# **PyREx Documentation**

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**CHAPTER** 

ONE

# INTRODUCTION

PyREx (**Py**thon package for an IceCube **R**adio **Ex**tension) is, as its name suggests, a python package designed to simulate the measurement of Askaryan pulses via a radio antenna array around the IceCube South Pole Neutrino Observatory. The code is designed to be modular so that it can also be applied to other askaryan radio antennas, as in the ARA and ARIANA collaborations.

The most basic simulation can be produced as follows:

First, import the package:

```
import pryex
```

Then, create a particle generator object that will produce random particles in a cube of 1 km on each side with a fixed energy of 100 PeV:

An array of antennas that represent the detector is also needed. The base Antenna class provides a basic antenna with a flat frequency response and no trigger condition. Here we make a single vertical "string" of four antennas with no additional noise:

Finally, we want to pass these into the EventKernel and produce an event:

Now the signals received by each antenna can be accessed by their waveforms parameter:

```
import matplotlib.pyplot as plt
for ant in kernel.ant_array:
    for wave in ant.waveforms:
        plt.figure()
        plt.plot(wave.times, wave.values)
        plt.show()
```

**CHAPTER** 

**TWO** 

# **CODE EXAMPLES**

The following code examples assume these imports:

```
import numpy as np
import matplotlib.pyplot as plt
import pyrex
```

All of the following examples can also be found (and quickly run) in the Code Examples python notebook.

# 2.1 Working with Signal objects

The base Signal class is simply an array of times and an array of signal values, and is instantiated with these two arrays. The times array is assumed to be in units of seconds, but there are no general units for the values array (though it is commonly assumed to be in volts or volts per meter). It is worth noting that the Singal object stores shallow copies of the passed arrays, so changing the original arrays will not affect the Signal object.

```
time_array = np.linspace(0, 10)
value_array = np.sin(time_array)
my_signal = pyrex.Signal(times=time_array, values=value_array)
```

Plotting the Signal object is as simple as plotting the times vs the values:

```
plt.plot(my_signal.times, my_signal.values)
```

Signal objects can be added as long as they have the same time array, and also support the python sum function:

```
time_array = np.linspace(0, 10)
values1 = np.sin(time_array)
values2 = np.cos(time_array)
signal1 = pyrex.Signal(time_array, values1)
plt.plot(signal1.times, signal1.values, label="signal1")
signal2 = pyrex.Signal(time_array, values2)
plt.plot(signal2.times, signal2.values, label="signal2")
signal3 = signal1 + signal2
plt.plot(signal3.times, signal3.values, label="signal3")
all_signals = [signal1, signal2, signal3]
signal4 = sum(all_signals)
plt.plot(signal4.times, signal4.values, label="signal4")
plt.legend()
```

The Signal class provides many convenience attributes for dealing with signals:

The Signal class also provides functions for manipulating the signal. The resample function will resample the times and values arrays to the given number of points (with the same endpoints):

```
my_signal.resample(1001)
len(my_signal.times) == len(my_signal.values) == 1001
my_signal.times[0] == 0
my_signal.times[-1] == 10
```

The filter\_frequencies function will apply a frequency-domain filter to the values array based on the passed frequency response function:

```
def lowpass_filter(frequency):
    if frequency < 1:
        return 1
    else:
        return 0

time_array = np.linspace(0, 10, 1001)
value_array = np.sin(0.1*2*np.pi*time_array) + np.sin(2*2*np.pi*time_array)
my_signal = pyrex.Signal(times=time_array, values=value_array)

plt.plot(my_signal.times, my_signal.values)
my_signal.filter_frequencies(lowpass_filter)
plt.plot(my_signal.times, my_signal.values)</pre>
```

A number of classes which inherit from the Signal class are included in PyREx: EmptySignal, FunctionSignal, AskaryanSignal, and ThermalNoise. EmptySignal is simply a signal whose values are all zero:

```
time_array = np.linspace(0,10)
empty = pyrex.EmptySignal(times=time_array)
plt.plot(empty.times, empty.values)
```

FunctionSignal takes a function of time and creates a signal based on that function:

```
time_array = np.linspace(0,10)
def square_wave(time):
   if int(time)%2==0:
        return 1
   else:
        return -1
square_signal = pyrex.FunctionSignal(times=time_array, function=square_wave)
plt.plot(square_signal.times, square_signal.values)
```

AskaryanSignal produces an Askaryan pulse on a time array due to a neutrino of given energy observed at a given angle from the shower axis:

```
time_array = np.linspace(-10e-9, 40e-9, 1001)
neutrino_energy = 1e5 # TeV
observation_angle = 45 * np.pi/180 # radians
askaryan = pyrex.AskaryanSignal(times=time_array, energy=neutrino_energy,
```

```
theta=observation_angle)
plt.plot(askaryan.times, askaryan.values)
```

ThermalNoise produces Rayleigh noise at a given temperature and resistance which has been passed through a bandpass filter of the given frequency range:

# 2.2 More Examples

For more code examples, see the PyREx Demo python notebook.

