

# Rockliffe<sup>®</sup> MailSite<sup>™</sup>

Internet Mail and List Server  
For Windows 2000/2003 Servers  
Scalable - Reliable - Fast



MailSite, Version 6.1  
Administration Guide  
*for SE, LE, MP, and SP systems*

**Rockliffe Systems, Inc.**

Rock Solid Messaging Software<sup>™</sup>

<http://www.rockliffe.com>



---

## ACKNOWLEDGMENTS

MailSite is based on the Freeware IMS for Windows NT that was developed under the EMWAC project. Datalink Computers, Digital, Microsoft, Research Machines, Sequent and the University of Edinburgh funded EMWAC.

Certain algorithms used in parts of this software are derived from the RSA Data Security, Inc. MD5 Message-Digest Algorithm.

Copyright © 1995-2004 Rockliffe Systems, Inc. All rights reserved.

Portions of this product are Copyright © The University of Edinburgh and The Regents of the University of Michigan.

The information in this document is subject to change without notice. Rockliffe Systems, Inc. makes no warranty of any kind regarding this material and assumes no responsibility for any errors that may appear in this document.

Rockliffe Systems, Rockliffe Systems, Inc., Rockliffe, and MailSite are trademarks of Rockliffe Systems, Inc.

Microsoft, Windows, Windows 95, Windows NT, Windows 2000, Windows XP, Windows 2003, Exchange, Windows Messaging, Outlook and Internet Explorer are registered trademarks of Microsoft Corporation.

Eudora and Eudora Pro are registered trademarks of Qualcomm Inc.

Netscape Navigator, Communicator and Messenger are registered trademarks of Netscape Communications Corporation.

UNIX is a registered trademark in the United States and other countries, licensed exclusively through X/Open Company, Ltd.

Product names mentioned in this document are for identification purposes only and may be trademarks or registered trademarks of their respective companies. An asterisk indicates a trademark of another company.

Use of MailSite is subject to the terms and conditions of the Rockliffe, Inc. License Agreement included with this package. Refer to the License Agreement for further details. To view the MailSite copyright statement, click on the 'Copyright' button in the About MailSite Console dialog.

---

# Table of Contents

<b>ACKNOWLEDGMENTS.....</b>	<b>I</b>
<b>TABLE OF CONTENTS.....</b>	<b>II</b>
<b>INTRODUCTION.....</b>	<b>1</b>
MAILSITE PACKAGING OPTIONS .....	2
MAILSITE COMPONENTS .....	3
KEY MAILSITE FEATURES.....	4
WHAT'S NEW IN VERSION 6.1 .....	8
<b>INSTALLATION .....</b>	<b>10</b>
SYSTEM REQUIREMENTS .....	10
INSTALLATION CONTENTS.....	11
INSTALLING MAILSITE SE, LE, AND SP.....	12
INSTALLING MAILSITE MP.....	18
MODIFYING MAILSITE .....	22
REPAIRING MAILSITE.....	23
UPGRADING MAILSITE.....	24
UNINSTALLING MAILSITE .....	25
SILENT INSTALLATION .....	26
<b>QUICK START .....</b>	<b>28</b>
<b>MAILBOXES .....</b>	<b>30</b>
MAILBOX TYPES .....	30
ADDING MAILBOXES.....	30
CONVERTING MAILBOXES.....	32
AUTOMATIC MAIL HANDLING.....	32
MAILBOX QUOTAS .....	34
WEB MAILBOX ADMINISTRATION .....	34
<b>MAIL LISTS.....</b>	<b>36</b>
MAIL LIST TYPES .....	36
HOW MAIL LISTS WORK .....	37
MAIL LIST TASKS.....	37
CREATING A DIGEST LIST.....	38
MAIL LIST PROCESSOR COMMANDS.....	38
LIST PROCESSOR EXAMPLES .....	39
LIST AGENT.....	39
MAIL LIST DIRECTORIES .....	40
MAIL LIST CONTENT MODERATION .....	40
ARCHIVING LIST MESSAGES .....	41
<b>DOMAINS.....</b>	<b>42</b>
SELECTING THE DOMAIN TYPE.....	42
SETTING THE DEFAULT DOMAIN NAME .....	43
CREATING THE DNS ENTRIES .....	43
ADDING THE VIRTUAL DOMAINS .....	43
ADDING THE MAILBOXES.....	43
FORWARDING DOMAINS.....	43
TESTING THE CONFIGURATION .....	43

<b>ALIASES.....</b>	<b>45</b>
SETTING UP AN ALIAS .....	45
DELETING AN ALIAS .....	46
WILDCARD ALIASES .....	46
MAP TABLE ORDER.....	46
IMPORTING AND EXPORTING .....	46
ALIASES VERSUS SYNONYM DOMAINS .....	46
MAILBOX ALIASES .....	47
<b>DELIVERY PRECEDENCE .....</b>	<b>49</b>
<b>INTERMITTENT CONNECTIVITY .....</b>	<b>50</b>
CENTRAL HUB WITH DIALUP SATELLITE SERVERS.....	50
DIALUP SATELLITE SERVER .....	50
MAIL DELIVERY SCHEDULES .....	50
DIALUP SUPPORT .....	51
<b>BACKUP .....</b>	<b>52</b>
PERFORMING A COMPREHENSIVE BACKUP.....	52
TRANSFERRING MAILSITE TO ANOTHER COMPUTER .....	53
<b>SECURITY .....</b>	<b>54</b>
MESSAGE STORE SECURITY .....	54
PASSWORD SECURITY .....	54
MAILSITE SECURITY .....	55
ADVANCED SMTP SECURITY .....	61
SECURITY FOR MAIL LISTS.....	64
TRANSPORT LAYER SECURITY (TLS/SSL).....	65
<b>MAIL FILTERS .....</b>	<b>71</b>
FILTER LEVELS.....	71
USING MAIL FILTERS .....	72
MESSAGE QUARANTINE .....	78
ADVANCED FILTER OPTIONS.....	78
<b>VIRUS SCANNING .....</b>	<b>82</b>
KASPERSKY ANTI-VIRUS FILTER .....	83
VIRUS SCANNING POLICY .....	83
SERVER VIRUS SCANNING.....	84
DOMAIN VIRUS SCANNING.....	85
MAILBOX VIRUS SCANNING.....	86
<b>SPAM SCANNING .....</b>	<b>87</b>
SOPHOS ANTI-SPAM FILTER .....	87
SPAM SCANNING POLICY .....	87
SERVER SPAM SCANNING.....	89
DOMAIN SPAM SCANNING.....	90
MAILBOX SPAM SCANNING .....	91
MONITORING SPAM TRAFFIC.....	91
SPAM SCORE LOGGING.....	91
<b>AGENTS .....</b>	<b>93</b>
SERVER AGENT .....	93
MAILBOX AGENTS .....	94

LIST AGENTS.....	95
LIST PROCESSOR AGENTS .....	97
ARCHIVE AGENT .....	98
<b>DATABASES .....</b>	<b>99</b>
SETTING UP DATABASE ACCESS .....	99
DATABASE MAILBOX PLUGIN .....	99
DATABASE MAIL LIST PLUGIN .....	99
<b>SQL CONNECTOR.....</b>	<b>101</b>
SETTING UP THE SQL SERVER DATABASE.....	101
CREATING THE DATA SOURCE .....	102
CHANGING THE CONFIGURATION CONNECTOR .....	105
MIGRATION WIZARD.....	105
SQL CONNECTOR WIZARD .....	108
<b>MONITORING .....</b>	<b>113</b>
LOGGING .....	113
PERFORMANCE MONITOR.....	113
DISK MAINTENANCE .....	118
MONITORING SPAM TRAFFIC.....	118
<b>MAILSITE ENGINE .....</b>	<b>120</b>
SMTP RECEIVER SERVICE .....	120
SMTP DELIVERY SERVICE.....	121
POP3 SERVER .....	121
IMAP4 SERVER .....	122
LDAP3 SERVER.....	122
HTTP MANAGEMENT SERVER .....	123
MAILMA SERVER.....	123
WORKING DIRECTORIES.....	123
<b>WINDOWS CONSOLE REFERENCE .....</b>	<b>125</b>
MAILSITE SERVER ADMINISTRATION.....	125
MAILSITE SERVER OPTIONS.....	128
SECURITY .....	139
LOGS .....	168
SCHEDULES .....	176
SERVICES .....	184
MAILBOX PLUGINS.....	186
DOMAINS .....	192
MAILBOXES.....	201
MAIL LISTS .....	216
<b>WEB CONSOLE REFERENCE.....</b>	<b>239</b>
LOGON PAGE.....	239
SERVER PAGE.....	241
DOMAIN GENERAL PAGE.....	242
DOMAIN MAILBOXES PAGE.....	243
DOMAIN MAIL LISTS PAGE .....	244
MAILBOX PROPERTIES PAGE .....	245
MAIL LIST PROPERTIES PAGE.....	248
LIST MODERATION .....	248
CONFIRM PAGE .....	252
REPORT PAGE.....	253

LOGOFF PAGE.....	254
<b>TROUBLESHOOTING PROCEDURE .....</b>	<b>255</b>
DEBUGGING TCP/IP CONNECTIONS .....	255
DEBUGGING WITH TELNET .....	256
TECHNICAL SUPPORT .....	257
<b>DNS OVERVIEW .....</b>	<b>259</b>
<b>SOFTWARE LICENSE AGREEMENT.....</b>	<b>261</b>
<b>APPENDIX A – UTILITIES.....</b>	<b>266</b>
MSALIAS .....	266
MSBACK .....	267
MSBOX.....	268
MSCVTDIR .....	274
MSDOMAIN.....	275
MSIMPORTEXPOT.....	276
MSLDIF .....	287
MSLIST.....	288
MSPOP .....	292
MSPURGE .....	294
MSQUOTA .....	295
MSRETRY .....	296
MSEND.....	296
MSENDMESSAGES .....	297
MSSTART .....	297
MSCONV .....	298
MSCONVUSER.....	298
MSCONVUSER2.....	299
<b>APPENDIX B – CUSTOMIZING WEB ADMINISTRATION.....</b>	<b>301</b>
HOME PAGE .....	301
SAMPLE TEMPLATE FILES .....	301
ADVANCED TEMPLATES.....	317
<b>APPENDIX C – CUSTOMIZING MAILSITE EXPRESS .....</b>	<b>319</b>
MAILSITE EXPRESS FILES .....	319
CONFIGURATION PARAMETERS .....	320
FEATURE TOGGLER SETTINGS.....	323
LANGUAGE SETTINGS.....	324
GRAPHICS.....	325
FRAME LAYOUT .....	325
INSERTING BANNER ADS.....	325
ADDING VIRTUAL DIRECTORY TO IIS .....	326
VIRTUAL DOMAINS .....	326
<b>APPENDIX D – CUSTOMIZING MAIL LIST ARCHIVING.....</b>	<b>327</b>
ARCHIVE TEMPLATE FILES.....	327
<b>APPENDIX E – LIST HEADER PROCESSING.....</b>	<b>330</b>
<b>APPENDIX F – DATABASE PLUGIN EXAMPLES .....</b>	<b>333</b>
<b>APPENDIX G – DATABASE LOGGING .....</b>	<b>337</b>

<b>APPENDIX I – SERVICE COMMAND LINE SYNTAX.....</b>	<b>342</b>
<b>APPENDIX J – IMAP4 ACLS .....</b>	<b>343</b>
<b>APPENDIX K – SMTP PROTOCOL .....</b>	<b>345</b>
<b>APPENDIX L – EVENT ID’S.....</b>	<b>347</b>
<b>APPENDIX M – GLOSSARY.....</b>	<b>354</b>
<b>INDEX.....</b>	<b>357</b>



---

## INTRODUCTION

Welcome to MailSite™, the Rock Solid Internet Software™ from Rockliffe Systems, Inc.®

MailSite is an Internet Mail and List Server for Microsoft Windows platforms. MailSite allows your computer to host e-mail accounts and mail lists, and to communicate with other Internet mail servers to send and receive e-mail. MailSite is 100% compliant with Internet electronic mail standards, including the SMTP, POP3, IMAP4, and LDAP3 RFC specifications.

MailSite's main job is to host *mailboxes*, which correspond to individual e-mail users. Each MailSite mailbox can be configured to forward mail to another address, and to automatically respond to incoming mail with a pre-defined message. You can create one or more *aliases* for each mailbox, allowing a single user to receive e-mail sent to multiple addresses. Users can access e-mail in their MailSite mailboxes with any POP3 or IMAP4 mail client, such as Microsoft Outlook, and can also use a web browser to check their mail through the MailSite Express webmail application. Users can even manage their own mailboxes through a standard web browser.

You can also create *mail lists* on your MailSite server. Mail lists allow messages sent to a single e-mail address to be broadcast to any number of *members*. You can control the access and security of each list, and delegate mail list administrative duties.

MailSite includes extensive *spam blocking*, *virus detection*, and other SMTP security features. MailSite can automatically protect your site from destructive or offensive emails, denial-of-service attacks, and third party relaying.

MailSite provides powerful mail *routing* capabilities. It can act as a staging post for mail destined for another host, which is useful for creating an e-mail proxy or relay server.

MailSite supports *virtual domains*, so you can configure a single MailSite server to send and receive mail for multiple domains.

MailSite also supports *dialup networking*, allowing your MailSite server to connect to your ISP or central office to send and receive mail intermittently.

## MailSite Packaging Options

This MailSite administration guide covers the following Rockliffe MailSite products.

- MailSite SE (Small Enterprise)
- MailSite LE (Large Enterprise)
- MailSite SP (Service Provider)
- MailSite MP (Message Protector)

### ***MailSite SE - For Small-to-Medium Size Enterprises***

MailSite SE is a full-featured mail server for small-to-medium sized (up to 500 employees) companies that is easy to install and maintain. It has been designed with the nonprofessional administrator in mind. It does not require extensive training or advanced certification in order to install and operate. This means that smaller companies don't need to employ a full time administrator to run their email system. MailSite SE is also an attractive choice for service providers who offer dedicated hosted email services.

### ***MailSite LE - For Large Enterprises***

MailSite LE is a full-featured mail server for large enterprises that is secure, reliable, and highly scalable. MailSite LE is designed with a modular, distributed architecture that scales across multiple, clustered application servers. The data repository is installed on a database server and the message store is installed on a file server. This modular architecture creates redundancy, accommodates scalability and helps deliver 24x7 uptime. The advanced clustering architecture allows MailSite LE to scale to support hundreds of thousands of users. This makes MailSite LE the only affordable, scalable choice for large enterprises on Microsoft Windows platforms.

### ***MailSite SP - For Service Providers***

MailSite SP is an affordable, scalable platform for email service providers that enable revenue generating service options. Although targeted primarily at the service provider market, MailSite SP shares the same secure, reliable, and highly scalable architecture as its sister product – MailSite LE. For service providers, this advanced clustering architecture allows MailSite SP to scale to support millions of subscribers. This makes MailSite SP the only scalable choice for service providers that run their operations on Microsoft Windows platforms.

### ***MailSite MP – For SMTP Gateways***

MailSite MP is a full-featured email gateway solution for enterprises that require an all-in-one solution for anti-spam, email viruses, denial of service and directory harvest attacks, and that require a flexible solution for corporate email policy enforcement and email archiving. MailSite MP enables the enforcement of custom corporate email policies and archiving policies using a powerful, multi-tier filtering system.

### ***MailSite Spam Filter***

MailSite Spam Filter is a part of the new MailSite 6 product line introduction. It is a next-generation spam blocking solution that uses a “cocktail” approach of technologies to detect and eliminate spam. By providing end-user controls, false positives are avoided. MailSite Spam Filter analyzes email during processing, to identify spam before it's delivered. Configuration options allow end users to review their server-identified spam, or an automated server quarantine of spam can be used.

## MailSite Virus Filter

MailSite Virus Filter is an integrated MailSite add-in that blocks viruses at their network entry point – the email server. This prevents them from getting past user defenses and protects corporate data. MailSite Virus Filter detects and removes viruses, worms and Trojans from incoming, outgoing and internal email traffic in real time, before viruses can enter or leave the network.

## MailSite Components

MailSite is comprised of two basic components: the *Engine*, which provides e-mail-related services, and *Consoles*, which provide administrative access to configuration values and mailbox data. If your license supports it, MailSite also provides access to mailboxes through the MailSite Express webmail interface.

### Engine

At the heart of MailSite is the Engine, a series of services that allow MailSite to send, receive, and deliver e-mail messages. The Engine also includes services that provide access to mailbox and mail list configuration information, and others that allow end users to retrieve their mail. The Engine's services typically run continuously on your server machine, and are equivalent to UNIX daemons such as sendmail and pop3.

The Engine includes the following services, which can be started and stopped independent of each other:

- **SMTP Receiver Service.** The Receiver Service listens for incoming messages from other mail servers on the Internet. It stores incoming messages for processing by the Delivery Service.
- **SMTP Delivery Service.** The Delivery Service is the core of the Engine. It delivers mail addressed to local users to their mailboxes and forwards other mail out onto the Internet. It uses MX records from your DNS server for routing mail.
- **POP3 Service.** The POP Service allows users to download mail from their mailboxes to their own computer using a POP3 mail client, such as Microsoft Outlook.
- **IMAP4 Service.** The IMAP Service allows users to read mail in their mailboxes using an IMAP4 mail client. IMAP users can also create folders within their mailboxes to organize messages.
- **LDAP3 Directory Service.** The LDAP Directory Service allows users to search for names and addresses of other users who have mailboxes on your site. It is fully compatible with e-mail clients that support the LDAP3 protocol for address searches.
- **HTTP Management Agent.** The HTTP Management Agent allows administrators and users to remotely manage mailboxes and mail lists using a web browser. It is fully compatible with web browsers that support the HTML 2.0 and later standards, such as Microsoft Internet Explorer and Netscape Navigator.
- **Mail Management Service.** The Mail Management Service allows you to remotely manage the mail server using the Windows Console. It also allows users of the Eudora mail client to change their password from Eudora.

### Windows Management Console

The Windows Management Console is a Windows desktop application that allows you to configure all aspects of MailSite, including the Engine services, domains, mailboxes, and mail lists. Among the operations that you can perform in the Windows Console are starting and stopping services, setting

security policies, setting delivery schedules, creating and modifying mailboxes, and creating and modifying mail lists. Although the Web Console provides access to managing mailboxes and mail lists, the Engine can be managed only from Windows Console.

The Windows Console can be installed on a different computer than the one that runs the MailSite Engine. This means that you can run the Engine on a large server system but still manage it from your desktop computer using the Windows Console. The Windows Console can manage multiple instances of MailSite, so if you have MailSite installed on two or more server machines, you can manage all of them from one Windows Console.

### **Web Management Console**

The Web Management Console provides access to MailSite mailboxes and mail lists through a web browser, and can be used remotely. The Web Console supports Internet Explorer 2.0 (and above), Netscape Navigator 2.0 (and above), and any other browser that supports HTML 2.0 and later. Domain administrators, mail list moderators, and end users typically use this interface.

### **MailSite Express**

MailSite Express is a full-featured web-based mail client that allows users to access their mailboxes through a web browser from any computer on the Internet. This allows your users to send and receive e-mail even if they are away from their own computers. Users can also organize their messages into folders and maintain an address book. MailSite Express is implemented using HTML and JavaScript, and does not require any complex installation of Java or ActiveX controls. MailSite Express is compatible with Internet Explorer 4.0 (and above) and Netscape Navigator 4.0 (and above).

### **MailSite Pocket**

MailSite Pocket is an email client for Wireless Access Protocol (WAP) devices. MailSite Pocket allows users to access their mailboxes through any WAP-compatible device, such as cellular phones and other wireless Internet devices. Users can read messages, move messages between folders, and delete messages.

## **Key MailSite Features**

This section provides an overview of some of MailSite's many features. If you are upgrading from a previous version of MailSite and want to know which features are new to this version, see the following section.

### **Extremely Scalable**

MailSite can support an extremely large number of users, scaling to over 100,000 mailboxes on a single Windows 2000 server or on a cluster of servers. MailSite can also support over 100,000 members in a single mail list. Administrators can configure all MailSite servers in a cluster to be clones or to have specified roles (e.g. just inbound SMTP, just IMAP, etc.)

### **High Performance Engine**

MailSite has a multi-threaded and multi-processing Engine that quickly and efficiently sends and receives large volumes of messages.

### **Rock Solid**

MailSite is extremely reliable and has been engineered as Rock Solid Internet Software for sites where server down time cannot be tolerated.

## **Internet Standards**

MailSite is based on open standards and protocols of the Internet, and is completely interoperable with other Internet mail systems. This means that MailSite does not require a gateway to communicate with remote Internet e-mail servers. MailSite is 100% compatible with the Internet RFC Standards for SMTP, POP3, IMAP4 and LDAP3.

## **Anti-Spam Security**

Rockliffe has integrated the acclaimed spam-scanning engine from Sophos into the MailSite 6 server. MailSite 6 uses a “cocktail” approach to spam filtering; combining heuristics, profiles, keywords, white and black lists to offer very sensitive and accurate spam filtering. This approach offers the advantage of analyzing email and identifying spam during processing, before it is delivered to the users’ inbox.

As the Sophos spam scanning engine analyzes messages, it calculates a spam score for each message based on techniques such as pattern matching, spam definitions, and heuristic analysis. Regular updates to the spam engine heuristics ensure continued effectiveness against the changing tactics of spammers. The spam scores for each message can be used to determine how the message is handled by the system.

## **Anti-Virus Security**

MailSite Virus Filter can automatically scan all incoming mail for the presence of viruses. This allows your mail system to block e-mail borne viruses before they enter your network. MailSite’s virus scanning facility is provided by Kaspersky Labs, a leading developer of centrally managed security solutions for the mobile enterprise.

## **Message Filtering (Sieve rules)**

In addition to its anti-spam and anti-virus features, MailSite includes *message filtering*. With filters, you can create sophisticated rules for handling incoming messages based on the contents of their headers, bodies, and attachments.

## **Directory Harvest Attack Prevention (DHAP)**

MailSite 6 includes the ability to protect corporate data and further reducing spam by detecting directory harvest attacks and automatically dropping the harvester’s connection and blacklisting the IP address for a configurable period of time.

Spammers use directory harvest attacks to steal corporate directories from their victims. They use this information to make their subsequent spam attacks easier for themselves and more costly to recipients. In addition to the obvious spam problem, directory harvest attacks can cause performance degradation issues while the harvesting action is in progress. MailSite now detects these attacks and automatically drops inbound harvest connections, and then denies future connections to the sender. This safeguards sensitive corporate data.

## **Choice of Any Internet Mail Client**

Because MailSite adheres to Internet e-mail standards, your users can choose any desktop operating system and any RFC-compliant POP3 or IMAP4 e-mail client to access their MailSite mailbox. For example, Netscape Messenger, Eudora, Microsoft Exchange, and Microsoft Outlook all work very well with MailSite.

## **Windows and Web Management Consoles**

MailSite provides two Management Console interfaces for managing mailboxes and mail lists, providing flexibility for both local and remote administration. These include a stand-alone application

(Windows Console) and a browser-based interface (Web Console), both of which can be used to create, modify, and delete mailboxes and mail lists.

### **Multi-Level Administration Privileges**

MailSite supports multiple levels of administration. In addition to the *server administrator*, who has access over all domains and mailboxes, you can assign *domain administrators*, who can manage only the mailboxes and mail lists in their domain. The administration of mail lists can be delegated to *mail list moderators*, who can define parameters associated with their lists, moderate membership requests, and moderate the content of list postings.

### **Mailbox Self-Administration**

MailSite also allows end users to modify certain information related to their mailboxes. This allows each user to change their password, set delivery preferences, and enable a vacation message—all without requiring the help of the server administrator.

### **Custom Default Mailbox Properties**

The configuration data associated with a mailbox are called mailbox properties. Common mailbox properties items include mailbox quota size, POP/IMAP/webmail access, or anti-virus and anti-spam scanning options. MailSite 6 now provides the ability to customize these default mailbox properties to ideally suit customer implementation requirements.

Mailbox property defaults can be modified through a special mailbox named MailboxTemplate, which is automatically created and located in the default domain. All mailboxes properties that have not been explicitly set will inherit that property from the new MailboxTemplate. Changing a property in the MailboxTemplate mailbox can also change that same property for all mailboxes for which that property has not been explicitly set.

### **Database Integration**

MailSite allows you to access mailbox and mail list data stored in an ODBC database. This allows you to authenticate email users against an existing user database, and to create mail lists whose membership is based on users in a database table. With the optional SQL features you can also store all mailbox data in a central database, providing even greater scalability and performance.

### **Web-Based Mailbox Access**

MailSite Express provides end users with access to their MailSite mailbox through a web browser from any computer on the Internet. This allows your users to send and receive e-mail even if they are away from their own computers.

### **Wireless Mailbox Access**

MailSite Pocket provides users with mailbox access through WAP-compatible wireless Internet devices, such as cell phones and personal digital assistants (PDA's).

### **Fast Installation**

MailSite's Installation Wizard allows you to quickly and effortlessly install the application. The MailSite Engine's services are installed as services, allowing them to be automatically started when the machine boots up. You can also start these services at the conclusion of the installation without rebooting your server.

## **Powerful Integrated List Server**

MailSite includes a *list server*, which allows groups of users—such as employees, customers, and discussion groups—to easily exchange messages. A message sent to a *mail list* is quickly broadcast to all of its members, allowing users to distribute mail to multiple users by sending it to one e-mail address. MailSite's comprehensive list server features include multiple moderators, e-mail moderation, e-mail subscription, message size limitation, digest distributions, configurable welcome and goodbye messages, web-based message archiving, and powerful header editing macros.

## **Automatic Reply Facility**

Each MailSite mailbox includes an optional *auto-reply message*, which defines a response that should be automatically sent to each user who sends a mail to the mailbox. You can use the auto-reply feature to create mailboxes dedicated to providing frequently requested information, such as product literature, newsletters, and product support assistance. Your users can also make use the auto-reply feature to set up an automatic response for when they are away from the office and unable to receive e-mail.

## **Integrated With Windows Account Passwords**

MailSite allows you to create mailboxes that correspond to Windows users on your server system. When a Windows mailbox is created, its password is automatically taken the Windows login password for the user, allowing your users to have a single password for your server. When you change a user's Windows login password, the user's MailSite mailbox immediately uses the new password.

## **Secure Logon**

You can enhance security on your e-mail system by encrypting mailbox passwords (including User passwords) using the secure APOP, AUTH, or AUTHORIZE protocols, which are all supported by MailSite.

## **Flexible Logging**

MailSite includes flexible logging options that support extensive message tracking and error detection information. You can direct logging information to a file, to a database, and to the Event Viewer.

## **Virtual Domains**

You can configure a single MailSite server to send and receive mail for multiple domains. This allows your site to host e-mail for "virtual" domains. Mailbox names need not be unique across domains, so you can use a particular mailbox name in each domain on your server.

## **Performance Monitoring**

The MailSite Engine is fully integrated with the performance monitoring and security features of Windows 2000/2003. All Engine services can be monitored with the Performance Monitor for tracking information such as number of active connections, amount of message data received, and number of failed POP/IMAP logins.

## **Flexible Mailbox Authentication**

User login data can be authenticated in several ways, allowing you to integrate existing user databases into MailSite. Users can be authenticated against the user database, an ODBC database, a SQL Server directory, the Emerald Radius user database, or mailbox data stored in the registry.

## **Programmability**

You can extend the capability of MailSite using *agents*, which are programs that are executed on individual e-mail messages that arrive for the server, for a particular mailbox, or for a particular mail



list. For example, you can use an agent to automatically forward messages to your pager if they contain the word "emergency" in the subject header. Agents are extremely flexible and allow you to build-in almost any message-processing functionality.

## **What's New in Version 6.1**

### ***Domain Forwarding Support***

The domain properties have been enhanced to make it easier to use MailSite as an SMTP gateway to relay mail to and from other non-Rockliffe email servers. A new tab entitled "Relay Host" has been added to simplify the configuration of MailSite as an Internet gateway.

### ***Dynamic Host Configuration Protocol (DHCP) Support***

DHCP is a protocol that provides a means to dynamically allocate IP addresses to computers on a local area network. The system administrator assigns a range of IP addresses to DHCP and each client computer on the LAN has its TCP/IP software configured to request an IP address from the DHCP server. The request and grant process uses a lease concept with a controllable time period.

In order to use DHCP with MailSite, the administrator must configure the DNS settings in Windows rather than adding a DomainNameServer via MailSite. This is done by configuring the IP settings for the application server, nominating a DNS server and deciding whether the server is to be DHCP enabled. No application specific configuration is required for MailSite to resolve DNS queries. There are no MailSite user interface changes for DHCP support. DHCP is defined in RFC 2131.

### ***Enhanced Sieve Rules Wizard***

The Sieve Rules Wizard screen has been enhanced to include a checkbox for quarantine instead of relying on the name "Junk Mail" in the fileinto edit control. It is now also possible to insert spam score X-headers and tag subject headers at the Mailbox Delivery Script level. In previous versions of MailSite, this was only possible in Server Receive Scripts. This is particularly useful for system administrators who want to provide anti-spam services to a subset of their total MailSite user population.

### ***IP Address Binding***

MailSite services (POP, IMAP, SMTP, etc.) running on multi-homed hosts can now bind to specific IP addresses rather than binding to any available IP address.

### ***Secure Messaging (TLS/SSL) over IMAP, POP, and SMTP Protocols***

Transport Layer Security (TLSv.1) is the new Internet Standard by the Internet Engineering Task Force (IETF) for authenticating and encrypting transmissions across open networks. TLS is the evolution of Netscape's Secure Sockets Layer (SSLv.3), the implementation standard universally accepted on the World Wide Web for authenticated and encrypted communication between clients and servers.

### ***Kaspersky Labs Anti-Virus Filter***

Kaspersky Labs award winning anti-virus engine is now fully integrated with MailSite with no additional application installation or configuration required. Automatic updates to both the engine and the virus definition files ensure maximum protection with minimum administration.



## ***UIDPLUS Support***

The UIDPLUS extension of the Internet Message Access Protocol [IMAP4] provides a set of features intended to reduce the amount of time and resources used by some client operations. The features in UIDPLUS are primarily intended for disconnected-use clients.

MailSite “advertises” the use of the UIDPLUS extension in its response to the IMAP Capability command. No MailSite set-up or configuration is required. UIDPLUS will only be utilized if the Mail Client (MUA) supports this IMAP extension. There are no MailSite user interface changes for UIDPLUS support. IMAP UIDPLUS extension is defined in RFC 2359

---

# INSTALLATION

This section contains information on installing MailSite SE, LE, MP, and SP, including system requirements and an overview of the installation wizard.

## System Requirements

### **MailSite SE Platform Availability**

- ⇒ Windows XP Professional (SP1)
- ⇒ Windows 2000 Professional (SP4)
- ⇒ Windows 2000 Server (SP4)
- ⇒ Windows Server 2003 Standard Edition

### **MailSite LE, SP, and MP Platform Availability**

- ⇒ Windows 2000 Server (SP4)
- ⇒ Windows 2000 Advanced Server (SP4)
- ⇒ Windows Server 2003 Standard Edition
- ⇒ Windows Server 2003 Enterprise Edition

### **MailSite SE, LE, SP, and MP System Requirements**

- ⇒ Intel-compatible Processor (700 Mhz or faster CPU)
- ⇒ 256MB Minimum (512MB or higher recommended)
- ⇒ Additional message filtering and scanning may require additional CPU and RAM
- ⇒ Internet Explorer 6.0 or higher
- ⇒ 50MB Hard Disk space (To install)
- ⇒ DNS client installed and working
- ⇒ NTFS file system
- ⇒ TCP/IP transport installed and working
- ⇒ Microsoft SQL Server 2000 - Required for versions with SQL integration

### **MailSite Express and MailSite Pocket Requirements**

- ⇒ Windows Scripting Host
- ⇒ Internet Explorer 6.0 or higher
- ⇒ Windows 2000 Server or higher
- ⇒ Microsoft Scripting Engine 5.0 or higher
- ⇒ Microsoft Internet Information Server 5.0 or higher
- ⇒ Wireless Access Protocol (WAP) compatible wireless device for MailSite Pocket

## Installation Contents

MailSite includes several components: the MailSite Engine, the MailSite Windows Console, MailSite Express, MailSite Pocket, MailSite Command-Line utilities, and Mail System Conversion utilities. These components can be installed together on a single server system or distributed across multiple systems.

### ***MailSite Engine***

The MailSite Engine is the component that receives sorts, addresses and delivers e-mail. It is like the sorting office at your local post office. It does all of this work in the background and is not visible on your computer desktop.

### ***MailSite Console***

The MailSite Windows Console is the program that you use to configure and manage your MailSite post office. The Windows Console can run on any Windows 2000/2003 computer. It can manage local and remote MailSite post offices on your network, and can even manage remote MailSite installations over the Internet.

### ***MailSite Express***

MailSite Express is a fast and efficient web messaging program that integrates fully with MailSite. MailSite Express requires Windows 2000 with Internet Information Server (IIS) version 5.0 or later.

### ***MailSite Pocket***

MailSite Pocket is a WAP wireless messaging program. Like MailSite Express, MailSite Pocket requires Microsoft Internet Information Server (IIS) version 4.0 or later.

### ***MailSite Command-Line Utilities***

The MailSite Command-Line utilities can be used to manage data for MailSite mailboxes, mail lists, domains, aliases, and other information from the Windows command prompt. These tools are particularly useful for creating scripts and batch files to automate MailSite configuration operations. Refer to the [Utilities Appendix](#) for more information on these utilities.

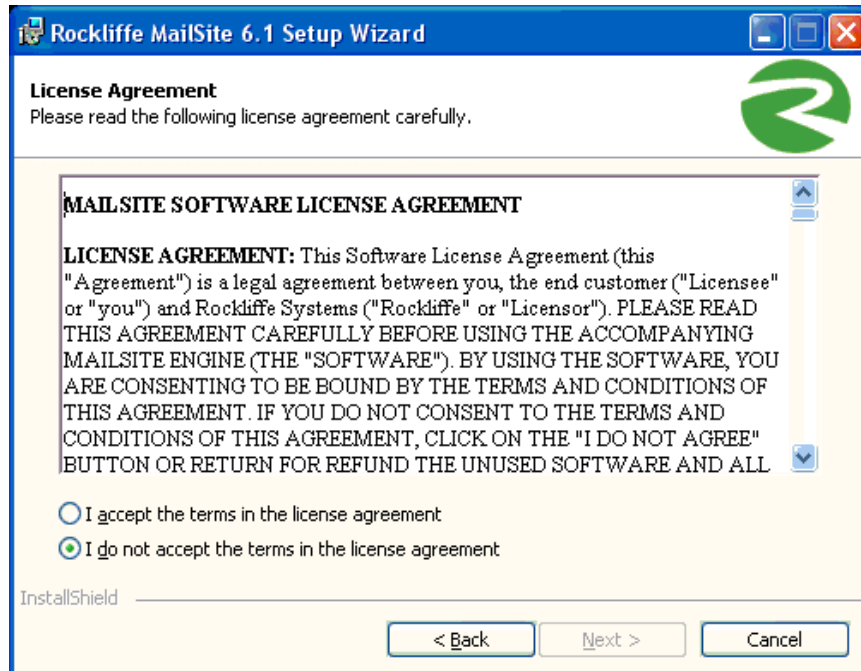
### ***Mail System Conversion Utilities***

The Mail System Conversion utilities allow you to migrate e-mail accounts and messages from your existing mail server to MailSite. Install these tools if you are upgrading from another mail server product. Refer to the [Utilities Appendix](#) for information on **MSCONV** on **MSCONVUSER**, and **MSCONVUSER2** conversion utilities.

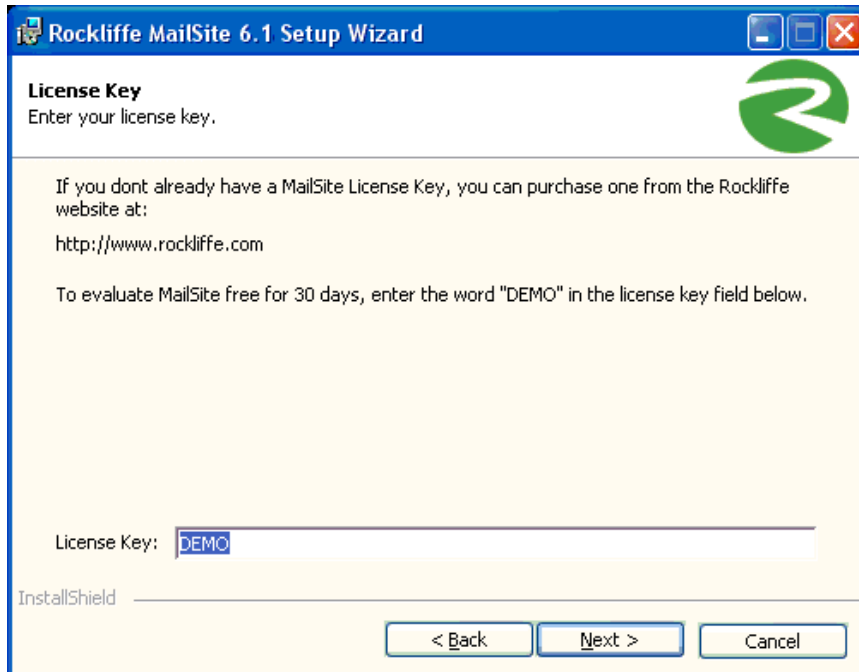
## Installing MailSite SE, LE, and SP

To install any or all of the MailSite SE, LE, and SP components, follow these steps on your mail server system:

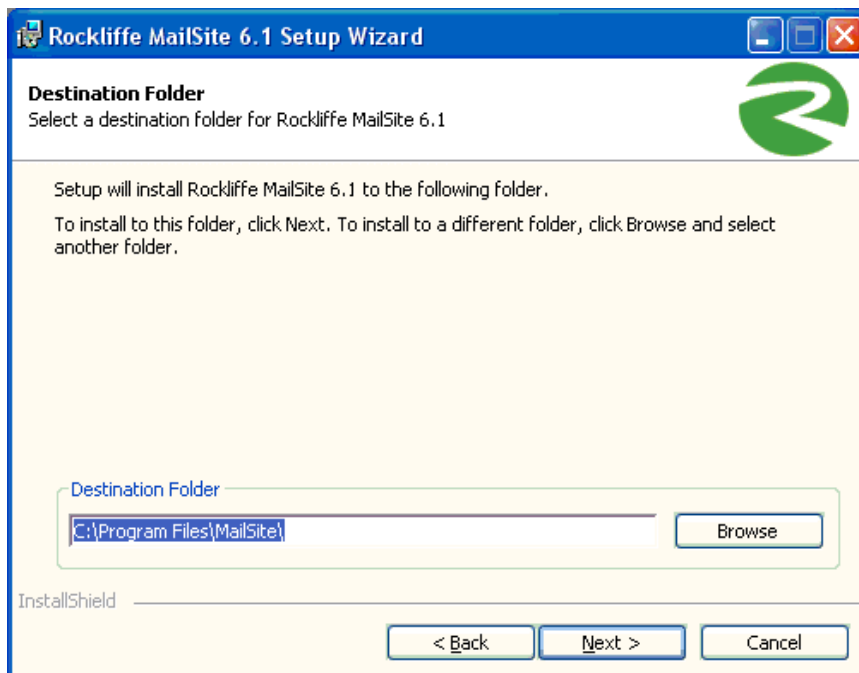
- Log into Windows 2000/2003 as a user with administrative privileges.
- MailSite is distributed as a single **SETUP.EXE** file. Begin the installation by executing this file.
- The installer displays a welcome dialog. To begin the installation, click **Next**. The MailSite license agreement will then be displayed for your approval:



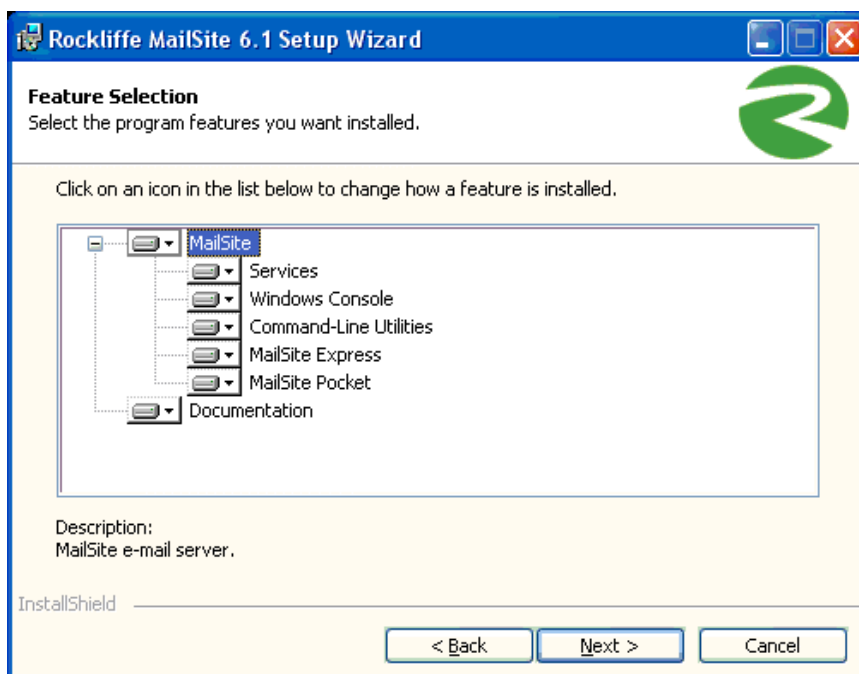
- Click **I accept the terms of the License Agreement**, then **Next** to proceed with the installation.



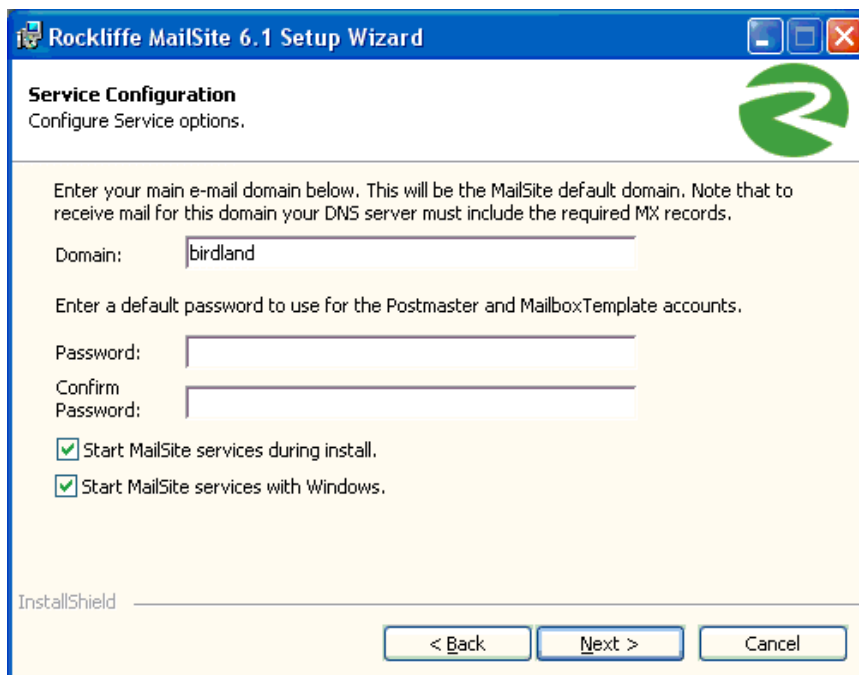
To evaluate MailSite free for 30 days, enter the word **DEMO** as the license key. Otherwise, enter your valid MailSite 6 license key and click **Next**.



- This displays a prompt for the location for the MailSite files to be installed.
- Select a location and click **Next**. This displays all the components that are available to be installed.

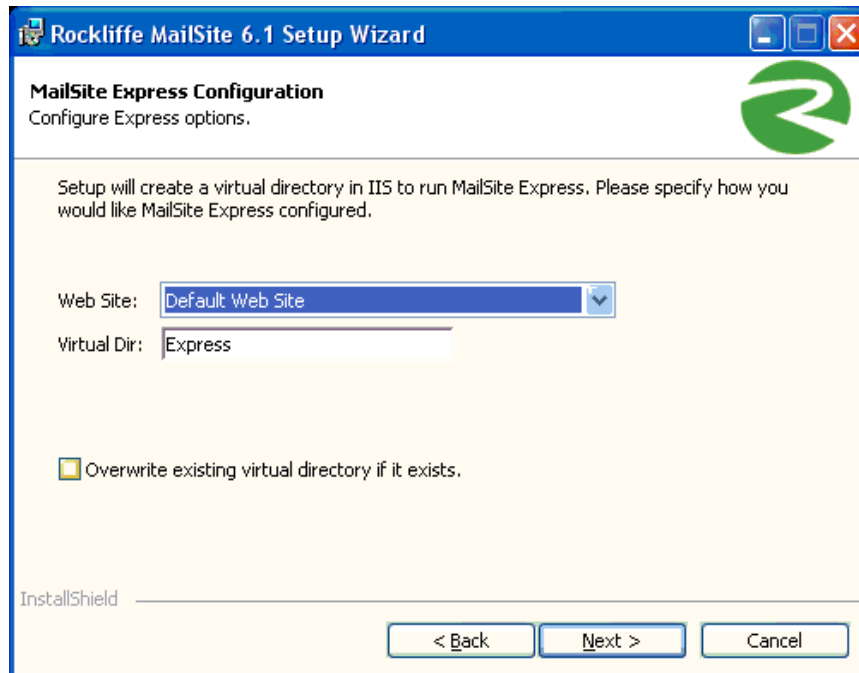


Select the components you want to install and click **Next**. If you chose to install the MailSite services then the installer will prompt you for the default e-mail domain for your site:



- By default, the domain name that is used is the same as that of the server you are installing to, but you can set a different domain if you choose. Once you have chosen a default domain name click **Next**.

If you choose to install MailSite Express, the installer will prompt you for information to configure IIS to run MailSite Express:



- Select the name of the IIS web site that you would like to use. This corresponds with the web site description listed in the Internet Service Manager. The default is:

⇒ **Default Web Site**

MailSite Express will be registered as an application under this web site with the name specified in the **Virtual Dir** field. The default is:

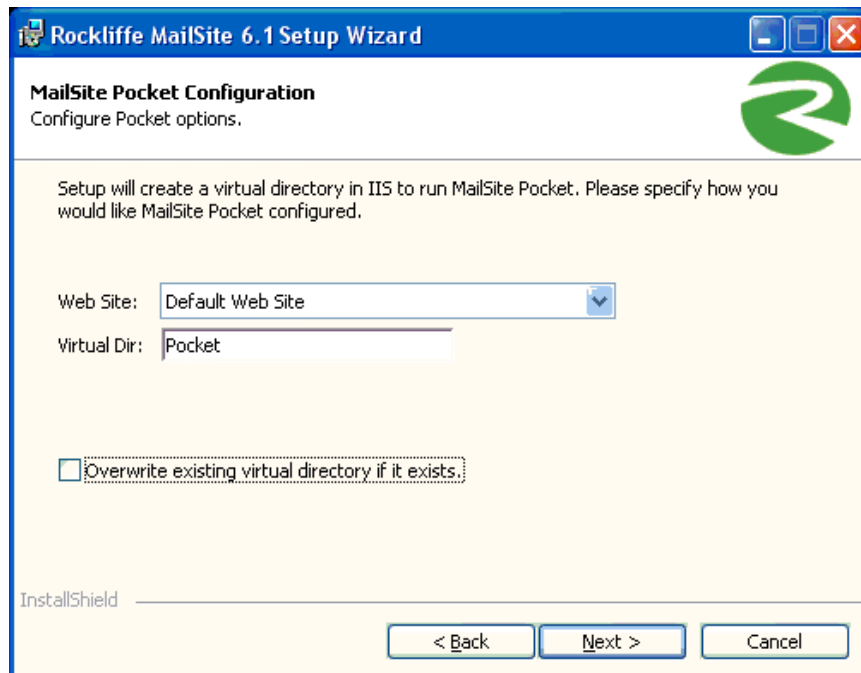
⇒ **Express**

When installation is complete, verify that the IIS web site is running and log in to MailSite Express by pointing your web browser to:

⇒ **[Web Site]/[Virtual Dir]**

You should see a MailSite Express login screen.

- Click **Next** to continue. If you choose to install MailSite Pocket, the installer will prompt you for information to configure IIS to run MailSite Pocket:



Select the name of the IIS web site that you would like to use. This corresponds with the web site description listed in the Internet Service Manager. The default is:

⇒ **Default Web Site**

MailSite Express will be registered as an application under this web site with the name specified in the **Virtual Dir** field. The default is:

⇒ **Pocket**

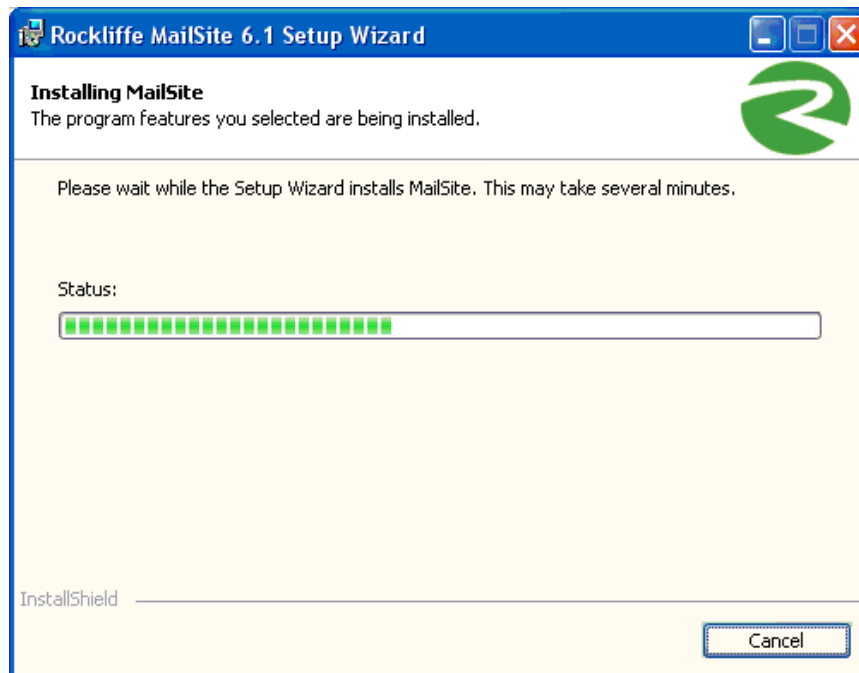
When installation is complete, verify that the IIS web site is running and log in to MailSite Pocket by pointing your web browser to:

⇒ **[Web Site]/[Virtual Dir]**

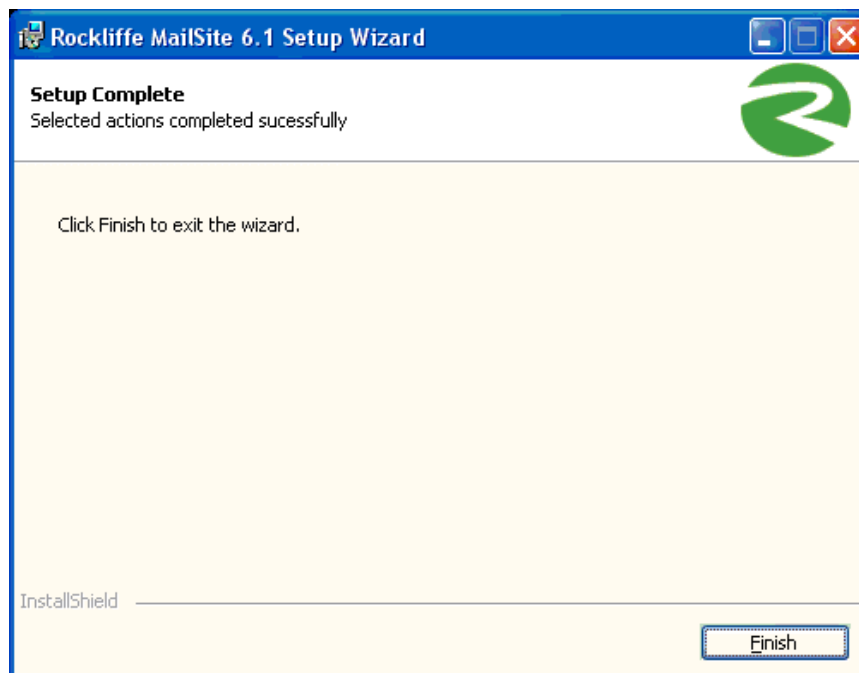
You should see a MailSite Pocket login screen.



A progress dialog will then be displayed to show the progress of the install.



- Once the installation is complete you will see a confirmation dialog indicating that MailSite has successfully installed on your computer:

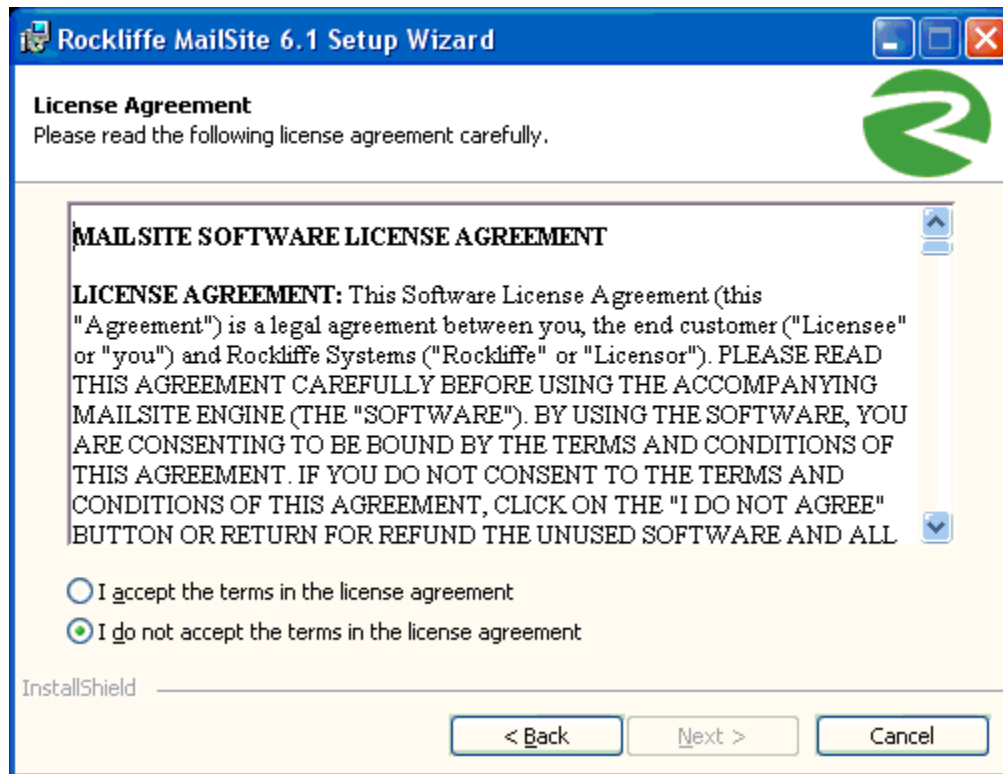


You have successfully completed the installation of Rockliffe MailSite. Depending on the options chosen during the installation, you are ready to use MailSite and configure users or you will need to manually turn on the MailSite Services.

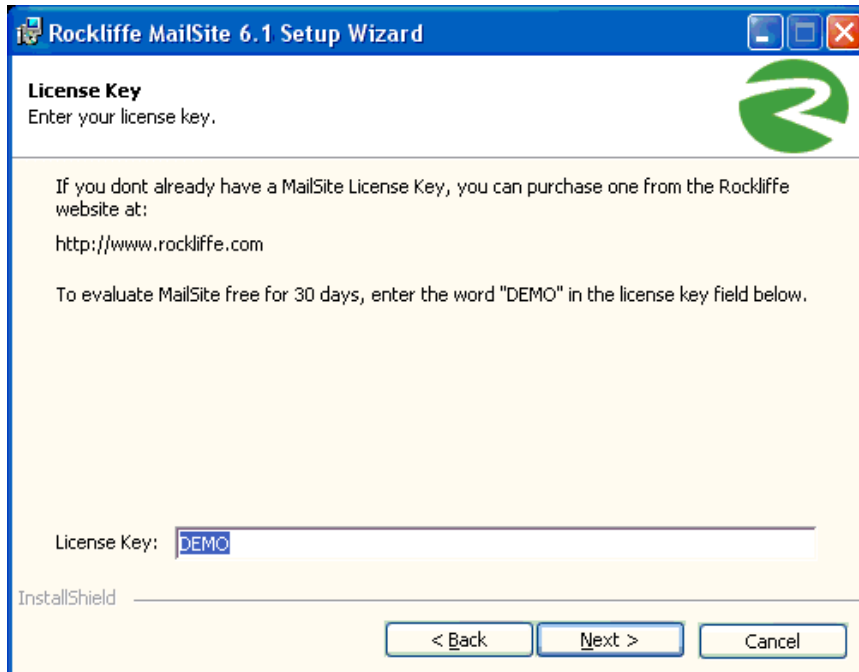
## Installing MailSite MP

To install any or all of the MailSite MP components, follow these steps on your mail server system:

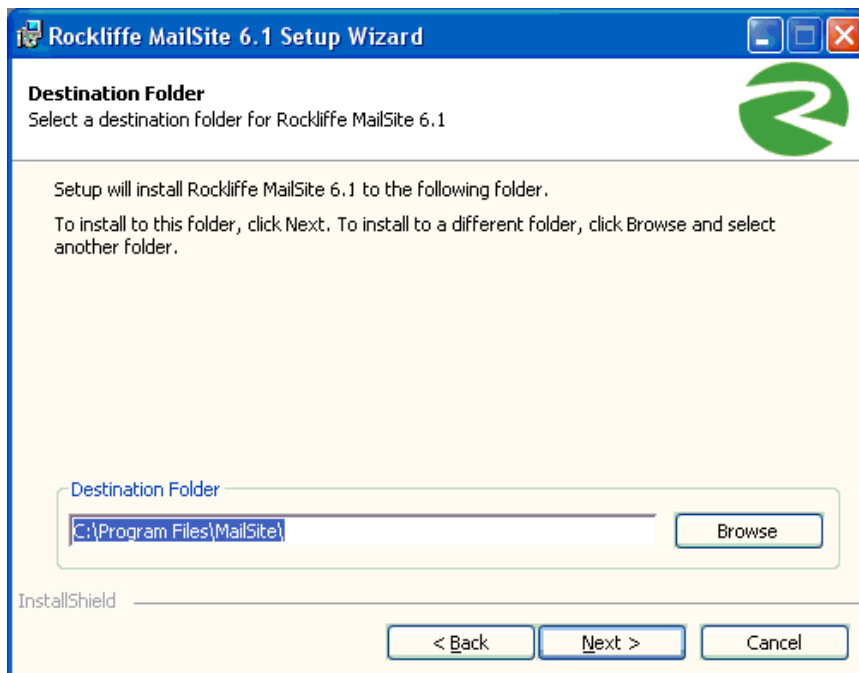
- Log into Windows 2000/2003 as a user with administrative privileges.
- MailSite is distributed as a single **SETUP.EXE** file. Begin the installation by executing this file.
- The installer displays a welcome dialog. To begin the installation, click **Next**. The MailSite license agreement will then be displayed for your approval:



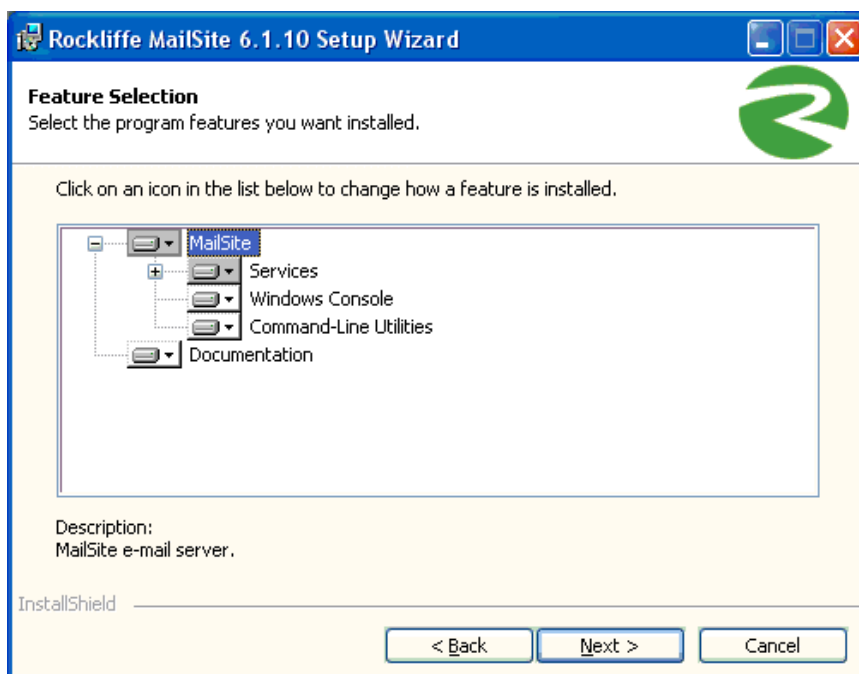
- Click **I accept the terms of the License Agreement**, then **Next** to proceed with the installation.



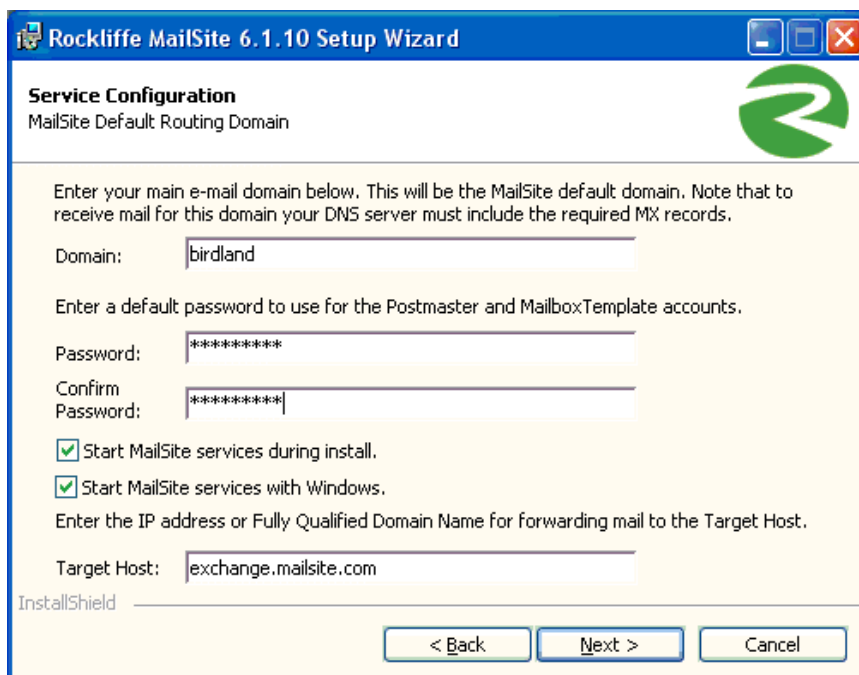
To evaluate MailSite free for 30 days, enter the word **DEMO** as the license key. Otherwise, enter your valid MailSite 6 license key and click **Next**.



- This displays a prompt for the location for the MailSite files to be installed.
- Select a location and click **Next**. This displays all the components that are available to be installed.

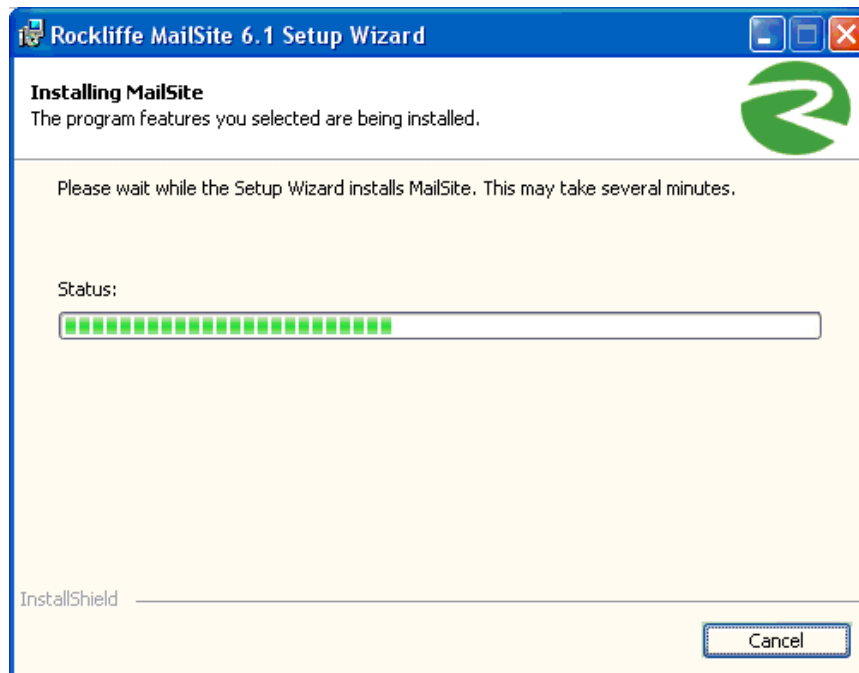


Select the components you want to install and click **Next**. If you chose to install the MailSite services then the installer will prompt you for the default e-mail domain for your site:

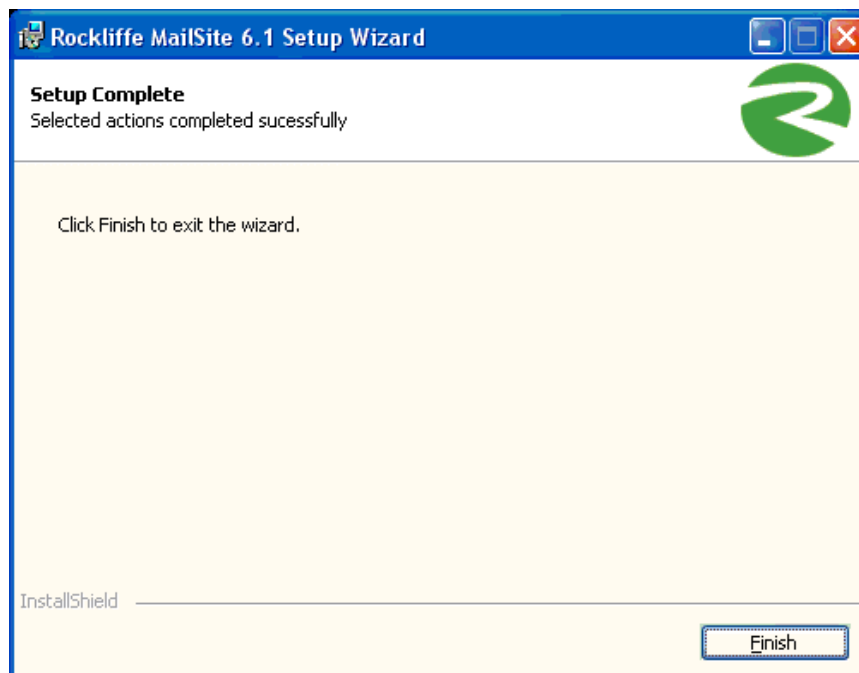


- By default, the domain name that is used is the same as that of the server you are installing to, but you can set a different domain if you choose. Once you have chosen a default domain name and Fully Qualified Domain Name for forwarding mail, click **Next**.

A progress dialog will then be displayed to show the progress of the install.



- Once the installation is complete you will see a confirmation dialog indicating that MailSite has successfully installed on your computer:



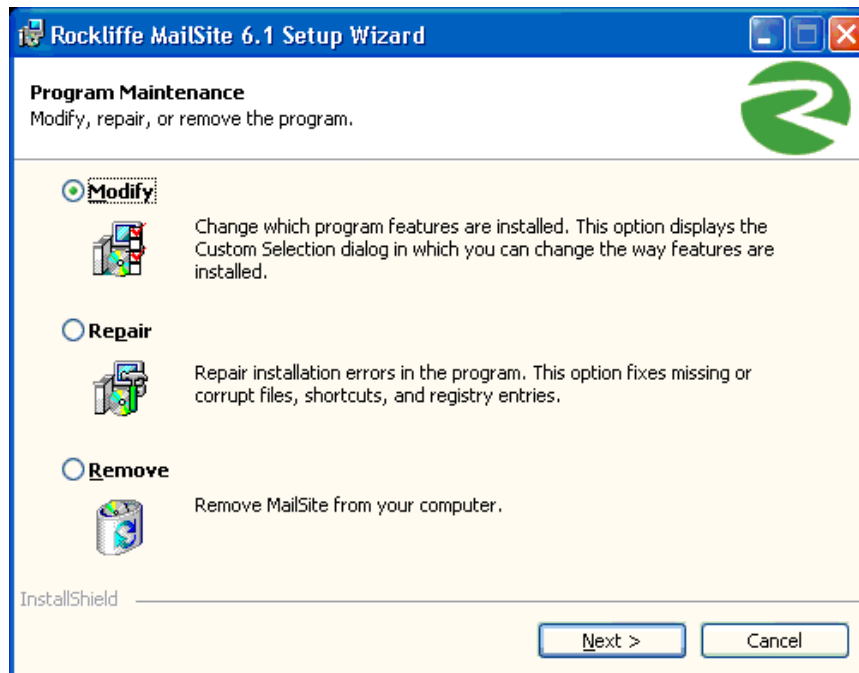
You have successfully completed the installation of Rockliffe MailSite. Depending on the options chosen during the installation, you are ready to use MailSite and configure users or you will need to manually turn on the MailSite Services.

## Modifying MailSite

If you wish to add or remove components to your existing MailSite installation, you can do so by following the following steps.

To modify a MailSite installation:

- Locate the setup file that you chose when you installed MailSite.
- Run the setup file.
- The following dialog will be displayed:



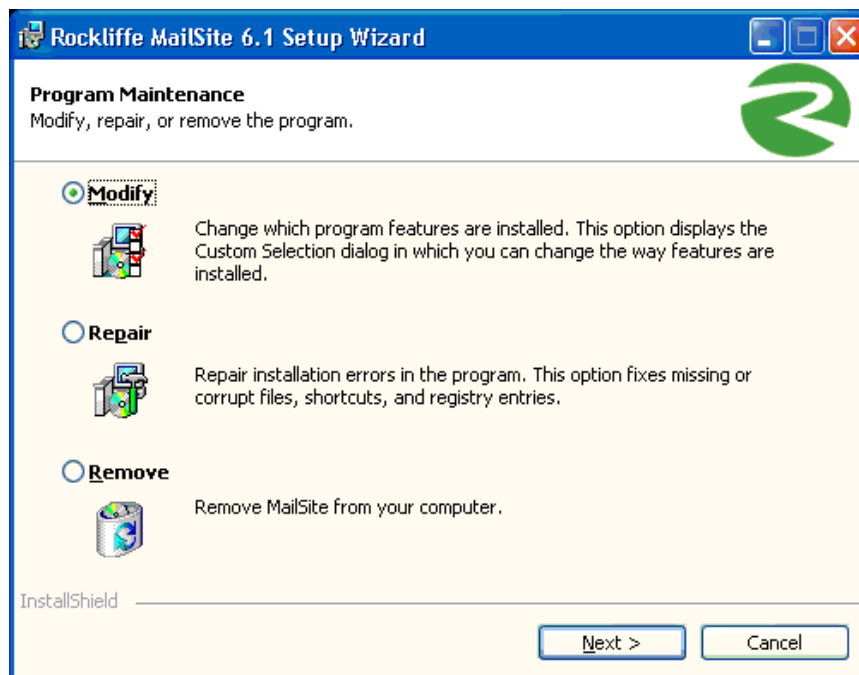
- Select the Modify option to begin changing your MailSite installation. The installer will display a dialog containing all the MailSite components and their current state.
- Make the required changes, then click **Next**. A progress dialog will be displayed showing the process of the modifications.
- Once the modifications are complete you will see a confirmation dialog indicating that MailSite has successfully been modified:

## Repairing MailSite

If your MailSite installation has become corrupt, or is missing files you may want to repair it. To do so, follow the following steps.

