

# Compiler Design

## Today's Class Topics

- Run time Environment ✓
- Activation Record ✓
- PYQ Discussion ✓



# Compiler Design

Run time Environment :-  $SL \rightarrow IR \rightarrow \text{m/Code} \rightarrow \text{Runtime Environment}$

Whatever necessary support required by O.S to run a Program is called Runtime environment :-

Ex:- fact(int n)

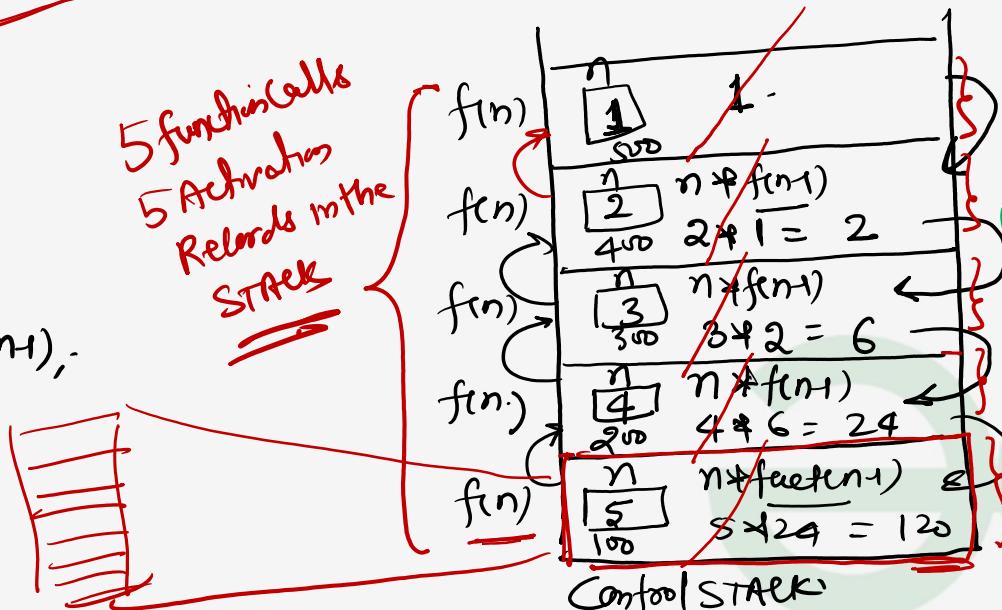
{ if ( $n \leq 1$ )  
return;

else

return  $n + \text{fact}(n)$ ;

}

5 function calls  
5 Activations  
Records in the  
STACK



Activation  
Records

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## Activation Records:

Activation records Contain the necessary information to run the procedure, it has 7 fields



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Activation Records: has 7-fields

{ Holds the data that is local to the execution of the function }

{ Stores the values that arises in the execution of an expression }

{ Store the Address of Activation record of the caller function }

{ Store the information of data which is outside the Local Scope (i.e. data of caller function) }

{ Used by the called procedure, to return a value to calling function }

Activation Record
local data
Temporary Values
Saved m/c status
Control Link / Dynamic Link
Access Link / Static Link
Return Value
Actual parameters

{ The field for Actual parameters is used by the Calling Procedure to Supply parameters to the Called procedure }

(Stores m/c status such as register, Program Counter etc. before the procedure is called. Hold the information about status of machine just before the function call)

