

(Theory of Computation)

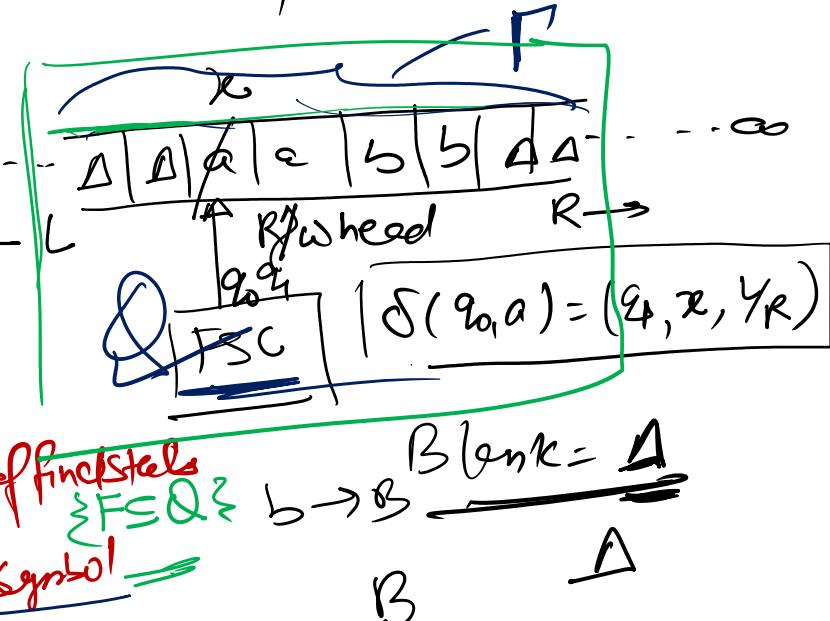
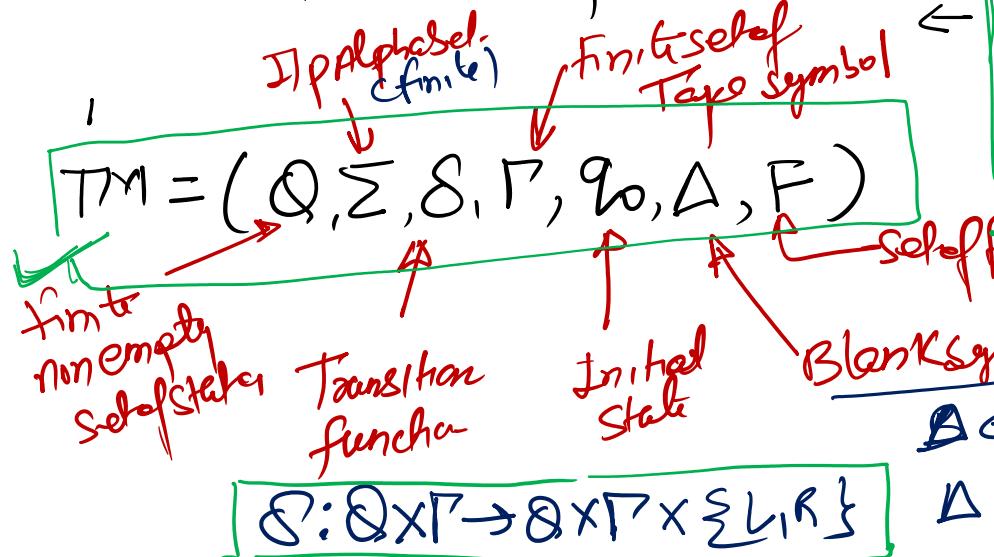
Turing Machine(TM):- Turing m/c is a mathematical model of Abstract Computer

~~Alan Turing 1936-~~

~~Automata~~

$$\Sigma \subset \Gamma$$

Formal Definition of TM:- ~~7 tuples~~

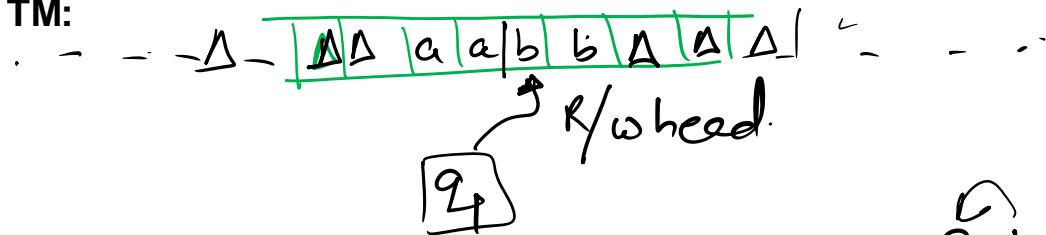


$$Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

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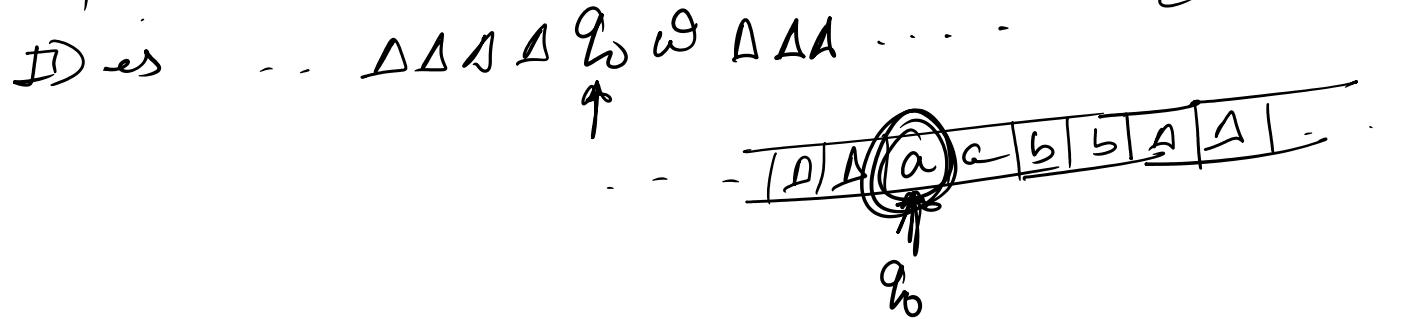
Instantaneous Description of TM:

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$\Delta \Delta a a q_4 b b A \Delta$

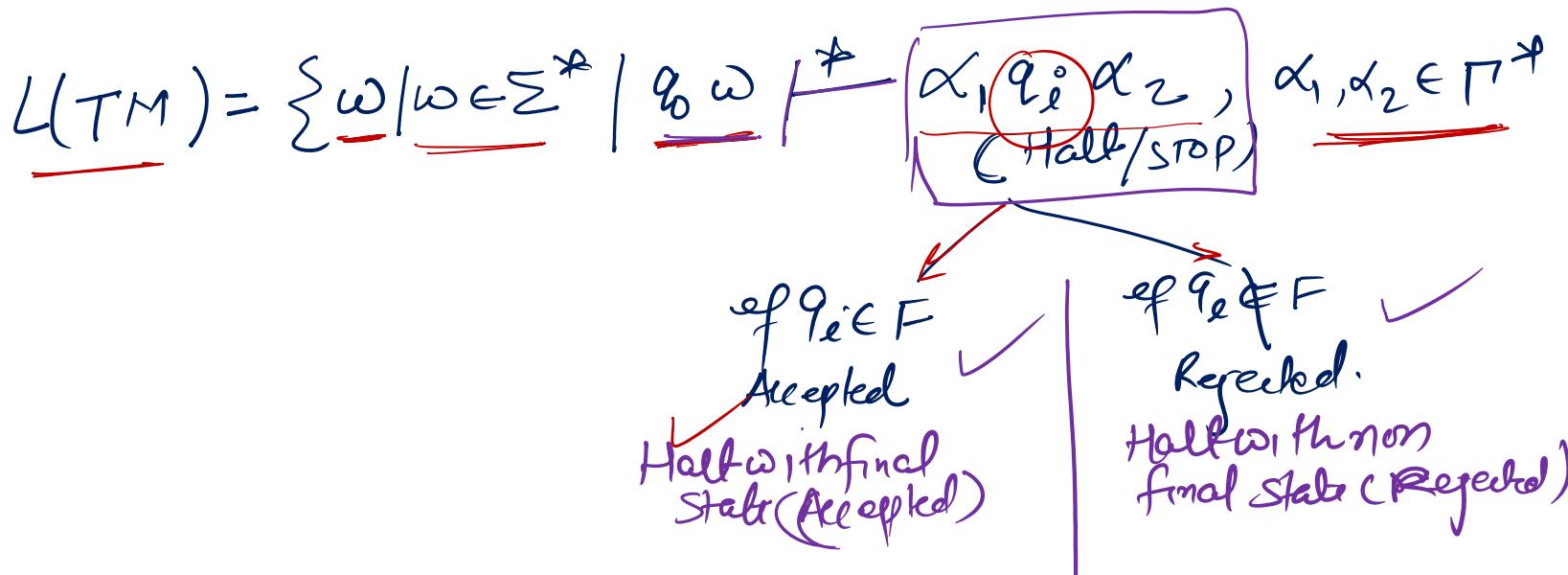
Initial DS: if $M = (Q, \Sigma, \delta, P, q_0, \Delta, F)$ is a TM Then the initial $w \in \Sigma^*$



