



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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## Assignment 6

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**Branch:** BE CSE

**Semester:** 5th

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**Section/Group:** Web Program.

### 1. Aim:- To Design and Implement a Complete Social Site

### 2. CODE:

#### Dashboard.php

```
<?php
// 1) Enable PHP error reporting
error_reporting(E_ALL);
ini_set('display_errors', 1);

// 2) Start session and connect to the database
session_start();
$conn = new mysqli("localhost", "root", "",
    "user_system"); if ($conn->connect_error) {
    die("Connection failed: " . $conn->connect_error);
}

// 3) (For testing) Simulate a logged-in user if none
exists if (!isset($_SESSION['email_or_phone'])) {
    $_SESSION['email_or_phone'] = 'test@example.com';
}
$email = $_SESSION['email_or_phone'];

// 4) Fetch the user's profile picture
$stmt = $conn->prepare("SELECT profile_pic FROM users WHERE email_or_phone = ?");
$stmt->bind_param("s", $email);
$stmt->execute();
$user = $stmt->get_result()->fetch_assoc();
$profilePic = $user['profile_pic'] ?? 'uploads/default-profile.png';

// 5) Fetch the count of pending friend requests
$noti_stmt = $conn->prepare("SELECT COUNT(*) AS total FROM friend_requests WHERE
receiver_email = ? AND status = 'pending'");
$noti_stmt->bind_param("s", $email);
$noti_stmt->execute();
$pending_count = $noti_stmt->get_result()->fetch_assoc()['total'];
?>
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Dashboard</title>
<style>
/* Layout */
body { display: flex; margin: 0; font-family: Segoe UI; background: #f4f6f8; }
```

```
.sidebar {
  width: 240px; background: #2c3e50; color:
  white; display: flex; flex-direction: column;
  align-items: center; padding-top: 30px; height:
  100vh;
}
.sidebar img {
  width: 100px; height: 100px; border-radius: 50%;
  border: 3px solid white; object-fit: cover; margin-bottom: 10px;
}
.sidebar h3 { margin-bottom: 20px; text-align: center; word-break: break-word; }
.sidebar a {
  color: white; text-decoration: none; padding: 12px 20px; width:
  100%; display: block; text-align: left; cursor: pointer;
}
.sidebar a:hover { background: #1abc9c; }

.main { flex: 1; padding: 30px; overflow-y: auto; }
.section { display: none; }
.section.active { display: block; animation: fadeIn 0.3s ease-in-out; }

/* Friend box */
.friend-box {
  display: flex; align-items: center; background:
  white; padding: 10px; margin-bottom: 10px;
  border-radius: 6px;
}
.friend-box img { width: 40px; height: 40px; border-radius: 50%; margin-right: 10px; }
.friend-box span { flex: 1; }
.friend-box button { margin-left: 5px; padding: 5px 10px; border-radius: 5px; }
.friend-box .reject { background: red; color: white; }

{
  background: white; height: 300px; overflow-y:
  auto; padding: 10px; border: 1px solid #ccc;
  border-radius: 8px;
}

@keyframes fadeIn {
  from { opacity: 0; transform:
  translateY(5px); } to { opacity: 1;
  transform: translateY(0); }
}
</style>
</head>
<body>

<!-- Sidebar -->
<div class="sidebar">
  
  <h3><?php echo htmlspecialchars($email); ?></h3>
  <a data-section="home">Home</a>
```

```
<a data-section="friends">Friends</a>
<a data-section="messages">Messages</a>
<a data-section="notifications">Notifications <strong id="noti-badge"><?php echo
    $pending_count > 0 ? "({$pending_count})" : ""; ?></strong></a>
<a data-section="scrap">Scrap</a>
<a data-section="post">Post</a>
<a data-section="setting">Setting</a>
<a data-section="game">Game</a>
<a data-section="groupchat">Group Chat</a>
<a href="logout.php">Logout</a>
</div>
```

```
<div class="main">
```

```
<!-- Home -->
<div id="home" class="section active">
    <h2>Welcome, <?php echo htmlspecialchars($email); ?>!</h2>
    <button onclick="showSection('upload')"><img alt="upload icon" data-bbox="540 425 565 440" style="vertical-align: middle;"/> Update Profile Picture</button>
</div>
```

```
<!-- Upload -->
<div id="upload" class="section">
    <h3><img alt="upload icon" data-bbox="245 505 270 520" style="vertical-align: middle;"/> Upload Profile Picture</h3>
    <form action="upload.php" method="POST" enctype="multipart/form-data">
        <input type="file" name="profile_pic" required><br><br>
        <input type="hidden" name="email_or_phone" value="<?php echo
            htmlspecialchars($email);
        ?>">
        <button type="submit">Upload</button>
    </form>
</div>
```

```
<!-- Friends -->
<div id="friends" class="section">
    <h3><img alt="search icon" data-bbox="245 695 270 715" style="vertical-align: middle;"/> Search Friends</h3>
    <form action="search_friend.php" method="POST">
        <input type="text" name="search_query" required>
        <button type="submit">Search</button>
    </form>
    <hr>
    <h3><img alt="friend requests icon" data-bbox="245 805 270 825" style="vertical-align: middle;"/> Friend Requests</h3>
    <?php
        $rq = $conn->prepare("SELECT sender_email FROM friend_requests
        WHERE receiver_email=? AND status='pending'");
        $rq->bind_param("s", $email);
        $rq->execute();
        $res = $rq-
        >get_result
        (); if ($res-
        >num_row
```

```

s) {
    while ($r = $res->fetch_assoc()) {
        $s =
        htmlspecialchars($r['sender_email']); echo "<div
        class='friend-box'>
            <img src='uploads/default-profile.png'><span>$s</span>
            <form style='display:inline' action='handle_request.php' method='POST'>
                <input type='hidden' name='sender_email' value='$s'>
                <input type='hidden' name='action' value='accept'>
                <button>Accept</button>
            </form>
            <form style='display:inline' action='handle_request.php' method='POST'>
                <input type='hidden' name='sender_email' value='$s'>
                <input type='hidden' name='action' value='reject'>
                <button class='reject'>Reject</button>
            </form>
        </div>";
    }
} else {
    echo "<p>No pending friend requests.</p>";
}
?>
<hr>

<h3><img alt="Friends icon" data-bbox="218 521 241 538"/> My Friends</h3>
<?php
    $fl = $conn->prepare(
        "SELECT CASE WHEN sender_email=? THEN receiver_email ELSE
        sender_email END AS friend_email
        FROM friend_requests
        WHERE (sender_email=? OR receiver_email=?) AND status='accepted'"
    );
    $fl->bind_param("sss", $email, $email, $email);
    $fl->execute();
    $fs = $fl->get_result();
    while ($f = $fs->fetch_assoc()) {
        $fe =
        htmlspecialchars($f['friend_email']
    ); echo "<div class='friend-box'>
            <img src='uploads/default-profile.png'><span>$fe</span>
            <form action='unfriend.php' method='POST'>
                <input type='hidden' name='friend_email' value='$fe'>
                <button class='reject'>Unfriend</button>
            </form>
        </div>";
    }
?>
</div>

<!-- Messages -->
<div id="messages" class="section">
    <h3><img alt="Chat icon" data-bbox="218 961 241 978"/> Chat with Friend</h3>

