



Q22. Construct a minimal DFA over $\{a,b\}$ that accepts all strings having

- (i) At Least 2 a's and At Least 3 b's**
- (ii) At Least 2 a's and At Most 3 b's**
- (iii) At Most 2 a's and At Most 3 b's**
- (iv) Exact 2 a's and Exact 3 b's**

















(Theory of Computation)

Q1: The no. of DFA that can be drawn over $\Sigma = \{a, b\}$ with 2 states q_0 and q_1 having q_0 as the initial state is ?



(Theory of Computation)

Q2: How many will accept Σ^*



Q3: How many will accept Φ



(Theory of Computation)

Q4: How many DFA neither accept Φ nor Σ^* .



(Theory of Computation)

Q5: The no. of DFA over $\{0,1\}$ with two states is ?



(Theory of Computation)

Q6: The no. of DFA over $\{0,1\}$ with three states is ?



(Theory of Computation)

Formula count no. of DFA:





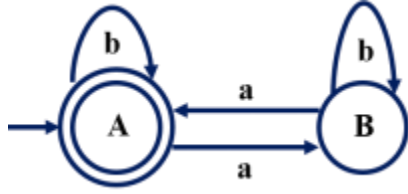
Operation on Finite Automata:

1. Union
2. Cross Product
3. Subtraction

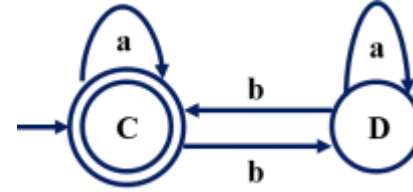
(Theory of Computation)



Example: $M_1 =$



$M_2 =$



Find: $M_1 \times M_2 = ?$

$M_1 + M_2 = ?$

$M_1 - M_2 = ?$







NFA Designing: Simple Design as compared to DFA

Q1. Construct NFA accepting a set of strings over $\{a, b\}$ in which each string of the language start with abb.

Q2. Construct NFA accepting a set of strings over {a, b} in which each string of the language ends with 'abb'



(Theory of Computation)

Q3. Construction of NFA accepting a set of strings over {a, b} in which each string of the language containing 'abb' as the substring.



(Theory of Computation)

Q4. Design a NFA for 2nd symbol from LHS is a, over {a, b}



Q5. Design NFA for 2nd symbol from RHS is a, over {a, b}



Q6. Design NFA for 3rd symbol from RHS is a, over {a, b}

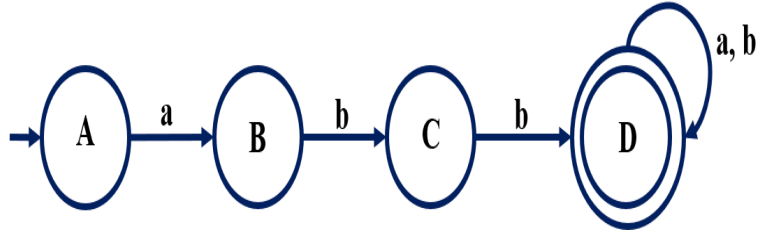




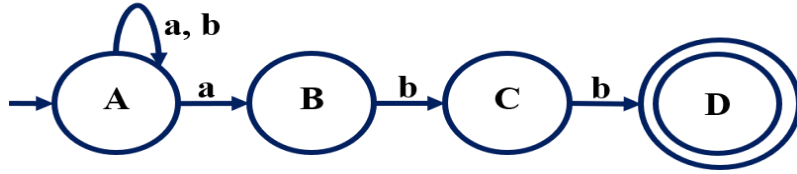


Conversion from NFA to DFA:

Q1. Convert the following NFA to DFA



Q2. Convert the following NFA to DFA



(Theory of Computation)

Q3. Design NFA for 3rd symbol from RHS is 'a', over $\Sigma = \{a, b\}$ and convert to DFA



Note: If nth symbol from RHS is a, over $\Sigma = \{a, b\}$. Then number of states in the corresponding DFA = 2^n