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Acceptance by TM: A string $\omega \in \Sigma^*$ is said to be Accepted by TM¹, if it starts at initial  and terminates ^{at} some final state e.g.

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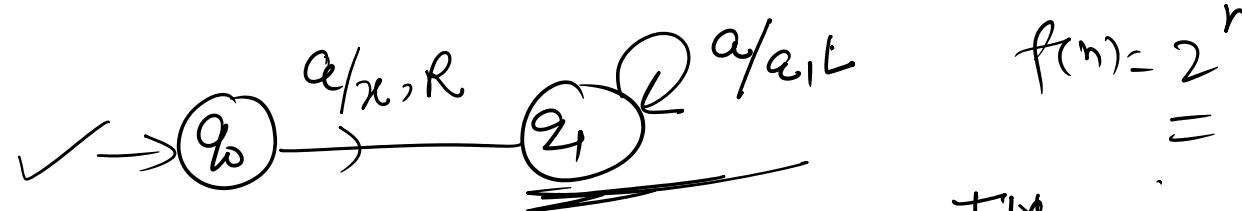
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Representation of TM:

$$\delta: Q \times P \rightarrow Q \times P \times \{L, R\}$$



1) Graphical:



2) Table:

	a
$\rightarrow q_0$	xRq_1
q_1	aLq_1

Acceptor
(It accept something)

$$L = \{ww\}$$

TIA

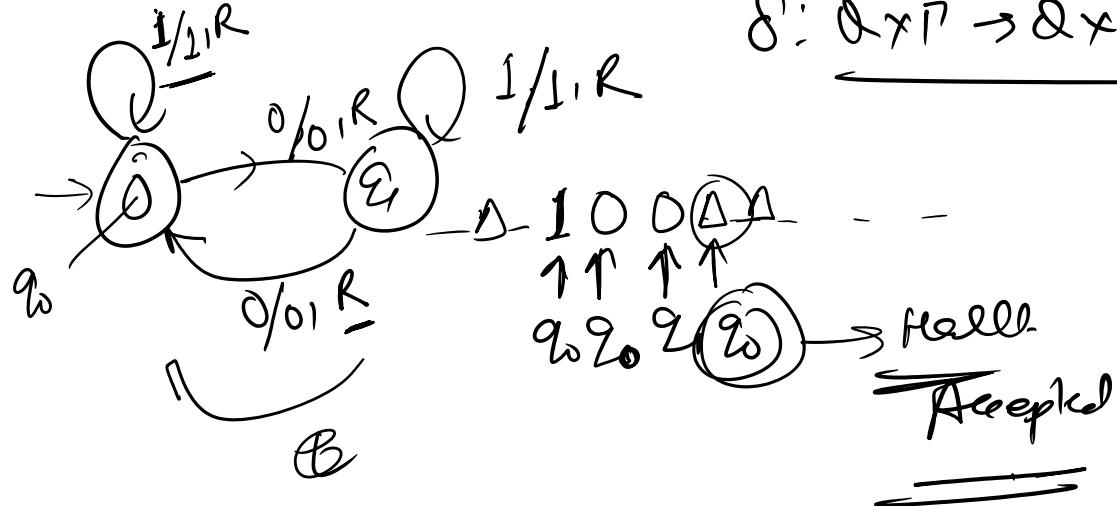
Transducer
(It perform some function)

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TM Designing:

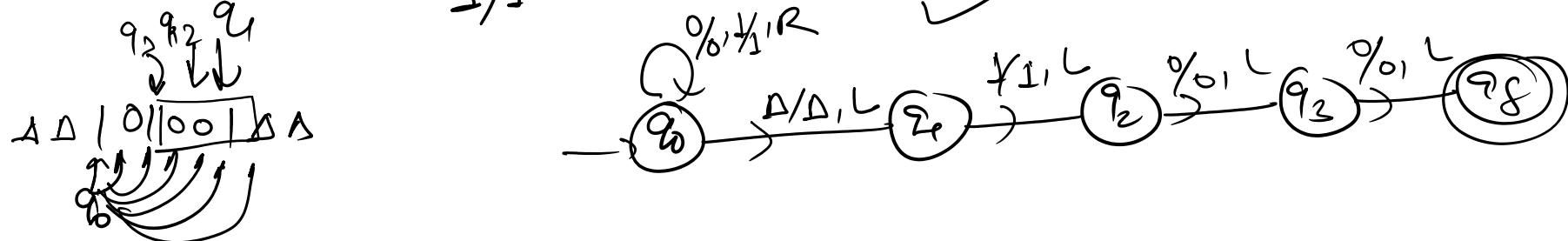
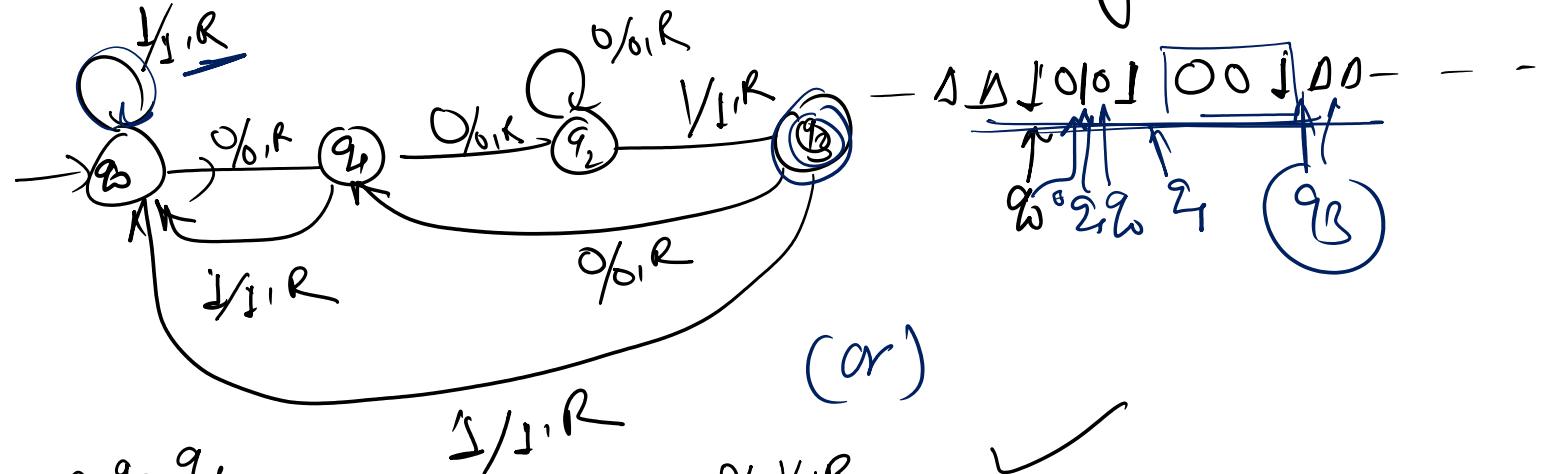
Ex: Design a TM over $\{0, 1\}$ that accepts all strings having even no of 0's



