

What is IPv6?

IPv6 is based on IPv4 and stands for Internet Protocol version 6. It was first introduced in December 1995 by Internet Engineering Task Force. IP version 6 is the new version of Internet Protocol, which is way better than IP version 4 in terms of complexity and efficiency. IPv6 is written as a group of 8 hexadecimal numbers separated by colon (:). It can be written as 128 bits of 0s and 1s.

IPv6 Address Format

IPv6 Address Format is a 128-bit IP Address, which is written in a group of 8 hexadecimal numbers separated by colon (:).



To switch from IPv4 to IPv6, there are several strategies:

- **Dual Stacking:** Devices can use both IPv4 and IPv6 at the same time. This way, they can talk to networks and devices using either version.
- **Tunneling:** This method allows IPv6 users to send data through an IPv4 network to reach other IPv6 users. Think of it as creating a "tunnel" for IPv6 traffic through the older IPv4 system.
- **Network Address Translation (NAT):** NAT helps devices using different versions of IP addresses (IPv4 and IPv6) to communicate with each other by translating the addresses so they understand each other.

Difference Between IPv4 and IPv6

IPv4	IPv6
IPv4 has a 32-bit address length	IPv6 has a 128-bit address length
It Supports Manual and DHCP address configuration	It supports Auto and renumbering address configuration
In IPv4 end to end, connection integrity is Unachievable	In IPv6 end-to-end, connection integrity is Achievable
It can generate 4.29×10^9 address space	The address space of IPv6 is quite large it can produce 3.4×10^{38} address space
The Security feature is dependent on the application	IPSEC is an inbuilt security feature in the IPv6 protocol
Address representation of IPv4 is in decimal	Address representation of IPv6 is in hexadecimal
Fragmentation performed by Sender and forwarding routers	In IPv6 fragmentation is performed only by the sender
In IPv4 Packet flow identification is not available	In IPv6 packet flow identification are Available and uses the flow label field in the header
In IPv4 checksum field is available	In IPv6 checksum field is not available
It has a broadcast Message Transmission Scheme	In IPv6 multicast and anycast message transmission scheme is available
In IPv4 Encryption and Authentication facility not provided	In IPv6 Encryption and Authentication are provided
In IPv4 Encryption and Authentication facility not provided	In IPv6 Encryption and Authentication are provided
IPv4 has a header of 20-60 bytes.	IPv6 has a header of 40 bytes fixed
IPv4 can be converted to IPv6	Not all IPv6 can be converted to IPv4
IPv4 consists of 4 fields which are separated by addresses dot (.)	IPv6 consists of 8 fields, which are separated by a colon (:)
IPv4's IP addresses are divided into five different classes. Class A , Class B, Class C, Class D , Class E.	IPv6 does not have any classes of the IP address.
IPv4 supports VLSM(Variable Length subnet mask).	IPv6 does not support VLSM.
Example of IPv4: 66.94.29.13	Example of IPv6: 2001:0000:3238:DFE1:0063:0000:0000:FEFB

Version	Header Length	Type of Service	Total Length	
Identification			IP Flags	Fragment Offset
Time to Live	Protocol		Header Checksum	
Source Address				
Destination Address				
IP Option				
Data				

Internet Protocol Version 4, Src: 192.168.82.147 (192.168.82.147), Dst: 192.243.232.2 (192.243.232.2)

Version: 4

Header Length: 20 bytes

- Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
 - 0000 00.. = Differentiated Services Codepoint: Default (0x00)
 - 0000 = Explicit Congestion Notification: Not-ECT (Not ECN-Capable Transport) (0x00)

Total Length: 1155

Identification: 0x69de (27102)

- Flags: 0x02 (Don't Fragment)
 - 0... = Reserved bit: Not set
 - .1.. = Don't fragment: Set
 - ..0. = More fragments: Not set

Fragment offset: 0

Time to live: 128

Protocol: TCP (6)

- Header checksum: 0xd064 [validation disabled]
 - [Good: False]
 - [Bad: False]