```

```

<select id="friend-selector" onchange="loadMessages(this.value)">
  <option disabled selected>Choose a friend</option>
  <?php
    $fl->execute();
    $fs = $fl->get_result();
    while ($f = $fs->fetch_assoc()) {
      $fe =
        htmlspecialchars($f['friend_email']
    ); echo "<option
      value='$fe'>$fe</option>";
    }
  ?>
</select>
<div id="chat-box"></div>
</div>

<!-- Notifications -->
<div id="notifications" class="section">
  <h3>🔔 Friend Request Notifications</h3>
  <?php
    $nq = $conn->prepare(
      "SELECT
        sender_email, sent_at
      FROM
        friend_requests
      WHERE receiver_email=? AND
        status='pending' ORDER BY sent_at
      DESC"
    );
    $nq->bind_param("s", $email);
    $nq->execute();
    $noti = $nq-
      >get_result(); if
    ($noti-
      >num_rows) {
      while ($n = $noti->fetch_assoc()) {
        $s = htmlspecialchars($n['sender_email']);
        $t = date("d M Y, h:i A", strtotime($n['sent_at']));
        echo "<p>👤 <strong>$s</strong> sent you a request <small>($t)</small></p>";
      }
    } else {
      echo "<p>No new notifications.</p>";
    }
  ?>
</div>

<!-- Placeholder Sections -->
<div id="scrap" class="section"><h3>📦 Scrap - Coming Soon</h3></div>
<div id="post" class="section"><h3>📝 Post - Coming Soon</h3></div>
<div id="setting" class="section"><h3>⚙️ Settings - Coming Soon</h3></div>

