Procedure find(a)
ı dfgdg;
2 sdffdsffs;
Function find(a)
3 if a then
4
Algorithm 1: sdfs
5 sfdsf;
6 sdfsfsdf;

```
Algorithm 2: How to write algorithms
  Data: this text
   Result: how to write algorithm with LATEX2e
7 initialization;
8 Procedure Exit(int pNum);
9 \ \overline{myNode} := nodes[pNum];
10 while not at end of this document do
      read current;
11
      if understand then
12
13
         go to next section;
         current section becomes this one;
14
15
        go back to the beginning of current section;
16
```

```
Data: this text
Result: how to write algorithm with LATEX2e

17 initialization;

Procedure find(a)

1 dfgdg;
2 sdffdsffs;

Procedure gets(a)

3 dfgdg;
```

Figure 1: test

4 sdffdsffs;