Ex:  $A() \quad /* \text{After or calling function} */$

$\sum int a, b;$

=

$B(); \quad /* \text{Called function} */$

600

{

$B()$

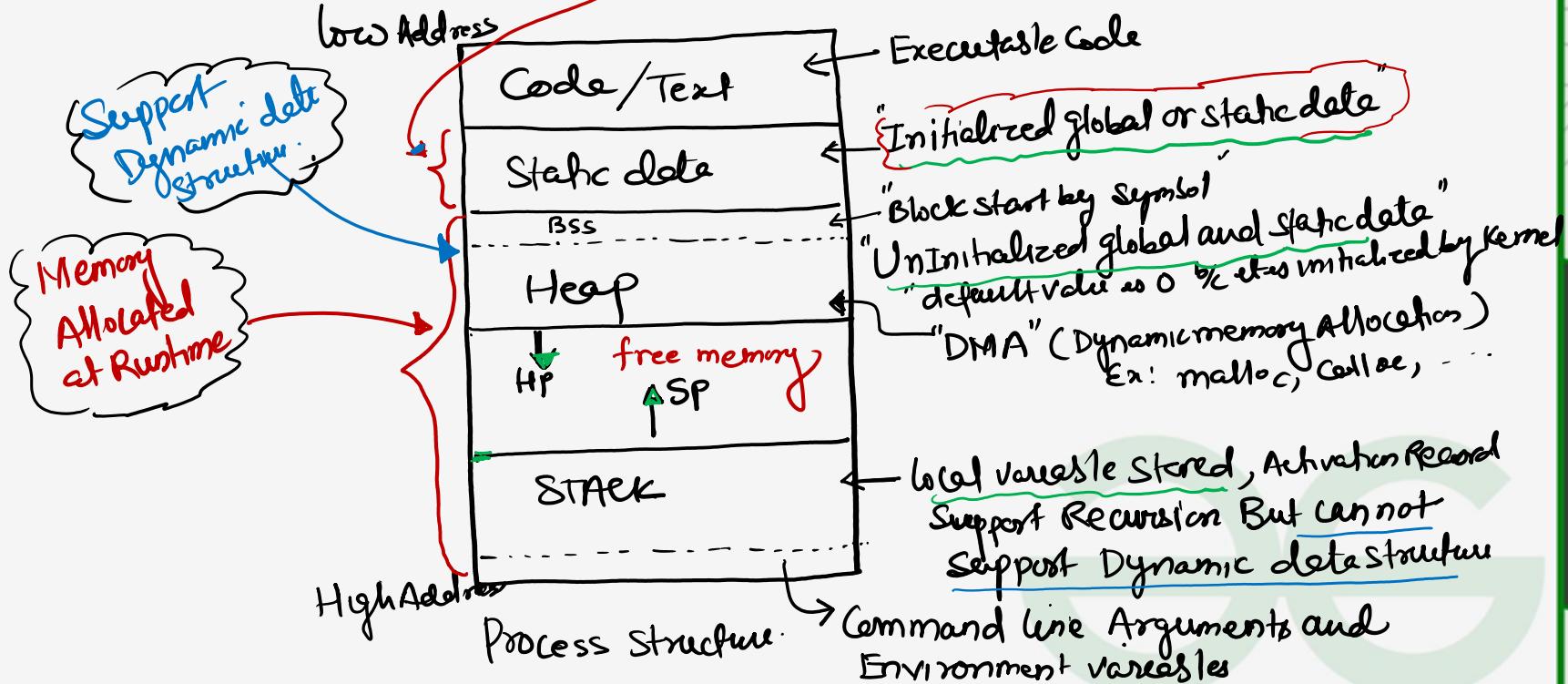
$\sum int c;$

C = a+b

=

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Runtime Environment of C-program : {  
memory allocation at Compile time it is fixed, it can not support Dynamic destructure}



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Ex-

int  $x = 10$ ,  $j$ ;

fun ( int  $x$  )

{ static int  $y = 10$ ,  $z$ ;

int  $a = 10, b;$

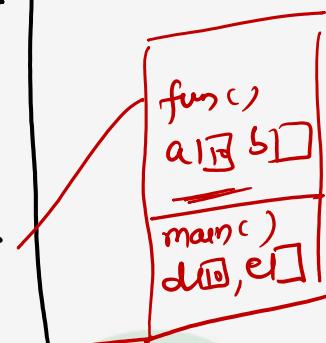
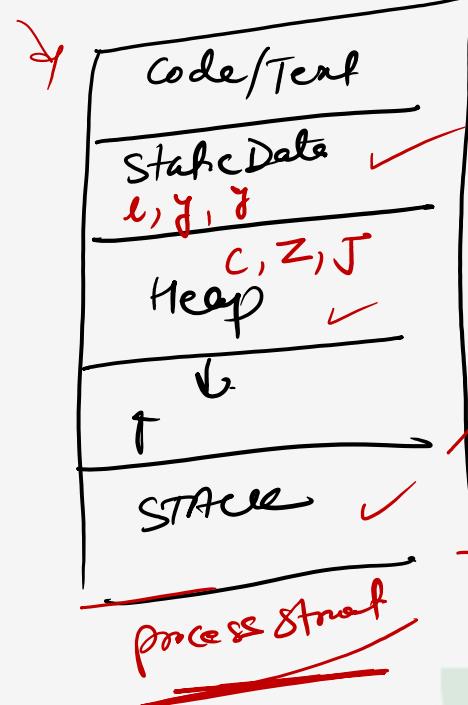
}

main( )

