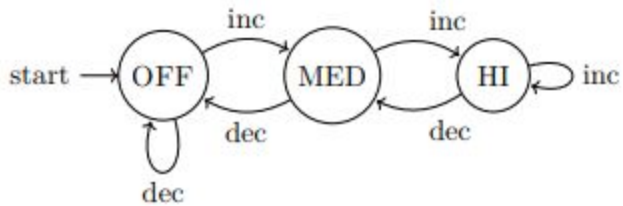


# Lab 07: Finite state machines

1. Implement the FSM given below in the FanState enumeration.



2. Note that the FanControl server is multithreaded. What would happen if multiple clients connected and sent control requests at the same time?