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Ex. Design a TM over $\{0, 1\}$ that accept all strings ending with 001



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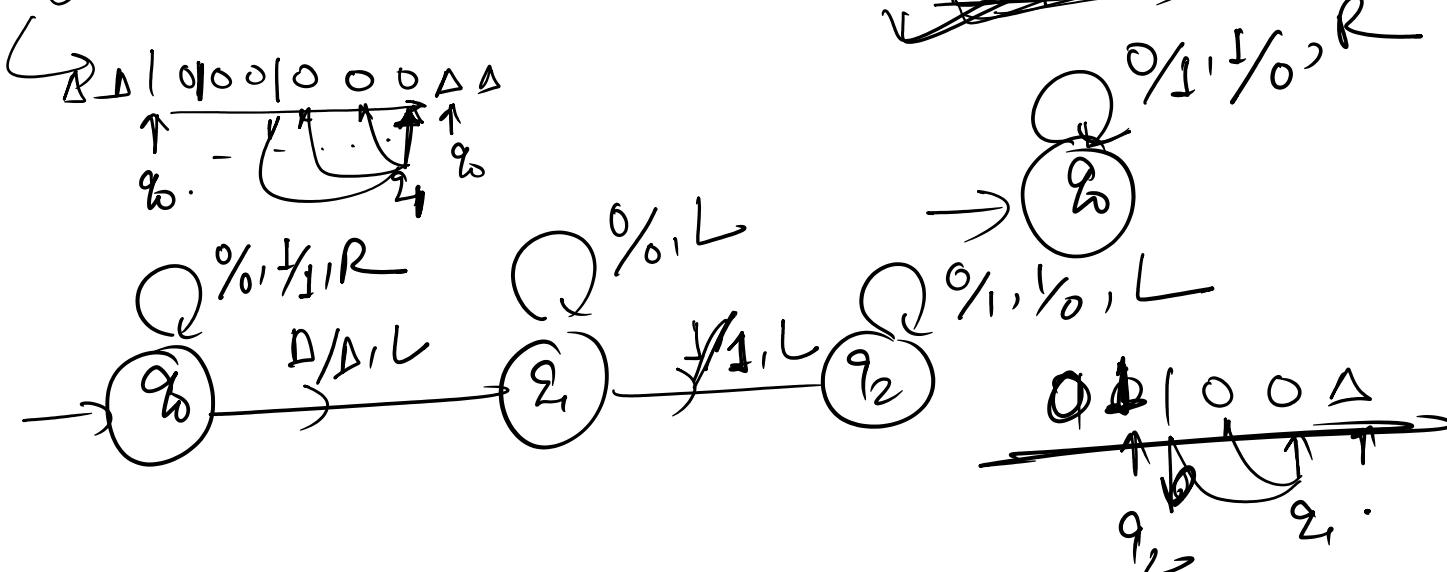
Ex: Design a TM over $\{0, 1\}$ which can produce:

(i) 1's Complement

(ii) 2's Complement

I/P: $1000101\Delta\Delta$

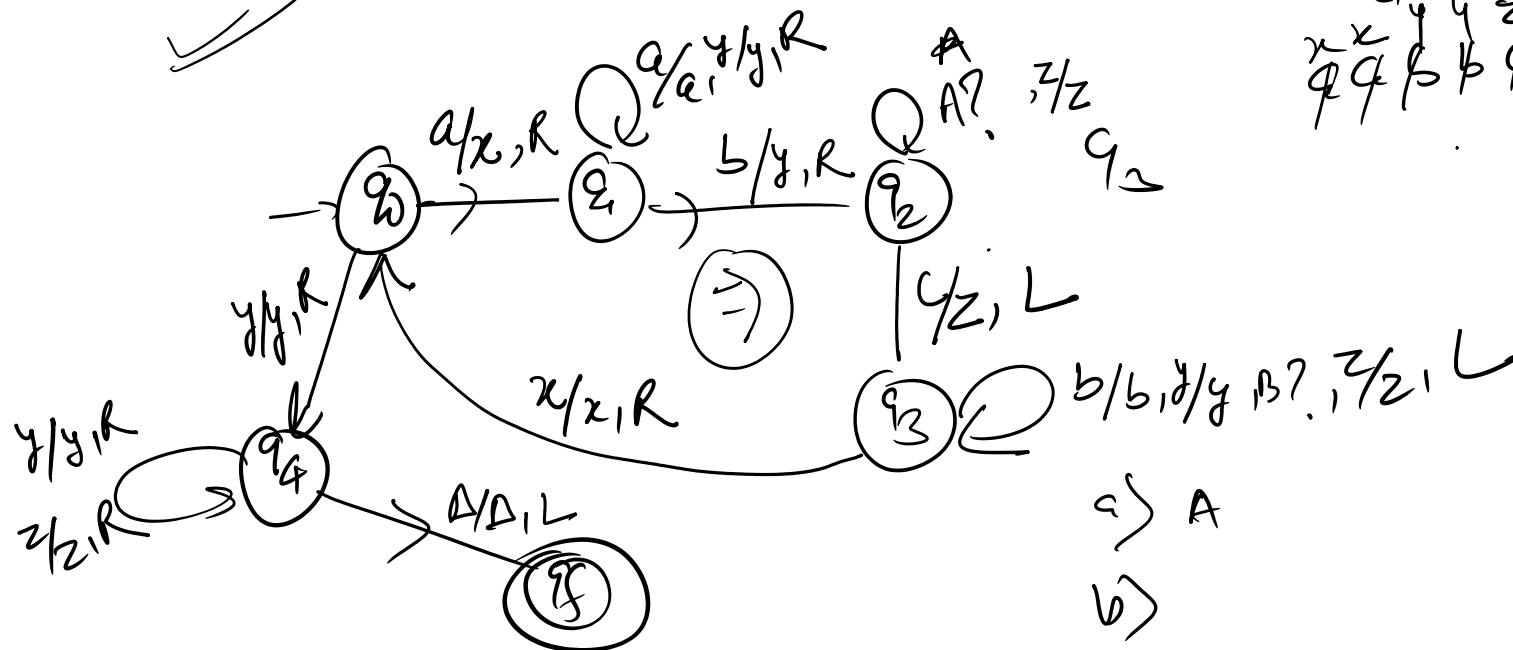
O/P: ~~101111010~~



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$L = \{a^n b^n c^n \mid n \geq i\} \}$ Design TM

$\{abc, a^2b^2c^2, a^3b^3c^3, \dots\}$



$x \quad x \quad y \quad z$
 $\varnothing \quad \varnothing \quad b \quad c$

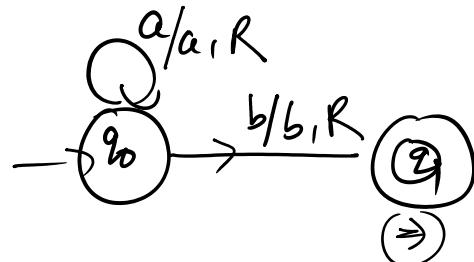
$x \quad x \quad y \quad z \quad z$
 $\varnothing \quad \varnothing \quad b \quad c$



- a) A
b)

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Ex:



- A) $a^* b \times$
- B) $a^* \cup (a+b)^*$
- C) ~~$a^* b$~~ neither A or B
- D) None.