To repair a MailSite installation:

- Locate setup file that you chose when you installed MailSite.
- Run the setup file.
- The following dialog will be displayed:

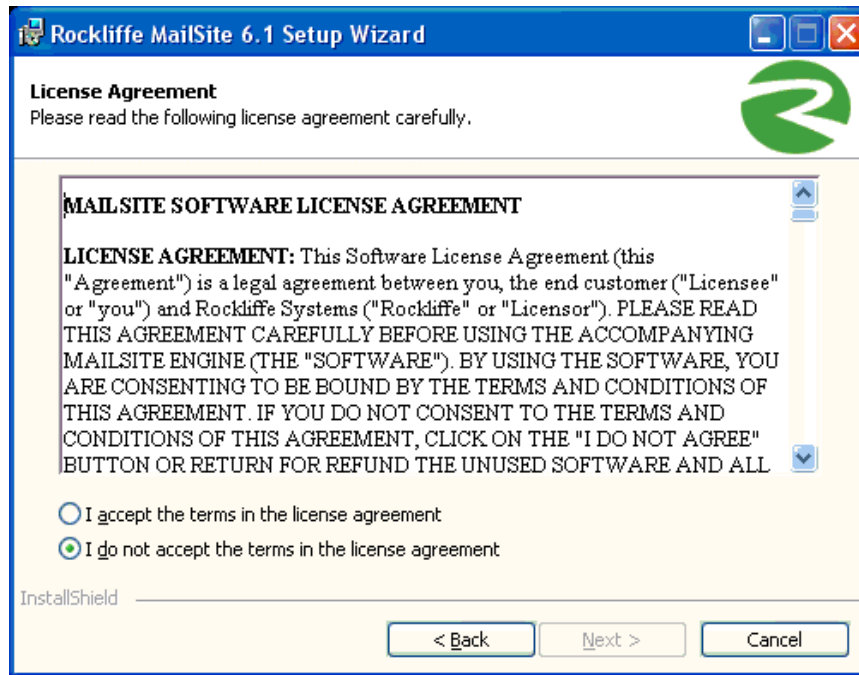


- Select the **Repair** option to begin repairing your MailSite installation. The installer will immediately begin repairing your installation.
- A progress dialog will be displayed showing the progress of the repair.
- Once the repair is complete you will see a confirmation dialog indicating that MailSite has successfully been repaired:

## Upgrading MailSite

To upgrade MailSite, follow these steps on your mail server system:

- Log into Windows 2000/2003 as a user with administrative privileges.
- MailSite is distributed as a single **SETUP.EXE** file. Begin the upgrade by executing this file.
- The installer displays a welcome dialog. To begin the installation, click **Next**. This displays the MailSite license agreement for your approval:



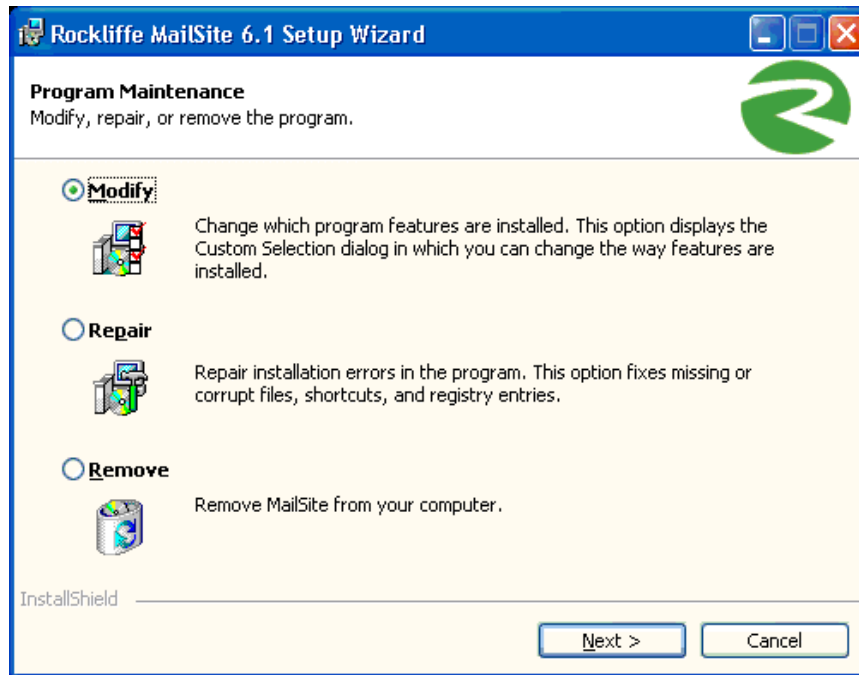
- Click **I accept the terms of the License Agreement**, then **Next** to proceed with the upgrade.
- The installer will display a dialog containing a summary of all MailSite components to be upgraded.
- Make any desired changes to your configuration and then click **Next** to begin upgrading MailSite. A progress dialog will be displayed showing the progress of the upgrade:
- Once the upgrade is complete you will see a confirmation dialog indicating that MailSite has successfully been upgraded:



## Uninstalling MailSite

If you wish to completely remove MailSite from your computer follow the following steps.

- Locate the setup file that you chose when you installed MailSite.
- Run the setup file.
- The following dialog will be displayed:



- Select the **Remove** option to begin removing MailSite. The installer will show a dialog prompting you to confirm the complete removal of MailSite.
- Click **Next** to begin removing MailSite from your computer. A progress dialog will be displayed showing the progress of the removal:
- Once the uninstall is complete you will see a confirmation dialog indicating that MailSite has successfully been removed.

## Silent Installation

The **SETUP.EXE** installation program may be run with an INI file for silent installations. The values given in the INI file will provide the parameters normally specified by the administrator during installation. This method of installation is useful for sites that deploy multiple instances of MailSite.

To install MailSite silently, execute the installer from the command line with the **/S** flag:

```
setup.exe /S
```

When executed with this flag, the installer skips the user interface dialogs normally displayed during installation and takes its parameters from the file **mailsite.ini**. This file must be stored in the same directory as **SETUP.EXE**, and must contain the following form (with your values specific for each parameter):

```
[settings]
COMPONENTS=ABCDEF
LICENSEKEY=35XX-XXXX-XXXX-XXXX-XXXX-XXXX-XXXX
MAILDOMAIN=rockliffe.com
GROUP=Rockliffe MailSite
POSTMASTERPASS=pAsSwOrD
WEBSITENAME=Default Web Site

[services]
BOOTCONFIG=A
STARTSERVER=A
RUNASSYSTEM=B
RUNASNEW=A
RUNASNAME=MailSite-user
RUNASPASSWORD=pAsSwOrD
RUNASDOMAIN=ROCKLIFFE
RUNASNT=A

[directories]
INSTALLDIR=C:\Program Files\MailSite
MAILINBOXDIR=C:\Program Files\MailSite\BOX
MAILLOGDIR=C:\Program Files\MailSite\LOGS
MAILSPOOLDIR=C:\Program Files\MailSite\POOL
```

The parameters included in this form are as follows:

Field	Description
<b>COMPONENTS</b>	The MailSite components to install. This value can include any or all of the following: <b>A</b> (Engine), <b>B</b> (Console), <b>C</b> (MailSite Express), <b>D</b> (MailSite Pocket), <b>E</b> (command-line utilities), <b>F</b> (conversion utilities).
<b>LICENSEKEY</b>	Your MailSite license key.
<b>MAILDOMAIN</b>	Default e-mail domain.
<b>GROUP</b>	Windows Program Manager group where MailSite icons are created.
<b>POSTMASTERPASS</b>	Postmaster (administrative) password
<b>WEBSITENAME</b>	IIS web site where express and/or pocket virtual directories are created.
<b>BOOTCONFIG</b>	Option to automatically start MailSite services during system start-up. Available values: <b>A</b> (start automatically), <b>B</b> (start manually).
<b>STARTSERVER</b>	Option to start MailSite services immediately after installation. Available values: <b>A</b> (start after installation), <b>B</b> (do not start).
<b>RUNASSYSTEM</b>	Installation security policy. Available values: <b>A</b> (install services as <b>SYSTEM</b> ), <b>B</b> (install as specific Windows user), <b>C</b> (maintain existing settings; valid only for upgrades).
<b>RUNASNEW</b>	When installing as a specific Windows user, this flag specifies if the user is a new or existing user. Available values: <b>A</b> (new user), <b>B</b> (existing user).
<b>RUNASNAME</b>	Name of the Windows user that MailSite services run as.
<b>RUNASPASSWORD</b>	Password of the Windows user that MailSite services run as.
<b>RUNASDOMAIN</b>	Domain of the Windows user that MailSite services run as.
<b>RUNASNT</b>	Option to grant operating system privileges to the MailSite user account. This option is required to use MailSite's NT mailboxes and NT mail lists features. Available values: <b>A</b> (enabled), <b>B</b> (disabled).
<b>INSTALLDIR</b>	MailSite installation directory.
<b>MAILINBOXDIR</b>	Mailbox root directory for the default domain.
<b>MAILLOGDIR</b>	Directory where file logs are written.
<b>MAILSPOOLDIR</b>	MailSite spool directory, used for temporary message storage.

Ensure that you specify all of the parameters with correct values. The installation may fail if any parameter is missing or is incorrect.

---

## QUICK START

This section provides a quick-start overview of getting MailSite up and running on your site. To verify that MailSite is successfully installed, follow these steps:

### 1. Verify your Default Domain

Your **Default Domain** is the part of your e-mail address after the @ character. If your e-mail address is **joe@abc.com**, then your default domain is **abc.com**. This is the default email domain that you should have entered during installation. If you need to change the default domain set during installation, you can do this in the MailSite Console in the **Domains Folder**: select the default domain, click on the right mouse button, and select **Rename domain**.

### 2. Check your DNS Setup

Your DNS server should resolve **abc.com** to the IP address of your server. To verify this, run **NSLOOKUP**:

```
nslookup
> set type=mx
query type = MX
> abc.com
abc.com. -> 0, mail.abc.com.
> set type=a
query type = A
> mail.abc.com
mail.abc.com. -> 204.147.233.1
```

This session indicates that the MX record for **abc.com** points to **mail.abc.com**, which points to the IP address 204.147.233.1.

### 3. Start the MailSite Services

Run the MailSite Console program, select the **Services Folder**, and start all of the services (if they are not already running).

### 4. Check Client Connectivity

To verify TCP/IP connectivity from your client, **telnet** to the SMTP port on your MailSite server:

```
C:\>telnet mail.abc.com 25
220 abc.com MailSite SMTP Receiver Version 6.0.2 Ready
```

### 5. Configure your Mail Client

Configure your mail client as follows:

- ⇒ Set the e-mail address to **postmaster@abc.com**
- ⇒ Set the SMTP Server to **mail.abc.com**
- ⇒ Set the POP3/IMAP4 Server to **mail.abc.com**

## ***6. Send a Test Message***

Create a new message addressed to **postmaster@abc.com** and send the message.

## ***7. Check for New Mail***

Click on the button to check for new mail. You should have one new message.

If you have trouble see the **Troubleshooting** section.

---

## MAILBOXES

A *mailbox* is an individual e-mail account that typically corresponds to a person who uses it to send and receive mail. Each MailSite mailbox is comprised of two things:

- ⇒ *Mailbox information*, which defines the e-mail address, name, auto-reply settings, and other information related to the account
- ⇒ *A mailbox directory*, which contains the e-mail messages received for the account.

Mailbox directories are stored on the file system, while mailbox information may be stored in a variety of locations, depending on your preferences (and MailSite license). The following sections describe the types of mailboxes available and the tasks associated with managing mailboxes.

### Mailbox Types

MailSite supports four different types of mailboxes, depending on your license key: Registry Mailboxes, NT Mailboxes, Database Mailboxes, and SQL Mailboxes.



**Registry Mailboxes** are local to MailSite and do not have access to any other parts of your operating system. The password and user configuration information is stored in the Registry. Use Registry Mailboxes if your users will only use the server to send and receive mail. This will limit their permission to mail and will definitely prevent them from accessing any other part of the operating system.



**NT Mailboxes** are authenticated against the Windows User Database. Users may have access to other aspects of your system, such as parts of the file system. The password is maintained in the User Database. Use this type of mailbox if you want your users to access other components of your server, such as the file system. This means that they can use the same user name and password to read their mail that they use to log into the Windows network and connect to the file system.



**Database Mailboxes** are authenticated against a table in an ODBC database. The password is maintained in the database table. Your license key may not enable this mailbox type. Use this type of mailbox if you have a database that stores all of your usernames and passwords and wish to authenticate against this database.



**SQL Mailboxes** are fully integrated with a table in an ODBC database. All mailbox properties for SQL mailboxes are stored in the database table. This is the type of mailbox that is used when MailSite is configured to use the SQL Connector. Your license key may not enable this mailbox type.

### Adding Mailboxes

Before your users can send and receive mail with MailSite, you must create a mailbox for each user. To create mailboxes from the **MailSite Console** program, open the **Domains** folder, select one of the existing domain directories within it, and open that domain's **Mailboxes** directory.

To create a new mailbox, click on one of these buttons:



Create a new **Registry Mailbox** by selecting this button on the toolbar. A **New Registry Mailbox** icon will be displayed and you can enter the name of the mailbox in the field next to the icon.



Create a new **NT Mailbox** by selecting this button on the toolbar. The **Add NT User** form will be displayed. Users are created through the User Manager program. Select the **User Manager** icon in the MailSite program group to run this program.



Create a new **Database Mailbox** by selecting this button on the toolbar. The **Add Database Mailbox** form will be displayed. Your license key may not enable this mailbox type.



Create a new **SQL Mailbox** by selecting this button on the toolbar. The **Add SQL Mailbox** form will be displayed. Your license key may not enable this mailbox type.

Each MailSite mailbox can have one or more aliases. If you wish to create aliases for the user, click on the [Aliases Folder](#).

## Postmaster Mailboxes

In MailSite, a mailbox called **postmaster** is created automatically in the default domain (this mailbox is not counted for licensing purposes.) If you wish messages addressed to the **postmaster** to go to a different address, you can use either the mail forwarding facility or the alias table to achieve this.

Mail addressed to **postmaster@virtual.domain** will be delivered to **postmaster@default.domain**, unless a mailbox called **postmaster** is created in the virtual domain.

## Catchall Mailboxes

The mailbox name **catchall** is special. If the **catchall** mailbox exists in the virtual domain **abc.com**, then incoming mail addressed to a non-existent mailbox, such as **unknown@abc.com**, will instead be delivered to the **catchall@abc.com** mailbox. If the **catchall** mailbox does not exist in the virtual domain, the message will be delivered to the **catchall** mailbox in the default domain, if it exists.

## Mailbox Template

The mailbox name **MailboxTemplate** is special. By default when the services are started the **MailboxTemplate** account is created with the Postmaster password. The **MailboxTemplate** mailbox exists at the domain level. Mailbox property defaults can be modified through the special mailbox **MailboxTemplate** in the default domain. All mailboxes where a property has not been explicitly set will inherit that property from the **MailboxTemplate**. If the property has not been explicitly set during the creation of a new mailbox the **MailboxTemplate** it will reference to provide the default value(s). Changing a property in the **MailboxTemplate** mailbox will consequently change the property that all new mailboxes will inherit. It is the template from which all other accounts will be created within that domain. If the Mailbox template has Anti-Virus, Anti-Spam, or Sieve Filters enabled, all new accounts will inherit the values of the Mailbox template.

If you are upgrading from an older version of MailSite and do not want to take advantage of the new custom defaults you do not have to do anything. As long as you do not modify properties of the MailboxTemplate mailbox the added functionality does not come into effect.

To start making use of the custom defaults there are a couple of things which you may have to do:

- Configure the mailbox named MailboxTemplate with your own carefully chosen defaults
- If you want these defaults to take effect for existing mailboxes, you may have to unset the relevant properties of those mailboxes. If this is not done then changes to the MailboxTemplate mailbox will not affect these mailboxes.

When creating new mailboxes you will now see that the new mailbox has already got the same configuration as the MailboxTemplate mailbox. You may choose to make further changes to the configuration of each single mailbox. Remember that once a property is set then the defaults will not take effect for that property and mailbox until the property is explicitly unset again. It is not possible to unset a property using the MailSite Console.

<b>PLEASE NOTE: Passwords are NOT inherited from the MailBoxTemplate</b>
--

## Converting Mailboxes

As described above, there are four different types of MailSite mailboxes. Although you will typically create mailboxes of one type, you can also convert your existing mailboxes to any of the four types. For example, as your user base grows, you may want to convert your Registry Mailboxes to Database Mailboxes.

To convert a mailbox from one type to another, use the **MSBOX** utility. This utility includes options for listing mailboxes by type and changing the type of one or more mailboxes. For example, you can convert all of your existing Database Mailboxes to Registry Mailboxes by executing the following commands in the Command Prompt:

```
msbox -list rockcliffe.com 2 > users.txt
msbox -plugin @users.txt 0
```

With these two commands, **MSBOX** generates a list of Database Mailboxes (type 2) and saves the list to the file **users.txt**, and then converts each mailbox listed in this file to Registry Mailboxes (type 0). Refer to the [Utilities Appendix](#) for more information on **MSBOX**.

## Automatic Mail Handling

MailSite provides very powerful features for automatically handling incoming messages. This can be useful in a variety of circumstances.

The automatic mail handling features are set up on an individual mailbox basis. These features include Automatic Reply and Automatic Forwarding. These features are configured using the Mailbox AutoReply page in the MailSite Console.



## Automatic Reply Facility

You can configure MailSite to automatically reply to incoming messages for a specific mailbox. The Auto Reply feature is set up on an individual mailbox basis. To set up the auto reply feature for a particular mailbox, invoke the Properties form by double clicking on the appropriate icon in the Mailbox folder in the MailSite Console.

The Automatic Reply feature can be useful in a variety of circumstances:

- You may wish to setup a mailbox for receiving sales inquiries for your corporation. For instance, you can create a **sales** mailbox and configure MailSite to send an automatic reply that acknowledges receipt of the message and forwards the message to the appropriate destination.
- You may wish to setup special mail handling for a former employee. For instance, you can configure MailSite to automatically reply to all messages for that employee with a new message with a forwarding address explaining that the person is no longer employed with your company. You can also configure MailSite to automatically forward the messages to the former employee's new address.
- A user who is on vacation may wish to automatically reply to new mail with a message explaining that she is on vacation and when she will return.

Here are some detailed examples of these scenarios:

### Former Employee

Enter the text of the reply in the **Message** field on the Mailbox AutoReply form:

**Ms Smith has left the ABC organization. Her new address is smith@xyz.com. Please do not send further correspondence to smith@abc.com.**

Select **Echo Message** to repeat the original message in the replied message. You should select to **Reply Just Once** to prevent mail bouncing off a mail list server. Enter **postmaster@abc.com** in the **Reply From** field. You should also enter Ms Smith's new address in the **Forward To** field and select **Don't Deliver to this mailbox**.

### Vacation

Enter the text of the vacation reply in the **Message** field on the Mailbox AutoReply form:

**Thanks for your mail. This is an automatic reply. I'm on vacation until July 13th, and will attend to your message then. You can send me more mail, and you won't get a second copy of this message.**

Select **Echo Message** to repeat the original message in the reply message. You should select to **Reply Just Once** to ensure that each sender just gets one vacation message. Make sure that you do not have a **Forward To** address.

## Automatic Forwarding

You can configure MailSite to automatically forward messages arriving for a specific mailbox. You can forward messages to one or more addresses by separating each address with a comma.

Automatic Forwarding can be useful in a variety of circumstances. For example:

### Sales Inquiries

You can create a **sales** mailbox for prospects to use when inquiring about your products and prices. Set the **Forward To** field in the Properties form to forward all incoming mail messages to the employee in your company that deals with these inquiries. You have the option of discarding the original message after it has been forwarded, or selecting to deliver the message to the **sales** mailbox.

## Mailbox Quotas

MailSite provides support for Mailbox Quotas, which allow you to limit the size to which a mailbox can grow. This is particularly useful for IMAP mailboxes, where the messages typically remain on the server.

Mailbox Quotas can be set at three different levels: for the whole server, for all users in a domain, or for a specific mailbox. Each quota setting has two levels: **Quota Level** and **Warning Level**. When the size of a mailbox reaches the Warning Level, the user (and optionally the postmaster) receives a warning message from the system. When the size of a mailbox reaches the Quota Level, all new messages addressed to the user are rejected. Delivery of new messages to the mailbox will resume once the user deletes some messages from his mailbox.

Refer to the section on **Quotas** for more information.

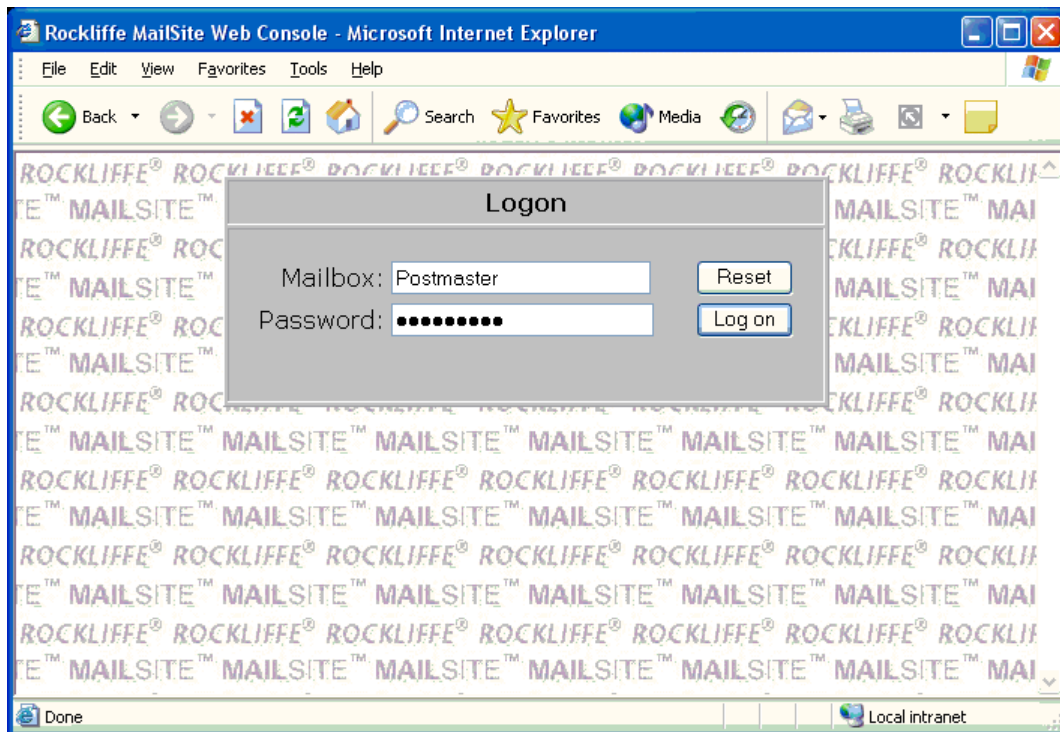
## Web Mailbox Administration

You can administer mailboxes from any Web browser on the Internet. The HTTP Management Agent provides this function. To login to the Web Console, connect to the following URL:

⇒ **http://host.domain.com:port**

Where **host.domain.com** is the TCP/IP name of your MailSite server, and **port** is the HTTP Port configured in the properties of the HTTP Management Service. The default **port** number is **90**.

This will display the Logon Page of the Web Console:



Enter your e-mail address and password. Your e-mail address consists of the name of your mailbox, the @ character, and the name of your mail domain. If your mailbox is in the default domain, then you can omit your mail domain.

Your privilege level determines whether you can administer your own mailbox, other mailboxes in your domain, or mailboxes in all domains. Your privilege level also determines which mail lists you can administer. The **Privilege Level** is a property of your mailbox and is set in the Mailbox General form. The choices are **Server**, **Domain**, or **None**.

If your privilege level is **None**, then you will be logged onto your Mailbox Properties form. You can set all of your mailbox properties using this form (except your privilege level). You can also administer mail lists that you moderate.

If you have **Domain** privilege, then you will be able to add, delete and modify mailboxes and mail lists in your own domain. If you have **Server** privilege, then you will be able to add, delete and modify mailboxes and mail lists in all domains. Refer to the [Web Console Reference](#) section for more information.

---

## MAIL LISTS

*Mail Lists* allow messages to be easily distributed to groups of users. By using a mail list, you can broadcast a message to all *members* of the list by sending it to a single e-mail address. This is useful in a number of scenarios, such as:

- ⇒ Broadcasting a news letter to subscription list
- ⇒ Hosting an e-mail based discussion forum.

MailSite includes an integrated mail list processor to provide this capability. This section explains how to perform common mail list tasks, how mail lists work, and how to use the list processor commands.

### Mail List Types

MailSite supports five types of Mail Lists, which each use a different method to store membership information.



**Registry Lists** store list membership in the registry. You can add and remove members through the console or by **SUBSCRIBING** and **UNSUBSCRIBING**.



**NT Lists** derive list membership from a Group. Use this type of list if you want to send mail to all users of a particular Group in your domain. This type of list is not supported when MailSite is configured to use the SQL Connector.



**Text File Lists** store list membership in a text file. You can add and remove members through the console or by **SUBSCRIBING** and **UNSUBSCRIBING**, or by editing the text file directly. Use this type of list if you want greater flexibility in changing list membership.



**Database Lists** read list membership from a table or view in an ODBC database. You must maintain list membership with your database program outside of MailSite. Use this type of list if you want to include membership information from an existing database. This is also the ideal list type if you want to create a web-based tool for subscribing and unsubscribing users from lists.



**Server Lists** derive list membership from selected mailboxes on the server itself. Use this type of list if you want your mail list to broadcast messages to all users on your server, all users in a particular domain, or all users of a particular privilege level (Server, Domain, or None). Server Lists also include filters that allow certain mailboxes to be excluded from these lists.

## How Mail Lists Work

When MailSite receives a message it checks the domain name component in the **To:** address. If the domain name corresponds to a domain registered on your server, MailSite assumes the message is for a local user or for a mail list. It checks the list names to see if a list with a matching name exists. If so, the message is temporarily delivered to that list directory.

Note that if a mailbox has the same name as a mail list, messages will be sent to the mailbox and not to the mail list. Refer to the section on **Delivery Precedence** for more information.

MailSite will *explode* messages delivered to the mail lists by sending them onward to all list members. It handles messages delivered to **-request** directories by parsing them for commands and creating a *journal* file that it then returns to the sender.

## Mail List Tasks

### Creating a Mail List

Use the **Mail Lists Folder** in the Console program to create a new mail list in a specific domain. Messages addressed **list@host.domain.com** will be sent to members of this new mail list.

### Joining a Mail List

Anyone can join a MailSite mail list. To join a list called **info**, send a message to **info-request@host.domain.com** containing:

⇒ **SUBSCRIBE**

or

⇒ **JOIN**

as the first and only line in the message body. MailSite will respond with a message indicating success or failure.

If a list is moderated and **Moderator Control Join** is enabled, any **SUBSCRIBE** request will be forwarded to the moderator. The moderator can determine whether the subscription request should be permitted, and if so can add the address to the list of members.

If you wish to subscribe under an alias e-mail address, include a **Reply-to:** header in your mail message. This is the address that will be subscribed to the list and the response to your command will be sent to that address.

### Leaving a Mail List

Leaving a list is similar to joining a list. To leave a list called **info**, send a mail message to **info-request@host.domain.com** containing:

⇒ **UNSUBSCRIBE**

or

⇒ **LEAVE**

as the first and only line in the message body. If a list is moderated and **Moderator Control Leave** is enabled, any **UNSUBSCRIBE** request will be forwarded to the moderator. The moderator

can determine whether the unsubscription request should be permitted, and if so can remove the address manually.

If you have changed your mail address, and wish to unsubscribe your old address subscribing your new address, then include a **Reply-to: oldname@old.domain.com** header in your mail message. **oldname@old.domain.com** will be removed from the list (but the response to your command will be sent to that old address).

### Removing a Mail List

To remove a mail list, use the **Delete** button in the Mail Lists Folder of the MailSite Console.

## Creating a Digest List

Suppose you've created a popular mailing list called **cars**, which receives 10 or 20 messages per day. There may be people who would like to subscribe to the list, but don't want to receive every message the moment it is sent. You can set up a *digest* mail list (in this case, **cars-digest**) which accumulates all the messages received in one day and sends them in a single message.

With MailSite, you create a digest mailing list that is associated with an existing MailSite mailing list. To do this, select the Mail List folder in the Console. Select the domain containing the list you want to create a digest for, and use the normal list-creation mechanism to create a new mailing list. Assign the same name as the existing list with the word **-digest** appended to it. So if you want to create a digest list for an existing list called **discuss**, create a new list called **discuss-digest**. The **-digest** postfix tells MailSite to treat the list specially.

As far as the mail list subscriber is concerned, the digest list can be subscribed to and unsubscribed from just like other mailing lists. For instance, to subscribe, the user would send a **JOIN** command to **discuss-digest-request@myco.com**. Note that a digest mailing list must be in the same domain as the list that it digests.

You cannot submit messages to the digest list. Any attempt to do so will result in a non-delivery message being returned. Messages must be submitted to the main list (**discuss@myco.com**).

When you open the properties for a digest list in the Console, you will find that there is an extra page called **Digest**. You can use this page to control the extra properties of the digest list.

In the **List General Page**, you will find that the fields relating to list moderation have been disabled. This is because list moderation is not necessary for digests.

Also in the **List General Page**, the function of the **Maximum message size** field is slightly different for digest lists. If this is non-zero, then messages will be accumulated until the maximum size is reached, or the normal digest accumulation period is reached (whichever is sooner).

If a mail list has a digest, you can use the **Members and digesters** radio button to specify that members of the list itself and members of the digest list may both submit messages to the list.

## Mail List Processor Commands

Commands understood by the mail list processor are as follows.

<b>HELP</b>	Replies with a help message
<b>JOIN [listname] [address]</b>	Subscribe to mailing list

<b>LEAVE</b> [listname] [address]	Unsubscribe from mailing list
<b>STOP</b>	Stop processing commands (e.g. to avoid processing a signature)
<b>SUBSCRIBE</b> [listname] [address]	Subscribe to mailing list
<b>UNSUBSCRIBE</b> [listname] [address]	Unsubscribe from mailing list
<b>REVIEW</b>	Request a membership listing

The extended form of the **JOIN** and **LEAVE** command using the [listname] [address] is disabled by default. It can be enabled through the [List Security Page](#). The [address] can be in any valid RFC822 form.

The **REVIEW** command is available to the list moderator if enabled on the [List Security Page](#).

## List Processor Examples

Here are some example extended **JOIN** and **LEAVE** commands. Note that **SUBSCRIBE** and **UNSUBSCRIBE** are synonyms for **JOIN** and **LEAVE**.

```
JOIN thelist "John Smith" jsmith@myco.co.uk
LEAVE thelist smith@domain.com (Joe Smith)
SUBSCRIBE thelist Jane Doe <janed@super-isp.net>
UNSUBSCRIBE thelist peter@my-university.edu
```

## List Agent

A message to a mailing list (or to a mail list's **-request** address) may be pre-processed by an external program before being acted upon by MailSite. The external program must be a command-line program or a batch file. It must not be an interactive program (i.e. requiring user keyboard input), nor may it be a Windows program. It must be efficient and must terminate reasonably quickly, since MailSite will not process any other list messages while it is running.

Mailbox agents can be used to implement a wide range of features. Some examples are:

- ⇒ A program that filters **LEAVE** and **UNSUBSCRIBE** messages
- ⇒ A program that checks a mail message for offensive language
- ⇒ A program that provides additional mail list processor commands
- ⇒ A program that implements additional mail loop prevention techniques

## Mail List Directories

When MailSite receives a message addressed to a mail list in one of its local domains, the message is temporarily delivered to an appropriate subdirectory under the **lists** directory.

For example, suppose the mail spool directory is **C:\Program Files\MailSite\SPool**. MailSite will automatically create a subdirectory called **lists**. Inside this **lists** directory, there will be two subdirectories for each mail list in the default domain: one for messages to the list itself, and one for messages to the **list-request** address. Subdirectories will also be created for each virtual domain to contain the list directories for lists within those domains. Thus, if there is a list called **staff** in the default domain, and there is another list called **chat** within the virtual domain **xyz.com**, then the directory structure would be:

```
C:\Program Files\MailSite\SPool\lists
C:\Program Files\MailSite\SPool\lists\staff
C:\Program Files\MailSite\SPool\lists\staff-request
C:\Program Files\MailSite\SPool\lists\~xyz.com
C:\Program Files\MailSite\SPool\lists\~xyz.com\chat
C:\Program Files\MailSite\SPool\lists\~xyz.com\chat-request
```

These directories are created automatically by MailSite as needed. Note that domain subdirectories are preceded by a tilde (~), to distinguish them from list directories. Mail list names may not contain a tilde.

Messages are only held briefly in these directories, so you will typically find them empty. However, you may place certain files in these directories, which will affect how MailSite deals with mail list messages. Refer to the section on [List Messages](#) for details.

## Mail List Content Moderation

*Content Moderation* is a feature that allows mail list moderators to approve or reject messages sent to a mail list. This level of list administration requires that the user have an account in a local domain. To enable this feature, select the **Moderator controls content** feature in the [List General Page](#).

When a new mail list message arrives to MailSite, it will first be checked to see if its author may post to the list. If the author does not have posting permission (e.g. if he is not a member of the mail list and the mail list is set to disallow posting by non-members), the message will be returned to the author with an appropriate rejection message. If the author does have permission, delivery processing depends on whether content moderation is enabled for the list.

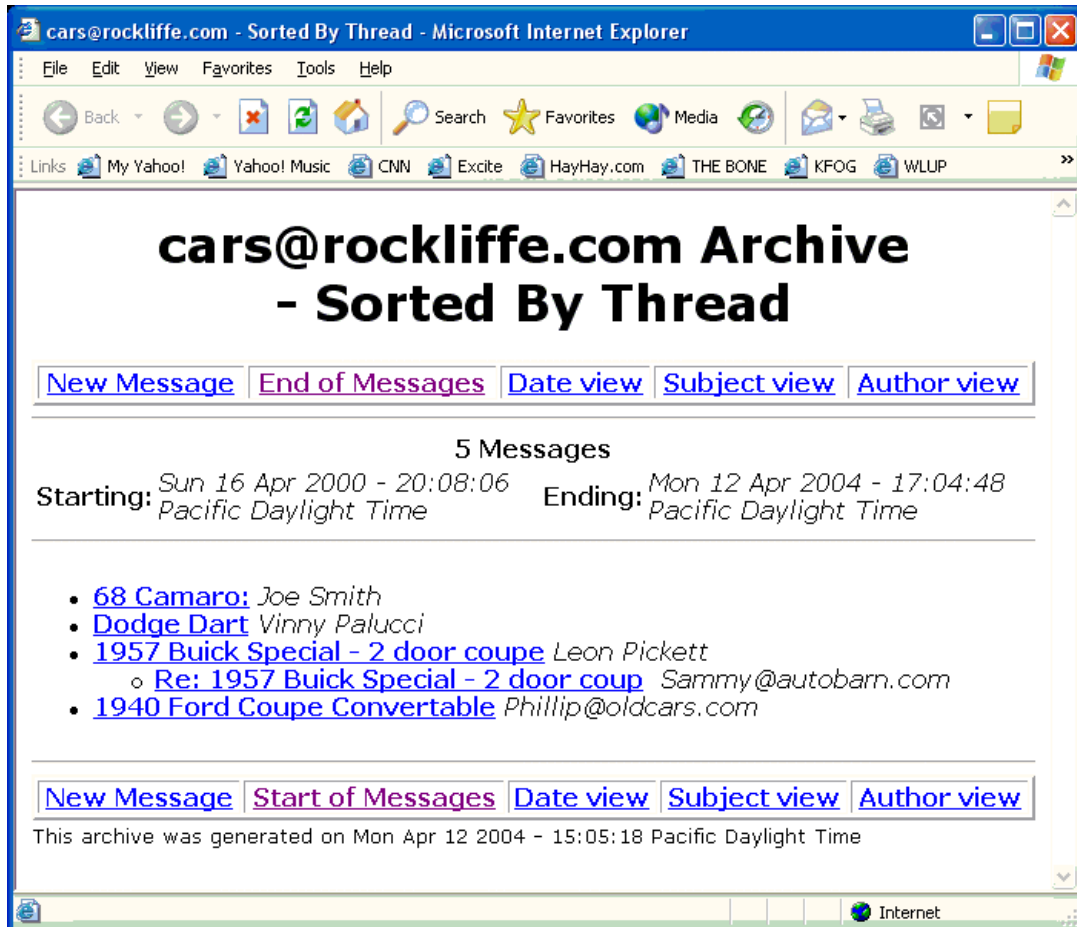
If content moderation is enabled, then the message will be placed in the **pending** directory for that list. If content moderation is not enabled, then the message is placed directly into the mail list directory. List messages will remain in the **pending** directory until one of the mail list moderators logs in to the Web Console and select the Review page to review pending messages. Messages may be reviewed, and rejected, accepted or discarded where appropriate.

Refer to the section on the [Web Console](#) for more information.



## Archiving List Messages

Messages sent to a mail list can be archived in HTML format so that they can be read through a web browser. Use the Web Archive mail list property page to enable this feature. When viewing a mail list archive, users can sort messages by sender, subject, date, or message thread:



The format of the web archive is controlled not only by the settings on that property page, but also by Archive Template files. For more information on customizing mail list archiving, see the appendix on [Customizing Mail List Archiving](#).

---

## DOMAINS

MailSite allows you to receive messages addressed to multiple domains on a single server. This section discusses the steps you should follow to configure this feature.

### Selecting the Domain Type

Before creating an additional domain, you need to understand which type of domain you want. There are three types of domains: Synonym Domains, Virtual Domains with Separate IP Addresses, and Virtual Domains with Shared IP Addresses.

#### *Synonym Domains*

Use Synonym Domains if you wish to deliver messages addressed to multiple domains into mailboxes in one domain. For example, you may receive messages for **joe@mail.abc.com** and **joe@abc.com** but wish to deliver them to mailbox **joe** in the default domain **abc.com**. The following restrictions apply:

- ⇒ The DNS record for each domain must point to the IP address of the domain
- ⇒ Users can login as **joe** or as **joe@domain.com**
- ⇒ The MailSite services will display the name of the default domain in the greeting message

For more information about the way that synonym domains affect the way the MailSite delivers mail, see the section on [Delivery Precedence](#).

#### *Virtual Domains with Separate IP Addresses*

Use this configuration if you wish to create true virtual domains on your mail server. All of the mailboxes and mail lists will be created and managed separately under each domain. If you are an Internet Service Provider and you are hosting e-mail services for many business customers on a single server, then you may wish to choose this option. The following restrictions apply:

- ⇒ You must have one IP address available for each domain
- ⇒ The DNS record for each domain must point to the correct IP address
- ⇒ You can have a separate postmaster for each domain
- ⇒ Users can login as **joe** or as **joe@domain.com**
- ⇒ The MailSite services will display the name of the virtual domain in the greeting message

#### *Virtual Domains with a Shared IP Address*

Use this configuration if you wish to create virtual domains on your mail server. All of the mailboxes and mail lists will be created and managed separately under each domain. If you are an Internet Service Provider and you are hosting e-mail services for many business customers on a single server, then you may wish to choose this option. The following restrictions apply:

- ⇒ All domains can share a single IP address
- ⇒ The DNS record for each domain must point to the single IP address

- ⇒ You can have a separate postmaster for each domain
- ⇒ Users must login as `joe@domain.com` or `joe%domain.com`
- ⇒ Some e-mail clients do not support logging in as `joe@domain.com`. MailSite has implemented an alternative `joe%domain.com` to work around this limitation.
- ⇒ The MailSite services will display the name of the default domain in the greeting message

## Setting the Default Domain Name

The Default Domain is identified in the MailSite Console by a gray folder with a red dot. You can rename the Default Domain by selecting the domain, clicking on the right mouse button, and selecting **Rename**.

If you wish to receive mail addressed to `joe@abc.com` and have it delivered to mailbox `joe` in the default domain, then you must set the name of the default domain to `abc.com`.

## Creating the DNS Entries

Enabling MailSite to receive messages for multiple domains begins with your DNS configuration. You must create **MX** or **A** records in your DNS server for each domain. Each DNS record must resolve to the correct IP address. The IP address may be different if you selected domain option (2).

The TCP/IP addresses for your computer are maintained through the Network icon in the Control Panel. See the [DNS Overview](#) section for more information on configuring your DNS server.

## Adding the Virtual Domains

If you selected domain option (2) or option (3), then the next step is to add a complete list of the domain names. You do this in the Domains folder in the MailSite Console. If you selected option (2), then you must associate an IP address with each domain. Do this by double-clicking on the **Domain Properties Folder** and setting the IP Address.

## Adding the Mailboxes

Every user in each domain must have a unique mailbox. Create the mailboxes using the **Mailboxes Folder** in the MailSite Console. To create mailboxes in one of the virtual domains, select the name of the domain in the tree view.

## Forwarding Domains

MailSite can also be used as an SMTP gateway to relay mail to and from other non-Rockliffe email servers. Once you have your domain created and your DNS configured properly, you can specify the mail server you want to forward mail to by entering this hostname in the Domain Properties: Relay Host option through the MailSite Admin Console.

## Testing the Configuration

MailSite should be ready to send and receive mail for all of the domains at this point. Use an e-mail client to verify this. If you have problems, check the [Troubleshooting](#) section.



---

## ALIASES

An *alias* is a rule that redirects messages sent to an address in a domain hosted by MailSite to another address. Aliases can be configured in MailSite Console by double clicking on the **Aliases** icon within the server's Services folder. The following dialog will be displayed:

Map from	Map to
AliasName@domain.com	RealName@domain.com
NickName@domain.com	Name@domain.com
Department@domain.com	Person@domain.com

Buttons: Up, Down, Delete, Import, Export

Map from: NickName@domain.com    Map to: Name@domain.com    Modify

Buttons: OK, Cancel, Help

When MailSite processes a message, it first checks the addressee's name against this list. If a matching entry is found, the message will be redirected to the replacement address that is specified in this table.

### Setting up an alias

In the **Map from** field (bottom left), type the address that you wish to redirect (for example, **jane@mycompany.com**). In the **Map to** field (bottom right), type the address to which messages should be sent (for example, **j.smith@abc.com**). Then click the **Add** button. Once this alias is added, any message sent to **jane@mycompany.com** will be redirected to **j.smith@abc.com**.

If you omit the domain part from the **Map from** field, the default domain is assumed. Note that the domain name of the **Map from** field *must* be the name of a virtual domain, or of the default domain. You cannot use the alias mechanism to redirect mail addressed to a recipient elsewhere on the Internet.

## Deleting an alias

Select one or more aliases in the list box and click **Delete**.

## Wildcard aliases

You can specify wildcards in the **Map from** field. This can be used to redirect mail for all names matching a pattern. For instance, specifying **T\*Y** would match **Tony**, **Tiny**, **toby**, **terry**, etc. (Note that matching is not case sensitive.)

You can also specify a single wildcard as the first character of the **Map to** field. This will be replaced by the actual addressee's name when the table entry is used. For instance, if the **Map from** is **f\*** and the **Map to** is **\*-blue@abc.com**, then a message for **fargle@thismachine.mycompany.com** will be redirected to **fargle-blue@abc.com**

## Map table order

The order of entries in the map table is significant. It is processed top-to-bottom, and the first matching entry is used. Thus, more specific entries (*i.e.* those not containing wildcards) should be positioned near the top of the list, and less specific entries (those containing wildcards) towards the end of the list. Use the **Up** and **Down** buttons to move entries around.

## Importing and Exporting

The list of aliases may be exported and imported to and from text files using the **Export** and **Import** buttons.

## Aliases versus Synonym Domains

Synonym domains are discussed in the preceding section. There is some similarity between synonym domains and aliases. For example, an alias of the form

⇒ **\*@xyzcompany.com -> \*@xyz.com**

has the same effect as a synonym of **xyzcompany.com** for the virtual domain **xyz.com**.

The advantage of using synonym domains comes when you need to use aliases *in addition* to them. For example, if you have synonyms of **abccompany.com** and **abcinc.com** for the virtual domain **abc.com**, you can alias an individual user (say **jim@abc.com**) to another address using a single entry in the alias table such as:

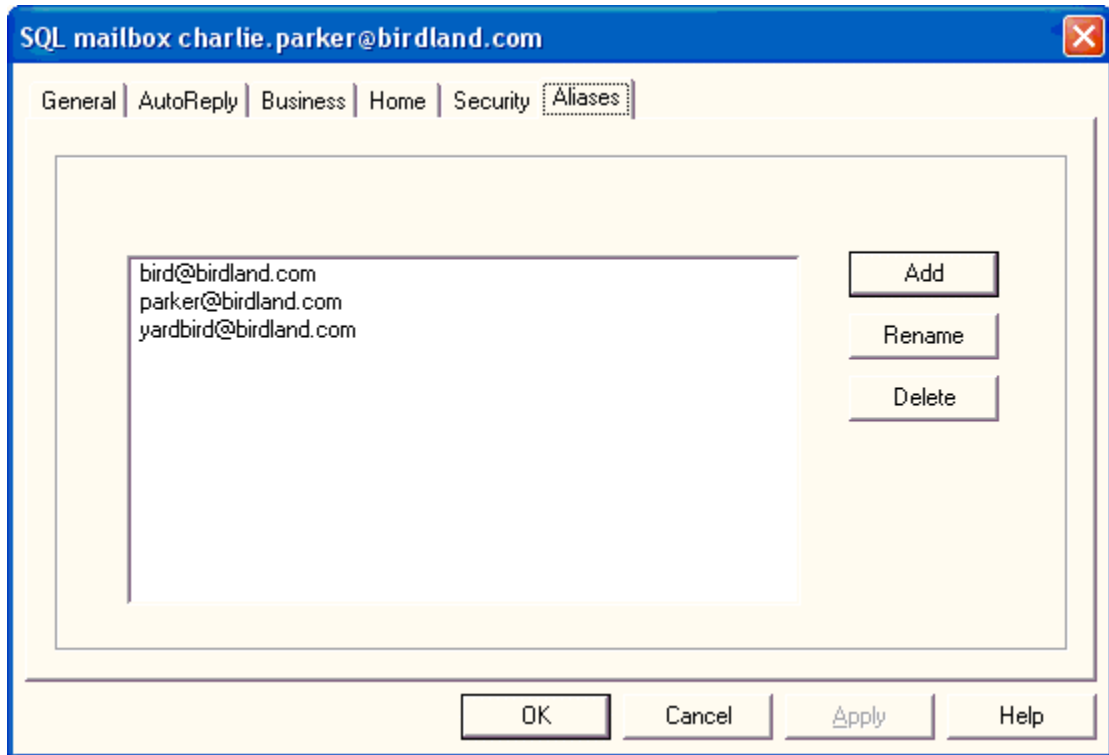
⇒ **jim@abc.com -> james.smith@abc.com**

Because synonym domains affect aliases the same way that they do mailboxes, the addresses **jim@abccompany.com** and **jim@abcinc.com** are synonymous with the alias **jim@abc.com** shown above.

## Mailbox Aliases

In addition to system-level aliases described above, MailSite supports assigning aliases to each mailbox. Mailbox-level aliases allow sites to more easily manage accounts with multiple e-mail addresses. This type of alias is supported only for SQL mailboxes.

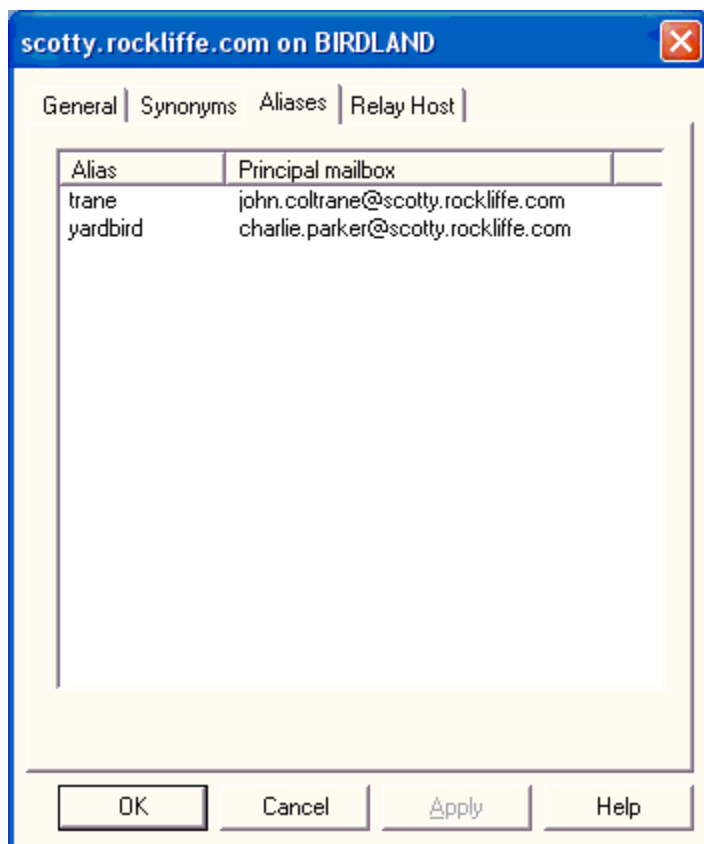
To assign aliases to a mailbox, open the mailbox using the MailSite Console and select the **Aliases** tab:



Mailbox-level aliases must include a local domain name defined in MailSite. Mail that arrives for any mailbox alias will be delivered to the mailbox exactly as if they had been addressed to the account's main e-mail address.

## Viewing Mailbox Aliases

You can view all of the mailbox-level aliases created for SQL mailboxes in a specific domain by opening the Domain Properties window and selecting the **Aliases** tab:



Note that the aliases shown on this page are read-only and cannot be modified at the domain level. To modify mailbox-level aliases, open the mailbox associated with the alias.



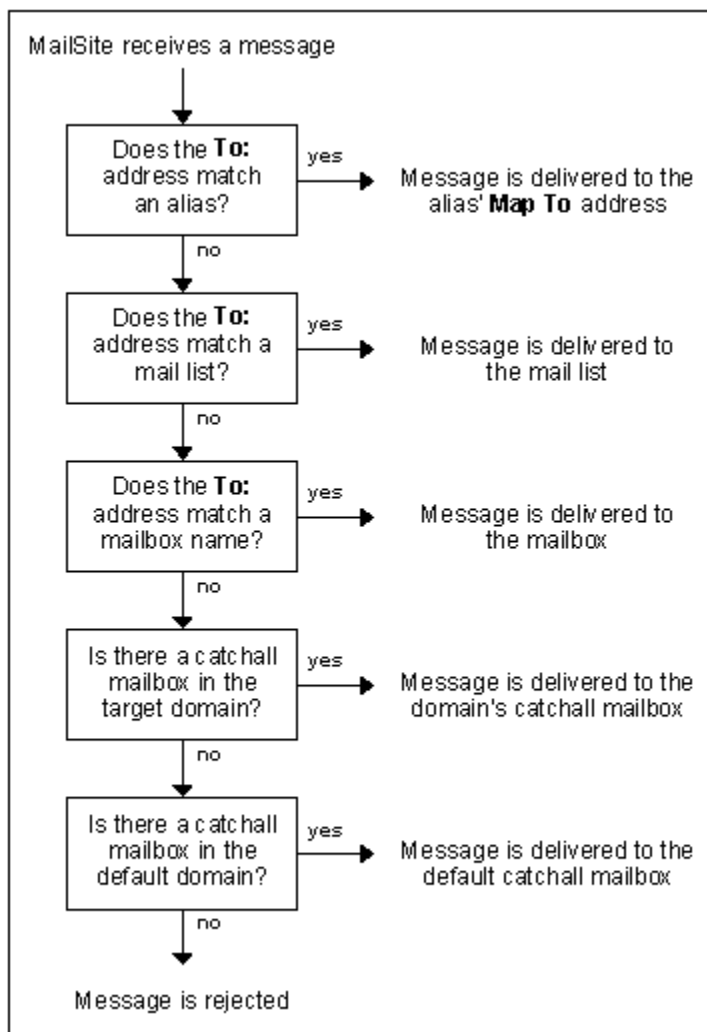
---

## DELIVERY PRECEDENCE

MailSite delivers messages to destination recipients based on an address precedence order. MailSite matches the **To:** address in this order:

1. Aliases
2. Mail Lists
3. Mailboxes

If a match is not found among these address types, the message will be delivered to a **catchall** mailbox (if one exists), or rejected by MailSite. The following diagram illustrates these delivery precedence rules in action:



---

## INTERMITTENT CONNECTIVITY

MailSite supports mail servers that do not have a full time Internet connection. This is useful in two situations:

- ⇒ MailSite is used as a central mail hub for dialup satellite mail servers.
- ⇒ MailSite is used as a satellite mail server with a dialup connection to an ISP or a central hub.

### Central Hub with Dialup Satellite Servers

The SMTP Receiver supports the **ETRN** command, defined in RFC 1985, which allows a remote client to request delivery of mail queued for its domain. The **MSSTART** utility connects to a mail server and uses the **ETRN** command to initiate a mail download. An intermittently connected satellite server can initiate delivery of mail queued for its domain by establishing a TCP/IP connection and then running **MSSTART**.

### Dialup Satellite Server

MailSite can be configured to dialup to the central hub on a predefined schedule. Once connected, MailSite can deliver any queued outgoing mail and can trigger delivery of any queued incoming mail.

Delivery of incoming mail can be triggered in one of two ways:

- ⇒ If the central hub is configured as a SMTP relay for the satellite, and it supports the **ETRN** command, then the **MSSTART** command will trigger incoming delivery.
- ⇒ If the central hub is configured to deliver all mail for the domain into a single POP mailbox, then the **MSPOP** command will pickup the mail and redistribute it to local mailboxes.

The dialup schedule and the incoming delivery trigger are set in the **Time Of Day** window in the MailSite Console. A batch file can be run as the incoming delivery trigger if **MSSTART** or **MSPOP** must be executed multiple times.

### Mail Delivery Schedules

When MailSite attempts to deliver a message to a foreign domain (*i.e.* a domain other than the default domain or a virtual domain), it may encounter a number of problems. For example, the mail server for that domain may be down or otherwise temporarily inaccessible, or the server may not have enough disk space for the message.

A temporary delay of this nature will not cause the message to be treated as undeliverable. Instead, MailSite will store the message on disk (in the **holding** directory), and try again at some later time. Eventually, if the message still cannot be transmitted after a reasonable time, it will be treated as undeliverable. The **Delivery Schedule Management** tells MailSite when to attempt delivery of such stored messages.

MailSite supports two types of mail delivery schedules:

- ⇒ The **Elapsed Time Schedule**. Under this schedule, attempts to contact a domain will be made at a series of pre-configured intervals, commencing from the time at which the message was received.
- ⇒ The **Time-Of-Day Schedule**. Under this schedule, attempts to contact a domain will be made at specific, configurable, times of day.

You can control which destination domains use which kind of schedule. You can also force all domains to use Time-Of-Day Schedule by specifying **!\***  in the Delivery Schedule Management dialog.

The elapsed time schedule is ideal when MailSite has a continuous, uninterrupted connection to the Internet. The time-of-day schedule is more appropriate when the Internet connection is intermittent – typically, a dialup connection.

You can also request MailSite to attempt immediate delivery of all messages for one or more domains.

MailSite can manage a dialup connection for you, if you so wish. Refer to the next section for more information.

Mail delivery schedules are managed through the Schedules Folder in the Windows Console. Refer to **Schedule Management** in the Windows Console Reference section for more information.

## Dialup Support

The MailSite supports dialup connectivity to the Internet through the Microsoft Remote Access Service (RAS). This allows a computer running MailSite to dial into an Internet Service Provider (ISP) to exchange mail on a predetermined schedule.

In order to use the dialup support, you must install RAS. See the Microsoft documentation concerning RAS installation. You will need to create at least one RAS phonebook entry, containing the phone number of your ISP. Before configuring the dialup support in MailSite, check the basic RAS setup by dialing out to your ISP using the Dialup Networking tool provided with RAS. If this does not work, MailSite will not be able to dial out.

Dialup support in MailSite works like this: At regular intervals (which you can configure), MailSite dials your ISP. Once connected, it will execute a command to request the ISP's mail server to send mail to MailSite. It will also attempt to deliver outgoing mail through the normal MailSite mail routing mechanism (i.e. the DNS and the manual routing table). If you wish, you can configure the manual routing table such that all outgoing mail is routed to your ISP's mail server for it to forward—this may help reduce the time spent connected. When there is no more outgoing mail to send, and there are no incoming connections, the dialup connection will be closed and the phone disconnected.

Refer to **Schedule Management** in the Windows Console Reference section for more information.

---

## BACKUP

### Performing a Comprehensive Backup

To perform a comprehensive backup of your MailSite post office, you need to save several components:

#### *Registry Configuration*

When run with the Registry connector (the default mode), MailSite stores all of its settings in the Windows Registry of your server.

MailSite comes with a utility, **MSBACK**, which you can use to backup your registry configuration data to a text file. This file can then be included in your backup schedule. We highly recommend that you run this command in your daily backup script. Refer to the [Utilities Appendix](#) for more information on **MSBACK**.

#### *Database Configuration*

When run with the SQL connector, MailSite stores all of its settings in the database defined by this connector. Use the standard utilities that are part of your database software to back up the MailSite database on a regular basis.

#### *Spooled Mail Messages*

These files are located in the directories specified in the [Directories](#) dialog in the MailSite Console. All of these directories, together with any lower level directories, should be included in your backup schedule.

#### *Mailbox Directories*

These directories store e-mail messages for the mailboxes on your system, and are located in the mailbox root directory for each domain. The mailbox directory is defined in the General page of the Domain Properties window. All mailbox directories should be included in your backup schedule.

#### *Directory Store Database*

If you are using SQL mailboxes, you should also backup the SQL Server database file that contains account information.

## Transferring MailSite to another computer

If you need to transfer your MailSite installation to another computer, you can do so by following this procedure:

- ❑ Install the same version of MailSite on the destination computer
- ❑ Stop the MailSite services on the source and destination computers
- ❑ Run **MSBACK** on the source computer to save the configuration to a text file
- ❑ Copy the text file to the destination computer
- ❑ Edit the text file using **NOTEPAD**
- ❑ Search for **InstallDir**, **MailInBoxDir**, **MailLogDir** and **MailSpoolDir**
- ❑ Verify that these directories are correct on the destination computer
- ❑ Run **MSBACK** to restore the configuration on the destination computer
- ❑ **XCOPY** the spool and mailbox directories from the source to the destination computer
- ❑ Reconfigure the DNS records to point to the IP address of the destination computer
- ❑ Check the configuration on the destination computer using the Console
- ❑ Start the MailSite services on the destination computer
- ❑ Test the destination server by sending a message to yourself with your mail client

Refer to the **Troubleshooting** section if you have problems getting the destination server to work correctly. Refer to the **Utilities Appendix** for more information on **MSBACK**.

---

## SECURITY

Internet messaging protocols depend on messages, user names, and passwords that are mostly transmitted in clear text over TCP/IP connections. Without special configuration, the SMTP protocol allows unscrupulous Internet users to illegally relay messages through your server or send messages in bulk to mailboxes on your server. As the administrator of this system, you need to be aware of these security issues. This knowledge will help you set acceptable security policies for your site and configure your MailSite server accordingly.

### Message Store Security

Mail messages and log files are stored on the file system on the MailSite server in plain text format. Mail messages may contain confidential information and log files may contain user names and message contents. We recommend that you take the following steps to prevent unauthorized access to these files:

- ⇒ Store mail messages and log files on an NTFS partition.
- ⇒ Use the File Manager or Windows Explorer to ensure that only the Windows account that the MailSite services run as has access to these files and directories. If you installed using the Simply security policy, MailSite runs as the **SYSTEM** user. If you installed using the Secure policy, MailSite runs as **MailSite-user** (or whatever account was specified during installation).

### Password Security

In most cases, mailbox passwords are transmitted in clear-text over the network. It is possible for an unscrupulous computer expert to “sniff” the password by watching the TCP/IP packets pass by over the network. This risk is increased if your users are logging in to MailSite from a remote Internet site.

Passwords are exposed in the following transactions:

- ⇒ Checking mail from a POP or IMAP client.
- ⇒ Changing the password from a POP or IMAP client.
- ⇒ Logging in to the mailbox from a Web Browser.
- ⇒ Changing the password from a Web Browser.

There are a few precautions that you can take to minimize these risks:

- ⇒ **Use APOP, AUTH and AUTHORIZE to logon whenever possible.** These commands provide a method by which a POP3 or IMAP4 client can log into the server with an encrypted password. If you POP3 or IMAP4 client supports this capability, then we recommend that you use it.
- ⇒ **Change Passwords regularly.** It is good practice to establish a procedure that requires that your users change their passwords on a regular basis. This minimizes the exposure to sniffed

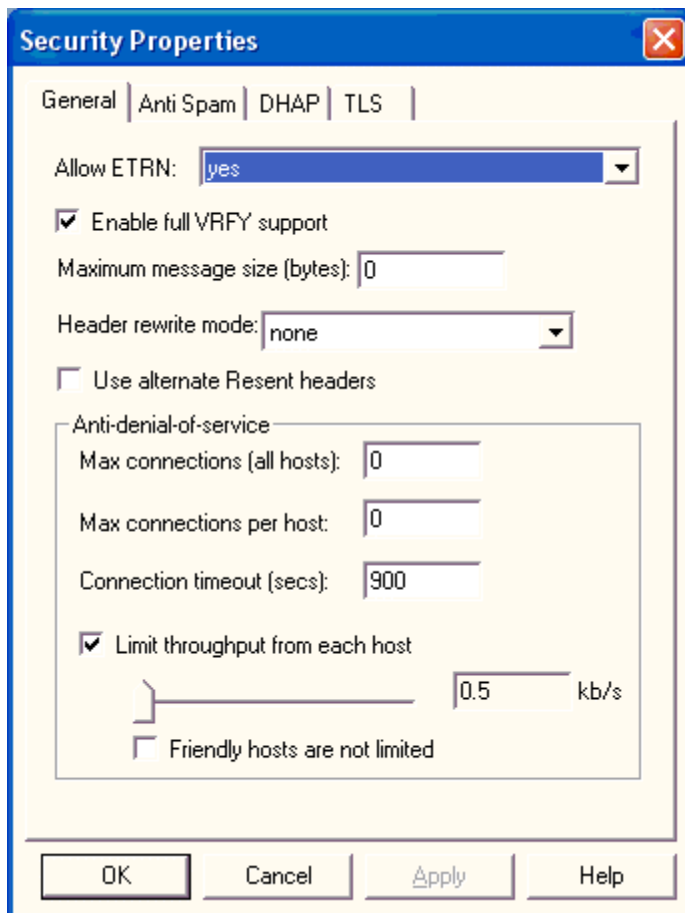
passwords. You can use the MailSite Password Server to do this if your mail client supports this capability.

- ⇒ **Do not create Mailboxes for Administrators.** Your exposure is magnified if you create a MailSite mailbox based on an User with Administrative privileges. If the password for this user is sniffed then your whole Server is compromised. You can use MailSite Aliases and Auto Forwarding capabilities to forward incoming mail for administrative users to a secure Registry Mailbox. The drawback of this configuration is that the administrative users will have to maintain two passwords.
- ⇒ **Track Login Failures with the Performance Monitor.** You can use the Windows 2000/2003 Performance Monitor to keep track of failed login attempts. This is useful to monitor password hacking attempts on the POP3 and IMAP4 servers. See the **Performance Monitor** section for more information.

## MailSite Security

MailSite includes numerous security features that allow you control the flow of mail to your site. These include features to block junk email (a.k.a., “spam”), combat third-party relay, and verify the identity of end users who send mail through your site. Setting proper security policies is one of the most important tasks for email administrators, and is crucial for those whose mail server systems are accessible from the Internet.

MailSite security settings are invoked by double clicking on the **Security Properties** icon in the MailSite Console. You can also use an **Anti-Relay Wizard** and **Anti-Spam Wizard** to assist you in setting these policies.



## General Security Settings

Included among the options in the General Security Properties window are the following general security preferences:

### Enable full VRFY support

By default, an SMTP command of the form **VRFY name@domain.com** will return a "success" response if the server will accept mail for **domain.com**, regardless of whether the **name** is valid. If you check the **Enable full VRFY support** box, then the command will only succeed if **name@domain.com** is a valid mailbox or a mail list (or is an alias). If you leave this box unchecked, it reduces the amount of information an attacker or spammer can find out about your users. For that reason, it is recommended that you do not enable this option.

### Authenticated ETRN

The SMTP **ETRN** command is used to request an SMTP server to start sending mail for a particular domain. (This command is used by the **MSSTART** utility.) If you check the **Authenticated ETRN** option, then the SMTP client must be authenticated (using the **AUTH** command with a valid mailbox name and password), otherwise the **ETRN** command will be rejected.

### Maximum Message Size

The maximum message size in bytes that the SMTP Receiver will accept. The default is 0, which means that there is no size limit (apart from memory and disk space constraints). To prevent



excessively large messages from impacting your system, it is recommended that you set this value to 10 MB (10,000,000 bytes) or less.

## ***Anti-Denial of Service Policies***

In addition to spam and relaying, *denial-of-service* (DoS) attacks are a significant threat to the smooth operation of a mail server. DoS attacks involve one or more systems bombarding your SMTP server with millions of connections and/or messages. These attacks can cause your mail server system to perform very poorly as it tries to cope with the exceptionally high loads.

MailSite includes policies that allow you to contain DoS attacks to prevent them from overwhelming your server system. The anti-DoS features provided in the MailSite Security window are the following:

### **Max connections (all hosts)**

This setting provides a limit to the total number of incoming SMTP connections that MailSite will respond to at any time. When this number of connections are active, SMTPRA will no longer accept new connections until a current connection has been closed.

### **Max connections per host**

This setting limits the number of incoming SMTP connections allowed from any one system. When this number of SMTP connections from any one host are active, SMTPRA will no longer accept new connections from that host. This option is very useful for containing potential damage from an abusive system without blocking incoming connections from other (non-abusive) systems.

### **Connection timeout**

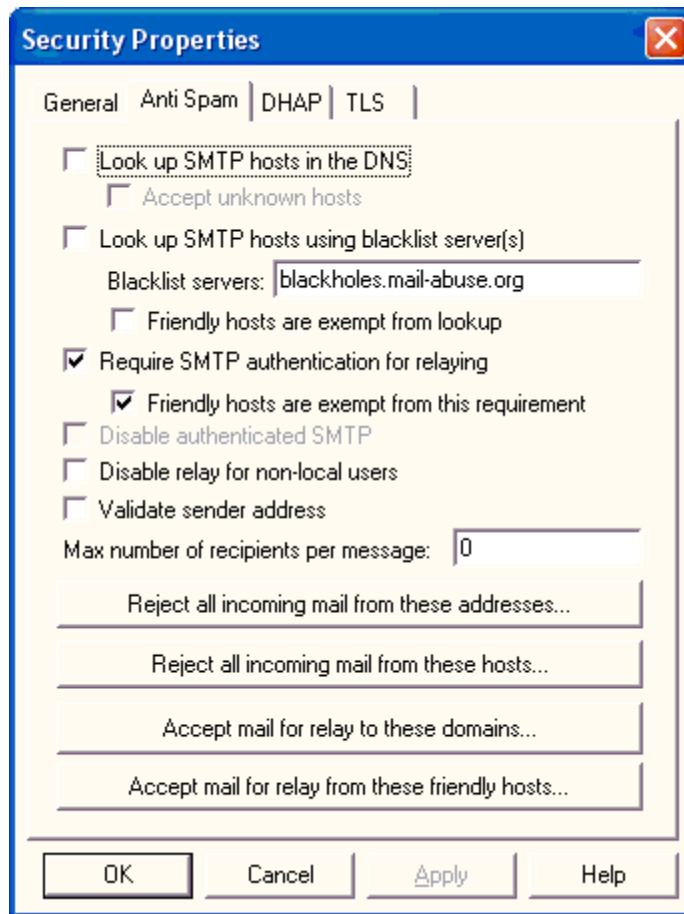
This option sets a limit to the number of seconds that MailSite will keep open a non-responsive SMTP connection.

### **Limit throughput from each host**

This option provides a throttle on the amount of data (in kilobytes per second) that SMTPRA will accept from any one host. This allows you to control DoS attacks that send large amounts of data over relatively few connections. When using this option it is recommended that you exempt your “friendly” hosts from this limit to avoid slowing mail traffic from your own network.

## Anti-Spam Policies

MailSite's anti-spam policies allow you to block mail from specific hosts or users, and include the following options:



- **Block mail from unknown hosts.** Most legitimate sources of email are hosts that can be located in the DNS. In other words, these machines are well-established and correspond to known **host.domain** names. Many systems used to distribute spam are not defined in the DNS, and are accessible only through TCP/IP address (i.e., **12 . 34 . 56 . 78**). Be aware that blocking mail from unknown hosts is a very conservative policy and may lead to legitimate mail being blocked from your users.
- **Block mail from blacklisted hosts.** Sources of high-volume spam are tracked by *blacklist services*, which provide lists of sites that have been responsible for such mailings. MailSite allows you to block all messages from hosts named by a blacklist service, and also allows you to select the blacklist service you wish to use. The default service is the MAPS Realtime Blackhole List (RBL). Use of this feature is recommended for ISP sites.
- **Block mail from specific hosts.** In addition to unknown hosts and blacklisted hosts, you can block mail from any other source. You can choose to block mail from servers based on hostname or IP address. As with other blocking methods, this prevents the named system from sending any mail – spam or otherwise – to your site, so it should be used conservatively.

- **Block mail from specific users.** Mail can also be blocked from specific users, as defined by the envelope return address (**MAIL FROM**). This option is particularly useful if one or more specific users are sending junk mail to your users. When blocking addresses, you can use wildcard notation (**\*@domain.com**) to block mail coming from all addresses within a domain.
- **Set maximum recipients per message.** Because spam is typically sent to large numbers of users, setting a maximum on the number of recipients per message allows you to combat mass mailings. When you set a limit to the number of recipients, messages sent to more than this number of addresses (as given by the **RCPT TO** command) will have all recipients after the maximum number rejected. For example, if you set a maximum of 20, and a message arrives for 50 of your users, only the first 20 users will receive the message.

