Gerald Spencer

Multi-dimensional mechanical engineer passionate about: Devops, Engineering management, Fluids, Mechatronics and Thermal design

——— Education

2010-2014 BSc, Mechanical Engineering W/ USCG License

California Maritime Academy (Vallejo, CA)

Licensed United State Coast Guard 3rd Assistant Engineer

Experience

2019 - Present Strateos - Director of Production Engineering

Facilitate designing, developing, implementing and operating the robotic drug discovery labs of the future.

2015 - Present Flux Foundation - Lead technologist

Project management for a small team of roughly 10 artists of various disciplines

2013 - 2019 3Scan - Director of Production Engineering

Oversee a multi-disciplinary agile team of around 15 from hardware to software engineers, and biologists to product specialists to develop a high-resolution/high-throughput 3D medical imaging system.

- Engineering project management from ideation to on-going maintenance
- High throughput imaging system(s) both mechatronics design and software design
- Agile methodologies for both hardware and software projects and products

10/2018 - 9/2019 The Folly - Electrical and Lighting lead

- Development of structure's power distribution and electrical layout
- Exterior and interior lighting design

1/2018 - 9/2018 Temple Galaxia - Project Manager | Lighting lead

- Engineering project management between 3 timezones
- Oversaw a crew of 7 individuals from electrical engineers to artists
- Development of structures electrical schematic to CA Title 24 standards
- Lighting design: Custom PCB circuit boards, manufacturing and layout
- Custom software architecture and compute hardware to control 1200 addressable incandescents light bulbs

1/2018 - 9/2018 Temple 2017 - Lighting lead

- Development of structures electrical schematic to CA Title 24 standards
- Automated lighting controls allowed hands-free operation during the event

1/2016 - 10/2016 Black Rock Lighthouse Service - Lighting lead

- Oversaw an electrical team of 3 individuals
- Development of structures electrical schematic to CA Title 24 standards
- Fire design: Custom fire effects protocol via GRPC, Linux and network installations
- Lighting design: Custom protocol for DMX over Ethernet to wirelessly modulate
 Color Kinetix

4/2011 - 4/2013 Taylor Collaboration - Engineering Intern:

Orthopedics bio-mechanical testing facility working with the medical industry to redesign and improve total knee and hip replacements

- Validated the improvement of a new method for a tibial tubercle osteotomy
- Designed a test setup to simulate humans striking their hip during falling in normal gait

Technical Experience

Software/System Design

Production ready systems should be modular, tested and well documented. Development environments and deployments must to be reliable, repeatable and consistently deployed/monitored to ensure there is no drift from code to infrastructure.

Extensive experience with the following:

- Build systems: Bassel, Gradle, Lerna, Maven, Tox
- CI/CD: AWS CodePipeline, Buildkite, CircleCI, Jenkins, Travis
- Cloud Infrastructure: All things compute, networking, storage, security, AI/ML related to AWS or GCP
- Configuration Management: Ansible, Puppet, Terraform
- Containers/Micro-services: Docker, Docker Compose, Docker Swarm, ECS, Jib, Kubernetes
- Development Environments: AWS Cloud9, Docker, Intellij, Vagrant
- IT/Networking: Manage 3Scan's AS, BGP peering with multiple ISPs and AWS. Cisco/JunoOs you name it!
- Languages: Bash, C, C++, Groovy, Java, Javascript, .Net, Node, Python, Scala, Typescript
- Monitoring/Telemetry: Centralized logging, Elk, Grafana, Graphite, Prometheus
- Operating Systems: At home in linux or windows
- **Testing**: Junit, PyTest
- Version Control: Git, Github, Gitlab, Phabricator

Engineering Management

Together we can create something that any individual or single team can imagine!

- Agile methodologies: Applied to both software and hardware
- Project management: From gantt charts and QFDs to task management and KPIs
- The customer experience is key, dog-fooding is a must
- Have overseen complex multi-disciplinary teams from 2 to 20 engineers

Fluidics Design

A beautifully complex field that has enabled humans to reach the moon, or replace a worn aortic valve.

• **CFD**: Fluent, Solidworks

Mechanical Design

Machinist in my heart. Deep knowledge of kinematics, rapid prototyping, Newtonian mechanics, gears, and standardized materials

CAD: Solidworks, Creo/ProEFEA: Abaqus, Solidworks, Creo

ger.spencer3@gmail.com • +1-510-838-2327 San Francisco, California, USA Github • Linkedin