**CHAPTER** 

# THREE

# **PYREX API**

# 3.1 Package contents

```
class pyrex.Signal (times, values)
```

Base class for signals. Takes arrays of times and values (values array forced to size of times array by zero padding or slicing). Supports adding between signals with the same time values, resampling the signal, and calculating the signal's envelope.

dt

Returns the spacing of the time array, or None if invalid.

#### envelope

Calculates envelope of the signal by Hilbert transform.

#### resample(n)

Resamples the signal into n points in the same time range.

#### spectrum

Returns the FFT spectrum of the signal.

#### frequencies

Returns the FFT frequencies of the signal.

## filter\_frequencies (freq\_response)

Applies the given frequency response function to the signal.

```
class pyrex.EmptySignal (times)
```

```
Bases: pyrex.signals.Signal
```

Class for signal with no amplitude (all values = 0)

# class pyrex.FunctionSignal (times, function)

```
Bases: pyrex.signals.Signal
```

Class for signals generated by a function

#### pyrex.AskaryanSignal

alias of FastAskaryanSignal

```
class pyrex.signals.FastAskaryanSignal (times, energy, theta, n=1.78, t0=0)
```

```
Bases: pyrex.signals.Signal
```

Askaryan pulse binned to times from neutrino with given energy (TeV) observed at angle theta (radians). Optional parameters are the index of refraction n, and pulse offset to start time t0 (s). Returned signal values are electric fields (V/m).

Note that the amplitude of the pulse goes as 1/R, where R is the distance from source to observer. R is assumed to be 1 meter so that dividing by a different value produces the proper result.

#### vector potential

Recover the vector\_potential from the electric field. Mostly just for testing purposes.

#### RAC (time)

Calculates R \* vector potential (A) at the Cherenkov angle in Vs at the given time (s).

```
charge_profile (z, density=0.92, crit_energy=7.86e-05, rad_length=36.08)
```

Calculates the longitudinal charge profile in the EM shower at distance z (m) with parameters for the density (g/cm<sup>3</sup>), critical energy (TeV), and electron radiation length (g/cm<sup>2</sup>) in ice.

```
max_length (density=0.92, crit_energy=7.86e-05, rad_length=36.08)
```

Calculates the maximum length (m) of an EM shower with parameters for the density (g/cm<sup>3</sup>), critical energy (TeV), and electron radiation length (g/cm<sup>2</sup>) in ice.

 ${f class}$  pyrex. ThermalNoise (times, temperature, resistance, f\_band, f\_amplitude=1, n\_freqs=0)

```
Bases: pyrex.signals.Signal
```

Thermal Rayleigh noise at a given temperature (K) and resistance (ohms) in the frequency band  $f_{min,f_{max}}$  (Hz). Optional parameters are  $f_{min,f_{max}}$  (Hz). Optional parameters are  $f_{min,f_{max}}$  (Hz) which can be a number or a function designating the amplitudes at each frequency, and  $f_{min,f_{max}}$  (default is based on the FFT bin size of given times array). Returned signal values are voltages (V).

#### class pyrex.Antenna (position, temperature, freq\_range, resistance=None, noisy=True)

Base class for an antenna with a given position (m), temperature (K), allowable frequency range (Hz), total resistance (ohm) used for Johnson noise, and whether or not to include noise in the antenna's waveforms. Defines default trigger, frequency response, and signal reception functions that can be overwritten in base classes to customize the antenna.

#### is hit

Test for whether the antenna has received a signal.

### isHit()

Deprecated. Replaced by is\_hit property.

#### clear(

Reset the antenna to a state of having received no signals.

#### waveforms

Signal + noise (if noisy) at each triggered antenna hit.

#### all waveforms

Signal + noise (if noisy) at all antenna hits, even those that didn't trigger.

### trigger(signal)

Function to determine whether or not the antenna is triggered by the given Signal object.

# response (frequencies)

Function to return the frequency response of the antenna at the given frequencies (Hz). This function should return the response as imaginary numbers, where the real part is the amplitude response and the imaginary part is the phase response.

