Lecture 7 – Neural Nets

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Recap: What have we already learnt?

- 1. Introduction (Definitions, Basic Concepts, Challenges in High-Dimensions)
- Linear Regression and Extensions (Linear Regression, Regression and Smoothing Splines)
- 3. Ridge Regression
- 4. Lasso Regression (Basic Principle, Some Results, Extensions)
- Of Trees and Forests (Regressions Trees, Bagging, Random Forests)

Today: Neural Nets / Deep Learning

Neural Networks | Introduction

- Inspired by the mode of operation of the brain, imitation of the human brain
- Idea: Extract linear combinations of the inputs as derived features, and model the target (Y) as a nonlinear function of these features
- ► Fields: Statistics, Artificial Intelligence

Project Pursuit Regression

- ▶ Input vector X with p components; target Y
- ω_m , m = 1, ..., M unit p-vectors of unknown parameters
- Project Pursuit Regression (PPR) model:

$$f(x) = \sum_{m=1}^{M} g_m(\omega_m' x)$$

 $V_m = \omega_m' x$ derived feature; projection on ω_m

- ▶ g_m estimated along with ω_m by flexible smoothing methods
- $g_m(\omega'_m x)$ "ridge function" in \mathbb{R}^p
- Useful for prediction; difficult to interpret

- ► Large class of models / learning methods
- ► Here: single hidden layer back-propagation network / single layer perceptron
- Two-stage regression or classification model represented by network diagram
- Can be seen as nonlinear statistical models
- Diagram cf blackboard

- $Z_m = \sigma(\alpha_{0m} + \alpha'_m x)), m = 1, \dots, M$
- $T_k = \beta_{0k} + \beta'_k z, k = 1, \dots, K$
- $f_k(x) = g_k(T), k = 1, ..., K$

- ► Activation function: $\sigma(v) = \frac{1}{1+e^{-v}}$ (sigmoid) (cf blackboard)
- Regression case: $g_k(T) = T_k$;
- Classification case: $g_k(T) = \frac{e^{T_k}}{\sum_{i=1}^{K} e^{T_i}}$ (softmax fct.)
- Related to PPR
- ▶ Measure of fit $R(\theta)$: sum-of-squared errors (regression), or squared error / cross entropy
- ▶ Estimation: $R(\theta)$ by gradient descent ("back propagation"); regularization might be needed

- unknown parameters, called weights, θ :
- $\{\alpha_{0m}, \alpha_m; m = 1, 2, ..., M\}$ M(p+1) weights
- $\{\beta_{0m}, \beta_m; k = 1, 2, ..., K\} \ K(p+1)$ weights
- Criterion function:

$$R(\theta) = \sum_{k=1}^{K} \sum_{j=1}^{N} (y_{jk} - f_k(x_j))^2 = \sum_{i=1}^{N} R_i$$

- ▶ Derivatives: $\frac{\partial R_i}{\partial \beta_{km}} = -2(y_i f_k(x_i))g_k'(\beta_k^T z_i)z_{mi}$
- Analog Derivatives $\frac{\partial R_i}{\partial \alpha_{ml}}$

A gradient descent update at the (r+1)st iteration is given by

*
$$\beta_{km}^{(r+1)} = \beta_{km}^{(r)} - \gamma_r \sum_{i=1}^{N} \frac{\partial R_i}{\partial \beta_{km}^{(r)}}$$

*
$$\alpha_{ml}^{(r+1)} = \alpha_{ml}^{(r)} - \gamma_r \sum_{i=1}^{N} \frac{\partial R_i}{\partial \alpha_{ml}^{(r)}}$$

* $\gamma_{\it r}$ learning rate

- ► Rewrite Derivatives as

- δ_{ki} and s_{mi} "errors"

Estimation via back-propagation equations:

- Updates in updating step with two-pass algorithm
- ▶ Forward pass: current weights are fixed, calculate $\hat{f}_k(x_i)$
- ▶ Backward pass calculate δ_{ki} , back-propogate via (*), calculate gradients and update.

- Starting values: random values near zero. Intuition: model starts out nearly linear and becomes nonlinear as the weights increase.
- ▶ Overfitting: to prevent overfitting early stopping and penalization (weight decay; $R(\theta) + \lambda J(\theta)$)
- Scaling of the inputs: large effects on the quality of the final solution. Default: standardization and normalization of of inputs (mean zero and unit variance)
- Number of hidden units and layers: better to have too many hidden units than too few. (Flexibility + Regularization!)
- Multiple Minima: nonconvex criterion function with many local minima (different starting values, average of predictions of collection of neural nets)