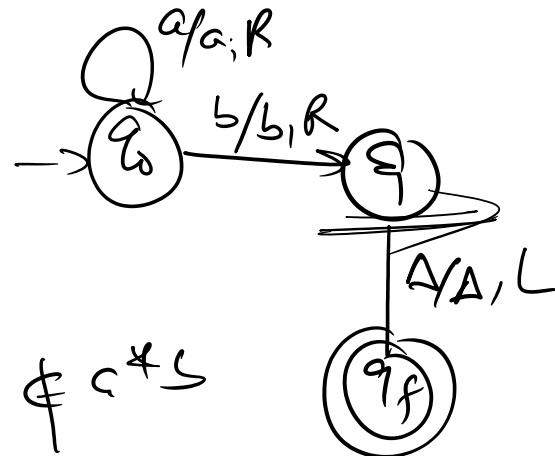
$$a^* b$$

~~$a^* b$~~

$\checkmark a^* b \notin c^* b$

$\uparrow \uparrow \uparrow$

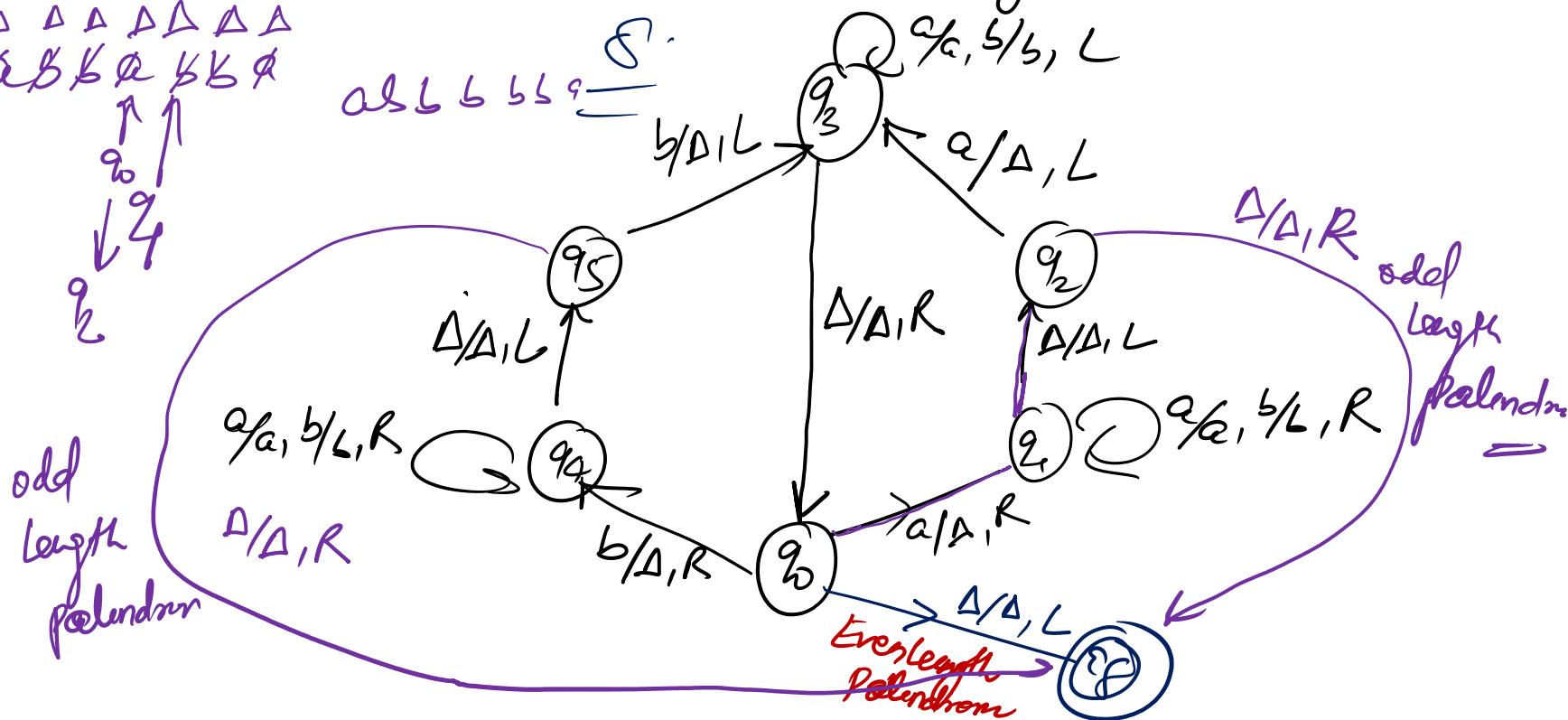
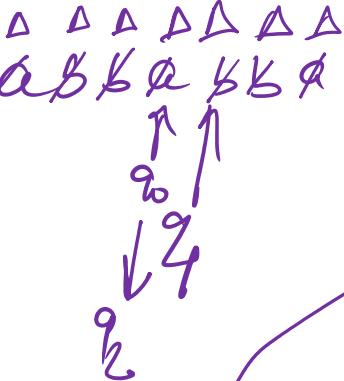
$q_0 \quad q_0 \quad q_1$



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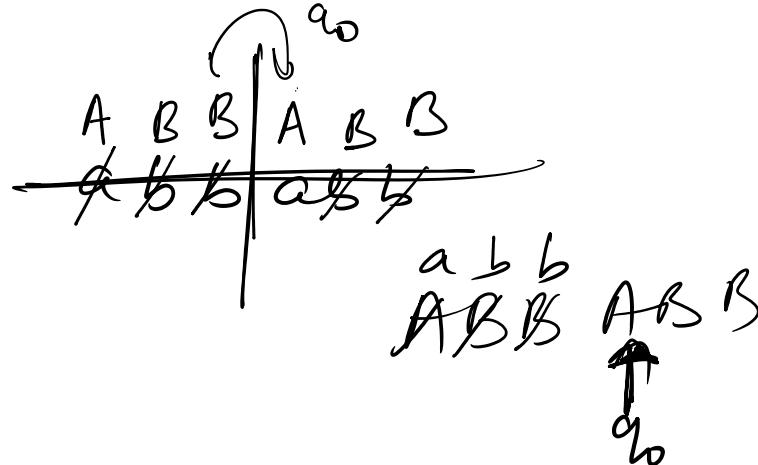
$L = \{ \omega \mid \omega \in (a, b)^* \text{ and } \omega \text{ is a Palindrome string} \} \Rightarrow \text{NDCFL}$

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$$L = \underline{\{ww \mid w \in \{a,b\}^*\}}$$



$a b \xrightarrow{ab} A B \xrightarrow{b} A B$

$\omega \cdot \omega \Rightarrow csc$

$a^n b^m c^n d^m \Rightarrow csc$

$$\begin{aligned} a &\rightarrow A \\ b &\rightarrow B \end{aligned}$$



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Q: A single tape Turing Machine M has two states q_0 and q_1 , of which q_0 is the starting state. The tape alphabet of M is $\{0, 1, B\}$ and its input alphabet is $\{0, 1\}$. The symbol B is the blank symbol used to indicate end of an input string. The transition function of M is described in the following table.

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GATE 2003

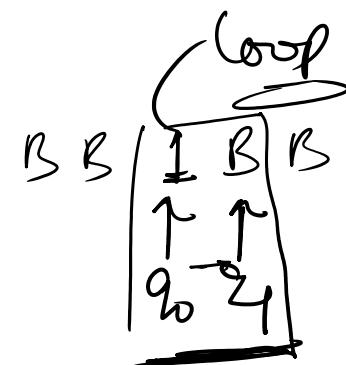
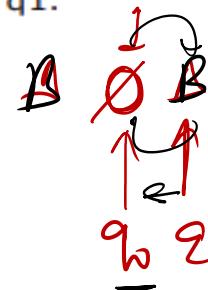
	0	1	B
q_0	$q_1, 1, R$	$q_1, 1, R$	Halt
q_1	$q_1, 1, R$	$q_0, 1, L$	q_0, B, L

The table is interpreted as illustrated below.

The entry $(q_1, 1, R)$ in row q_0 and column 1 signifies that if M is in state q_0 and reads 1 on the current tape square, then it writes 1 on the same tape square, moves its tape head one position to the right and transitions to state q_1 .

Which of the following statements is true about M?