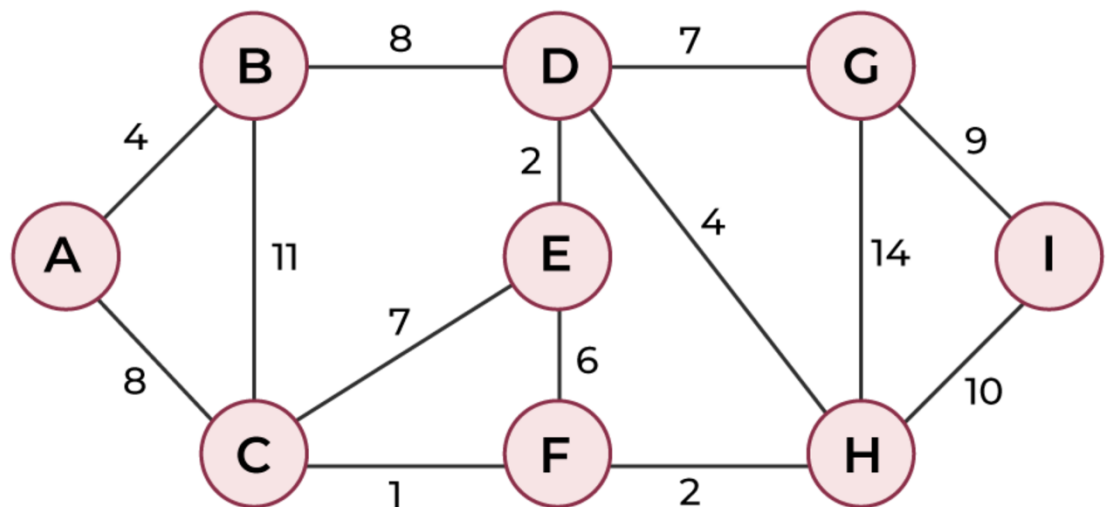
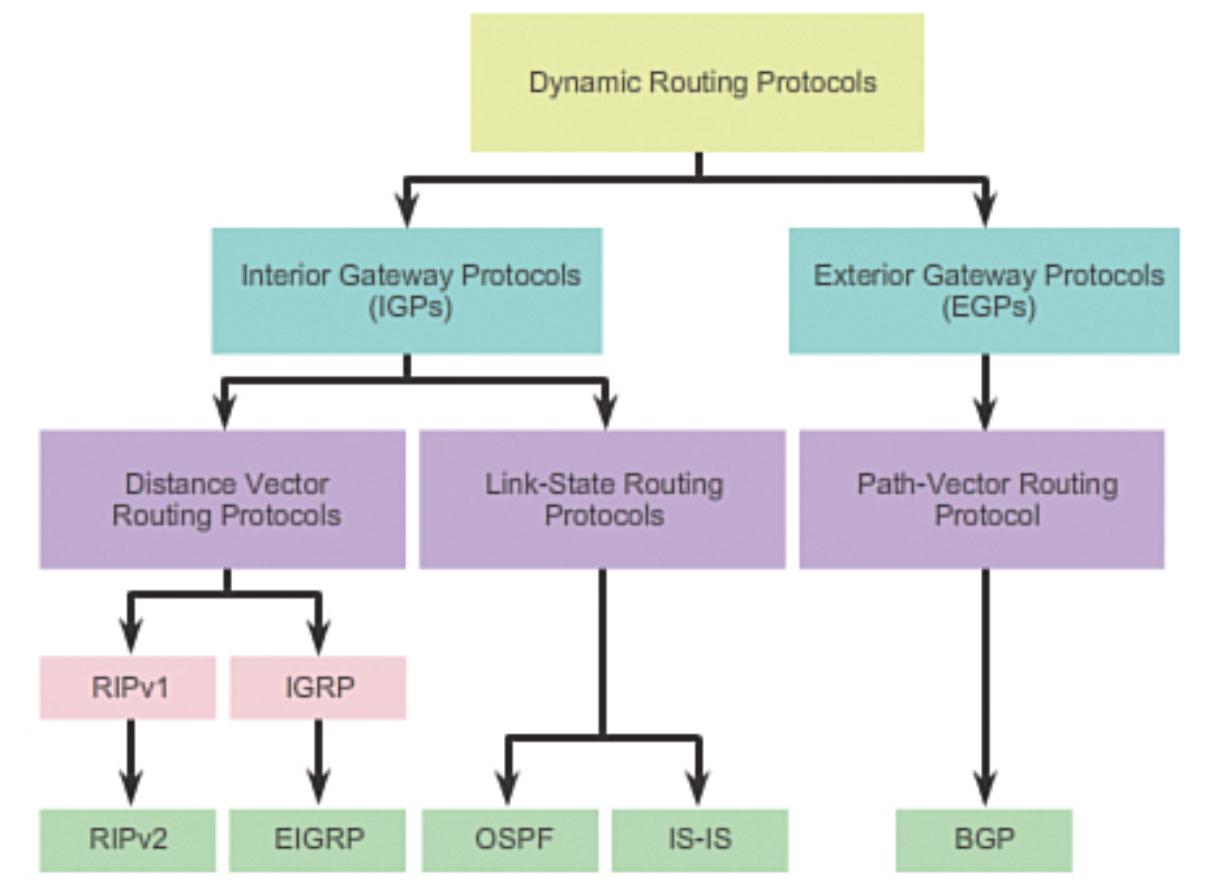
Source: 192.168.82.147 (192.168.82.147)

Destination: 192.243.232.2 (192.243.232.2)

[Source GeoIP: Unknown]

[Destination GeoIP: Unknown]

Transmission Control Protocol, Src Port: 57487 (57487), Dst Port: 80 (80), Seq: 1102, Ack: 883, Len: 1115



The acronym ARP stands for **Address Resolution Protocol** which is one of the most important protocols of the Data link layer in the [OSI model](#). It is responsible to find the hardware address of a host from a known IP address. There are three basic ARP terms.

Note: ARP finds the hardware address, also known as the Media Access Control (MAC) address, of a host from its known IP address.