{ static int  $y = 20$ ,  $c$ ;

int  $d = 10, e;$

} fun( )



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## Static Allocation:

- 1) Memory Allocation is done at Compile time
- 2) Binding don't change at runtime
- 3) Recursion is not Supported.
- 4) Size of data objects must be Known at Compile time
- 5) Dynamic data structure not Supported

## Stack Allocation:

- 1) Recursion Supported
- 2) local variable belongs to new Activation Record.
- 3) Dynamic data structure not supported
- 4) local variables can not be refined once Activation end.

## Heap Allocation:

- 1) Allocation and deallocation will be done at any time based on user requirement
- 2) Recursion Supported
- 3) Dynamic data structure Supported

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# Important Topics

- 1) Phases of Compiler  
2) Count No. of Tokens  
3) Errors  
4) Parsers → First & Follow, Left Recursion, Left factoring  
→ LL(1) Parser  
→ SLR(1) & LR(0) Parser  
→ LR(1) Parser  
→ LALR Parser  
→ SGR, YLR Conflict  
5) SDT  
6) SSA  
7) DAG  
8) Control flow Graph (CFG) & Live ranges Analysis

IS

A set of four handwritten numbers arranged in a cluster. The top-left number is '59' inside a circle. The top-right number is '7' inside a circle. The bottom-left number is '2011' underlined and inside a large oval. The bottom-right number is '14' inside a circle.

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# Compiler Design



# Compiler Design



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Q-1: The number of tokens in the following C statement is

printf("i = %d, &i = %ox", i, &i);

- (A) 3
- (B) 26
- (C) 10 ✓
- (D) 21

Q-2: In a compiler, keywords of a language are recognized during

- (A) parsing of the program
- (B) the code generation
- (C) the lexical analysis of the program
- (D) dataflow analysis



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**Q-3:** Which one of the following statements is FALSE?

- (A) Context-free grammar can be used to specify both lexical and syntax rules.
- (B) Type checking is done before parsing.
- (C) High-level language programs can be translated to different Intermediate Representations.
- (D) Arguments to a function can be passed using the program stack

**Q-4:** Incremental-Compiler is a compiler

- (A) which is written in a language that is different from the source language
- (B) compiles the whole source code to generate object code afresh
- (C) compiles only those portion of source code that have been modified.
- (D) that runs on one machine but produces object code for another machine



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**Q-5:** A lexical analyzer uses the following patterns to recognize three tokens  $T_1$ ,  $T_2$ , and  $T_3$  over the alphabet {a,b,c}.

$T_1: a?(b|c)^*a$

$T_2: b?(a|c)^*b$

$T_3: c?(b|a)^*c$

Note that 'x?' means 0 or 1 occurrence of the symbol x. Note also that the analyzer outputs the token that matches the longest possible prefix.

If the string  $bbaacabc$  is processed by the analyzer, which one of the following is the sequence of tokens it outputs?

- (A)  $T_1T_2T_3$
- (B)  $T_1T_1T_3$
- (C)  $T_2T_1T_3$
- (D)  $T_3T_3$



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**Q-6:** Consider the following two statements:  
~~False~~ P: Every regular grammar is LL(1)

**T** Q: Every regular set has a LR(1) grammar.  
Which of the following is TRUE?

(C) P is false and Q is true

**Q-7:** A bottom-up parser generates:

**(A)** Left-most derivation in reverse  
**(B)** Right-most derivation in reverse  
**(C)** Left-most derivation  
**(D)** Right-most derivation

Ambigu

Inns

RL → In Am

~~(C)~~

UR

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**Q-8:** Consider the following two sets of LR(1) items of an LR(1) grammar.

I<sub>0</sub>  
X → c.X, c/d  
X → .cX, c/d  
X → .d, c/d

I<sub>1</sub>  
X → c.X, \$  
X → .cX, \$  
X → .d, \$

Dot

X → c.X, c/d/\$  
X → .cX, c/d/\$  
X → .d, c/d/\$

X → .c

X → .,

Which of the following statements related to merging of the two sets in the corresponding LALR parser is/are FALSE?

