



How to Submit a Lab



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- Depending on the assignment, you will be asked to turn in your project, or part(s) of it, in one of the following formats:
 1. As a **PDF** file
 2. As an **.h** and/or **.cpp** file
 3. The **entire** project



Submitting a PDF File (1)

- If you need to submit a **PDF** file (it might be an .h or .cpp file that you need to convert to a PDF), do the following:
 1. In Visual Studio, open the file you need to submit.
 2. On the top menu, select **FILE** => **Print**
 3. (Print window)
 - **Select Printer: Microsoft Print to PDF**
 - **Click Print**
 4. Save the file as “Lab_#” (Canvas will add your name to the file)

Make sure your file retains the **indentation**, the **line numbers** and all the **colors**.

Submitting a PDF File (2)

- If you do not follow the previous steps, the format will be off:

```
10 void printList(const
11 {
12     if      (!myList
13     {
14         ost
15
16         copy( myList.
17             }
18     else
19 cerr << "List is empty.
20         << endl
21 }
```

Since you will be graded on **readability**, which includes proper format, submitting a file that is *not* formatted properly, will result in **losing points**.

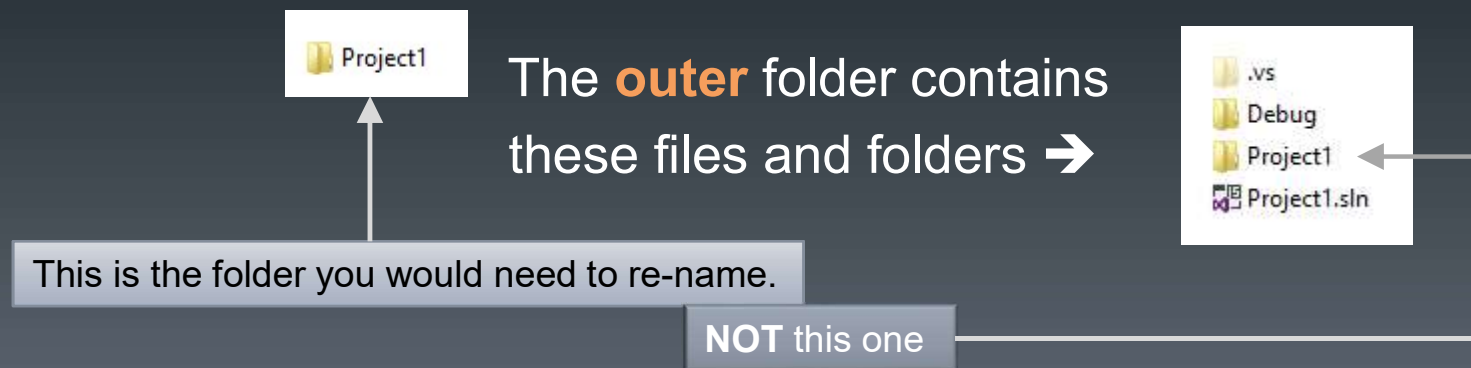


Submitting .h and/or .cpp Files

- If you need to submit your **h.** file(s) and or your **.cpp** file(s):
 1. Do NOT change the name of the file (Canvas will add your name to it).
 2. Submit it in Canvas as it is.

Submitting the Entire Project

- You will need to delete unnecessary files, to save space. Failure to do so will result in **losing points**.
- If you are required to re-name the project, re-name ONLY the **outer** folder.






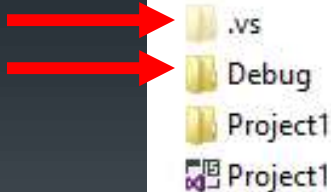
Deleting Unnecessary Files (1)

- First, you need to make sure that all files are visible.
- Do the following:
 - Open the project folder
 - And check that “Hidden items” are visible.
 - Note that if you do not see the **.vs folder**, it means that hidden files are still not showing.
 - The **.vs folder** is the one that increases the size of your project.

Deleting Unnecessary Files (2)



 Project1

Open the outer folder.



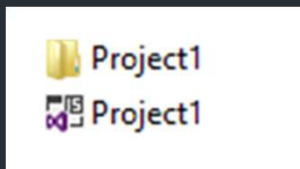
.vs
Debug
Project1
Project1

Delete the files marked by the arrows.
Note that “**Debug**” might be “**x64**”
depending on your VS settings.

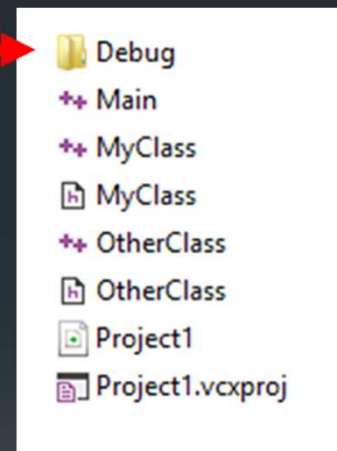
 Project1
 Project1

You should have only these **2 items**.
If there are other items, you can
safely delete them.