- ~~True~~
- (A) M does not halt on any string in $(0+1)^+$
 - (B) M does not halt on any string in $(00+1)^*$
 - (C) M halts on all strings ending in a 0 ~~X~~
 - (D) M halts on all strings ending in a 1 ~~X~~

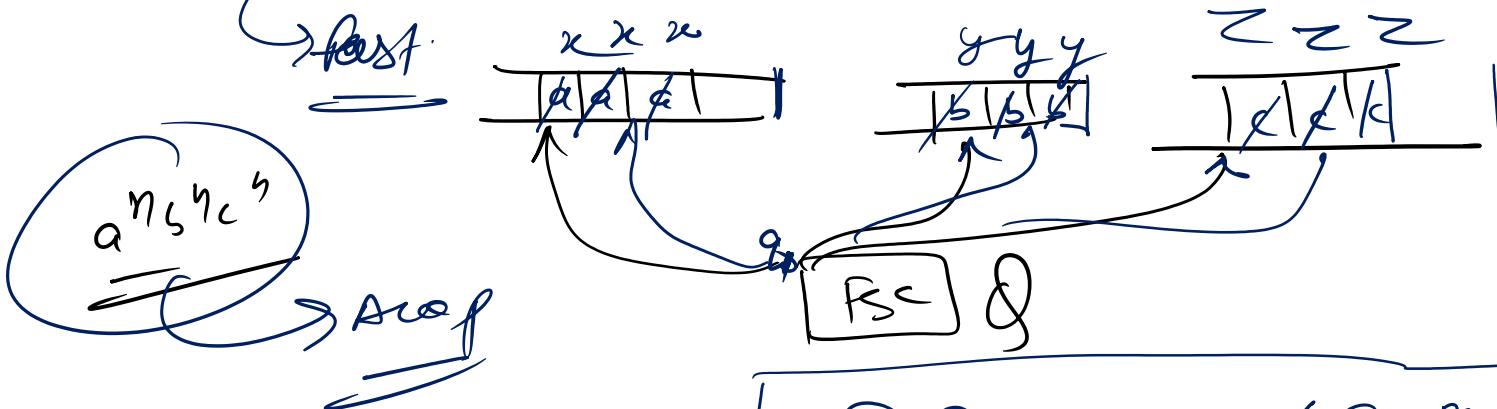


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Variants of TM:

1) Multitape TM: $\delta: Q \times P^n \rightarrow Q \times P^n \times \{L, R\}^n$



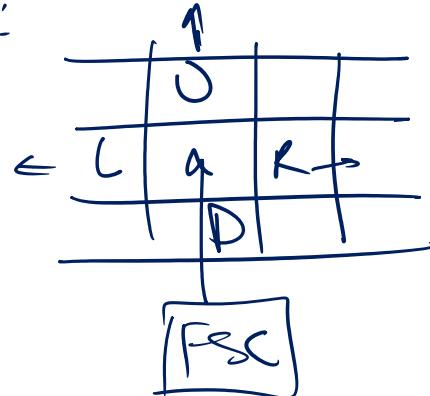
$$\delta(q_0, a, b, c) = (q_1, x, y, z, R, \lambda, R)$$

$P(\text{multitape TM}) = P(SDT)$

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2) multidimensional TM:



$$\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, U, D\}$$

↑

$$\boxed{\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, U, D\}}$$

$$\boxed{P(\text{multidimensional TM}) = P(\text{STM})}$$

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A DPDA with 2-stack:

$$\boxed{\delta: Q \times (\Sigma \cup \{\epsilon\}) \times P_1 \times P_2 \rightarrow Q \times P_1^* \times P_2^*}$$



$$\delta: Q \times (\Sigma \cup \{\epsilon\}) \times \bar{P} \rightarrow Q \times P^*$$

A NPDA with 2 stack:

$$\boxed{\delta: Q \times (\Sigma \cup \{\epsilon\}) \times P_1 \times P_2 \rightarrow Z \times P_1^* \times P_2^*}$$

$$P(\text{DPDA}) \subsetneq P(\text{NPDA})$$

$$\boxed{P(\text{DPDA with 2 stack}) \cong P(\text{NPDA with 2 stack}) \cong P(\text{STM})}$$

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Non Deterministic TM (NDTM)

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$$\boxed{\delta: Q \times P \rightarrow 2^{Q \times P \times \{L, R\}}}$$

$$\boxed{P(NDTM) \cong P(DTM)}$$

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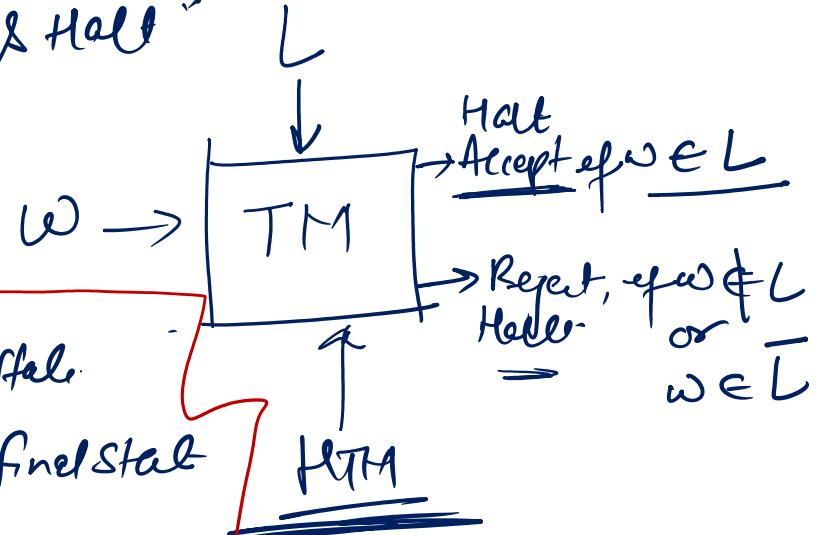
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Halting Turing Machine (HTM) :

After Processing the e/p string the HTM halt either in a final state or non final state

i.e on every e/p string , HTM always halt

- HTM is used to Accept Recursive language.
- HTM power is lesser than STM



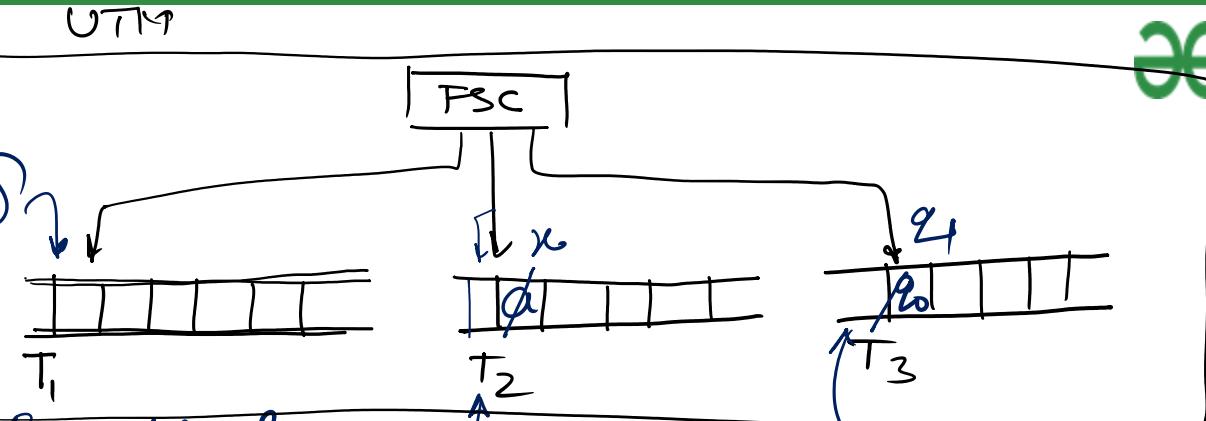
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Universal Turing Machine (UTM)

The input to this UTM is Binary encoding of TM(M, ω) and Binary input string (a)



