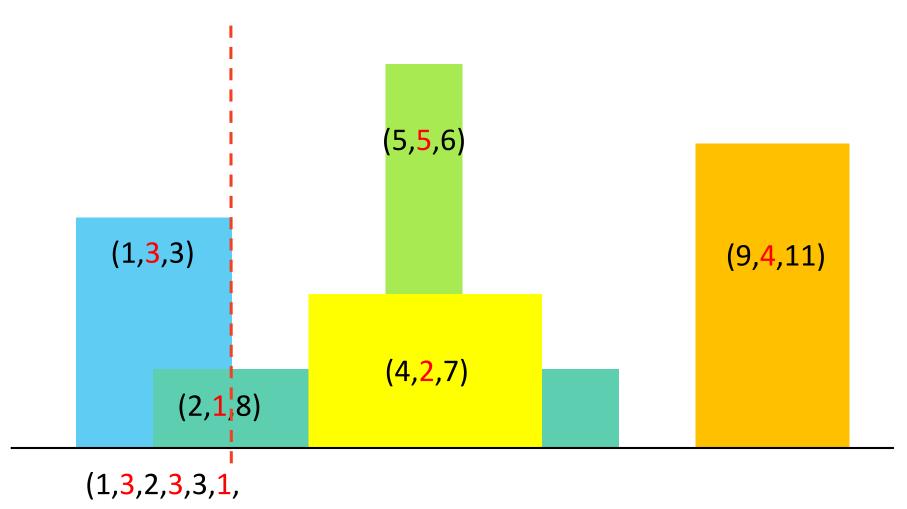
Priority queue: {(1,3,3)}



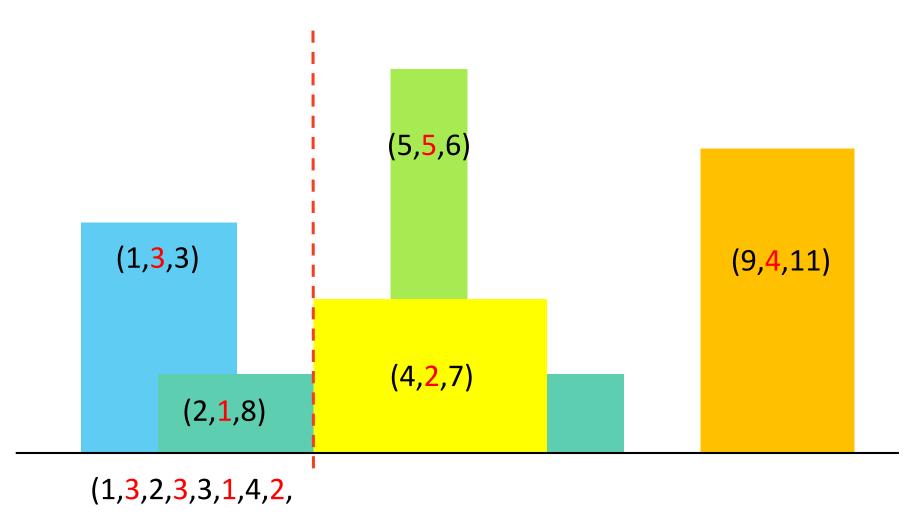
Priority queue: {(1,3,3),(2,1,8)}



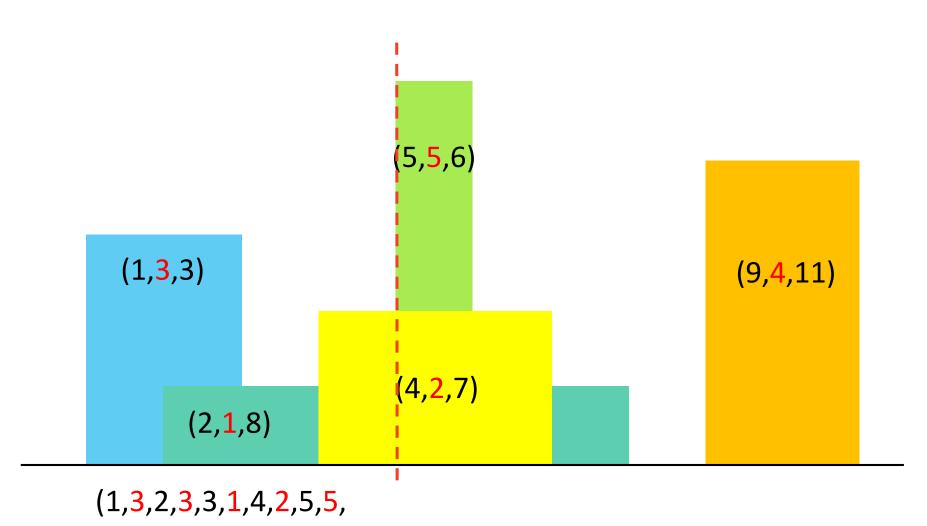
Priority queue: {(2,1,8)}



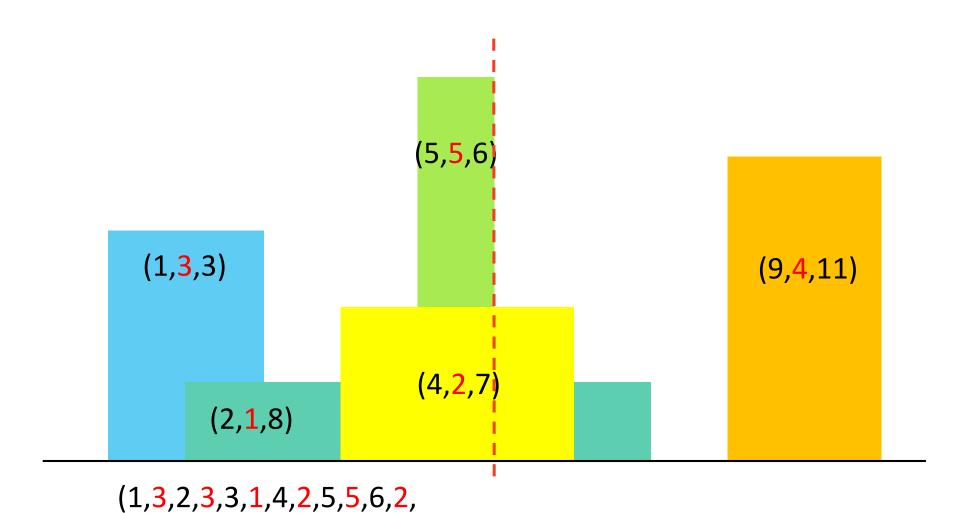
Priority queue: {(4,2,7),(2,1,8)}