All of these policies can be set in the Anti-Spam tab of the Security Properties window. MailSite also provides an Anti-Spam wizard that leads you through the process of implementing an anti-spam strategy for your site. Using the wizard is highly recommended, particularly for new users. For more information, double-click the **Anti-Spam Wizard** icon in the MailSite Console's Server folder.

Experienced users can also use mask lists to specify hosts and addresses which should be blocked from sending mail to your site. These lists can be opened from the Anti-Spam Tab of the Security Properties window by clicking the buttons **Reject all incoming mail from these addresses**, and **Reject all incoming mail from these hosts**. See the following section on [Advanced SMTP Security](#) for more information.

**Mail Filters** (described in the following chapter) provide an additional mechanism to combat spam. Filters allow you to search the contents of the message (headers, body, and attachments) for specific content and block it from entering your system. For example, using filters you can reject all mail that contains the subject "Make money fast!", regardless of the host used to send the mail.

## Anti-Relay Policies

Along with spam, mail administrators must contend with a type of abuse known as third-party relay. Relay occurs when your mail server accepts a message addressed to another site and sends it to the proper destination. Third-party relay is a scenario in which a distributor of junk mail uses another site's mail server to distribute his/her mass mailing. This can result in a loss of your network resources and can even cause your site to be blacklisted as a source of spam.

To combat third-party relay MailSite includes policies to restrict relaying, including:

- **Require SMTP authentication for relay.** The simplest technique for combating third-party relay, this option requires that users provide a login name and password that matches a mailbox on your site before they are allowed to relay mail to other sites. You can also specify that users connecting from "friendly" sites (for example, your own network) are exempt from this requirement.
- **Allow relay only from specific hosts.** This option specifies the hosts from which relay is allowed. Typically, this is a range of IP addresses that correspond to your own network. When relay is allowed only from your own network, third-party relay from outside your network is prevented.
- **Disable relay for non-local users.** This option disallows relay if the return address of a message is not within one of your domains.
- **Require valid return address for relay.** This option disallows relay if the return address of a message contains an unknown domain (or a domain for which no mail records exist in the DNS).

- **Allow relay to specific domains.** This option allows MailSite to accept relay for specific domains, such as friendly sites. This allows you to set strict relay-prevention policies while still allowing delivery to domains for which your site is a gateway.

As with anti-spam features, all of these relay policies can be set in the Anti-Spam tab of the Security Properties window or with a wizard. Because of the complexities of relay, it is highly recommended that administrators use the Anti-Relay Wizard to set these policies. For more information, double-click the **Anti-Spam Wizard** icon in the MailSite Console's Server folder.

Experienced users can also use mask lists to specify hosts and addresses for which relay is allowed or disallowed. These lists can be opened from the Security window by clicking the buttons **Accept mail for relay to these domains**, and **Accept mail for relay from these friendly hosts**. See the following section on **Advanced SMTP Security** for more information.

## SMTP Authentication

As described above, SMTP authentication is one of the best ways to combat third-party relay because it requires that relay is permitted only for authorized users of your site. Because it requires a login name and password, SMTP authentication makes relay as secure as POP3 and IMAP4 mailbox access. However, this option requires that your users have mail clients that support SMTP authentication, which is not included with all clients.

When using SMTP authentication, you can also specify that users are exempt from this requirement if they are within your own network (or from other specific hosts). This allows you to support your dial-up users whose mail clients do not support SMTP authentication.

## Directory Harvest Attack Protection (DHAP) Settings

MailSite provides a mechanism for identifying a directory/dictionary harvest attack or **DHA** (otherwise known as email harvesting) and preventing the attack from continuing for a "block duration" configurable in the MailSite console. When the block duration expires the host regains access but may be blocked again.

When a host is deemed a harvester its IP address, host name, the time of blocking, block duration and the total number of times blocked is written to the SMTPRA log and the host is disconnected.

You may wish to permanently block an IP address that has been identified as a harvesting address using the "Reject all incoming mail from these hosts option" in the SMTP security dialogue or by using your firewall.

DHAP settings are invoked by clicking on the DHAP Settings tab in the Security Properties dialog in the MailSite admin console.

For more information on how to configure MailSite DHAP settings, please refer to the **Windows Administration Console** section of this manual.

## Advanced SMTP Security

When setting up SMTP security features you can use the Anti-Spam and Anti-Relay wizards to easily set these policies. If you want greater control over SMTP security, you can also modify certain settings directly through the Security window. This section provides information on manually setting spam and relay policies through the use of mask lists.

### Using the mask lists

If a call comes in to MailSite's SMTP server from a host whose name, IP address, or **EHLO** identification matches the **Reject all incoming mail from these hosts** list, then all attempts by that host to transfer mail to MailSite will be rejected when the client issues the **MAIL FROM** command. (Note that you should check the **Lookup SMTP hosts in the DNS** box to get maximum benefit from this feature.)

If a connection comes in to MailSite from a host that does not appear in the **Accept mail for relay from these friendly hosts** list, then MailSite will refuse to accept mail from that host for recipients other than local mailboxes, unless the destination mail domain appears in the **Accept mail for relay to these domains** list.

If a **MAIL FROM:** command is issued with an e-mail address that appears in the **Reject all incoming mail from these addresses** list, the **MAIL FROM** command will be rejected.

### Spam Policies

When SMTP mask lists are enabled, MailSite uses these masks to define a *spam policy* for each SMTP connection. These policies define which (if any) messages will be accepted during the SMTP session. The spam policies used by MailSite are:

- **AcceptAllMail**, which causes all messages to be accepted regardless of sender and recipient.
- **AcceptLocalMailOnly**, which causes messages to be accepted only if they are addressed to mailboxes or mail lists within your MailSite domains.
- **RejectAllMail**, which causes all messages to be rejected regardless of sender and recipient.
- **RejectAllMailFrom**, which causes messages to be rejected only if they are from one or more specific users.

### Procedure when receiving mail

The procedure that MailSite follows to determine what to do with incoming mail is as follows:

#### Connection establishment

When the client establishes an SMTP connection, MailSite does the following:

- ⇒ If so configured, will look up the client IP address in the DNS, and record the host name.
- ⇒ If so configured, will look up the client IP address in the given blacklist service.
- ⇒ Accept the connection by replying with the normal greeting message.

### EHLO command

When an SMTP client sends an **EHLO** or **HELO**, MailSite determines the spam policy for the connection as follows:

- ⇒ If the DNS reverse lookup failed, and the **Accept unknown hosts** flag is not set, the spam policy is **RejectAllMail**.
- ⇒ Otherwise, if the blacklist lookup succeeded, the spam policy is **RejectAllMail**.
- ⇒ Otherwise, if the client's IP address/host name/EHLO identification is in the **Reject all mail from these hosts** list, the spam policy is **RejectAllMail**.
- ⇒ Otherwise, if the client's IP address/host name is in the **Accept for relay from** list, the spam policy is **AcceptAllMail**.
- ⇒ Otherwise, the spam policy is **AcceptLocalMailOnly**.

### AUTH command

At this point in the conversation the client may choose to authenticate using the **AUTH** command. If the spam policy was **AcceptLocalMailOnly**, and authentication succeeds, the spam policy becomes **AcceptAllMail**.

### MAIL FROM command

When the client sends the **MAIL FROM** command, MailSite performs the following:

- ⇒ If the spam policy is **RejectAllMailFrom**, it rejects the command with a **5XX** response code and an appropriate text message.
- ⇒ If the **Disable relay for non-local users** box is checked, it determines whether the return path corresponds to a local mailbox or alias. If not, or if the return path is empty, the spam policy (for this message only) is **AcceptLocalMailOnly**.
- ⇒ If the supplied return path is in the **Reject all mail from these addresses** list then it rejects the command with a **5XX** code and appropriate text message.
- ⇒ If the **Validate sender address** box is checked, it looks up the domain of the supplied return path in the DNS to check that it has a valid A or MX record. If not, it rejects the command with a **5XX** code and appropriate text message.
- ⇒ Otherwise, it accepts the command.

### RCPT TO command

When the client sends a **RCPT TO** command, MailSite does the following:

- ⇒ If the number of recipients exceeds the configured limit, it rejects the recipient with a **5XX** reply code and a suitable text message.
- ⇒ If the recipient address is not local and the destination domain is not in the **Accept for relay to** list, and if the spam policy is **AcceptLocalMailOnly**, then the recipient is rejected with a **5XX** reply code and a suitable text message.
- ⇒ Otherwise, accept the recipient.

## Security Examples

Here are examples of how to use the **Reject all incoming mail from these hosts**, **Accept mail for relay from these friendly hosts** and **Accept mail for relay to these domains** features for certain situations:

### Organization with permanent Internet connection

Reject all incoming mail from these hosts	<b>*.spammer.com</b> <b>known.troublemaker.com</b>
Accept mail for relay from these friendly hosts	<b>*.myco.com</b>
Accept mail for relay to these domains	

This causes all mail which comes on connections from host **known.troublemaker.com** and hosts with names which match **\*spammer.com** to be rejected. This mail will not reach users within your company.

Mail addressed to non-local users from all other hosts (except those which match **\*myco.com**) will be rejected. This ensures that mail users within the company can use the server to send mail anywhere, while preventing the server being used for mail reflection by others.

### Mail received via ISP

Reject all incoming mail from these hosts:	<b>!*myco.com</b> <b>!*myisp.com</b> <b>*</b>
Accept mail for relay from these friendly hosts:	<b>123.123.123.*</b>
Accept mail for relay to these domains:	

This causes all mail to be rejected unless it comes on a connection from either the ISP or from within the company. Nobody can send mail out onto the Internet unless their IP address matches **123.123.123.\***, but users within the company can use the server for local mail.

### ISP relaying mail to customers

Reject all incoming mail from these hosts:	
Accept mail for relay from these friendly hosts:	<b>*.thisisp.com,</b> <b>mailserver.customer.com</b>
Accept mail for relay to these domains:	<b>*.customer.com</b>

The mail server is providing mail services to an ISP's customers, most of whom get their mail using POP, using PC clients with domain names matching **\*.thisisp.com**. Mail from and to them will be accepted. However, the ISP also handles mail for large customers with their own mail server. Mail from that server will be accepted for relaying, and mail from anywhere else for **\*.customer.com** addresses will be accepted and relayed, no matters which host it comes from.

## Security for Mail Lists

You can block mail with a specific **From:** addresses at a mail list level by excluding those addresses from the list. To do this, use the fields: **Don't accept messages from** and **Don't accept commands from** in the [List Security Page](#). For example:

Don't Accept Messages From:	<a href="#">spammer@spamdomain.com</a> <a href="#">!knownperson@evildomain</a> <a href="#">*@evildomain</a>
-----------------------------	---

This setting rejects mail that is addressed to this mail list and from **spammer@spamdomain.com**. Likewise mail from any user in **evildomain** (except mail from **knownperson@evildomain**) would be blocked. All other messages to the mailing list would also be processed as usual.

Don't Accept Commands From:	<a href="#">me@mydomain</a> *
-----------------------------	----------------------------------

This setting rejects all mail to the **list-request** address unless it is from **me@mydomain**.

It is relatively easy for knowledgeable people to forge e-mail addresses so that messages appear to come from someone else. This feature will not block these messages.

Refer to the [List Security Page](#) in the Console section for more information.



## Transport Layer Security (TLS/SSL)

Security is a critical issue for system administrators. The best system administrators work to protect their email systems and are on constant guard against unauthorized system access.

A protocol is a standard format that enables two devices to transmit and receive data. In the world of Internet communications, protocols are the agreed-upon rules for messaging components, such as handshaking, message delimitation, and transmission mode and rate.

Email communications, Web server and browser interactions (such as online commerce), and telecommuting would not be possible—or safe—without these accepted protocols.

In this software release, Rockliffe has increased the security of MailSite with the inclusion of the Secure Sockets Layer (SSL) protocol. Secure Sockets Layer protocol, initially developed by Netscape Corporation, is a security protocol that provides communications privacy over the Internet. The protocol allows client/server applications to communicate in a way that is designed to prevent eavesdropping, tampering, or message forgery.

Transport Layer Security (TLS), more commonly known as SSL, is a popular mechanism for enhancing TCP communications with privacy and authentication. It is the IETF-endorsed version of SSL, closely related to SSL 3.0, and sometimes referred to as "SSL 3.1". MailSite now supports both TLS 1.0 ("SSL 3.1") and SSL 3.0.

The SSL/TLS protocol uses signed digital certificates and a special cryptography method, called public key, for authentication. This method of authentication furnishes a way to verify the identity of each communicating pair, providing improved security not only for a particular email exchange, but also for the mail server and the system that host the exchange. In short, the SSL/TLS protocol enables the secure encryption of messages transmitted between client and server and between server and server. Administrators should be aware, however, that this added encryption and decryption activity places extra processing load on the server.

While a full examination of digital certificates and public key cryptography is beyond the scope of this manual, brief descriptions of both are provided to assist system administrators in their duties.

### Certificates

Digital certificates provide:

- Authentication—information stored on a certificate verifies that the person sending a message is who he or she asserts to be.
- Encryption—the encryption safeguards email so that it only those who are authorized can read it.
- Security—certificates help safeguard private information that is shared during exchanges, such as credit card information shared during online commerce transactions.

A certificate provides this protection by means of the information that is stored on it and the cryptographic keys that are linked with this stored data. The distinguished name (DN) format (the X.509 standard) defines how and what information is stored on certificates. Much like a paper-based driver's or business license that is kept in a wallet or in an office file and proffered to prove identity, a digital certificate contains identification information that is stored on a machine's hard disk. This identification information includes the common name (CO), organization name, city, state, and country location associated with a particular computer. Each certificate includes a serial number and the time period for which the certificate is valid (different certificates expire at different times). The private key and public key pair provides the encryption used with the certificate (see "Public Key Cryptography" below).

A company or entity that generates certificates is known as a certificate authority (CA). Many companies, including VeriSign/Thawte, GeoTrust, and Comodo (InstantSSL), sell digital certificates to individuals and businesses. An alternative to third-party certificates are self-signed certificates. Usually these certificates are created by an administrator that acts as his or her own certificate authority. (See the "Certificate Requirements" section of this chapter for more information about creating and installing certificates).

Although MailSite will work with self-signed certificates, we recommend that you obtain a certificate from a known and trusted certificate authority (CA).

## **Public Key Cryptography**

Public key cryptography was developed over a quarter of a century ago. It is sometimes referred to as asymmetric encryption because it uses two keys—a public key and a private key. This cryptography system provides the authentication safeguards for digital certificates. Private key security is safeguarded by the numeric formulas and the number of digits (more than 100) used in these cryptographic operations.

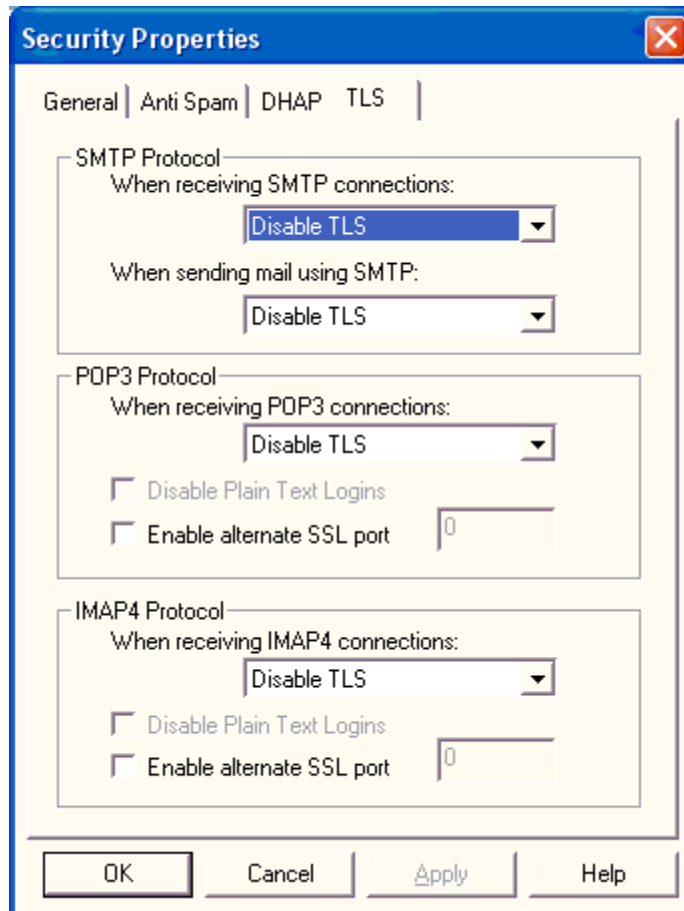
As its name implies, the public key is known to everyone and is used to encrypt an email message. The private key is known to only one entity (the message recipient) and is used to decrypt the message. Here is how it works: Jack sends an encrypted message to Jill by using Jill's public key. Once she receives this message, Jill uses her private key to decrypt the email.

Of course, Jack and Jill don't really have to worry about such encryption and decryption chores—their mail software and certificates manage this activity in the background.

## **Configuring MailSite to Use SSL/TLS**

The system administrator must perform the following steps to configure MailSite to enable the new SSL/TLS protocol feature:

- Obtain a certificate from a trusted certificate authority or create a self-signed certificate (see the "Generating a Test Certificate" section that follows). A system administrator may want to use a self-signed certificate for testing purposes.
- Install the certificate in the Personal folder of the Computer certificate store using the MMC Certificates snap-in.
- Use the MailSite Security Properties window to configure the appropriate level of SSL/TLS deployment. The three possible levels are: Disable TLS, Allow TLS, and Require TLS.
- Use the MailSite Security Properties window to "Enable alternate SSL port" usage for POP and IMAP. Check the "Enable" checkbox in both the POP3 and IMAP4 areas of the Security Properties window and specify the port to be used in each of the adjacent text boxes.
- Start or restart the MailSite services.



## Certificate Requirements

The certificate must meet several requirements before the MailSite server is able to use it to secure email connections.

- The *Intended Purposes* of the certificate must include Server Authentication. Certificates purchased from trusted certificate authorities or issued by a domain certificate authority using the Web Server template will include this intended purpose.
- The *Common Name (CN)* of the certificate must match the hostname of the Reverse DNS (PTR) record for the IP addresses that the MailSite services are listening on or the Windows HOSTS file must be updated to override the PTR record returned by your DNS servers. MailSite does a reverse DNS lookup to find out the Common Name of the certificate to use before searching the certificate store for an appropriate certificate.

Example: The network adapters in your mail server are assigned the IP addresses 192.168.1.10 and 192.168.1.11 and your DNS servers report that the reverse DNS entries for 192.168.1.10 and 192.168.1.11 are both mail.yourcorp.com. MailSite will look for a certificate with a common name of mail.yourcorp.com in the certificate store.

If MailSite is unable to locate an appropriate certificate it will log the following error indicating

the name of the Common Name of the certificate that it attempted to locate:

```
TLS/SSL: The service failed to find a suitable certificate in the  
predefined MY System store for the LocalMachine  
: No certificates were found matching the Subject  
'smtp.yourcorp.com'.
```

The HOSTS file located in the %SYSTEMROOT%\SYSTEM32\DRIVERS\ETC on your server can be updated to override the reverse DNS entries and point MailSite to the appropriate certificate.

- The certificate must be stored in the Personal folder of the Computer certificate store. This is the same location where web server certificates are stored.
- The MailSite services must have permission to read and use the private key of the certificate in the certificate store. If the MailSite services are running in a secured mode as a user account without administrator privileges then the system administrator must explicitly grant the necessary permissions.

The WinHTTP Certificate Configuration Tool (WinHTTPCertCfg) is a command-line tool that enables administrators to import certificates and set permissions. It is located in the MailSite installation directory.

#### **Example: Listing accounts with access to the private key**

The task in this example is to determine which Windows accounts have permission to access the certificate's private key. To do this use the /l to request a list of accounts, /c local\_machine\my to select the Personal folder of the Computer certificate store and /s mail.mycorp.com for the certificate with a Common Name of mail.mycorp.com.

```
winhttpcertcfg /l /c local_machine\my /s mail.mycorp.com
```

#### **Example: Granting Access to a Private Key from a User Account**

The task in this example is to grant access to a certificate's private key to a user account. To do this, use /g to grant access, /c local\_machine\my to select the Personal folder of the Computer certificate store, /s mail.mycorp.com to select the certificate with the common name mail.mycorp.com and /a MYCORP\MailSite-User to grant access to the MailSite-User account in the MYCORP domain.

```
winhttpcertcfg /g /c local_machine\my /s mail.mycorp.com /a  
MYCORP\MailSite-User
```

- Certificates use a variety of cryptographic algorithms. MailSite requires a certificate that specifies the Microsoft RSA SChannel Cryptographic Provider and the SHA-1 hash algorithm. The cryptographic provider and hash algorithm are specified when requesting your certificate from the certificate authority.

## **Generating a Test Certificate**

For testing purposes, create a self-signed X.509 certificate using the makecert utility provided with the Core SDK component of the Windows Platform SDK. The certificate must identify the common

name of the MailSite server as specified above in the Certificate Requirements and the extended key usage as “server authentication” (OID 1.3.6.1.5.5.7.3.1). For example:

```
makecert -r -pe -n "CN=mail.mycorp.com" -b 01/01/2001 -e 01/01/2099 -eku 1.3.6.1.5.5.7.3.1 -ss my -sr localMachine -a sha1 -sky exchange -sp "Microsoft RSA SChannel Cryptographic Provider" -sy 12
```

Open the Microsoft management console and add the local computer certificate snap-in. Check that the certificate has been created in the personal store and copy it to the trusted root certification authority.

## Resources

You can obtain the Windows Platform SDK from the following URL:

<http://www.microsoft.com/msdownload/platformsdk/sdkupdate/>

Be aware that you must download the entire SDK. This utility is free; however, the file size is almost 500 MB. Make sure that your system has adequate disk space and that you have enough time to oversee the operation before you begin downloading the file.

Specific documentation for the `makecert` utility can be found at the following URL:

<http://msdn.microsoft.com/library/default.asp?url=/library/en-us/security/security/makecert.asp>

You can obtain the Windows HTTP Services SDK from the following URL:

<http://www.microsoft.com/downloads/details.aspx?familyid=c42e27ac-3409-40e9-8667-c748e422833f&displaylang=en>

Specific documentation for the `winhttpcertcfg` utility can be found at the following URL:

[http://msdn.microsoft.com/library/default.asp?url=/library/en-us/winhttp/http/winhttpcertcfg\\_exe\\_\\_a\\_certificate\\_configuration\\_tool.asp?frame=true](http://msdn.microsoft.com/library/default.asp?url=/library/en-us/winhttp/http/winhttpcertcfg_exe__a_certificate_configuration_tool.asp?frame=true)

## SSL/TLS Settings

All SSL/TLS security settings are available via the TLS tab of the Security Properties window. MailSite allows you to specify the level of TLS deployment separately for each of the three mail protocols—SMTP, POP3, and IMAP4. Each protocol has a separate area within the window. All three protocols use the same drop-down menu settings.

### SMTP Protocol

When receiving SMTP connections, the settings available from the drop-down menu are:

- Disable TLS (default) — MailSite communicates in clear text mode and does not advertise TLS to the client.
- Allow TLS — MailSite negotiates with the mail client and optionally encrypts messages if the client has SSL/TLS configured.
- Require TLS — MailSite forces messages to be encrypted.

You must also specify how mail will be sent (relayed) by SMTP. The two settings available from the drop-down menu are:

- **Disable TLS (default)** — MailSite communicates in clear text mode even if the remote server advertises TLS.
- **Use TLS if available** — If the remote SMTP server advertises support for TLS it will attempt to use TLS but will send in clear text mode if unable to establish a secure connection.
- **Require TLS if supported** — If the remote SMTP server advertises support for TLS but is unable to establish a secure connection then it is treated as a temporary failure and MailSite will attempt to redeliver. If the remote SMTP server does not advertise support for TLS then MailSite will send in clear text mode.
- **Require TLS** — MailSite will only send messages to remote SMTP servers that advertise support for TLS if it is able to establish a secure connection.

### ***POP3 Protocol and IMAP4 Protocol***

The POP3 and IMAP4 Protocol areas of the Security Properties window provide the same configuration setting choices. To limit redundancy, they are described together in this subsection.

When receiving POP3 connections or IMAP4 connections, the settings available from the drop-down menu are:

- **Disable TLS (default)** — MailSite communicates in clear text mode.
- **Allow TLS** — MailSite negotiates with the mail client and optionally encrypts messages if the client has SSL/TLS configured.
- **Require TLS** — MailSite forces messages to be encrypted.

Two checkboxes may also be set:

- **Disable Plain Text Logins** — Checking this box forces the client to encrypt login details (when both the server and client have agreed to use SSL/TLS).
- **Enable alternate SSL port** — Checking this box supports the use of an alternate secure port (this feature is required when the client software supports SSL 3.0 but not TLS 1.0). The alternate port number must be entered in the adjacent text box.

---

## MAIL FILTERS

MailSite includes support for *mail filters*. Filters are rules for mail handling that allow you to specify that messages should be handled in special ways – for instance, forwarded to a specific email address, saved to the file system, or rejected – based on characteristics of the message. Filters are especially useful for identifying messages that may contain email viruses and preventing them from entering your system.

### Filter Levels

MailSite supports mail content filters at three different levels:

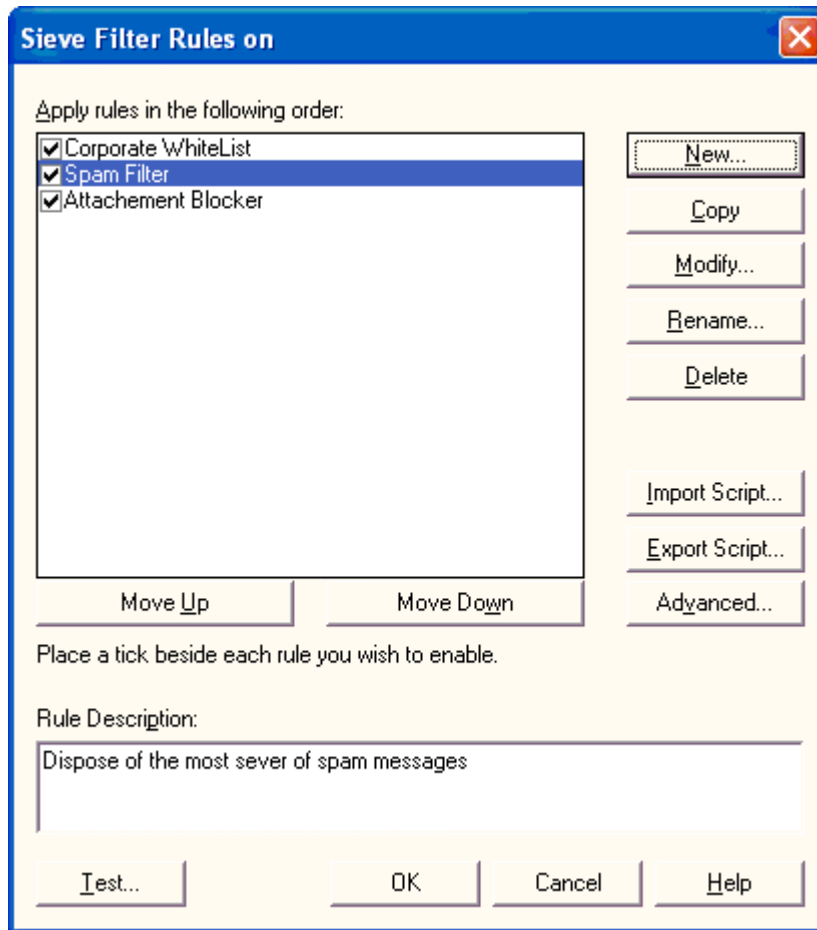
- **Server filters**, which are applied to every message received by MailSite's SMTP server.
- **Domain filters**, which apply only to messages sent to or from a mailbox in a specific domain.
- **Mailbox filters**, which apply only to messages sent to or from a specific mailbox.

For all three types, the MailSite Console interface described in this section can be used by administrators to create, modify, and delete filter rules.

Mailbox filters can also be defined by endusers through the MailSite Express interface.

## Using Mail Filters

To use mail filters, open the **Security** folder in the MailSite Console and double-click **Sieve Filter**. You will see a dialog entitled **Server Sieve Scripts** which gives a choice between a 'Server Receive Script' and a 'Mailbox Delivery Script'. The former script is used to filter every message received for delivery on the entire server, the latter is executed separately for every local mailbox that a message is delivered to. The capabilities of these scripts are very similar but for a few important exceptions that we will discuss later in this section. Both of these scripts are considered to be server scripts, as there exist only one of each for the entire server. Choosing either of the scripts will bring up the Sieve Filter Rules window, which lists the sever-level content filters currently defined on your site. An identical window for managing domain filters can be accessed by clicking the **Sieve Filter** icon within the domain's folder in the MailSite Console.

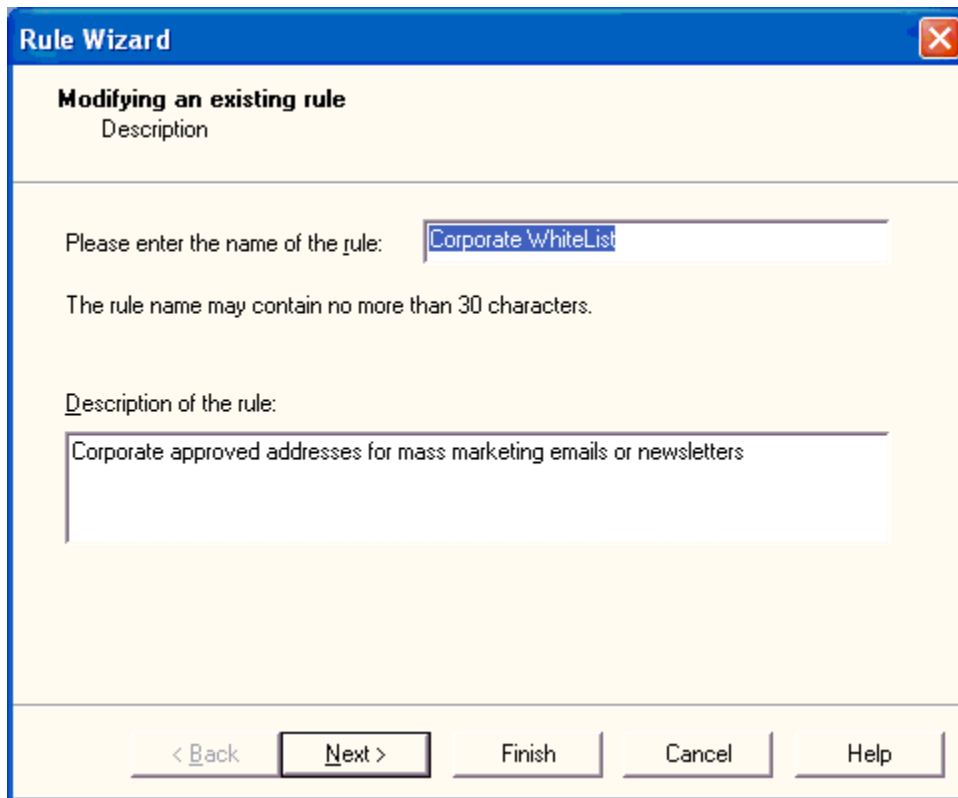


The rules defined in this list are applied sequentially, so if an initial filter rejects a message, it will not be subject to subsequent rules. You can move filters up and down in this list to refine your filtering strategies. To create a new filter rule click **New**, which launches the Rule Wizard.



## ***Name and Description***

The first panel of the Rule Wizard defines the name and description of your new filter rule. Both the name and description of each filter appears in the Sieve Filter Rules window.

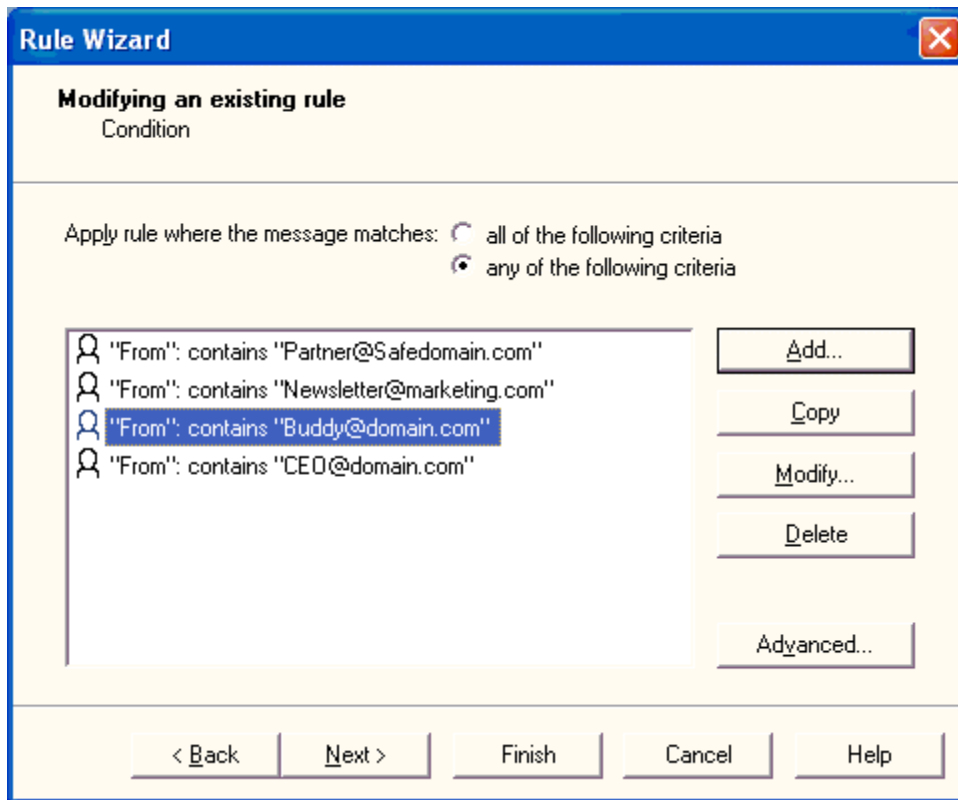


The screenshot shows a window titled "Rule Wizard" with a close button in the top right corner. The main area is titled "Modifying an existing rule" and has a subtitle "Description". Below this, there is a text input field for the rule name, which contains "Corporate WhiteList". A note below the field states: "The rule name may contain no more than 30 characters." Below this is another text input field for the rule description, which contains "Corporate approved addresses for mass marketing emails or newsletters". At the bottom of the window, there are five buttons: "< Back", "Next >", "Finish", "Cancel", and "Help". The "Next >" button is highlighted with a black border.

Filter names must be unique and can contain up to 30 characters. When you finish entering your filter rule's name and description, click **Next**.

## Adding Filter Criteria

The next panel of the Rule Wizard displays the filtering criteria for your filter rule. These are the conditions that will cause a message to be subject to the filter rule.



By default, a message must match *all* of the criteria defined in this list to be subject to the filter rule. You can modify this behavior to filter messages that match *any* of the given criteria by selecting the appropriate option at the top of this panel. To add criteria to your filter rule, click **Add**.

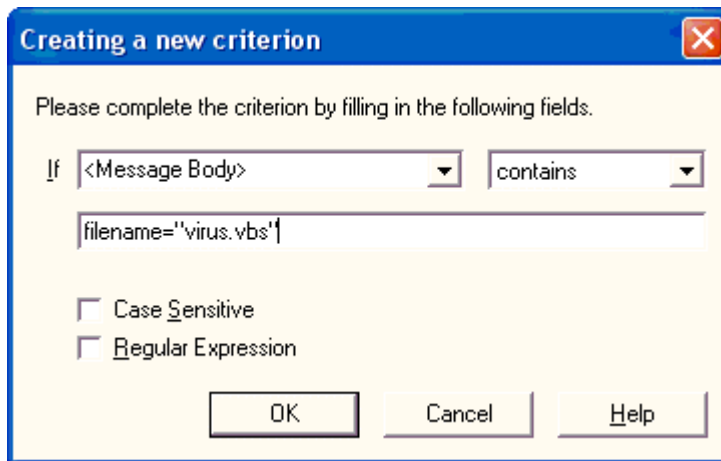
To define filter criteria, select the part of the message that you want to search and the text string or value for which you are searching. You can also use regular expressions to define sophisticated text searches.

When defining filtering criteria, you can search for the given text in either the headers (From, Subject, To, Cc, Bcc, Sender, Reply-To, etc.) , the body of the message, or upon the SPAM score<sup>1</sup>. You can also test for the existence of a header, as well as for the size of the entire message (including headers, body, and all attachments). To search in a header not given shown in the menu, click in the menu value and enter the header you wish to search. Attachments are considered part of the message body, so when searching for attachment content select **<Message Body>**.

For example, to filter messages that contain the attachment **virus.vbs**, use the following criteria:

---

<sup>1</sup> If activated, contact [Sales@rockliffe.com](mailto:Sales@rockliffe.com) to purchase subscription



Creating a new criterion

Please complete the criterion by filling in the following fields.

If <Message Body> contains

☐ Case Sensitive

☐ Regular Expression

OK Cancel Help

To specify a regular expression search, enable the **Regular Expression** option. This also enables a **Test** button that allows you to test your regular expression syntax on sample message content. See the following section on **Advanced Filter Options** for more information.

After you have finished adding criteria for your filter rule, click **Next**.

## Set a Filter Action

The next panel of the Rule Wizard defines the action to be taken against messages that satisfy the criteria for the filter rule. In other words, if a message contains the characteristics that you set for this rule, MailSite will handle that message according to the actions you set here.

The screenshot shows the 'Rule Wizard' dialog box with the title bar 'Rule Wizard' and a close button. The main title is 'Modifying an existing rule' and the subtitle is 'Action'. The dialog is divided into two main sections. The first section, 'When a message matches the condition, take the following actions:', contains four options: 'Copy the message' (checked), 'Prepend the subject' (unchecked), 'Add a X-Spam-Score header field containing the spam score' (unchecked), and 'With the spam score' (unchecked). The 'Copy the message' option has two sub-fields: 'To these addresses:' (empty) and 'To this directory:' (containing 'C:\Archive') with a 'Browse...' button. The second section, 'Then do one of the following:', contains four radio button options: 'Continue filtering' (unselected), 'Deliver the message' (unselected), 'Discard message' (unselected), and 'Reject message' (selected). The 'Reject message' option has a description: 'Do not deliver the message to the intended recipient(s), stop filtering and return a non delivery report to the sender, with the following explanation:'. Below this is a text box containing 'Message rejected by content filter.'. At the bottom of the dialog are five buttons: '< Back', 'Next >', 'Finish', 'Cancel', and 'Help'.

**Rule Wizard**

**Modifying an existing rule**  
Action

When a message matches the condition, take the following actions:

☒ **C**opy the message

To these addresses:

To this directory:

☐ **P**repend the subject

With this text:

☐ With the sпам score

☐ Add a X-Spam-Score header field containing the spam score

Then do one of the following:

☐ **C**ontinue filtering More rules will be processed for this message.

☐ **D**eliver the message Deliver the message and stop filtering.

☐ **D**iscard message Do not deliver the message to the intended recipient(s) and stop filtering.

☒ **R**eject message Do not deliver the message to the intended recipient(s), stop filtering and return a non delivery report to the sender, with the following explanation:

< Back **Next >** Finish Cancel Help

You can specify that messages caught by your filter rule should be rejected, forwarded, saved to a given file system directory, or any combination of the above. If the message is not rejected, you can also choose whether or not the message should be delivered to its intended recipients.

The choices you should make here are dependent on the type of filter rule you are creating. For example, if your filter rule scans for messages that have virus attachments, you will probably want to

reject any such messages; if your filter rule archives urgent messages sent to the postmaster, you should save copies of these messages and also allow normal delivery.

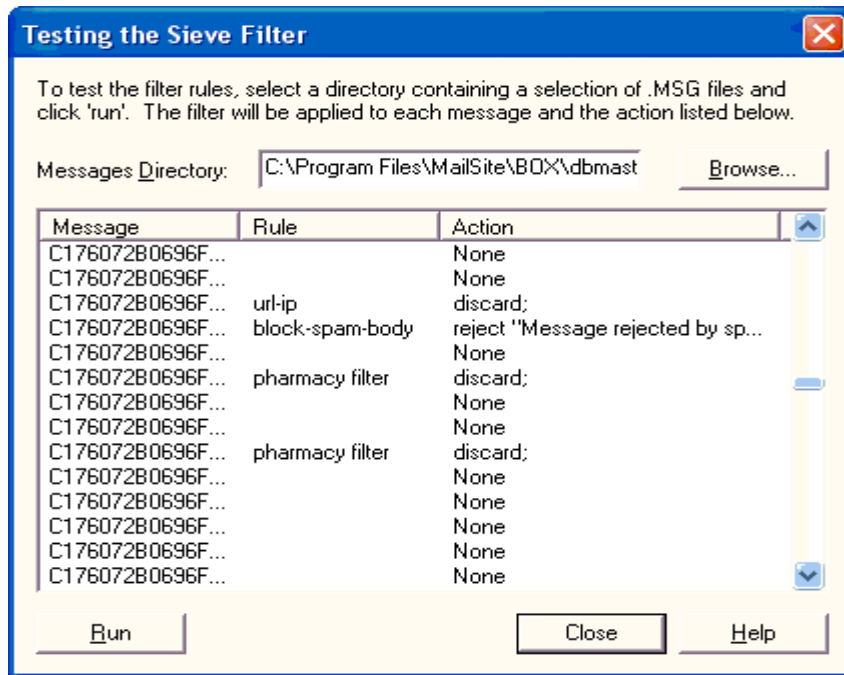
Messages can be modified by prepending the subject or adding a spam header. The spam header has the field name “X-Spam-Score” and contains a decimal value in the range 0 to 10. When modifying the subject you can add a text string as well as the spam score. Assuming that you specify a prepend text “Spam:” and select the spam score checkbox the subject for a message with score 6 will be prepended with the string “[Spam: 6]”. Modifications to messages take effect immediately and will impact subsequent rules in the script.

Note that the actions available in this panel change slightly when creating domain or mailbox filters. For domain filters, copying a message to a file is not available. For end user mailbox filters and for the Mailbox Delivery Script, a message can be copied to a folder within the recipient’s mailbox folder instead of to a file system directory. Actions for modifying the message headers are only available in the Server Receive Script.

## Testing Filters

After you have created filter rules you can test their behavior on sample messages. Testing filter rules is important to verify the affect that they will have on your site’s mail activity, and to confirm that they work as intended.

To test your filter rules, open the **Sieve Filter Rules** window and click **Test**. The following window is displayed:



Filter tests are run against all messages in a specific directory. Use the **Browse** button to select a test message directory, such as an existing mailbox. If you have created filter rules to screen out specific viruses, be sure that your test directory includes messages that include the targeted viruses. You should also test your filters against “normal” messages to insure that the filters do not catch them by mistake.

After you select a message directory, click **Run**. This will cause your filtering rules to be applied to the messages in this directory exactly as if they are incoming messages. If a message is subject to a filter rule, then this window displays the name of the message file, the filter rule that applies to it, and the action(s) taken against the message. The possible actions are **Reject** (message blocked), **Forward** (message forwarded to the given address), **Copy** (copy of the message is saved), **Discard** (message is not delivered to its recipients), and **Stop** (no more filter rules are applied to the message). If a message is shown with no rule or action, then that message would be delivered normally.

The order of entries in the **Filter Rules** window is significant: rules are applied in the order that they appear in this list. This means that if the first filter rejects a message (**Reject**), or specifies that additional filter rules should not be applied to it (**Stop**), then the remaining filter rules are irrelevant for that message. It is therefore important to test your general filtering strategy, not just individual filter rules. Move entries up and down in the rules list to fine-tune mail filtering on your site.

## Message Quarantine

MailSite sieve scripts have the ability to file messages into any folder in the recipient's mailbox. When MailSite is installed it will have a default rule named 'Spam Trap' in the 'Mailbox' server script which files spam messages into a special folder 'Junk Mail'. The rule is by default turned off, but the administrator may choose to enable this rule immediately and modify the trigger level. The intention of this rule is to allow administrators to enable a message quarantine for messages considered to be spam without having to configure the details of the script.

The MailSite message quarantine is bound to the special folder 'Junk Mail'. Messages filed into this folder will remain there until the recipient explicitly deletes the message or until a thirty day quarantine period has passed, after which they will be automatically deleted. You may choose to file these messages into a differently named folder, but the quarantine operation only works with the 'Junk Mail' folder.

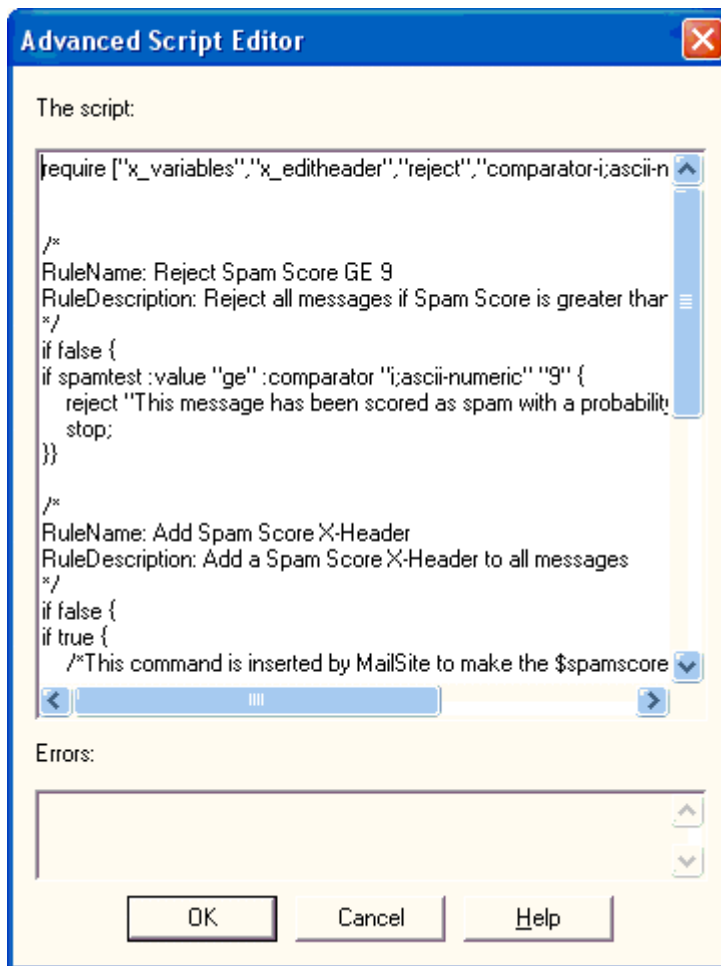
The recipient is able to override actions taken by the 'Mailbox' server script by editing their own mailbox sieve script using the MailSite Express web interface.

## Advanced Filter Options

In addition to the standard filter functionality, there are two advanced methods of creating filters in MailSite: by editing the scripts that define filter rules, and by specifying regular expressions, which define sophisticated text searches.

### *Script Editing*

Within MailSite, filter rules are defined by scripts. These scripts are generated automatically when you create filter rules in the MailSite Console, but can be manually edited to refine filter rules. To edit a filter script, click the **Advanced** button on the Condition panel of the Rule Wizard.



The scripts shown in this dialog consist of one or more clauses, which are statements that are either true or false. MailSite's script syntax is based on the Sieve filtering language, and includes the following types of clauses:

#### **Header Clause**

Header clauses search specific headers (such as "Subject", "From" and "To") for a given value. These searches can be for a substring using the **contains** test, or for an exact match using the **is** test. Header clauses are defined in the format:

```
header :contains "HeaderName" "SearchString"
header :is "HeaderName" "SearchString"
```

For example:

```
header :contains "Subject" "I love you"
header :is "From" "postmaster@rockliffe.com"
```

#### **Exists Clause**

Exist clauses test the existence of a particular header (such as "Subject", "From" and "To") in a message. Exist clauses are defined in the format:

```
exists "HeaderName"
```

For example:

```
exists "Reply-To"
```

### **Body Clause**

Body clauses search the body of a message (including attachments) for a given value. Body clauses are defined in the format:

```
x_body :contains "SearchString"
```

For example:

```
x_body :contains "virus.vbs"
```

### **Size Clause**

Size clauses test for the total size of a message, and can test for whether is message size is over or under a specific size. The comparison size is defined in bytes, but you can use K, M, and G to denote kilobytes, megabytes, and gigabytes (respectively). Size clauses are defined in the format:

```
size :over Bytes  
size :under Bytes
```

For example:

```
size :under 5000  
size :over 300K
```

### **Allof Clause**

Allof clauses consist of two or more individual clauses, and are true if (and only if) all of the enclosed clauses are true. Allof clauses are defined in the format:

```
allof (Clause, Clause, ...)
```

For example:

```
allof (  
    exists: "From",  
    header :contains "Subject" "URGENT"  
    size :under 100K  
)
```

This clause is true for a message if it contains a "From" header and also includes the word URGENT in the "Subject" header.

### **Anyof Clause**

Anyof clauses consist of two or more individual clauses, and are true if any of the enclosed clauses is true. Anyof clauses are defined in the format:

```
anyof (Clause, Clause, ...)
```

For example:

```
anyof (  
    exists "To",  
    exists "Cc",  
    exists "Bcc"  
)
```



This clause is true for a message if it contains a “To” header, a “Cc” header, or a “Bcc” header; in any of these cases, the entire clause is true.

### **Not Clause**

Not clauses contain a single clause, and are true if (and only if) the enclosed clause is false. Not clauses are defined in the format:

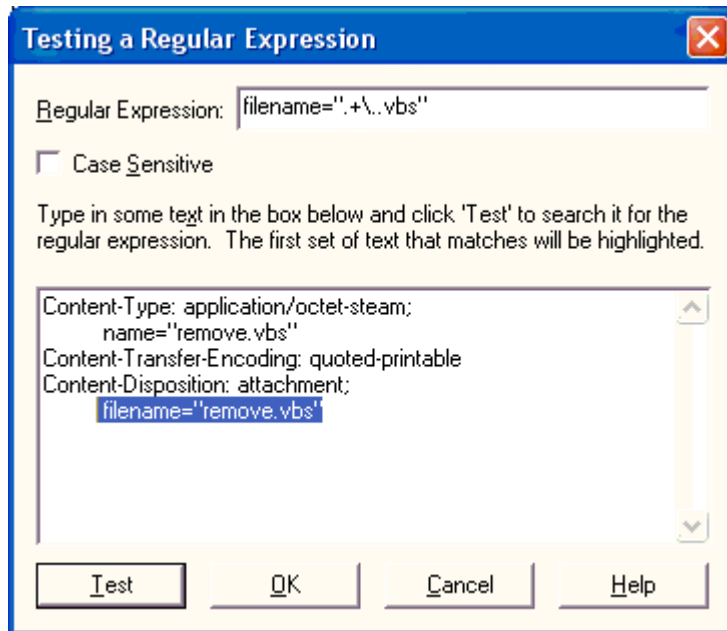
not Clause

For example:

not header :contains “From” “postmaster”

## **Regular Expressions**

For each type of clause, you can use regular expressions instead of simple text strings as your search criteria. To use a regular expression as your search criteria, enable the **Regular Expression** option on the filter rule criteria dialog. This also enables the **Test** button, which allows you to test your expression syntax.



When testing your regular expression, enter sample message text in the field provided. This allows you to run simulations of the mail filter on the type of content you are looking for. When you click **Test**, the sample text will be searched for text that matches your search criteria.

The following table provides syntax rules for regular expressions:

Expression	Syntax	Description
Any Character	.	Matches any one character.
Zero or More	*	Matches zero or more occurrences of the preceding expression.
One or More	+	Matches at least one occurrence of the preceding expression.
Zero or One	?	Matches zero or one occurrence of the preceding expression.
Set of Characters	[]	Matches any one of the characters within the []. To specify a

Expression	Syntax	Description
		range of characters, list the starting and ending character separated by a dash (-), as in [a-z].
Character Not in Set	[^]	Matches any character not in the set of characters following the ^.
Grouping	()	Groups a sub-expression.
Or		Matches the expression before or after the  . Mostly used within a group. For example, "(sponge) (mud) bath" matches "sponge bath" and "mud bath."
Beginning of Line	^	Starts the match at the beginning of a line. Significant only at the start of an expression.
End of Line	\$	Anchors the match to the end of a line. Significant only at the end of an expression.
Tagged Expression	{ }	Tags the text matched by the enclosed expression, You can match another occurrence of the tagged text using \N and +. Useful to repeated expressions such as repeated characters.
Nth Tagged Text	\N	Matches the text matched by the Nth tagged expression, where N is a number from 1 to 9. For example <{.}\1+> would match any repeated character surrounded by angle brackets.
Escape	\	Matches the character following the backslash (\). This allows you to find characters used in the regular expression notation, such as { and ^.
Prevent Match	~X	Prevents a match when X appears at this point in the expression. For example, "rea~(ity)" matches the "real" in "realty" and "really," but not the "real" in "reality."
Repeat N Times	^N	Matches N occurrences of the preceding expression. For example, "[0-9]^4" matches any 4-digit sequence.
Whitespace	\s	Matches space, tab, newline, etc
A word boundary	\b	Matches the end or start of a word
Alphanumeric Character	\a	Matches the expression ([a-zA-Z0-9]).
Alphabetic Character	\c	Matches the expression ([a-zA-Z]).
Decimal Digit	\d	Matches the expression ([0-9]).
Quoted String	\q	Matches the expression ("[~"].*" )('[~'].*').
Alphabetic String	\w	Matches the expression ([a-zA-Z]+).
Decimal Integer	\z	Matches the expression ([0-9]+).
Tab Character	\t	Matches a tab character

---

## VIRUS SCANNING

MailSite includes support for integrated *virus scanning*. These features allow MailSite to identify messages that have potentially destructive virus content and block them before they enter your network. When virus scanning is enabled and a message that contains a virus is received by MailSite, it will reject the message and inform the sender of the infection.

## Kaspersky Anti-Virus Filter

MailSite's virus scanning engine is provided by the Kaspersky Labs. This is integrated into MailSite, and so no configuration of the engine is required for use with MailSite.

## Virus Scanning Policy

MailSite supports three different virus-scanning policies:

- **Server-level virus scanning**, which causes every message received by MailSite's SMTP server to be scanned for viruses. This policy is typically used by offices, universities, and other organizations.
- **Domain-level virus scanning**, which specifies that messages should be scanned for viruses only if they are sent to or from a mailbox in specific domains. This policy is typically used by mail hosting companies that wish to sell virus scanning as a value-added feature for hosted domains.
- **Mailbox-level virus scanning**, which specifies that messages should be scanned for viruses only if they are sent to or from specific mailboxes. This policy is typically used by ISPs that wish to sell virus scanning as a value-added feature for their subscribers.

Note that the domain and mailbox virus scanning policies can be used together. This means that you can configure virus scanning to occur for all mailboxes in one domain, while scanning only for selected mailboxes in a second domain.

## Server Virus Scanning

To configure MailSite's virus scanning policies, open the MailSite Console and double-click the **Kaspersky Anti-Virus Filter** icon in the **Security** folder. This displays the Virus Scanning Filter window:

The screenshot shows a window titled "Virus Processing Filter on BIRDLAND". It contains three main sections: "What to process", "Operation", and "Virus definition updates".

- What to process:** Includes a checked checkbox "Enable virus processing on this mail server". Below it are two radio buttons: "Process all messages received by SMTP" (selected) and "Process all messages sent by or to scan enabled domains/mailboxes". A text field "Exclude messages from processing if larger than (Kb):" is set to "<no limit>".
- Operation:** Includes a dropdown "When the virus processing server fails or is down:" set to "Accept messages". A text field "Process result timeout (milliseconds):" is set to "30000". A dropdown "When a process times out:" is set to "Reject the message". A text field "Response:" contains "The message could not be processed for viruses within the configu". A dropdown "Treat password protected archives as" is set to "Unsafe".
- Virus definition updates:** Includes a checked checkbox "Enable automatic updates via FTP". Below it are two radio buttons: "Active FTP" (selected) and "Passive FTP". To the right, it shows "Current definitions: 08/09/04 16:18:58" and "Last checked: 08/09/04 16:21:32". A button "Update Now" is present. Below that, it shows "Next check: 08/09/04 16:31:32".

At the bottom are three buttons: "OK", "Cancel", and "Help".

The option **Enable virus scanning on this mail server** controls the global virus scanning policy. If this option is disabled, MailSite will not scan any messages. Otherwise, MailSite will scan messages according to the other settings here.

If you want to protect all users on your site from viruses and scan every incoming message, select **Scan all messages received by SMTP**. When this option is selected, all mail received by MailSite's SMTP server will be scanned for viruses regardless of sender or destination.

If you want to instead use domain or mailbox-level virus scanning, select **Scan all messages sent by or to enabled mailboxes/domains**. When this option is selected, MailSite will scan mail based on the virus scanning preferences of the sender or recipient domains on your site.

When the virus scanner fails or is down, MailSite can be configured to defer or accept messages.

The maximum time allowed for a scan is configurable in milliseconds.

When a scan times out, we can accept, reject or defer the message.

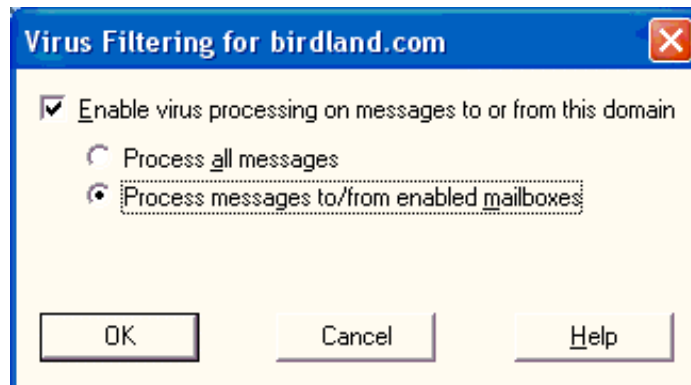
The SMTP server's response when rejecting a message due to a timeout can be set.

Some viruses are transmitted via password protected archives which are encrypted and can not be scanned by MailSite. MailSite can be set to reject messages containing password protected archives by treating them as unsafe or to accept by treating them as safe.

Included in the Virus Scanning Filter window are controls for downloading updated virus definition files, which are needed for MailSite to block new viruses as they are discovered. By default, MailSite polls once an hour for updates to virus definition files. You can force an immediate update by clicking **Update now**. Note that your license may not support virus updates; in this case, MailSite will automatically disable polling for updates.

## Domain Virus Scanning

To configure domain virus scanning options, open the domain folder in the MailSite Console double-click the **Kaspersky Anti-Virus Filter** icon. This displays the Virus Scanning Filter window:



The option **Enable virus processing on messages to or from this domain** controls the virus scanning policy for this domain. If this option is disabled, MailSite will not scan any messages sent to or from this domain. Otherwise, MailSite will scan messages according to the other settings here.

If you want virus scanning to occur for all users in the domain, select **Process all messages**. When this option is selected, all mail received by MailSite's SMTP server that is sent to or from a mailbox within this domain will be scanned.

If you want to instead use mailbox-level virus scanning, select **Process messages to/from enabled mailboxes**. When this option is selected, MailSite will scan mail based on the virus scanning preferences of the sender or recipient mailbox.

## Mailbox Virus Scanning

To configuration mailbox virus scanning, open the mailbox in the MailSite Console and select the Security tab:

The screenshot shows the 'SQL mailbox john.coltrane@birdland.com' window with the 'Security' tab selected. The 'Privilege level' is set to 'Not privileged'. Under 'Quota details', the 'Mailbox quota (Kb)' and 'Warning level (Kb)' are both set to 'default'. The 'Mailbox size' is 0Kb (0 messages) and the 'Last verified' status is unknown. The 'Last login time' is also unknown. In the 'Services' section, all listed services (POP3, LDAP, IMAP4, Web Console, SMTP, MailSite Express, and Password Server) are checked. In the 'Content Filtering' section, both 'Enable spam scanning on all mail to this mailbox' and 'Enable virus scanning on all mail to or from this mailbox' are checked. A 'Sieve Filter' button is located below the virus scanning option. At the bottom of the window are buttons for 'OK', 'Cancel', 'Apply', and 'Help'.

The **Enable virus scanning on all mail to or from this mailbox** controls virus scanning for the individual mailbox. When this option is enabled, messages received by MailSite's SMTP server will be virus scanned if they are sent to or from this mailbox. If disabled, no virus scanning occurs for this mailbox. Note that this field will be disabled if the server or domain virus scanning policies are not configured for mailbox-level scanning.

---

## SPAM SCANNING

MailSite includes support for integrated *spam scanning*. These features allow MailSite to determine how likely it is that a given message is spam. Customers can then take appropriate action using sieve scripts. Typically, messages likely to be spam are delivered to a “junk mail” folder.

### Sophos Anti-Spam Filter

MailSite’s spam scanning engine is provided by Sophos. This is integrated into MailSite, and so no configuration of the engine is required for use with MailSite.

### Spam Scanning Policy

MailSite supports three different spam-scanning policies. If spam scanning is enabled, MailSite scans appropriate messages as they arrive, and it is the associated sieve scripts that determine the action taken. Scanning can be enabled at three levels:

- **Server-level spam scanning**, which causes every message received by MailSite’s SMTP server to be scanned for potential spam. This policy is typically used by offices, universities, and other organizations.
- **Domain-level spam scanning**, which specifies that messages should be scanned for spam only if they are sent to or from a mailbox in specific domains. This policy is typically used by mail hosting companies that wish to sell spam scanning as a value-added feature for hosted domains.
- **Mailbox-level spam scanning**, which specifies that messages should be scanned for spam only if they are sent to or from specific mailboxes. This policy is typically used by ISPs that wish to sell spam scanning as a value-added feature for their subscribers.

Note that the domain and mailbox spam scanning policies can be used together. This means that you can configure spam scanning to occur for all mailboxes in one domain, while scanning only for selected mailboxes in a second domain.

### Taking Action On Spam with Sieve Filters

While the Sophos spam-scanning engine provides the power to determine how likely it is that a given message is spam, MailSite’s enhanced Sieve rule implementation provides administrators and end-users alike the power to implement and enforce their own personal spam policy. Actions include: reject, redirect, annotate, quarantine, and deliver.

### Spam Quarantine

Rather than immediately discarding or rejecting messages suspected of being spam, MailSite administrators have the option of sending these messages to a special spam quarantine folder which is automatically created for each user and is located in each user’s mailbox.

End-users can periodically review their spam quarantine folder to identify any false positives, which may be eliminated through a whitelisting process. This “Junk Mail” folder can be reviewed by end-users through MailSite Express or any standard IMAP email client.

End-users can also implement their own policy for sending messages to the spam quarantine. This special quarantine folder automatically purges messages every 30 days in order to avoid any over-quota concerns.

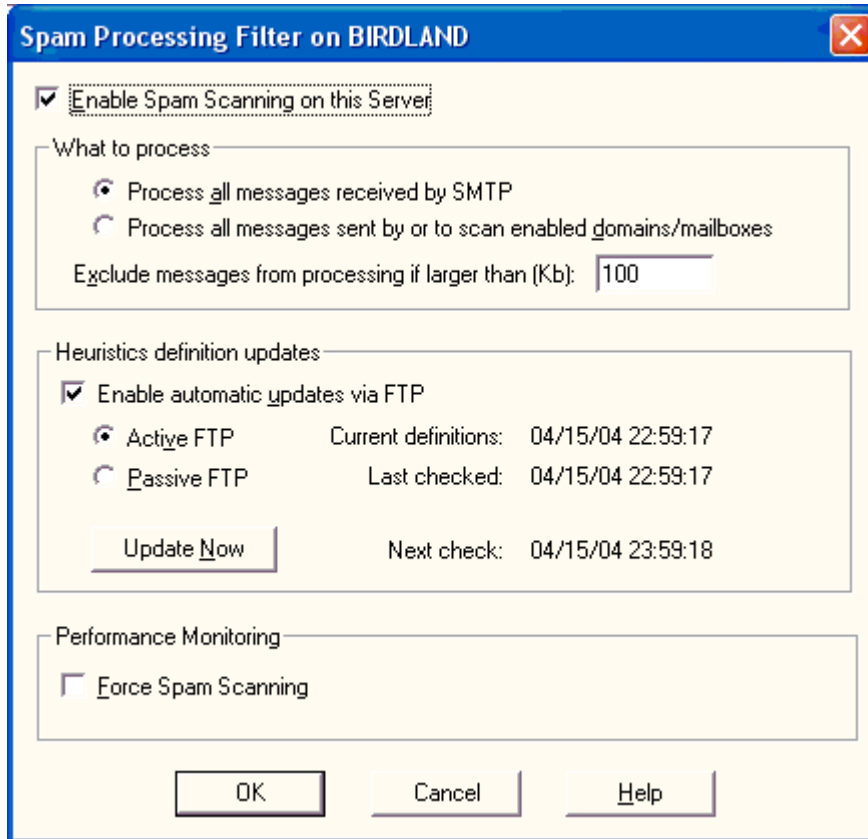
### ***Personal Whitelisting***

A white list is a list of addresses of trusted senders whose messages are delivered unchecked. The white list can be used to recognize mailing list traffic and opt-in marketing messages that might otherwise be classified as spam. With MailSite 6, end-users can create and manage their own personal white lists, thus relieving the system administrator of this task.



## Server Spam Scanning

To configure MailSite's spam scanning policies, open the MailSite Console and double-click the **Sophos Anti-Spam Filter** icon in the **Security** folder. This displays the Spam Scanning Filter window:



The option **Enable spam scanning on this mail server** controls the global spam scanning policy. If this option is not selected, MailSite will not scan any messages. Otherwise, MailSite will scan messages according to the other settings here.

**Note:** Upon entering this dialog the following test will be performed. If there are more mailboxes provisioned for Anti-Spam than there are licenses for, this option will be unchecked. Upon exiting the dialog another test for this same condition is done. If the licensed amount of mailboxes has been exceeded, then the user will be notified that this option will be turned off.

If you want to protect all users on your site from spam and scan every incoming message, select **Process all messages received by SMTP**. When this option is selected, all mail received by MailSite's SMTP server will be scanned for spam regardless of sender or destination.

**Note:** If there are more mailboxes in the server than there are Anti-Spam licenses for, this option will be disabled.

If you want to instead use domain or mailbox-level spam scanning, select **Process all messages sent by or to enabled mailboxes/domains**. When this option is selected, MailSite will scan mail based on the spam scanning preferences of the sender or recipient domains on your site.

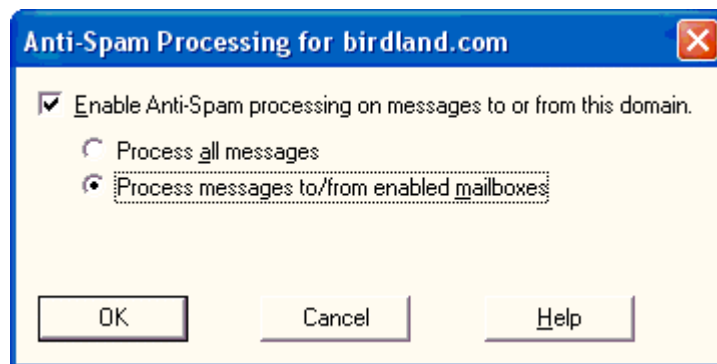
By default, MailSite will not scan messages of over 100KB for spam. Unsolicited mails are typically very small, but this value can be changed if required.

Included in the Spam Scanning Filter window are controls for downloading updated anti-spam heuristics files, which are needed for MailSite to block new forms of spam as they are discovered. By default, MailSite polls once an hour for updates to heuristics files. You can force an immediate update by clicking **Update now**.

Spam scanning can be forced on. This allows an administrator to monitor the level of spam passing through the system even if the license does not allow scanning.

## Domain Spam Scanning

To configure domain spam scanning options, open the domain folder in the MailSite Console double-click the **Sophos Anti-Spam Filter** icon. This displays the spam Scanning Filter window:



The option **Enable Anti-Spam scanning on messages to or from this domain** controls the spams scanning policy for this domain. If this option is not selected, MailSite will not scan any messages sent to or from this domain. Otherwise, MailSite will scan messages according to the other settings here.

If you want spam scanning to occur for all users in the domain, select **Process all messages**. When this option is selected, all mail received by MailSite's SMTP server that is sent to or from a mailbox within this domain will be scanned.

**Note:** *If the number of mailboxes in this domain plus the number of mailboxes provisioned for Anti-Spam in all other domains is greater than the Anti-Spam licensed mailbox count, this option will be disabled.*

If you want to instead use mailbox-level spam scanning, select **Scan messages sent to/from enabled mailboxes**. When this option is selected, MailSite will scan mail based on the spam scanning preferences of the sender or recipient mailbox.

If you are processing Anti-Spam at the server level, then no options on this dialog will be enabled.

## Mailbox Spam Scanning

To configure mailbox spam scanning, open the mailbox properties in the MailSite Console and select the Security

The screenshot shows the 'SQL mailbox miles.davis@birdland.com' window with the 'Security' tab selected. The 'Privilege level' is set to 'Not privileged'. The 'Quota details' section shows 'Mailbox quota (Kb): default' and 'Warning level (Kb): default'. The 'Mailbox size' is 0Kb (0 messages). The 'Services' section has checkboxes for POP3, LDAP, IMAP4, Web Console, SMTP, MailSite Express, and Password Server, all of which are checked. The 'Content Filtering' section has checkboxes for 'Enable spam scanning on all mail to this mailbox' and 'Enable virus scanning on all mail to or from this mailbox', both of which are checked. A 'Sieve Filter' button is located below the 'Content Filtering' section. The 'Last login time' is unknown. The window has 'OK', 'Cancel', 'Apply', and 'Help' buttons at the bottom.

The **Enable spam scanning on all mail to or from this mailbox** controls spam scanning for the individual mailbox. When this option is selected, messages received by MailSite's SMTP server will be spam scanned if they are sent to or from this mailbox. If not selected, no spam scanning occurs for this mailbox.

**Note:** This field will be disabled if the server or domain spam scanning policies are not configured for mailbox-level scanning or if by provisioning this mailbox for Anti-Spam, you would exceed the count of licensed mailboxes for Anti-Spam.

## Monitoring Spam Traffic

MailSite 6 provides new Windows performance monitor counters to assist administrators with tracking the flow of spam through the system. These new performance monitor counters can be used to display a spam histogram, which indicated the distribution of spam scores for scanned messages across all possible spam score values. This monitoring is particularly helpful for administrators in setting up spam disposition policies.

## Spam Score Logging

The likelihood that each message is spam is written to the SMTPRA log:

---- SMTPRA log entry made at 06/20/2003 17:35:13

Message B0000155144@rlouk001.rockliffe.com received spam score of: 8

---

## AGENTS

An *agent* is an external program or command, supplied by you, that manipulates a mail message. MailSite supports the following types of agents:

- ⇒ The **Server Agent** is executed for every incoming message.
- ⇒ **Mailbox Agents** are run when a message is delivered to a mailbox.
- ⇒ **List Agents** are run when a message is delivered to a mail list.
- ⇒ **List Processor Agents** are run when a message is delivered to a list command address.
- ⇒ **Archive Agent** is a built-in agent which copies all incoming messages to an archive directory.