Binary encoding of TM



Representation of TM
used for storing the
Binary encoding of TM

used for
storing the input string

used for
storing the
present state

R.E.L

$$\delta(q_0, a) = (q_1, x, L)$$

Binary input string

for

$$L_u = \{ \langle M, \omega \rangle \mid \omega \in L(M) \}$$

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Binary encoding of TM:

$$\textcircled{1} \quad \delta(q_0, a) = (q_1, x, L)$$

$$\textcircled{2} \quad \delta(q_1, b) = (q_2, y, R)$$

if start & end with 111, separator for two 11

$$q_0 \rightarrow 0 \swarrow$$

$$q \rightarrow 0 \swarrow$$

$$\begin{matrix} L \rightarrow 0 \\ R \rightarrow 00 \end{matrix}$$

$$q \rightarrow 00 -$$

$$b \rightarrow 00$$

$$q_2 \rightarrow 000$$

$$\begin{matrix} x \rightarrow 000 \\ y \rightarrow \underline{0000} \end{matrix}$$

→ 1110101001000101100010010001000010000100111

$$\delta(q_0, a) = (q_1, x, L), \delta(q_1, b) = (q_2, y, R)$$

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Church Thesis:



Turing m/c

↓
As an Acceptor Every logically
recognise language is Accepted
by TM

↓
As a Transducer Every logically
Computable function can be
Computed by TM

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Recursive Language: A language L is said to be Recursive iff there exist 0

HTM to accept L

$L \in \text{Rec} \Rightarrow \exists \text{ HTM}$

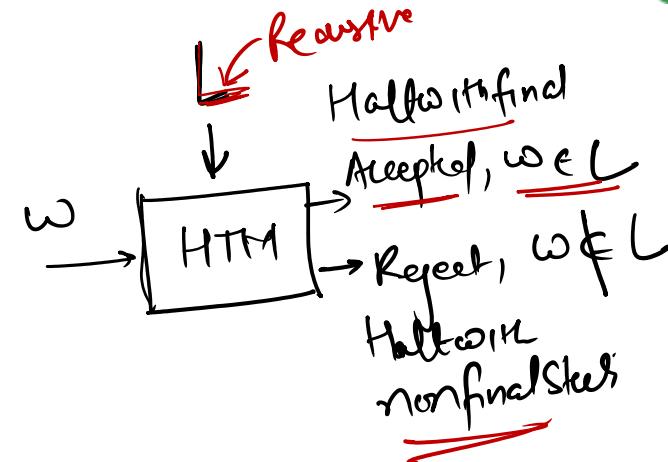
$\exists \text{ HTM} \Rightarrow L \in \text{Rec}$

$L \in \text{ } \sim \text{Rec} \Rightarrow \forall \exists \text{ HTM}$

$\forall \exists \text{ HTM} \Rightarrow L \in \text{ } \sim \text{Rec}$

Rec = fec

Turing Decidable or Decidable language.



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Recursive Enumerable Language: A language L is said to be Recursive Enumerable if

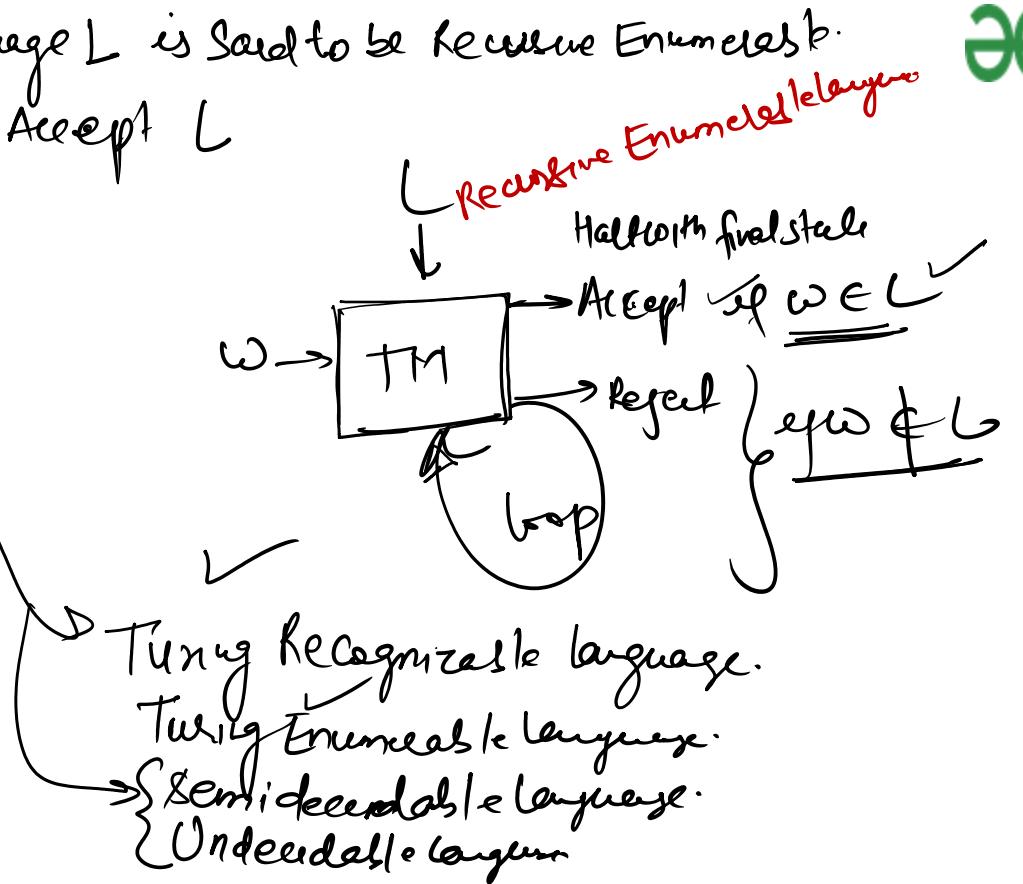
Language (REL) iff $\exists \text{ a TM to Accept } L$

$$L \in \text{RE} \Rightarrow \exists \text{ a TM}$$

$$\exists \text{ a TM} \Rightarrow L \in \text{RE}$$

$$L \in \text{rRE} \Rightarrow \forall \exists \text{ a TM}$$

$$\forall \exists \text{ a TM} \Rightarrow L \in \text{rRE}$$



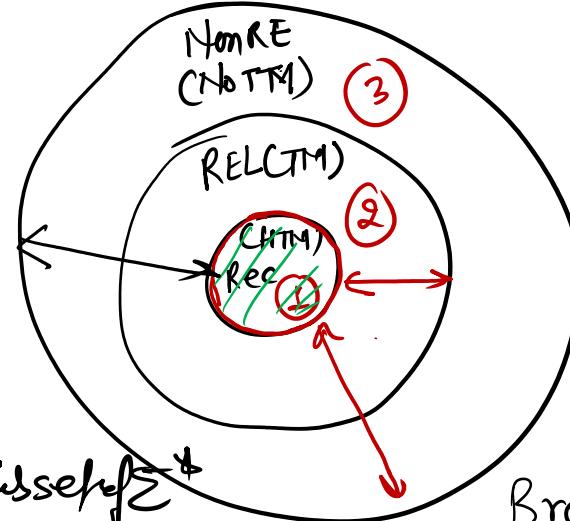
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- $1 \rightarrow \text{Rec} \text{ (Decidable)}$
- $1+2 \rightarrow \text{REL} \text{ (Semi-decidable)}$
- $2 \rightarrow \text{REL but not Rec} \text{ (Undecidable)}$
- $2+3 \rightarrow \text{Not Rec} \text{ (Undecidable)} \\ (\text{REL} + \text{Not REL})$
- $3 \rightarrow \text{Not REL} \text{ (Undecidable)}$

$$\underbrace{1+2}_{\text{REL} + \text{Not REL}} = 2^{\Sigma^*}$$

Set of all subsets of Σ^*
or
Set of all languages
Undecidable.



