



Welcome Geeks

# Topics to be covered

- React Basics: Components with States & Props
- Class Components vs. Functional Components
- Passing Data between Components
- Event Handling
- Setting States and Props
- Loading Data into State

# Class Components

```
class Car extends React.Component {  
  render() {  
    return <h2>Hi, I am a Car!</h2>;  
  }  
}
```

```
class Car extends React.Component {  
  render() {  
    return <h2>I am a {this.props.color} Car!</h2>;  
  }  
}
```

# Functions vs Class Components

- Before React 16.8, Class components were the only way to track state and lifecycle on a React component. Function components were considered "stateless".
- With the addition of Hooks, Function components are now equivalent to Class components. You will never need to use a Class component in React.
- Even though Function components are preferred, there are no current plans on removing Class components from React.

# Props

When React sees an element representing a user-defined component, it passes JSX attributes to this component as a single object which is called props.

```
function Welcome (props) {  
  return <>  
    <h1>Hello, {props.name}</h1>;  
    <h2>Hello, {props.batch}</h2>;  
  </>  
}  
  
<Welcome name="geeks" batch="22" />
```

# Props are read only

Whether you declare a component as a function or a class, it must never modify its own props.

```
function sum(a, b) {  
  return a + b;  
}
```

```
function withdraw(account, amount) {  
  account = account - amount;  
}
```

State allows React components to change their output over time in response to user actions, network responses, and anything else, without violating this rule.

# Functional Components

```
function Welcome() {  
  return <h1>Hello Geeks</h1>; // React Element (JSX)  
}
```

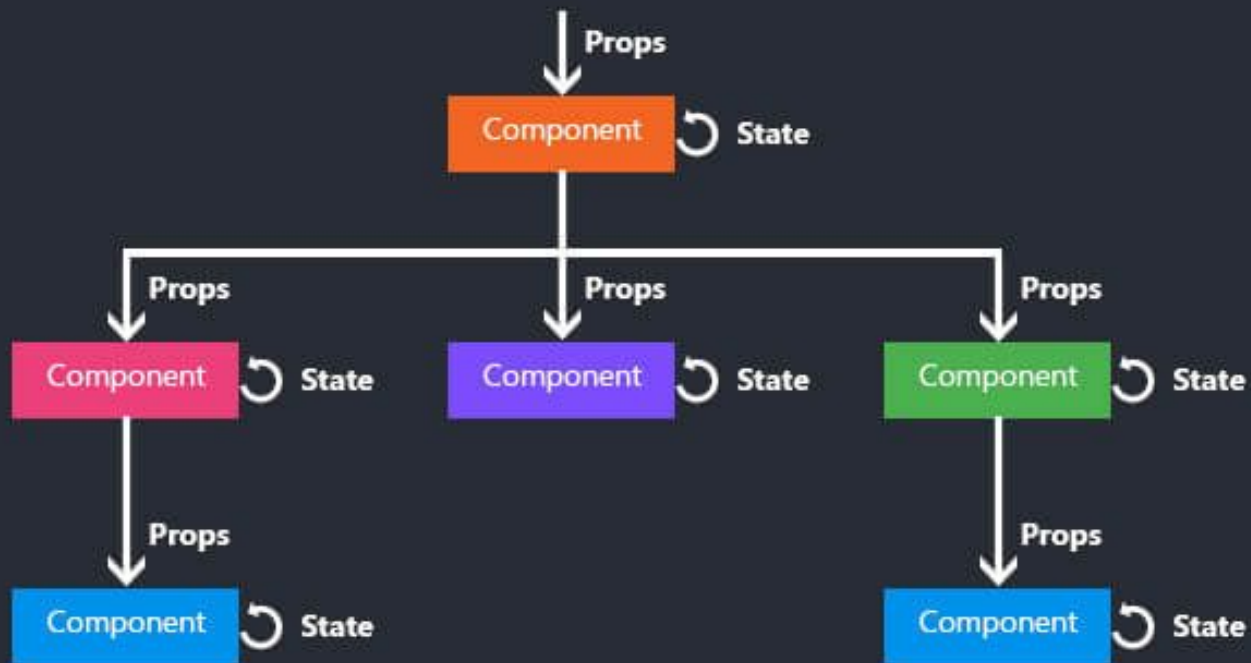
```
function Welcome (props) {  
  return <h1>Hello, {props.name}</h1>;  
}
```

```
function Welcome = (props) => {  
  return <h1>Hello, {props.name}</h1>;  
}
```

# State

- React components has a built-in state object.
- The state object is where you store property values that belongs to the component.
- When the state object changes, the component re-renders.





# Hooks

- Hooks allow function components to have access to state and other React features. Because of this, class components are generally no longer needed.
- Hooks allow us to "hook" into React features such as state and lifecycle methods.

# useState() Hook

useState() - It is a hook that allows you to add React state to functional components.

This returns a pair - the current state value and a function that lets you update it.

React will preserve this state between re-renders.

# Declaring state

```
const [text, setText] = useState("Hello");
```

```
const stateVariable = useState("Hello");
```

```
const text = stateVariable[0];  
const setText = stateVariable[1];
```

# Components

- Building blocks of any React App
- Lets you split the UI into independent, reusable pieces.
- Components are like JS functions. They accept arbitrary inputs (props) and return React Elements

Note: Always start components with a capital letter

# Accessing & Updating state

## Accessing state

- `<h1> {text} </h1>`

## Updating state

- `setText("Hi");`

# useEffect() Hook

- The useEffect Hook allows you to perform side effects in your components.
- Some examples of side effects are: fetching data, directly updating the DOM, and timers.
- useEffect accepts two arguments. The second argument is optional.

`useEffect(<function>, <dependency>)`

# useEffect() Hook

## 1. No dependency passed:

```
useEffect(() => {  
  console.log("Hello");  
  //Runs on every render  
});
```



# useEffect() Hook

## 1. An empty array:

```
useEffect(() => {  
  //Runs only on the first render  
}, []);
```

# useEffect() Hook

## 3. Props or state values:

```
useEffect(() => {  
  //Runs on the first render  
  //And any time any dependency value changes  
}, [prop, state]);
```