- P Cannot be merged since look aheads are different.
- F Can be merged but will result in S-R conflict.
- F Can be merged but will result in R-R conflict.
- F Cannot be merged since goto on c will lead to two different sets.
- (A) 1 only
- (B) 2 only
- (C) 1 and 4 only
- (D) 1, 2, 3, and 4

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- Q-9: The grammar  $S \rightarrow aSa \mid bS \mid c$  is
- (A) LL(1) but not LR(1)  
(B) LR(1) but not LL(1)  
(C) Both LL(1) and LR(1)  
(D) Neither LL(1) nor LR(1)

LL(1) → SLR(1) →

- Q-10: Match all items in Group 1 with correct options from those given in Group 2.

**Group 1**

- P. Regular expression  
Q. Pushdown automata  
R. Dataflow analysis  
S. Register allocation

**Group 2**

1. Syntax analysis  
2. Code generation  
3. Lexical analysis  
4. Code optimization

- (A) P-4, Q-1, R-2, S-3  
(B) P-3, Q-1, R-4, S-2  
(C) P-3, Q-4, R-1, S-2  
(D) P-2, Q-1, R-4, S-3

P - 3, Q - 1, R - 4, S → 2

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Q-11: An LALR(1) parser for a grammar G can have shift-reduce (S-R) conflicts if and only if

- (A) the SLR(1) parser for G has S-R conflicts
- (B) the LR(1) parser for G has S-R conflicts
- (C) the LR(0) parser for G has S-R conflicts
- (D) the LALR(1) parser for G has reduce-reduce conflicts

Q-12: Which one of the following is a top-down parser?

- (A) Recursive descent parser.
- (B) Operator precedence parser.
- (C) An LR(k) parser.
- (D) An LALR(k) parser



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~~Q-12:~~ Consider the grammar with non-terminals  $N = \{S, C, S_1\}$ , terminals  $T = \{a, b, i, t, e\}$ , with  $S$  as the start symbol, and the following set of rules:

$$S \rightarrow iCtSS_1|a$$

$$S_1 \rightarrow eS|\epsilon$$

$$C \rightarrow b$$

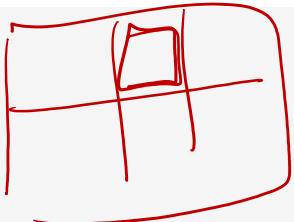
$LL(1) \rightarrow (\text{Non left Recur} \wedge \text{left factored} \wedge V \cap A^{\leq 1})$

The grammar is NOT  $LL(1)$  because:

- (A) it is left recursive
- (B) it is right recursive
- (C) it is ambiguous
- (D) It is not context-free.

$\text{left Recur} \vee V \text{ left factoring} \vee \text{Ambiguous} \rightarrow LL(1)$

$LL'(1) \cancel{\rightarrow} \text{left Recur} \vee \text{left fact} \vee V$ .



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~~Q-13:~~ A canonical set of items is given below

$S \rightarrow L \cdot R$

$Q \rightarrow R \cdot$

On input symbol  $\langle$  the set has

- (A) a shift-reduce conflict and a reduce-reduce conflict.
- (B) a shift-reduce conflict but not a reduce-reduce conflict.
- (C) a reduce-reduce conflict but not a shift-reduce conflict.
- (D) neither a shift-reduce nor a reduce-reduce conflict.

$$A \rightarrow \underline{AA} | (A) | \langle$$

—

○

—



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~~Q-14:~~ Consider the grammar defined by the following production rules, with two operators \* and +

$$\begin{aligned} S &\rightarrow T^* P \\ T &\rightarrow U \mid T^* U \\ P &\rightarrow Q + P \mid Q \\ Q &\rightarrow \text{Id} \\ U &\rightarrow \text{Id} \end{aligned}$$

$$\begin{array}{ccc} + & \triangleright & * \\ & \hline & + \leftarrow + \end{array}$$

Which one of the following is TRUE?

- (A) + is left associative, while \* is right associative
- (B) + is right associative, while \* is left associative
- (C) Both + and \* are right associative
- (D) Both + and \* are left associative