### receive (signal, polarization=[0, 0, 1])

Process incoming signal according to the filter function and store it to the signals list. Subclasses may extend this fuction, but should end with super().receive(signal).

**class** pyrex.**DipoleAntenna** (name, position, center\_frequency, bandwidth, resistance, effective\_height, polarization=[0, 0, 1], trigger\_threshold=0, noisy=True)

```
Bases: pyrex.antenna. Āntenna
```

Antenna with a given name, position (m), center frequency (MHz), bandwidth (MHz), resistance (ohm), effective height (m), polarization direction, and trigger threshold (V).

```
trigger (signal)
           Trigger on the signal if the maximum signal value is above the given threshold.
     response (frequencies)
           Butterworth filter response for the antenna's frequency range.
     receive (signal, polarization=[0, 0, 1])
           Apply polarization effect to signal, then proceed with usual antenna reception.
pyrex.IceModel
     alias of AntarcticIce
class pyrex.ice_model.AntarcticIce
     Bases: object
     Class containing characteristics of ice at the south pole.
     k = 0.438
     a = 0.0132
     n0 = 1.32
     thickness = 2850
     classmethod gradient (z)
           Returns the gradient of the index of refraction at depth z (m).
     classmethod index (z)
           Returns the medium's index of refraction, n, at depth z (m).
     static temperature (z)
           Returns the temperature (K) of the ice at depth z (m)
     classmethod attenuation_length (z, f)
           Returns the attenuation length at depth z (m) and frequency f (MHz).
pyrex.prem_density(r)
     Returns the earth's density (g/cm<sup>3</sup>) for a given radius r (m). Calculated by the Preliminary Earth Model
     (PREM).
pyrex.slant_depth (angle, depth, step=5000)
     Returns the material thickness (g/cm<sup>2</sup>) for a chord cutting through earth at Nadir angle and starting at depth
     (m).
class pyrex.Particle
     Named tuple for containing particle attributes. Consists of a 3-D vertex (m), 3-D direction vector, and an energy
     (GeV).
     direction
     energy
     vertex
class pyrex. ShadowGenerator (dx, dy, dz, energy_generator)
     Class to generate UHE neutrino vertices in (relatively) shallow detectors. Takes into accout Earth shadowing
     (sort of). energy_generator should be a function that returns a particle energy in GeV.
     create_particle()
```

Creates a particle with random vertex in cube and random direction.

class pyrex.PathFinder (ice\_model, from\_point, to\_point)

#### 3.1. Package contents

Class for ray tracking.

#### exists

Boolean of whether path exists.

#### emitted\_ray

Direction in which ray is emitted.

#### path\_length

Length of the path (m).

#### tof

Time of flight (s) for a particle along the path. Calculated using default values of self.time\_of\_flight()

```
time_of_flight (n_steps=10)
```

Time of flight (s) for a particle along the path.

```
attenuation (f, n\_steps=10)
```

Returns the attenuation factor for a signal of frequency f (Hz) traveling along the path.

#### propagate (signal)

Applies attenuation to the signal along the path.

#### class pyrex.EventKernel (generator, ice model, antennas)

Kernel for generation of events with a given particle generator, ice model, and list of antennas.

#### event()

Generate particle, propagate signal through ice to antennas, process signal at antennas, and return the original particle.

# 3.2 Submodules

# 3.2.1 pyrex.signals module

Module containing classes for digital signal processing

```
class pyrex.signals.Signal (times, values)
    Bases: object
```

Base class for signals. Takes arrays of times and values (values array forced to size of times array by zero padding or slicing). Supports adding between signals with the same time values, resampling the signal, and calculating the signal's envelope.

#### dt

Returns the spacing of the time array, or None if invalid.

#### envelope

Calculates envelope of the signal by Hilbert transform.

#### resample(n)

Resamples the signal into n points in the same time range.

### ${\tt spectrum}$

Returns the FFT spectrum of the signal.

#### frequencies

Returns the FFT frequencies of the signal.

### filter\_frequencies (freq\_response)

Applies the given frequency response function to the signal.

```
class pyrex.signals.EmptySignal (times)
    Bases: pyrex.signals.Signal
    Class for signal with no amplitude (all values = 0)
class pyrex.signals.FunctionSignal (times, function)
    Bases: pyrex.signals.Signal
    Class for signals generated by a function
```

class pyrex.signals.SlowAskaryanSignal (times, energy, theta, n=1.78, t0=0)

Bases: pyrex.signals.Signal

Askaryan pulse binned to times from neutrino with given energy (TeV) observed at angle theta (radians). Optional parameters are the index of refraction n, and pulse offset to start time t0 (s). Returned signal values are electric fields (V/m).

