GAURAV CHAURASIA

DISNEY RESEARCH ZURICH, STAMPFENBACHSTRASSE 48, ZURICH, SWITZERLAND

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| RESEARCH | INTERESTS |
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|----------|-----------|

Image-based rendering, 3D reconstruction, image warping, computational photography, GPU accelerated image processing

EXPERIENCE

2015- DISNEY RESEARCH ZURICH

Switzerland

Postdoctoral Associate (Computer vision group)

2014-2015 MASSACHUSETTS INSTITUTE OF TECHNOLOGY

Cambridge MA, USA

Postdoctoral Associate (Advisor: Prof. Fredo Durand)

EDUCATION

2010-2014 INRIA

Sophia Antipolis, France

Ph.D in Computer Science (Advisor: Dr. George Drettakis)

DISSERTATION: Algorithms & perceptual analysis for interactive free viewpoint image-based

navigation

2009-2010 ENSIMAG

Grenoble, France

M.Sc in Computer Science

2005-2009 Indian Institute of Technology Delhi

New Delhi, India

B.Tech in Computer Science (Advisor: Prof. Subodh Kumar)

DISSERTATION: Real time traffic simulation

VISITING POSITIONS

Aug 2013 Massachusetts Institute of Technology

Cambridge MA, USA

Visiting student (Advisor: Prof. Fredo Durand)
Parallel execution of non-parallel recursive filters.

Aug 2012 University of California Berkeley

Berkeley CA, USA

Visiting student (Advisor: Prof. Ravi Ramamoorthi)

Procedural noise functions for synthesizing non-Gaussian textures.

Feb-Jun 2010 INRIA

Sophia Antipolis, France

Intern (Advisor: Dr. George Drettakis)

Image-based rendering for urban scenes.

Summer 2008 NVIDIA

Bangalore, India

Intern (Embedded graphics group)

 $OpenGL\text{-}ES\ extensions\ for\ GPU\ driver\ for\ embedded\ systems,\ OpenGL\text{-}ES\ 2.0\ conformance$

test suite bugs.

LAST UPDATED: MAY 28, 2016

TYPESET IN X3TEX

PAGE 1 OF 3

Summer 2007 DUBLIN CITY UNIVERSITY

Dublin, Ireland

Intern (Advisor: Dr. Derek Molloy)

Memory exercises as 3D games and user studies to test effect of 3D user interfaces on human recall.