Deleting Unnecessary Files (3)

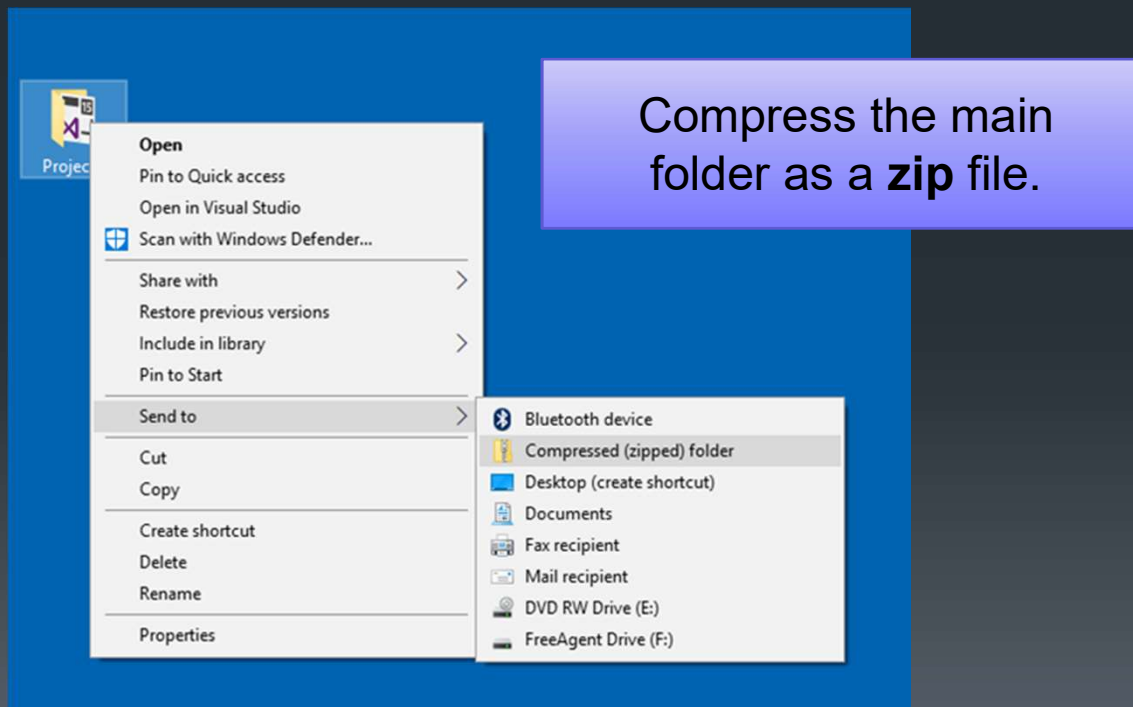


Open the Project1 folder.

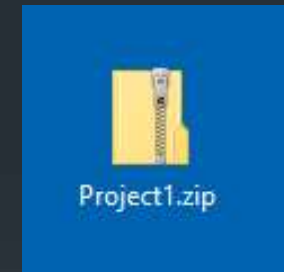
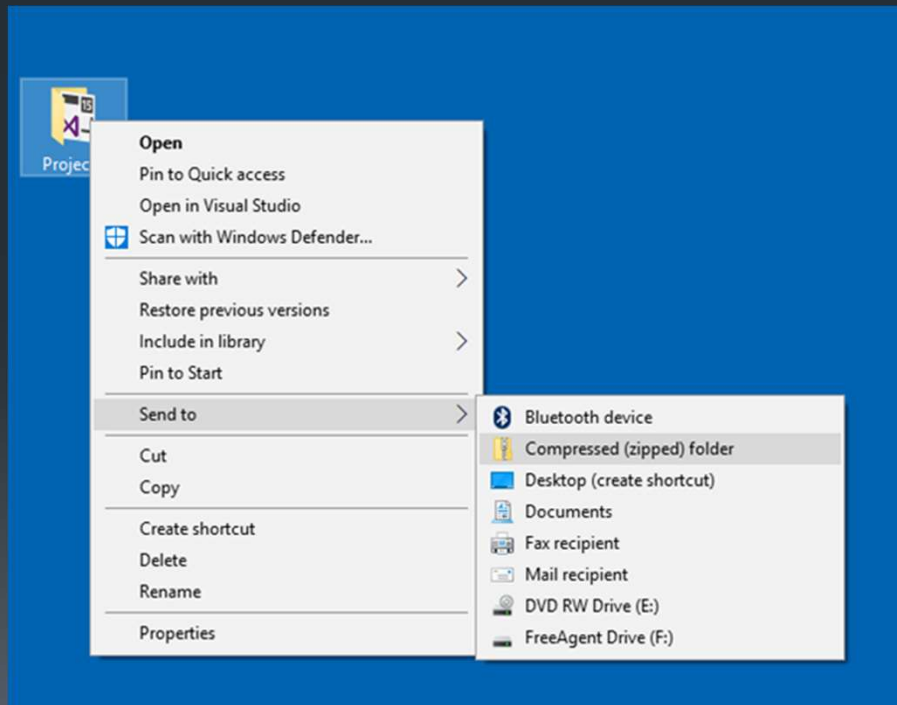


Delete the Debug folder (of **x64**).
(This is the second one
you are deleting.)

Deleting Unnecessary Files (4)



Deleting Unnecessary Files (5)



Submit your zip file.



(End)

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