Note that the amplitude of the pulse goes as 1/R, where R is the distance from source to observer. R is assumed to be 1 meter so that dividing by a different value produces the proper result.

RAC (time)

Calculates R \* vector potential at the Cherenkov angle in Vs at the given time (s).

```
charge_profile (z, density=0.92, crit_energy=7.86e-05, rad_length=36.08)
```

Calculates the longitudinal charge profile in the EM shower at distance z (m) with parameters for the density (g/cm^3), critical energy (TeV), and electron radiation length (g/cm^2) in ice.

```
max_length (density=0.92, crit_energy=7.86e-05, rad_length=36.08)
```

Calculates the maximum length (m) of an EM shower with parameters for the density (g/cm<sup>3</sup>), critical energy (TeV), and electron radiation length (g/cm<sup>2</sup>) in ice.

```
class pyrex.signals.FastAskaryanSignal (times, energy, theta, n=1.78, t0=0)
Bases: pyrex.signals.Signal
```

Askaryan pulse binned to times from neutrino with given energy (TeV) observed at angle theta (radians). Optional parameters are the index of refraction n, and pulse offset to start time t0 (s). Returned signal values are electric fields (V/m).

Note that the amplitude of the pulse goes as 1/R, where R is the distance from source to observer. R is assumed to be 1 meter so that dividing by a different value produces the proper result.

#### vector\_potential

Recover the vector\_potential from the electric field. Mostly just for testing purposes.

RAC (time)

Calculates R \* vector potential (A) at the Cherenkov angle in Vs at the given time (s).

```
charge profile (z, density=0.92, crit\ energy=7.86e-05, rad\ length=36.08)
```

Calculates the longitudinal charge profile in the EM shower at distance z (m) with parameters for the density (g/cm<sup>3</sup>), critical energy (TeV), and electron radiation length (g/cm<sup>2</sup>) in ice.

```
max_length (density=0.92, crit_energy=7.86e-05, rad_length=36.08)
```

Calculates the maximum length (m) of an EM shower with parameters for the density (g/cm^3), critical energy (TeV), and electron radiation length (g/cm^2) in ice.

```
pyrex.signals.AskaryanSignal
    alias of FastAskaryanSignal

class pyrex.signals.GaussianNoise(times, sigma)
    Bases: pyrex.signals.FunctionSignal
```

Gaussian noise signal with standard deviation sigma

3.2. Submodules

```
class pyrex.signals.ThermalNoise (times, temperature, resistance, f\_band, f\_amplitude=1, n\_freqs=0)

Bases: pyrex.signals.Signal
```

Thermal Rayleigh noise at a given temperature (K) and resistance (ohms) in the frequency band f\_band=[f\_min,f\_max] (Hz). Optional parameters are f\_amplitude (default 1) which can be a number or a function designating the amplitudes at each frequency, and n\_freqs which is the number of frequencies to use (in f\_band) for the calculation (default is based on the FFT bin size of given times array). Returned signal values are voltages (V).

# 3.2.2 pyrex.antenna module

Module containing antenna class capable of receiving signals

```
class pyrex.antenna.Antenna (position, temperature, freq_range, resistance=None, noisy=True)
    Bases: object
```

Base class for an antenna with a given position (m), temperature (K), allowable frequency range (Hz), total resistance (ohm) used for Johnson noise, and whether or not to include noise in the antenna's waveforms. Defines default trigger, frequency response, and signal reception functions that can be overwritten in base classes to customize the antenna.

#### is hit

Test for whether the antenna has received a signal.

#### isHit()

Deprecated. Replaced by is\_hit property.

#### clear()

Reset the antenna to a state of having received no signals.

#### waveforms

Signal + noise (if noisy) at each triggered antenna hit.

#### all\_waveforms

Signal + noise (if noisy) at all antenna hits, even those that didn't trigger.

#### trigger (signal)

Function to determine whether or not the antenna is triggered by the given Signal object.

```
response (frequencies)
```

Function to return the frequency response of the antenna at the given frequencies (Hz). This function should return the response as imaginary numbers, where the real part is the amplitude response and the imaginary part is the phase response.

```
receive (signal, polarization=[0, 0, 1])
```

Process incoming signal according to the filter function and store it to the signals list. Subclasses may extend this fuction, but should end with super().receive(signal).

Bases: pyrex.antenna.Antenna

Antenna with a given name, position (m), center frequency (MHz), bandwidth (MHz), resistance (ohm), effective height (m), polarization direction, and trigger threshold (V).