```

```
<div id="game" class="section"><h3><img alt="Game Controller Icon" data-bbox="475 120 495 135"/> Game - Coming Soon</h3></div>
<div id="groupchat" class="section"><h3><img alt="Group Chat Icon" data-bbox="510 140 530 155"/> Group Chat - Coming Soon</h3></div>
```

```
</div>
```

```
<!-- JavaScript -->
```

```
<script>
```

```
// Test JS
```

```
load alert("JS
```

```
is
```

```
working!");
```

```
// Show a given
```

```
section function
```

```
showSection(id) {
```

```
    document.querySelectorAll('.section').forEach(s => s.classList.remove('active'));
    document.getElementById(id).classList.add('active');
```

```
    document.getElementById(id).classList.add('active');
}
```

```
// Sidebar navigation
```

```
document.querySelectorAll('.sidebar a[data-section]').forEach(a => {
```

```
    a.addEventListener('click', e => {
```

```
        e.preventDefault();
```

```
        showSection(a.getAttribute('data-
        section'));
    });
```

```
});
```

```
// Update notification badge
```

```
periodically function
```

```
updateNotificationBadge() {
```

```
    fetch('get_notification_count.php')
```

```
        .then(r => r.text())
```

```
        .then(t => {
```

```
            document.getElementById('noti-badge').textContent = parseInt(t) > 0 ? `(${t})` : "";
```

```
        });
```

```
}
```

```
updateNotificationBadge();
```

```
setInterval(updateNotificationBadge, 10000);
```

```
// Load chat messages
```

```
function
```

```
loadMessages(friend)
```

```
{
```

```
    const box = document.getElementById('chat-
    box'); box.innerHTML =
```

```
    '<em>Loading...</em>';
```

```
    fetch('fetch_messages.php?receiver=' + encodeURIComponent(friend))
```

```
        .then(r => r.json())
```

```
        .then(data =>
```

```
            {
```

```
                box.innerH
```

```

    TML = ";
    data.forEac
    h(m => {
        const d = document.createElement('div');

        d.textContent = `${m.sender_email} == <?php echo json_encode($email); ?> ?
        'You' : m.sender_email}: ${m.message}`;
        box.appendChild(d);
    });
    });
}
</script>
</body>
</html>

```

## fetch\_messages.php

```

<?php session_start();
header('Content-Type: application/json');
$conn = new mysqli("localhost", "root", "", "user_system");

if (!isset($_SESSION['email_or_phone']) ||
    !isset($_GET['receiver'])) { echo json_encode([]);
    exit;
}

$sender = $_SESSION['email_or_phone'];
$receiver = $_GET['receiver'];

$stmt = $conn->prepare("SELECT sender_email, message FROM
    messages WHERE (sender_email = ? AND
    receiver_email = ?)
    OR (sender_email = ? AND
    receiver_email = ?) ORDER BY
    sent_at ASC");
$stmt->bind_param("ssss", $sender, $receiver, $receiver, $sender);
$stmt->execute();
$result = $stmt->get_result();

$messages = [];
while ($row = $result->fetch_assoc()) {
    $messages[] = $row;
}

echo json_encode($messages);

```

## send\_message.php

```

<?php session_start();
$conn = new mysqli("localhost", "root", "", "user_system");

if (!isset($_SESSION['email_or_phone'], $_POST['receiver_email'],
    $_POST['message'])) { exit("Invalid input");

```

```

    }

    $sender = $_SESSION['email_or_phone'];
    $receiver = $_POST['receiver_email'];
    $message = trim($_POST['message']);

    if ($message !== "") {
        $stmt = $conn->prepare("INSERT INTO messages (sender_email,
        receiver_email, message) VALUES (?, ?, ?)");
        $stmt->bind_param("sss", $sender, $receiver, $message);
        $stmt->execute();
    }

    header("Location:
    dashboard.php");
    exit;

```

## search\_friend.php

```

i_set('dis
play_err
ors', 1);
session_
start();

$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error)
{
die("Connection failed: " . $conn->connect_error);
}

$currentUser = $_SESSION['email_or_phone'];
$search = $_POST['search_query'] ?? "";

$sql = "SELECT email_or_phone
FROM users WHERE
email_or_phone LIKE ?
AND email_or_phone != ?";
$searchTerm = '%' . $search . '%';
$stmt = $conn->prepare($sql);
$stmt->bind_param("ss", $searchTerm, $currentUser);
$stmt->execute();
$result = $stmt->get_result();
?>

<!DOCTYPE html>
<html>
<head>
<title>Friend Search Results</title>

<style>
body{

```





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```
font-
family:
Arial;
padding
: 20px;
}
.user {
backgrou
nd:
#f9f9f9;
padding:
12px;
margin-
bottom:
10px;
border-
radius:
6px;
}
button {
background:
#28a745;
color:
white;
paddin
g: 6px
10px;
border:
none;
border-
radius:
4px;
cursor:
pointer;
}
</style>
</head>
<body>

<h2><img alt="magnifying glass icon" data-bbox="250 765 275 785"/> Results for "<?php echo htmlspecialchars($search); ?>"</h2>
<a href="dashboard.php"><img alt="back arrow icon" data-bbox="415 785 440 805"/> Back to Dashboard</a><br><br>

<?php
if ($result->num_rows > 0) {
while ($row = $result->fetch_assoc()) {
$email = htmlspecialchars($row['email_or_phone']);

// Check if a friend request already exists
$check = $conn->prepare("SELECT status FROM
friend_requests WHERE sender_email
= ? AND receiver_email = ?");
$check->bind_param("ss", $currentUser, $row['email_or_phone']);
```

```

$check->execute();
$check_result = $check->get_result();

echo "<div

class='user'><strong>$email</strong>

"; if ($check_result->num_rows > 0)

{
    $req = $check_result->fetch_assoc();
    $status = ucfirst($req['status']);
    echo "<span class='status'>($status)</span>";
} else {
    echo "<form method='POST' action='send_request.php' style='display:inline;
margin-left: 10px;'>
        <input type='hidden' name='receiver_email' value='$email'>
        <button type='submit'>Send Friend Request</button>
    </form>";
}

echo "</div>";
}
} else {
echo "<p> No users found.</p>";
}
?>

</body>
</html>

```

## send\_request.php

```

<?php session_start();
$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {
die("Connection failed: " . $conn->connect_error);
}

$sender = $_SESSION['email_or_phone'];
$receiver = $_POST['receiver_email'];

// Check if request already exists
$check = $conn->prepare("SELECT * FROM friend_requests WHERE sender_email = ?
AND receiver_email = ?");
$check->bind_param("ss", $sender, $receiver);
$check->execute();
$result = $check->get_result();

if ($result->num_rows > 0) {

```

```

echo " ! You've already sent a request to this user.";
    } else {
// Insert new request
    $insert = $conn->prepare("INSERT INTO friend_requests (sender_email, receiver_email,
    status) VALUES (?, ?, 'pending')");
    $insert->bind_param("ss", $sender, $receiver);

    if ($insert->execute()) {
        echo "✅ Friend request sent to $receiver!";
    } else {
        echo "❌ Failed to send request.";
    }
}
?>

<br><br>
<a href='dashboard.php'>Back to Dashboard</a>

```

## handle\_request.php

```

<?php session_start();
$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {
die("Connection failed: " . $conn->connect_error);
}

$receiver = $_SESSION['email_or_phone'];
$sender = $_POST['sender_email'];
$action = $_POST['action'];

if ($action === 'accept') {
$status = 'accepted';
    } else {
        $status = 'rejected'; // Or you can use 'blocked' if you prefer
    }

    $update = $conn->prepare("UPDATE friend_requests SET status = ? WHERE
    sender_email = ? AND receiver_email = ?");
    $update->bind_param("sss", $status, $sender,
    $receiver); if ($update->execute()) {
        echo "✅ Friend request has been $status.";
    } else {
        echo "❌ Failed to update request.";
    }
}

echo "<br><br><a href='dashboard.php'>Back to Dashboard</a>";
?>

```

## unfriend.php

```

<?php session_start();
$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {

```

```

die("Connection failed: " . $conn->connect_error);
}

$current_user = $_SESSION['email_or_phone'];
$friend_email = $_POST['friend_email'] ?? "";

if ($friend_email) {
$stmt = $conn-
>prepare(" DELETE
FROM friend_requests
WHERE ((sender_email = ? AND
receiver_email = ?) OR (sender_email = ?
AND receiver_email = ?)) AND status =
'accepted'
");
$stmt->bind_param("ssss", $current_user, $friend_email, $friend_email, $current_user);

if ($stmt->execute()) {
header("Location:
dashboard.php"); exit();
} else {
echo "    Failed to unfriend.";
}
} else {
echo "    Invalid request.";
}
?>

```

## register.html

```

<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Register</title><style> body{
background: #f1f1f1;
font-family: Arial, sans-
serif; display: flex;
justify-
content:
center; align-
items: center;
height:
100vh;
margin: 0;
}
.container {
backgroun
d: #fff;
padding:
30px;
border-radius: 10px;

```



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```
    box-shadow: 0 0 15px
    rgba(0,0,0,0.1); width: 350px;
}
h2 {
    text-align:
    center;
    color:
    #333;
}
input,
    button {
        width:
        100%;
        padding:
        12px;
        margin:
        10px 0;
        border-
        radius:
        5px;
        border: 1px solid #ccc;
    }
    button {
        background-color:
        #007bff; color: white;
        font-size:
        16px;
        border:
        none;
    }
    button:hover {
        background-color: #0069d9;
    }
</style>
</head>
<body>
<form method="POST" action="register.php" class="container">
    <h2>Register</h2>
    <input type="text" name="email_or_phone" placeholder="Email or Phone" required>
    <input type="password" name="password" placeholder="Password" required>
        <input type="password" name="confirm_password" placeholder="Confirm
        Password" required>
    <button type="submit">Register</button>
    <p style="text-align:center; margin-top:
    15px;"> Already have an account?
    <a href="login.html">Login here</a>
    </p>
</form>
</body>
</html>
```

## register.php

```
<?php
error_reportin
g(E_ALL);
ini_set('displa
y_errors', 1);

$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {
die("Connection failed: " . $conn->connect_error);
}

$email_or_phone = trim($_POST['email_or_phone']);
$password = trim($_POST['password']);
// Check if user already exists
$check = $conn->prepare("SELECT id FROM users WHERE email_or_phone = ?");
$check->bind_param("s", $email_or_phone);
$check->execute();
$check->store_result();

if ($check->num_rows > 0) {
echo "✗ User already registered! <a href='login.html'>Login
here</a>"; exit;
}

// Hash the password
$hashedPassword = password_hash($password, PASSWORD_DEFAULT);

// Insert new user
$stmt = $conn->prepare("INSERT INTO users (email_or_phone, password,
login_attempts, status, profile_pic) VALUES (?, ?, 0, 'active', 'uploads/default-
profile.png')");
$stmt->bind_param("ss", $email_or_phone, $hashedPassword);

if ($stmt->execute()) {
echo "✓ Registration successful! <a href='login.html'>Login now</a>";
} else {
✗ echo " Error: " . $stmt->error;
}
?>
```

## login.html



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```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Login</title><style> body{
  background: #f4f4f4;
  font-family: Arial, sans-
  serif; display: flex;
  justify-
  content:
  center; align-
  items: center;
  height:
  100vh;
  margin: 0;
}
.container {
  background
  : white;
  padding:
  30px;
  border-
  radius:
  10px;
  box-shadow: 0 0 10px
  rgba(0,0,0,0.1); width: 350px;
}
input,
  button {
    width:
    100%;
    padding:
    12px;
    margin:
    10px 0;
    border-
    radius:
    5px;
    border: 1px solid #ccc;
  }
  button {
    background:
    #28a745; color:
    white;
    border: none;
  }
  button:hover {
    background:
    #218838;
  }
</style>
</head>
```



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```
<body>
<div class="container">
  <h2>Login</h2>
  <form method="POST" action="login.php">
    <input type="text" name="email_or_phone" placeholder="Email or Phone" required>
    <input type="password" name="password" placeholder="Password" required>
    <button type="submit">Login</button>
  </form>
</div>
</body>
</html>
```

## login.php

```
<?php session_start();
error_reporting(
    E_ALL);
ini_set('display_errors', 1);

// Connect to DB
$conn = new mysqli("localhost", "root", "",
    "user_system"); if ($conn->connect_error) {
    die("Connection failed: " . $conn->connect_error);
}

// Get user input
$email_or_phone = trim($_POST['email_or_phone'] ?? "");
$password_input = trim($_POST['password'] ?? "");

// Lookup user
$stmt = $conn->prepare("SELECT * FROM users WHERE email_or_phone = ?");
$stmt->bind_param("s", $email_or_phone);
$stmt->execute();
$result = $stmt->get_result();

if ($result->num_rows === 1) {
    $user = $result->fetch_assoc();

    // Check if account is locked
    if ($user['status'] === 'locked') {
        echo "❌ Account is locked due to too many failed
        attempts."; exit;
    }

    // ✅ Verify hashed password
    if (password_verify($password_input, $user['password'])) {
        // Reset login attempts
        $reset = $conn->prepare("UPDATE users SET login_attempts = 0 WHERE email_or_phone
```



```
= ?");
$reset->bind_param("s", $email_or_phone);
$reset->execute();

$_SESSION['email_or_phone'] =
$email_or_phone; header("Location:
dashboard.php");
exit();
} else {
// Incorrect password: increase attempts
$attempts =
$user['login_attempts'] + 1; if
($attempts >= 3) {
    $lock = $conn->prepare("UPDATE users SET login_attempts = ?, status = 'locked'
    WHERE email_or_phone = ?");
} else {
    $lock = $conn->prepare("UPDATE users SET login_attempts = ? WHERE
    email_or_phone
=
?")
;
}

$lock->bind_param("is", $attempts, $email_or_phone);
$lock->execute();

echo "✗ Incorrect password. Attempt $attempts of 3.";
}

} else {
✗ echo " No user found with that email or phone.";
}
?>
```

## upload.php

```
<?php
error_reporting(
E_ALL);
ini_set('display_errors', 1);
session_start();

// DB connection
$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {
die("Connection failed: " . $conn->connect_error);
}

// Get user email from POST
```

```
$email = $_POST['email_or_phone'];
$newFile = $_FILES['profile_pic'];

// Upload path
$target_dir = "uploads/";
$filename = time() . "_" . basename($newFile["name"]);
$target_file = $target_dir . $filename;

// Get current profile picture
$sql = "SELECT profile_pic FROM users WHERE email_or_phone = ?";
$stmt = $conn->prepare($sql);
$stmt->bind_param("s", $email);
$stmt->execute();
$result = $stmt->get_result();
$user = $result->fetch_assoc();
$sold_pic = $user['profile_pic'];

// Upload new image
if (move_uploaded_file($newFile["tmp_name"], $target_file)) {
// Delete old image if not default
if ($sold_pic !== 'uploads/default-profile.png' &&
file_exists($sold_pic)) { unlink($sold_pic);
}

// Update DB
$update = $conn->prepare("UPDATE users SET profile_pic = ? WHERE email_or_phone =
?");
$update->bind_param("ss", $target_file, $email);

if ($update->execute()) {
echo "✅ Profile picture updated
successfully!<br>"; echo "<a
href='dashboard.php'>Back to Dashboard</a>";
} else {
echo "❌ Failed to update database.";
}
} else {
echo "❌ Failed to upload file.";
}
?>
```

## dashboard.php

```
<?php
// 1) Enable error
reporting
error_reporting(E_ALL);
ini_set('display_errors',
1);

// 2) Start session and
```

```

connect session_start();
$conn = new mysqli("localhost", "root", "",
"user_system"); if ($conn->connect_error) {
die("Connection failed: " . $conn->connect_error);
}

// 3) Ensure a logged-in user (for testing—remove when real
login is in place) if (!isset($_SESSION['email_or_phone'])) {
$_SESSION['email_or_phone'] = 'test@example.com';
}

$email = $_SESSION['email_or_phone'];

// 4) Fetch profile picture
$stmt = $conn->prepare("SELECT profile_pic FROM users WHERE email_or_phone =
?");
$stmt->bind_param("s", $email);
$stmt->execute();
$user = $stmt->get_result()->fetch_assoc();
$profilePic = $user['profile_pic'] ?? 'uploads/default-profile.png';

// 5) Fetch pending notification count
$noti_stmt = $conn->prepare(
"SELECT COUNT(*) AS total FROM
friend_requests WHERE receiver_email = ?
AND status = 'pending'"
);
$noti_stmt->bind_param("s", $email);
$noti_stmt->execute();
$pending_count = $noti_stmt->get_result()->fetch_assoc()['total'];
?>
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Dashboard</title>
<style>
body { display:flex; margin:0; font-family:Segoe UI; background:#f4f6f8; }
.sidebar {
width:220px; background:#2c3e50;
color:white; display:flex; flex-
direction:column; align-items:center;
padding-top:30px; height:100vh;
}
.sidebar img {
width:100px; height:100px; border-radius:50%;
border:3px solid white; object-fit:cover; margin-bottom:10px;
}
.sidebar h3 { margin-bottom:20px; text-align:center; word-break:break-word; }
.sidebar a {
color:white; text-decoration:none; padding:12px 20px;
width:100%; display:block; text-align:left; cursor:pointer;
}
.sidebar a:hover { background:#1abc9c; }

```

```
.main { flex:1; padding:30px; overflow-y:auto; }
.section { display:none; }
.section.active { display:block; animation:fadeIn .3s ease-in-out; }
@keyframes fadeIn {
  from { opacity:0;
  transform:translateY(5px); } to {
  opacity:1; transform:translateY(0); }
}
</style>
</head>
<body>

<div class="sidebar">
  
  <h3><?php echo htmlspecialchars($email); ?></h3>
  <a data-section="home">Home</a>
  <a data-section="notifications">
    Notifications <strong id="noti-badge"><?php echo $pending_count>0?>("
    $pending_count.")": ""; ?></strong>
  </a>
  <a data-section="scrap">Scrap</a>
  <a data-section="post">Post</a>
  <a data-section="setting">Setting</a>
  <a data-section="game">Game</a>
  <a data-section="groupchat">Group Chat</a>
  <a href="logout.php">Logout</a>
</div>

<div class="main">
  <div id="home" class="section active">
    <h2>Welcome, <?php echo htmlspecialchars($email); ?>!</h2>
    <p>This is your dashboard home.</p>
  </div>

  <div id="notifications" class="section">
    <h2>🔔 Friend Request Notifications</h2>
    <?php
    $nq = $conn->prepare(
      "SELECT
      sender_email, sent_at
      FROM friend_requests
      WHERE receiver_email = ? AND status =
      'pending' ORDER BY sent_at DESC"
    );
    $nq->bind_param("s", $email);
    $nq->execute();
    $notes = $nq-
    >get_result(); if
    ($notes-
    >num_rows) {
      while ($n = $notes->fetch_assoc()) {
```

```

    $s = htmlspecialchars($n['sender_email']);
    $t = date("d M Y, h:i A", strtotime($n['sent_at']));
    echo "




```

```
unt.php')
    .then(r => r.text())
    .then(c => {
        document.getElementById('noti-badge').textContent = parseInt(c) > 0 ? `(${c})` : "";
    });
}
updateBadge();
setInterval(updateBadge,
10000);
</script>
</body>
</html>
```

## sql code

users Table (for login, registration, profile picture)

```
CREATE TABLE users (
id INT AUTO_INCREMENT
PRIMARY KEY, name
VARCHAR(100) NOT NULL,
email VARCHAR(100) UNIQUE NOT
NULL, password VARCHAR(255)
NOT NULL,
profile_picture VARCHAR(255) DEFAULT 'default.jpg'
);
```

friend\_requests Table

```
CREATE TABLE friend_requests (
id INT AUTO_INCREMENT PRIMARY KEY,
sender_id INT
NOT NULL,
receiver_id INT
NOT NULL,
status ENUM('pending', 'accepted', 'rejected', 'blocked') DEFAULT 'pending',
created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
FOREIGN KEY (sender_id) REFERENCES users(id) ON DELETE CASCADE,
FOREIGN KEY (receiver_id) REFERENCES users(id) ON DELETE CASCADE
);
```



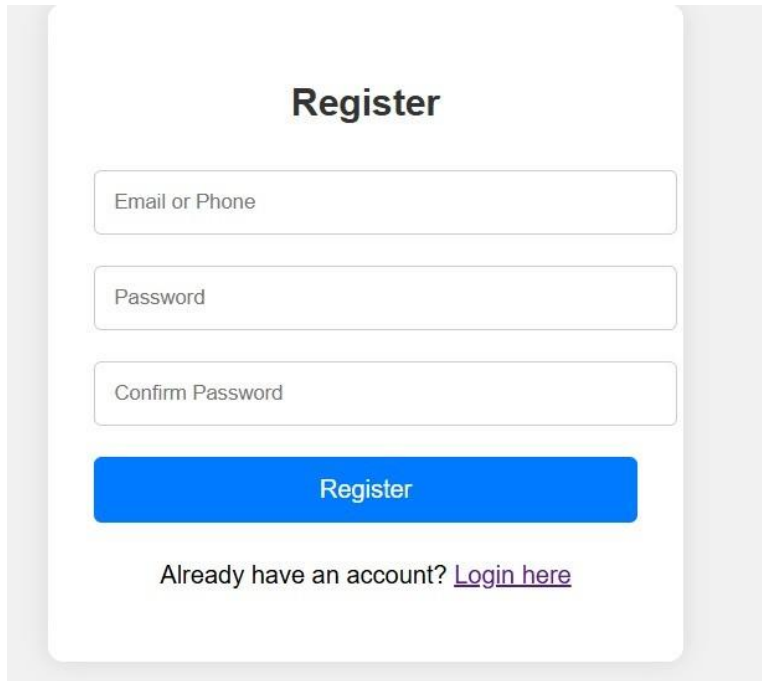
messages Table (for private chats - basic version)

```
CREATE TABLE messages (
id INT AUTO_INCREMENT PRIMARY KEY,
sender_id INT
NOT NULL,
receiver_id INT
NOT NULL,
message TEXT
NOT NULL,
sent_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
FOREIGN KEY (sender_id) REFERENCES users(id) ON DELETE CASCADE,
FOREIGN KEY (receiver_id) REFERENCES users(id) ON DELETE CASCADE
);
```

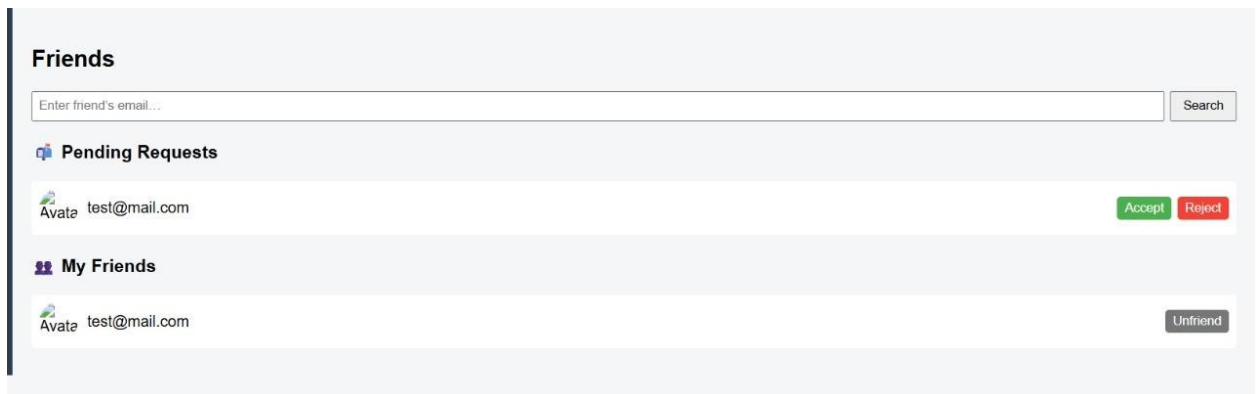
notifications Table (for showing friend request/message alerts)

```
CREATE TABLE notifications (  
id INT AUTO_INCREMENT PRIMARY KEY,  
user_id INT NOT  
NULL, message TEXT  
NOT NULL,  
is_read BOOLEAN DEFAULT FALSE,  
created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
FOREIGN KEY (user_id) REFERENCES users(id) ON DELETE CASCADE  
);
```

### 3. OUTPUT:-



The image shows a 'Register' form with a white background and a light gray border. It contains three input fields: 'Email or Phone', 'Password', and 'Confirm Password'. Below these fields is a blue 'Register' button. At the bottom, there is a link that says 'Already have an account? [Login here](#)'.



The image shows a 'Friends' section with a light gray background. It features a search bar with the placeholder text 'Enter friend's email...' and a 'Search' button. Below the search bar is a 'Pending Requests' section with a list of pending requests. Each request shows an 'Avata' profile picture, the email address 'test@mail.com', and two buttons: 'Accept' (green) and 'Reject' (red). Below the pending requests is a 'My Friends' section with a list of friends. Each friend shows an 'Avata' profile picture, the email address 'test@mail.com', and an 'Unfriend' button (gray).

## Messages

Select friend: test@mail.com ▼


test@mail.com: Hey there!


You: Hi! How are you?

Type a message...

Send

## Notifications

 test@mail.com sent you a friend request (12 Jun 2025, 03:45 PM)

 friend2@mail.com sent you a friend request (11 Jun 2025, 10:20 AM)

## 4. LEARNING OUTCOMES:-

- Form Creation and User Input Handling
- Responsive UI Design with HTML & CSS
- Client-Server Communication Using AJAX
- Backend Development with PHP
- Database Design and CRUD Operations
- Session Management and User Authentication
- Real-Time Data Exchange and Dynamic Updates
- Status Handling in User Interactions
- Security Measures and Input Validation
- Error Handling and User Feedback
- Improved User Experience Through Interactivity
- Integration of Multiple Components into Functional Systems