PUBLICATIONS

- ST Digumarti, A. Taneja, A. Thomas, <u>G. Chaurasia</u>, R. Siegwart, P. Beardsley. Underwater 3D capture using a low-cost commercial depth camera, *IEEE Winter Conference on Applications of Computer Vision (WACV)*. [www]
- M. Gharbi, Y. Shih, <u>G. Chaurasia</u>, J. Ragan-Kelley, S. Paris, F. Durand. Transform recipes for efficient cloud photo enhancement, *ACM Trans. Graph. 34(6) (SIGGRAPH Asia 2015).* [www]
- S. Duchêne, C. Riant, <u>G. Chaurasia</u>, J. Lopez-Moreno, PY Laffont, S. Popov, A. Bousseau, G. Drettakis. Multi view intrinsic decomposition & relighting, *ACM Trans. Graph.* 34(5) (SIGGRAPH 2016). [www] [DOI]
- 2015 <u>G. Chaurasia</u>, J. Ragan-Kelley, S. Paris, G. Drettakis, F. Durand. Compiling high performance recursive filters, *High Performance Graphics*. [www] [DOI]
- M. Benoit, R. Guerchouche, PD Petit, E. Chapoulie, V. Manera, G. Chaurasia, G. Drettakis, P. Robert. Is it possible to use highly realistic virtual reality in the elderly? A feasibility study with image-based rendering, *Journal of Neuropsychiatric Disease and Treatment*. [www] [DOI]
- E. Chapoulie, R. Guerchouche, PD Petit, <u>G. Chaurasia</u>, P. Robert, G. Drettakis. Reminiscence therapy using image-based rendering in VR, *IEEE Virtual Reality*. [www] [doi]
- G. Chaurasia, S. Duchene, O. Sorkine-Hornung, G. Drettakis. Depth synthesis and local warps for plausible image-based navigation, *ACM Trans. Graph.* 32(3) (presented at SIG-GRAPH 2013). [www] [DOI]
- P. Vangorp, C. Richardt, E.A. Cooper, <u>G. Chaurasia</u>, M.S. Banks, G. Drettakis. Perception of perspective distortions in image-based rendering, *ACM Trans. Graph.* 32(4) (SIGGRAPH 2013). [www] [DOI]
- 2011 <u>G. Chaurasia</u>, O. Sorkine, G. Drettakis. Silhouette-aware warping for image-based rendering, *Comput. Graph. Forum 30(4) (EGSR 2011).* [www] [DOI]
- P. Vangorp, G. Chaurasia, PY Laffont, R. Fleming, G. Drettakis. Perception of visual artifacts in image-based rendering of façades, *Comput. Graph. Forum* 30(4) (EGSR 2011). [www] [DOI]
- M. Cabral, P. Vangorp, <u>G. Chaurasia</u>, E. Chapoulie, M. Hachet, G. Drettakis. A multimode immersive conceptual design system for architectural modeling & lighting, *IEEE Symposium on 3D User Interfaces (3DUI 2011)*. [www] [DOI]
- 2010 <u>G. Chaurasia</u>, B.R. Selvamani, N. Gupta, S. Kumar. Virtual chaotic traffic simulation, *Indian Conference on Computer Vision, Graphics & Image Processing (ICVGIP 2010)*. [www] [DOI]

PROFESSIONAL ACTIVITIES

| ournal reviews | ACM Transactions on Graphics |
|----------------------------|--|
| | SIGGRAPH 2012,2016 SIGGRAPH Asia 2013 Eurographics 2012,2016 High Performance Graphics 2016 Pacific Graphics 2014,2015 |
| | SUPERVISION & TEACHING |
| Spring 2015 Spring 2013 | TA: Advanced Methods in Computer Graphics Seminar 252-5704-00L ETH Zurich TA: Digital & Computational Photography 6.815/6.865 MIT Co-supervised Kritarth Anand (undergraduate thesis) INRIA Sophia Antipolis/IIT Delhi Co-supervised Arunim Samat (undergraduate thesis) INRIA Sophia Antipolis/IIT Delhi |
| | SCHOLARSHIPS & AWARDS |
| Aug 2009 May 2007 | PhD fellowship (<i>Allocation de Recherche</i>) by the French ministry for PhD studies. Scholarship of Excellence (<i>Bourse d'Excellence</i>) by ENSIMAG for Master's studies. Scholarship for 12 week research internship 'ODCSSS-07' in Dublin by Science Foundation of Ireland. All India Rank 54 in IIT-JEE 2005 (entrance examination for Indian Institutes of Technology) amongst nearly 300,000 aspirants. |
| | TECHNICAL SKILLS |
| | C++, Matlab, OpenGL, GLSL, CUDA, OpenCV, Java, 上ТЕХ, SVN, Git, Bash, Vim, Visual Studio |
| | REFERENCES |
| | Dr. George Drettakis Directory of Researcher, INRIA Sophia Antipolis, France ↑ http://www-sop.inria.fr/members/George.Drettakis/ ✓ george.drettakis@inria.fr |
| | Prof. Fredo Durand Professor, Massachusetts Institute of Technology, Cambridge MA, USA http://people.csail.mit.edu/fredo/ fredo@mit.edu |
| | Dr. Sylvain Paris Senior Researcher, Adobe Research, Cambridge MA, USA thtp://people.csail.mit.edu/sparis/ sparis@adobe.com |