

Collateral Problems

- *Overengineering*
- *Underengineering*
- *Wasting time on fixing the consequences, not the problem*
- *Unreliable and unscalable code*
- *Dirty code*

“Any fool can write code that a computer can understand. Good programmers write code that humans can understand.”

Martin Fowler

Pros

1. *Maintainable Codebase*
2. *Easier Troubleshooting*
3. *Faster Onboarding*

Cons

1. *Longer in short term*
2. *Requires energy*
3. *Required knowledge*

Structure

A source file consists of, in order:

The package statement is not line-wrapped. The column limit does not apply to package statements.

Wildcard imports, static or otherwise, are not used.

Import statements are not line-wrapped. The column limit does not apply to import statements.

Imports are ordered as follows:

All static imports in a single block.

All non-static imports in a single block.

If there are both static and non-static imports, a single blank line separates the two blocks. There are no other blank lines between import statements.

Within each block the imported names appear in ASCII sort order. (Note: this is not the same as the import statements being in ASCII sort order, since '.' sorts before ';'.)

Static import is not used for static nested classes. They are imported with normal imports.

Exactly one blank line separates each section that is present.

A source file consists of, **in order**:

3.1 Package statement

The package statement is **not line-wrapped**. The column limit does not apply to package statements.

3.2 Import statements

3.2.1 No wildcard imports

Wildcard imports, static or otherwise, **are not used**.

3.2.2 No line-wrapping

Import statements are **not line-wrapped**. The column limit does not apply to import statements.

3.2.3 Ordering and spacing

Imports are ordered as follows:

1. All static imports in a single block.
2. All non-static imports in a single block.

If there are both static and non-static imports, a single blank line separates the two blocks. There are no other blank lines between import statements.

Within each block the imported names appear in ASCII sort order. (**Note:** this is not the same as the import *statements* being in ASCII sort order, since '.' sorts before ';'.)

3.2.4 No static import for classes

Static import is not used for static nested classes. They are imported with normal imports.

Exactly one blank line separates each section that is present.

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gh-clean-code	
gh-clean-code.main	
gh	
lms	
lecture	
Lecture	
LectureService	
Libraries	
gh-clean-code.test	

Content

```
1 package gh.lms.lecture;
2
3 public class LectureService {
4
5     public void createLecture(String name) {}
6
7
8     public void deleteLecture() {}
9
10
11
12     public Lecture getLecture(String name) {
13         return null;
14     }
15 }
16
17 }
```

Naming

a Use ONLY ASCII letters and digits, and, in a smallNumber of cases noted below, under_scores. Thus each valid ***a*** name is matched by the regular EXPRESSION `\w+ .`

In google.style, SPECIAL prefixes or suffixes are not Used.

Identifiers use only ASCII letters and digits, and, in a small number of cases noted below, underscores. Thus each valid **identifier** name is matched by the regular expression `\w+` .

In Google Style, special prefixes or suffixes are not used.

Naming Convention

```
package <packagename>;
```

```
public class <ClassName> {
```

```
    public static final String <CONSTANT_NAME> = "";
```

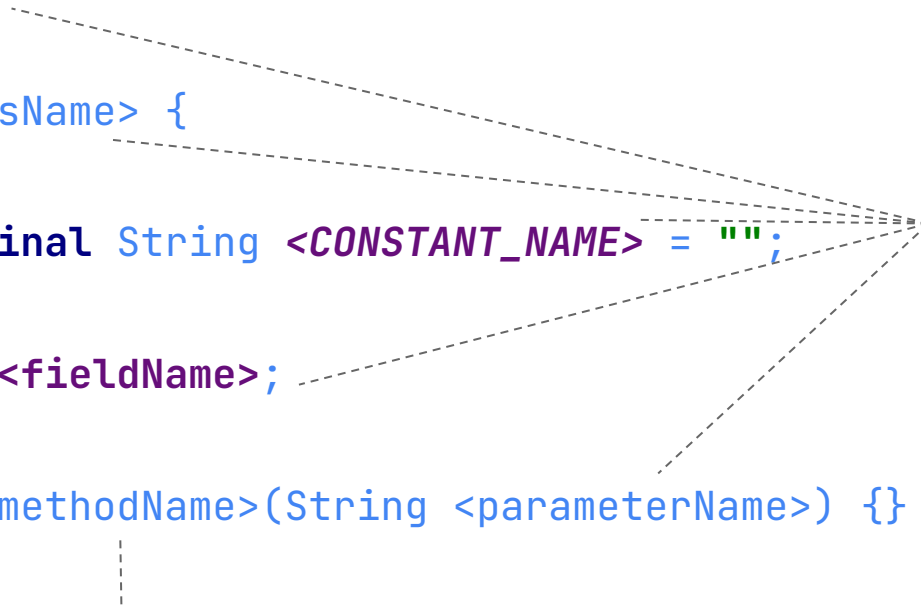
```
    private String <fieldName>;
```

```
    public String <methodName>(String <parameterName>) {}
```

```
}
```

