

YUVRAJ GEET SINGH CHOPRA

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<https://geetchopra.me>

Toronto, ON

EDUCATION

UNIVERSITY OF TORONTO, ST. GEORGE

September 2015 - Present

Computer Science Specialist in Video Game Design | Minor in Music History and Culture

RELEVANT COURSES AND SKILLS ACQUIRED -

- CSC404H1 - Introduction to Video Game Design (Game Design, Level Design, UI / UX Design, Unity 5, Unreal Engine, C#)
- CSC418H1 - Computer Graphics (C++, Video Game Graphics)
- CSC428H1 - Introduction to Human Computer Interaction (UI / UX Design, Illustrator, Adobe XD, Web Development)
- CSC318H1 - The Design of Interactive Computational Media (UI / UX Design, Software Development, InVision)
- CSC309H1 - Programming on the Web (UI / UX Design, HTML, CSS, JavaScript, Node.js, React, SQL, Web Development)
- Other Skills Acquired - C, Java, Python, Git, SVN, Command Line Tools, iOS, Android, Windows, MacOS, InDesign, Photoshop

DELHI PUBLIC SCHOOL, GURGAON

July 2004 - May 2015

Graduated in the Science Stream (Computer Science with C++) with an aggregate of 95%

PROJECTS

THE GAME OF POLES (UNDER DEVELOPMENT)

Present

A Virtual Reality, puzzle-shooter game where you magnetize and demagnetize objects in the game to solve and progress through levels.

VIDEO GAMES x HCI

November 2018

A comprehensive research summary paper on UI / UX in games. You can read the paper at <https://geetchopra.me/Assets/428Paper.pdf>

ARCADE FUN

March 2015

A set of 4 keyboard-only input games, Tic-Tac-Toe, Mastermind, Lucky 7 and Hangman, coded in Turbo C++.

WORK EXPERIENCE

GRAPHIC DESIGNER (WORK - STUDY)

May 2018 - Present

The Entrepreneurship Hatchery, University of Toronto

- Completely overhauled the Hatchery branding, including logos, typography, promotional materials and the website.
- Designed logos for various startups under the Hatchery through a complex process which helped capture their true essence.

COMPUTER SCIENCE INSTRUCTOR

January 2017 - March 2017

TAIE International Institute, Toronto

- Taught grade 12 students introductory Computer Science with programming in C++. The students achieved an 86% average grade.

INFORMATION TECHNOLOGY INTERN

July 2016 - August 2016

Coca Cola Pvt. Ltd., Gurgaon

- Assisted in the installation of smart devices in the office for collecting bottler and manufacturer data to create improved and more efficient sales management procedures.

LEADERSHIP

GRAPHIC DESIGNER for UofTHacks VI

September 2018 - Present

GRAPHIC DESIGNER and SECRETARY for the Chestnotes A Capella Choir

September 2015 - Present

GRAPHIC DESIGNER and TREASURER for the Hart House Singers

September 2015 - December 2016

VICE PRESIDENT - INTERNAL and URBAN CREW at Chestnut Residence

September 2017 - Present

SOCIAL

BEHANCE / FACEBOOK / LINKEDIN / GITHUB (You can also redirect from <https://geetchopra.me/>"socialNetwork")