YUVRAJ GEET SINGH CHOPRA

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https://geetchopra.me

Toronto, ON

EDUCATION —

UNIVERSITY OF TORONTO, ST. GEORGE

September 2015 - Present

Computer Science Specialist in Video Game Design with a Minor in Music History and Culture

RELEVANT COURSES AND SKILLS ACQUIRED -

- CSC404H1 Introduction to Video Game Design (Game Design, Level Design, UI / UX Design, Unity, Unreal Engine, C#)
- CSC418H1 Computer Graphics (C++, Video Game Graphics)
- CSC428H1 Introduction to Human Computer Interaction (UI / UX Design, Illustrator, Adobe XD, Web Development)
- CSC318H1 The Design of Interactive Computational Media (UI / UX Design, Software Development, InVision)
- CSC309H1 Programming on the Web (UI / UX Design, HTML, CSS, JavaScript, Node.js, React, SQL)
- Other Skills Acquired C, Java, Python, Git, SVN, Command Line Tools, InDesign, Photoshop, Agile Methodologies

DELHI PUBLIC SCHOOL, GURGAON

July 2004 - May 2015

Graduated in the Science Stream (Computer Science with C++) with an aggregate of 95%

PROJECTS —

THE GAME OF POLES Present

A Virtual Reality, puzzle-shooter game where you magnetize and demagnetize objects in the game to solve and progress through levels.

VIDEO GAMES x HUMAN COMPUTER INTERACTION

November 2018

A comprehensive research summary paper on UI / UX in games. You can read the paper at https://geetchopra.me/Assets/428Paper.pdf

TRIVIA MAGIC April 2017

A web - based trivia game. You can play the game at https://trivia309.herokuapp.com/

ARCADE FUN March 2015

A set of 4 keyboard-only input games, Tic-Tac-Toe, Mastermind, Lucky 7 and Hangman, coded in Turbo C++.

WORK EXPERIENCE —

GRAPHIC DESIGNER (WORK - STUDY)

May 2018 - Feb 2019

The Entrepreneurship Hatchery, University of Toronto

- Completely overhauled the Hatchery branding by developing a new colour scheme, typography, promotional concepts etc.
- Designed logos for various startups under the Hatchery through a complex process which helped capture their true essence.

COMPUTER SCIENCE INSTRUCTOR

January 2017 - March 2017

TAIE International Institute, Toronto

• Taught grade 12 students introductory Computer Science with programming in C++. The students achieved an 86% average grade.

GRAPHIC DESIGNER and SECRETARY for the Chestnotes A Capella Choir

September 2015 - Present

GRAPHIC DESIGNER for UofTHacks VI

September 2018 - February 2019

GRAPHIC DESIGNER and TREASURER for the Hart House Singers

September 2015 - December 2016

VICE PRESIDENT - INTERNAL and URBAN CREW at Chestnut Residence

September 2017 - Present

SOCIAL —