An agent must be a command-line program or batch file (not an interactive program requiring keyboard input, nor a Windows program).

### Server Agent

Every time MailSite receives a message, it invokes the Server Agent. The agent is told the names of two files: the message file itself, and a file containing SMTP *envelope* information.

The message file has extension **MSG**. The file containing the SMTP envelope information is known as the *recipients file*, although it contains more than just recipient information. When it is passed to the incoming mail agent, it will have extension **RCO**; when the agent terminates, MailSite will rename the file to its normal **RCP** extension.

Server agents are configured through the **Agents** dialog in the MailSite Console. Possible uses for Server agents include:

- ⇒ Checking messages for viruses
- ⇒ Checking for unsolicited commercial e-mail
- ⇒ Adding a server wide message footer
- ⇒ Automatically adding a disclaimer to mail being sent outside the company
- ⇒ Generating statistics

## Mailbox Agents

Each mailbox may be configured with a unique Mailbox Agent. This is an external program that will be executed whenever a message is delivered to a local user's mailbox directory.

The **Mailbox General Page** includes a **Mailbox Agent** field. This field should contain a command-line template that will have various substitutions performed on it before being executed. The substitutions are:

Special Symbol	Replaced By
%f	Full file name of the message which was received
%u	Name of the mailbox
%h	Mailbox directory
%d	Domain to which the mailbox belongs
%%	Single percent character

The message file (%f) is placed in the mailbox **INBOX** directory with an **MSF** extension. If no mailbox agent is defined, the **MSF** file extension is renamed immediately to **MSG**. If a mailbox agent is defined, the agent is executed. The mailbox agent may change the message contents or may delete the file. When the agent terminates, the **MSF** file (if it still exists) is renamed to **MSG**.

Multiple commands can be executed by interposing the **&** character between them, or by using a batch file.

The agent is executed by SMTPDA and therefore inherits the access rights of SMTPDA. Only when the agent has finished executing will the message be made available to IMAP4A and POP3A.

It is important that the Mailbox agent should not take too long to execute. Otherwise, a busy mailbox could cause the server to run out of memory or saturate its processor.

### Mailbox Agent Example

This Mailbox agent example uses a tool called **KeyTo**, which searches incoming messages for keywords. If the keyword is present then **KeyTo** sends a short message to a specified address. For example, you may wish to send a message to your pager whenever you receive a message containing the word "emergency".

The **KeyTo** utility is a Windows console program that takes several parameters:

```
-k Keyword to search for
-i file to search
-n Number of lines to search
-s SMTP relay server
-f From address
-t To address
-c CC address
-u "Subject"
```

To use this agent with a mailbox, open the mailbox from the MailSite Console. In the **Mailbox General Page**, enter the full **KeyTo** execution statement in the **Mailbox agent** field:

After this information is saved, **KeyTo** will be executed with these parameters on all messages that arrive for this mailbox.

## List Agents

Each mail list may be configured with a unique List Agent that pre-processes each message to a mail list before it is delivered by MailSite.

The **List General Page** includes a **List Agent** field. This field should contain a command-line template that has various substitutions performed on it before being executed. These substitutions are listed below:

Special Symbols	Replaced By
%f	Full file name of the message which was received
%m	Moderator address of the mail list, or – if no moderator
%n	Name of the mail list
%d	Domain to which the mail list belongs
%%	Single percent character

The message file (%f) will be located in the mail list directory, but will not have a **MSG** extension. The external program may change the message contents or delete the message file. When the external

program completes, MailSite will automatically rename the file (if it still exists) to have a **MSG** extension, and will process it as normal.

Multiple commands can be executed by interposing the **&** character between them, or by using a batch file.

The agent is executed by SMTPDA and therefore inherits the access rights of SMTPDA. When the agent has finished executing the message will be distributed to list members. Note that the message is queued for content moderation *before* the agent executes.

It is important that the agent should not take too long to execute, since MailSite will not process any other messages for the mail list while the agent is running.

List agents can be used to implement a wide range of features, such as:

- ⇒ Filter out **LEAVE** and **UNSUBSCRIBE** messages sent to the main list address
- ⇒ Check a mail message for offensive language
- ⇒ Implement additional mail loop prevention techniques

### List Agent Example

This List agent example uses a tool called **SubjectTag**, which inserts a configurable block of text into the Subject header of each message sent by the list. Setting a subject prefix allows users to filter their incoming list messages from their normal e-mail. For example, if you are running a mailing list related to cars, you might add the subject prefix "[Cars]:" to each list message; in this case, a message sent with the subject "parts for 68 Camaro?" will arrive to list members with the subject "[Cars]: parts for 68 Camaro?".

The **SubjectTag** utility is a Windows console program that takes two parameters: the header prefix value, and the name of the message file to modify (%f). To use this agent with a mail list, open the list from the MailSite Console. In the **List General Page**, enter the full **SubjectTag** execution statement in the **Mail list agent** field:



Registry mail list cars@birdland.com

General | Messages | Security | Members | Header script | Web archive

Non-delivery reports:  
☒ Return to sender ☐ Send to: \_\_\_\_\_

List Moderation:  
 Moderators: joe@oldcars.com  
 Who can post: ☐ Anyone ☐ Moderators  
☒ Members ☐ Members and digesters  
☐ Poster must use SMTP authentication  
 Moderator controls: ☐ Joining ☐ Leaving ☐ Content  
 Notify moderator on: ☐ Joining ☐ Leaving

Agents:  
 Mail list agent: C:\MailSite\subject.exe {Cars}  
 Mail list processor agent: \_\_\_\_\_

☐ Reply to list ☐ Force  
 Max message size (bytes): 0  
☒ Confirmation message to sender  
☐ Disable mail list  
☐ Log list processor commands  
☐ Disallow multiple commands

OK Cancel Apply Help

After this information is saved, **SubjectTag** will insert this subject prefix on all messages that arrive for this mail list.

## List Processor Agents

Each mail list may be configured with a List Processor Agent that pre-processes messages sent to a mail list's **-request** address before they are interpreted by MailSite.

The **List General Page** includes a **List Processor Agent** field. This field should contain a command-line template that will have various substitutions performed on it before being executed. These substitutions are:

Special Symbols	Replaced By
%f	Full file name of the message which was received
%m	Moderator address of the mail list, or - if no moderator
%n	Name of the mail list
%d	Domain to which the mail list belongs
%%	Single percent character

The message file (%f) will be located in the mail list directory, but will not have a **MSG** extension. The external program may change the message contents or delete the message file. When the external program completes, MailSite will automatically rename the file (if it still exists) to have a **MSG** extension, and will process it as normal.

Multiple commands can be executed by interposing the **&** character between them, or by using a batch file.

The agent is executed by SMTPDA and therefore inherits the access rights of SMTPDA. When the agent has finished executing then the message will be interpreted by the mail list processor.

It is important that the agent should not take too long to execute, since MailSite will not process any other mail list messages while it is running.

Mail list processor agents can be used to implement a wide range of features, including providing additional mail list processor commands.

## Archive Agent

Unlike other agents, the Archive Agent is built in to the mail server. Its purpose is to make a copy of every message received by the mail server. The Archive Agent can help to satisfy the legal requirement to retain all e-mail sent by a company in some jurisdictions.

To enable the Archive Agent, click on the Agents icon in the Window Console's Server folder, which displays the Agents dialog. Enter the archive directory name in the **Archive directory** field of this window.

The archive directory will be automatically created if it does not already exist. Under this directory, the agent will create a new subdirectory each day for that day's messages. The archive subdirectories will have a name of the form **YYYYMMDD**, where **YYYY** is the year, **MM** is the month (01 to 12) and **DD** is the day of the month (01 to 31). The agent will copy each **RCP** file and **MSG** file that is received by MailSite into this directory.

Note that the agent will archive not only messages received by MailSite, but also messages generated by the mail server itself, such as delivery status notifications and messages expanded by the mail list processor.

---

## DATABASES

MailSite can integrate with a relational database through ODBC (Open Database Connectivity). MailSite can use a database for three things - mailbox authentication; storing mail list membership; and logging. This chapter describes how MailSite can be configured to do this.

You must have ODBC drivers installed if you wish to use this feature. Note that you should not attempt to use these features if you are not familiar with databases and their terminology.

### Setting Up Database Access

If your ODBC database is running on a different machine than the MailSite Engine, you may need to take additional setup steps. By default, MailSite services run as the Windows **SYSTEM** account, which can access to other machines only via TCP/IP. This means that if your database does not allow connections via TCP/IP, MailSite will not be able to access the database.

To enable database access between systems, you must do one of the following:

- Configure your database to allow TCP/IP connections (refer to your database's documentation for instructions on doing this).
- Change the account that the MailSite services run as from **SYSTEM** to an account that has access rights to the database. You can do this from the Services Control Panel.

### Database Mailbox Plugin

The database mailbox plugin allows you to base authentication on a database. You will find this useful if you have an existing database of users to whom you wish to offer mailbox facilities. Note that you should not attempt to use this plugin unless you are familiar with databases and their terminology.

To configure the database mailbox plugin, select the **Plugins Folder** in the Console and double click on the **Database Mailbox Plugin**. The Database Mailbox Plugin supports two kinds of databases: Generic and Emerald Radius Server databases.

#### ***Emerald Database***

Information on using the Database Plugin with an Emerald Database is provided in the appendix on **Emerald Integration**.

#### ***Generic Database***

The Generic database assumes a very straightforward database schema. User information is contained in a single table, **Mailboxes**, with columns **Mailbox**, **FullName**, **Password** and **Domain**. You can override these defaults by filling in the fields on the configuration form.

An example of using the Database Mailbox Plugin is provided in the appendix on **Database Examples**.

### Database Mail List Plugin

The Database Mail List Plugin makes use of some default properties. This makes it possible to create Database Mail Lists with minimal configuration. For the default configuration, the following applies:

- An ODBC data source can be used for all domains. This will need to be entered into the Mail list properties in the Database Tab of the Database Mail List.
- A separate table is used for each mail list. The name of the table must be the same as the name of the mail list, except that where the mail list name contains a dot or hyphen character. If the list name contains a dot or hyphen you must create the table using the underscore character. This is because dot and hyphen are not legal table name characters in some databases.
- The table must contain at least two columns, called **EmailAddress** and **FullName**. These columns must contain the e-mail addresses and names of the mail list members.

For example, create a database mailing list called **customers** in the virtual domain **abc.com**. The list address would be **customers@abc.com**. To map this to a database, create a data source called **abc.com** and a table **customers** in this data source. The table **customers** must have columns **EmailAddress** and **FullName**.

An example of using the Database Mail List Plugin is provided in the appendix on [Database Examples](#).

---

## SQL CONNECTOR

MailSite has the ability to store all of its configuration data and mailbox information in a SQL database. This type of configuration is used to create clusters of MailSite nodes, which allow sites to handle more mailboxes and e-mail traffic than a single server system could support. Database storage also allows sites to integrate MailSite mailbox information with popular commercial billing packages.

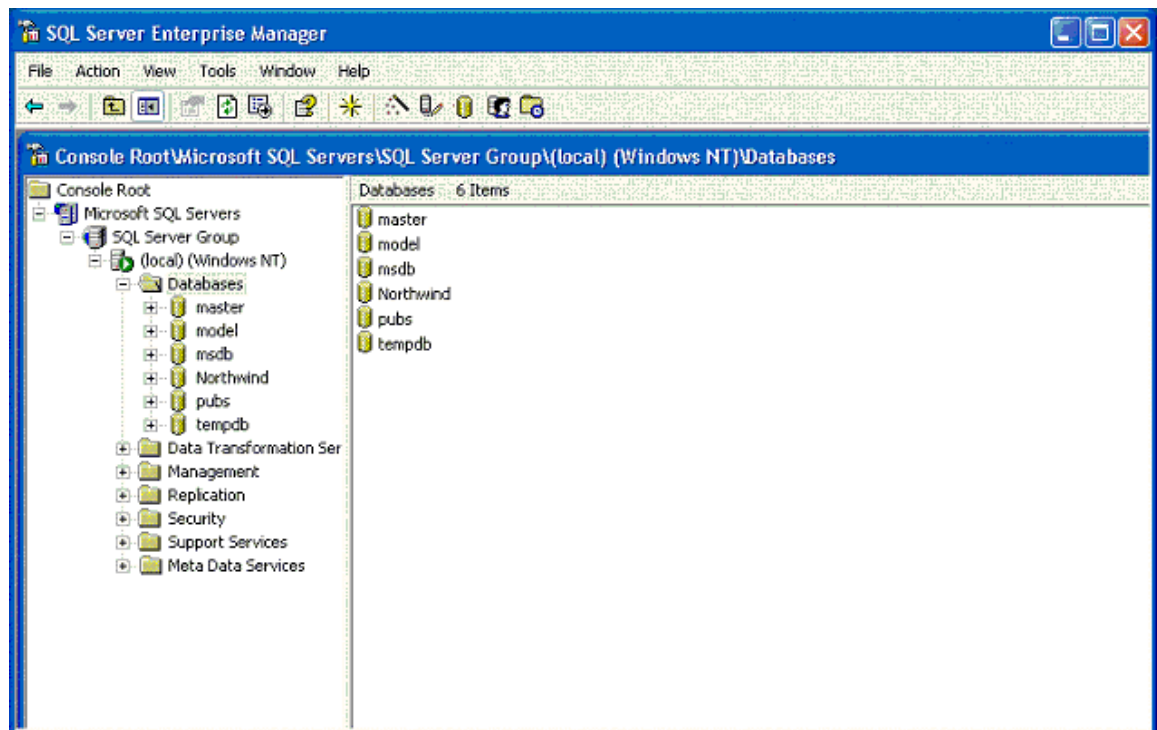
This section describes the configuration of the MailSite SQL Connector, the component that provides database integration. Your MailSite license type may not support the functions described here.

### Setting Up the SQL Server Database

The first step in setting up the MailSite SQL Connector is to create a SQL Server database to contain MailSite data. Only one SQL Server database is required for all MailSite configuration, domain, mailbox, and mail list data. Note that if you are upgrading from MailSite 4 and have an existing database of DataCenter mailboxes, you should create a new database for MailSite 6 data (your existing DataCenter mailboxes will be imported to the new database during setup of the SQL Connector).

To create a SQL Server database for MailSite:

1. Open the SQL Server Enterprise Manager.
2. Under the icon that corresponds to your database server system, right-click on the **Databases** folder and select **New Database**.



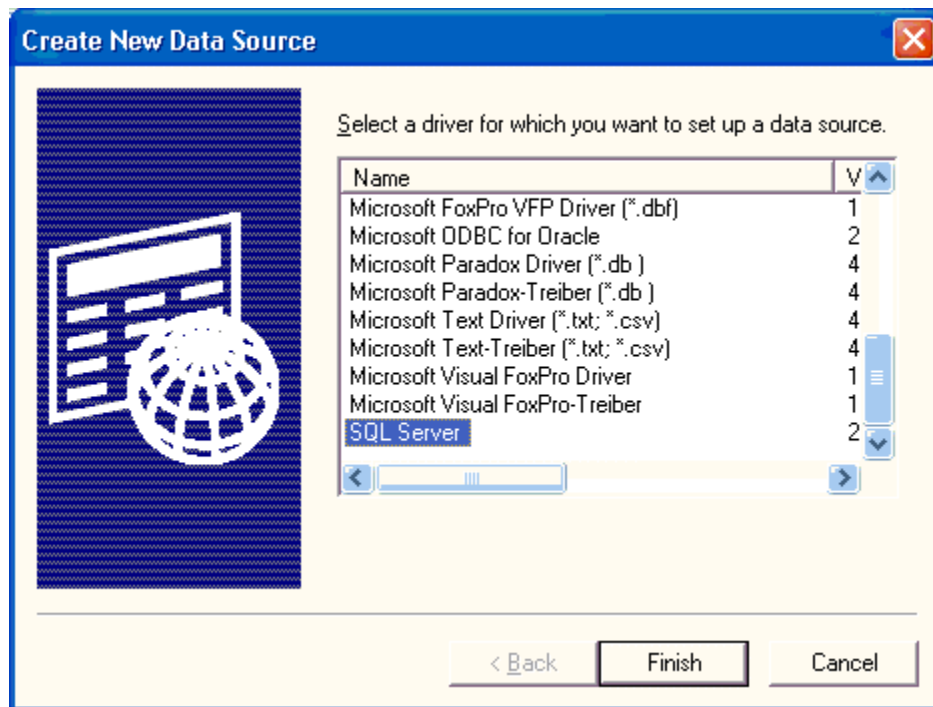
3. Enter an appropriate name for the new database (for example, **mailsite\_db**).

4. Click **OK** to create the database.

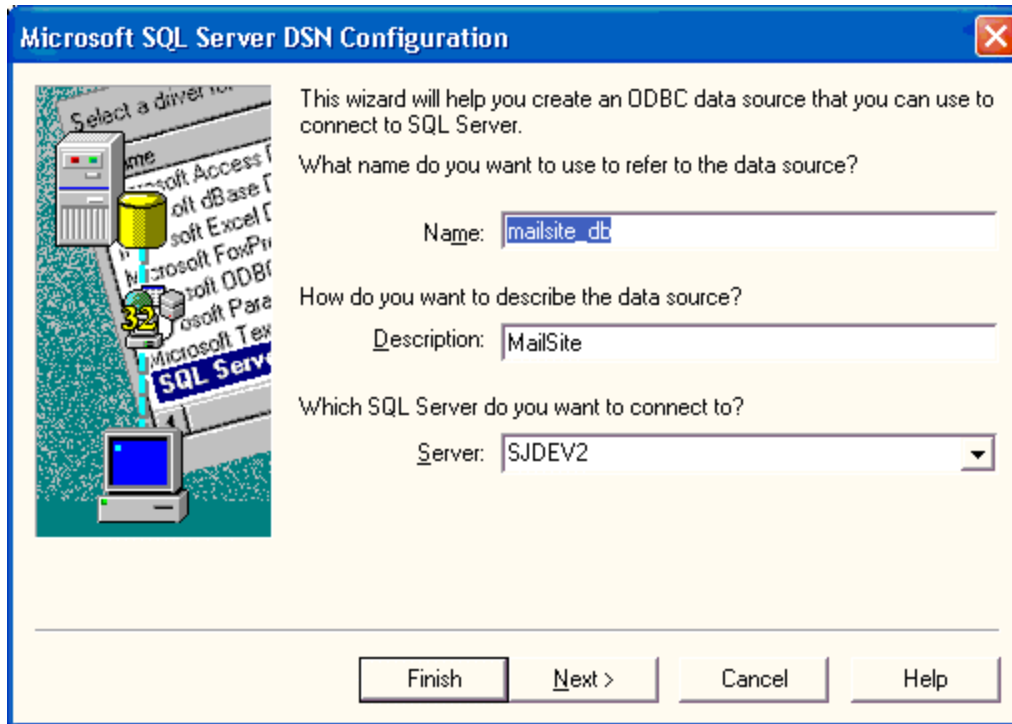
## Creating the Data Source

Once the MailSite database has been created, you can create a connection to this data source from your MailSite server system. This is required to allow MailSite to communicate with the database. To create the data source:

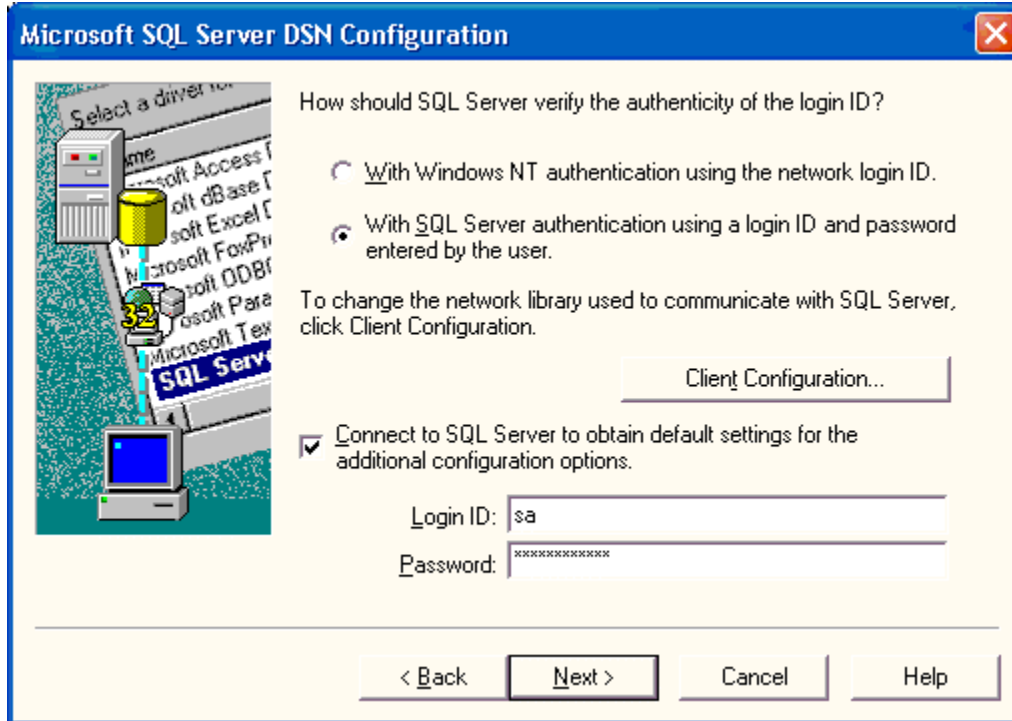
1. On your mail server system, open **Start>Programs>Administrative Tools>Data Sources (ODBC)**.
2. Select the **System DSN** tab, and click **Add**.
3. From the list of database drivers, select **SQL Server** and click **Finish**.



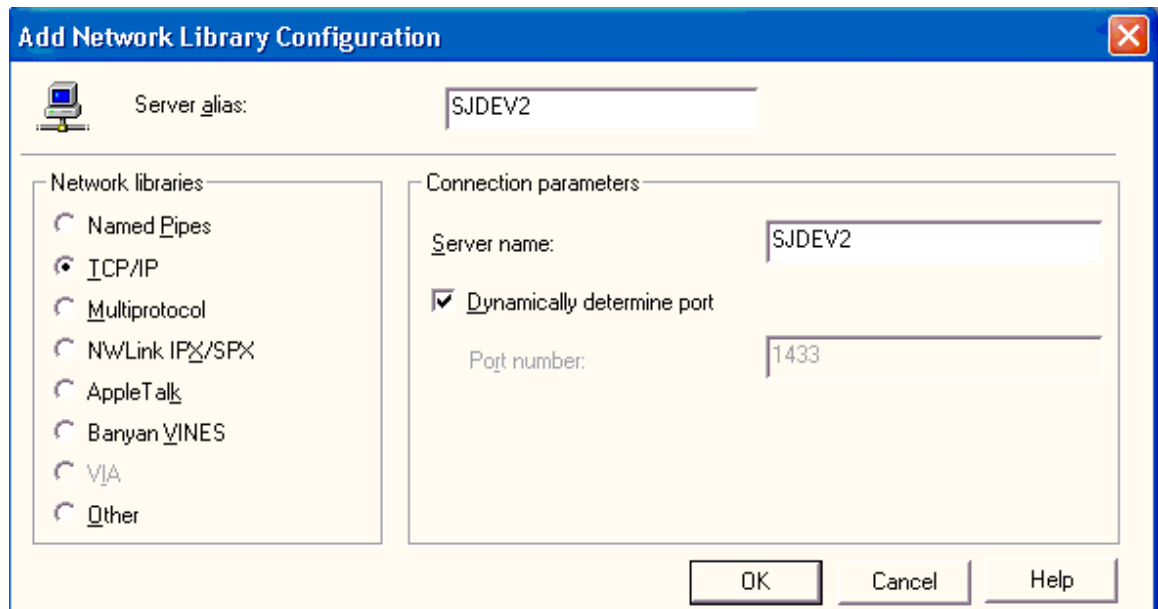
4. Enter a name and description for the data source, and enter the host name or IP address of your database system:



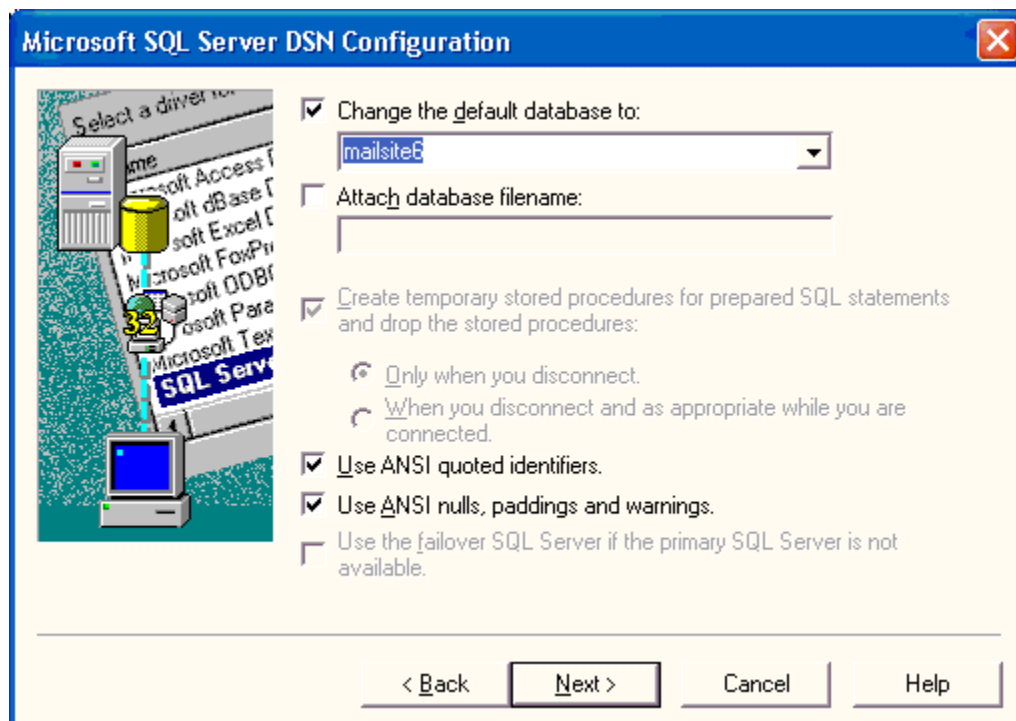
5. Click **Next**. On the authentication panel, select SQL Server authentication and enter the name and password for the SQL Server login **sa**:



6. The MailSite SQL Connector requires TCP/IP communication to the data source, which may or may not be the default. To set the protocol of the data source, click the **Client Configuration** button on the authentication page, which displays this dialog:



7. After selecting **TCP/IP** as the network library, click **OK** to confirm the client parameters, and then click **Next** on the authentication page. .



8. Select the name of your MailSite database in SQL Server from the pull-down menu.

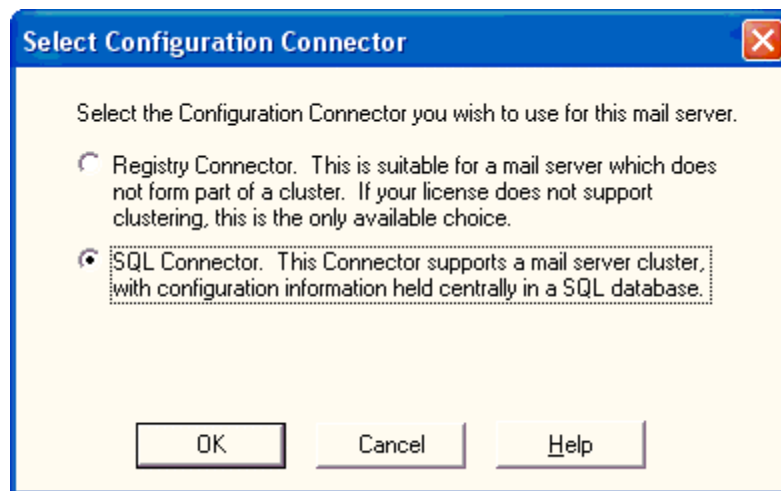


9. Click **Next**, and then click **Finish**. The data source is now ready for use by MailSite.

## Changing the Configuration Connector

By default, MailSite operates using the Registry connector, which stores all configuration and mailbox data in the Windows registry. Using MailSite with the SQL connector requires that you change the MailSite configuration connector from Registry to SQL.

In the Server folder of the MailSite Console, double-click the **Configuration connector** icon, which displays this dialog:



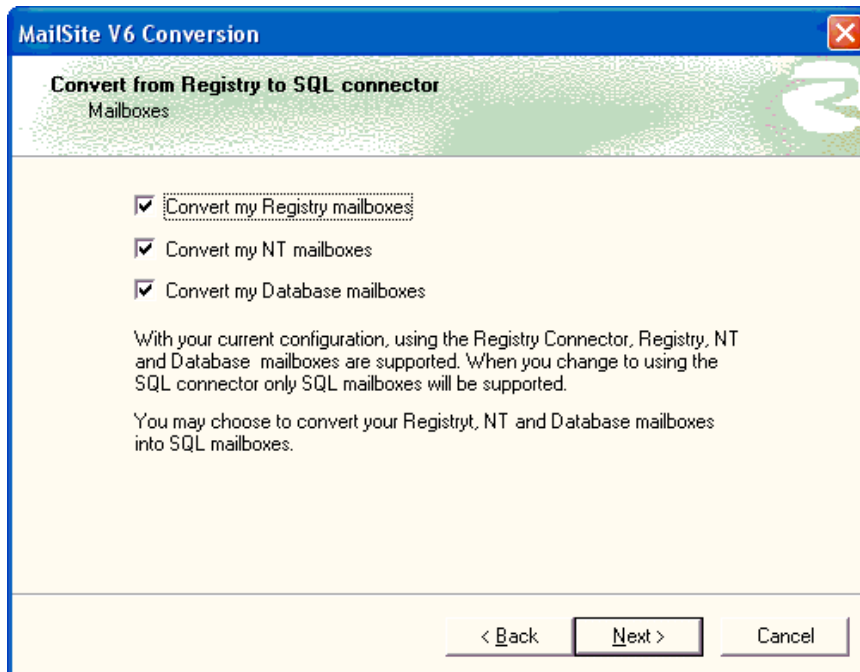
Select **SQL Connector** and click **OK**. You will then be asked if you are creating a new MailSite cluster or adding this MailSite node to an existing cluster. If you are creating a new MailSite cluster you will proceed to the Migration Wizard, which allows you to specify the MailSite data that should be migrated from the registry to the database. If you are adding this MailSite node to an existing cluster, you will go directly to the SQL Connector wizard.

## Migration Wizard

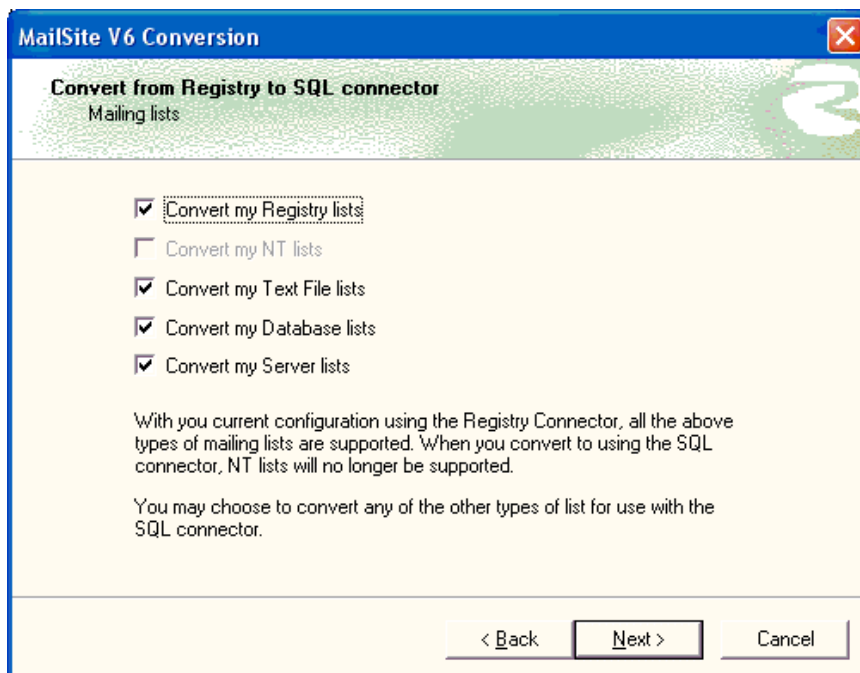
When creating a new MailSite cluster, the domain and configuration information stored by MailSite in the Windows registry will automatically be imported to the SQL Connector database, which will then use as its data source. During this process you may optionally migrate existing mailboxes and mail lists from the registry to the SQL Connector database as well.

The Migration wizard is automatically launched when you change the MailSite configuration connector to SQL Connector and choose to create a new cluster.

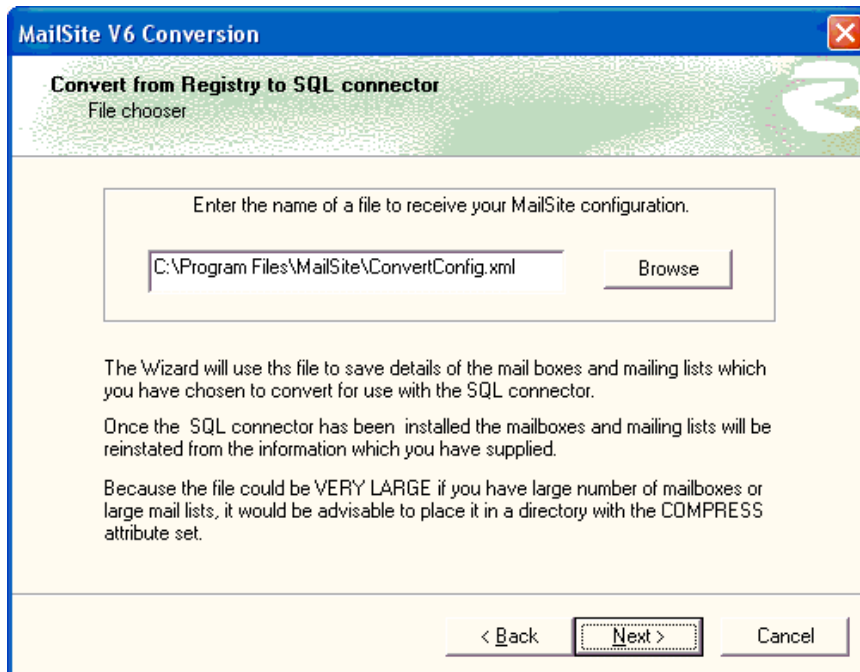
1. Select the mailbox types that should be migrated. These mailboxes will be converted from their current types to SQL mailboxes. All existing mailboxes on your system of the selected types will be imported to the database and will be available after migration, while mailboxes of types not selected will not be migrated:



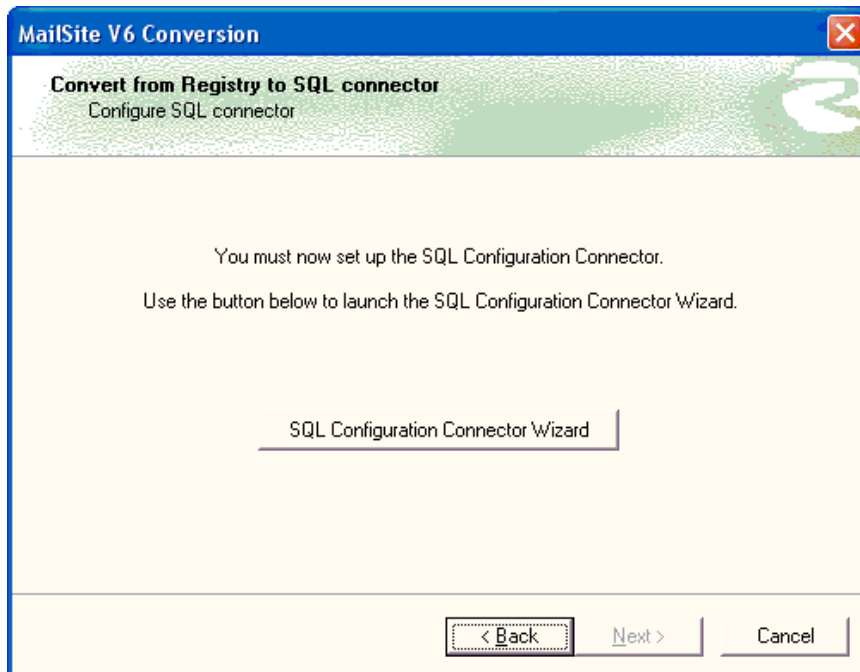
2. Select the mail list types that should be migrated to the SQL connector database. All existing mail lists on your system of the selected types will be imported to the database and will be available after migration, while mail lists of types not selected will be unavailable when MailSite is running with the SQL Connector. Note that unlike mailboxes, mail lists are not converted during migration and will retain their existing types:



3. Specify a file name for the MailSite conversion file (or click **Next** to select the default file name):



4. The Migration wizard will now prompt you to launch the SQL Connector wizard, which is used to define the MailSite database that will contain the migrated data:



5. After you complete the SQL Connector wizard you will return to the Migration wizard, which will then finish by prompting you to commit the migration process.

## SQL Connector Wizard

The SQL Connector wizard is used to set MailSite database. This wizard is automatically launched when you change the MailSite configuration connector to SQL connector.

### Server roles

The SQL Connector wizard can be used additionally to manage server “roles”.

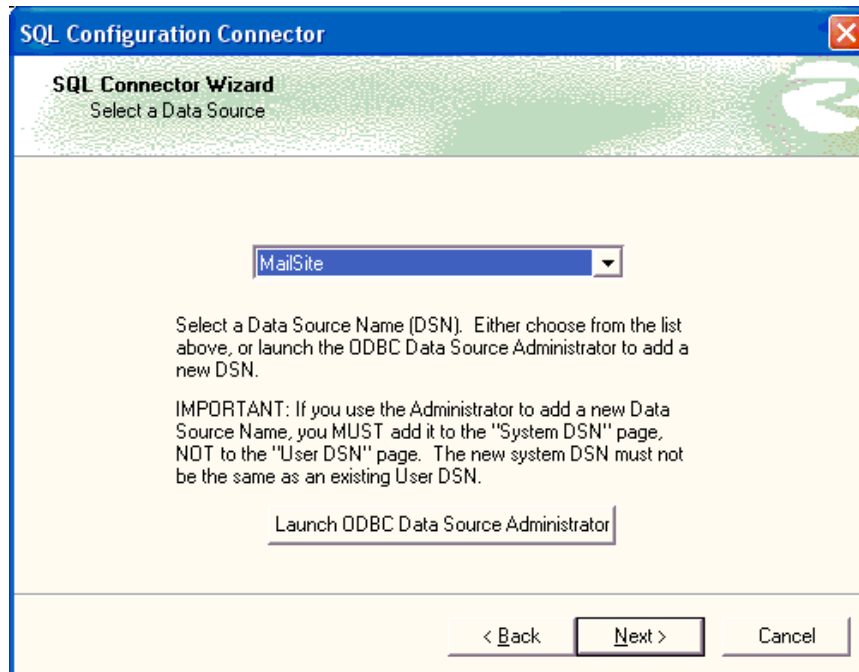
Server roles can be assigned to a number of servers so that they share the same configuration. If you later wish to reconfigure a group of servers that share the same role, you need only reconfigure one of the servers and all the servers assigned the same role will pick up the new configuration. This removes the need to make the same change to every server instance in the group.

There are no limits to the number of servers that may be assigned a role.

Servers may also be assigned unique roles. To implement this create a new role for each server in the cluster. For example you may have heavy IMAP use and light POP use so you might want only one POP server which is configured differently to a group of IMAP servers.

A servers role is changeable. Administrators should be aware that services which are affected by a change in role must be manually stopped and restarted in order to pick up any new properties.

1. Begin by selecting the data source you created for your MailSite database (if you have not already created the data source, click the button to launch the ODBC control panel):



2. Set timeout values for database connections, or leave blank to accept the default SQL Server timeouts (the recommended choice):

The screenshot shows a window titled "SQL Configuration Connector" with a sub-header "SQL Connector Wizard" and the section "Database timeout values". It contains two input fields: "Database login timeout (secs)" with the value "30" and "Database query timeout (secs)" with the value "30". Below these fields is a note: "NOTE: for either value ... Enter 0 (zero) to specify an infinite timeout. Leave blank to accept the ODBC default (usually 15 seconds)." At the bottom right are three buttons: "< Back", "Next >", and "Cancel".

SQL Configuration Connector

SQL Connector Wizard  
Database timeout values

Database login timeout (secs) 30

Database query timeout (secs) 30

NOTE: for either value ...  
Enter 0 (zero) to specify an infinite timeout.  
Leave blank to accept the ODBC default (usually 15 seconds).

< Back Next > Cancel

3. Enter the name and password for the **sa** SQL Server login:

The screenshot shows a window titled "SQL Configuration Connector" with a sub-header "SQL Connector Wizard" and the section "Login details". It contains the instruction "Enter the Login ID and password to be used for logging in to the database". Below this are two input fields: "Login ID" with the value "sa" and "Password" with the value "xxxx". At the bottom right are three buttons: "< Back", "Next >", and "Cancel".

SQL Configuration Connector

SQL Connector Wizard  
Login details

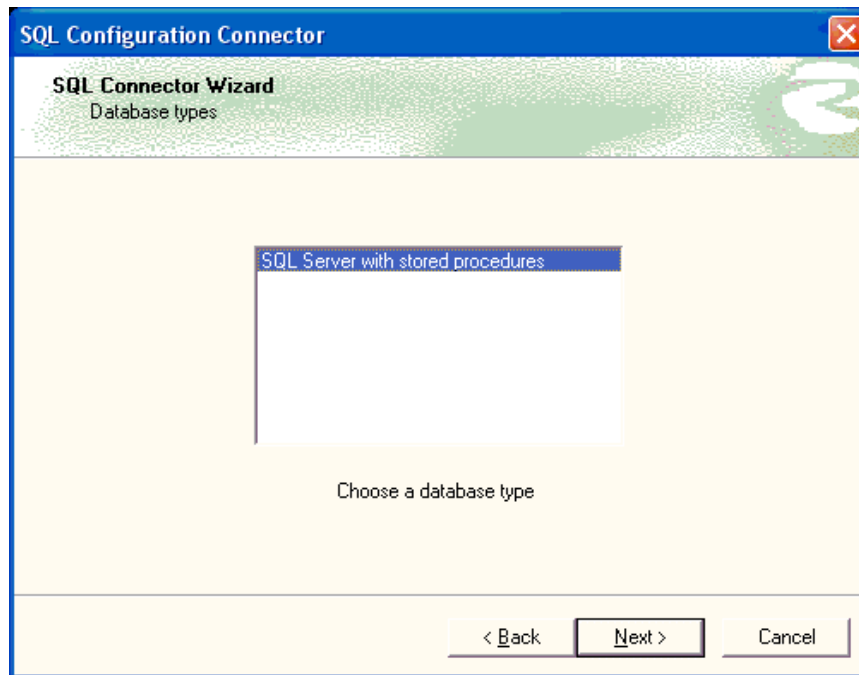
Enter the Login ID and password to be used  
for logging in to the database

Login ID sa

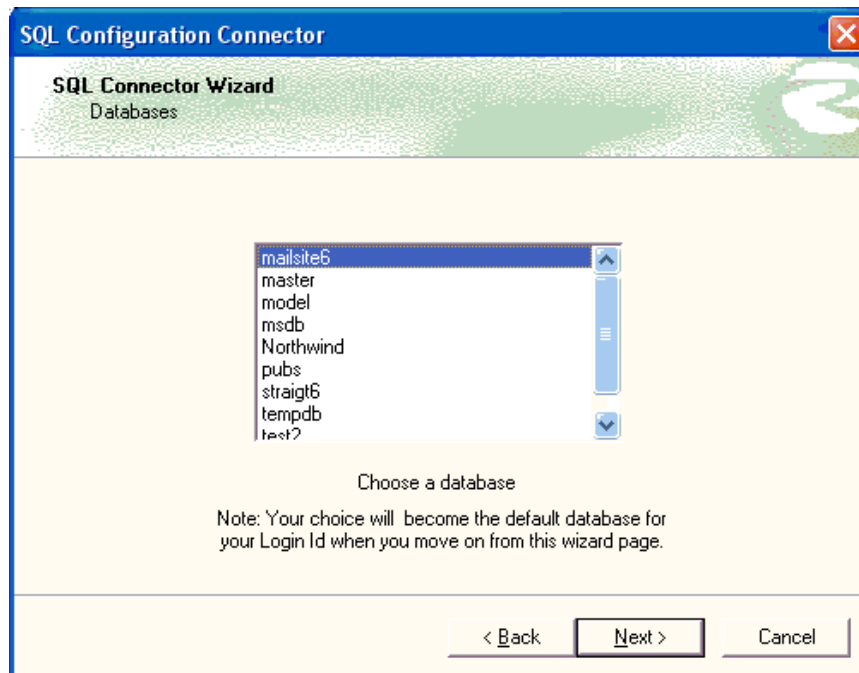
Password xxxx

< Back Next > Cancel

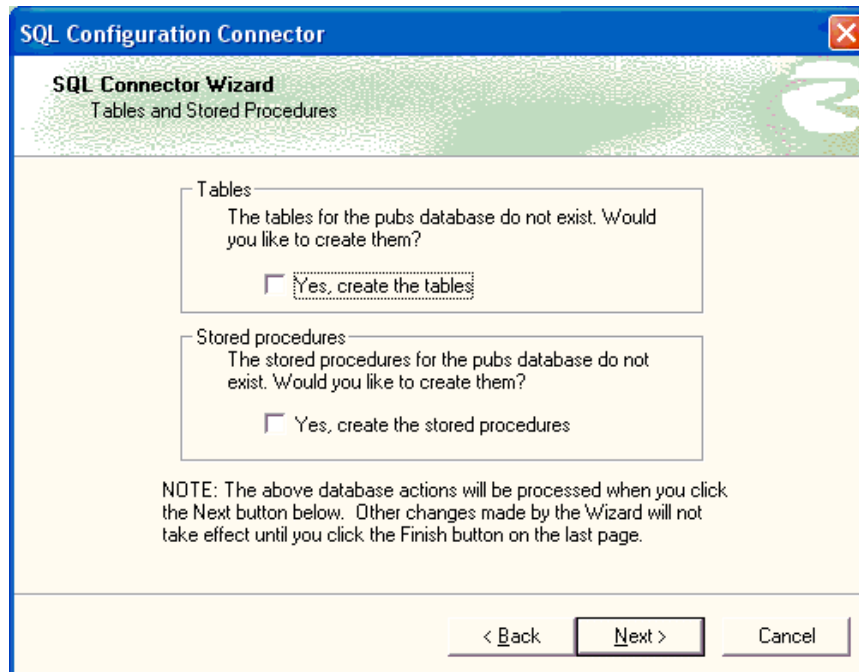
- When prompted for database type, select **SQL Server with stored procedures**:



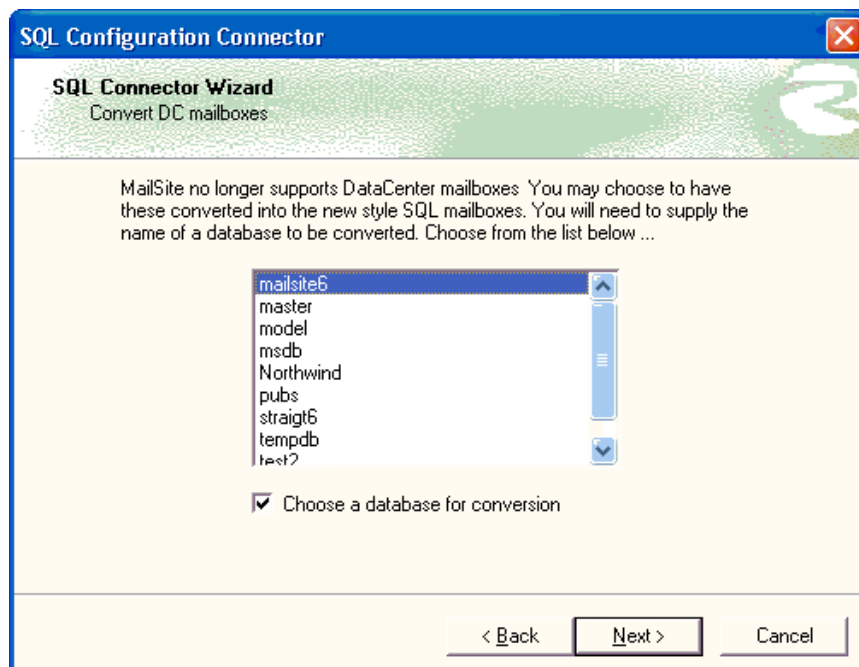
- The SQL Connector wizard will display the databases available in SQL Server. Select the database that you created to store MailSite data:



6. If the MailSite tables and stored procedures have not previously been added to your database, the SQL Connector wizard will prompt you to add them. You must create the tables and stored procedures before MailSite can use the database:



7. If you are creating a new MailSite cluster, you will be prompted to select a MailSite 5.x DataCenter database for conversion to MailSite 6:



8. Select the role of this server from the list and assign it to this server using the Apply button. If you want this server to have new role that is not in the list, you may Add a new role and Apply the new role to this server. You may also Rename and Delete roles (You may only delete roles that have no servers assigned to them.)

The screenshot shows a window titled "SQL Configuration Connector" with a sub-header "SQL Connector Wizard" and "Server Role Configuration". The main text says: "Please select the role this server has in the cluster. Each role can have a different set of mail server properties. If no role is selected, the server will be assigned the default role." Below this is a table with the heading "Roles" containing two columns: "Name" and "Count". The table has one row with the value "<Default>" under "Name" and "1" under "Count". To the right of the table is an "Apply >>" button. Below the table are three buttons: "Add", "Rename", and "Delete". To the right of these buttons is a text box labeled "This Server" containing the value "<Default>". At the bottom of the window is a note: "NOTE: Add, Rename, and Delete take effect immediately. Changing this server's role using Apply will not take effect until you click Finish on the last page." At the very bottom are three buttons: "< Back", "Next >", and "Cancel".

Roles	
Name	Count
<Default>	1

Apply >>

Add  
Rename  
Delete

This Server  
<Default>

NOTE: Add, Rename, and Delete take effect immediately. Changing this server's role using Apply will not take effect until you click Finish on the last page.

< Back   Next >   Cancel

9. Click **Finish** to complete the wizard. If this is the first time through the SQL connector Wizard the MailSite Console will automatically shutdown and restart.

If this is NOT the first time through the SQL connector wizard and you are changing a server's role the MailSite Console will not automatically restart and you will be prompted to stop and start any services that the change in role may affect.



---

## MONITORING

There are two ways that you can monitor the operation of your MailSite server. You can monitor activity using the Performance Monitor, or log a range of information to one or more log files, to the Event Viewer, and to an ODBC database.

### Logging

MailSite supports three categories of logging: server logging, operation logging and error logging.

- Server logging is concerned with events such as services starting up and closing down, manual commands to retry domains, and configuration reloads.
- Operation logging is concerned with network connections made and released, protocol exchanges and transaction summaries.
- Error logging is concerned with protocol syntax/sequence errors, failed protocol commands, authentication errors, and network or file I/O errors.

You can record this log information in three different places:

- ⇒ In log files. Each of the three logging categories has its own log file, created in a configurable log directory.
- ⇒ In the Application Event Log. Use the Event Viewer application, which you can find in the Administrative Tools program group, to examine the Event Log.
- ⇒ In an ODBC database.

To control logging, use the **Logs Folder** in the **Windows Console**. Refer to the Rockliffe web site for a comprehensive list of error codes.

### Performance Monitor

Within Windows 2000/2003 you can monitor the dynamic activities of MailSite by using the Performance Monitor. The Performance Monitor is a standard utility and can be found in the program group **Administrative Tools**. The MailSite Installation Wizard creates a shortcut to the Performance Monitor in the MailSite group. You can start it from the program group, or execute **PERFMON** from the Command Prompt.

Eight performance objects are provided: POP3A, IMAP4A, SMTPDA, SMTPRA, LDAP3A, MAILMA, HTTPMA and Spamtest Result. These tables list the performance objects, counters and an explanation text for each:

### POP3A Object

Counter Name	Explanation Text
<i>Active Connections</i>	The number of currently active connections to the service. Indicates current service activity.
<i>Bytes Sent/Sec</i>	The number of bytes the service has sent to the network for messages retrieve operations. Indicates how busy the service is.
<i>Connection queue size</i>	The number of incoming connections awaiting processing.
<i>Connections processed/Sec</i>	The rate of connection requests being processed and responded to.
<i>Connections received/Sec</i>	The rate of connections being opened by request.
<i>Messages Retrieved/Sec</i>	The number of messages retrieved per second. Indicates how busy the service is.
<i>Total Connections</i>	Total Connections includes all connections (successful logons and failed logons) to the service since the service is last restarted.
<i>Total Logon Failures</i>	The number of failed logon attempts to the service since the service is last restarted. Can indicate whether password-guessing programs are being used to crack the security on the service.

### IMAP4A Object

Counter Name	Explanation Text
<i>Active Connections</i>	The number of currently active connections to the service. Indicates current service activity.
<i>Bytes Sent/Sec</i>	The number of bytes the service has sent to the network in response to commands. Indicates how busy the service is.
<i>Commands Received/Sec</i>	The number of commands received from clients per second.
<i>Connection queue size</i>	The number of incoming connections awaiting processing.
<i>Connections processed/Sec</i>	The rate of connection requests being processed and responded to.
<i>Connections received/Sec</i>	The rate of connections being opened by request.
<i>Total Connections</i>	Total Connections includes all connections (successful logons and failed logons) to the service since the service is last restarted
<i>Total Logon Failures</i>	The number of failed logon attempts to the service since the service is last restarted. Can indicate whether password-guessing programs are being used to crack the security on the service

### SMTPDA Object

Counter Name	Explanation Text
<i>Bytes Sent/Sec</i>	The number of bytes the service has sent on the network. Indicates how busy the service is.
<i>Currently Active Connections</i>	The number of outgoing SMTP connections which are currently open.
<i>Messages Delivered Locally/Sec</i>	The number of messages delivered from the service per second.
<i>Messages Sent/Sec</i>	The number of messages sent from the service per second.
<i>Total Messages Delivered locally</i>	The number of messages delivered locally by the service since the service was last restarted
<i>Total Messages Sent</i>	The number of messages sent to other mail servers since the service was last restarted.

### SMTPRA Object

Counter Name	Explanation Text
<i>Active Connections</i>	The number of currently active connections to the service. Indicates current service activity.
<i>Bytes Received/Sec</i>	The number of bytes the service has received from the network. Indicates how busy the service is.
<i>Connection queue size</i>	The number of incoming connections awaiting processing.
<i>Connections processed/Sec</i>	The rate of connection requests being processed and responded to.
<i>Connections received/Sec</i>	The rate of connections being opened by request.
<i>Message Received/Sec</i>	The number of messages received per second.
<i>Total Connections</i>	Total Connections includes all connections to the service since the service was last restarted.
<i>Total Messages Received</i>	The total number of messages per second received by the service since it was last restarted.

### Spamtest Result Object

Counter Name	Explanation Text
<i>Messages Scanned</i>	The percentage of messages scanned by the anti spam engine. Indicates the distribution of spam scores for scanned messages across all spam score values.
<i>Messages Scanned/Sec</i>	The number of messages per second scanned by the anti spam engine. Indicates the rate of spam scores for scanned messages.

Note: The Spamtest Result object has 11 instances corresponding to the 11 possible spam score values [0-10]. When all instances are viewed as a bar chart the columns will be sorted from Band 0 to Band 10. The Messages Scanned counter will then provide a histogram of the spam score distribution.

### LDAP3A Object

Counter Name	Explanation Text
<i>Connections/Sec</i>	Connections/Sec is the rate at which the server is receiving LDAP transaction requests.
<i>Total Bytes/Sec</i>	Total Bytes/Sec is the rate at which the server is transmitting transaction response data.

### HTTPMA Object

Counter Name	Explanation Text
<i>Connection queue size</i>	The number of incoming connections awaiting processing.
<i>Connections processed/Sec</i>	The rate of connection requests being processed and responded to.
<i>Connections received/Sec</i>	The rate of connections being opened by request.
<i>Connections/Sec</i>	Connections/Sec is the rate at which the server is receiving HTTPS transaction requests.
<i>Total Bytes/Sec</i>	Total Bytes/Sec is the rate at which the server is transmitting transaction response data.

### MAILMA Object

Counter Name	Explanation Text
<i>Active Connections</i>	The number of currently active connections to the service. Indicates current service activity.
<i>Connection queue size</i>	The number of incoming connections awaiting processing.
<i>Connections processed/Sec</i>	The rate of connection requests being processed and responded to.
<i>Connections received/Sec</i>	The rate of connections being opened by request.
<i>Total Connections</i>	Total Connections includes all connections (successful logons and failed logons) to the service since the service is last restarted.
<i>Total Logon Failures</i>	The number of failed logon attempts to the service since the service is last restarted. Can indicate whether password-guessing programs are being used to crack the security on the service.

## Disk Maintenance

High volumes of mail traffic can cause NTFS disk drives to become fragmented, which can lead to decreased disk performance. For this reason it's recommended that you regularly run a defragmenting utility such as Norton Disk Doctor on your disk partitions where mail is stored.

## Monitoring Spam Traffic

There are two ways to monitor the operation of a MailSite server. Activity can be monitored using the Windows performance monitor or information can be logged to one or more log files, to the Event Viewer, and to an ODBC database. Spam-related information such as message spam scores, spam processing activity, and DHAP activity is written to one or more logs within MailSite. Additionally, you can monitor the dynamic activities of MailSite from the Windows Performance Monitor.

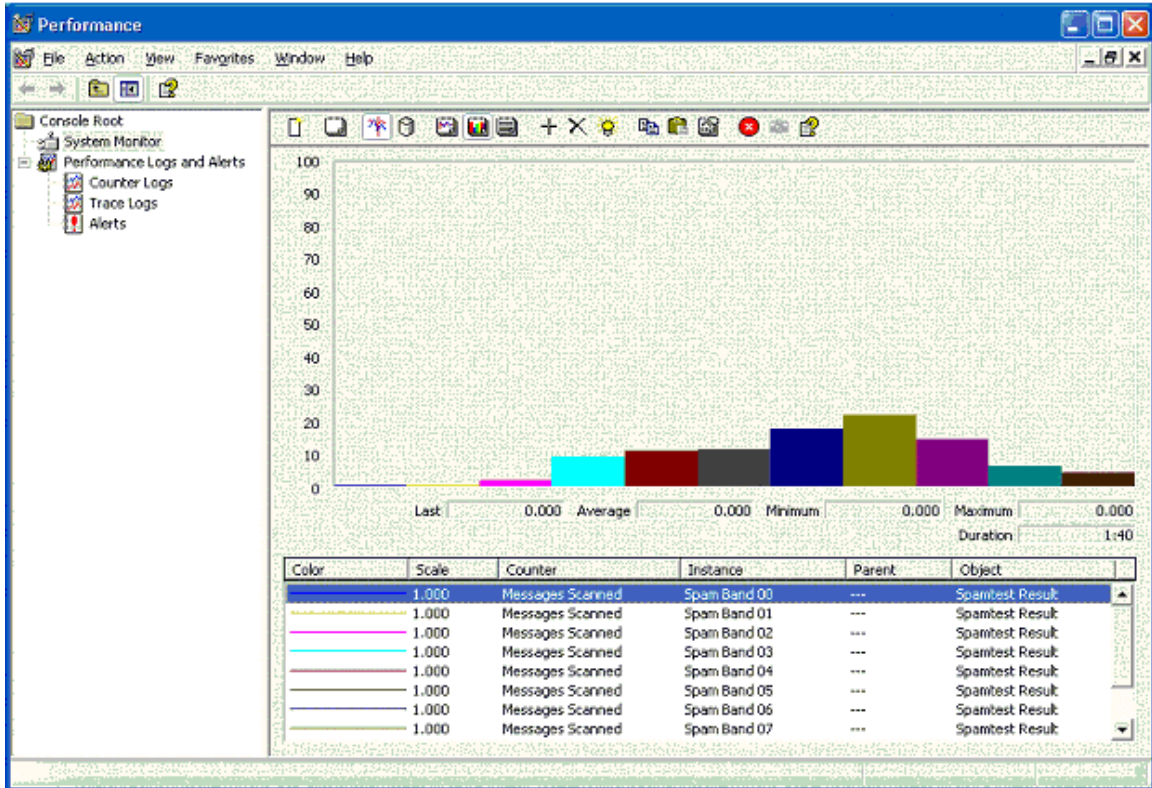
The Performance Monitor is a standard utility and can be found in the program group Administrative Tools. Eight Windows performance-monitoring objects are provided with MailSite 6, including the newest addition – the Spamtest Result Object.

### Spamtest Result– A New Performance Monitoring Object

Counter Name	Explanation Text
<i>Messages Scanned</i>	The percentage of messages scanned by the anti spam engine. Indicates the distribution of spam scores for scanned messages across all spam score values.
<i>Messages Scanned/Sec</i>	The number of messages per second scanned by the anti spam engine. Indicates the rate of spam scores for scanned messages.

For more information regarding the other performance monitoring objects provided with Mailsite, please refer to the section entitled “*Monitoring*” in the MailSite Administration Guide.

## Monitoring Spam Traffic from Windows Performance Monitor



The Spamtest Result object has 11 instances corresponding to the 11 possible spam score values [0-10]. When all instances are viewed as a bar chart the columns will be sorted from Band 0 to Band 10. The Messages Scanned counter will then provide a **histogram** of the **spam score distribution**.

---

## MAILSITE ENGINE

The MailSite Engine consists of seven services, which are equivalent to UNIX daemons such as **sendmail** and **pop3**. These services are:

- ⇒ **SMTPDA**, which handles outgoing SMTP transactions. This is the service responsible for routing messages to remote domains.
- ⇒ **SMTPRA**, which handles incoming SMTP transactions. This is the service that receives mail from other sites.
- ⇒ **POP3A**, which provides mail client access through the POP3 protocol.
- ⇒ **IMAP4A**, which provides mail client access through the IMAP4 protocol.
- ⇒ **MAILMA**, which is used by the MailSite Console to remotely manage mailbox and mail list data, and allows Eudora users to change their e-mail password.
- ⇒ **HTTPMA**, which allows users to access to the Web Console with a web browser.
- ⇒ **LDAP3A**, which provides access to account information through the LDAP protocol.

The following sections provide details about these services and other MailSite resources.

### SMTP Receiver Service

The Receiver implements the SMTP Internet mail standard. It appears to the outside world exactly the same as a UNIX **sendmail** server.

The Receiver listens for incoming messages on TCP/IP port 25. It places the messages in the **incoming** mail directory.

A message is stored as two separate files, named **uniqueusername.MSG** and **uniqueusername.RCP**. The **uniqueusername** is a unique identifier by which the message is known while it is in the system.

The **MSG** file contains the message itself. The file is byte-stuffed (i.e. a redundant dot is inserted at the beginning of lines which start with a dot), and the end of the file is indicated by a single dot on a line by itself.

The **RCP** file contains the names of the recipients of the message, and the originator of the message (to whom non-delivery reports will be sent).

The Receiver will log incoming and outgoing transactions if the Logging options are set. This can be useful for analyzing mail transactions and errors.

The service is multi-threaded. This means that it can handle multiple connections from other mail servers at the same time.

The SMTP Receiver Service implements the SMTP and Extended SMTP protocols (ESMTP) defined in RFCs 821, 1652, 1869, 1870, 1985. Refer to <http://www.rfc-editor.org> for a complete list of RFCs.

The following SMTP commands are supported:



<b>HELO</b>	<b>DATA</b>
<b>EHLO</b>	<b>RSET</b>
<b>QUIT</b>	<b>NOOP</b>
<b>MAIL</b>	<b>VERFY</b>
<b>RCPT</b>	

The following Extended SMTP commands are supported:

<b>SIZE</b>	<b>8BITMIME</b>
-------------	-----------------

By default, a command of the form **VERFY name@domain.com** will return a successful response if the server accepts mail for domain.com. If **Enable Full VRFY Support** is set using the **Security** window, then this service will give information about whether **name@domain.com** is a mailbox or a mail list (or is unknown).

## SMTP Delivery Service

The SMTP Delivery Service is the internal sorter for MailSite. It deals with messages that have been received by the SMTP Receiver.

It moves messages from the **incoming** directory, and stores them in a **holding** directory. For each distinct domain in the list of message recipients, the service creates a subdirectory (within the **domains** directory), where it places information about the recipients in that directory.

For local deliveries, the service temporarily stores recipient information in a special **\$local\$** subdirectory within the **domains** directory. It then copies messages into each local recipient's **inbox** directory.

For mail that is destined elsewhere, the service will submit a DNS request for a MX record for the corresponding domain. (It determines the DNS server address from the computer's TCP/IP configuration, so you must configure your computer with a correct DNS server address.) It uses the MX record to determine the TCP/IP address(es) to which it should attempt to send messages for that domain. The service will attempt to establish contact with the mail server at that domain and transmit the message. If unsuccessful, it will wait a while before attempting to contact the mail server again. It will persistently try to contact the mail server for several days, according to the Retry Schedule.

The message files in the **holding** directory are of the form **uniqueusername.MSG**. These files are byte-stuffed (i.e. a redundant dot is inserted at the beginning of lines which start with a dot), and the end of the file is indicated by a single dot on a line by itself.

The files in the **domains** directory are of the form **uniqueusername.RCP**. These files contain the names of the recipients of the message, and the originator of the message (to whom non-delivery reports will be sent).

The **domains** directory also contains a file **DOMAIN.MRI** that records routing information and details of how many times the SMTP Delivery Agent has attempted to contact each domain.

The SMTP Delivery Agent is multi-threaded and can deliver mail to multiple destinations at the same time.

## POP3 Server

The POP3 server implements the Post Office Protocol version 3 Internet standard. It is responsible for passing incoming mail messages to e-mail clients.

It listens on TCP/IP port 110 for connections from e-mail clients. When a mail client connects, the server authenticates the username and password. If the username and password are valid then the server transfers messages from a user's **inbox** directory to the mail client program.

The server logs transactions if the Logging options are set. The service is multi-threaded. This means that multiple clients can pickup their mail at the same time.

The POP3 Service implements RFCs 1734, 1939, and 2095. Refer to <http://www.rfc-editor.org> for a complete list of RFCs.

The following POP3 commands are supported:

```
USER name
PASS string
APOP string
AUTH
STAT
LIST [msg]
RETR msg
DELE msg
NOOP
RSET
TOP msg n
UIDL [msg]
QUIT
```

## IMAP4 Server

The IMAP4 server implements the Internet Mail Access Protocol version 4 standard. The IMAP4 protocol provides a rich interface for managing mail in a mailbox on a remote server.

The IMAP4 server provides an alternate way for mail users to logon and read their e-mail. It provides all of the capabilities of the POP3 service, with some major enhancements.

The IMAP4 protocol makes it possible for mail users to leave their messages on the server and organize them into folders.

This is very useful for people that use more than one computer to read their mail. Using the IMAP protocol, they can walk up to any computer that has an IMAP client installed, can log onto their mailbox and read their e-mail.

The IMAP4 Service implements RFCs 2060, 2086, 2095. Refer to <http://www.rfc-editor.org> for a complete list of RFCs.

## LDAP3 Server

The LDAP3 server implements the Lightweight Directory Access Protocol version 3 standard. The LDAP3 protocol allows e-mail clients to search for names and addresses of users on the server.

Users search the LDAP3 server by creating a new directory service account in their e-mail client and submitting a query from the address book.

## HTTP Management Server

The HTTP server provides a way for MailSite users to configure their mailbox properties through any Web browser.

When a user connects with a Web browser, a Login form is displayed. If the user enters a valid username and password then the Mailbox Properties form will be displayed. This form allows the user to change his mailbox properties, such as the AutoReply and Reply Message. This is useful if the user is going on vacation and wants MailSite to automatically reply to all of his incoming mail with a vacation message.

## MAILMA Server

The function of the Mail Management Agent is to listen on port 106 and allow Eudora mail clients to change mailbox passwords. It also communicates with the MailSite Console to allow MailSite administration to be performed remotely over a TCP/IP connection.

The Change Password protocol is very simple, and is best documented by example. Here **S** is the server, **C** is the client:

```
S: 200 HELLO
C: USER yourloginname
S: 300 Please send your password now
C: PASS yourcurrentpassword
S: 200 Ok
C: NEWPASS yournewpassword
S: 200 Ok
C: QUIT
S: 200 Bye-bye\r\n
S: <closes connection>
C: <closes connection>
```

## Working Directories

This section describes how MailSite uses directories to spool mail.

### Mailbox Directory

Each MailSite user has a separate mailbox directory. The **Mailbox Directory** in the **Domain General Page** in the MailSite Console sets the mailbox directory location. The SMTP Delivery Agent delivers mail into this directory. The POP3 and IMAP4 services may remove mail from this directory under control of a e-mail client.

It is highly recommended that you store your mailboxes on an NTFS partition. During installation, the Windows user that the MailSite services run as is granted Full Control the default mailbox root directory. If you move this directory after installation, or if you create additional mailbox root directories for virtual domains, you must manually grant the MailSite user Full Control over these directories (and all subdirectories).

### Mail Spool Directory

You can use the Console to specify the **Mail Spool Directory**. The spool directory contains a number of subdirectories that are used as *staging posts* for messages. It is recommended that the

**Mail Spool Directory** is on an NTFS partition. The directory structure under the **Mail Spool Directory** is as follows.

**incoming**

This directory holds messages received by the SMTP Receiver. The SMTP Delivery Agent also places messages here, for example, non-delivery reports and messages which are sent to mail lists.

**holding**

The SMTP Delivery Agent moves messages from the **incoming** directory into this directory.

**domains**

When a message is moved into the **holding** directory, the SMTP Delivery Agent creates a subdirectory within the **domains** directory for each separate domain to which the message is addressed. If the message is addressed to a local user, it creates a subdirectory called **\$local\$**. In each subdirectory it stores routing information and information about the message recipients in that domain. (The message itself stays in the **holding** directory.)

**dead**

This directory collects messages which are both undeliverable and un-returnable.

**lists**

This directory contains subdirectories corresponding to mail lists. For every mail list, two directories are created: one corresponding to the list itself, and one corresponding to the **-request** address for the list. Messages are moved into these directories temporarily while they are being delivered to list members.

