GAURAV CHAURASIA

DISNEY RESEARCH ZURICH, STAMPFENBACHSTRASSE 48, ZURICH, SWITZERLAND

RESEARCH INTERESTS

Image-based rendering, 3D reconstruction

GPU accelerated image synthesis

Neural networks for computational photography

Neural networks for modelling organic shapes (most recent, exploratory)

EXPERIENCE

2015- DISNEY RESEARCH ZURICH

Zurich, Switzerland

Postdoctoral Associate (Computer vision group)

2014-2015 Massachusetts Institute of Technology

Cambridge MA, USA

Postdoctoral Associate (Advisor: Prof. Frédo Durand)

EDUCATION

Sophia Antipolis, France 2010-2014 **Inria**

Ph.D in Computer Science (Advisor: Dr. George Drettakis)

DISSERTATION: Algorithms & perceptual analysis for interactive free viewpoint image-based

navigation

2009-2010 ENSIMAG Grenoble, France

M.Sc in Computer Science

2005-2009 Indian Institute of Technology Delhi New Delhi, India

B.Tech in Computer Science (Advisor: Prof. Subodh Kumar)

DISSERTATION: Real time traffic simulation

VISITING POSITIONS

Aug 2013 Massachusetts Institute of Technology

Cambridge MA, USA

Visiting student (Advisor: Prof. Frédo Durand) Parallel execution of non-parallel recursive filters.

Aug 2012 University of California Berkeley Berkeley CA, USA

Visiting student (Advisor: Prof. Ravi Ramamoorthi)

Procedural noise functions for synthesizing non-Gaussian textures.

Sophia Antipolis, France Feb-Jun 2010 INRIA

> Research intern (Advisor: Dr. George Drettakis) Image-based rendering for urban scenes.

Summer 2008 NVIDIA Bangalore, India

Intern (Embedded graphics group)

OpenGL-ES extensions for GPU driver for embedded systems, OpenGL-ES 2.0 confor-

mance test suite bugs.

Summer 2007 Dublin City University

Dublin, Ireland

Research intern (Advisor: Dr. Derek Molloy)

Memory exercises as 3D games and user studies to test effect of 3D user interfaces on human recall.

