

# GAURAV CHAURASIA

DISNEY RESEARCH ZURICH, STAMPFENBACHSTRASSE 48, ZURICH, SWITZERLAND

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## RESEARCH INTERESTS

Image-based rendering, 3D reconstruction  
GPU accelerated image synthesis  
Neural networks for computational photography  
Neural networks for modelling organic shapes (most recent, exploratory)

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## EXPERIENCE

- 2015- DISNEY RESEARCH ZURICH *Zurich, Switzerland*  
*Postdoctoral Associate (Computer vision group)*
- 2014-2015 MASSACHUSETTS INSTITUTE OF TECHNOLOGY *Cambridge MA, USA*  
*Postdoctoral Associate (Advisor: Prof. Frédo Durand)*

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## EDUCATION

- 2010-2014 INRIA *Sophia Antipolis, France*  
*Ph.D in Computer Science (Advisor: Dr. George Drettakis)*  
DISSERTATION: Algorithms & perceptual analysis for interactive free viewpoint image-based navigation
- 2009-2010 ENSIMAG *Grenoble, France*  
*M.Sc in Computer Science*
- 2005-2009 INDIAN INSTITUTE OF TECHNOLOGY DELHI *New Delhi, India*  
*B.Tech in Computer Science (Advisor: Prof. Subodh Kumar)*  
DISSERTATION: Real time traffic simulation

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## VISITING POSITIONS

- Aug 2013 MASSACHUSETTS INSTITUTE OF TECHNOLOGY *Cambridge MA, USA*  
*Visiting student (Advisor: Prof. Frédo Durand)*  
Parallel execution of non-parallel recursive filters.
- Aug 2012 UNIVERSITY OF CALIFORNIA BERKELEY *Berkeley CA, USA*  
*Visiting student (Advisor: Prof. Ravi Ramamoorthi)*  
Procedural noise functions for synthesizing non-Gaussian textures.
- Feb-Jun 2010 INRIA *Sophia Antipolis, France*  
*Research intern (Advisor: Dr. George Drettakis)*  
Image-based rendering for urban scenes.
- Summer 2008 NVIDIA *Bangalore, India*  
*Intern (Embedded graphics group)*  
OpenGL-ES extensions for GPU driver for embedded systems, OpenGL-ES 2.0 conformance test suite bugs.

Research intern (Advisor: Dr. Derek Molloy)

Memory exercises as 3D games and user studies to test effect of 3D user interfaces on human recall.

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## PUBLICATIONS

- 2016 M. Gharbi, G. Chaurasia, S. Paris, F. Durand. Deep joint demosaicking and denoising, *ACM Trans. Graph.* 35(6) (SIGGRAPH Asia). [www] [DOI]
- 2016 ST Digumarti, G. Chaurasia, A. Taneja, A. Thomas, R. Siegwart, P. Beardsley. Underwater 3D capture using a low-cost commercial depth camera, *IEEE Winter Conference on Applications of Computer Vision (WACV)*. [www] [DOI]
- 2015 M. Gharbi, Y. Shih, G. Chaurasia, J. Ragan-Kelley, S. Paris, F. Durand. Transform recipes for efficient cloud photo enhancement, *ACM Trans. Graph.* 34(6) (SIGGRAPH Asia). [www] [DOI]
- 2015 S. Duchêne, C. Riant, G. Chaurasia, J. Lopez-Moreno, PY Laffont, S. Popov, A. Bousseau, G. Drettakis. Multi view intrinsic decomposition & relighting, *ACM Trans. Graph.* 34(5). [www] [DOI]
- 2015 G. Chaurasia, J. Ragan-Kelley, S. Paris, G. Drettakis, F. Durand. Compiling high performance recursive filters, *High Performance Graphics*. [www] [DOI]
- 2015 M. Benoit, R. Guerchouche, PD Petit, E. Chapoulie, V. Manera, G. Chaurasia, G. Drettakis, P. Robert. Is it possible to use highly realistic virtual reality in the elderly? A feasibility study with image-based rendering, *Journal of Neuropsychiatric Disease and Treatment*. [www] [DOI]
- 2014 E. Chapoulie, R. Guerchouche, PD Petit, G. Chaurasia, P. Robert, G. Drettakis. Reminiscence therapy using image-based rendering in VR, *IEEE Virtual Reality*. [www] [DOI]
- 2013 G. Chaurasia, S. Duchene, O. Sorkine-Hornung, G. Drettakis. Depth synthesis and local warps for plausible image-based navigation, *ACM Trans. Graph.* 32(3). [www] [DOI]
- 2013 P. Vangorp, C. Richardt, E.A. Cooper, G. Chaurasia, M.S. Banks, G. Drettakis. Perception of perspective distortions in image-based rendering, *ACM Trans. Graph.* 32(4) (SIGGRAPH). [www] [DOI]
- 2011 G. Chaurasia, O. Sorkine, G. Drettakis. Silhouette-aware warping for image-based rendering, *Comput. Graph. Forum* 30(4) (EGSR). [www] [DOI]
- 2011 P. Vangorp, G. Chaurasia, PY Laffont, R. Fleming, G. Drettakis. Perception of visual artifacts in image-based rendering of façades, *Comput. Graph. Forum* 30(4) (EGSR). [www] [DOI]
- 2011 M. Cabral, P. Vangorp, G. Chaurasia, E. Chapoulie, M. Hachet, G. Drettakis. A multimode immersive conceptual design system for architectural modeling & lighting, *IEEE Symposium on 3D User Interfaces (IEEE 3DUI)*. [www] [DOI]
- 2010 G. Chaurasia, B.R. Selvamani, N. Gupta, S. Kumar. Virtual chaotic traffic simulation, *Indian Conference on Computer Vision, Graphics & Image Processing (ICVGIP)*. [www] [DOI]