Priority queue: $\{(5,5,6),(4,2,7),(2,1,8)\}$

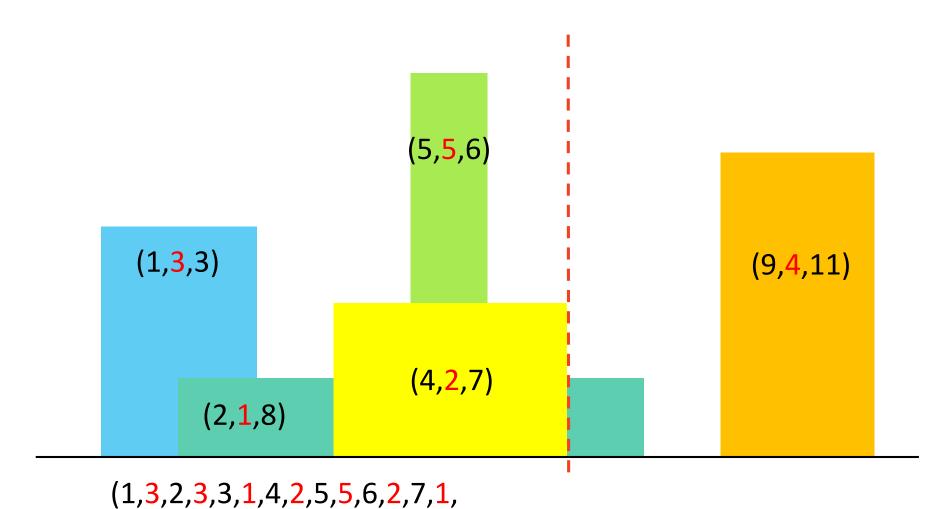


Priority queue: $\{(4,2,7),(2,1,8)\}$



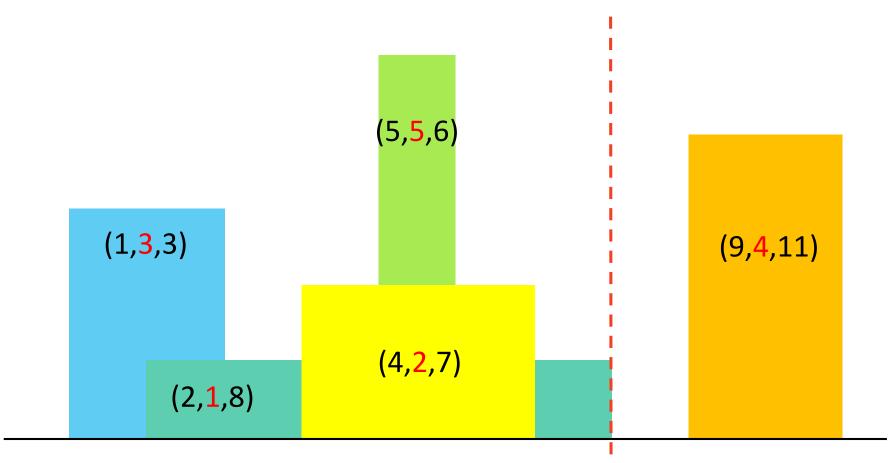
Competitive Programming

Priority queue: {(2,1,8)}



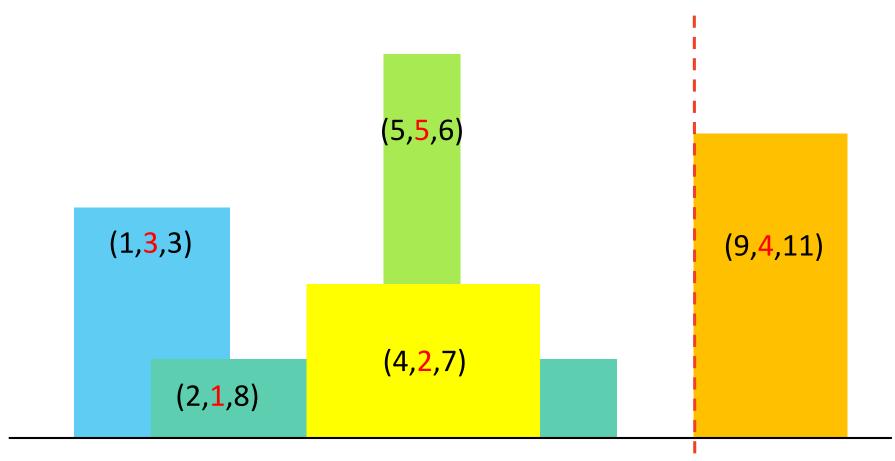
Competitive Programming

Priority queue: {}