### trigger (signal)

Trigger on the signal if the maximum signal value is above the given threshold.

```
response (frequencies)
```

Butterworth filter response for the antenna's frequency range.

```
receive (signal, polarization=[0, 0, 1])
```

Apply polarization effect to signal, then proceed with usual antenna reception.

# 3.2.3 pyrex.ice\_model module

Module containing ice model. AntarcticIce class contains static and class methods for easy swapping of models. IceModel class is set to the preferred ice model.

```
class pyrex.ice_model.AntarcticIce
    Bases: object
    Class containing characteristics of ice at the south pole.
    k = 0.438
    a = 0.0132
    n0 = 1.32
    thickness = 2850
    classmethod gradient (z)
        Returns the gradient of the index of refraction at depth z (m).
    classmethod index (z)
        Returns the medium's index of refraction, n, at depth z (m).
    static temperature (z)
        Returns the temperature (K) of the ice at depth z (m)
```

#### classmethod attenuation\_length (z, f)

Returns the attenuation length at depth z (m) and frequency f (MHz).

```
class pyrex.ice_model.NewcombIce
```

```
Bases: pyrex.ice_model.AntarcticIce
```

Class inheriting from AntarcticIce, with new attenuation\_length function based on Matt Newcomb's fit (DOESN'T CURRENTLY WORK - USE ANTARCTICICE).

```
classmethod attenuation_length (z, f)
```

Returns the attenuation length at depth z (m) and frequency f (MHz) by Matt Newcomb's fit (DOESN'T CURRENTLY WORK - USE BOGORODSKY).

```
pyrex.ice_model.IceModel alias of AntarcticIce
```

# 3.2.4 pyrex.earth\_model module

Module containing earth model. Uses PREM for density as a function of radius and a simple integrator for calculation of the slant depth as a function of nadir angle.

```
pyrex.earth_model.prem_density(r)
```

Returns the earth's density (g/cm<sup>3</sup>) for a given radius r (m). Calculated by the Preliminary Earth Model (PREM).

```
pyrex.earth_model.slant_depth (angle, depth, step=5000)
```

Returns the material thickness (g/cm<sup>2</sup>) for a chord cutting through earth at Nadir angle and starting at depth (m).

3.2. Submodules

# 3.2.5 pyrex.particle module

Module for particles (namely neutrinos) and neutrino interactions in the ice. Interactions include Earth shadowing (absorption) effect.

```
class pyrex.particle.NeutrinoInteraction (c, p)
     Bases: object
     Class for neutrino interaction attributes.
     cross\_section(E)
          Return the cross section at a given energy E (GeV).
     interaction length (E)
          Return the interaction length at a given energy E (GeV).
class pyrex.particle.Particle
     Bases: tuple
     Named tuple for containing particle attributes. Consists of a 3-D vertex (m), 3-D direction vector, and an energy
     direction
     energy
     vertex
pyrex.particle.random_direction()
     Generate an arbitrary 3D unit vector.
class pyrex.particle.ShadowGenerator(dx, dy, dz, energy_generator)
     Bases: object
     Class to generate UHE neutrino vertices in (relatively) shallow detectors. Takes into accout Earth shadowing
     (sort of). energy_generator should be a function that returns a particle energy in GeV.
```

# create\_particle() Creates a particle with random vertex in cube and random direction.

# 3.2.6 pyrex.ray\_tracing module

Module containing class for ray tracking through the ice. Ray tracing not yet implemented.

```
class pyrex.ray_tracing.PathFinder (ice_model, from_point, to_point)
    Bases: object
    Class for ray tracking.
    exists
        Boolean of whether path exists.

emitted_ray
        Direction in which ray is emitted.

path_length
        Length of the path (m).

tof
        Time of flight (s) for a particle along the path. Calculated using default values of self.time_of_flight()
        time_of_flight (n_steps=10)
        Time of flight (s) for a particle along the path.
```

```
attenuation (f, n\_steps=10)
```

Returns the attenuation factor for a signal of frequency f (Hz) traveling along the path.

```
propagate (signal)
```

Applies attenuation to the signal along the path.

# 3.2.7 pyrex.kernel module

Module for the simulation kernel. Includes neutrino generation, ray tracking (no raytracing yet), and hit generation.

```
{\bf class}~{\tt pyrex.kernel.EventKernel}~({\it generator}, {\it ice\_model}, {\it antennas})
```

Bases: object

Kernel for generation of events with a given particle generator, ice model, and list of antennas.

event()

Generate particle, propagate signal through ice to antennas, process signal at antennas, and return the original particle.

3.2. Submodules

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