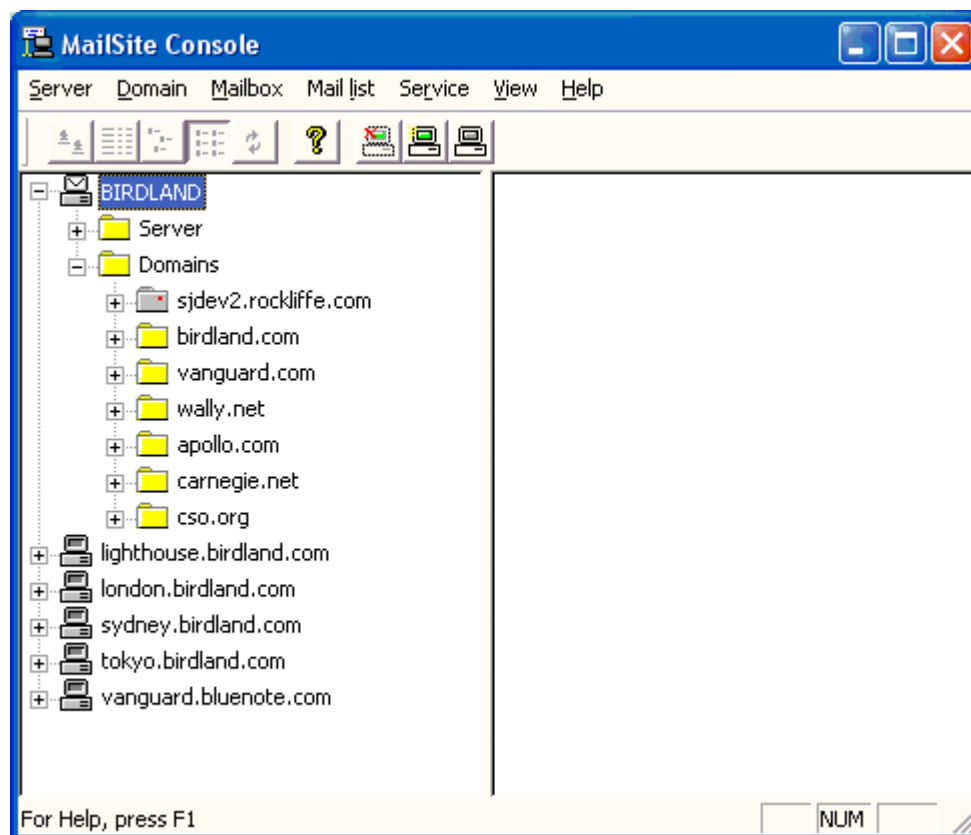
---

## WINDOWS CONSOLE REFERENCE

The Windows Console allows you to configure your local or remote MailSite Engine. You can use the Windows Console to manage MailSite on the local system as well as on servers elsewhere on the network.

### MailSite Server Administration

When you start the Windows Console it displays a list of registered MailSite computers. Select the MailSite server that you wish to administer by double-clicking on the name of the server in the tree view, or selecting the **Register New Mail Server** button and entering the computer name.



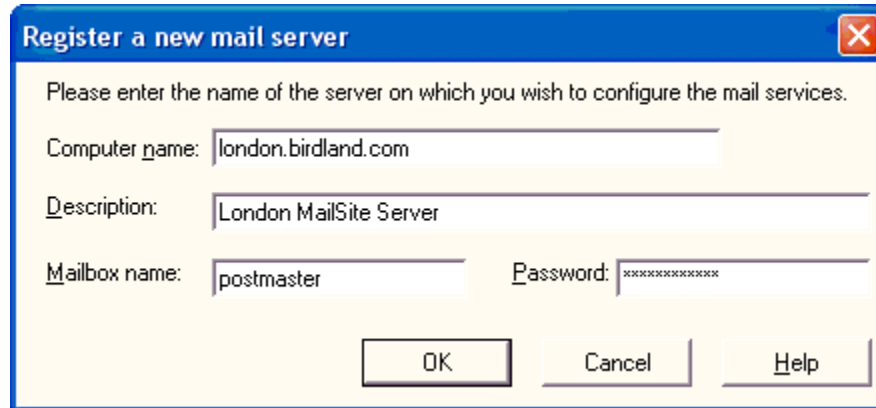
Initially, the left-hand pane contains only one icon, representing the computer on which you have just installed MailSite, and on which you are running the Windows Console. Click on the **[+]** symbol to the left of the icon to see the items that you can configure on the server.

If you have not yet entered a valid License Key for MailSite, you will see only a **License Key** icon, which you should double-click to allow you to enter your License Key (see later in this chapter). Otherwise, you will see folders labeled **Server** and **Domains**. Click on the **[+]** symbol to the left of the folder icons to expand the tree further.

You may double-click on the configuration icons (some of which are within their own folders) to configure that particular feature.

## Registering a New Server

To register a new server, select **Register** from the Server menu (or use the corresponding toolbar button, or right-click on an existing server icon and select **Register** from the popup menu). This will display the following form:



Register a new mail server

Please enter the name of the server on which you wish to configure the mail services.

Computer name: london.birdland.com

Description: London MailSite Server

Mailbox name: postmaster Password: xxxxxxxxxxxx

OK Cancel Help

You can repeat this process for all MailSite servers on your network. Server registration information is maintained on a per-user basis, so that if you log on to computer under a different name, you will have to register the servers again.

### Computer Name

Enter the name of the target system here. You must specify the system name by its **host.domain** name or IP address.

### Description

You may also enter a description for the computer, which will appear beside the computer name in the Windows Console.

### Mailbox Name & Password

Enter the name and password of a mailbox on the target server that has server-level access. If this user and password is not valid on the target computer, or if the permissions are not sufficient, then the connection will fail.

## De-registering a Server

De-registering a server is also very straightforward, using the same techniques. Note that de-registering a server does not mean that the server's configuration information is lost—it simply means that the Console cannot access it until you re-register the server.

## Editing a Server

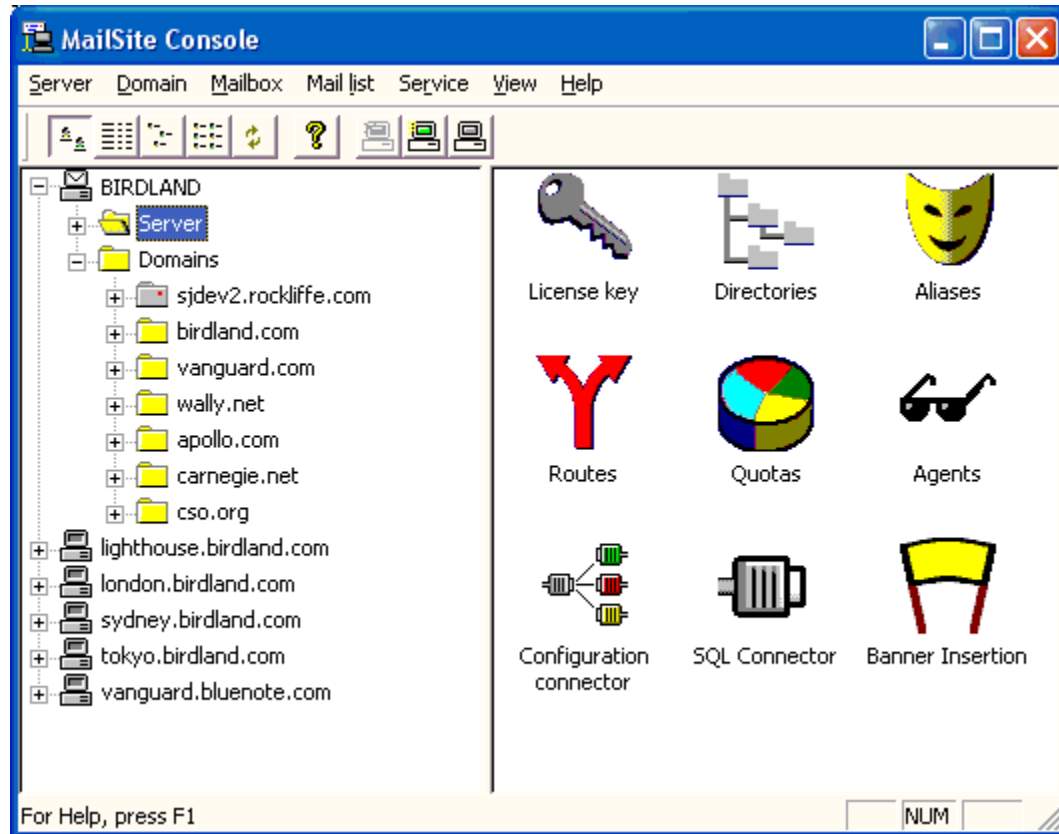
You can change the server comment using the Edit command from the Server menu (or the popup menu).

## Disconnecting from a Server

If you have connected to a registered server (for instance, if you have expanded the server icon by clicking on the **[+]** symbol to its left), you may disconnect by selecting **Disconnect** from the Server menu. This can be useful if the server you are administering goes down—in this case you should disconnect from it and then reconnect after it has been rebooted.

## MailSite Server Options

Under each server shown in the list of MailSite systems on the left side of the MailSite Console are two folders: **Server** and **Domains**. The Server folder contains icons corresponding to the many options that can be configured for the MailSite Engine.



The following sections contain complete information on all of the items in the **Server** folder and its sub-folders.

### License Key

If you did not enter a valid License Key during the installation process, you can enter it in the License key dialog. Display this dialog by clicking on the **License key** icon:



**License key on BIRDLAND**

License key: 9999-XXXX-99999-XXXXX-99999-XXXXX-99999-XXXXX

Validate

Class of license: MailSite SP-s For version: 6

Max mailboxes: 100000 Expires: 31 Dec 2006

Max mail lists: 100000 Serial number: 54129

Components: POP3A, SMTPRA, SMTPDA, IMAP4A, MAILMA, HTTPMA, LDAP3A

Optional features: Virtual domains, Manual routing, SQL connector, Mailbox quotas, Anti spam, Dialup support, Clustering, LDAP connector, Express, Gold key, Himalaya, Anti-virus, DB mailboxes

Anti-Spam

Max Mailboxes: unlimited Expires: 16 Sep 2004

Anti-Virus

Max Mailboxes: unlimited Expires: 16 Sep 2004

Count mailboxes OK Cancel Help

The License Key unlocks MailSite features. If you are using an evaluation key, then your license will expire in 30 days. If you are using a purchased key, then the license will not expire.

### **License Key**

Type your License Key into the field provided. License Keys consist of five groups of four characters. Each group is separated by a hyphen. The characters will always be between **0** to **9** and **A** to **F**. The letters must be entered in uppercase, and make sure that you do not confuse the character **O** (upper-case "o") with the number **0**. You will never be issued with a key that contains the upper-case "o" character.

Click the **Validate** button to ensure that you've not made a typing mistake, and to see exactly what the License Key entitles you to do. The License Key determines:

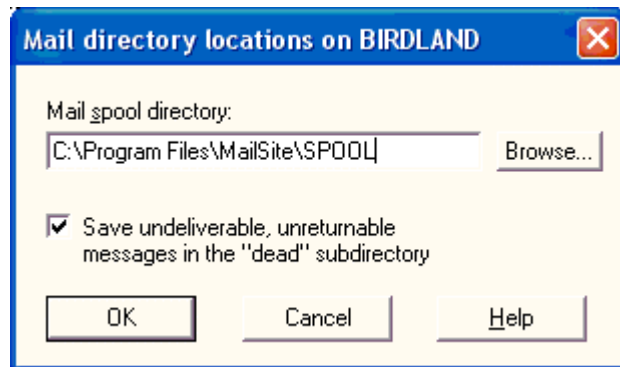
- ⇒ Your MailSite Serial Number.
- ⇒ The maximum number of mailboxes you may create.
- ⇒ The maximum number of mail lists you may create.
- ⇒ The date on which your license to use the software expires.
- ⇒ Any optional features which you are licensed to use.

Remember that your MailSite license does not permit you to disclose your License Key to anyone else.

Click the **Count mailboxes** button to get the total number of domains, mailboxes, and mail lists on your system.

## Directories

Click on the **Directories** icon to set the mail spool directory for MailSite.



### Mail Spool Directory

The Mail Spool Directory is a staging post for messages in transit through the system. Enter the name of the directory that you wish to use as the mail spool directory. MailSite will create subdirectories under this directory. For further information refer to the section on the [MailSite Engine](#).

It is recommended that the mail spool directory is located on a NTFS partition. See the [Message Store Security](#) section for additional information. The default is: **C:\Program Files\MailSite\SPOOL**.

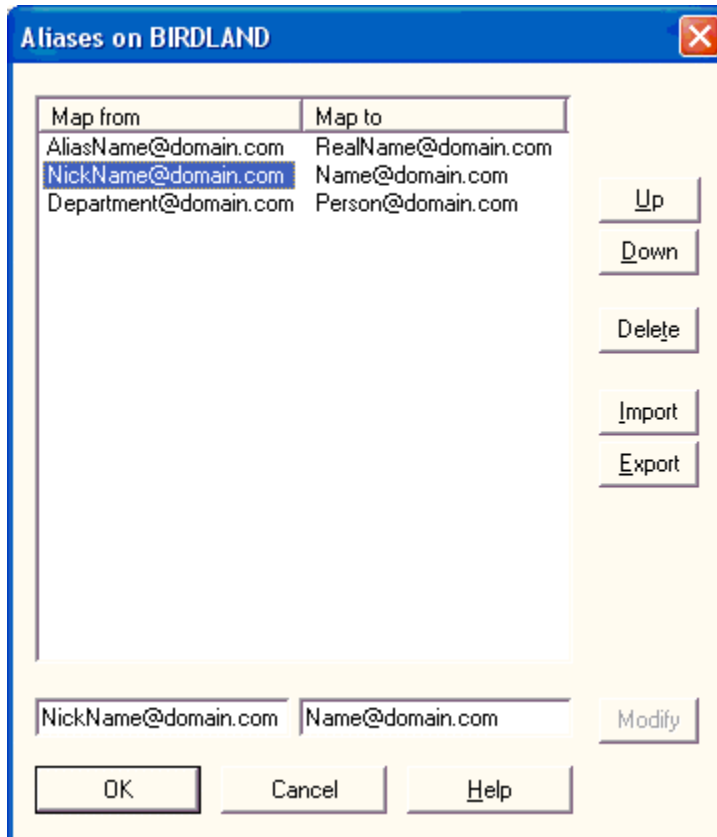
To configure the location where the mail server will store messages for local mailboxes, see the section on [Domains](#) later in this chapter.

### Save Messages to Dead Directory

By default, messages that are both undeliverable and un-returnable are stored under the Spool directory in a subdirectory named **dead**. Keeping these messages allows you to diagnose potential mail delivery problems. However, if your site is particularly busy or hosts a large number of mailboxes, saving dead messages can be an unnecessary use of disk space. Use the option in the Directories dialog to specify whether these messages should be saved to **dead**. If this option is disabled, MailSite will discard all undeliverable and un-returnable mail.

## Aliases

Click on the **Aliases** icon to open the Aliases dialog:



You can configure MailSite to redirect incoming messages using **Aliases**. When the server receives a message and the **To:** address matches an entry in this **alias table**, then the mail is redirected.

### Adding Aliases

Enter the **Map From** and **Map To** entries and click on the **Add** button.

### Modifying Aliases

To modify an alias, select it in the list. Enter the new **Map From** and **Map To** entries and click on the **Modify** button.

### Deleting Aliases

To delete one or more aliases, select them using the **Shift** and **Ctrl** keys then click the **Delete** button.

### Map From

Type the address that you wish to alias. The alias can be a simple user name (such as **fred**), or can be a fully qualified Internet Mail Address. This is especially useful if you have configured MailSite to support multiple domains. See the section on **Multiple Domains** for more information.

### Map To

Type the address to which messages should be sent. This address could be a local mailbox listed in the Mailboxes folder (for example, **fred**) or it can be a remote user (for example, **fred@abc.com**).

### **Wildcard Aliases**

You can specify wildcards in the **Map From** field. This can be used to redirect mail for all names matching a pattern. For instance, specifying a user name of **t\*y** would match **Tony**, **Tiny**, **toby**, **terry**, etc. (Note that matching is not case sensitive.)

You can also specify a single wildcard as the first character of the **Map To** field. This will be replaced by the actual user name when the table entry is used. For instance, if the **Map From** string is **f\*** and the corresponding **Map To** string is **\*-blue@xyz.com**, then a message for **fred@abc.com** will be redirected to **fred-blue@xyz.com**.

This feature can be used to redirect all mail for one domain to a second domain. The second domain could be local to this machine, or on a remote machine. This is done by specifying a **Map From** string of **\*@abc.com** and a **Map To** string of **\*@xyz.com**.

### **Map Table Order**

The order of entries in the alias table is significant. It is processed top-to-bottom, and the first matching entry is used. Thus, specific entries should be positioned near the top of the list, and less specific entries (containing wildcards) towards the end of the list. Use the **Up** and **Down** buttons to move entries around.

### **Import Aliases**

The **Import** button allows you to import aliases from a text file. The button displays the **Open** file dialog. Locate the text file containing the list of Aliases that you wish to import. Click on the **OK** button to import the Aliases. Each line of the text file should consist of the Alias, followed by a colon, followed by the address. For example:

```
jgd: johnd
john*: johnd
jd: johnd
krg: keving
kev*: keving
kg: keving
gg: gregg
greg*: gregg
greg: gregg
```

### **Export Aliases**

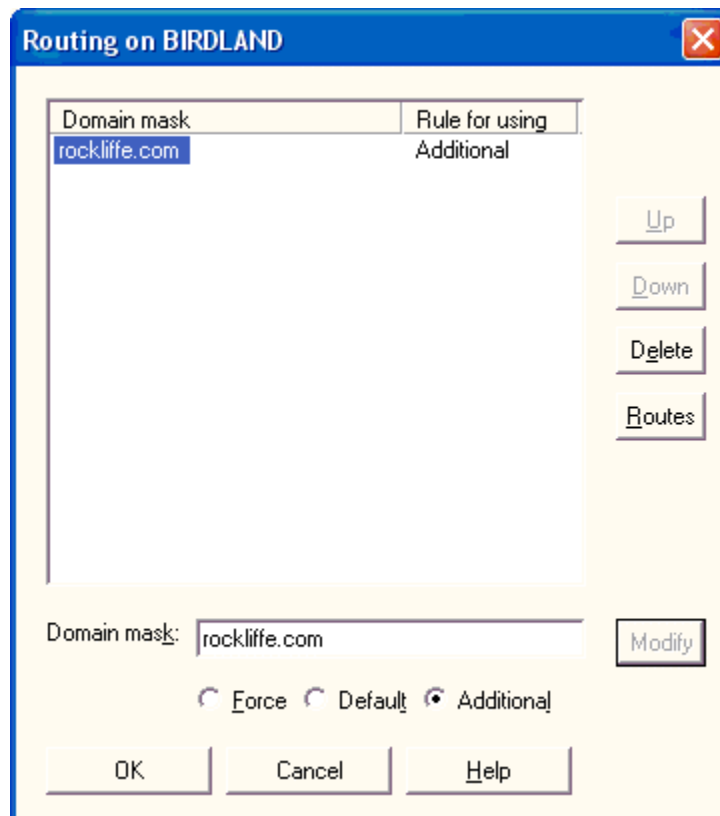
The **Export** button allows you to export aliases to a text file. This button displays the **Save As** file dialog.

Enter the name of text file for exporting the list of Aliases. Click on the **OK** button to export the Aliases. Each line in the text file will consist of the Alias, followed by a colon, followed by the Address. For example:

```
jgd: johnd  
john*: johnd  
jd: johnd  
krg: keving  
kev*: keving  
kg: keving  
gg: gregg  
greg*: gregg  
greg: gregg
```

## Routes

Click on the **Routes** icon to display the Routing dialog, which is used to set rules for how messages are routed through MailSite:



Normally, MailSite uses DNS MX records to decide which host to contact in order to deliver mail for a particular domain. In some circumstances it may be necessary to augment or replace the use of the DNS records by manual routing information. For example, you may wish to use MailSite on a proxy relay server to route incoming messages to a secure mail server on the LAN. This form allows you to set up a manual routing table to do this.

The manual routing table consists of an ordered list of entries that are shown in a scrolling list. Each entry consists of a domain mask, a combination rule, and one or more associated routes.

The order of the entries in the manual routing table is significant. It is processed top-to-bottom, and the first matching entry is used. Thus, more specific entries (not containing wildcards) should be

positioned near the top of the list, and less specific entries (containing wildcards) towards the end of the list. Use the **Up** and **Down** buttons to move entries around.

To specify the routes on which messages for the domain are sent, select a domain mask and click the **Routes** button.

#### Domain Mask

Enter the name of the domain for which a route is being defined. The domain may include one or more wildcards (\*). For instance, a domain of **\*abc.com** will match both **user@one.abc.com** and **user@two.abc.com**. Do not use the @ symbol with the domain in this field. Routing is done strictly on the mail domain name not on the user name.

#### Option

The option determines how the manual route relates to the information returned by the DNS. It can have three values:

- ⇒ **Force:** The manual route overrides any routes in the DNS records
- ⇒ **Default:** The manual route will only be used if the DNS does not return any routing information for the domain
- ⇒ **Additional:** The manual route will be merged with the routes returned by the DNS.

### **Route Definition**

Use this dialog to set manual routes for the selected domain

Host	Port	Preference
mailsite.birdland.com	25	0

Delete

mailsite.birdland.com 25 0 Modify

OK Cancel Help

Each domain can have one or more manual routes.

#### Host

Enter the name (or IP address) of the host for the manual route. This will override or supplement the DNS record for this domain (depending on the preference setting).

#### Port

Enter the port number on the destination host to which MailSite will connect to deliver outgoing mail. The default is 25. It is usually not necessary to change the default.

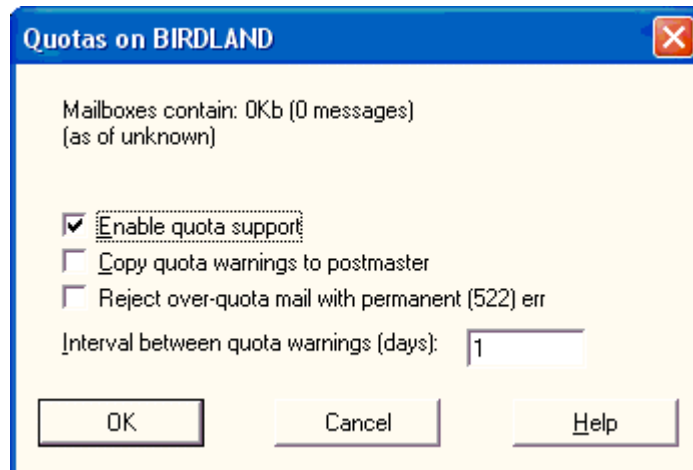
## **Preference**

Enter the preference number for this route. Lower preferences are tried first. This is equivalent to the MX preference number in DNS.

## **Quotas**

To enable support for mailbox quotas, open the Server folder in the Windows Console and select the **Quotas** icon. To configure the domain-wide default quotas (which apply if a mailbox does not have an explicit quota set), use the **Domain General Page**. To configure individual mailbox quotas, use the **Mailbox General Page**.

The Quotas dialog looks like this:



The Quotas dialog displays the approximate number of messages and their total size, and allows you to set certain associated parameters.

### **Enable quota support**

Check this box to turn on quota checking. If quota support is enabled, then incoming mail to an over-quota mailbox will be rejected.

### **Copy quota warnings to postmaster**

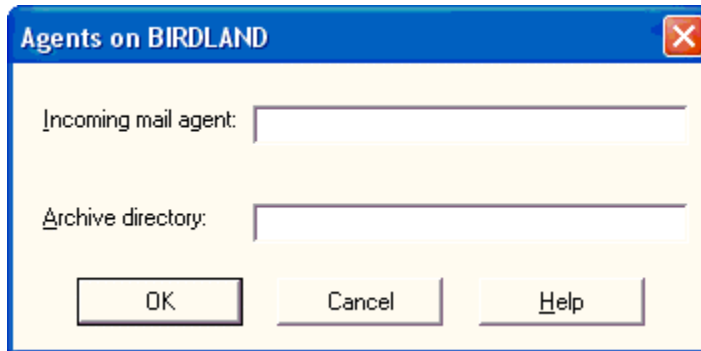
When a mailbox exceeds a warning level, and when it exceeds its quota limit, a message is placed in the mailbox. This flag controls whether this message is also sent to the domain postmaster.

### **Interval between quota warnings**

This controls how often the quota warning message is generated.

## Agents

Click the **Agents** icon to configure the Server Agent and the Archive Directory:



### Incoming Mail Agent

MailSite executes the Server Agent for every message that is received. The agent is passed the names of two files: the message file itself, and a file containing SMTP envelope information.

The *message file* is a text file with a **MSG** extension. The file containing the SMTP envelope information is known as the *recipients file*, although it contains more than just recipient information. The recipients file is a text file with a **RCO** extension when it is passed to the Server Agent. When the agent terminates, MailSite will rename the file to its normal **RCP** extension.

This field should contain a command-line template. An occurrence of **%r** in the template is replaced by the name of the recipients file, and an occurrence of **%m** in the template is replaced by the name of the message file. The resulting command line is then passed to the command-line interpreter to execute.

Thus, if the template were:

⇒ `copy "%r" c:\temp & copy "%m" c:\temp`

MailSite would copy both the message file and the recipients file to the **c:\temp** directory.

Multiple commands can be executed, as in the above example, by separating each command with the **&** character (or by using a batch file).

The agent is executed by the SMTPRA service and agent inherits the access rights of the SMTPRA service. If you installed MailSite to run its services as a specific Windows user, you must grant this user execute access for the agent application.

It is important that the Server Agent should not take too long to execute. Otherwise, a busy mail server could easily run out of memory or saturate its processor.

It is possible for the Server Agent to delete or move the message file and recipients files – for instance if the agent determines that the message contains a virus. In this case, the agent should respect the wishes of the sender regarding delivery status notifications, as expressed in the recipients file. This means that the agent may need to send a Delivery Status Notification message. Not to do so may be a violation of the SMTP protocol.

### Archive Directory

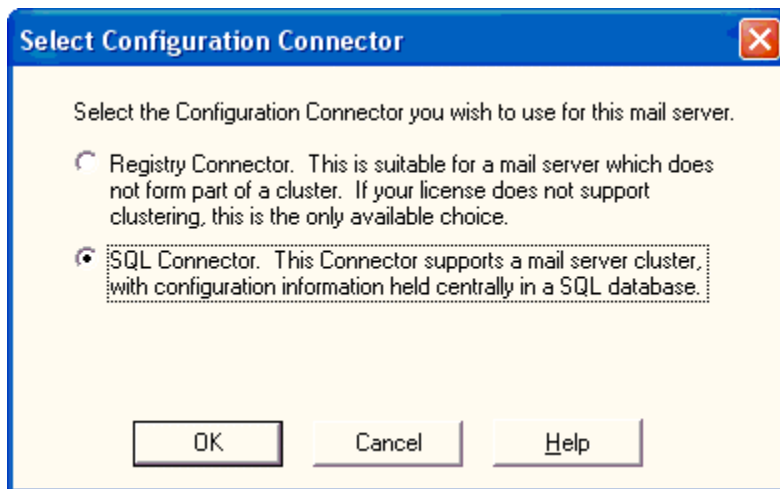
A copy of every incoming message can be archived to a directory by entering the directory name in this field. MailSite will create a folder under this directory with the name equal to the current date.



MailSite will copy every incoming **MSG** message file and corresponding **RCP** recipients file into this directory.

### Configuration Connector

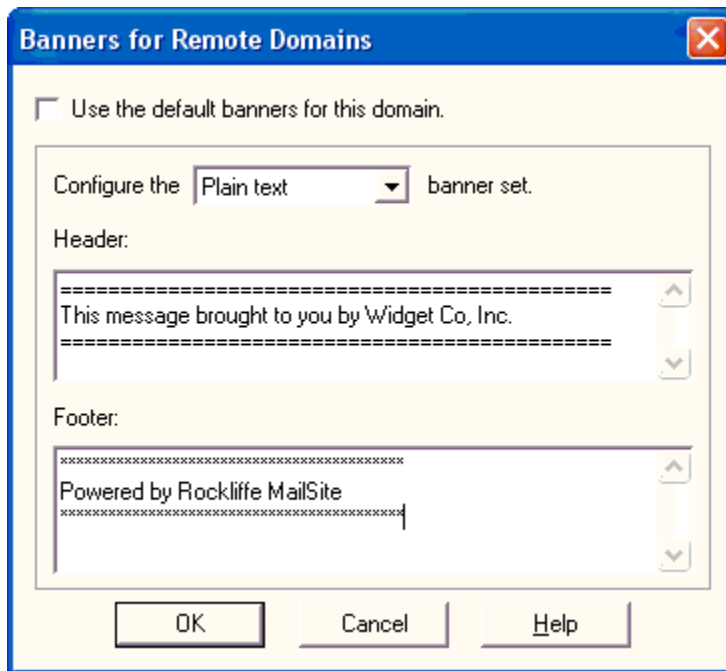
The Configuration Connector controls the method that MailSite uses to store its configuration and mailbox data. Your license may not allow you to configure this option.



By default, MailSite is installed using the Registry Connector, which stores all configuration data in the Windows registry. Meanwhile, the SQL Connector stores all of its data in a SQL database, which allows you to create a cluster of MailSite nodes. To convert MailSite to database storage, select **SQL Connector** and click **OK**, which will launch the SQL Connector wizard and/or the Migration Wizard. Refer to the section on the **SQL Connector** for more information.

## Banner Insertion

Click the **Banner Insertion** icon to configure the e-mail banners to be added to all messages received via SMTP:



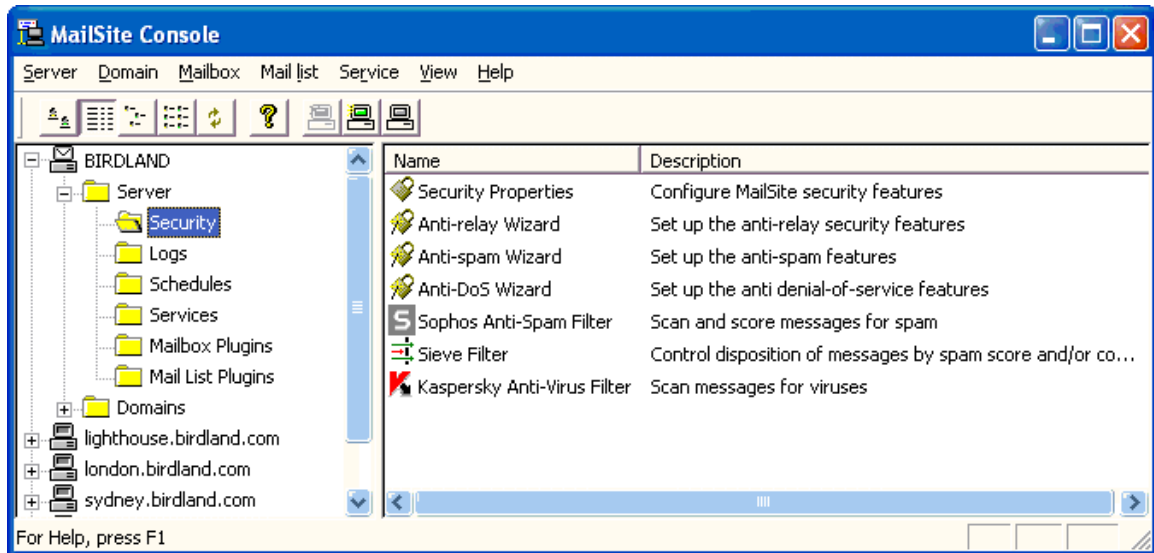
Banners can be defined at the domain level and the server level. Domain-level banners are added to all messages sent that domain, while server banners are added to all mail sent from remote domains (that is, domains not defined in MailSite).

There are two types of banners: **Header** and **Footer**. Headers are inserted at the top of the body of the email message, while footers are appended to the bottom of the message body (above all attachments).

You can set separate banners for plain text messages and HTML messages. This allows you to insert sophisticated HTML content (including banner advertisement graphics) in messages that contain HTML. If an HTML banner is not defined, the plain text banners for the domain are applied to both text and HTML messages.

## Security

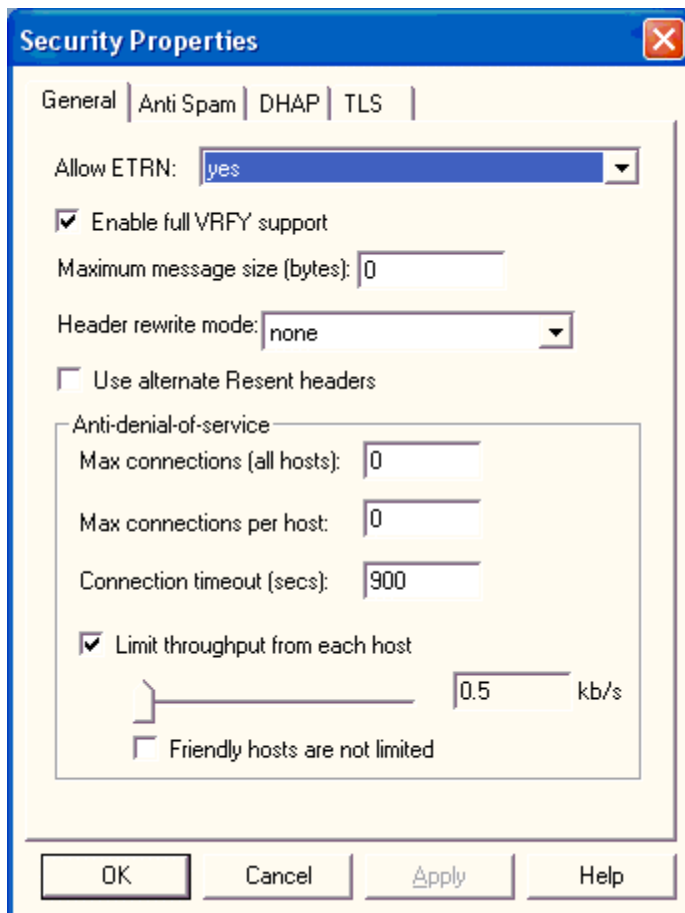
MailSite provides security features to help protect your server against abuse and unsolicited commercial e-mail (also known as *spam*). MailSite Security features can be seen by double-clicking on the **Security** icon:



These Security properties help you block unauthorized use of your mail server. It is easy to block authorized access to your mail server by mistake, so take great care to set these properties. Refer to the section on [Advanced SMTP Security](#) for more information. You can also set these policies through the [Anti-Relay Wizard](#) and [Anti-Spam Wizard](#).

### General Security Settings

The Security Properties dialog is invoked by double-clicking on the **Security Properties** icon:



#### **Enable Full VRFY Support**

**VRFY** is an SMTP command that allows sending mail servers to verify the **To:** address. By default, a command of the form **VRFY name@domain.com** will return a successful response if this server accepts mail for **domain.com**.

If **Enable Full VRFY Support** is set, then MailSite will respond to the **VRFY** command with information about whether **name@domain.com** is known, and if so whether it is a mailbox or a mail list.

If you leave this box unchecked, it reduces the amount of information an attacker or spammer can find out about your users.

#### **Authenticated ETRN**

The SMTP **ETRN** command is used to request an SMTP server to start sending mail for a particular domain. (This command is used by the **MSSTART** utility.) If you check this box then the SMTP client must be authenticated (using the **AUTH** command with a valid mailbox name and password), otherwise the **ETRN** command will be rejected.

#### **Maximum message size (bytes)**

Enter the maximum message size in bytes that the SMTP Receiver will accept. The default is 0, which means that there is no size limit apart from memory and disc space constraints.

### Header Rewrite Mode

Select a format that MailSite will use to rewrite an invalid **From** header address. The choices are:

- ⇒ None
- ⇒ “Jane User” <user@domain>
- ⇒ user@domain (Jane User)

### Use Alternate Resent Headers

This option controls the way that MailSite defines **Resent** headers, which are used to save information about forwarded messages. By default, resent headers are created in the format **Resent-Header**, such as **Resent-To** and **Resent-From**. You can change the format of resent headers by enabling this field, which causes these headers to be created in the format **X-Resent-Header**.

### Anti-Denial-of-Service: Max connections (all hosts)

This setting provides a limit to the total number of incoming SMTP connections that MailSite will respond to at any time. When this number of connections are active, SMTPRA will no longer accept new connections until a current connection has been closed.

### Anti-Denial-of-Service: Max connections per host

This setting limits the number of incoming SMTP connections allowed from any one system. When this number of SMTP connections from any one host are active, SMTPRA will no longer accept new connections from that host. This option is very useful for containing potential damage from an abusive system without blocking incoming connections from other (non-abusive) systems.

### Anti-Denial-of-Service: Connection timeout

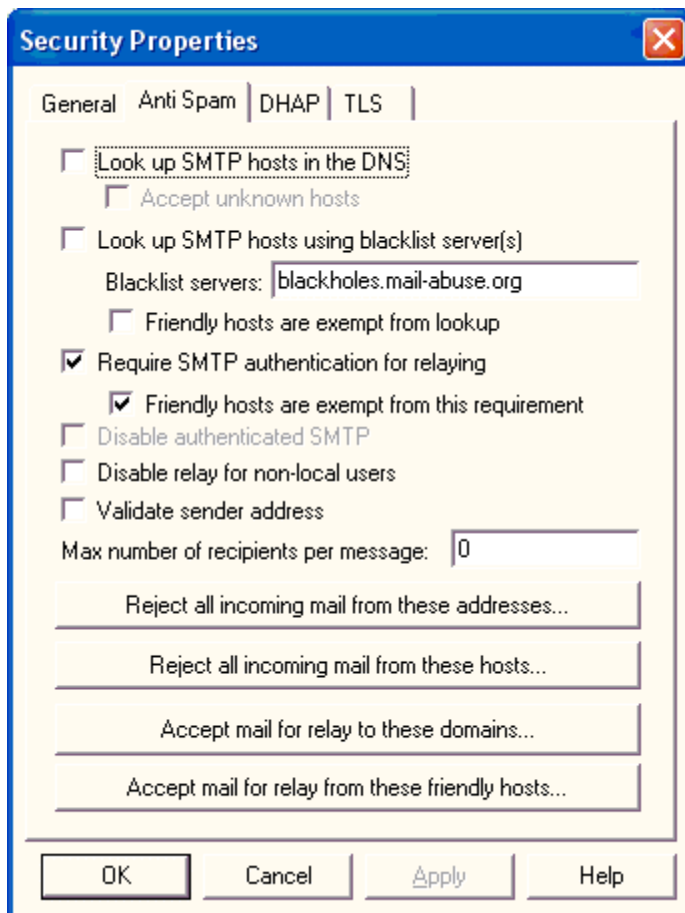
This option sets a limit to the number of seconds that MailSite will keep open a non-responsive SMTP connection.

### Anti-Denial-of-Service: Limit throughput from each host

This option provides a throttle on the amount of data (in kilobytes per second) that SMTPRA will accept from any one host. This allows you to control DoS attacks that send large amounts of data over relatively few connections. When using this option it is recommended that you exempt your “friendly” hosts from this limit to avoid slowing mail traffic from your own network.

## **Anti-Spam Security Properties**

The Anti-Spam Security Properties dialog is invoked by clicking on the **Anti Spam** tab:



#### Lookup SMTP hosts in the DNS

MailSite can be configured to perform a reverse lookup of the IP address of the incoming SMTP host. The resulting host name is used in the log files and in the **Received:** header. If the reverse lookup fails then connection is rejected unless the **Accept Unknown Hosts** option is turned on.

This option can help block unauthorized SMTP relay because many junk mail distributors do not have a valid reverse DNS record.

This option can have a serious impact on performance. MailSite must submit a reverse DNS lookup query for each incoming connection. If your DNS server is slow then incoming connections may experience significant delays.

#### Lookup SMTP hosts using blacklist server(s)

This option allows MailSite to block messages coming from known sources of junk email, as compiled by blacklist servers. If you check this box, and a host listed with the given blacklist server connects to MailSite, then all mail from that server will be rejected. Note that checking this box may slow down the rate at which you can accept mail because of the extra time required to perform the lookup.

To use this option, specify the host name of the blacklist server in the **Blacklist servers** field. When entering multiple values in field separate each entry with a comma.

When using blacklist servers it is recommended that you exempt your “friendly” hosts from blacklist lookup. This will prevent numerous unnecessary blacklist queries that would otherwise slow MailSite’s SMTP performance.

#### **Require SMTP authentication for relaying**

Checking this option requires that anyone relaying mail through your SMTP server must log in via Authenticated SMTP. This prevents unknown users from using your server to relay junk mail. However, this also requires that all of your end users have mail clients that support Authenticated SMTP and that they enable this feature in their client.

This feature also includes an option to exempt your “friendly” hosts from SMTP authentication. Enabling this option allows non-authenticated SMTP traffic from hosts listed under the **Accept mail for relay from these friendly hosts...** option.

When this option is selected, the **Disable authenticated SMTP** option in this window is automatically disabled.

#### **Disable relay for non-local users**

Checking this box is a quick way to stop your mail server being used to relay spam to other sites. If you check this, then MailSite will not accept mail for relay unless the **MAIL FROM:** address in the SMTP envelope refers to a local domain. (Note that the **MAIL FROM:** address specifies the return address for non-delivery reports – it is not necessarily the same as the **From:** address in the message header.)

This option will not protect your mail server against determined spammers, who are capable of forging the **MAIL FROM:** address. You can get better protection using the **Require SMTP authentication for relaying** option, or through the **Accept mail for relay from these friendly hosts** mask list. (Note that if you set up the **Accept mail for relay from these friendly hosts** list, you should turn off this option since it overrides the value in that field.)

#### **Validate sender address**

If you check this box MailSite will look up the domain name supplied in the **MAIL FROM:** command, to ensure that there is a valid A record or MX record in the DNS for it. If there is not, the address is assumed to be illegal, and the mail will be rejected. Turning this on may reduce performance since the DNS server may take some time to respond.

#### **Max number of recipients per message**

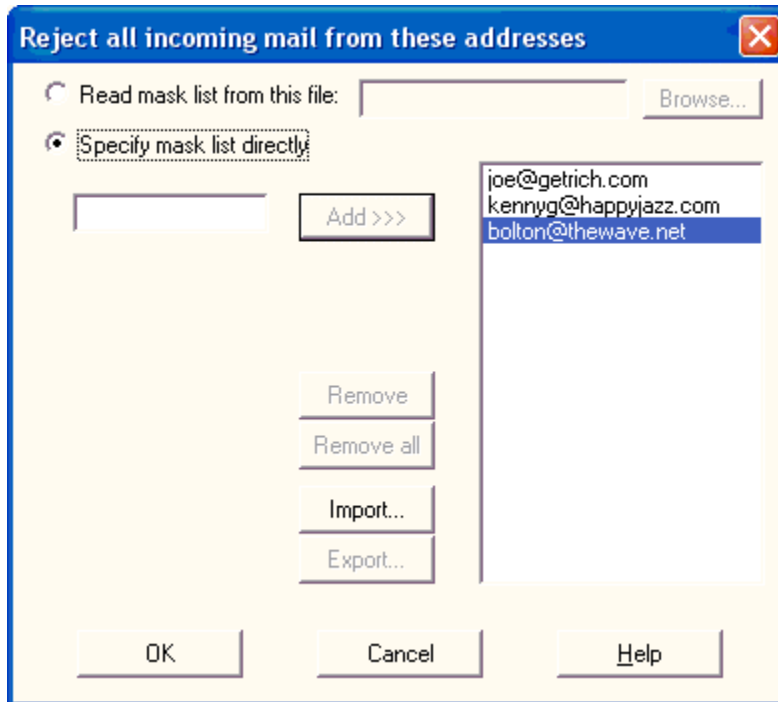
You can specify the maximum number of recipients allowed for an individual message. These are the recipients specified on the SMTP envelope (that is, given by the **RCPT TO:** command). If you specify 0, there is no maximum.

#### **Disable authenticated SMTP**

Check this option if you do not want to use authenticated SMTP to control mail relay. Enabling this field automatically disables the **Require SMTP authentication for relaying** field.

## Reject All Incoming Mail From These Addresses

If you click on **Reject All Incoming Mail From These Addresses** from the Anti-Spam tab of the Security Properties window, the following form will be displayed:



The dialog box is titled "Reject all incoming mail from these addresses" and features a close button (X) in the top right corner. It contains two radio buttons: "Read mask list from this file:" (unselected) and "Specify mask list directly:" (selected). The "Specify mask list directly:" option is enclosed in a dashed border. Below this, there is an empty text input field and an "Add >>>" button. To the right of the input field is a list box containing three email addresses: "joe@getrich.com", "kennyg@happyjazz.com", and "bolton@thewave.net", with the last one highlighted. Below the list box are four buttons: "Remove", "Remove all", "Import...", and "Export...". At the bottom of the dialog are three buttons: "OK", "Cancel", and "Help".

If a message arrives from an e-mail address that is listed in this form, then the message will be rejected.

Refer to the section on [Security Masks](#) and [Advanced SMTP Security](#) for more information. You can also set these policies with the [Anti-Spam Wizard](#).



## Reject All Incoming Mail From These Hosts

If you click on **Reject All Incoming Mail From These Addresses** from the Anti-Spam tab of the Security Properties window, the following form will be displayed:

**Reject all incoming mail from these hosts**

☐ Read mask list from this file:

☒ Specify mask list directly

getrich.com  
happyjazz.com  
kennyg.com  
muzak.com  
203.34.2.232  
**245.45.0.231**

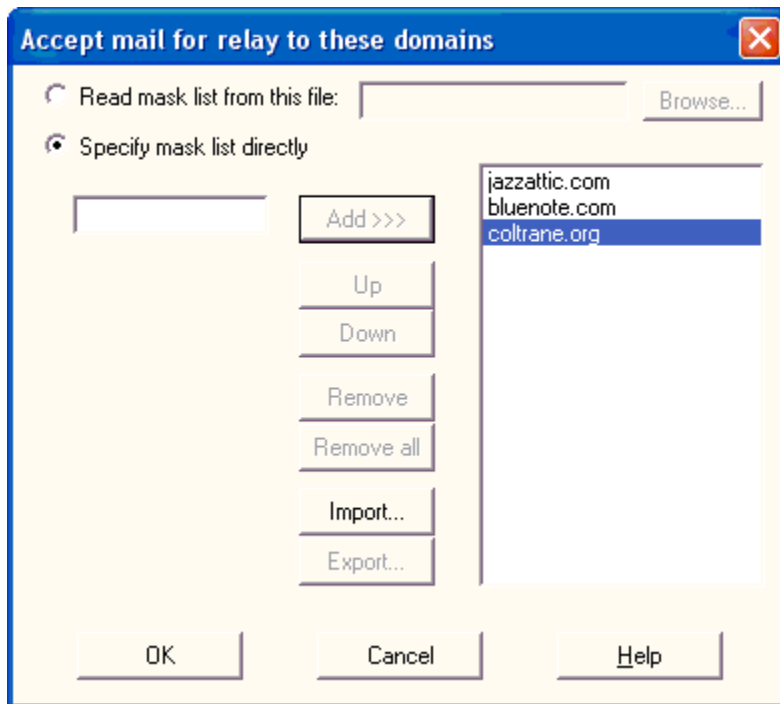
If a message arrives from a host that is listed in this form then the message will be rejected.

If you specify host names as opposed to IP addresses, you must check **Look up SMTP hosts In The DNS** so that MailSite can determine the host name.

Refer to the section on [Security Masks](#) and [Advanced SMTP Security](#) for more information. You can also set these policies with the [Anti-Spam Wizard](#).

## Accept Mail For Relay To These Domains

If you click on **Accept Mail For Relay To These Domains** from the Anti-Spam tab of the Security Properties window, the following form will be displayed:



This feature is useful if your server acts as a secondary SMTP relay host for some other domains. In this case you would enter a list of all of the relay domains in this field.

If a message comes in from a host not listed in **Accept Mail For Relay From These Hosts**, and the **To :** address is not local, then the server will refuse to accept the message unless the destination mail domain is listed in this field.

Refer to the section on **Security Masks** and **Advanced SMTP Security** for more information. You can also set these policies with the **Anti-Relay Wizard**.

## Accept Mail For Relay From These Friendly Hosts

If you click on **Accept Mail For Relay From These Friendly Hosts** from the Anti-Spam tab of the Security Properties window, the following form will be displayed:

Accept mail for relay from these hosts

☐ Read mask list from this file:  Browse...

☒ Specify mask list directly

Add >>>

Up

Down

Remove

Remove all

Import...

Export...

192.168.0.10  
miles.birdland.com  
parker.birdland.com  
trane.birdland.com

OK Cancel Help

Use this form to enter a list of host names or IP addresses that are permitted to relay mail through this server. The default entry is **\***, meaning all hosts can relay mail through this server.

If a message comes in from a host that is not listed in this field, and the **To:** address is not local, then the server will refuse to accept the message unless the destination mail domain is listed in **Accept Mail For Relay To These Domains**.

If you specify host names as opposed to IP addresses, you must check **Look up SMTP hosts In The DNS** so that MailSite can determine the host name.

**WARNING!** It is very easy to block valid messages with this feature. Be careful to make correct entries. Test your settings by sending e-mail from a variety of client machines.

Refer to the section on **Security Masks** and **Advanced SMTP Security** for more information. You can also set these policies with the **Anti-Relay Wizard**.

## Security Masks

You can use the security forms to specify a list of name or address *masks*. They are called masks because they can contain the asterisk character **\*** as a wildcard. They can also be preceded by an exclamation point, **!**, meaning *negation*. The list of names can be read from a text file, or you can specify the names directly in the scrolling list.

If you plan to maintain a list of names in a text file, select the **Read mask list from this file** option and enter the full name of the text file in the corresponding field. If you are running the Windows Console on the same machine as you are administering, you can use the **Browse** button to browse for the file. The text file must contain a list of name (or address) masks, one per line.

Alternatively, you can use the **Specify mask list directly** option. You may then enter a mask in the edit field to the left of the **Add** button, and click **Add** to add it to the list. The order of items in the list is significant—use the **Up** and **Down** buttons to move them around. The **Remove** button removes a single entry from the list, while **Remove All** clears the list entirely. There are also buttons to allow you to import and export name lists to and from text files.

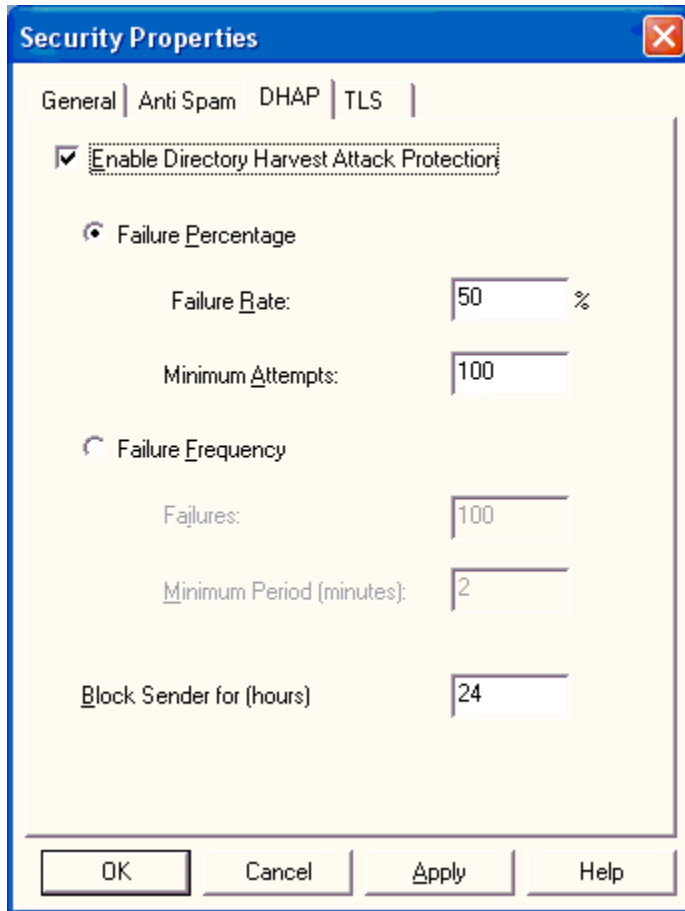
What you are allowed to put in the mask list depends on which button you clicked:

Mask list	Contains	! (Negation marker)
Reject all incoming mail from these addresses	E-mail addresses	Not allowed
Reject all incoming mail from these hosts	Host names or IP addresses	Yes
Accept mail for relay from these friendly hosts	Host names or IP addresses	Yes
Accept mail for relay to these domains	Mail domain names	Yes

A mask list works as follows. A host name (or IP address, domain name or e-mail address, depending on the list in question) either matches or does not match the list. The host name is tested against each mask in the list in turn, starting from the top. If it fits the mask, this is treated as a match, unless the mask is preceded by an exclamation point (meaning “exclude from the list”). This is treated as a failure to match the list, and no further masks in the list will be examined. If the end of the list is reached without a match being found, the host name is deemed not to match the list.

## DHAP Security Properties

DHAP settings are invoked by clicking on the DHAP Settings tab in the Security Properties dialog.



The screenshot shows the 'Security Properties' dialog box with the 'DHAP' tab selected. The 'Enable Directory Harvest Attack Protection' checkbox is checked. Under the 'Failure Percentage' section, 'Failure Rate' is set to 50% and 'Minimum Attempts' is set to 100. Under the 'Failure Frequency' section, 'Failures' is set to 100 and 'Minimum Period (minutes)' is set to 2. The 'Block Sender for (hours)' is set to 24. The dialog has 'OK', 'Cancel', 'Apply', and 'Help' buttons at the bottom.

Section	Property	Value
Failure Percentage	Failure Rate	50 %
	Minimum Attempts	100
Failure Frequency	Failures	100
	Minimum Period (minutes)	2
Block Sender for (hours)		24

## Enabling DHAP

DHAP is **not** enabled by default.

To enable DHAP check the “Enable Dictionary Harvest Attack Prevention” checkbox.

MailSite can prevent a DHA in two ways. Only one of these methods will be active at any time when DHAP is enabled. Enabling DHAP will allow you to choose and configure one of the two detection methods.

## Disabling DHAP

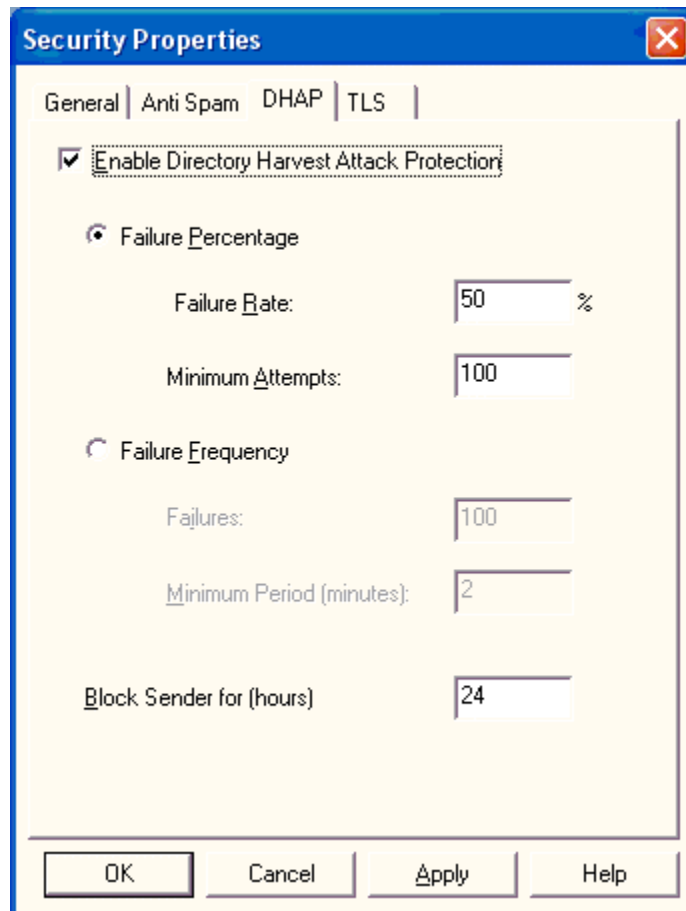
To disable DHAP uncheck the “Enable Directory Harvest Attack Protection” checkbox. This will halt the collection of any statistics on connecting hosts and allow hosts that have been deemed harvesters to reconnect.

## DHAP Detection Methods

MailSite can prevent a DHA in two ways. Only one of these methods will be active at any time when DHAP is enabled. Enabling DHAP will allow you to choose and configure one of the two detection methods.

### Percentage failure detection method

To select this method of detection select the **Failure Percentage** option.



The screenshot shows the 'Security Properties' dialog box with the 'DHAP' tab selected. The 'Enable Directory Harvest Attack Protection' checkbox is checked. Under the 'Failure Percentage' radio button, the 'Failure Rate' is set to 50% and 'Minimum Attempts' is set to 100. The 'Failure Frequency' radio button is unselected. The 'Failures' field is set to 100, and the 'Minimum Period (minutes)' is set to 2. The 'Block Sender for (hours)' is set to 24. At the bottom are buttons for 'OK', 'Cancel', 'Apply', and 'Help'.

Property	Value
Enable Directory Harvest Attack Protection	Checked
Failure Percentage	Selected
Failure Rate	50 %
Minimum Attempts	100
Failure Frequency	Not Selected
Failures	100
Minimum Period (minutes)	2
Block Sender for (hours)	24

If you do not wish to use the default values you may now configure the failure rate that you deem a DHA and the minimum number of attempts that the failure rate is calculated over. Finally you can configure the block duration that a host deemed a harvester is blocked for.

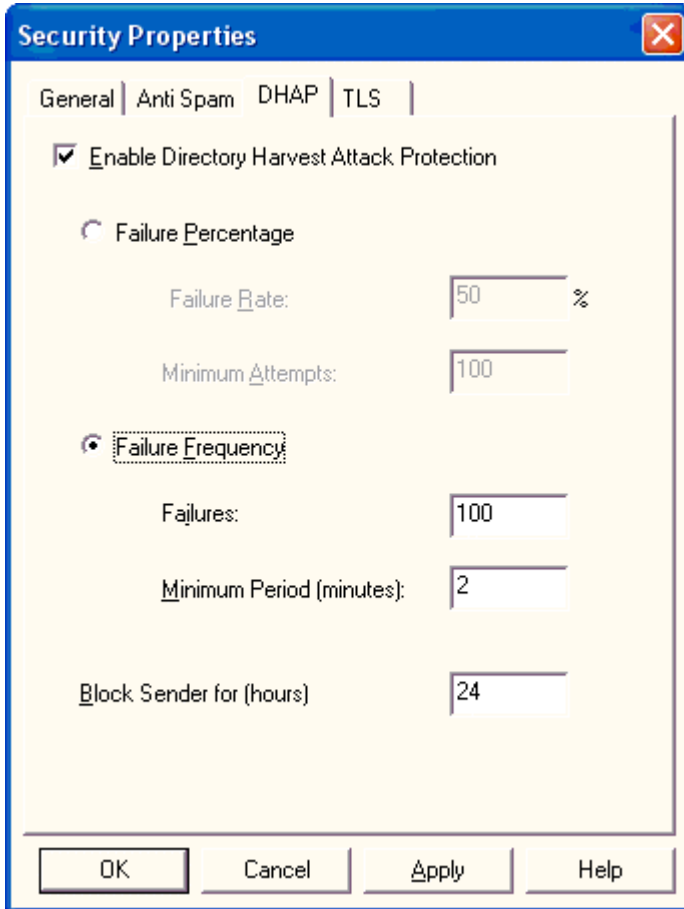
The failure rate is the percentage of non-existent email addresses with respect to the total number of email addresses attempted by a connecting host.

With the configuration above, if a connecting host attempts to send over 50% of its mail (minimum email address sample size 100) to invalid email addresses, that host will be disconnected and blocked from reconnecting for a period of 24 hours.

## Failure frequency detection method

To select this method of detection select the **Failure Frequency** option.

If you do not wish to use the default values you may configure the number failures that must occur within a configurable minimum period to determine a DHA. Finally you can configure the block duration that a host deemed a harvester is blocked for.



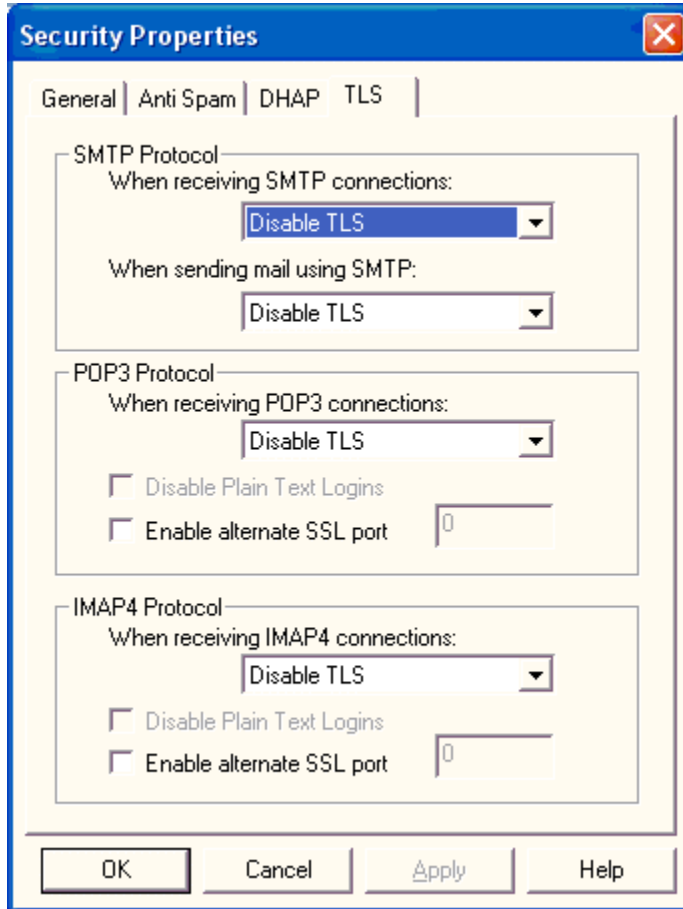
The screenshot shows the 'Security Properties' dialog box with the 'Failure Frequency' tab selected. The 'Enable Directory Harvest Attack Protection' checkbox is checked. Under the 'Failure Percentage' section, 'Failure Rate' is set to 50% and 'Minimum Attempts' is set to 100. Under the 'Failure Frequency' section, 'Failures' is set to 100, 'Minimum Period (minutes)' is set to 2, and 'Block Sender for (hours)' is set to 24. The dialog has 'OK', 'Cancel', 'Apply', and 'Help' buttons at the bottom.

Property	Value
Enable Directory Harvest Attack Protection	<input checked="" type="checkbox"/>
Failure Percentage	
Failure Rate	50 %
Minimum Attempts	100
Failure Frequency	
Failures	100
Minimum Period (minutes)	2
Block Sender for (hours)	24

With the configuration above, if a connecting host attempts to send mail to 100 invalid email addresses within a 2-minute period of time, that host will be disconnected and blocked from reconnecting for a period of 24 hours.

## TLS Security Properties

TLS settings are invoked by clicking on the TLS settings tab in the Security Properties dialog.



All SSL/TLS security settings are available via the TLS tab of the Security Properties window. MailSite allows you to specify the level of TLS deployment separately for each of the three mail protocols— SMTP, POP3, and IMAP4. Each protocol has a separate area within the window. All three protocols use the same drop-down menu settings.

### SMTP Protocol

When receiving SMTP connections, the settings available from the drop-down menu are:

- Disable TLS — MailSite communicates in clear text mode.
- Allow TLS (default) — MailSite negotiates with the mail client and optionally encrypts messages if the client has SSL/TLS configured.
- Require TLS — MailSite forces messages to be encrypted.

When the "Allow TLS" setting is selected, you must specify how mail will be sent when using SMTP. The two settings available from that drop-down menu are:

- Use TLS if available — MailSite optionally encrypts messages.



- Require TLS is supported — MailSite forces the client to encrypt messages, but only if the client software supports TLS.

### ***POP3 Protocol and IMAP4 Protocol***

The POP3 and IMAP4 Protocol areas of the Security Properties window provide the same configuration setting choices. To limit redundancy, they are described together in this subsection.

When receiving POP3 connections or IMAP4 connections, the settings available from the drop-down menu are:

- Disable TLS — MailSite communicates in clear text mode.
- Allow TLS (default) — MailSite negotiates with the mail client and optionally encrypts messages if the client has SSL/TLS configured.
- Require TLS — MailSite forces messages to be encrypted.

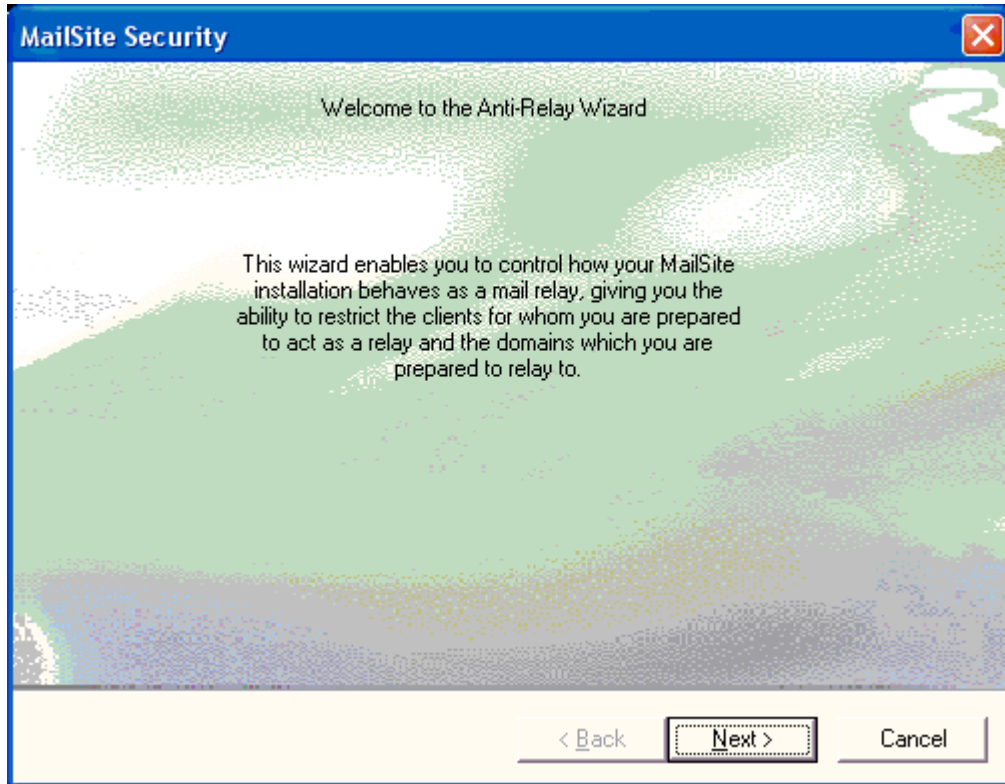
Two checkboxes may also be set:

- Disable Plain Text Logins — Checking this box forces the client to encrypt login details (when both the server and client have agreed to use SSL/TLS).

Enable alternate SSL port — Checking this box supports the use of an alternate secure port (this feature is required when the client software supports SSL 3.0 but not TLS 1.0). The alternate port number must be entered in the adjacent text box.

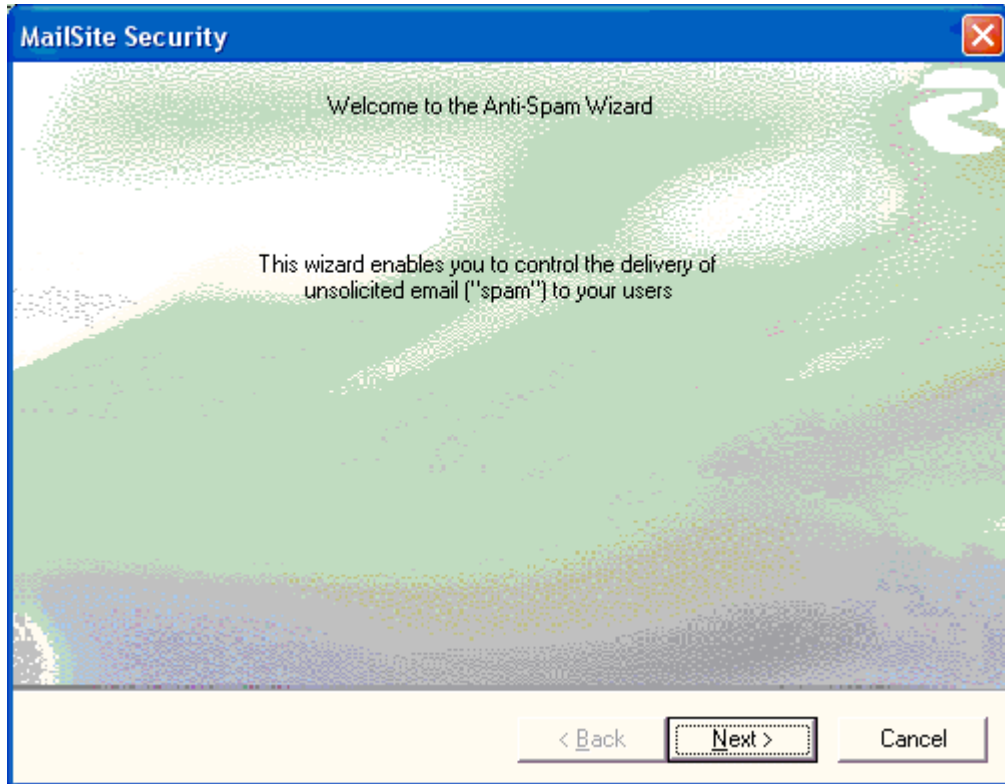
## Anti-Relay Wizard

To simplify the task of setting anti-relay policies, MailSite includes an Anti-Relay Wizard. This wizard leads you step-by-step through options that combat third-party relay. To start the wizard, double-click on the **Anti-Relay Wizard** icon in the Security Options of the MailSite Console.



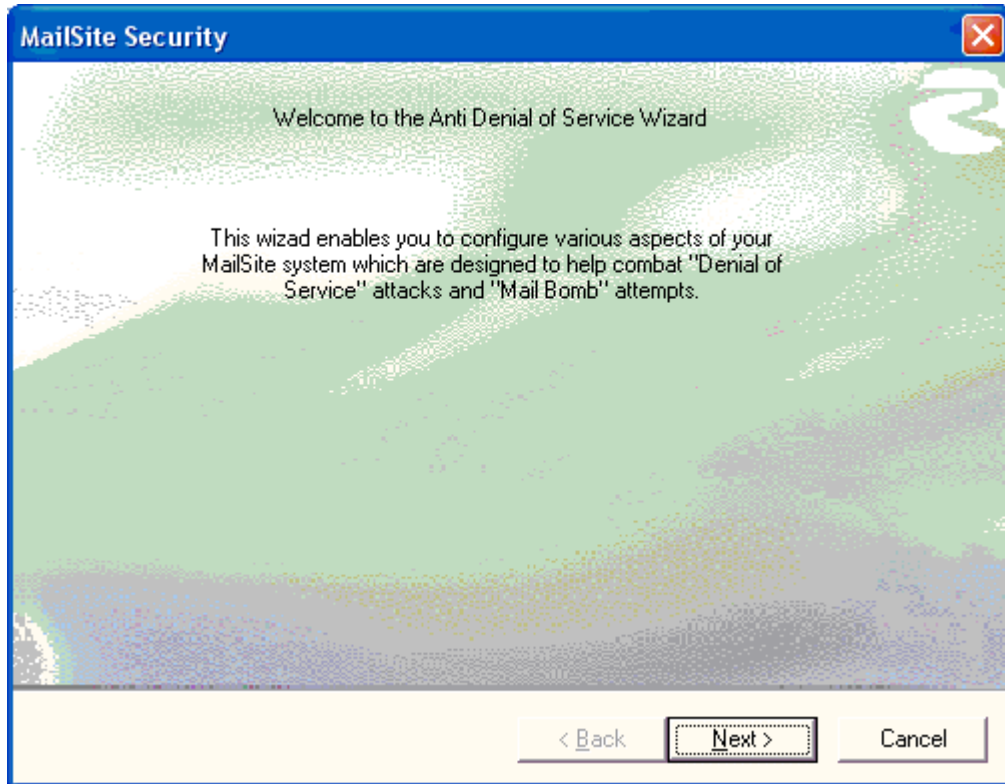
## Anti-Spam Wizard

To simplify the task of setting anti-spam policies, MailSite includes an Anti-Spam Wizard. This wizard leads you step-by-step through options that combat the flow of junk mail (“spam”) to your site. To start the wizard, double-click on the **Anti-Spam Wizard** icon in the Security Options of the MailSite Console.