Break 15min

1:35 *Contin...*

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(Theory of Computation)

Closure Properties of Languages:

Example: L_1 = Regular, L_2 = DCFL, L_3 = REL but not Recursive. Which of the following statements FALSE?

a) $L_1 \cap L_2$ is DCFL True

b) $L_3 \cap L_1$ is Recursive X Any

c) $L_1 \cup L_2$ is CFL True

d) $L_1 \cap L_2 \cap L_3$ is REL X

Regular \cap DCFL \cap REL

\uparrow DCFL \cap REL

\uparrow CFL \cap REL

$\overline{REL \cap REC} \Rightarrow$ REL

$\downarrow L_1$

$\uparrow DCFL$

Rel

\Rightarrow REL
CFL

X ✓

(circled)

Operations	RL	CFL	DCFL	CSL	REC	REL
Union	✓	✓	✗	✓	✓	✓
Intersection	✓	✗	✗	✓	✓	✓
Set Difference	✓	✗	✗	✓	✓	✗
Complementation	✓	✗	✓	✓	✓	✗
Intersection with Regular	✓	✓	✓	✓	✓	✓
Concatenation	✓	✓	✗	✓	✓	✓
Kleen Closure	✓	✓	✗	✓	✓	✓
Kleen Plus	✓	✓	✗	✓	✓	✓
Reversal	✓	✓	✗	✓	✓	✓
Homomorphism	✓	✓	✗	✗	✗	✓
ϵ -free Homomorphism	✓	✓	✗	✓	✓	✓
Inverse Homomorphism	✓	✓	✓	✓	✓	✓
Substitution	✓	✓	✗	✗	✗	✓
ϵ -free Substitution	✓	✓	✗	✓	✓	✓
Quotient with Regular	✓	✓	✓	✗	✗	✓

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Closure Properties of Languages:

Example: L_1 = Recursive and L_2, L_3 = REL but not Recursive. Which of the following statement is not necessarily TRUE?



- a) $L_1 - L_2$ is R.E.L
- b) $L_1 - L_3$ is R.E.L
- c) $L_2 \cap L_3$ is R.E.L True
- d) $L_2 \cup L_3$ is R.E.L True.

$$a) L_1 - L_2 = L_1 \cap \overline{L_2} \Rightarrow \text{Rec} \cap \overline{\text{Rel}} \Rightarrow \text{not true}$$

$$\begin{aligned} \text{Rec} &\uparrow \cap \text{Rel} \\ \text{Rel} &\cap \text{Rel} \end{aligned}$$

$$L_1$$

$$L_1 - L_3 \Rightarrow \text{not true}$$

Operations	RL	CFL	DCFL	CSL	REC	REL
Union	✓	✓	*	✓	✓	✓
Intersection	✓	*	*	✓	✓	✓
Set Difference	✓	*	*	✓	✓	*
Complementation	✓	*	✓	✓	✓	*
Intersection with Regular	✓	✓	✓	✓	✓	✓
Concatenation	✓	✓	*	✓	✓	✓
Kleen Closure	✓	✓	*	✓	✓	✓
Kleen Plus	✓	✓	*	✓	✓	✓
Reversal	✓	✓	*	✓	✓	✓
<u>Homomorphism</u>	✓	✓	*	*	*	✓
<u>ϵ-free Homomorphism</u>	✓	✓	*	✓	✓	✓
<u>Inverse Homomorphism</u>	✓	✓	✓	✓	✓	✓
Substitution	✓	✓	*	*	*	✓
<u>ϵ-free Substitution</u>	✓	✓	*	✓	✓	✓
Quotient with Regular	✓	✓	✓	*	*	✓

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Closure Properties of Languages:

Example: Consider the following types of language. Which of the following is/are TRUE?

L₁ : Regular, L₂ : CFL, L₃ : Recursive, L₄ : REL

i) L₃ ∪ L₄ is R.E.L True ii) L₂ ∪ L₃ is Recursive ✓

iii) L₁* ∩ L₂ is CFL True iv) L₁ ∪ L₂ is CFL False

- a) i only b) i & iii only c) i & iv only d) i, ii & iii only

L₁ = Regular

L₂ = CFL

L₃ = Rec

L₄ = Rel

— L₃ ∪ L₄

↑ Rec ∪ Rel
Rel ∪ Rel = Rel

Operations	RL	CFL	DCFL	CSL	REC	REL
Union	✓	✓	*	✓	✓	✓
Intersection	✓	*	*	✓	✓	✓
Set Difference	✓	*	*	✓	✓	*
Complementation	✓	*	✓	✓	✓	*
Intersection with Regular	✓	✓	✓	✓	✓	✓
Concatenation	✓	✓	*	✓	✓	✓
Kleen Closure	✓	✓	*	✓	✓	✓
Kleen Plus	✓	✓	*	✓	✓	✓
Reversal	✓	✓	*	✓	✓	✓
Homomorphism	✓	✓	*	*	*	✓
ε-free Homomorphism	✓	✓	*	✓	✓	✓
Inverse Homomorphism	✓	✓	✓	✓	✓	✓
Substitution	✓	✓	*	*	*	✓
ε-free Substitution	✓	✓	*	✓	✓	✓
Quotient with Regular	✓	✓	✓	*	*	✓

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$L \& \bar{L}$ Theorem:



- if $L \in \text{Rec} \Rightarrow L$ is also RE
- if $L \in \text{RE} \Rightarrow L$ may or may not be Rec
- if $L \in \text{Rec} \Rightarrow \bar{L}$ is also Rec
- if $L \in \text{RE} \Rightarrow \bar{L}$ may or may not be RE
- if $L \& \bar{L}$ both are RE $\Rightarrow L$ is Rec and \bar{L} is also Rec

if $L \in \text{Rec} \Rightarrow$ Complement of Rec is also Rec

if $L \in \text{RE} \Rightarrow$ Complement of \bar{L} is either
Rec or Non RE

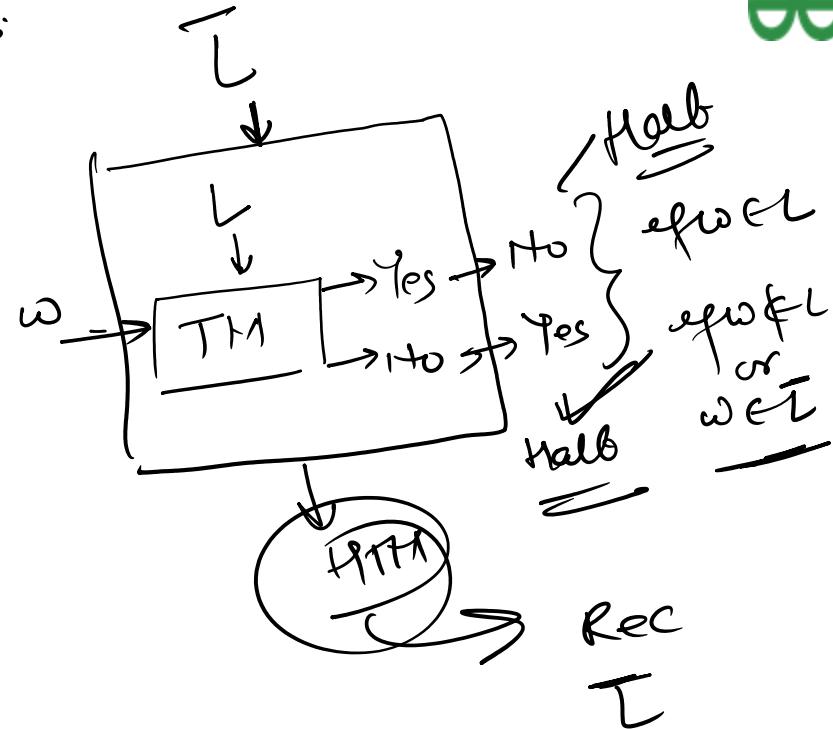
Operations	RL	CFL	DCFL	CSL	REC	REL
Union	✓	✓	*	✓	✓	✓
Intersection	✓	*	*	✓	✓	✓
Set Difference	✓	*	*	✓	✓	*
Complementation	✓	*	✓	✓	✓	*
Intersection with Regular	✓	✓	✓	✓	✓	✓
Concatenation	✓	✓	*	✓	✓	✓
Kleen Closure	✓	✓	*	✓	✓	✓
Kleen Plus	✓	✓	*	✓	✓	✓
Reversal	✓	✓	*	✓	✓	✓
Homomorphism	✓	✓	*	*	*	✓
ϵ -free Homomorphism	✓	✓	*	✓	✓	✓
Inverse Homomorphism	✓	✓	✓	✓	✓	✓
Substitution	✓	✓	*	*	*	✓
ϵ -free Substitution	✓	✓	*	✓	✓	✓
Quotient with Regular	✓	✓	✓	*	*	✓

