ASSIGNMENT

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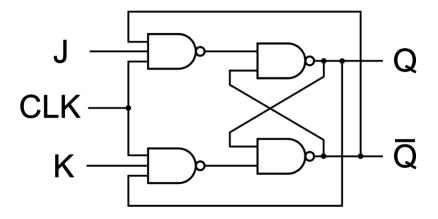


Figure 1: JK flipflop Circuit

1 QUESTION

1.1 DESIGN A 3 BIT UP COUNTER WITH JK FLIPFLOP AND DISPLAY THE OUTPUT ON LED

LOGIC FUNCTION

```
int JKlogic(int J, int K)
{
   int CK=1,Q=0,NQ=1,s,r;
   s=!(CK&&J&NQ);
   r=!(CK&&K&Q);
   Q=!(s&NQ);
   NQ=!(r&Q);
   return Q;
}
```

PROGRAM

```
#include" Arduino.h"
#include" JKlogic.h"
int A,B,C,D,E,F;
void setup()
{
  pinMode (6,OUTPUT);
  pinMode(7,OUTPUT);
  pinMode (8,OUTPUT);
  Serial.begin(9600);
void loop()
{
  A=0;
  B=0;
  C=0;
  for (int i=1; i <=8; i++)
  D=JKlogic(A,!A);
  E=JKlogic(B,!B);
  F=JKlogic(C,!C);
  Serial.println(D);
  digitalWrite(6,D);
  digitalWrite (7,E);
  digitalWrite(8,F);
  delay (1000);
  if (i%4==0)
  A=!A;
  if (i%2==0)
  B=!B;
  C=!C;
```

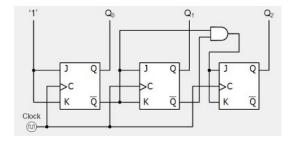


Figure 2: JK flipflop Counter Circuit

1.2 DESIGN A 3 BIT DOWN COUNTER WITH JK FLIPFLOP AND DISPLAY THE OUTPUT ON LED

$\underline{PROGRAM}$

```
#include" Arduino.h"
#include" JKlogic.h"
int A,B,C,D,E,F;
void setup()
  pinMode (5,OUTPUT);
  pinMode (6,OUTPUT);
  pinMode(7,OUTPUT);
  Serial.begin (9600);
}
void loop()
{
  A=1;
  B=1;
  C=1;
  for (int i=1; i <=8; i++)
  D=JKlogic(A,!A);
  E=JKlogic(B,!B);
  F=JKlogic (C,!C);
  Serial.println(D);
  digitalWrite(5,D);
  digitalWrite(6,E);
  digitalWrite(7,F);
  delay (1000);
  if (i%4==0)
  A=!A;
```

```
if(i%2==0)
B=!B;
C=!C;
```