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## PROFESSIONAL ACTIVITIES

Journal reviews	ACM Transactions on Graphics . . . . .	2016
	ACM Transactions on Applied Perception . . . . .	2014
	Computer Graphics Forum . . . . .	2015
	IEEE Transactions on Visualization and Computer Graphics . . . . .	2015, 2016
	The Visual Computer . . . . .	2016, 2017
	Computers & Graphics . . . . .	2015, 2017
	IEEE Signal Processing Letters . . . . .	2015
	Journal of Signal Image & Video Processing . . . . .	2013
Conference reviews	SIGGRAPH . . . . .	2012, 2016
	SIGGRAPH Asia . . . . .	2013, 2016
	Eurographics . . . . .	2012, 2016
	High Performance Graphics . . . . .	2016
	Pacific Graphics . . . . .	2014, 2015, 2016
	Virtual Reality Science & Technology . . . . .	2016

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## SUPERVISION

Autumn 2016	Andrin Jenal (master thesis) . . . . .	ETH Zurich
Spring 2013	Kritarth Anand (undergraduate thesis) . . . . .	INRIA Sophia Antipolis/IIT Delhi
Spring 2013	Arunim Samat (undergraduate thesis) . . . . .	INRIA Sophia Antipolis/IIT Delhi

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## TEACHING

Autumn 2016	Advanced Topics in Computer Graphics & Vision Seminar 252-5701-00L . . . . .	ETH Zurich
Spring 2016	Advanced Topics in Computer Graphics Seminar 252-5704-00L . . . . .	ETH Zurich
Spring 2015	TA: Digital & Computational Photography 6.815/6.865 . . . . .	MIT

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## SCHOLARSHIPS & AWARDS

Aug 2010	PhD fellowship ( <i>Allocation de Recherche</i> ) by the French ministry for PhD studies.
Aug 2009	Scholarship of Excellence ( <i>Bourse d'Excellence</i> ) by ENSIMAG for Master's studies.
May 2007	Scholarship for 12 week research internship 'ODCSSS-07' in Dublin by Science Foundation of Ireland.
Jun 2005	All India Rank 54 in IIT-JEE 2005 (entrance examination for Indian Institutes of Technology) amongst nearly 300,000 aspirants.

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## TECHNICAL SKILLS

C++, MATLAB, Python, OpenGL, GLSL, CUDA, OpenCV, Java, L<sup>A</sup>T<sub>E</sub>X, SVN, Git, Bash, Vim, Visual Studio

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## REFERENCES

Dr. George Drettakis

*Director of Research, INRIA Sophia Antipolis, France*

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Prof. Frédo Durand

*Professor, Massachusetts Institute of Technology, Cambridge MA, USA*

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Dr. Sylvain Paris

*Senior Researcher, Adobe Research, Cambridge MA, USA*

🏠 <http://people.csail.mit.edu/sparis/>    ✉ [sparis@adobe.com](mailto:sparis@adobe.com)