noun

verb



Shortest Meaningful Names

`int[] mm`

`int[] intArrayOfInputNumbers`

`int[] inputNumbers`

Methods

Keep them Small

ideal size is 20 lines

Make Sure They Just Do One Thing

~~getAndMultiplyAndPrint()~~

~~get()~~

parseInput(), multiplyNumbers(), printResult()

Encapsulate Conditionals in Functions

```
if (areAsleep(students) && lecturer.isPresent() && lecture.isActive())
```



```
boolean boringLecturer = areAsleep(students) && lecturer.isPresent() && lecture.isActive()
```

```
if (boringLecturer)
```

Decompose Methods

```
public Lecture getOrCreateLecture(String name) throws LectureValidationException {  
    if (!isValid(name)) {  
        throw new LectureValidationException(name);  
    }  
  
    if (isLectureExists(name)) {  
        return getLecture(name);  
    } else {  
        return createLecture(name);  
    }  
}
```

Leave the campground cleaner than you found it.

When Clean Code doesn't work

Readable

```
static int fibonacci(int n) {  
    if (n ≤ 1) {  
        return n;  
    } else {  
        return fibonacci(n - 1) + fibonacci(n - 2);  
    }  
}
```

Optimized

```
/*  
 * Fast matrix method. Easy to describe, but has a constant factor slowdown compared to  
 * doubling method.  
 *  $\begin{bmatrix} 1 & 1 \end{bmatrix}^n = \begin{bmatrix} F(n+1) & F(n) \end{bmatrix}$   
 *  $\begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} F(n) & F(n-1) \end{bmatrix}$ .  
 */  
private static BigInteger fastFibonacciMatrix(int n) {  
    BigInteger[] matrix = {BigInteger.ONE, BigInteger.ONE, BigInteger.ONE,  
        BigInteger.ZERO};  
    return matrixPow(matrix, n)[1];  
}  
  
// Computes the power of a matrix. The matrix is packed in row-major order.  
private static BigInteger[] matrixPow(BigInteger[] matrix, int n) {  
    if (n < 0)  
        throw new IllegalArgumentException();  
    BigInteger[] result = {ONE, ZERO, ZERO, ONE};  
    while (n ≠ 0) { // Exponentiation by squaring  
        if (n % 2 ≠ 0)  
            result = matrixMultiply(result, matrix);  
        n /= 2;  
        matrix = matrixMultiply(matrix, matrix);  
    }  
    return result;  
}  
  
// Multiplies two matrices.  
private static BigInteger[] matrixMultiply(BigInteger[] x, BigInteger[] y) {  
    return new BigInteger[] {  
        x[0].multiply(y[0]).add(x[1].multiply(y[2])),  
        x[0].multiply(y[1]).add(x[1].multiply(y[3])),  
        x[2].multiply(y[0]).add(x[3].multiply(y[2])),  
        x[2].multiply(y[1]).add(x[3].multiply(y[3]))  
    };  
}
```

Tools

IDEA autoformatting (Ctrl + Alt + L)

[SonarLint](#)

Resources

[Clean Code](#)

[Java Google Style Guide](#)

[Java Naming Conventions](#)

[IDEA Keyboard Shortcuts](#)