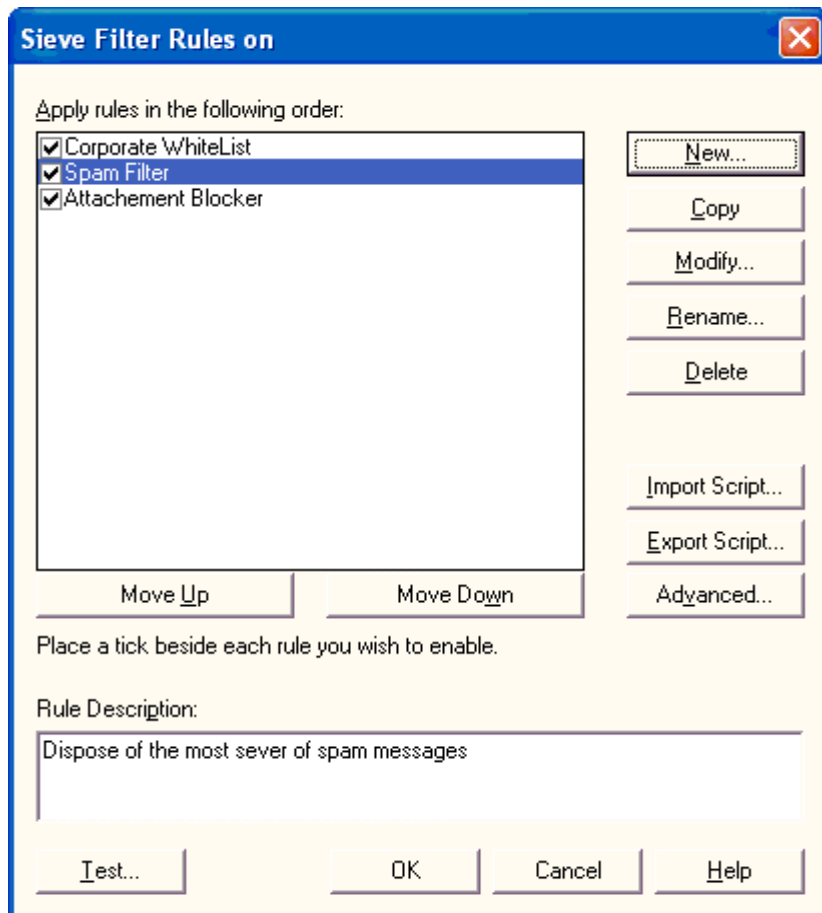
### ***Anti-DoS (Denial of Service) Wizard***

To simplify the task of setting anti-denial of service (Dos) attack policies, MailSite includes an Anti-DoS Wizard. This wizard leads you step-by-step through options that combat potentially crippling denial-of-service attacks. To start the wizard, double-click on the **Anti-DoS Wizard** icon in the Security Options of the MailSite Console.



## Sieve Filters

The Sieve Filter Rules window lists the content filters currently defined on your site, and allows you to add new filter rules. To open this window, double-click on the **Sieve Filter** icon in the Security folder. You can also create filter rules that apply to only a specific domain by similarly opening the **Sieve Filter** icon within the target domain's folder in the MailSite Console.

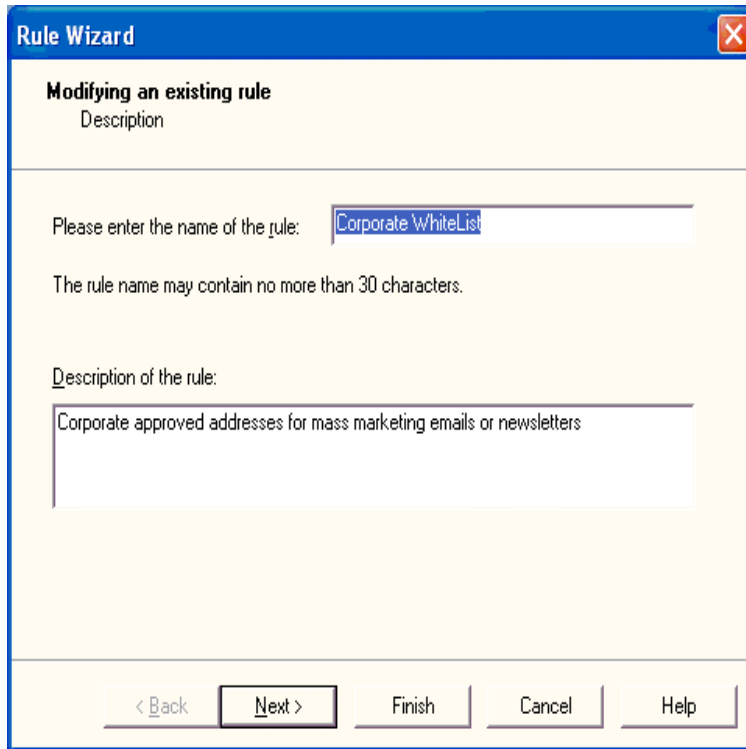


The rules defined in this list are applied sequentially, so if a message is rejected by an initial filter it will not be subject to subsequent rules. You can move filters up and down in this list to refine your filtering strategies. You can also enable/disable filters by checking the box at the left of each filter rule in this list. To create a new filter rule click **New**, which launches the Rule Wizard.

To bypass the Rule Wizard and edit the Sieve script directly, click the **Advanced** button. This displays an editor window that allows you to create, modify, and delete filter rules by editing the Sieve filtering syntax.

## Description

Use this panel of the Rule Wizard to enter a name and description of your new filter rule. Both the name and description of each filter appears in the Mail Filter Rules window.

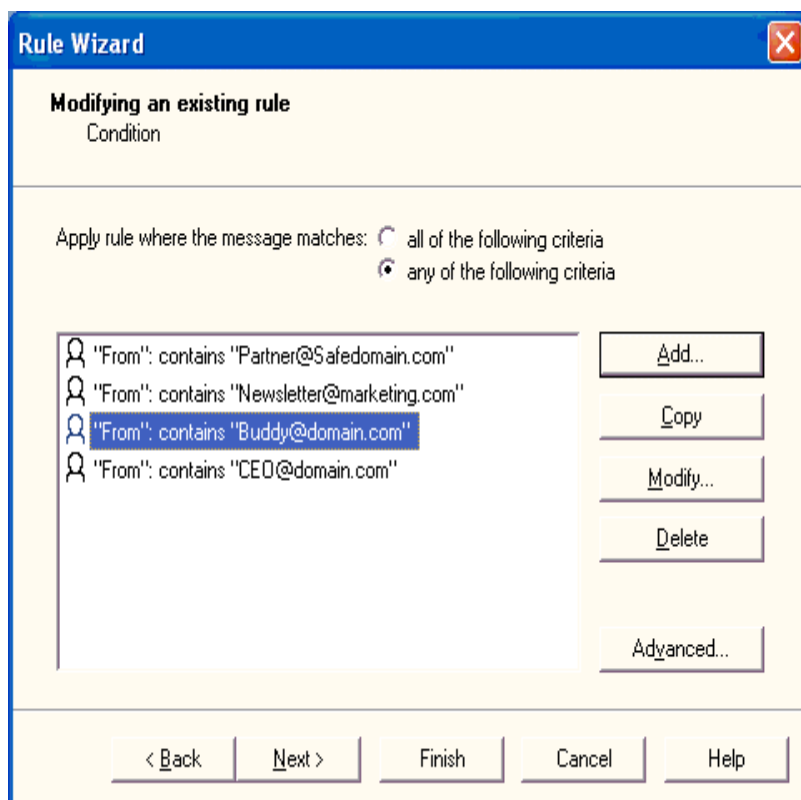


The screenshot shows a 'Rule Wizard' dialog box with a blue title bar and a close button. The main area has a yellow background and is titled 'Modifying an existing rule' with a subtitle 'Description'. It contains two text input fields: one for the rule name, which has 'Corporate WhiteList' entered, and another for the rule description, which has 'Corporate approved addresses for mass marketing emails or newsletters' entered. Below the input fields is a row of five buttons: '< Back', 'Next >', 'Finish', 'Cancel', and 'Help'. The 'Next >' button is highlighted with a black border.

Filter names must be unique and can contain only alphanumeric (A-Z, a-z, 0-9), dot (.) and dash (-) characters.

## Condition

This panel of the Rule Wizard displays the filtering criteria for your filter rule. These are the conditions that will cause a message to be subject to the filter rule.

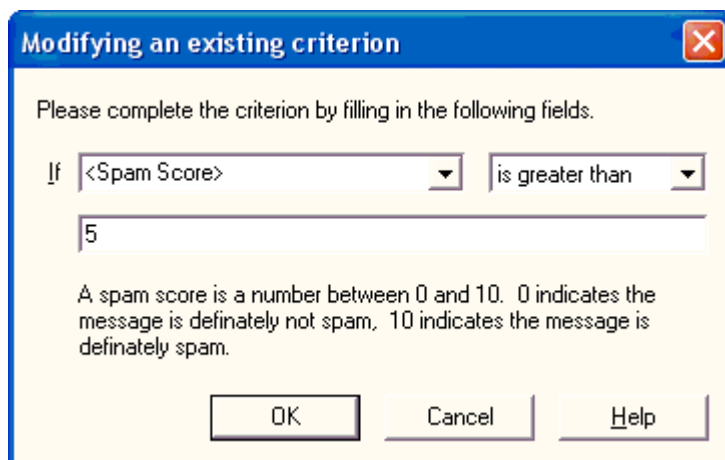


By default, a message must match *all* of the criteria defined in this list to be subject to the filter rule. You can modify this behavior to filter messages that match *any* of the given criteria by selecting the appropriate option at the top of the Condition dialog.

To add criteria to your filter rule, click **Add**. If you would like to edit the filter rule in the **Advanced Condition Editor**, click the **Advanced** button. When you are done adding criteria, click **Next**.

## Creating a New Criterion

Use this dialog to create new criteria for your filter rule. To define a criterion, select the part of the message that you want to search in and the text string for which you are searching. You can also use regular expressions to define sophisticated text searches.



Modifying an existing criterion

Please complete the criterion by filling in the following fields.

If  is greater than

A spam score is a number between 0 and 10. 0 indicates the message is definately not spam, 10 indicates the message is definately spam.

OK Cancel Help

When defining filtering criteria, you can search for the given text in either the headers (From, Subject, To, Cc, Bcc, Sender, and Reply-To) or body of the message. For each message header, your criteria can specify the following types of tests:

- contains** the search string
- does not contain** the search string
- exactly matches** the search string
- does not exactly match** the search string
- exists**
- is absent**
- exists and is not empty**
- is absent or is empty**

For the body of the message, your criteria can specify the following types of tests:

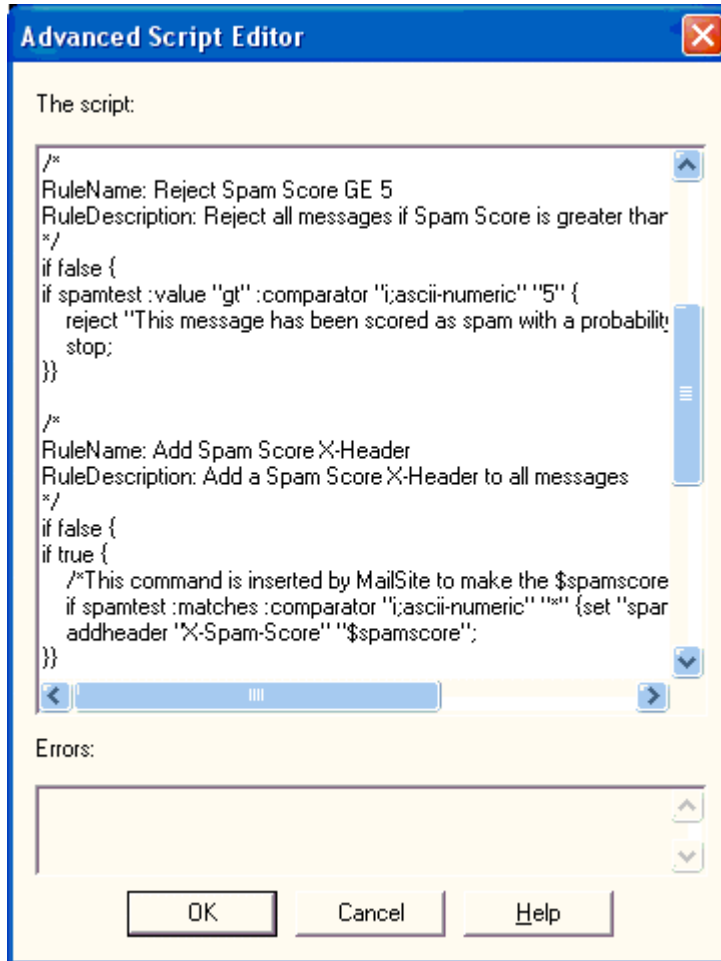
- contains** the search string
- does not contain** the search string
- size **is over** the given value
- size **is under** the given value

When searching for specific text in the headers or body, you can also enable the **Regular Expression** option to specify a regular expression search. This also enables a **Test** button that allows you to test your regular expression syntax on sample message content. Testing regular expression syntax is highly recommended. For information on regular expression syntax, refer to the section on [Regular Expressions](#).



## Advanced Script Editor

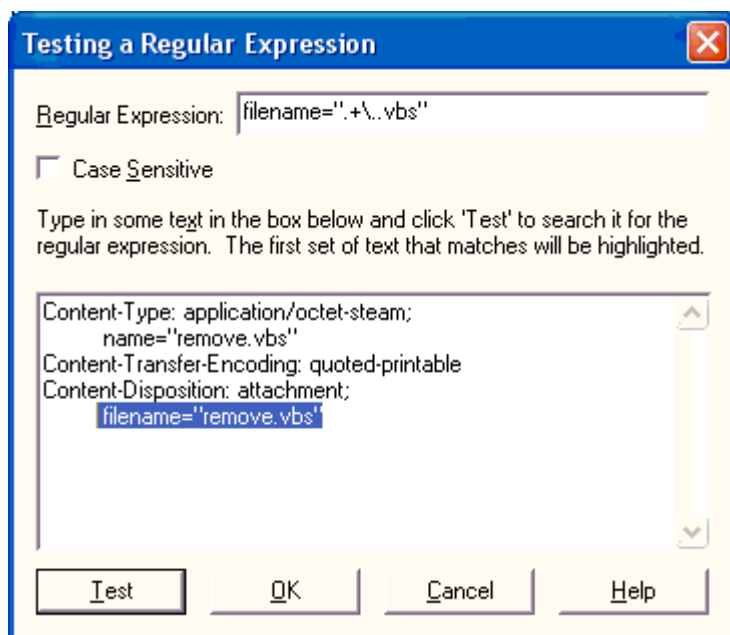
This dialog allows you to manually edit the scripts that MailSite uses to define filter rules. These scripts are generated automatically when you create filter rules in the MailSite Console, but can be manually edited here to refine filter rules.



The scripts shown in this dialog consist of one or more clauses, which are statements that are either true or false. For complete message syntax and examples, refer to the section on [Script Editing](#).

## Testing a Regular Expression

Use this dialog to test the syntax of your regular expression filter rule. Testing regular expressions before using them in filters is *highly* recommended.



Enter sample message text in the field provided to test your regular expression. This allows you to simulate the mail filter on the type of content you are looking for. When you click **Test**, the sample text will be searched for text that matches your search criteria.

For information on regular expression syntax, refer to the section on [Regular Expressions](#).

## Action

This panel of the Rule Wizard defines the action to be taken against messages that satisfy all of the criteria for the filter rule. In other words, if a message contains all of the characteristics that you set for this rule, MailSite will handle that message according to the actions you set here.

**Rule Wizard**

**Modifying an existing rule**

Action

When a message matches the condition, take the following actions:

☒ **C**opy the message

To these addresses:

To this directory:

☐ **P**repend the subject

With this text:

☐ With the spam score

☐ Add a **X**-Spam-Score header field containing the spam score

Then do one of the following:

☐ **C**ontinue filtering More rules will be processed for this message.

☐ **D**eliver the message Deliver the message and stop filtering.

☐ **D**iscard message Do not deliver the message to the intended recipient(s) and stop filtering.

☒ **R**eject message Do not deliver the message to the intended recipient(s), stop filtering and return a non delivery report to the sender, with the following explanation:

### Copy the message

This action is optional, and causes a copy of the message to be forwarded to a specific e-mail address and/or stored in a file system directory. This option is useful for archiving important mail or causing suspect messages to be held for your inspection. Depending on the other actions chosen in this window, the message may or may not be delivered to its intended recipient.

The actions available when copying a message change slightly when creating domain or mailbox filters. For domain filters, copying a message to a file is not available. For mailbox filters, the a message can only be copied to a folder within the recipient's mailbox folder.

#### **Continue Filtering**

This action specifies that messages which meet your filter criteria should be subject to your other filter rules. When this action is selected, a message that is copied by this filter rule will also be processed by other filters, which may accept, reject, or delete the message.

#### **Deliver the message**

This action specifies that messages which meet your filter criteria should be delivered to their intended recipients and not processed by any additional filter rules.

#### **Discard message**

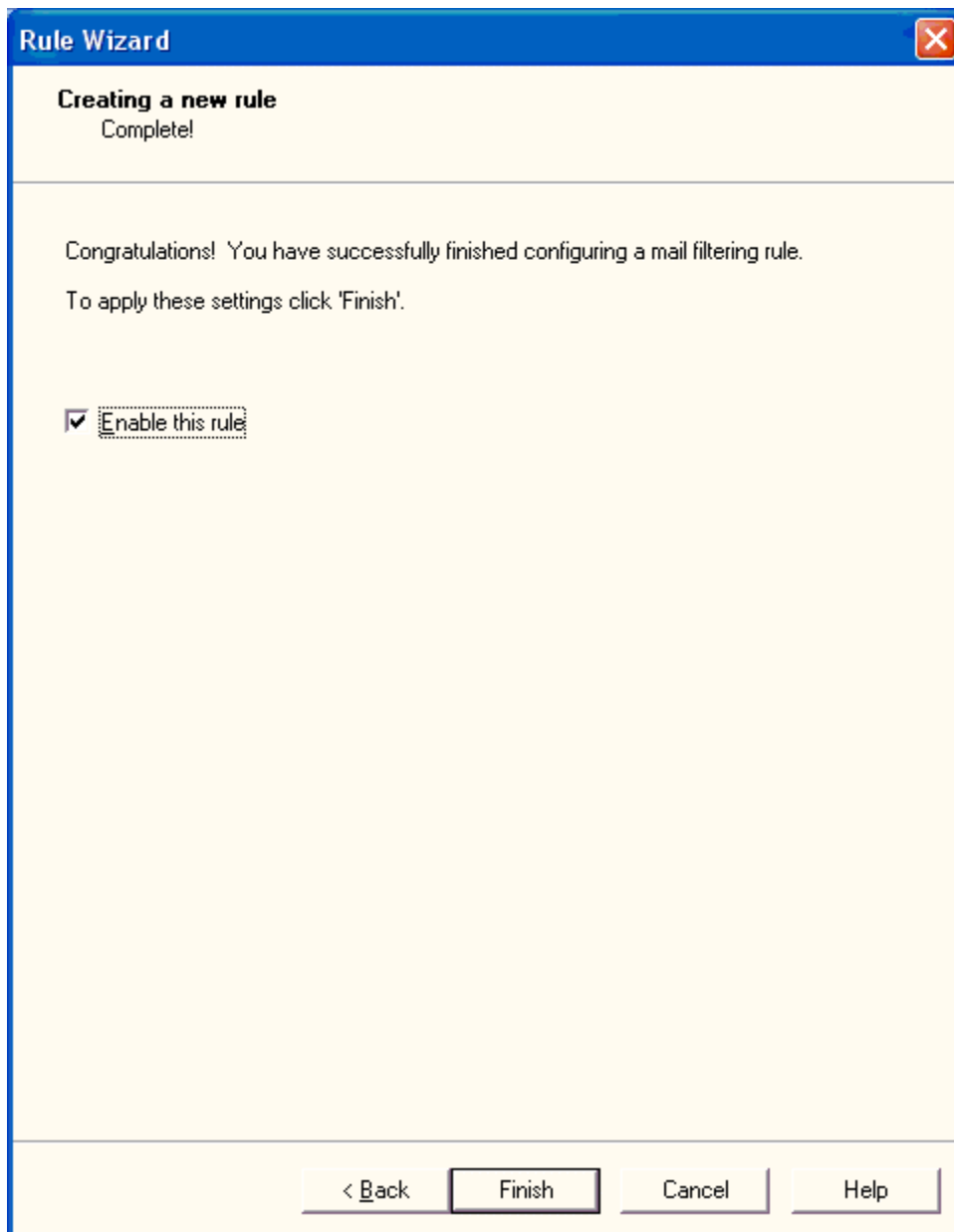
This action specifies that messages should not delivered to their intended recipients and should be simply deleted from the system. When this action is selected messages will not be processed by any subsequent filter rules. Unlike the Reject action, Discard does not return messages or give the sender any indication that the message was not delivered.

#### **Reject Message**

This action causes messages to be rejected by MailSite's SMTP server. Rejected messages are not delivered to any recipients and no additional filter rules will be applied to them. When a message is rejected, MailSite blocks it and returns the explanation in the given text field, which allows you to specify the reason why the message was rejected.

## Complete

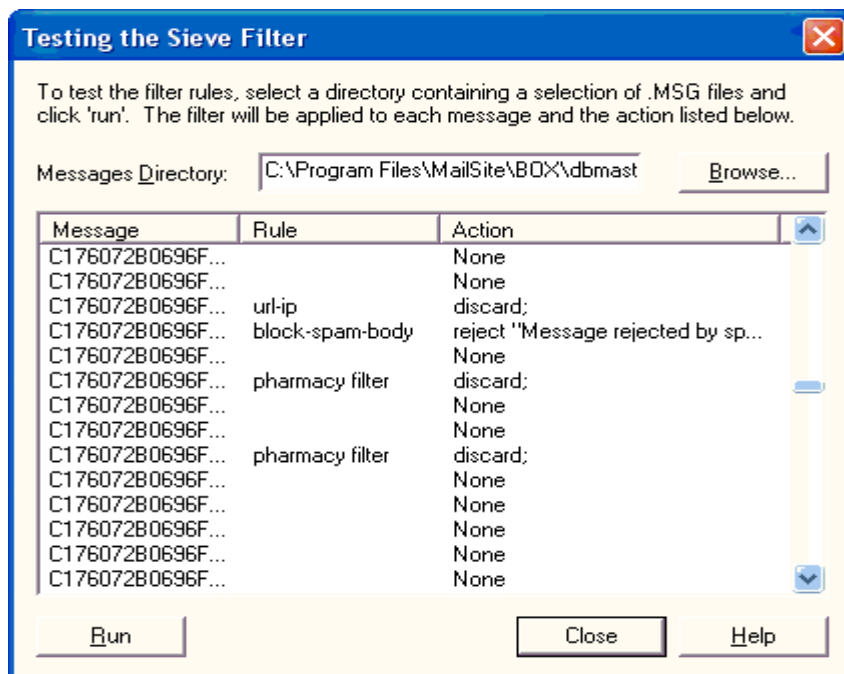
This panel of the Rule Wizard verifies that the filter rule was created successfully and allows you to enable the new rule. The rule must be enabled before MailSite will use the rule to filter incoming mail.



Click **Finish** to close the wizard and enable the new filter rule.

## Testing the Sieve Filter

Use this dialog to test your Sieve Filter rules on sample messages. Testing filter rules is important to verify the affect that they will have on your site's mail activity, and to confirm that they work as intended.



Use the **Browse** button to select the source of the test messages, and then click **Run** to execute your filtering rules against the messages in this directory.

If a message is subject to a filter rule, then this window displays the name of the message file, the filter rule that applies to it, and the action(s) taken against the message. The possible actions are **Reject** (message blocked), **Forward** (message forwarded to the given address), **Copy** (copy of the message is saved), **Discard** (message is not delivered to its recipients), and **Stop** (no more filter rules are applied to the message). If a message is shown with no rule or action, then that message would be delivered normally.

Refer to the section on [Testing Filters](#) for more information on using these features to test your filtering strategy.

## Kaspersky Anti-Virus Filter

This dialog provides options for the Kaspersky virus-scanning component.

**Virus Processing Filter on BIRDLAND**

☒ Enable virus processing on this mail server

What to process

☒ Process all messages received by SMTP

☐ Process all messages sent by or to scan enabled domains/mailboxes

Exclude messages from processing if larger than (Kb):

Operation

When the virus processing server fails or is down:

Process result timeout (milliseconds):

When a process times out:

Response:

Treat password protected archives as:

Virus definition updates

☒ Enable automatic updates via FTP

☒ Active FTP      Current definitions: 08/09/04 16:18:58

☐ Passive FTP      Last checked: 08/09/04 16:21:32

     Next check: 08/09/04 16:31:32

### Enable virus scanning on this mail server

This option controls how MailSite scans mail for viruses. When this option is enabled, mail received by MailSite's SMTP server will be scanned for viruses depending on the MailSite's various virus scanning options. If disabled, virus scanning is never used for incoming messages.

### Scan all messages received by SMTP

This option causes all mail received by MailSite's SMTP server to be scanned for viruses regardless of sender or destination.

### Scan all messages sent by or to enabled mailboxes/domains

This option causes mail to be scanned based on the virus scanning preferences of the sender or recipient domains on your site.

### Scan result timeout

Specifies a timeout value (in milliseconds) for communications with the virus filter which executes virus scanning.

#### **When the virus scanner is down**

If the virus filter is not running or is too busy to accept new connections, this option determines MailSite's behavior when receiving new messages. By default, if the virus filter is not available, all messages are accepted without being scanned for viruses. If you select **Defer all messages**, MailSite will block all incoming messages with a temporary (4xx) error, which causes the sending SMTP server to queue the message for later delivery.

#### **Treatment of password protected archives**

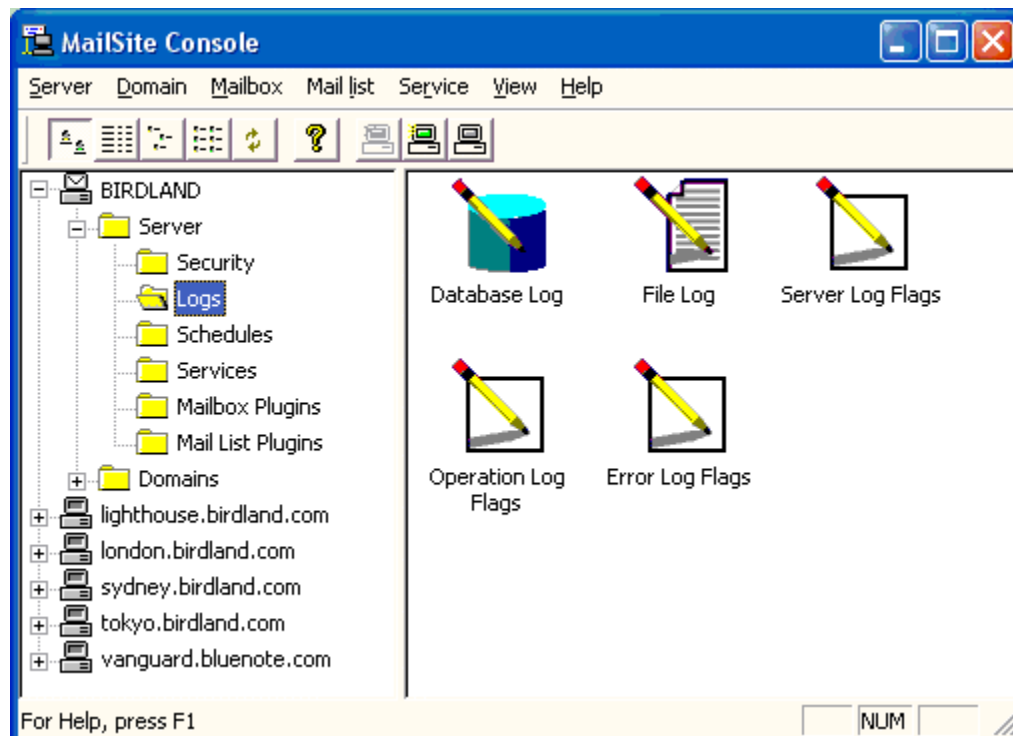
Some viruses are transmitted using password protected archives which are encrypted and can not be scanned by MailSite. MailSite will reject these messages if you select **Unsafe** and accept the messages if you select **Safe**.

#### **Enable automatic updates**

This option specifies whether MailSite should periodically poll for updated virus definitions. This allows MailSite to automatically download definitions for new viruses as they are released. By default, MailSite polls once an hour for updates to virus definition files. You can force an immediate update by clicking **Update now**. Your license may not support virus updates.

## Logs

MailSite logging options can be set using the items in the Logs folder.



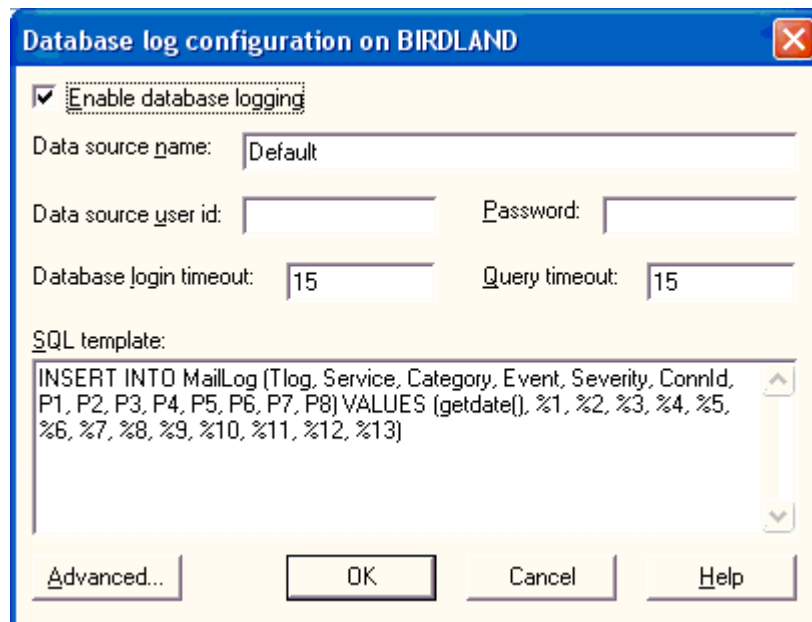


You can use these items to enable and disable logging options for different MailSite components. The logging options change depending on the logging categories that you have selected. You can log to the **Event Log** for some of the options if you are running Windows 2000/2003. You can log to the **Database Log** if you have enabled and configured this option.

To configure the database log or the file log, double click on the appropriate icon. To configure exactly what is logged under each of the three logging categories, double-click the appropriate log flags icon.

## Database Log

To configure details of the log files, double-click the **Database** icon. You will see the following dialog.



**Database log configuration on BIRDLAND**

☒ **Enable database logging**

Data source name:

Data source user id:  Password:

Database login timeout:  Query timeout:

SQL template:

```
INSERT INTO MailLog (Tlog, Service, Category, Event, Severity, ConnId,
P1, P2, P3, P4, P5, P6, P7, P8) VALUES (getdate(), %1, %2, %3, %4, %5,
%6, %7, %8, %9, %10, %11, %12, %13)
```

### Enable database logging

Check this to turn on database logging. Database logging will not take place unless you check this, regardless of what logging options you have turned on.

### Data source name

The name of the data source which points to the database log, as configured in the System DSN page of the ODBC Data Source Administrator in the Control Panel.

### Data source user id

The username which MailSite should use when connecting to the data source.

### Password

The password which MailSite should use when connecting to the data source.

### Database login timeout

The time in seconds which is allowed for connecting to the database. A value of zero means an infinite timeout.

### Query timeout

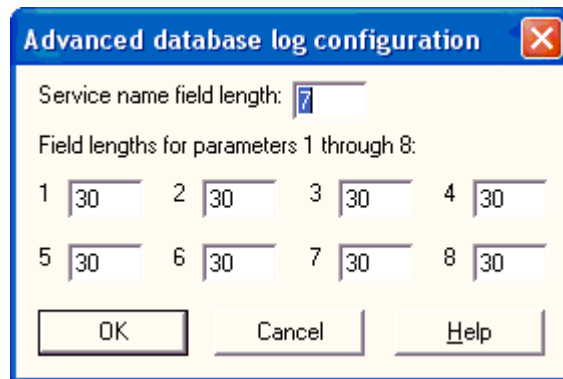
The time in seconds which is allowed for executing the database query. A value of zero means an infinite timeout.

### SQL template

A template for the SQL command which MailSite should use when adding information to the database. See the appendix on [Database Logging](#) for further details.

## **Advanced Database Configuration**

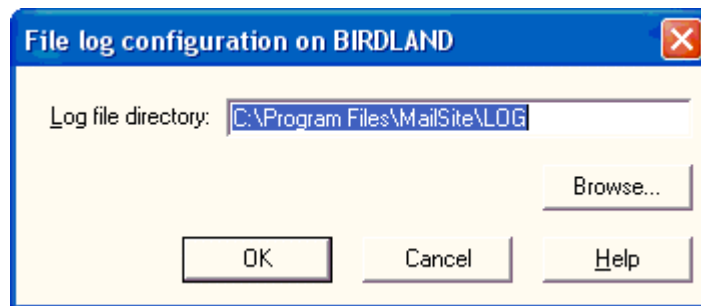
The Advanced button brings up another dialog, which allows you to configure additional details of the database:



Refer to the section on [Database Logging](#) for further details.

## **File Log**

To configure details of the log files, double-click the File Log icon. You will see the following dialog.



### File Log Directory

Enter the full path to the directory where the log files are to be created. If the Windows Console is running on the same machine as the MailSite server, you may use the **Browse** button to select the directory. The default value is **C:\Program Files\MailSite\LOGS**.

Log files will be created in this directory, with names like **TTTTYYMMDD.LOG**, where:

- ⇒ **TTT** is one of **SRV** (for “server” log files), **SMTpra**, **SMTpda**, **IMAP4A**, **POP3A**, **MAILMA**, **HTTPMA**, **LDAP3A** (for “operation” log files) and **ERR** (for “error” log files).
- ⇒ **YYYY** is the year.

- ⇒ **MM** is the month (01 to 12).
- ⇒ **DD** is the day of the month (01 to 31).

A new set of log files is created every day.

Previous versions of MailSite used a different convention for log file names. Therefore, if you are administering a previous version of the mail server, you will see some additional fields that are not relevant to the version described by this manual. (The additional fields will appear in the blank area below the log file directory.)

## Error Log Flags

Click on the Error Log Flags icon to set options for logging of errors:

Event Log	Database Log	File Log	Error Type
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Protocol command failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Authentication failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Network I/O failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	File I/O failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	DNS failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Dialup failures
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	General errors
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Virus scanning errors
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Anti-Spam processing errors

### Protocol Command Failures

Select this option to record SMTP, POP3, IMAP4, LDAP3A, MAILMA and HTTPMA protocol failures. We recommend you enable this option.

### Authentication Failures

Select this option to record SMTP, POP3, IMAP4, LDAP3A and MAILMA user and password authentication failures. We strongly recommend that you enable this option.

### Network I/O failures

Select this option to record network communication failures. We recommend you enable this option.

### File I/O failures

Select this option to record mail file access failures. We recommend you enable this option.

**DNS failures**

Select this option to record DNS resolution failures. We recommend you enable this option.

**Dialup Failures**

Select this option to log when MailSite fails to make a dialup connection. We recommend you enable this option.

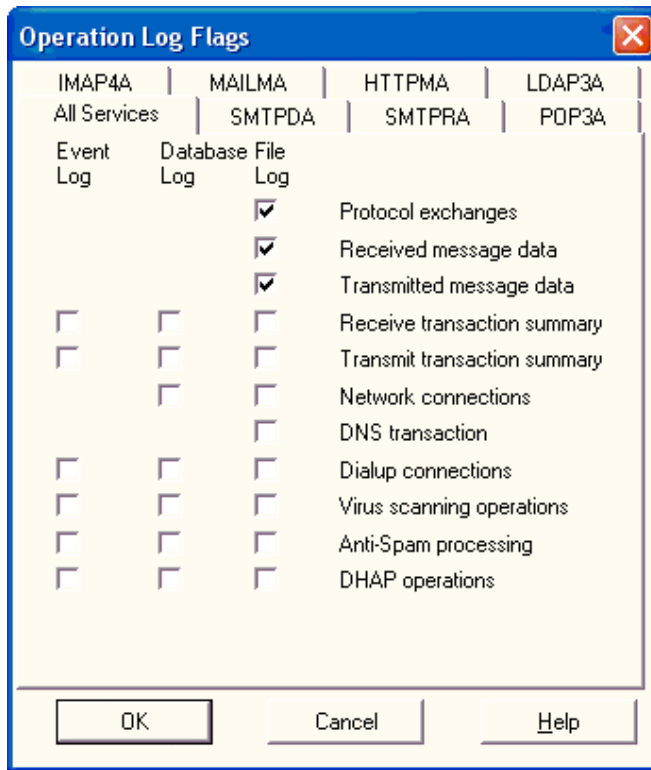
**General Errors**

Select this option to log general MailSite errors. We recommend that you enable this option.

**Virus Scanning Errors**

Select this option to log errors related to virus scanning or virus definition updates. We recommend that you enable this option.

Click on the Operation Log Flags icon to set options for logging routine operations:



### **Protocol Exchanges**

Select this option to record all SMTP, POP3, IMAP4, HTTPMA and MAILMA protocol exchanges that MailSite makes. This option produces a large volume of information. This option should be used to debug problems and has an impact on performance.

### **Received Message Data**

Select this option to record all incoming SMTP data. This option produces a *huge* volume of information. This logging will take a large amount of system memory and a large amount of disk space. This option should only be enabled for specific problem resolution purposes. On no account should it be turned on in everyday use.

### **Transmitted Message Data**

Select this option to record all outgoing SMTP data. This option produces a *huge* volume of information. This logging will take a large amount of system memory and a large amount of disk space. This option should only be enabled for specific problem resolution purposes. On no account should it be turned on in everyday use.

### **Receive transaction summary**

Select this option to record header information for incoming SMTP messages. This option has an impact on performance.

### **Transmit transaction summary**

Select this option to record header information for all outgoing messages. This option has an impact on performance.

#### **Network connections**

Select this option to record all network connections made by MailSite. This option produces a large volume of information. This option should be used to debug problems and has a significant impact on performance.

#### **DNS Transactions**

Select this option to record all DNS queries by MailSite. This option produces a large volume of information. This option should be used to debug problems with DNS name resolution and has an impact on performance.

#### **Dialup Connections**

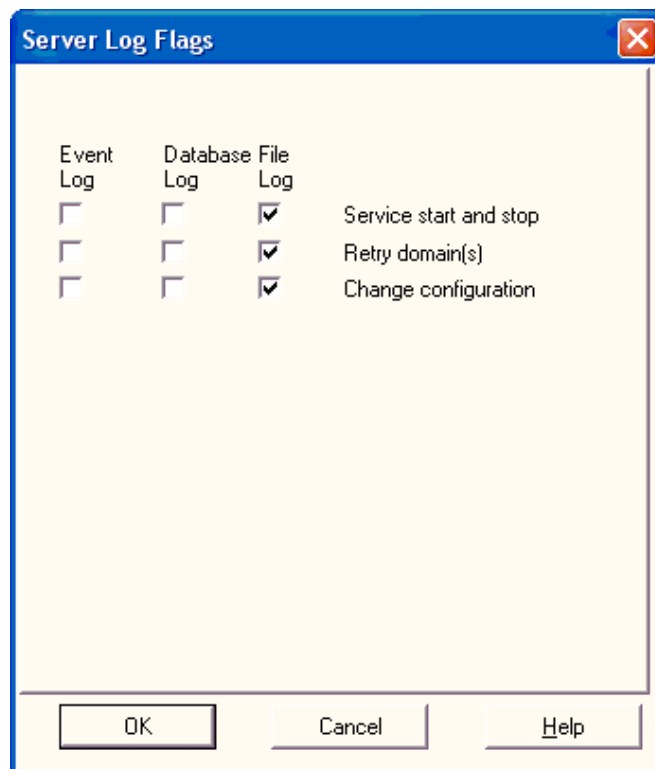
Select this option to record when MailSite makes and breaks the dialup connection.

#### **Virus Scanning Operations**

Select this option to record successful virus scans of incoming mail.

### **Server Log Flags**

Click on the Server Log Flags icon to set options for logging operations related to MailSite services:



**Service Start and Stop**

Select this option to record when the mail services are started and stopped. We recommend you select this option.

**Retry Domain(s)**

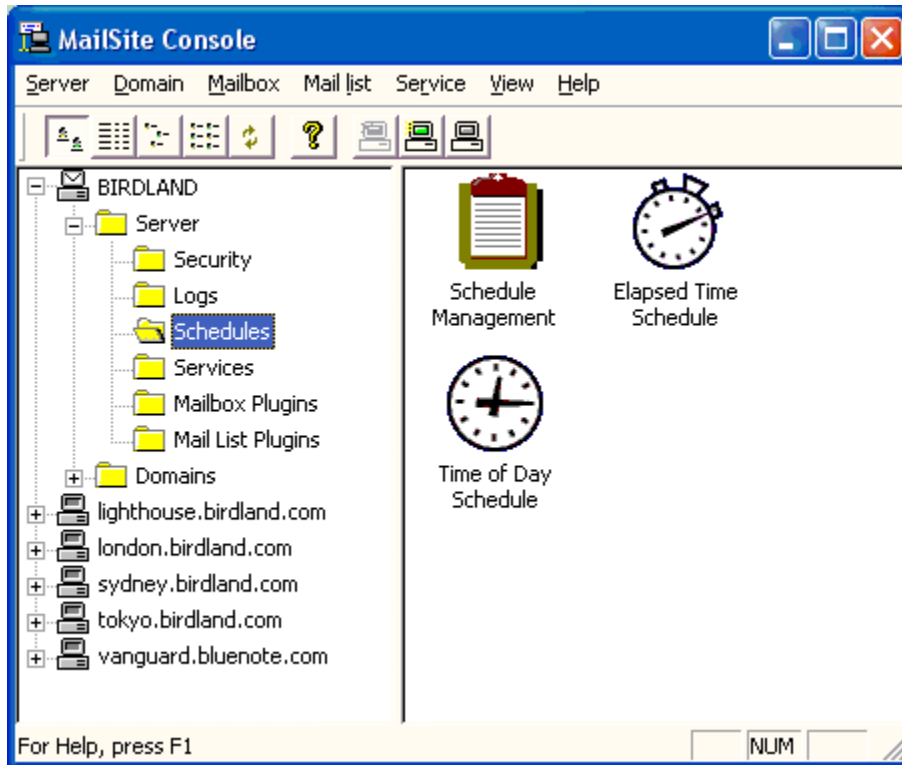
Select this option to make a record when MailSite attempts to re-send any outgoing mail. We recommend you select this option.

**Change Configuration**

Select this option to record when changes are made to MailSite configuration. We recommend you select this option.

## Schedules

Use the items in this folder to enable and configure delivery schedules and dialup connectivity.



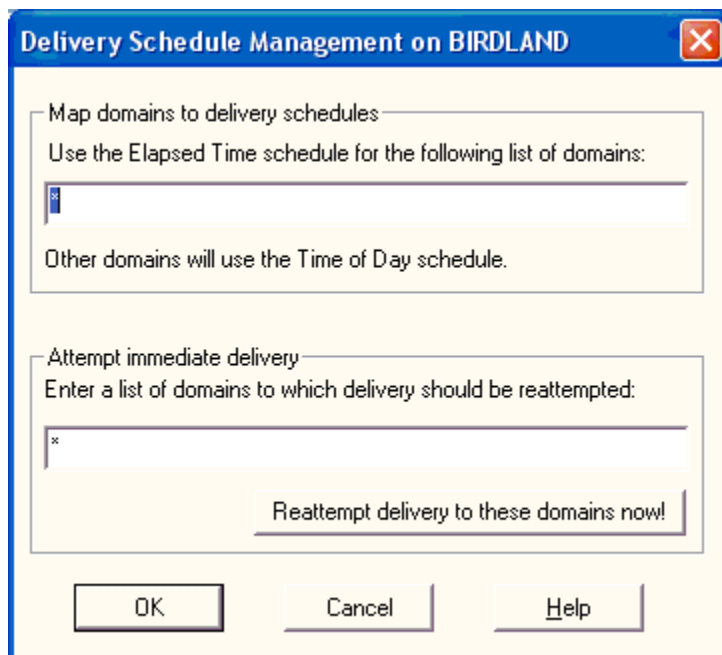
Delivery to remote domains can be schedule using two different methods. The Schedule Management form allows you to choose which method you wish to use for which domain.

The two methods are: **Elapsed Time** and **Time of Day**.



## Schedule Management

Use the Schedule Management dialog to specify which domains will use the elapsed time schedule and which will use the time-of-day schedule. It is also used to initiate an immediate delivery attempt of messages for specified domains.



### Map domains to delivery schedules

Enter a list of domain names, separated by commas. The list is processed from left to right. You may specify \* as part of a domain name, representing a wildcard. You can also have an exclamation mark ! in front of a domain name, indicating that matching domains don't belong in the list.

Messages for foreign domains that match this list will be delivered according to the elapsed time schedule. By default, this field contains a single asterisk, meaning that all foreign domains use the elapsed time schedule. If you wish all foreign domains to use the time-of-day schedule instead (for instance, if you have a dialup connection to the Internet), you should enter the value !\* in this field.

For example, suppose your MailSite system is located at company HQ, and is hosting a single domain **engineering.mycompany.com**. It is running on the HQ Intranet that contains other mail servers, hosting domains like **sales.mycompany.com**. Your company's Internet connection is established only at certain times of the day. There is a branch office in another country, not connected to the company Intranet, but which has its own Internet connection and has a mail server hosting the domain **italy.mycompany.com**. In these circumstances, you might want to set the domain mask string to:

⇒      **!italy.mycompany.com,\*mycompany.com,!\***

This ensures that mail to **users@italy.mycompany.com** would be scheduled for delivery according to the time-of-day schedule, whereas mail to **users@anywhere.else.mycompany.com** would be scheduled according to the elapsed time schedule (since it is destined for servers on the local Intranet). All other foreign mail would be delivered according to the time-of-day schedule.

Note that this field has nothing to do with routing, which is always performed according to the DNS and the manual routing table. In the above example, you might wish to route mail to **italy.mycompany.com** and mail to domains outside the company via your ISP's mail server, and route mail to the other domains within your company in a different way. You should use the Routing dialog to achieve this.

**Attempt immediate delivery**

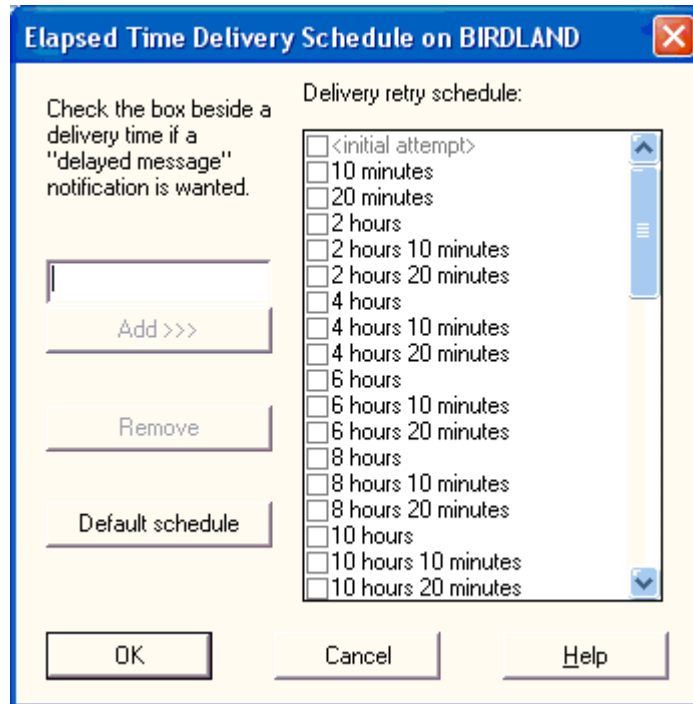
You can enter a list of domain masks (domain names, possibly containing wildcards, separated by commas) in this field. When you click the button labeled **Reattempt delivery to these domains now**, any messages for foreign domains which match the domain mask list will be scheduled for an immediate delivery attempt.

By default, the field contains a single asterisk. If you click the button, all messages for foreign domains will be scheduled for immediate retry.

Once you have clicked the button, the field is cleared.

## Elapsed Time Schedule

The elapsed time delivery schedule can be configured through this dialog:



The elapsed time schedule is a list of times (measured in minutes from the time the first attempt is made) at which MailSite will attempt to send remote messages. By default, the pattern begins: 10, 10, 100, 10, 10, 100. This means that if the first attempt fails, MailSite will wait for ten minutes before the second attempt, and a further ten minutes before the third attempt. It will then wait 100 minutes before the fourth attempt (which will therefore be made two hours after the first attempt), and so on.

At certain points in this delivery schedule, MailSite will return a message delayed warning to the originators of the messages for the domain in question. The Elapsed Time Schedule contains information about when such warning messages will be generated.

If delivery to a domain has been attempted without success so often that the end of the delivery schedule is reached, then messages for that domain are treated as undeliverable.

To add a delivery attempt to the Elapsed Time Delivery schedule, enter a time (in the form of a number followed by d, h or m for days, hours or minutes) and click the **Add** button.

To request a warning message to be generated if a particular delivery attempt fails, check the checkbox beside the delivery attempt.

To delete a delivery attempt from the schedule, select it and click the **Delete** button.

To revert to the default elapsed time delivery schedule, click the **Default schedule** button.

## Time-of-Day Schedule and Dialup Configuration

The Time-of-Day Delivery Schedule dialog lets you configure the time-of-day delivery options and control the dialup features of MailSite.

**Time-of-day Delivery Schedule on BIRDLAND**

**Delivery Schedule**

Weekday schedule... Weekend schedule...

Delivery retry limit: 20

☐ Incoming delivery trigger command:

**Dialup Server**

☐ Enable dialup

Phonebook entry: Edit

User name:

Password:

After connecting, pause for: 0 secs.

Dialup connection minimum duration: 2 min.

Dialup connection maximum duration: 30 min.

Dial now! Hang up!

Next dialup: 20:00 today

OK Cancel Help

### Delivery Schedule

The time-of-day schedule consists of a list of times of the day at which delivery will be attempted. A different list of times pertains on weekdays and weekends.

You can specify the maximum number of times that message delivery will be attempted before a message is treated as undeliverable.

### Delivery Retry Limit

A delivery attempt for each outstanding mail domain (other than domains in the **Exclude Domains** field) will be made every time a dialup connection is established. If the delivery attempt is unsuccessful (for example, if the remote mail server is down or inaccessible at the scheduled dialup time), MailSite will retain the message and retry later. However, if the number of delivery attempts exceeds a preset limit, delivery will be abandoned and a non-delivery notification will be generated. This field sets the limit for the number of attempts. The default value is 20.

### Incoming Delivery trigger command

When it is time for a delivery attempt to be made, before doing anything else, MailSite will execute the **Delivery Trigger Command**. This can be any command you specify, but often it will be either the **MSSTART** or the **MSPOP** command, which can be used to request your Internet Service Provider's mail server to deliver queued messages to MailSite.

Once connected to your ISP it is often necessary to take some action to cause your ISP's mail server to start sending your mail. For instance, some ISP's let you use a **finger** command. Others (such as MailSite itself) will respond to an **ETRN** SMTP command. If your ISP's mail server needs prompting in this way, check this box and type in the command line to execute. The command line can either invoke a program or a batch file. You must specify the full path.

If your ISP's mail server understands the **ETRN** command, you could use the **MSSTART** command to trigger delivery of queued mail for your domain:

```
⇒ C:\Program Files\MailSite\msstart -h mailserver.isp.com myco.com
```

This tells the mail server to start sending mail for **myco.com**.

Alternatively, your ISP may accumulate mail for you in a mailbox, and expect you to download it using POP. The **MSPOP** utility will help in this situation. **MSPOP** will retrieve mail from the mailbox at your ISP and will redirect it to recipients on your local system. You might type in the following trigger command line:

```
⇒ C:\Program Files\MailSite\mspop -h mailserver.isp.com -u myusername -p mypassword
```

Note that when calculating the duration of the dialup connection, MailSite will not start counting until the Delivery Trigger Command (if it exists) has finished. Thus, a command that does not terminate could cause the dialup connection to stay open indefinitely.

See the section on **Intermittent Connectivity** for more information.

See the **Appendix** for the full **MSPOP** and **MSSTART** syntax.

### **Dialup Server**

MailSite supports dialup connectivity to the Internet through the Microsoft Remote Access Service (RAS). This allows a computer running MailSite to dial into an Internet Service Provider (ISP) to exchange mail on a predetermined schedule.

In order to use the MailSite dialup support, you must install RAS on the computer running MailSite. See the Microsoft documentation concerning RAS installation. You will need to create at least one RAS phonebook entry, containing the phone number of your ISP. Before configuring the dialup support in MailSite, check the basic RAS setup by dialing out to your ISP using the "Dialup Networking" tool provided with RAS. If this does not work, MailSite will not be able to dial out.

If you enable dialup, then your MailSite server will dial the phonebook entry according to the schedule that you define. Once connected, it will send any queued outgoing mail and will initiate delivery of incoming mail using the **Incoming Delivery Trigger Command**.

When there is no more outgoing mail to send, and there are no incoming connections to MailSite, the dialup connection will be closed and the phone line hung up.

The Dialup Server part of the Time of Day Schedule dialog contains the following controls:

#### **Enable dialup**

Check this box to turn on dialup support in MailSite. Dialup support is disabled by default.

#### **Phonebook Entry**

Select an entry from the RAS phonebook that corresponds with your ISP's service. You can use the **Edit** button on the right to edit the phonebook entry.

#### **User name**

Your ISP will have given you a username and password to give you access to the dialup server. Type the username here. If the ISP is running a RAS server, you may be given a Microsoft domain name as well. For example, if the domain name is **ISPDOM**, you should add this prefix to your username, as in **ISPDOM\username**.

#### **Password**

Type in your ISP password here.

#### **Pause after connecting**

With some Internet Service Providers you have to wait for a short time (for example, 15 seconds) after you connect to their service before the connection becomes fully functional. Usually, this is to allow the ISP to update routing information. You can specify a time in to wait using this field.

#### **Dialup connection time**

You can specify (in minutes) the maximum time for which a dialup connection will remain open. MailSite will close the connection after this time, even though the connection may be in use for sending and receiving mail. The default is 30 minutes. You can also specify a minimum time that the connection will remain open—MailSite will not close the dialup connection before this time, even if it is not being used for mail. If you reduce this too far, your ISP's mail server may not have enough time to establish an SMTP connection to you. The default is 2 minutes. (Note that both these times are approximate—the actual time may be longer by up to two minutes.)

Note that when calculating the duration of the dialup connection, MailSite will not start counting until the delivery trigger command (if there is one) has finished. Thus, a command that does not terminate could cause the dialup connection to stay open indefinitely.

#### **Dialup Status and Controls**

These fields show the status of the dialup connection. If no connection is in progress, it will show the time of the next scheduled connection, otherwise it will show **Connecting**, **Connected** or **Disconnecting**.

If there is no connection in progress, you can request an immediate dialup using the **Dialup Now!** button. In the **Connected** state, you may terminate the connection using the **Hang up!** button.

These buttons are useful for testing and debugging your dialup configuration.

## Weekday and Weekend schedules

To configure the weekday and weekend delivery schedules, click on the appropriate button. You will see a dialog like this:

**Weekday Delivery Schedule**

Build a delivery schedule using the 24 hour clock. Place a checkmark beside a time to force a dialup irrespective of whether outgoing mail is waiting.

0000 0400 0800 1200 1600 2000

0000 Add >>> Remove

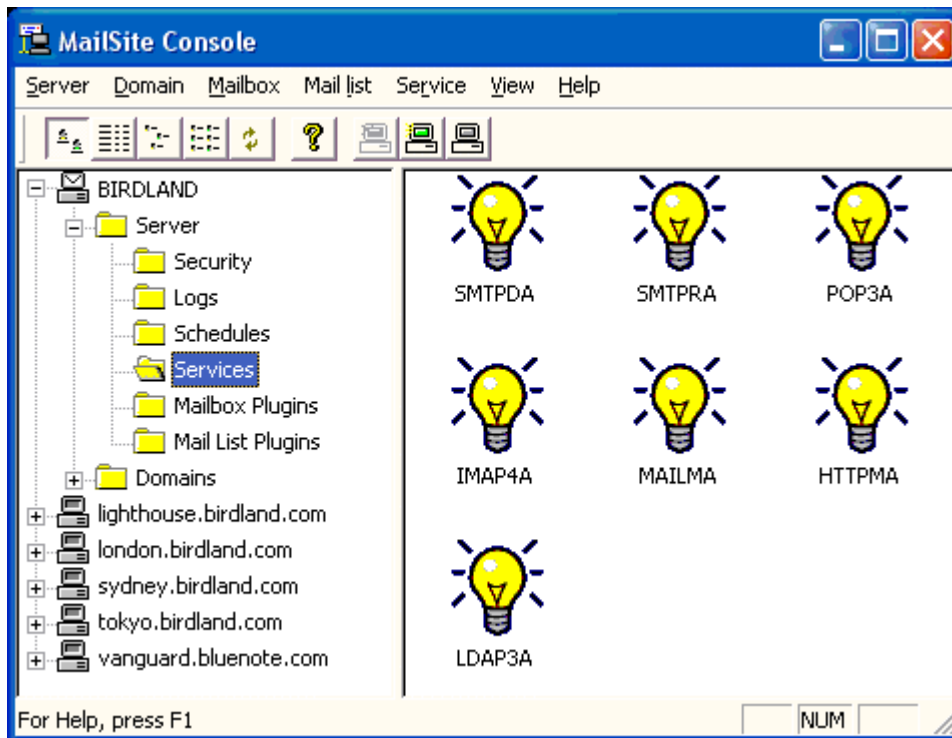
OK Cancel Help

Times for delivery attempts are given using the 24-hour clock. To add a delivery time to the schedule, use the spin control to select a time, then click the **Add** button. To remove a time from the schedule, click on the time and then click the **Remove** button.

To request a dialup even when there is no outgoing mail waiting to be delivered, place a checkmark beside the corresponding time. (The checkmarks are irrelevant if dialup is not enabled.)

## Services

If you are administering MailSite on your local computer, or if you are administering MailSite from another system, you will see a Services folder in the Console. When you select this folder, the right-hand pane will display the installed MailSite services:



This form displays the current status of each MailSite service. The light bulb icon shows the state of each service. To see the icons in a different format, choose one of the four leftmost buttons on the toolbar, or select the type of view you want from the View menu. To refresh the right-hand pane, choose **Refresh** from the View menu or click the **Refresh** button (the one with the two arrows).

To start a service, select it and then choose the **Start** option from the Service menu. Alternatively, you can use the corresponding toolbar button, or you can right-click on the icon and select **Start** from the popup menu. Stopping services works the same way by selecting **Stop** from these menus. By selecting multiple icons, you can stop and start more than one service.

Stopping the SMTP Receiver Service will prevent MailSite from receiving mail. Stopping the SMTP Delivery Service will prevent MailSite from sending mail. Stopping the POP3 Service will prevent users from receiving any new mail. Stopping the IMAP4 Service will prevent users from accessing their mailbox. Stopping the HTTP Management Service will prevent users from configuring their mailboxes from their Web browser. Stopping the MAILMA service will prevent users from changing their password from their e-mail client and will disable remote MailSite Console access. Stopping the LDAP3A service will stop MailSite responding to directory searches.



## Service Properties

Most of the services listen on a TCP/IP Port. You can configure this Port by selecting **Service** and **Port** from the menu. The following form will be displayed:



SMTPRA service on BIRDLAND

Port number: 25 ☐ Use default

Alt SSL Port: 465 ☒ Enable

For a multi-homed host, you can restrict the IP addresses bound to this service by entering a comma separated list of IP addresses in the edit box above. By default, the service will bind to any available address.

OK Cancel Help

### Port Number

Enter the **Port Number** that the MailSite service will listen on.

### Use default

Disable this field to edit the port number for the service, or enable the field to restore the default port number.

### Alt SSL Port

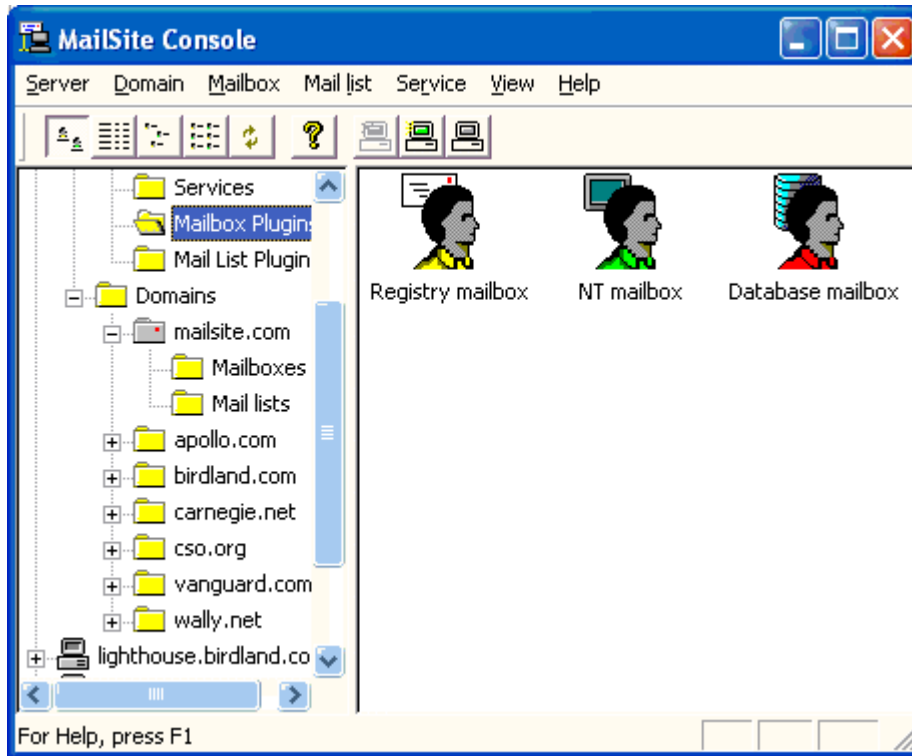
Enter the Port Number that the MailSite service will listen on when communicating over SSL.

### IP Address

Enter the IP address that the MailSite service will bind its listening sockets to. Multiple IP addresses may be entered by separating them by commas (ex. 192.168.0.1, 192.168.0.2, etc.).

## Mailbox Plugins

Click on the Mailbox Plugins folder to configure the available mailbox plugins on the target server.



You can configure any of the Plugins by double clicking on its icon.

Each mailbox type is implemented by a Mailbox Plugin. MailSite ships with four Mailbox Plugins: **Registry**, **NT**, **Database**, and **SQL**. Only one of the Registry and SQL mailbox plugins will appear depending on whether your mail server is in Registry or SQL Connector mode. Your license key may not enable the SQL Connector mode and the SQL mailbox plugin.

### **Database Mailbox Plugin Configuration**

Use this form to configure the database table that you wish to use for authenticating mailboxes.

#### Data Source Name

Enter the name of the ODBC data source. This is configured in the **System DSN** page of the ODBC Data Source Administrator in the Control Panel.

The data source must be defined in the **System** pane of the ODBC Data Source Administrator, so that the data source is visible to the MailSite services.

#### Data Source User ID

Enter the username that MailSite should use to log into to the data source.

#### Data Source Password

Enter the password that MailSite should use to log into to the data source.

#### Database Login Timeout

Enter the time in seconds that is allowed for connecting to the database. If you leave this blank, the default timeout of 15 seconds will be used. A value of zero means an infinite timeout.

#### Database Query Timeout

Enter the time in seconds that is allowed for executing the database query. If you leave this blank, the default timeout of 15 seconds will be used. A value of zero means an infinite timeout.

#### Database Types

The database mailbox plugin supports two kinds of databases: **Generic** and **Emerald Radius Server**.

### **Generic Database Configuration**

Use this form to override default configuration settings for the Database Mailbox Plugin. See the appendix on **Database Plugin Examples** for an example of using this feature.

The screenshot shows a Windows-style dialog box titled "Generic database configuration". It has a blue title bar with a close button (X) in the top right corner. The main area is white and contains several input fields. At the top is a field labeled "Table name:". Below it is a group box labeled "Column names" which contains four sub-fields: "Mailbox:", "Full name:", "Password:", and "Domain:". Below the group box is a field labeled "WHERE clause:". At the bottom of the dialog are three buttons: "OK", "Cancel", and "Help".

The Generic database assumes a very straightforward database schema. User information is contained in a single table, **Mailboxes**, with columns **Mailbox**, **FullName**, **Password** and **Domain**. You can override these defaults by filling in the fields on this form:

#### **Table Name**

Enter the name of the table or view that contains a list of your database mailboxes. The default name is **Mailboxes**.

#### **Mailbox Column**

Enter the name of the database column that maps to the mailbox name. Make this column the table's primary key for faster access. The default column name is **Mailbox**.

#### **Full Name Column**

Enter the name of the database column that contains the mailbox Full Name. The default name is **FullName**.

#### **Password Column**

Enter the name of the database column that contains the user's password, in plain text. The default name is **Password**.

#### **Domain Column**

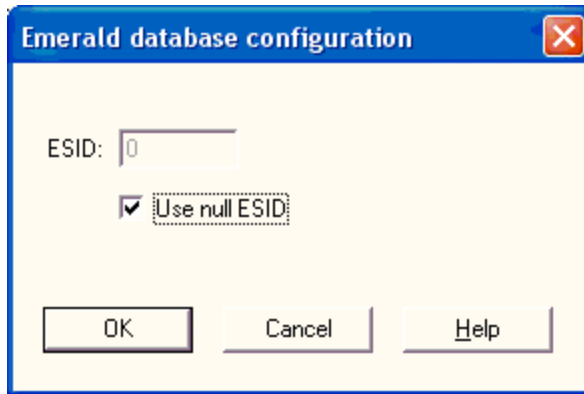
Enter the column that contains the domain name for the user's mailbox. If this column has a null value, the default domain is assumed. If this column does not exist in the database, then MailSite will not differentiate mailboxes in different domains when authenticating. This means that mailboxes with the same name in different domains will be authenticated with the same password.

#### **WHERE Clause**

You can further qualify the contents of the table through a filter expression which will form part of a SQL **WHERE** clause.

### ***Emerald Database Configuration***

Use this form to configure options for your Emerald database. See the appendix on **Emerald Integration** for an example of using this feature.



Your Emerald system administrator will need to help you configure this form.

**ESID**

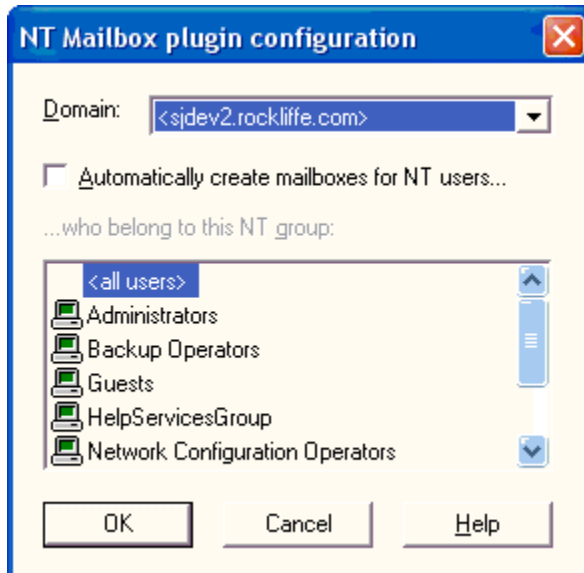
You can create External System IDs in your Emerald Database. Use your Emerald application to create an ESID for MailSite. You may choose to use 2, for example.

**Use null ESID**

If you have not created an External System ID in your Emerald database for MailSite, enable this field.

## NT Mailbox Plugin Configuration

Use this form to configure the NT Mailbox Plugin.



You can configure the NT Mailbox Plugin to automatically create mailboxes for members of a Group. This configuration can be set differently for each virtual domain.

### **Automatically Create NT Mailboxes**

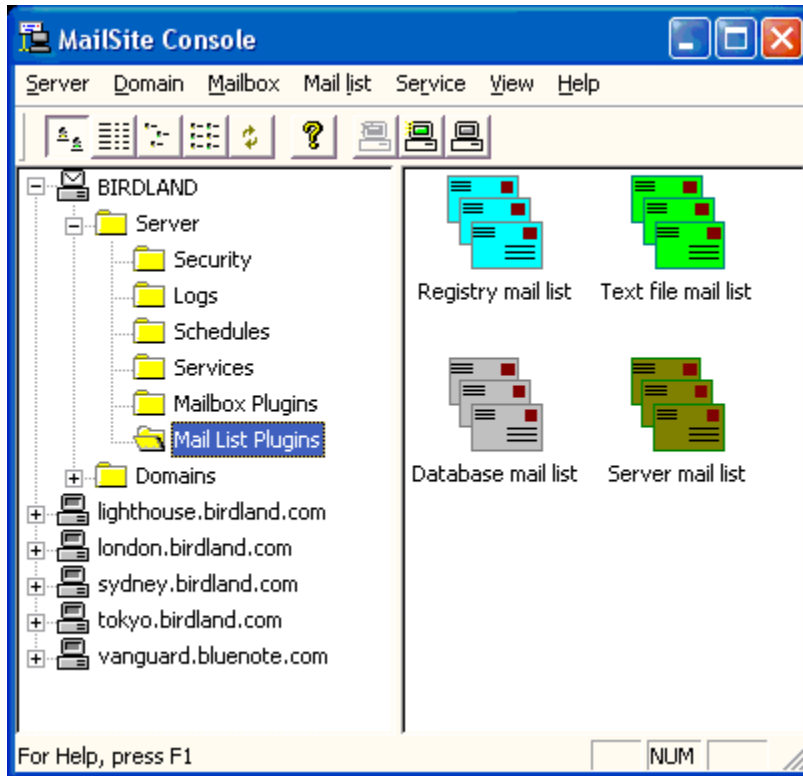
When a user tries to log on using POP or IMAP, or when a new message arrives for the mailbox, the logon attempt or delivery will normally fail if that mailbox does not exist. If you enable mailbox auto-creation for the selected group, then provided the user is listed in the group, the mailbox will be created automatically and the logon attempt or delivery will succeed. You can enable automatic mailbox creation for each domain individually.