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Closure Properties Proofs:

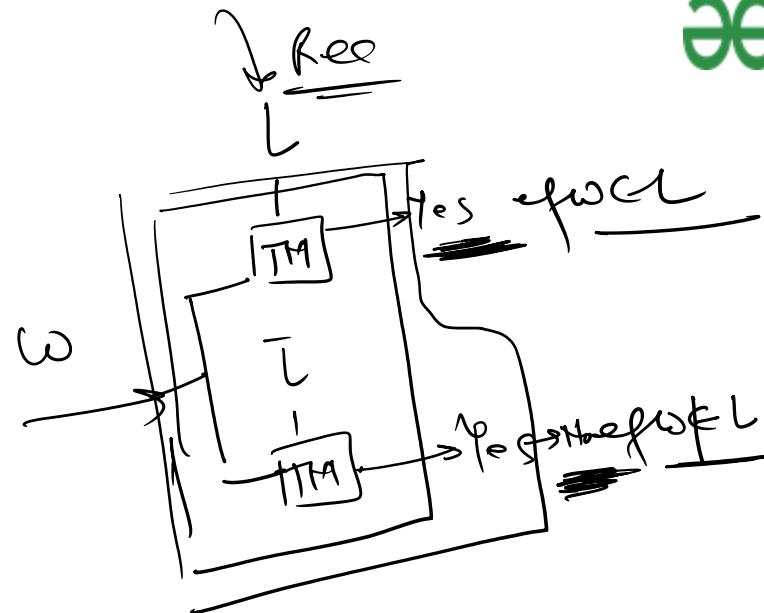
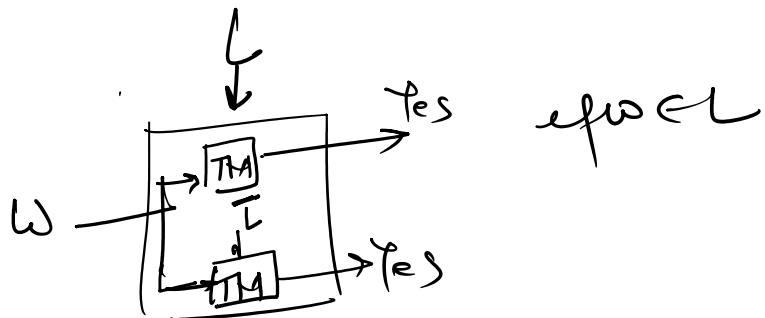
1) if L is recursive Then \bar{L} is also Recursive



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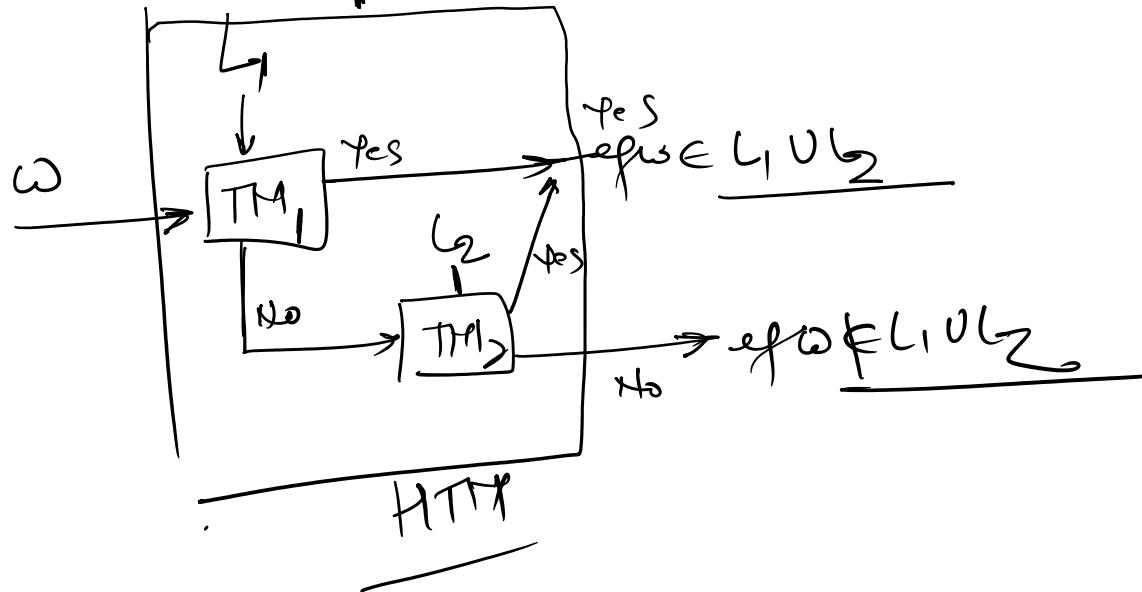
2) if L and \bar{L} are Re, Then L is Rec

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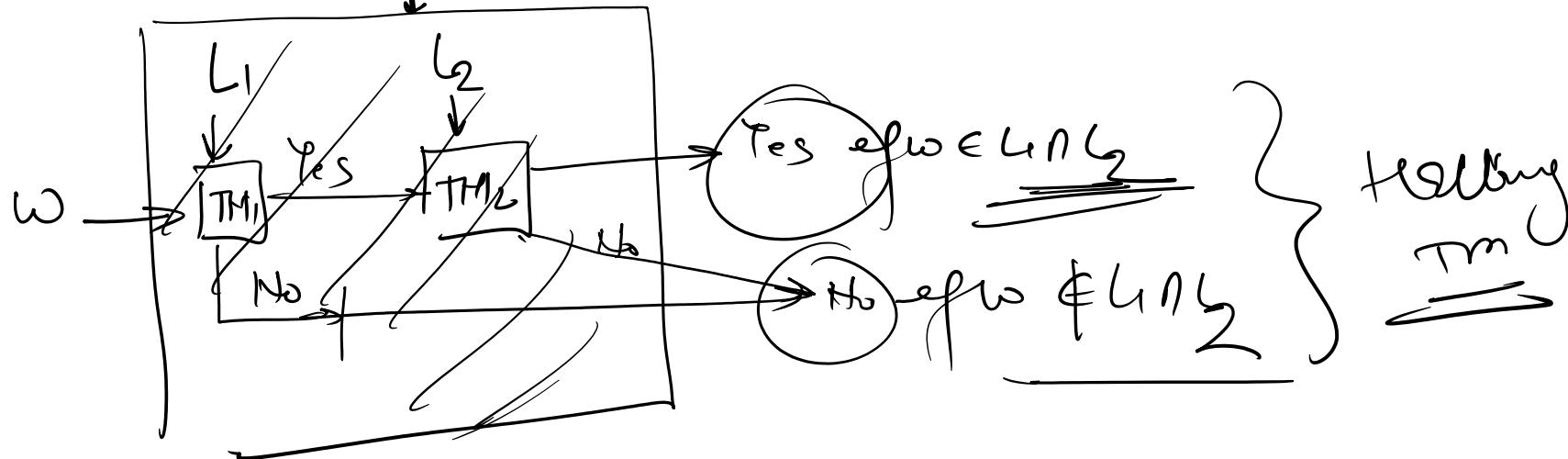
3) Union of Rec languages as Rec \Rightarrow Rec
L₁ ∪ L₂



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4) Intersection of REC of languages is REC



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5) Union of two Rel is Rel

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