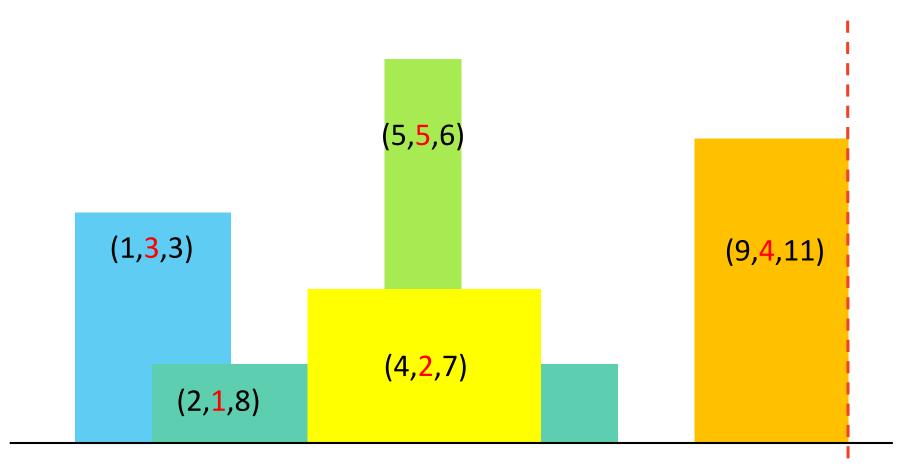
(1,3,2,3,3,1,4,2,5,5,6,2,7,1,8,0,

Priority queue: {(9,4,11)}



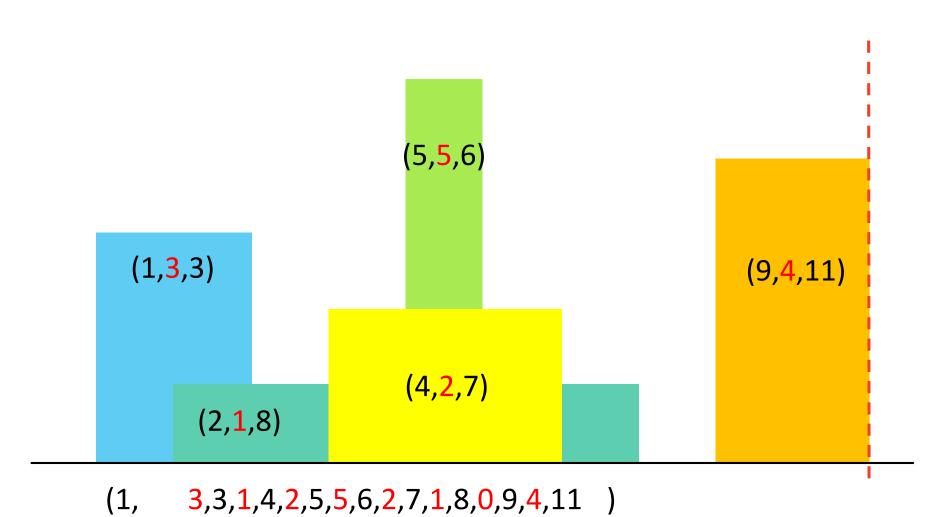
(1,3,2,3,3,1,4,2,5,5,6,2,7,1,8,0,9,4,

Priority queue: {}



(1,3,2,3,3,1,4,2,5,5,6,2,7,1,8,0,9,4,11,0)

Priority queue: {}



Competitive Programming

Trouble maker