ϵ - NFA: NFA with ϵ - moves

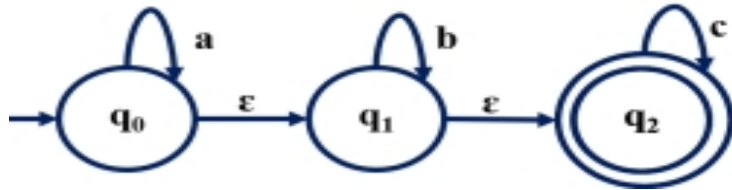




Conversion ϵ - NFA to NFA (or) Removal of ϵ - Move:

1-Find out all the ϵ - transitions from each state from Q . That will be called as ϵ - $\text{closur}(q_i)$, where $q_i \in Q$

ϵ - closure (q_i): Set of all those states of the automata (NFA with ϵ - transition) which can be reached from q_i on a path labeled by ϵ i.e., without consuming any input symbol.



$$\epsilon - \text{closure}(q_0) = \{q_0, q_1, q_2\}$$

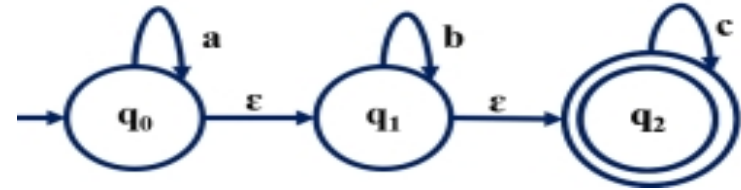
$$\epsilon - \text{closure}(q_1) = \{q_1, q_2\}$$

$$\epsilon - \text{closure}(q_2) = \{q_2\}$$

(Theory of Computation)

2-Then δ' transition can be obtained. The δ' transition means a ϵ - closure on δ moves

$$\delta' (q_i, x) = \epsilon - \text{closure} [\delta (\epsilon - \text{closure} (q_i), x)]$$



$$\epsilon - \text{closure} (q_0) = \{q_0, q_1, q_2\}$$

$$\epsilon - \text{closure} (q_1) = \{q_1, q_2\}$$

$$\epsilon - \text{closure} (q_2) = \{q_2\}$$



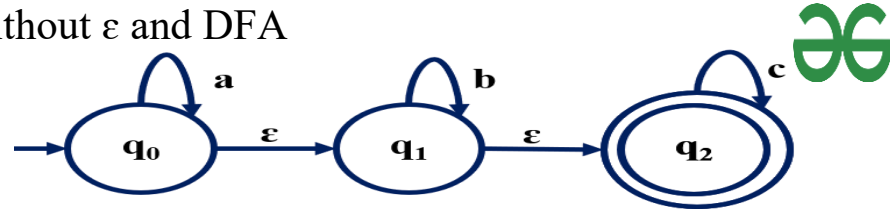
3. Repeat step 2 for each input symbol and each state of given NFA

4. Final State:

$$F' = \begin{cases} F \cup \{q\}, & \text{if } \varepsilon\text{-closure}(q) \text{ contains a state of } F \\ F & \text{otherwise} \end{cases}$$

(Theory of Computation)

Example: Convert the following NFA with ϵ to NFA without ϵ and DFA









Minimization of DFA: $\epsilon\text{-NFA} \rightarrow \text{NFA} \rightarrow \text{DFA} \rightarrow \text{Minimize DFA}$

DFA minimization stands for converting a given DFA to its equivalent DFA with minimum number of states for minimum DFA.

1. Reduce Unreachable State
2. Reduce Equivalent State

Equivalent States: p and q are equivalent ($p \approx q$) state

iff $\delta(p, x) \in F$ and $\delta(q, x) \in F$

(or)

$\delta(p, x) \notin F$ and $\delta(q, x) \notin F$

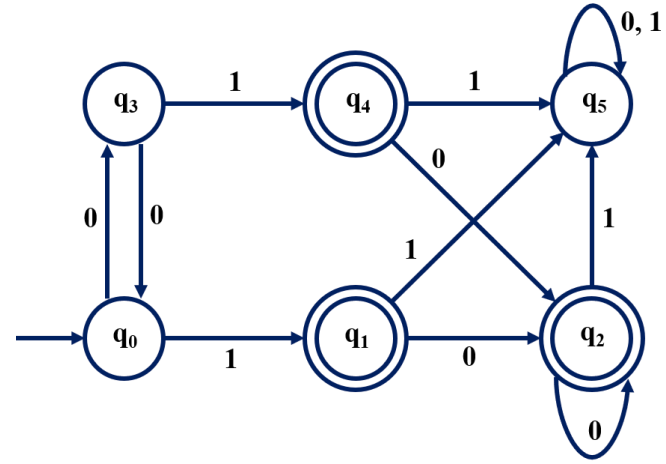


Two Method for Minimization of DFA:

1. Set Partition Method
2. Myhill Nerode Theorem

Set Partition Method:

Example: Minimize the following DFA

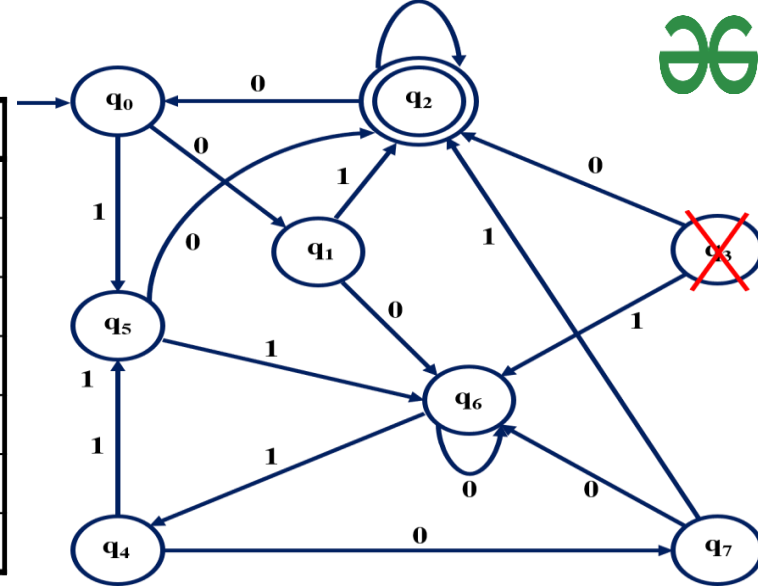




(Theory of Computation)

Example: Minimize the following DFA

Q/ Σ	0	1
$\rightarrow q_0$	q_1	q_5
q_1	q_6	q_2
$*q_2$	q_0	q_2
q_4	q_7	q_5
q_5	q_2	q_6
q_6	q_6	q_4
q_7	q_6	q_2





(Theory of Computation)

Finite Automata with output:



Machine

Moore Machine

“Output depends only present state”

Represented by 6 tuples

$= (Q, \Sigma, \delta, q_0, \Delta, \lambda)$, where

Q : Finite set of states

Σ : Input alphabet

δ : transition function $\delta : Q \times \Sigma \rightarrow Q$

q_0 : initial state $q_0 \in Q$

Δ : Finite set of output

λ : Output function $\lambda : Q \rightarrow \Delta$

Mealy Machine

“Output depends on the present state and input”

Represented by 6 tuples

$= (Q, \Sigma, \delta, q_0, \Delta, \lambda)$, where

Q : Finite set of states

Σ : Input alphabet

δ : transition function $\delta : Q \times \Sigma \rightarrow Q$

q_0 : initial state $q_0 \in Q$

Δ : Finite set of output

λ : Output function $\lambda : Q \times \Sigma \rightarrow \Delta$

Representation of Moore and Mealy Machine:





Design Moore and Mealy Machine:

Q1: Design a mealy and moore m/c over $\{0,1\}$ that produces output A if the no. of 1's in the input string is even otherwise produce output B

(Theory of Computation)

Q2: Construct a mealy and moore m/c that takes set of all strings over $\{0, 1\}$ and produce 'A' as O/P if input ends with '10' or produce 'B' as O/P if input ends with '11' otherwise produces 'C'





Q1: Design mealy m/c for

- (i) one's complement of binary no.
- (ii) two's complement of binary no. (input read from LSB to MSB)



Q2: Design a mealy m/c which reads the input from $(0 + 1)^*$ and produces the following outputs.

- (i) if input ends in 101, output is A
- (ii) if input ends in 110, output is B
- (iii) for other inputs, output is C



(Theory of Computation)

Conversion Moore to Mealy & Mealy to Moore m/c:









