

Python Masterclass-4 Assignment Answers

You are on a quest to explore and gather information from various files in a mysterious land. Your task is to create a Python program that simulates this quest and allows you to perform different file handling operations.

Answer:

```
def display_options():
    # Display available file options to the player
    print("File Quest Options:")
    print("1. Read a file")
    print("2. Write to a file")
    print("3. Append to a file")
    print("4. Delete a file")
    print("5. Search within a file")
    print("6. Quit")

def read_file():
    # Read the contents of a file and display them to the player
    # Implement the necessary code here

def write_to_file():
    # Write new information to a file
    # Implement the necessary code here

def append_to_file():
    # Append additional information to an existing file
    # Implement the necessary code here

def delete_file():
    # Delete a file from the quest
    # Implement the necessary code here

def search_within_file():
```

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```
# Search for specific content within a file and display the search results
```

```
# Implement the necessary code here
```

```
# Main program loop
```

```
while True:
```

```
    print("\n-- File Quest --")
```

```
    display_options()
```

```
    choice = input("Enter your choice (1-6): ")
```

```
    if choice == '1':
```

```
        read_file()
```

```
        # Provide feedback and rewards for completing the task
```

```
    elif choice == '2':
```

```
        write_to_file()
```

```
        # Provide feedback and rewards for completing the task
```

```
    elif choice == '3':
```

```
        append_to_file()
```

```
        # Provide feedback and rewards for completing the task
```

```
    elif choice == '4':
```

```
        delete_file()
```

```
        # Provide feedback and rewards for completing the task
```

```
    elif choice == '5':
```

```
        search_within_file()
```

```
        # Provide feedback and rewards for completing the task
```

```
    elif choice == '6':
```

```
        print("Quitting the File Quest. Goodbye!")
```

```
        break
```

```
    else:
```

```
        print("Invalid choice. Please try again.")
```