### **NT Group**

Select one of the Groups that you wish to use. Local Groups are listed with a computer icon. Domain Groups are listed with a server icon.

## Mail List Plugins

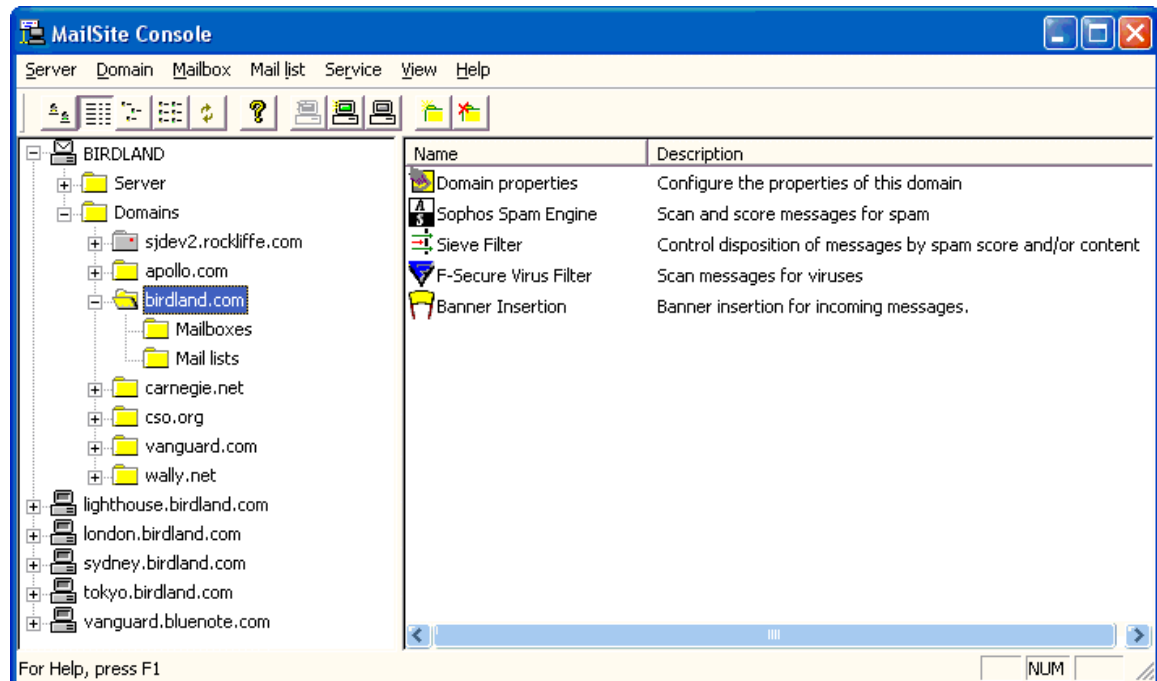
Click on the Mail List Plugins folder to view the available mail list plugins on the target server.



Each mail list type is implemented by a Mail List Plugin. MailSite ships with five Mail List Plugins: **Registry**, **NT**, **Text File**, **Database**, and **Server**. Note that none of the Mail List Plugins have any configuration options.

## Domains

The Console contains a Domains Folder that expands to show a list of the mail domains that are managed by the Console. Each domain is represented by a folder, which itself contains folders for the mailboxes and mail lists belonging to that domain, and icons representing properties and options for the domain itself.



### Default Domain

The default domain can be identified by the gray folder icon. This is the "home" domain for this server. MailSite reads the name of the default domain from the **HOST** and **DOMAIN** fields in your TCP/IP: DNS configuration.

The default domain always exists—you cannot delete it. However, the default domain name can be changed. For example, if MailSite was installed with the default domain **mail.mycompany.com**, you can change this to be **mycompany.com**.

### Rename Default Domain

To rename the default domain, select the domain, then click on the domain name. Or, select the domain and select **Rename** from the right-button pop-up menu.

If you rename the default domain, it is your responsibility to ensure that the new domain name has an appropriate MX record in the DNS, so that mail addressed to **user@mucompany.com** gets routed to the mail server at **mail.mycompany.com**.

You can only rename the default domain. To rename other domains, create a new domain, move the users and mailing lists from the old domain into the new one, then delete the old domain.



### **New Domain**

Select the Domains Folder or one of the existing virtual domain folders. Then choose the **New** option from the Domain menu (or click the corresponding toolbar button, or right-click on the folder and select **New** from the popup menu). A new domain folder will appear, and you should give it a unique name. It is your responsibility to register the domain in the DNS.

### **Delete Domain**

To delete a domain, select the domain(s) you wish to delete, then either select **Delete** from the right-button pop-up menu, or click the **Delete** button. You cannot delete a domain if it still contains mailboxes or mail lists.

### **Domain Properties**

To change the properties of a domain, double-click on its Domain Properties icon, or select the domain and choose **Properties** from the right-button pop-up menu. The resulting dialog lets you associate an IP address with the domain and control whether you want non-delivery messages from this domain to be copied to the postmaster. Note that it is not possible to associate the default domain with an IP address.

### **Sieve Filter**

To set domain-level mail filters, double-click on the **Sieve Filter** icon. This displays the Sieve filter rules associated with the domain and allows you to create, modify, and delete filter rules. Domain-level filter rules are applied only to messages sent to or from mailboxes in this domain.

### **Kaspersky Anti-Virus Filter**

To set virus scanning policies for a domain, double-click on the **Kaspersky Anti-Virus Filter** icon. For each domain, you can specify that all messages sent to or from the domain will be scanned for viruses, or only messages that are addressed to mailboxes that have the virus scanning option enabled.

### **Banner Insertion**

To set custom message banners for a domain, double-click on the **Banner Insertion** icon. For each domain, you can specify a header and/or footer to be added to the contents of each message sent by users within that domain.

### **Virtual Domains**

You can receive mail addressed to multiple domains on a single server. To do this, create a new entry for each under the Domains Folder. With virtual domains, mailboxes and mail lists can be managed on a per-domain basis, and each domain may have its own postmaster.

For example, if you add a virtual domain **xyz.com**, then incoming mail sent to **someone@xyz.com** will be delivered to mailbox **someone** in domain **xyz.com**.

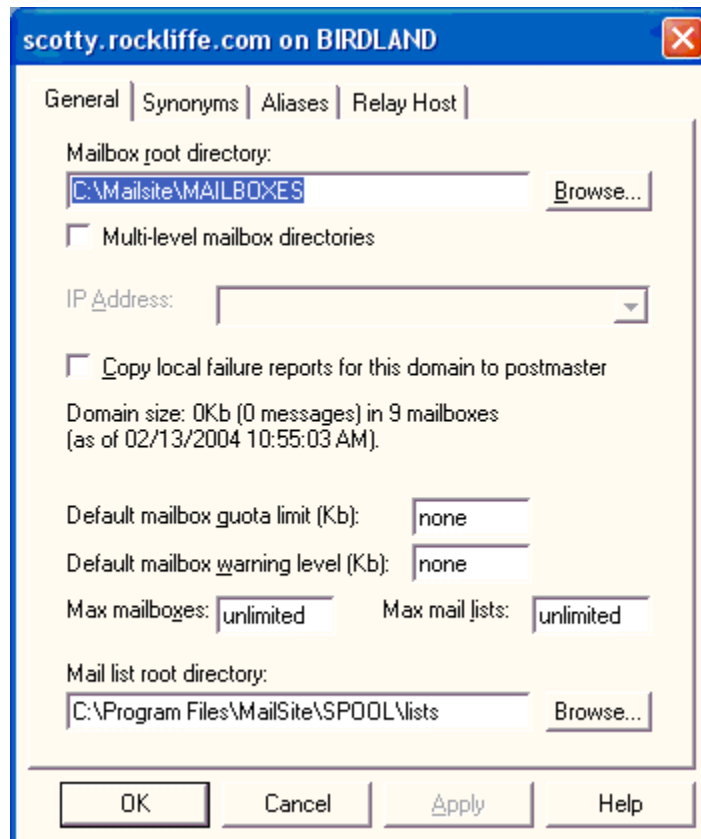
Note that the DNS MX record for **xyz.com** must resolve to the IP address that is associated with domain **xyz.com** listed here. This is necessary so that other SMTP mail servers connect to the correct machine. See the [DNS Overview](#) section and the section on [Multiple Domains](#) for more information.

Each virtual domain can be (but need not be) associated with one of the IP addresses on the server. If a POP3, IMAP4 or SMTP call is received at an IP address which has a domain associated with it, then the server will assume that domain name if a mailbox name without attached domain is sent by the POP3, IMAP4 or SMTP client. If the IP address does not have a domain associated with it, then the

default domain name will be assumed. (See the section on the **POP3 Server** for additional discussion of how the domain name may be specified when a client logs in.)

## Domain General Page

You can configure the properties of the domain by double clicking on the Domain Properties icon. The domain properties form contains tabbed property pages. The General domain property page looks like this:



### Mailbox Root Directory

Enter the mailbox root directory that you wish to use to for the message store for your mail users. The mailbox directory root defines the location of the directories for each mailbox.

A mailbox consists of two things:

- ⇒ **Mailbox Properties**, which are stored in the Registry. The properties are set through the Mailboxes folder in the Console.
- ⇒ **Mailbox Directory**, whose location is determined by the mailbox directory root and whose name matches the associated mailbox.

The mailbox directory contains a sub-directory called **inbox** in which incoming mail is stored. This is referred to as the *incoming mail directory* for that mailbox.

It is recommended that mailbox directories are located on a NTFS partition. See the **Security** section for additional information.

If you wish to reset the mailbox root directory for a domain to its default value, simply leave the field blank. When you re-display the dialog, it will show the default value. The default is: **C:\Program Files\MailSite\BOX**

### **Multi-Level Mailbox Directories**

Use this option to specify that mailbox directories for the domain should be multi-level.

By default, mailbox directories are located within the mailbox root directory for the domain. For example, if the mailbox directory root is **C:\MAILBOX**, then the mailbox directory for the mailbox **fred** will be **C:\MAILBOX\fred**. However, if an extremely large number of mailbox directories exist at the same level of the file system, mail access can become less efficient and performance can be affected. For this reason, it is advisable to use multi-level mailbox directories for domains with more than 1,000 mailboxes.

When a domain uses this option, MailSite will use the first three letters of the mailbox name (each following an exclamation mark) to construct a three-level directory path. For example, if the mailbox directory root is **C:\MAILBOX**, then the multi-level mailbox directory for **fred** will be at **C:\MAILBOX\!f\!r\!e\fred**.

It's important to know that changing this option for a domain in the Windows Console does *not* convert the domain's existing mailboxes to the multi-level directory structure (or back to single level). If you enable this option for an existing domain, you must manually convert the domain's mailboxes using the **MSCVTDIR** utility. For example, to convert mailbox directories in the domain **rockliffe.com** to multi-level, execute:

```
mscvtdir rockliffe.com
```

Refer to the [Utilities Appendix](#) for more information on **MSCVTDIR**.

### **IP Address**

Use this field to select the IP address for this virtual domain. If it is set to **<none>**, then the domain will share the IP address with the default domain. In this case, POP3 and IMAP4 users must log in with a fully qualified user name, such as **joe@abc.com**.

If you associate the virtual domain with an IP address, then the DNS record for this domain must resolve to this IP address. In addition, users must use this DNS address as their SMTP and POP3 server. In this case, POP3 and IMAP4 users can log in with their simple name, such as **joe**, or with their fully qualified name, such as **joe@abc.com**.

See the section on [Multiple Domains](#) for more information.

### **Copy local failure reports to postmaster**

Check this box to copy any local delivery failure reports to the postmaster in addition to the sender. Delivery failures occur when an incoming message for the selected domain is addressed to a mailbox or mail list that does not exist.

### **Default Mailbox Quota Limit**

If quota support is licensed and enabled, the page also displays the approximate count of mailboxes, total number of messages and total message size in the domain. You can set default values for the mailbox quota limit and for the warning level. See the section on [Quotas](#) for more information.

### **Default Mailbox Warning Level**

If quota support is licensed and enabled, use this field to set the quota warning level. This is the level of mailbox volume that will trigger a warning message to the user, alerting them that their mailbox is nearly full. See the section on [Quotas](#) for more information.

### **Max Mailboxes**

You can use this field to limit the number of mailboxes that can be created in this domain. You may wish to use this feature if you delegate management of mailboxes for this domain to your users through the Web Console. Leave this field blank if you do not want a limit. If you try to set the maximum value to less than number of existing mailboxes, you will be warned but will be permitted to do so. Enter zero if you do not want to create any mailboxes in this domain. Note that your license key may override the value that you enter here, and may further limit the number of mailboxes that can be created.

### **Max Mail Lists**

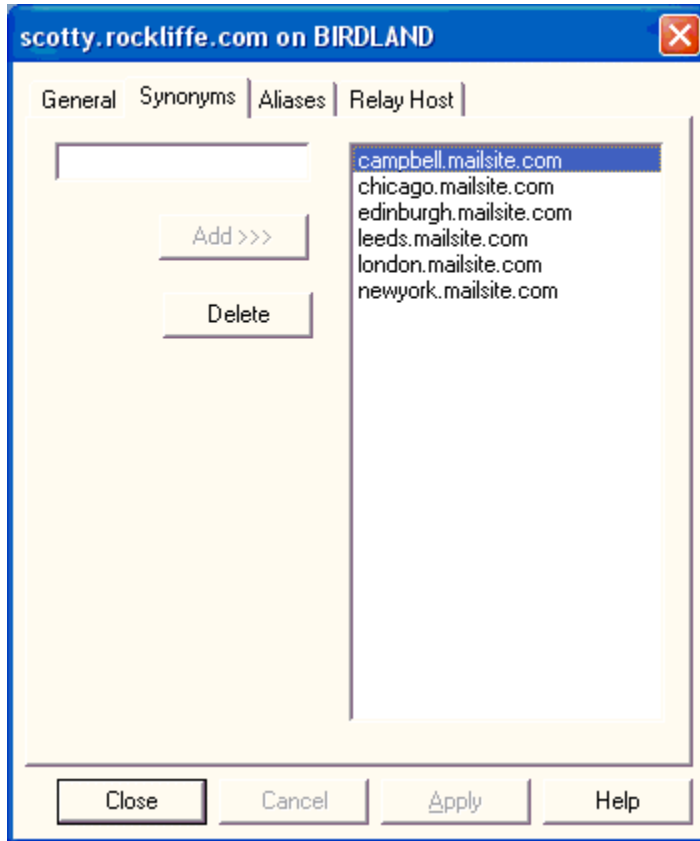
You can use this field to limit the number of mail lists that can be created in this domain. You may wish to use this feature if you delegate management of mail lists for this domain to your users through the Web Console. Leave this field blank if you do not want a limit. If you try to set the maximum value to less than number of existing mail lists, you will be warned, but will be permitted to do so. Enter zero if you do not want to create any mail lists in this domain. Note that your license key may override the value that you enter here, and may further limit the number of mail lists that can be created.

### **Mail list Root Directory**

Enter the root directory that you wish to use to for the storage of mail list messages and related information. This mail list root directory will contain sub-directories corresponding to each mail list in the domain. When using MailSite in a clustered configuration, this root directory should be a shared file system used by each MailSite node.

## Domain Synonyms Page

The **Synonyms** page of the Domain Property dialog looks like this:

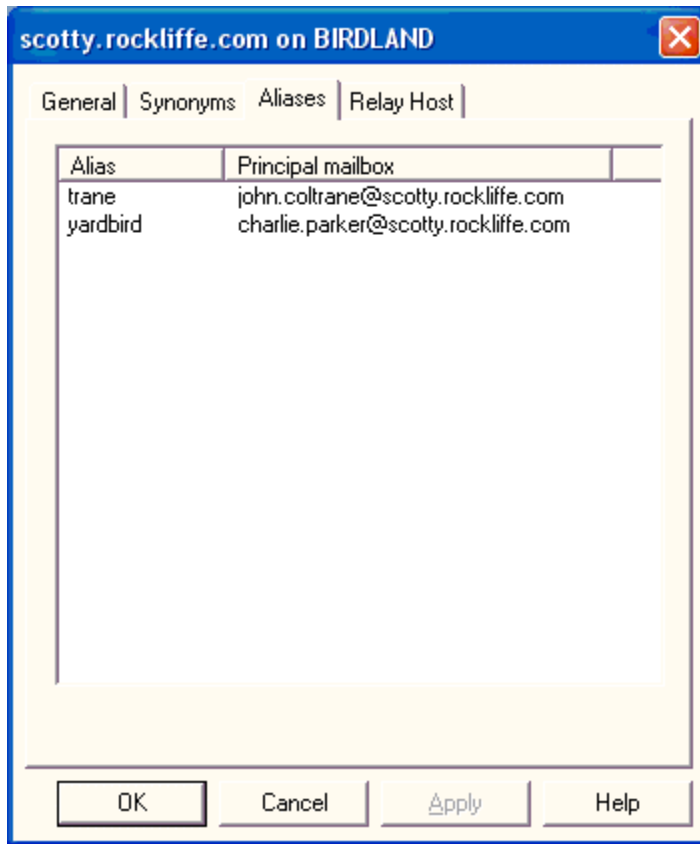


A Domain Synonym is a name that is equivalent to the virtual domain in question. If your virtual domain is **xyz.com**, and you create a synonym of **xyzcompany.com**, then mail addressed to **you@xyzcompany.com** will go to **you@xyz.com**. See the section on [Multiple Domains](#) for further information on synonyms.

To create a new synonym, type the synonym in the edit box and click **Add**. To delete a synonym, select it in the list box and click **Delete**.

## Domain Aliases Page

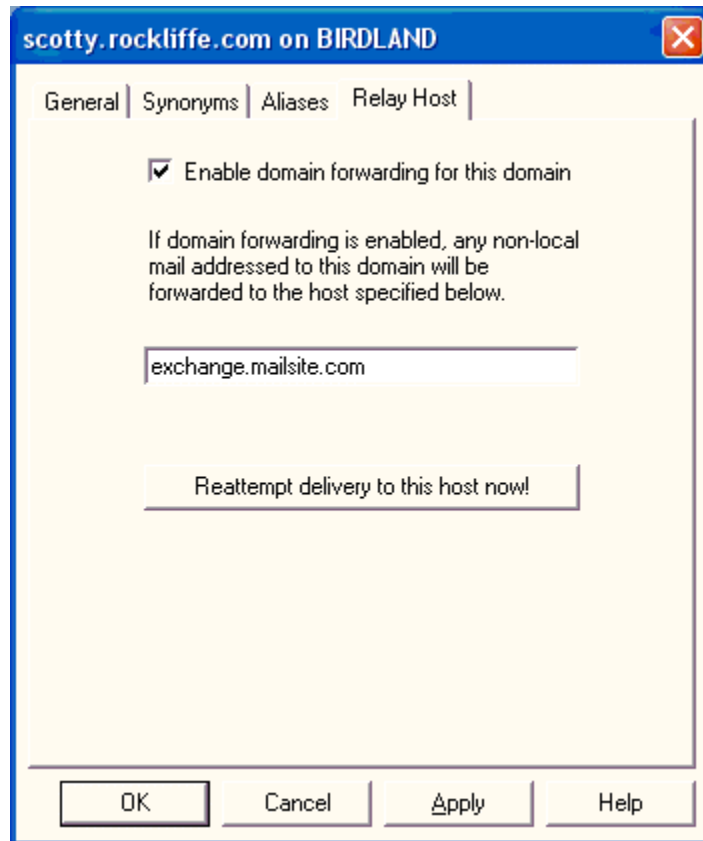
The **Aliases** page of the Domain Property dialog is available only when MailSite is configured to use the SQL Connector and displays list of mailbox aliases in the domain:



The aliases displayed on this page are read-only. To add, delete, or modify mailbox aliases, use the Aliases page of the Mailbox Properties window for the target mailbox.

## Relay Host Page

The **Relay Host** page of the Domain Property dialog looks like this:



Mail servers that act as intermediaries in mail delivery are often referred to as “**relays**.” When your system is acting as a relay, messages meant for other computers will be placed in your server’s queue and delivered accordingly. MailSite can act as an Internet gateway relaying mail to and from the Internet. Internet gateways have no local users. A **relay host** handles local users.

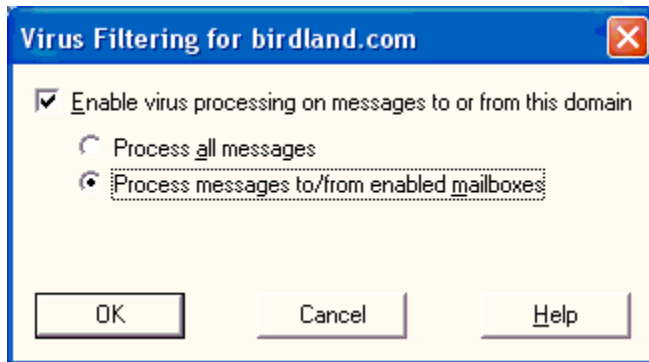
The checkbox on this dialog enables or disables domain forwarding for this domain.

All mail addressed to this domain will be automatically forwarded to the hostname specified on this page. Any valid domain name or IP address may also be entered in this field.

The “Reattempt delivery to this host now!” button will force an instant attempt to deliver any queued mail for this domain to the specified host. This button will only work when forwarding is enabled and will be disabled until the button is pressed again.

## Domain Virus Filter

To configure domain virus scanning options, open the domain folder in the MailSite Console double-click the **Kaspersky Anti-Virus Filter** icon. This displays the Virus Scanning Filter window:



### Enable virus processing on messages to or from this domain

This option controls the virus scanning policy for this domain. If disabled, MailSite will not scan any messages sent to or from this domain. Otherwise, MailSite will scan messages according to the virus scanning policy that you select here.

### Process all messages

This selection causes all messages received by MailSite's SMTP server that are sent to or from any mailbox within this domain to be scanned. Use this option if you want all mailboxes in the domain to be protected from viruses.

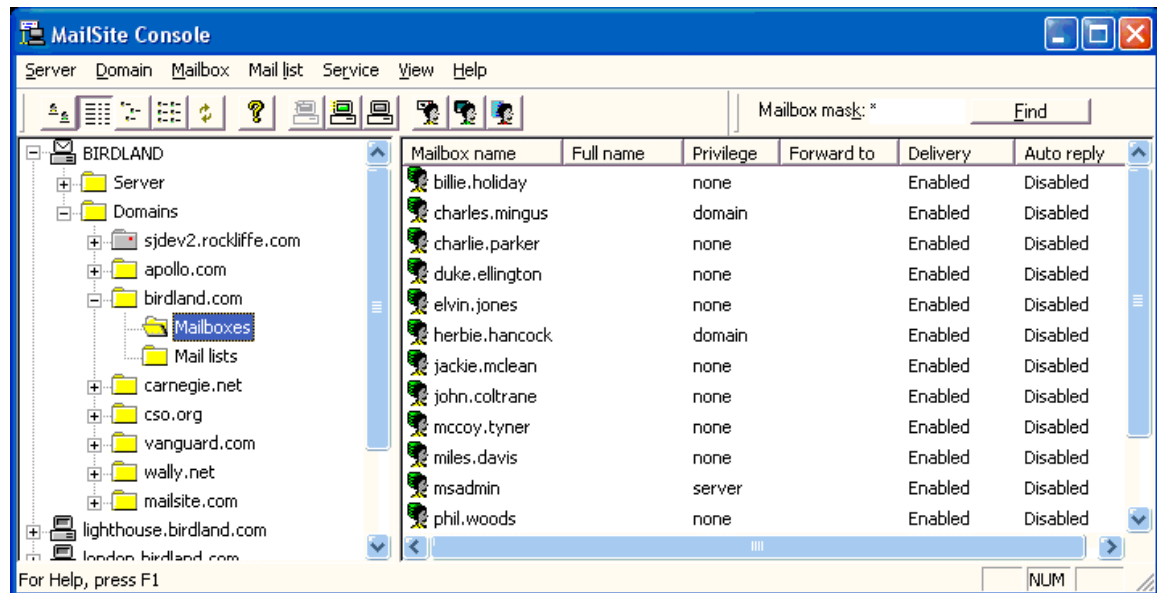
### Process messages sent to/from enabled mailboxes

This selection causes messages to be scanned only if they are sent to or from mailboxes that have the virus scanning option enabled. Use this option if you want only certain mailboxes to be protected from viruses.



## Mailboxes

Select the Mailboxes folder within a domain to display a list of mailboxes:



Mailboxes are slots for delivering messages for a specific user on this server. You can create four types of MailSite mailboxes (depending on your license key): Registry mailboxes, NT mailboxes, Database mailboxes, and SQL mailboxes.

If your users will access other components of your 2000/2003 server, such as the file system, then you will probably want to use NT Mailboxes. This will mean that they can use the same user name and password to read their mail that they use to log into the Windows network and connect to the file system.

If your users will only use the server to send and receive mail, then you may wish to create Registry Mailboxes for them. This will limit their privileges to mail and will definitely prevent them from accessing any other part of the system.

If you have a database that contains a list of usernames and passwords, and you wish to integrate mail authentication with this database, then create Database Mailboxes.

If you want to use clustering to support mailboxes across multiple systems, then create SQL mailboxes.

You can select the type of mailbox display in the right-hand panel using one of the four leftmost buttons in the toolbar, or by using the View menu. Refresh the mailbox display using the Refresh command in the View menu, or by clicking the Refresh button (the one with the two arrows).

You can maintain the properties for a mailbox by double clicking on the mailbox icon. This will open the [Mailbox General Page](#).

## Viewing Mailboxes

To view mailboxes in a domain, enter a name filter in the **Mailbox mask** field and click **Find**. For example, to list all mailboxes enter the wildcard (\*) character; to list only mailboxes that begin with **j**, enter **j\*** in this field. After you click **Find**, the list of mailboxes that match the naming criteria in the current domain will be displayed.

## Postmaster Mailbox

A mailbox called **postmaster** is created in the default domain during installation. This mailbox is not counted for licensing purposes. If you wish the mail for the postmaster to go to a different address, you can set the forwarding address for this mailbox.

Mail addressed to **postmaster@virtual.domain** will be delivered to **postmaster@default.domain**, unless a postmaster mailbox is created in the virtual domain.

## Add Registry Mailbox



You can create a new Registry Mailbox by selecting the **Add Registry Mailbox** button on the toolbar. This will create a new icon in the list and position the cursor next to the icon. Type the name of the new mailbox directly into the textbox.

## Add NT Mailbox



You can create a new NT Mailbox by selecting the **Add NT Mailbox** button on the toolbar. This will display a form with a list of NT Users that do not already have a mailbox on the target server.

## Add Database Mailbox



You can create a new Database Mailbox by selecting the **Add Database Mailbox** button on the toolbar. This will display a form with a list of Database Users.

## Add SQL Mailbox



You can create a new SQL Mailbox by selecting the **Add SQL Mailbox** button on the toolbar. This will display a dialog for setting the mailbox name.

## Mailbox Names

You can use any of the following characters to name a mailbox:

- ⇒ Alphanumeric (**a-z**)
- ⇒ Period (.)
- ⇒ Hyphen (-)
- ⇒ Underline (\_)

The following characters are illegal in a mailbox name:

- ⇒ Round Bracket ( ( ) )
- ⇒ Square Bracket ( [ ] )
- ⇒ Angle Bracket ( < > )
- ⇒ At Symbol ( @ )
- ⇒ Comma ( , )
- ⇒ Semi-colon ( ; )
- ⇒ Colon ( : )
- ⇒ Slash ( \ )
- ⇒ Quote ( " )
- ⇒ Space ( )
- ⇒ Any Control Character

#### **Renaming a Mailbox**

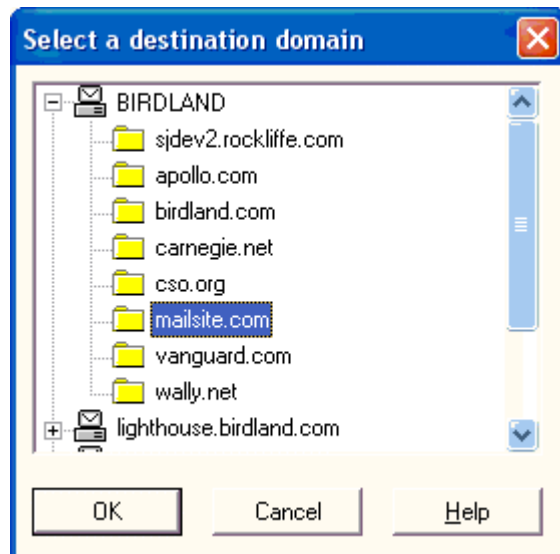
You can rename a Registry or SQL mailbox by selecting the icon with a single click, then clicking once on the mailbox name. You cannot rename an NT Mailbox. Use the User Manager to manage local users instead.

#### **Deleting a Mailbox**

To delete a Mailbox, select the icon with a single click and then hit the **Delete** button.

#### ***Move or Copy Mailbox***

Use this form to move or copy a mailbox to a different domain.



You can move the selected mailboxes to another domain. Select the destination domain and click **OK**.

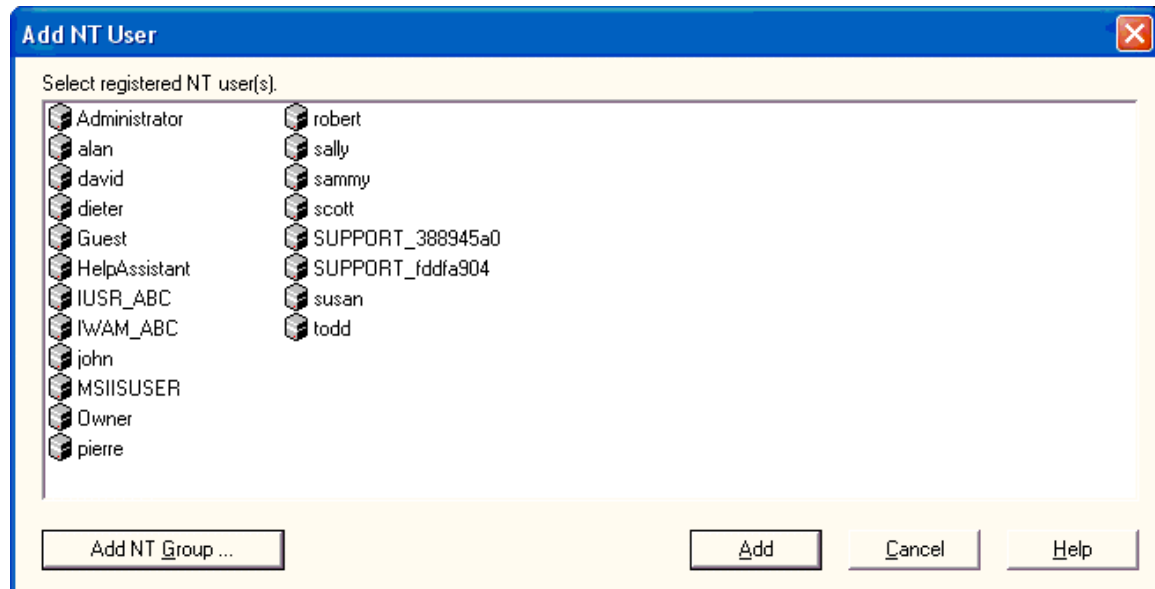
You can choose to move the mailbox directory. The directory will be moved under the **~virtual.domain** subdirectory. Note that this will not work if you are running the Console remotely, or if the directory is active. If the directory move fails, you can use **XCOPY** to manually move the files.

### Move or Copy Directory

Select this option to move the associated directory.

## Add NT User

Use this form to select Users for creating NT mailboxes.



This form contains a list of NT Users that can be used to create mailboxes. Previously defined users will not appear.

Users identified by the computer icon are Local Users. This means that the account has been created in the User Manager on your MailSite server.

Users identified by the server icon are Domain Users. This means that the account has been created on the Domain Controller to which your MailSite server belongs.

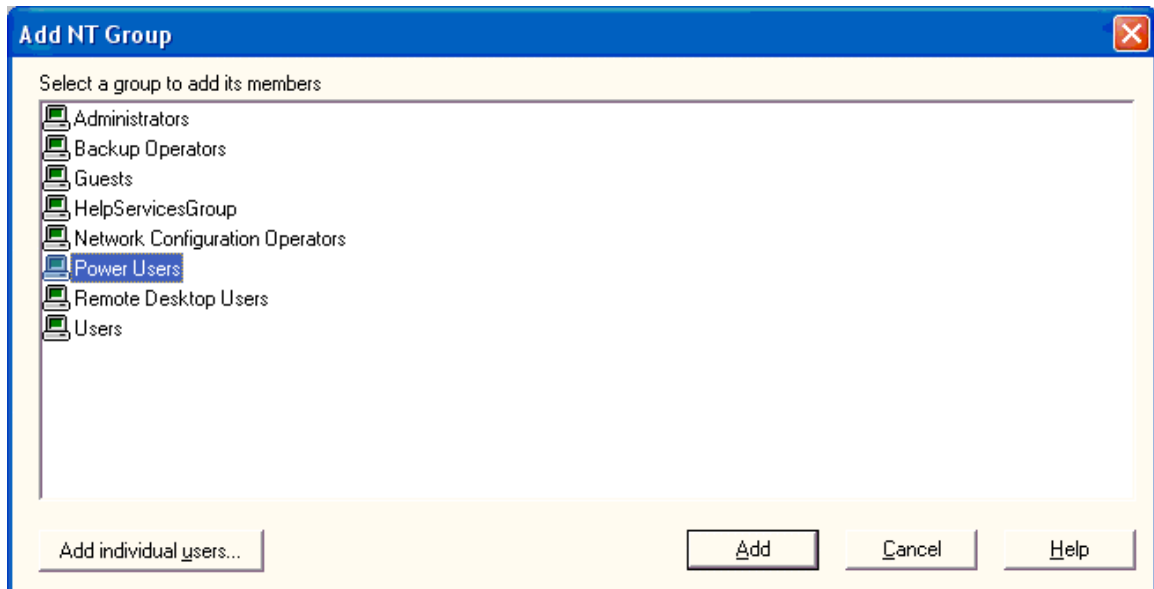
Select one or more Windows 2000/2003 user that you wish to enable for sending and receiving mail. Use the **Shift** and **Control** keys to select multiple users.

Note that it is not a good idea to select user names containing spaces or underlines. Although MailSite will handle such names correctly, many mail clients and other mail software will have problems. Enclosing the name in double quotes when sending mail to it, such as "**Fred Jones**"@abc.com, may help, but such names are better avoided altogether.

You can create mailboxes for members of a server Group by clicking on the **Add NT Group** button. You can automatically create NT mailboxes. See the section on the **NT Mailbox Plugin** for more information.

## Add NT Group

Use this form to select a Group for creating NT mailboxes.

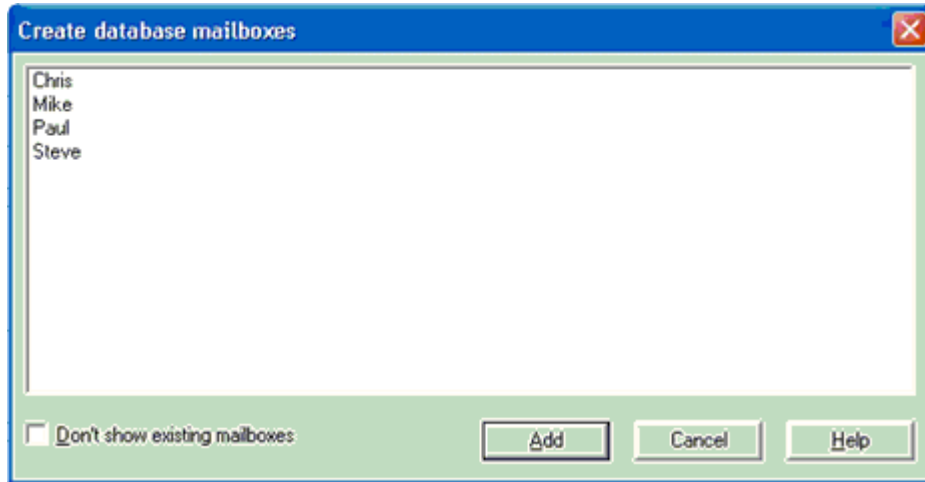


You can create mailboxes for all users in an NT Group by selecting the group and clicking on the **Add** button. You can automatically create NT mailboxes. See the section on the **NT Mailbox Plugin** for more information.

If you wish to create mailboxes for individual NT Users, select the **Add Individual Users** button.

## Create Database Mailboxes

Use this form to display a list of candidate database users for creating mailboxes.



The list of mailboxes is retrieved from the database that you configured in the Database Mailbox Plugin Configuration. You can automatically create database mailboxes. See the section on configuring the [Database Mailbox Plugin](#) for more information.

### **Mailbox List**

If your database is configured correctly, a list of users will be displayed. You can select one or more users by using the **Ctrl** and **Shift** keys. Click **Add** to create mailboxes for the selected users.

### **Don't Show Existing Mailboxes**

Select this option to remove existing mailboxes from the list of users.

## Mailbox General Page

Use this form to set the general properties for this mailbox.

SQL mailbox jackie.mclean@birdland.com

General | AutoReply | Business | Home | Security | Aliases

Name  
First: Jackie Middle initials: Last: Mclean  
Display:

Password: Confirm Password:

Webmail address:   
Alternate email:   
Web site:   
Forward mail to:   
☐ Don't deliver to this mailbox  
Mailbox agent:

OK Cancel Apply Help

### First

Enter the first name of the person who will use this mailbox.

### Middle Initials

Enter the last name of the person who will use this mailbox.

### Last

Enter the middle initials of the person who will use this mailbox.

### Display

Enter the full name of the person who will use this mailbox. This field will be filled in automatically if this is an NT or Database mailbox.

### Password

You can change the password for this mailbox by entering a new value here. You must retype the password in the confirmation field. Note that changing the password for NT Mailboxes will change the user's password in the NT User Database. Passwords are limited to 14 characters to maintain consistency with the Windows 2000/2003 limit.

### Confirm Password

Re-enter the new password to confirm the change. Note that passwords are limited to 14 characters to maintain consistency with the Windows 2000/2003 limit.

### **Webmail Address**

Enter an alternate e-mail address for the user. MailSite Express will use this address as the Reply-To: address when sending email.

### **Alternate Email**

Enter an alternate e-mail address for the person who will use this mailbox. This address will be displayed in LDAP properties for this account. Note that this address is not used for any delivery or forwarding of email.

### **Web Site**

Enter the web site of the person who will use this mailbox.

### **Forward Mail To**

Enter an Internet mail address to which messages for this user will be forwarded. Leave empty to disable forwarding. You can enter a fully qualified Internet mail address, or if the destination address is in the default MailSite domain, you can enter just the mailbox name. You can auto-forward to multiple addresses by separating each address with a comma.

### **Don't Deliver to this Mailbox**

Select this field to prevent any mail messages from being delivered to this mailbox. It is normally set only if the **Forward To** or the **Auto Reply** feature is being used.

### **Mailbox Agent**

This feature allows a command line to be executed when a message is delivered to the mailbox. You can specify any command that can be executed at the Windows command-line prompt, including built-in commands and batch files.

The following substitutions are performed in the command line you specify before it is executed:

<b>Special symbols</b>	<b>Replaced by</b>
%f	Full file name of the message which was received
%u	Name of the mailbox
%h	Mailbox directory
%d	Domain to which the mailbox belongs
%%	Single percent character

The message file %f will be located in the mailbox directory, but will not have a **MSG** extension. The command may change the contents of the message or may even delete the file. When the command completes, MailSite will automatically rename the file (if it still exists) to have a **MSG** extension so that it is available for access by the POP and IMAP servers.

For more information, see the section on [Mailbox Agents](#).



## Mailbox AutoReply Page

Use this form to configure the auto-reply properties for this mailbox.

SQL mailbox herbie.hancock@birdland.com

General AutoReply Business Home Security Aliases

☒ Enable auto reply ☐ Reply just once No reply to:

☐ Trusted ☐ Echo message

Reply from:

Message:

I will be on the road touring until June 15th. I will read your email when I return.

OK Cancel Apply Help

### Enable Auto Reply

Select this field to enable the auto reply feature for this mailbox. Auto Reply causes MailSite to automatically generate a reply message to the sender when an incoming e-mail arrives for this mailbox.

### Reply Just Once

Select this field to ensure that no sender receives more than one auto reply. When this is checked, MailSite will append the e-mail address to which it replies to within either the registry or the SQL database within the mailbox property **AlreadyRepliedTo** and is deleted when the EnableAutoReply is reset.

### Trusted

This field controls the behavior of certain directives in the message. Select this field to permit the message to include file directives that access the file system outside of the local mailbox directory.

### Echo Message

Select this field to return the original message with all auto-reply messages.

### Reply From

Enter an e-mail address that MailSite will use as the **From:** address when creating auto-reply messages.

### **No Reply To**

Enter list of e-mail addresses (one per line) to which auto reply messages will not be sent. Hold the **Ctrl** key and press **Return** to enter multiple lines. If a message is received which is addressed or copied to one of these addresses, then no automatic reply will be sent. You would typically include addresses of mail lists in here, since automatic replies to mail list messages are antisocial. Note that MailSite will never send an auto reply to an address like **owner-listname** or like **lisname-request**, for the same reason.

### **Reply Message**

Enter the text of the auto reply message. Hold the **Ctrl** key and press **Return** to enter multiple lines. You may include auto reply directives to include files and special fields in your reply message.

### **Auto Reply Directives**

The automatic reply message for a mailbox may contain *directives* that are replaced by other text when the auto-reply message is actually sent. The full list of directives follows:

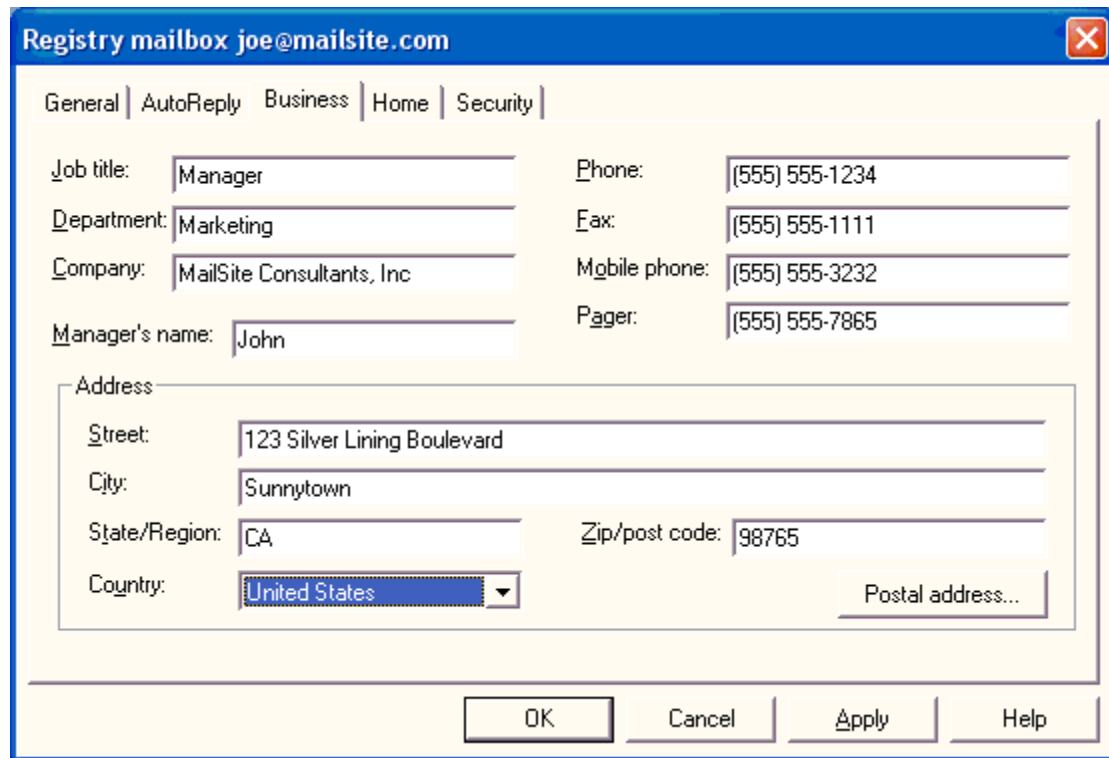
<b>Directive</b>	<b>Replacement text</b>
%ADDRESS	The e-mail address of the person who sent the original message
%DATE	The current date
%TIME	The current time
%INCLUDE (filename)	The contents of the filename (which must be located in the mailbox's <b>INBOX</b> directory, unless the mailbox is trusted)
%EXECUTE (commandline)	The output produced by executing the commandline (trusted mailboxes only)
%%	A single percent character

If you want to put a large amount of text into your message, use the **%INCLUDE** directive, rather than typing text into the message field. This will save space in the Registry. The operation of the **%INCLUDE** directive depends on the mailbox's **Trusted** setting. If the mailbox is trusted, then the filename should be the full path to a file that is accessible to the mail server. If the mailbox is not trusted, only files located in the mailbox's **INBOX** directory can be included—in this case, specify the filename as a relative path and not the full path.

The **%EXECUTE** directive only works for trusted mailboxes. The **commandline** parameter can specify any command or batch file.

## Mailbox Business Page

Use this form to set the business address for this mailbox. The LDAP Service returns this information in response to directory searches.



The image shows a web-based form titled "Registry mailbox joe@mailsite.com" with a blue header bar. Below the header is a navigation bar with tabs: "General", "AutoReply", "Business" (selected), "Home", and "Security". The form contains several input fields for business information. On the left side, there are fields for "Job title:" (Manager), "Department:" (Marketing), "Company:" (MailSite Consultants, Inc), and "Manager's name:" (John). On the right side, there are fields for "Phone:" ((555) 555-1234), "Fax:" ((555) 555-1111), "Mobile phone:" ((555) 555-3232), and "Pager:" ((555) 555-7865). Below these is a section titled "Address" with a light gray background, containing fields for "Street:" (123 Silver Lining Boulevard), "City:" (Sunnytown), "State/Region:" (CA), "Zip/post code:" (98765), and "Country:" (United States). A "Postal address..." button is located to the right of the country field. At the bottom of the form are four buttons: "OK", "Cancel", "Apply", and "Help".

General	AutoReply	Business	Home	Security
Job title:	Manager	Phone:	(555) 555-1234	
Department:	Marketing	Fax:	(555) 555-1111	
Company:	MailSite Consultants, Inc	Mobile phone:	(555) 555-3232	
Manager's name:	John	Pager:	(555) 555-7865	
Address				
Street:	123 Silver Lining Boulevard			
City:	Sunnytown			
State/Region:	CA	Zip/post code:	98765	
Country:	United States	Postal address...		
OK Cancel Apply Help				

### Job Title

Enter the job title of the person who will use this mailbox.

### Department

Enter the department of the person who will use this mailbox.

### Company

Enter the company of the person who will use this mailbox.

### Manager's Name

Enter the name of the manager of the person who will use this mailbox.

### Phone

Enter the business phone number of the person who will use this mailbox.

### Fax

Enter the business fax number of the person who will use this mailbox.

### Mobile Phone

Enter the mobile phone number of the person who will use this mailbox.

### Pager

Enter the pager number of the person who will use this mailbox.

**Street**

Enter the business street address of the person who will use this mailbox.

**City**

Enter the business city address of the person who will use this mailbox.

**State/Region**

Enter the business state address or region of the person who will use this mailbox.

**Zip/Post Code**

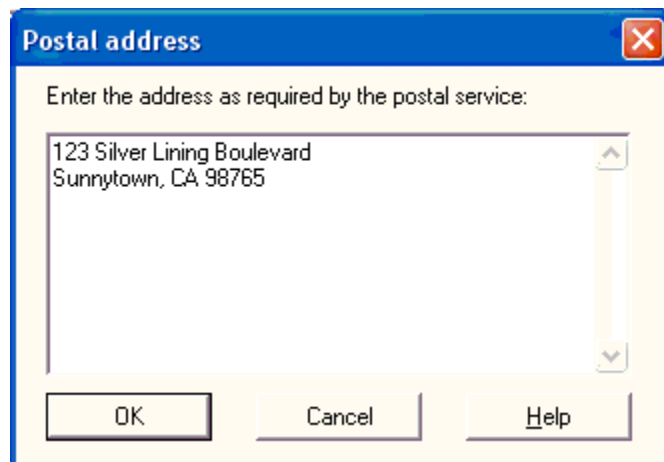
Enter the business zip or post code address of the person who will use this mailbox.

**Country**

Enter the business country address of the person who will use this mailbox.

***Mailbox Postal Address***

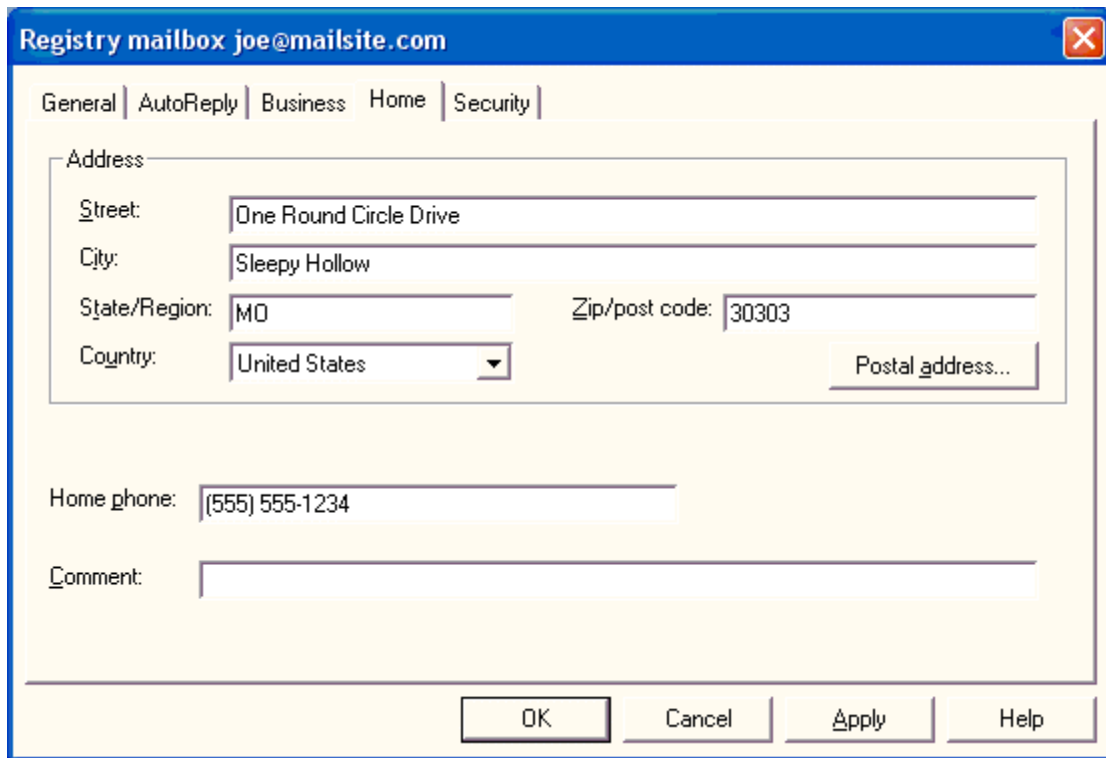
Use this form to set the postal address for this mailbox. The LDAP Service will return this information in response to directory searches.



Use this form if the mailbox user's address does not conform to the standard structure of the Business or Personal page. Hold the **Ctrl** key and press **Return** to enter multiple lines.

## Mailbox Home Page

Use this form to set the home address for this mailbox. The LDAP Service will return this information in response to directory searches.



The image shows a Windows-style dialog box titled "Registry mailbox joe@mailsite.com". It has a blue title bar with a close button (X) in the top right corner. Below the title bar is a tabbed interface with five tabs: "General", "AutoReply", "Business", "Home", and "Security". The "Home" tab is currently selected. The "Home" tab contains a form with the following fields:

- Address:** A group box containing several sub-fields:
  - Street:** A text box containing "One Round Circle Drive".
  - City:** A text box containing "Sleepy Hollow".
  - State/Region:** A text box containing "MD".
  - Zip/post code:** A text box containing "30303".
  - Country:** A dropdown menu showing "United States".
  - Postal address...** A button to the right of the Country dropdown.
- Home phone:** A text box containing "(555) 555-1234".
- Comment:** A large text area.

At the bottom of the dialog box are four buttons: "OK", "Cancel", "Apply", and "Help".

### Street

Enter the home street address of the person who will use this mailbox.

### City

Enter the home city address of the person who will use this mailbox.

### State/Region

Enter the home state address or region of the person who will use this mailbox.

### Zip/Post Code

Enter the home zip or post code address of the person who will use this mailbox.

### Country

Enter the home country address of the person who will use this mailbox.

### Home Phone

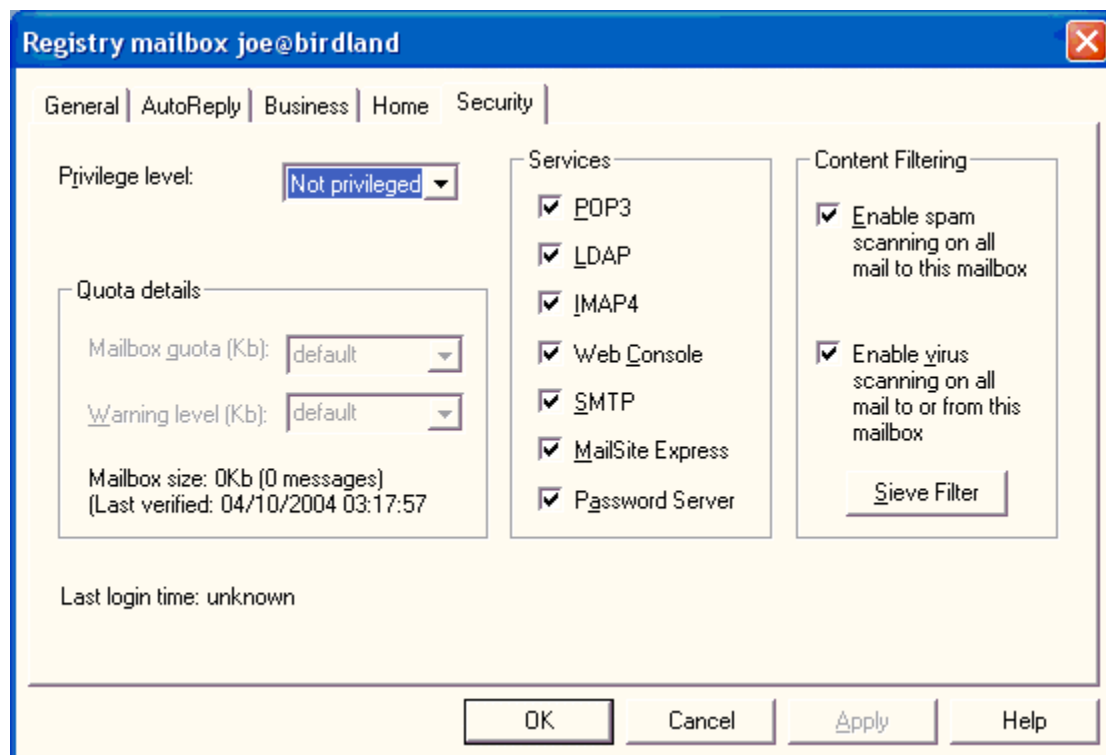
Enter the home phone number of the person who will use this mailbox.

### Comment

Enter notes or comments for the person who will use this mailbox.

## Mailbox Security Page

Use this form to set security parameters for the mailbox.



The image shows a web-based configuration window titled "Registry mailbox joe@birdland". It has a blue header bar with a close button (X) on the right. Below the header is a navigation bar with tabs: "General", "AutoReply", "Business", "Home", and "Security". The "Security" tab is selected. The main content area is divided into three sections: "Privilege level", "Services", and "Content Filtering".

- Privilege level:** A dropdown menu showing "Not privileged".
- Quota details:** A box containing two dropdown menus: "Mailbox quota (Kb):" set to "default" and "Warning level (Kb):" set to "default". Below these, it says "Mailbox size: 0Kb (0 messages)" and "(Last verified: 04/10/2004 03:17:57)".
- Services:** A list of services with checkboxes, all of which are checked: POP3, LDAP, IMAP4, Web Console, SMTP, MailSite Express, and Password Server.
- Content Filtering:** A box containing two checkboxes, both checked: "Enable spam scanning on all mail to this mailbox" and "Enable virus scanning on all mail to or from this mailbox". Below these is a button labeled "Sieve Filter".

At the bottom of the window, there is a status bar with the text "Last login time: unknown". Below the main content area are four buttons: "OK", "Cancel", "Apply", and "Help".

### Privilege Level

The Privilege Level determines your administrative privilege on the server. The choices are **None**, **Domain** and **Server**. If set to **None**, the user will only be able to control his own mailbox. If set to **Domain**, the user can manage other mailboxes in that domain. If set to **Server**, the user may manage all mailboxes on that server. Refer to the section on [Web Mailbox Administration](#) for more information.

### Mailbox quota

This is the maximum size (in kilobytes) of the mailbox. If this is exceeded, then new messages will not be delivered to the mailbox and a non-delivery report will be generated. (Note that only **MSG** files are included in the size calculation.) If set to **None**, no quota limit will be enforced. If set to **Default**, the quota limit is inherited from the domain. See the [Domain General Page](#) for more information.

### Warning level

This is a warning level (in kilobytes). If the size of all the messages in the mailbox exceeds this value, a message warning the user of impending danger is sent. If set to **None**, no warning will be sent. If set to **Default**, the warning level is inherited from the domain. See the [Domain General Page](#) for more information.

## **Services**

Use these fields to define the MailSite services that the user can access. By enabling/disabling these options, you can set a specific level of service for the user.

### **Enable virus scanning**

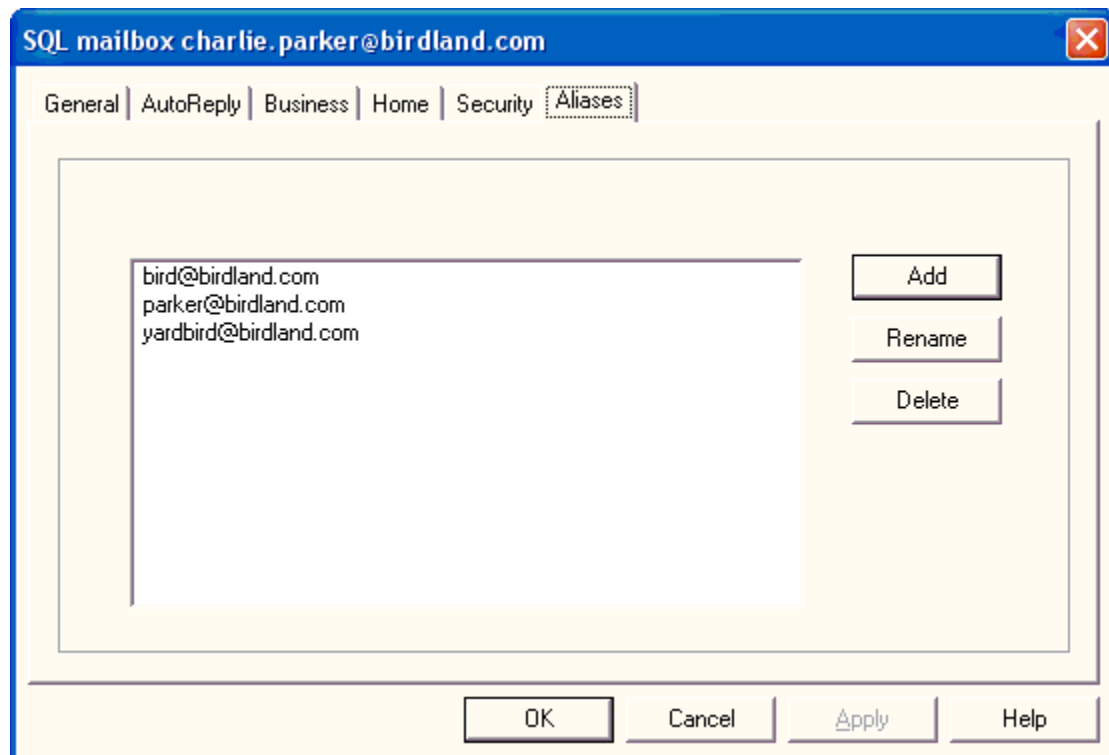
Select this field to specify that all messages sent to or from this mailbox should be scanned for viruses. This option is used only when your server and domain-level virus scanning policies are configured to scan for viruses at the mailbox level.

### **Sieve Filter**

Click this button to display the mail filtering rules associated with the mailbox. Filters rules defined at the mailbox level affect only messages sent to that mailbox. End users can create filter rules for their mailboxes through MailSite Express.

## ***Mailbox Aliases Page (SQL Mailboxes)***

Use this page to manage aliases for SQL mailboxes:

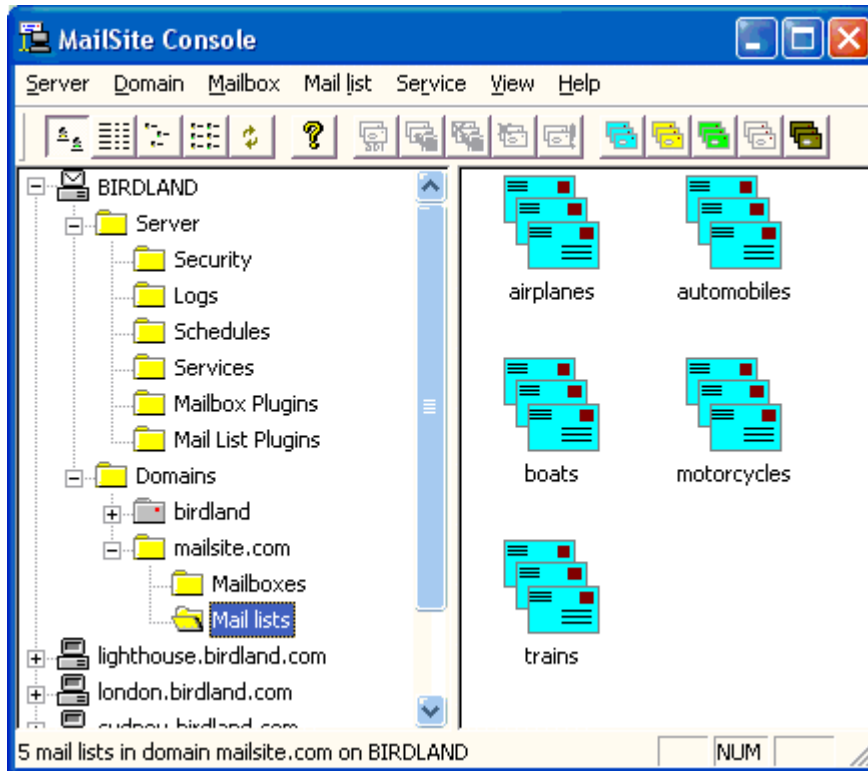


To manage mailbox-level aliases, click the appropriate button.

When entering a new alias you must include a local domain. If you enter an alias with no domain, the alias is assumed to belong to the default MailSite domain.

## Mail Lists

Select the Mail Lists folder to display a list of mail lists in the right-hand pane:



You can select the type of mail list display in the right-hand panel using one of the four leftmost buttons in the toolbar, or by using the View menu. Refresh the mail list display using the **Refresh** command in the View menu, or by clicking the **Refresh** button (the one with the two arrows).

To create a new list, click on the appropriate button in the toolbar. Type the name of the new list in the edit field and press **Enter**.



### New Registry List



You can create a new Registry List by selecting the **Add Registry List** button on the toolbar.

### New NT List



You can create a new NT List by selecting the **Add NT List** button on the toolbar.

### New File List



You can create a new Text File List by selecting the **Add File List** button on the toolbar.

### New Database List



You can create a new Database List by selecting the **Add Database List** button on the toolbar.

### New Server List



You can create a new Server List by selecting the **Add Server List** button on the toolbar.

### Rename a List

To rename a Mail List, select its icon with a single click and then click once on the list name. Type the new name and press **Enter**.

### Delete a List

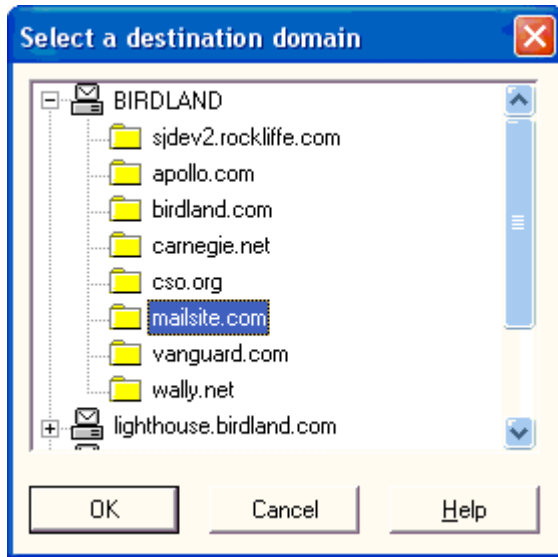
To delete a Mail List, select its icon and click on the **Delete** button.

### Configure a List

You can maintain the properties of a List by double clicking on the icon for the list. This will open the **Properties** form.

### ***Move or Copy a List***

To move or copy a mail list to a different domain, select one or more mail list icons and then choose Move or Copy from the Mail List menu (or click the corresponding toolbar button, or select Move from the right-click popup menu). The Destination Domain dialog allows you to select a new location for the selected mail lists.



If you are running the MailSite Console on the same machine as the MailSite Engine (in other words you are not administering MailSite remotely), and you are simply moving the mail list to another domain on the same machine, then the Console will give you the option of moving or copying the mail list directories as well (if they exist). However, if you are running the Console remotely, or if you are moving or copying the mail list to another machine, you will have to manually move the directories yourself.

## List General Page

Use this form to configure the general list properties.

Registry mail list automobiles@mailsite.com

General | Messages | Security | Members | Header script | Web archive

Non-delivery reports

☐ Return to sender ☒ Send to: postmaster@mailsite.com

List Moderation

Moderators:

Who can post: ☐ Anyone ☐ Moderators ☒ Members ☐ Members and digesters

☐ Poster must use SMTP authentication

Moderator controls: ☐ Joining ☐ Leaving ☐ Content

Notify moderator on: ☐ Joining ☐ Leaving

Agents

Mail list agent:

Mail list processor agent:

☐ Reply to list ☐ Force

Max message size (bytes): 0

☒ Confirmation message to sender

☐ Disable mail list

☐ Log list processor commands

☐ Disallow multiple commands

OK Cancel Apply Help

### Non Delivery Reports

This specifies what action should be taken if a message to an address on the Mail List cannot be delivered. The options are:

- ⇒ Return to sender with a non-delivery report (the default)
- ⇒ Send to the non-delivery report to a specified e-mail address

### Moderators

Enter the Internet mail address of the moderator(s) for this list. You can specify multiple moderator addresses for a mailing list, just separate each address by commas. Each moderator must have a mailbox on your site.

If a list is not moderated, anyone can join or leave the list by sending a message with **JOIN** or **LEAVE** in its body to the **-request** address of the list. The moderator (s) can control who can join the list, who can leave it, and may also control posting to the list.

### Who Can Post

A list can be configured to allow various people to post messages to the list. By default, only members can post, but you can select any of four posting policies:

- **Anyone** specifies that any email user can post a message to the list

- **Members** specifies that only users with addresses listed in the Members page can post.
- **Moderators** specifies that only the list moderators can post.
- **Members and Digesters** specifies that both members of the list and members of the associated digest list can post.

#### **Poster must use SMTP authentication**

This option specifies that only users with mailboxes on the local system can post to the list. When this option is enabled, senders must a login name and password via SMTP authentication to successfully post a message; if SMTP authentication is not used, or if the given name and password do not match a local mailbox, the posting will be denied.

#### **Moderator Controls**

These fields define the degree of control exercised by the list moderator.

- **Joining** specifies that subscription (**JOIN**) requests are forwarded to the moderator for approval.
- **Leaving** specifies that unsubscription (**LEAVE**) requests are forwarded to the moderator for approval.
- **Content** specifies that any messages to this list will be stored in a **pending** directory, and will only be released to the mail list when the moderator has approved them. See the section on [Web List Moderation](#) for more information about this option.

#### **Notify Moderator**

These fields define whether moderators are notified when users join or leave the list.

- **Joining** specifies that the moderator will be notified when new members join by e-mail.
- **Leaving** specifies that the moderator will be notified when of the face by e-mail.

#### **Reply To List**

Check this field to add a **Reply-to:** header to each list message. This is useful when recipients reply to list messages. Replies to list messages will be addressed to the list, rather than to the originator.

The exception is that if the incoming message already has a **Reply-to:** header, that header is left untouched and no additional **Reply-to:** header is added. You can force the list to overwrite an existing **Reply-to:** header with the **Force** option.

#### **Force**

If you select this option, MailSite will discard any **Reply-to:** headers in an incoming message and will add the mail list's own **Reply-to:** header.

You can use [Header Processing](#) for more advanced editing of message headers.

#### **Maximum Message Size**

A list may be configured to reject messages greater than a certain size. Large messages sent to the list will generate a non-delivery report to the sender saying why the message was not acceptable. A value of zero (the default) means that no size limit is applied.

#### **Mail List Agent**

This feature allows a command line to be executed when a new message arrives for the list or for the list-request processor. You can specify any command that can be executed at the Windows command-line prompt, including built-in commands and batch files.

The following substitutions are performed on the command line you specify before it is executed:

Special symbol	Replaced by
%f	Full file name of the message which was received
%m	Moderator address of the mailing list, or – if no moderator
%n	Name of the mailing list
%d	Domain to which the mailing list belongs
%%	Single percent character

The message file **%f** will be located in the mail list directory, but will not have a **MSG** extension. The external program may change the contents of the message or may delete the file. When the external program completes, MailSite will automatically rename the file (if it still exists) to have a **MSG** extension, and will continue processing as normal.

For more information, see the section on [List Agents](#).

#### **Disable Mail List**

This option disables the entire list. This is useful if you wish to retain the list configuration but wish to hide the list for security purposes.

#### **Confirmation Message To Sender**

Check this box to send a confirmation message to the sender. The confirmation message contains a copy of the message that was delivered to the list. If the sender is also a member of the list, she will not receive another copy by virtue of her membership.

If you do not check this option then no confirmation will be sent. If the sender is a member of the list, she will receive a copy of her message by virtue of that membership.