PUBLICATIONS

- 2016 M. Gharbi, G. Chaurasia, S. Paris, F. Durand. Deep joint demosaicking and denoising, ACM Trans. Graph. 35(6) (SIGGRAPH Asia). [www] [DOI]
- 2016 ST Digumarti, <u>G. Chaurasia</u>, A. Taneja, A. Thomas, R. Siegwart, P. Beardsley. Underwater 3D capture using a low-cost commercial depth camera, *IEEE Winter Conference on Applications of Computer Vision (WACV)*. [www] [Dol]
- M. Gharbi, Y. Shih, <u>G. Chaurasia</u>, J. Ragan-Kelley, S. Paris, F. Durand. Transform recipes for efficient cloud photo enhancement, *ACM Trans. Graph. 34(6) (SIGGRAPH Asia)*. [www] [DOI]
- S. Duchêne, C. Riant, <u>G. Chaurasia</u>, J. Lopez-Moreno, PY Laffont, S. Popov, A. Bousseau, G. Drettakis. Multi view intrinsic decomposition & relighting, *ACM Trans. Graph. 34(5)*. [www] [pot]
- 2015 <u>G. Chaurasia</u>, J. Ragan-Kelley, S. Paris, G. Drettakis, F. Durand. Compiling high performance recursive filters, *High Performance Graphics*. [www] [Dot]
- M. Benoit, R. Guerchouche, PD Petit, E. Chapoulie, V. Manera, <u>G. Chaurasia</u>, G. Drettakis, P. Robert. Is it possible to use highly realistic virtual reality in the elderly? A feasibility study with image-based rendering, *Journal of Neuropsychiatric Disease and Treatment*. [www] [DOI]
- E. Chapoulie, R. Guerchouche, PD Petit, <u>G. Chaurasia</u>, P. Robert, G. Drettakis. Reminiscence therapy using image-based rendering in VR, *IEEE Virtual Reality*. [www] [DOI]
- 2013 <u>G. Chaurasia</u>, S. Duchene, O. Sorkine-Hornung, G. Drettakis. Depth synthesis and local warps for plausible image-based navigation, *ACM Trans. Graph. 32(3)*. [www] [DOI]
- P. Vangorp, C. Richardt, E.A. Cooper, <u>G. Chaurasia</u>, M.S. Banks, G. Drettakis. Perception of perspective distortions in image-based rendering, *ACM Trans. Graph. 32(4) (SIG-GRAPH)*. [www] [DOI]
- 2011 <u>G. Chaurasia</u>, O. Sorkine, G. Drettakis. Silhouette-aware warping for image-based rendering, *Comput. Graph. Forum 30(4) (EGSR)*. [www] [DOI]
- P. Vangorp, <u>G. Chaurasia</u>, PY Laffont, R. Fleming, G. Drettakis. Perception of visual artifacts in image-based rendering of façades, *Comput. Graph. Forum 30(4) (EGSR)*. [www]
- M. Cabral, P. Vangorp, <u>G. Chaurasia</u>, E. Chapoulie, M. Hachet, G. Drettakis. A multimode immersive conceptual design system for architectural modeling & lighting, *IEEE Symposium on 3D User Interfaces (IEEE 3DUI)*. [www] [DOI]
- 2010 <u>G. Chaurasia</u>, B.R. Selvamani, N. Gupta, S. Kumar. Virtual chaotic traffic simulation, *Indian Conference on Computer Vision, Graphics & Image Processing (ICVGIP)*. [www] [DOI]

PROFESSIONAL ACTIVITIES

reviews	ACM Transactions on Applied Perception
	Computer Graphics Forum
	The Visual Computer
	Computers & Graphics
	IEEE Signal Processing Letters.2015Journal of Signal Image & Video Processing.2013
	SIGGRAPH
reviews	SIGGRAPH Asia
	Eurographics2012, 2016High Performance Graphics2016
	Pacific Graphics
	Virtual Reality Science & Technology
	SUPERVISION
	Andrin Jenal (master thesis) ETH Zurich
Spring 2013	Kritarth Anand (undergraduate thesis)INRIA Sophia Antipolis/IIT Delhi
Spring 2013	Arunim Samat (undergraduate thesis)
	TEACHING
Spring 2016	Advanced Topics in Computer Graphics & Vision Seminar 252–5701–00L ETH Zurich Advanced Topics in Computer Graphics Seminar 252–5704–00L
	SCHOLARSHIPS & AWARDS
	PhD fellowship (<i>Allocation de Recherche</i>) by the French ministry for PhD studies.
May 2009	Scholarship of Excellence (<i>Bourse d'Excellence</i>) by ENSIMAG for Master's studies. Scholarship for 12 week research internship 'ODCSSS-07' in Dublin by Science Foundation
1v1ay 2007	of Ireland.
Jun 2005	All India Rank 54 in IIT-JEE 2005 (entrance examination for Indian Institutes of Technol-
	ogy) amongst nearly 300,000 aspirants.
	TECHNICAL SKILLS
	C++, MATLAB, Python, OpenGL, GLSL, CUDA, OpenCV, Java, LaTeX, SVN, Git, Bash,

Vim, Visual Studio

REFERENCES

Dr. George Drettakis

Director of Research, INRIA Sophia Antipolis, France

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Prof. Frédo Durand

Professor, Massachusetts Institute of Technology, Cambridge MA, USA

♠ http://people.csail.mit.edu/fredo/
✓ fredo@mit.edu

Dr. Sylvain Paris

Senior Researcher, Adobe Research, Cambridge MA, USA

♠ http://people.csail.mit.edu/sparis/ sparis@adobe.com