This option will guarantee that third party out of office auto-responders will not create mail list *loops*. By default, this option is checked.

#### **Log List Processor Commands**

If you select this option MailSite will log commands that are sent to the **list-request** address. It will record the log information in a file called **CMDLOG.TXT**, located in the list-request directory. Note that this file is not cycled and MailSite keeps appending to it. Therefore, you should remember to delete the file every so often, to ensure you don't run out of disk space.

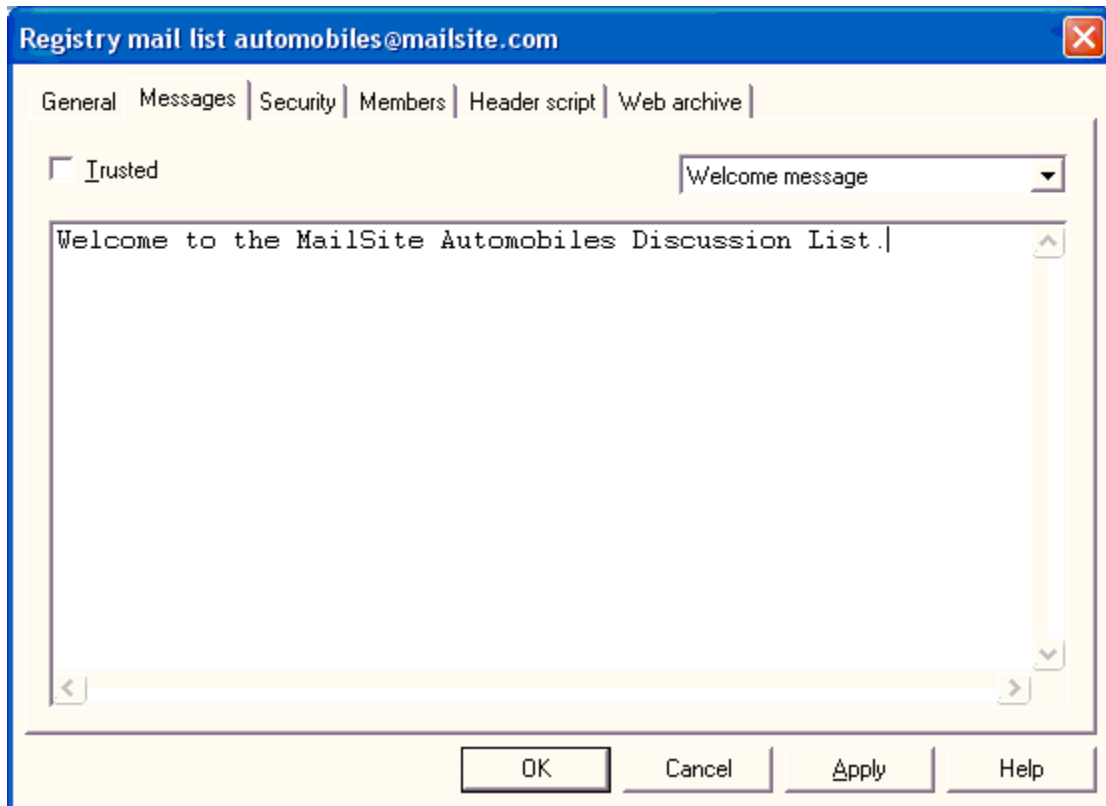
#### **Disallow Multiple Commands**

This option is provided to help list users who may be relatively unfamiliar with list processors. Select this option to process only the first command in messages that are sent to the **list-request** address. This means that users do not need to disable their e-mail *signature*, ensuring that any accidental coincidence of signature lines with valid list processor commands is harmless.

If you enable multiple commands by turning off this option, all lines (up to the end of the message or to a **STOP** command) are processed.

## List Messages Page

Use this form to configure messages for this list.



The image shows a web-based configuration window titled "Registry mail list automobiles@mailsite.com". It has a blue header bar with a close button (X) in the top right corner. Below the header is a tabbed interface with tabs for "General", "Messages", "Security", "Members", "Header script", and "Web archive". The "Messages" tab is currently selected. Inside the "Messages" tab, there is a checkbox labeled "Trusted" which is unchecked. To the right of the checkbox is a drop-down menu currently showing "Welcome message". Below these is a large text area with a scroll bar, containing the text "Welcome to the MailSite Automobiles Discussion List.". At the bottom of the window are four buttons: "OK", "Cancel", "Apply", and "Help".

You can configure a list to send a custom Welcome message when someone joins. Similarly, you can send a custom Goodbye message when someone leaves. Someone who sends a **HELP** command to the mailing list processor can also be sent a custom help message. To configure these messages, select the message category from the drop-down list. Type in a short message in the text window.

### Message Category

You can create custom messages that the list processor sends in response to different commands:

- **Welcome Message**, which is sent when someone **JOINS** or **SUBSCRIBES** to the list.
- **Goodbye Message**, which is sent when someone **LEAVES** or **UNSUBSCRIBES** to the list.
- **Message Prolog**, which is inserted at the beginning of each list message.
- **Message Postscript**, which is appended to the end of each list message.
- **Help Message**, which is sent in response to the **HELP** command.

### List Message Text

Enter the text that you would like the list command processor to return to the sender. Use message directives for advanced message processing.

If you want to put a large amount of text into your message, use the **%INCLUDE** directive, rather than typing text into the configuration console directly. This is to save space in the Registry. In fact, you will find that the configuration console will only accept a relatively small amount of text; enough for a short message and a few directives.

### Message Prologs and Postscripts

You can arrange for each message sent to the list to have a prolog or postscript added. This is very useful for reminding list members how to leave the list. Use the corresponding dropdown items in the Messages page in the list properties form to set this up.

You may use the same message directives as for Welcome and Goodbye messages, but the **%ADDRESS** directive will be replaced by the address of the mailing list, not the address of an individual recipient. Other remarks in the preceding section also apply to prologs and postscripts.

If a message to a mail list contains a MIME **Content-type:** header, and the content type is not text/plain, neither the prolog nor the postscript will be added. This is to avoid corrupting data such as image, movie, etc.

### List Message Directives

The message that you type in can contain directives, which are replaced by other text when the message is actually sent. The full list of directives is as follows:

Directive	Replacement text
%ADDRESS	The e-mail address of the person joining or leaving the list or sending the HELP command
%DATE	The current date
%TIME	The current time
%INCLUDE (filename)	The contents of the filename
%EXECUTE (commandline)	The output produced by executing the command line (trusted mailing lists only)
%%	A single percent character

The operation of the **%INCLUDE** directive depends on the **Trusted** setting. If the list is trusted, then the filename should be the full path to a file that is accessible to the mail server. If the list is not trusted, only files located in the mailing list directory can be included—in this case, the filename should be specified as a relative path and not a full path.

The **%EXECUTE** directive only works for **Trusted** lists. The **commandline** parameter can specify any command or batch file.

### List Message Directive Examples

Some examples may help to explain message directives. Suppose a Welcome message for a list **discuss@abc.com** (which is not trusted) contains the following text:

```
Welcome to the discuss@abc.com mailing list!

You have subscribed to the list as %ADDRESS - please remember to
unsubscribe using the same address.

%INCLUDE (purpose.txt)

Thank you for joining.  Enjoy the list!
```

When a user joins the list, she will be sent a welcome message containing the above text, with the directives replaced as described above. The file **purpose.txt** (which presumably contains some information about the purpose of the list) must be located on the mail server in the directory **lists/~abc.com/discuss** (or, if **abc.com** is the default domain, in directory **lists/discuss**).

Suppose a Goodbye message for the list **discuss@abc.com** (which we'll assume is trusted) contains:

```
Thank you for using this list.
%EXECUTE (c:\myutils\goodbye %ADDRESS)
Bye!
```

When a user leaves this list, she will receive a Goodbye message containing the above text, with the **%EXECUTE** directive replaced by the output of the program **c:\myutils\goodbye**. Note that the **%ADDRESS** is replaced by the user's e-mail address and passed to the program as a command-line argument. Only the **%ADDRESS** directive can be used in this way, and only with the **%EXECUTE** directive.

Only console programs (that is, programs which you would run from the operating system command line) can be used with the **%EXECUTE** directive. Batch files, interactive programs which prompt for user input, or programs that have a windowed user interface will not work.

Suppose a message containing the command **HELP** is sent to **discuss-request@abc.com** (as before, we'll assume list **discuss** is trusted). If the configurable help message for the list contains:

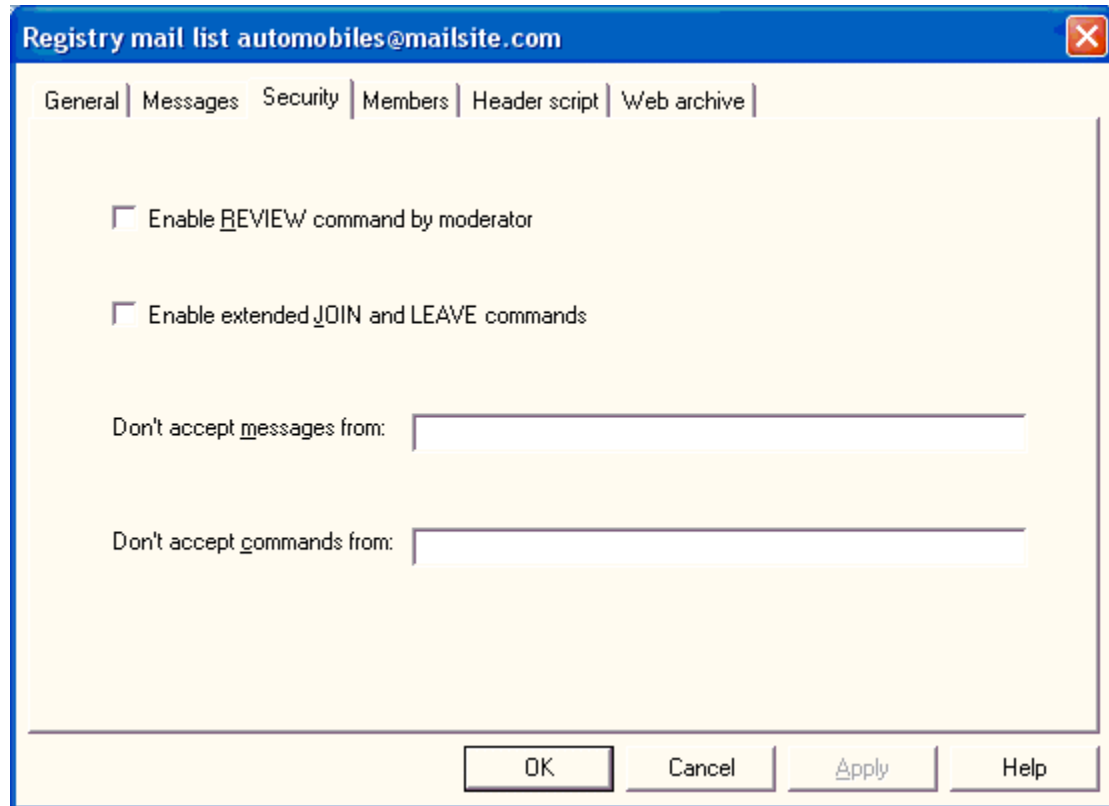
```
%INCLUDE (c:\special\place\abchelp.txt)
```

The response from the mailing list processor will be a message that includes the specified file. Note that if no help message is configured, a built-in default message will be sent as part of the normal command response (the journal message).



## List Security Page

Use this page to configure the security settings for this list.



The image shows a web-based configuration window titled "Registry mail list automobiles@mailsite.com". It has a blue header bar with a close button (X) on the right. Below the header is a tabbed interface with five tabs: "General", "Messages", "Security" (which is selected), "Members", and "Header script". The "Security" tab contains two unchecked checkboxes: "Enable REVIEW command by moderator" and "Enable extended JOIN and LEAVE commands". Below these are two text input fields: "Don't accept messages from:" and "Don't accept commands from:". At the bottom of the window are four buttons: "OK", "Cancel", "Apply", and "Help".

### Enable REVIEW Command by Moderator

If you are the moderator of a mailing list, you may use the **REVIEW** command in a message to the list-request address. The server will respond with a message containing a list of all current members.

Because list membership is potentially confidential, and because it is relatively easy to forge e-mail addresses, the **REVIEW** command is disabled by default.

### Enable Extended JOIN and LEAVE Commands

Following the list name in the **JOIN** and **LEAVE** commands, you can specify a full e-mail address, in any valid RFC822 form. This extended form of the **JOIN** and **LEAVE** command is disabled by default.

Here are some example extended **JOIN** and **LEAVE** commands. Note that **SUBSCRIBE** and **UNSUBSCRIBE** are recognized synonyms.

```
JOIN thelist "John Smith" jsmith@myco.co.uk
LEAVE thelist smith@domain.com (Joe Smith)
SUBSCRIBE thelist Jane Doe <janed@super-isp.net>
UNSUBSCRIBE thelist peter@my-university.edu
```

### Don't Accept Messages From

Enter a list of addresses that you want to block from this list. Separate each address with a comma.

The syntax for these fields is:

⇒ **addressmask, addressmask, addressmask,...**

where **addressmask** can be an e-mail address, possibly containing a wildcard asterisk (\*). You can also have an exclamation mark (!) in front of an **addressmask**, indicating that matching addresses don't belong in the excluded list. The list is processed from left to right.

### Don't Accept Commands From

Enter a list of addresses that you want to block from this list-request processor. Separate each address with a comma.

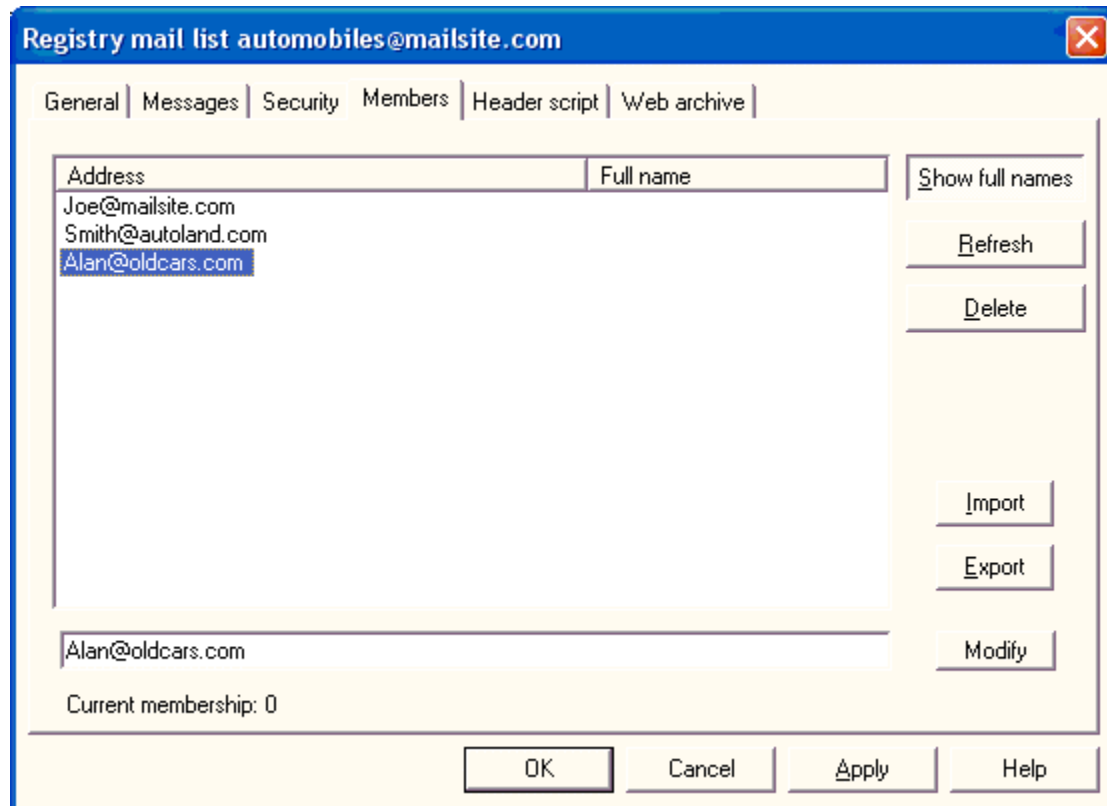
The syntax for these fields is:

⇒ **addressmask, addressmask, addressmask,...**

where **addressmask** can be an e-mail address, possibly containing a wildcard asterisk (\*). You can also have an exclamation mark (!) in front of an **addressmask**, indicating that matching addresses don't belong in the excluded list. The list is processed from left to right.

## List Members Page

Use this page to manage list membership.



The image shows a web-based interface for managing a mail list. The window title is "Registry mail list automobiles@mailsite.com". It has a tabbed interface with tabs for "General", "Messages", "Security", "Members" (which is active), "Header script", and "Web archive". The main area contains a table with two columns: "Address" and "Full name". The "Address" column lists three email addresses: "Joe@mailsite.com", "Smith@autoland.com", and "Alan@oldcars.com" (which is highlighted). To the right of the table are buttons for "Show full names", "Refresh", and "Delete". Below the table is an input field containing "Alan@oldcars.com" and a "Modify" button. At the bottom left, it says "Current membership: 0". At the bottom right, there are buttons for "OK", "Cancel", "Apply", and "Help".

Address	Full name
Joe@mailsite.com	
Smith@autoland.com	
Alan@oldcars.com	

Buttons: Show full names, Refresh, Delete, Import, Export, Modify

Input field: Alan@oldcars.com

Current membership: 0

Buttons: OK, Cancel, Apply, Help

The Address field shows the e-mail addresses of all of the list members. In the case of Database mail lists, the list membership to be viewed in this list, but not changed; to modify membership of Database lists, make changes to the database table that contains the member list.

### Modifying Members

You can modify the address and the full name of a list member by clicking on the entry in the list. The entry will appear in the edit field. Make your changes and click the **Modify** button.

### Sorting Membership

You can sort the list of members either by **Address** or by **Full Name** by clicking on the corresponding column heading.

### Deleting Members

Existing members can be removed using the **Delete** button. Use the **Ctrl** and **Shift** keys to select multiple members for deletion.

### Adding Members

New members can be added by entering the mail address in the field and clicking on the **Add** button.

### **Show Full Names Button**

Mail list members can have a descriptive string associated with them—typically their full name. Click on this button to display the full name of each list member.

The full name is set when a member joins the list using the **JOIN** command, or it can be set by typing the name and e-mail address into the Members page and clicking the **Add** button. Any valid SMTP e-mail address syntax is accepted.

Tip: Depending on the type of mailing list, the time taken for operations such as sorting, deleting or adding addresses may be significantly greater when full names are displayed. Keep them turned off unless you really need to see them.

### **Import Members**

The **Import** button allows you to import mail list members from a text file. The button displays the Open file dialog. Locate the text file containing the Internet mail addresses of the members you wish to import into the list. Click on the **OK** button to import the addresses.

Each line of the text file should consist of one Internet mail address; lines can be commented by starting with **#**. You can also use any valid RFC822 address, for example:

```
"John Smith" john@abc.com
fred@abc.com
joe@efg.com
bill@hij.com
#john@xyz.com
```

### **Export Members**

The **Export** button allows you to export mail list members to a text file. The button displays the **Save As** file dialog. Enter the location and name of the text file that you would like to use. Click on the **OK** button to export the addresses.

## List Header Script Page

Use this form to create and edit the header script for this list.

The screenshot shows a dialog box titled "Registry mail list automobiles@mailsite.com" with a close button (X) in the top right corner. The dialog has several tabs: "General", "Messages", "Security", "Members", "Header script" (which is selected), and "Web archive". The "Header script" tab contains a text area with the following text:  
ADD X-advert: For great widgets, visit http://www.widgets.com  
REMOVE Return-receipt-to:  
REMOVE X-Confirm-reading-to:  
REMOVE X-pmrqc:  
At the bottom of the dialog are four buttons: "OK", "Cancel", "Apply", and "Help".

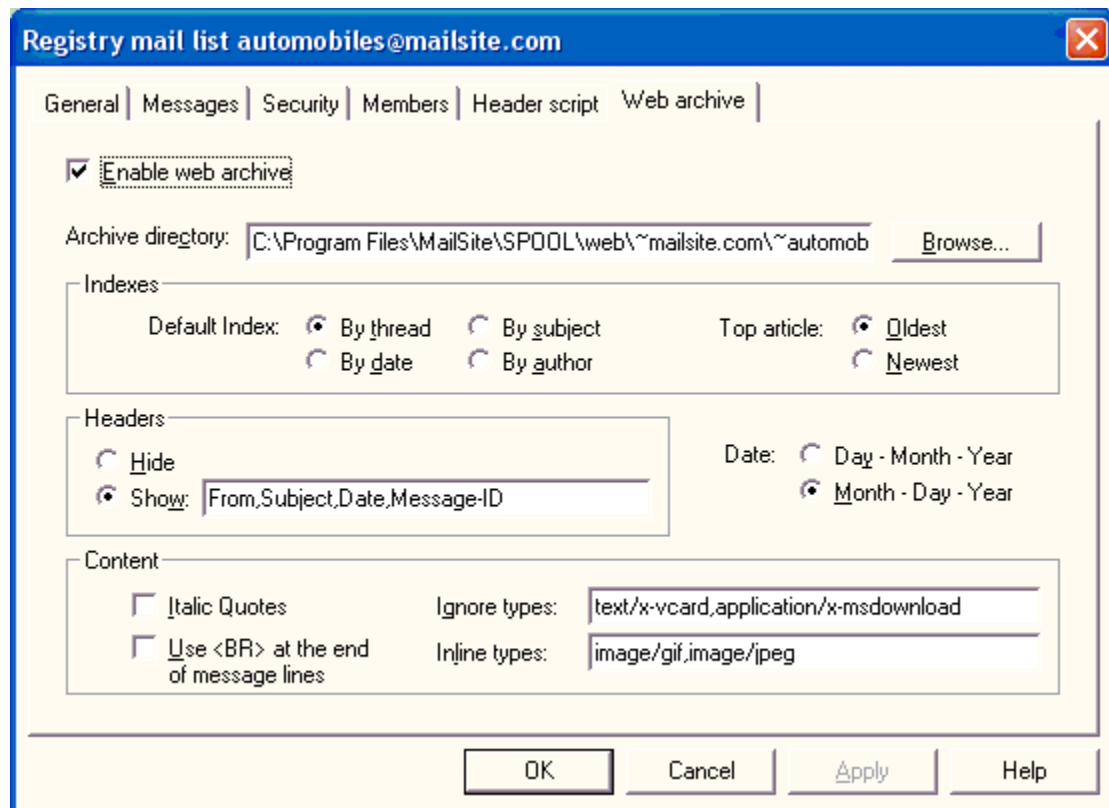
MailSite provides a simple script language for editing the headers of messages sent to a mail list. Script commands are provided to add, rewrite and remove headers, and to test for the presence of specific headers. If you wish to perform more complex processing, you can use the Mail List Agent.

A script consists of a series of commands, one per line. The script is executed line-by-line, top to bottom. Refer to the section on [List Header Processing](#) in the Appendix for a complete description. The script commands are:

- ⇒ **ADD headertemplate**
- ⇒ **REMOVE header**
- ⇒ **REWRITE header AS headertemplate**
- ⇒ **IFPRESENT header GOTO label**
- ⇒ **IFABSENT header GOTO label**
- ⇒ **IFCONTAINS header text GOTO label**
- ⇒ **ABORT [recipient]**
- ⇒ **:label**

## List Web Archive Page

The web archive property page controls the creation of an HTML archive of messages sent to the mail list. For more information about mail list archiving, see the sections on [Archiving List Messages](#) and [Customizing Mail List Archiving](#).



### Enable web archive

Check this box to create a web-accessible archive of messages sent to the mail list.

### Archive directory

Specify the name of a directory that will contain the archive. If you are running the Windows Console on the same machine as the mail server, you can use the **Browse** button to select a directory. You should select a directory which can be accessed by a web server (such as HTTPMA), so that Web users can view the archive.

### Default index

Several index pages for the archive will be created. This setting controls the default page, which will be named `index.html`.

### Top article

Controls the order of the entries in the index.

### Headers

Controls whether individual message headers appear in the archive files, and which headers are shown.

### Date

Controls how dates are displayed in the archive.

### Italic quotes

If set, quoted messages within a message will be displayed in italics.

### Use <BR>

If set, line breaks in a message will be preserved in the archive, using the HTML <BR> tag.

### Ignore types

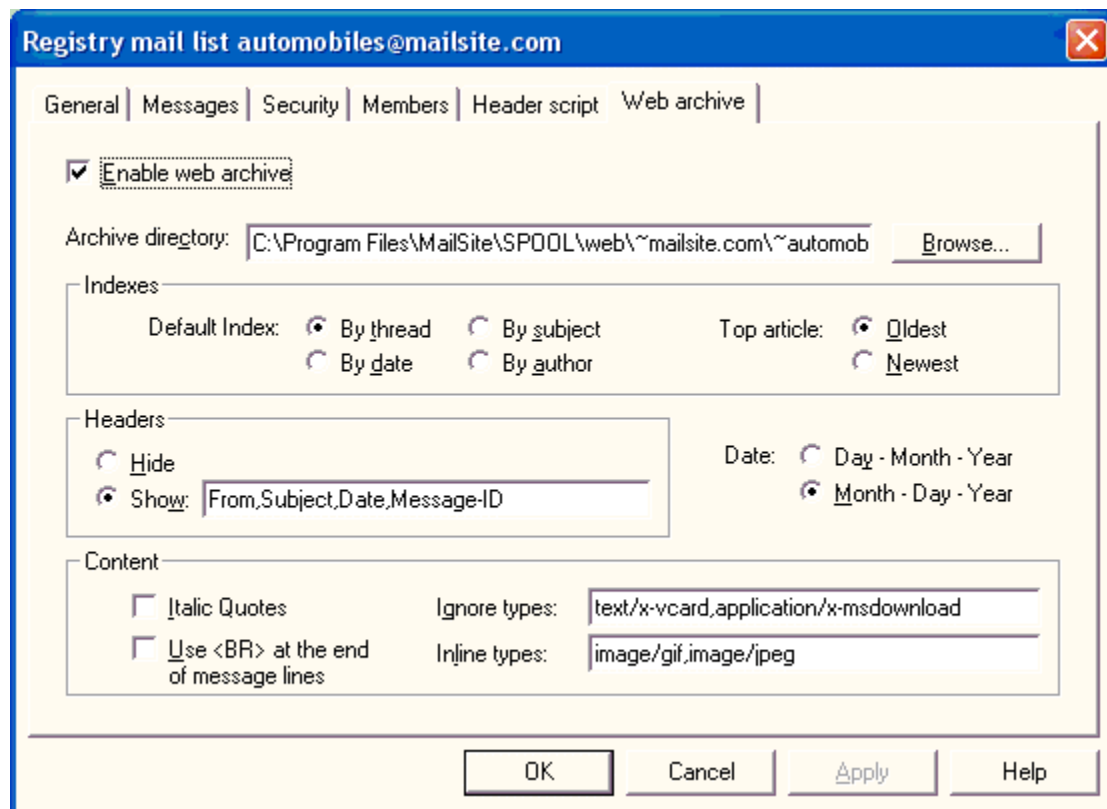
Comma-separated list of MIME types which are ignored when a message is archived.

### Inline types

Comma-separated list of MIME types which are treated as inline images when a message is archived.

## List Digest Page (Digest Lists)

Use this form to set the list digest properties, which are available only for digest lists.



The image shows a Windows-style configuration window titled "Registry mail list automobiles@mailsite.com". It has a blue title bar with a close button. Below the title bar is a tabbed interface with tabs for "General", "Messages", "Security", "Members", "Header script", and "Web archive". The "General" tab is selected. Inside the "General" tab, there is a section for "Enable web archive" with a checked checkbox. Below this is a text field for "Archive directory:" containing the path "C:\Program Files\MailSite\SPool\web\~mailsite.com\~automob" and a "Browse..." button. There are three sub-sections: "Indexes" with radio buttons for "Default Index" (By thread, By subject, By date, By author) and "Top article" (Oldest, Newest); "Headers" with radio buttons for "Hide" and "Show" (selected), and a text field for "Show:" containing "From,Subject,Date,Message-ID"; and "Content" with checkboxes for "Italic Quotes" and "Use <BR> at the end of message lines", and text fields for "Ignore types:" (containing "text/x-vcard,application/x-msdownload") and "Inline types:" (containing "image/gif,image/jpeg"). At the bottom are buttons for "OK", "Cancel", "Apply", and "Help".

A digest list is a special form of mail list. It has the same name as its parent list, but with **-digest** appended.

Messages sent to the regular list address are accumulated in the **list-digest** directory. When the digest frequency time is reached, this list will send out a copy of the digest to each member.

You can control the digest frequency and the format of the digest messages using this form.

#### **Digest Frequency**

The digest frequency controls how long the digest accumulates messages for before it sends them out. The default is 1 day.

#### **Digest Subject Template**

You can specify the **Subject:** field of the messages sent out by the digest. To incorporate the date and time from when messages were accumulated, use the percent substitution variables defined below.

Variable	Replacement text
%a	Weekday name (abbreviated)
%A	Weekday name (full)
%b	Month name (abbreviated)
%B	Month name (full)
%c	"Short" date and time representation appropriate to the server's locale
%d	Day of the month as a two-digit number (01-31)
%H	Hour as a two-digit number (24-hour format: 00-23)
%I	Hour as a two-digit number (12-hour format: 00-11)
%j	Day of the year as a three-digit number (001-366)
%m	Month as a two-digit number (01-12)
%M	Minute as a two-digit number (00-59)
%p	AM/PM indicator (appropriate to server's locale) for a 12-hour clock
%S	Second as a two-digit number (00-59)
%U	Week of the year as a two-digit number (00-51), counting Sunday as the first day of the week
%w	Weekday as a single-digit number (0-6), counting Sunday as the first day of the week
%W	Week of the year as a two-digit number, with Monday as the first day of the week (00-51)
%x	"Short" date representation appropriate to server's locale
%X	Time representation appropriate to server's locale
%y	Year as a two-digit number (00-99)
%Y	Year as a four-digit number
%z, %Z	Server's time zone name or abbreviation; empty if the time zone is unknown

#### **Include Table of Contents**

Select this option to control whether the digest message will start with a table of contents.



## List Text File Page (Text File Lists)

Use this form to configure your text file mail list.

Text file mail list airplanes-text@mailsite.com

General | Messages | Security | Members | Header script | **Text file** | Web archive

Enter the name of the text file in which to store the membership of this mailing list.

If you do not specify a path, the file is assumed to be in the list-request directory.

airplanes-text.txt

Browse

OK Cancel Apply Help

This type of mail list allows you to store membership in a text file. This is useful if you wish to maintain list membership outside of MailSite. You still have the option of managing list membership through the Members tab in the list properties form. MailSite will add and remove entries in the text file when **JOIN** and **LEAVE** subscription requests are received by the **list-request** processor.

### **File Name**

Enter the name of the text file that stores the membership for this list. To search through the file system, select the **Browse** button.

### List NT Group Page (NT Lists)

Use this form to configure your NT list.

NT group mail list airplanes-ntlist@mailsite.com

General | Messages | Security | Members | Header script | NT group | Web archive

Select the NT group to which this list corresponds

☒ Local group ☐ Domain group

[Dropdown menu]

OK Cancel Apply Help

This type of mail list allows you to send a message to every member of an NT Group that has a mailbox on this server. Select the NT Group that you wish to use.

## List Database Page (Database Lists)

Use this form to configure your database mail list. See the section on the [Database Mail List Plugin](#) for more information on using this feature.

The screenshot shows a configuration window titled "Database mail list airplanes-dblast@mailsite.com". It features a tabbed interface with the following tabs: General, Messages, Security, Members, Header script, Database (selected), and Web archive. The "Database" tab contains the following fields and controls:

- Data source name:** A text field with a dropdown arrow and an "ODBC Admin" button.
- Data source user id:** A text field.
- Data source pass:** A text field.
- SQL query:** A text field with up and down arrow buttons on the right.
- SQL to add member (join):** A text field with up and down arrow buttons on the right.
- SQL to delete member (leave):** A text field with up and down arrow buttons on the right.
- SQL to set member property:** A text field with up and down arrow buttons on the right.
- Database login timeout:** A text field containing the value "0".
- Database query timeout:** A text field containing the value "0".

At the bottom of the window are four buttons: OK, Cancel, Apply, and Help.

Complete the fields on this form. MailSite will use this information to log onto your database and submit a query for list membership.

### Data Source Name

Enter the name of the ODBC data source. This is configured in the **System DSN** page of the ODBC Data Source Administrator in the Control Panel.

### Data Source User ID

Enter the username that MailSite should use to log into to the data source.

### Data Source Password

Enter the password that MailSite should use to log into to the data source.

### SQL query

The SQL statement to execute to obtain the list of e-mail addresses and full names. The SQL statement you type here must return a result set containing at least two columns, the first of which must contain an e-mail address, while the second should contain the full name of the recipient.

If you do not enter anything here, the default SQL query will be **SELECT EmailAddress, FullName FROM tablename**, where **tablename** is formed from the mailing list name by replacing any dots and hyphens by underlines.

To execute a stored procedure, use this syntax:

⇒ **{CALL ProcName(parameters)}**

There must be no space between the { and the **CALL**.

#### **SQL to add member (join)**

The SQL statement to execute to add a member to the list. By default the statement is:

⇒ **INSERT INTO tablename (EmailAddress) VALUES (%1)**

where tablename is formed from the mail list name by replacing any dots and hyphens by underlines. To avoid duplicates, it is important that the “EmailAddress” column of the database is defined to be a primary key. Parameter substitution occurs before the SQL is executed, as follows:

Marker	Type	Description
%1	String	The email address of the new member

#### **SQL to remove member (leave)**

The SQL statement to execute to remove a member from the list. By default the statement is:

⇒ **DELETE FROM tablename WHERE EmailAddress = %1**

where tablename is formed from the mail list name by replacing any dots and hyphens by underlines. Parameter substitution occurs before the SQL is executed, as follows:

Marker	Type	Description
%1	String	The email address of the deleted member

#### **SQL to set member property**

The SQL statement to execute to set the value of a member property. By default the statement is:

⇒ **UPDATE tablename SET %2 = %3 WHERE EmailAddress = %1**

where tablename is formed from the mail list name by replacing any dots and hyphens by underlines. Parameter substitution occurs before the SQL is executed, as follows:

Marker	Type	Description
%1	String	The email address of the member
%2	String	The name of the parameter
%3	String	The value of the parameter

### Database Login Timeout

Enter the time (in seconds) that is allowed for connecting to the database. If you leave this blank, the default timeout of 15 seconds will be used. A value of zero means an infinite timeout.

### Database Query Timeout

Enter the time (in seconds) that is allowed for executing the database query. If you leave this blank, the default timeout of 15 seconds will be used. A value of zero means an infinite timeout.

## **List Mailboxes Page (Server Lists)**

Use this form to configure your server mail list.

Server mail list airplanes-serverlist@mailsite.com

General | Messages | Security | Members | Header script | Mailboxes | Web archive

The membership of this mail list comprises...

all mailboxes matching: \*

in domains matching: mailsite.com

which have:

- ☒ no privilege
- ☒ domain privilege
- ☐ server privilege

OK Cancel Apply Help

The membership of a Server mail list comprises those mailboxes on the mail server that match certain masks that you specify.

### All mailboxes matching

Specify a mask string that matches all the mailbox names that the list is to contain. For instance, **web\*** includes all mailboxes starting with **web**. You can specify a comma-separated list of masks (e.g. **web\*,post\***), and you can also specify exclusions using an exclamation point (e.g. **web\*,!weber,post\***). To include all mailboxes, specify a single asterisk.

### In domains matching

Specify a mask string that matches all the (local) domain names that the selected mailboxes may be in. For instance, **www.\*** includes all domains starting with **www**. You can specify a comma-separated list of masks (e.g. **www.\*,mail.\***), and you can also specify exclusions using an exclamation point

(e.g. **www.\***, **!www.mycompany.com**, **mail.\***). There is a drop-down list that allows you to select a domain name. To include all domains, specify a single asterisk.

**Which have**

Specify the privilege level of mailboxes that are to be in the list. See the section on [Mailboxes](#) for more information about mailbox privileges.

---

## WEB CONSOLE REFERENCE

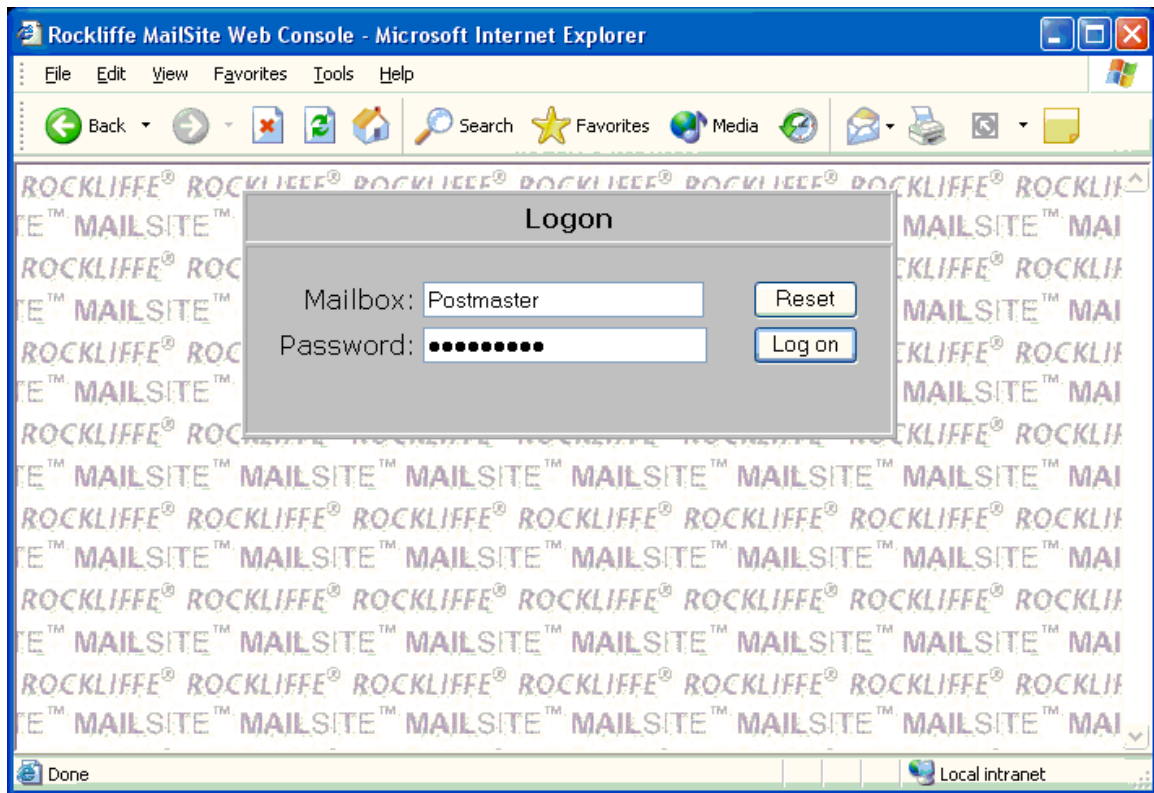
You can remotely manage your MailSite server using the Web Console. To login to the Web Console, connect to the following URL:

⇒ **http://host.domain.com:port**

Where **host.domain.com** is the name of your MailSite server, and **port** is the HTTP Port Number configured in the Services folder of the MailSite Console. By default the port number is set to 90. When you connect to this address the Web Console login page will be displayed.

### Logon Page

The Web Console Logon page looks like this:



Enter the following information to log into the Web Console:

### ***Mailbox***

Enter the name of the your mailbox (for example, **joe@abc.com**). If you do not provide a domain then the default domain is assumed.

### ***Password***

Enter your mailbox password.

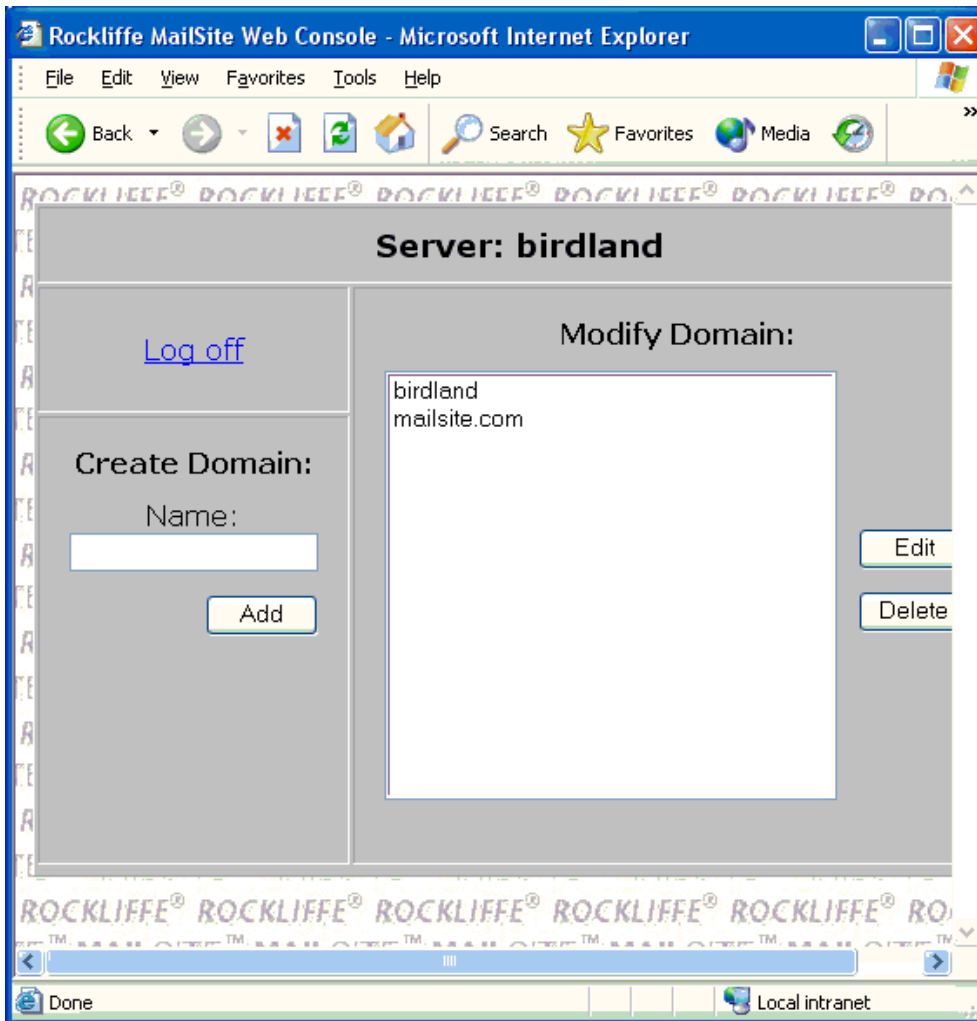
### ***Logon***

Click on the **Logon** button to log into the Web Console. If the logon fails, an error page will be displayed describing the nature of the error, with a link back to the Logon page. If you entered a valid e-mail address and password, then a Server Page, Domain Page or Mailbox Page will be displayed, depending on your privilege level.



## Server Page

If you logon to the Web Console and have **Server** privilege then you will see this page:



You can use this page to add and delete domains, to open the properties of each domain and to manage mailboxes and mail lists in each domain. There is also a log off link that will close the session.

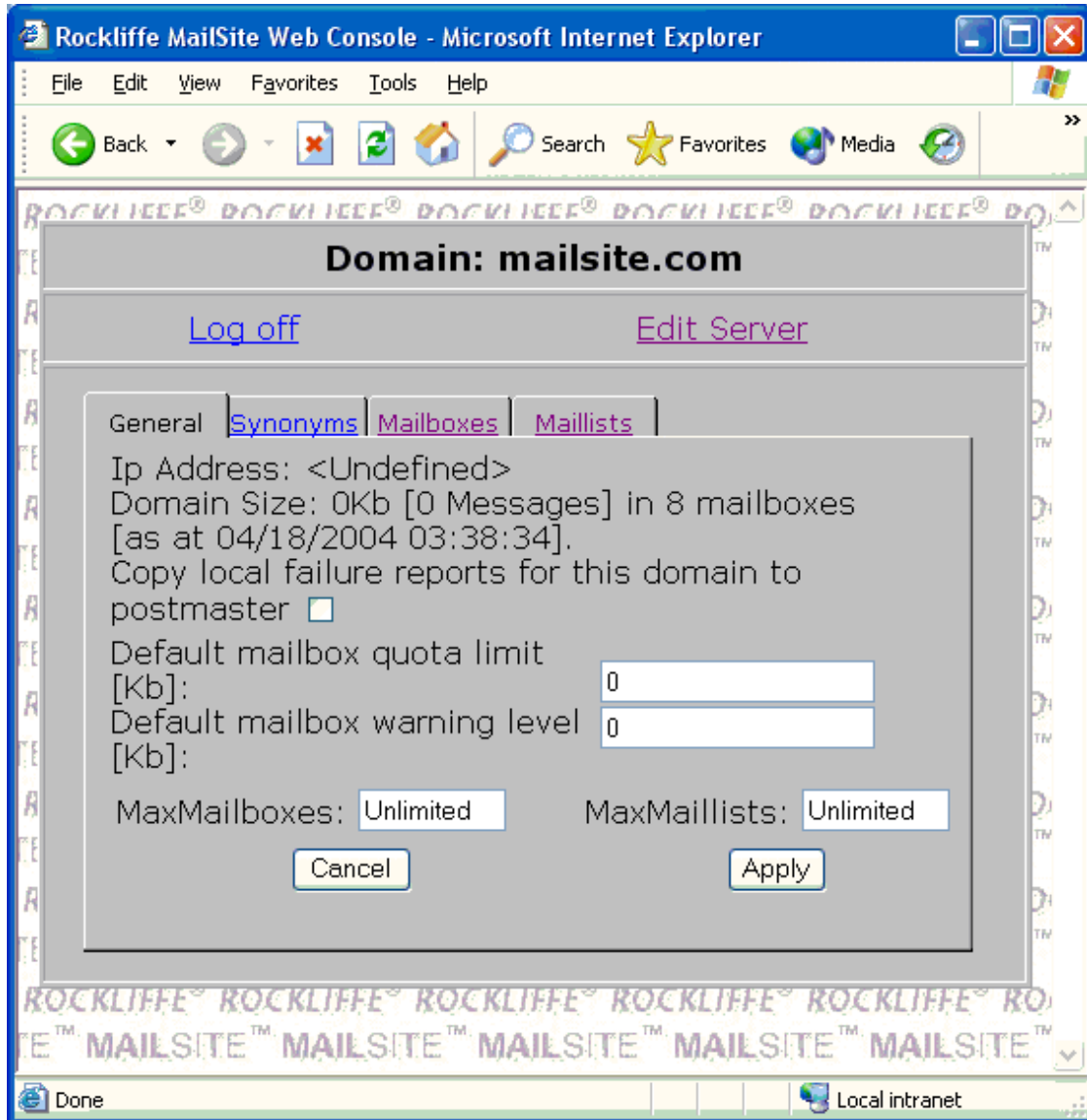
To create a domain, enter a name in the **Name** field and click the **Add** button. A Report page will be displayed describing the success or failure of the operation.

To delete a domain, select the name from the **Modify Domain** list, and click the **Delete** button. A Confirm page will then be displayed describing the outcome of the operation.

To edit a domain, select a name from the **Modify Domain** list and click the **Edit** button. You will be presented with the Domain page corresponding to the name that you clicked.

## Domain General Page

If your privilege level is **Domain** or higher, then you will be presented with the Domain General page. The Domain General page looks like this:



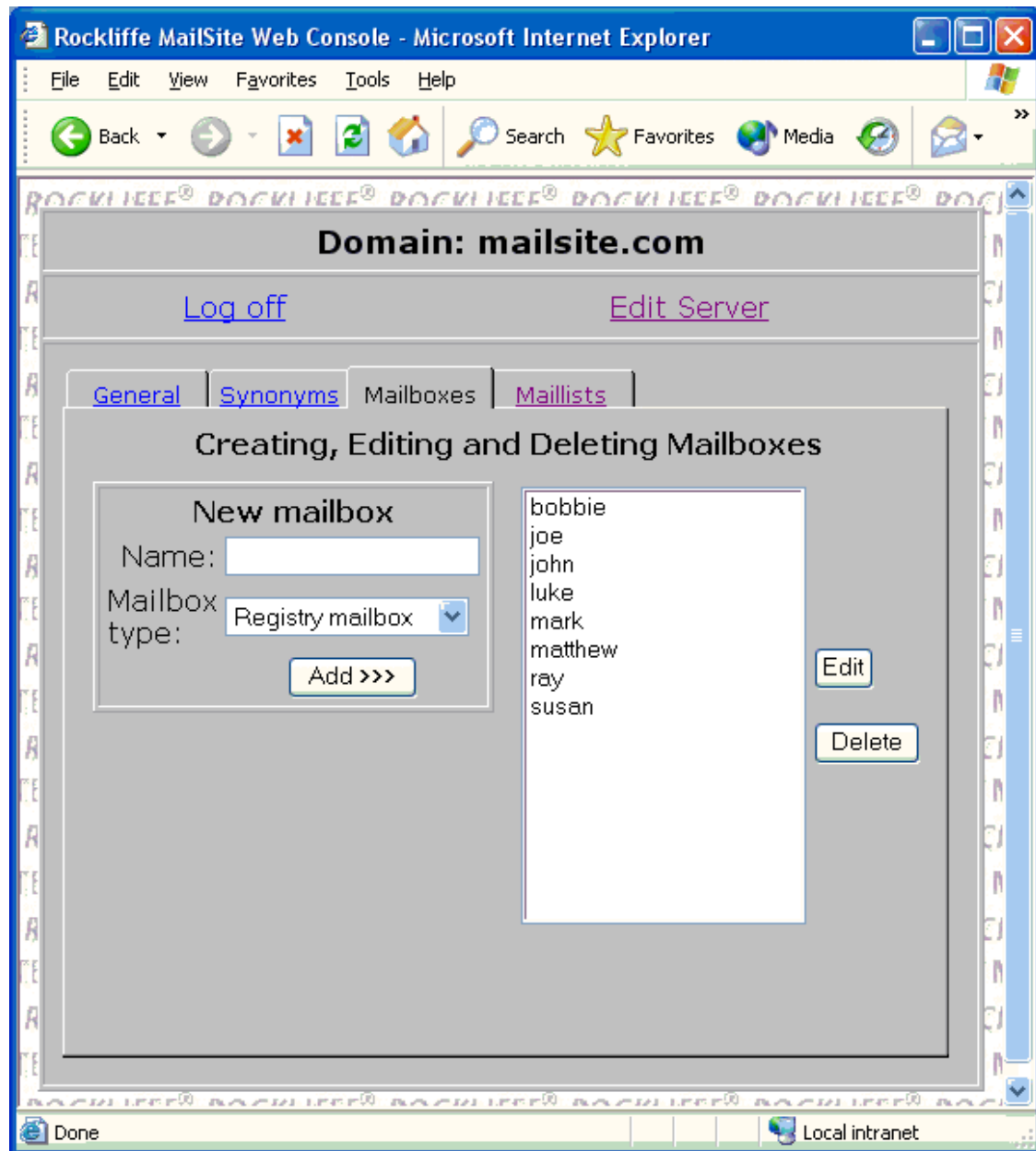
The screenshot shows a web browser window titled "Rockliffe MailSite Web Console - Microsoft Internet Explorer". The address bar shows "Local intranet". The main content area displays the "Domain: mailsite.com" page. At the top, there are links for "Log off" and "Edit Server". Below these are four tabs: "General", "Synonyms", "Mailboxes", and "Maillists". The "General" tab is selected. The form contains the following fields and controls:

- Ip Address: <Undefined>
- Domain Size: 0Kb [0 Messages] in 8 mailboxes [as at 04/18/2004 03:38:34].
- Copy local failure reports for this domain to postmaster ☐
- Default mailbox quota limit [Kb]:
- Default mailbox warning level [Kb]:
- MaxMailboxes:
- MaxMaillists:
- Buttons: "Cancel" and "Apply"

The Domain General page has four tabs: General, Synonyms, Mailboxes and Mail Lists. You can use these four domain tabs to manage the properties of these objects in the domain. The Domain General and the Domain Synonyms pages are the same as the corresponding forms in the Windows Console. Refer to the [Windows Console Reference](#) section for more information.

## Domain Mailboxes Page

Click on the Mailboxes tab to manage mailboxes in this domain:



You can use this page to add, delete and modify mailboxes in this domain.

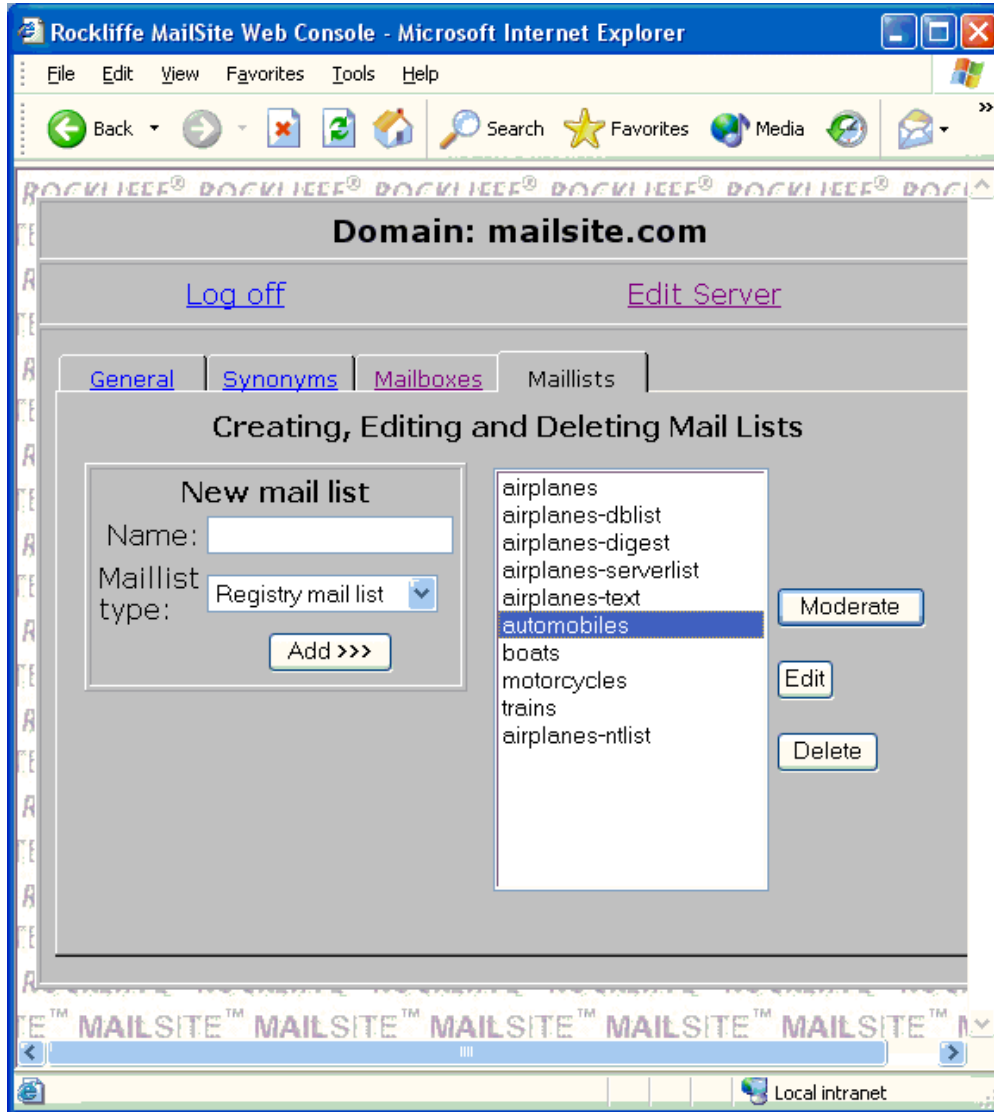
To create a mailbox, enter a name in the **Name** field, select the type of mailbox to create from the **Mailbox type** list and click the **Add** button. A Report Page will be displayed describing the success or failure of the operation.

To delete a Mailbox, select its name in the list and click on the **Delete** button. A Confirm Page will be displayed describing the operation with **OK** and **Cancel** links.

To modify a mailbox, select its name from the list and click the **Edit** button. After the server has authorized the operation you will be presented with the properties page for this mailbox.

## Domain Mail Lists Page

Click on the Mail Lists tab to manage mail lists in this domain:



You can use this page to add, delete and modify mail lists in this domain.

To create a mail list, enter a name in the **Name** field, select the type of mail list to create from the **Maillist type** list and click the **Add** button. A Report Page will be displayed describing the success or failure of the operation.

To delete a Mail List, select its name in the list and click on the **Delete** button. A Confirm Page will be displayed describing the operation with **OK** and **Cancel** links.

To modify a mail list, select its name from the list and click the **Edit** button. You will be presented with the properties page for this mail list.

To moderate a mail list, select its name from the list and click the **Moderate** button. You will be presented with the Pending page for this mail list. Refer to the section on List Moderation for more information.

## Mailbox Properties Page

If your privilege level is **None** then you will be presented with the Mailbox General page when you log on. You can also access the Mailbox General page from the Domain Properties page if you have **Domain** or **Server** privilege. The Mailbox General Page looks like this:

Rockliffe MailSite Web Console, modified by plk - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Back Forward Stop Home Search Favorites Media Print Mail Site

**Mailbox: postmaster@mailsite.com**

[Log off](#) [Edit Server](#) Edit Domain: [mailsite.com](#)

General [Auto Reply](#) [Business](#) [Home](#) [Security](#)

Name Display:

First:  Middle Initials:  Last:

Password Erase Password ☐

New password:  Confirm new password:

Webmail address:

Alternate email:

Web site:

☐ Don't deliver to this mailbox. Mailbox agent:

Forward mail to:

Done Local intranet

This page allows you to change the properties of an individual mailbox. It contains four tabbed pages called General, Auto Reply, Business and Home. These pages correspond to the pages in the **Mailbox Properties** form in the Windows Console program. Refer to the **Windows Console Reference** section for more information.

If you log on with privilege level **None** then you will see a fifth tabbed page: Mail lists. This page contains all the mail lists for which you are a moderator. This page corresponds to the Domain Mail

Lists page discussed above. You can select a mail list name from the list, and click on the **Edit** button to get the mail list page, or on the **Moderate** button to get the Pending page for the list.

### Privilege Level

The options available in the privilege level box will depend on your privilege:

- ⇒ If you have **Server** privilege, then you may change any mailbox's privilege level, even that of a mailbox with Server privilege.
- ⇒ If you have **Domain** privilege, then you may change a mailbox's privilege level to **Domain** or **None**. If the mailbox already has Server privilege then you may not change the privilege level of that mailbox.
- ⇒ If you have privilege level of **None** then you may not change your privilege level.

### Mailbox Quota and Warning Level

You can only change these settings if you have **Server** or **Domain** privilege. If you are not permitted to change these values, they will still be displayed, but cannot be changed.

### Mailbox agent

You can only change the Mailbox agent if you have **Server** privilege. The field will not be displayed if you do not have **Server** privilege.

### Enable Auto Reply

Check this field to enable the auto-reply message for the mailbox.

### Trusted Mailboxes

This may only be changed if you have **Server** privilege. Otherwise it will not be displayed.

## ***Changing the password***

If you are logged on with **Server** privileges then you are permitted to change the password of any mailbox on the server. In this case, the Change Password box will have two text fields: **New Password** and **Confirm New Password**, and there will be a checkbox to erase the existing password.

If you are logged on without **Server** privilege then you must provide the old password in order to set a new password. To set an empty password, check the **Erase Password** box and leave the other password fields empty.

## Mail List Properties Page

If you are the moderator of a mail list, or if you have Server or Domain privileges, then you will be able to administer these lists using this page. The Mail List General page looks like this:

The screenshot shows a web browser window titled "Rockliffe MailSite Web Console - Microsoft Internet Explorer". The address bar shows a URL with "mailsite.com". The page title is "Mail list: airplanes@mailsite.com". Below the title are links for "Log off", "Edit Server", and "Edit Domain: mailsite.com". The page has several tabs: "General", "Messages", "Security", "Members", and "Header script". The "Messages" tab is selected. Under "Non Delivery Reports", there are radio buttons for "Return To Sender" and "Send to" followed by a text input field. The "List Moderation" section includes a "Moderators:" text input field, "Who can post:" radio buttons for "Anyone", "Moderators", "Members", and "Members and Digesters", a checkbox for "Posters must use SMTP authentication", "Moderator controls:" checkboxes for "Joining", "Leaving", and "Content", and "Notify moderator on:" checkboxes for "Joining" and "Leaving". To the right of these are checkboxes for "Reply to List", "Force", "Max message size:" with a text input field, "Confirmation message to sender" (checked), "Disable mail list", "Log list request commands", and "Disallow multiple commands". The "Agents" section has text input fields for "Mail list agent:" and "Mail list processor agent:". At the bottom are "Cancel" and "Apply" buttons. The status bar at the bottom right says "Local intranet".

You can use this page to edit the properties of your mail list. It contains a number of tabbed pages that operate in a similar manner to the **Mail List Property** pages in the Windows Console. Refer to the **Windows Console Reference** section for more information.

The mail list General tab contains a Moderate button that takes you into the **Pending Page**. Here you can moderate pending messages for the mail list.

## List Moderation

Content Moderation is a feature that allows mail list moderators to approve or reject all messages sent to a mail list. To enable this feature, select the **Moderator controls content** feature in the **List General Page**.



When a new message arrives at the server, it will be checked to see if its author may post to the list. If the author does not have posting permission (for instance, if he is not a member of the mail list and the mail list is set to disallow posting by non-members), the message will be returned to the author with an appropriate rejection message. If the author does have permission, delivery processing depends on whether content moderation is enabled for the list.

If content moderation is enabled, then the message will be placed in the **pending** directory for that list. If content moderation is not enabled, then the message is placed directly into the mail list directory.

For example, suppose there is a mail list called **discuss** in the default domain and this list has content moderation enabled. If the mail list directory is called:

⇒ **C:\Program Files\MailSite\SPool\LISTS\discuss**

Then the pending directory will be called:

⇒ **C:\Program Files\MailSite\SPool\LISTS\discuss\pending**

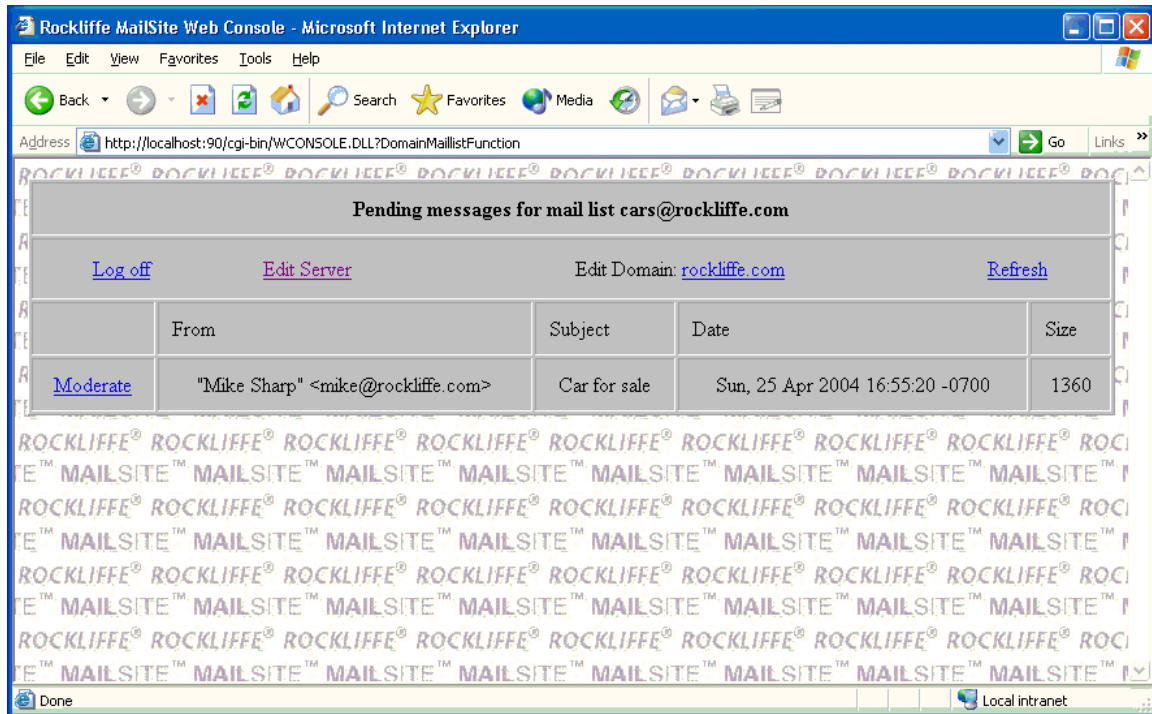
If the pending directory does not already exist then MailSite will create it.

List messages will remain in the **pending** directory until one of the mail list moderators logs on to the List Moderation page from a web browser and reviews pending messages. Messages may be reviewed and rejected, accepted, or discarded where appropriate.

If you wish to change the appearance of the List Moderation forms, refer to section on [Customizing Web Administration](#) in the Appendix.

## Pending Page

The Pending Page looks like this:



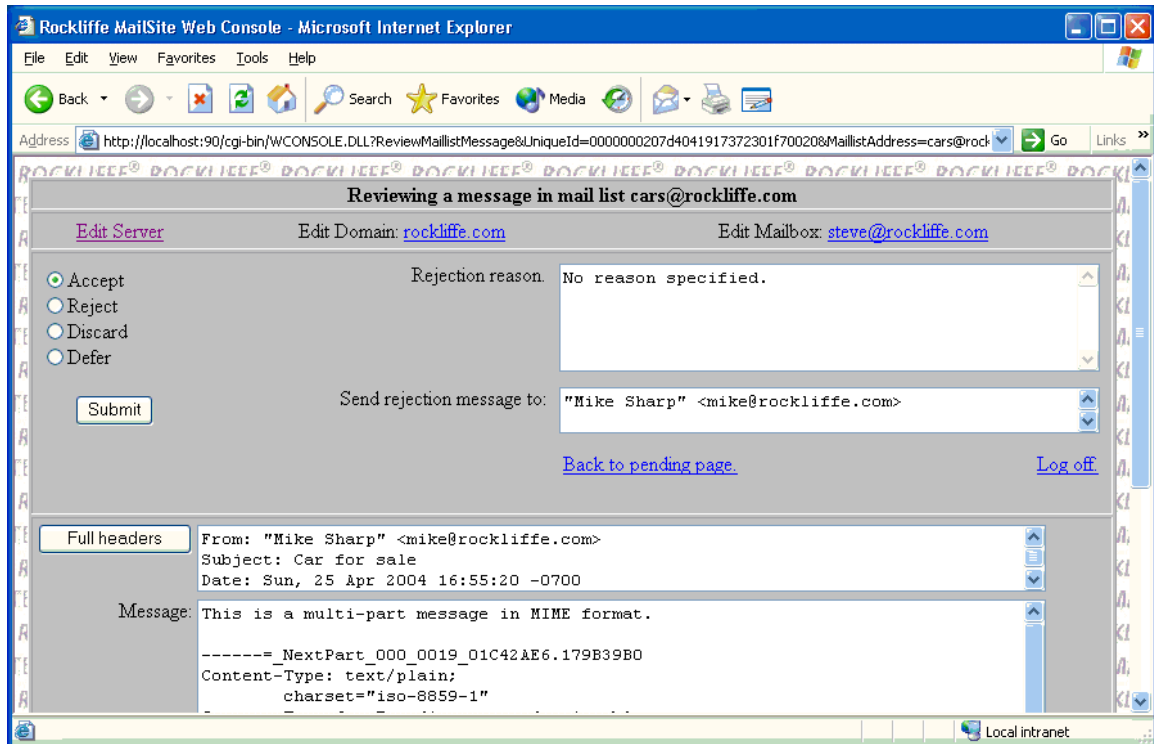
This page contains a list of all the pending messages for the mail list. Each line represents an individual message. The author, subject, date and size of the message can all be seen at a glance. Note that there will be no pending messages unless the **Content Moderation** option is checked in the Mail List General page.

There are three types of links on this page:

- ⇒ The **Refresh** link will provide an updated list of pending messages.
- ⇒ The **Log off** link will finish the moderation process for this list.
- ⇒ The **Moderate** link beside each of the messages will display a review page for that message. This allows the moderator to accept or reject the message.

## Review Page

The review page allows you to review an individual list message:



There are four actions that can be taken with a pending message. The action is taken by selecting one of the four radio buttons in the top corner.

### Defer

This will do nothing with the message, leaving it in the pending directory and returning you to the pending messages page.

### Discard

This will delete a message outright, removing it from the **pending** directory and stopping it from being sent to the mail list. No indication of its fate will be sent to the message originator. There is no way to recover a message that has been discarded.

### Accept

This places the message in the list directory as a **MSG** file, which will result in the message being sent out to the members of the mail list.

### Reject

This will stop the message from being sent to the mail list and provides the moderator with the ability to return comments and the original message to the sender. You can enter comments on why the message was rejected in the **Reject Reason** text area. You can enter the address to which the rejection message should be sent in the **Send Rejection Message To** text box.

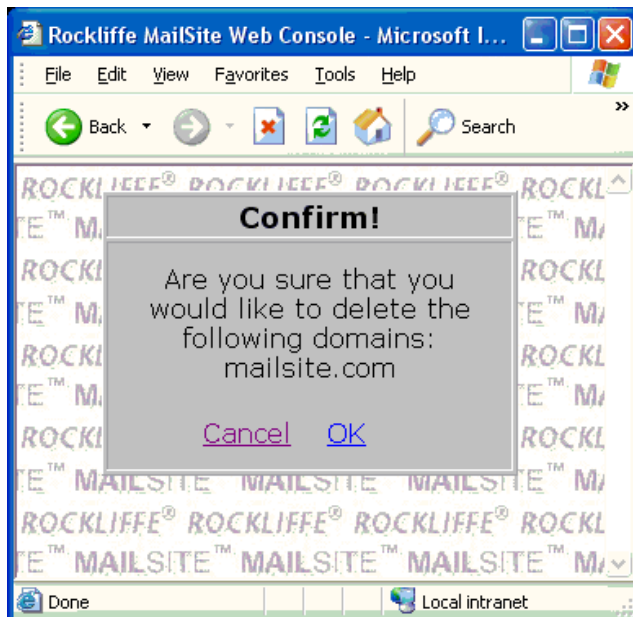
### Full Headers

If you wish to see the complete headers of the message then select the **Full headers** button. Once clicked, this button becomes a **Partial headers** button to return to the **From:**, **Subject** and **Date** headers. Note that this function is only available to browsers that support JavaScript. If JavaScript is not available then the full headers will be displayed.

The remaining two links on the page allow you to log off the session and return to the pending messages page. Both these options have no effect on the current message. It will stay pending until it is discarded, accepted or rejected.

## Confirm Page

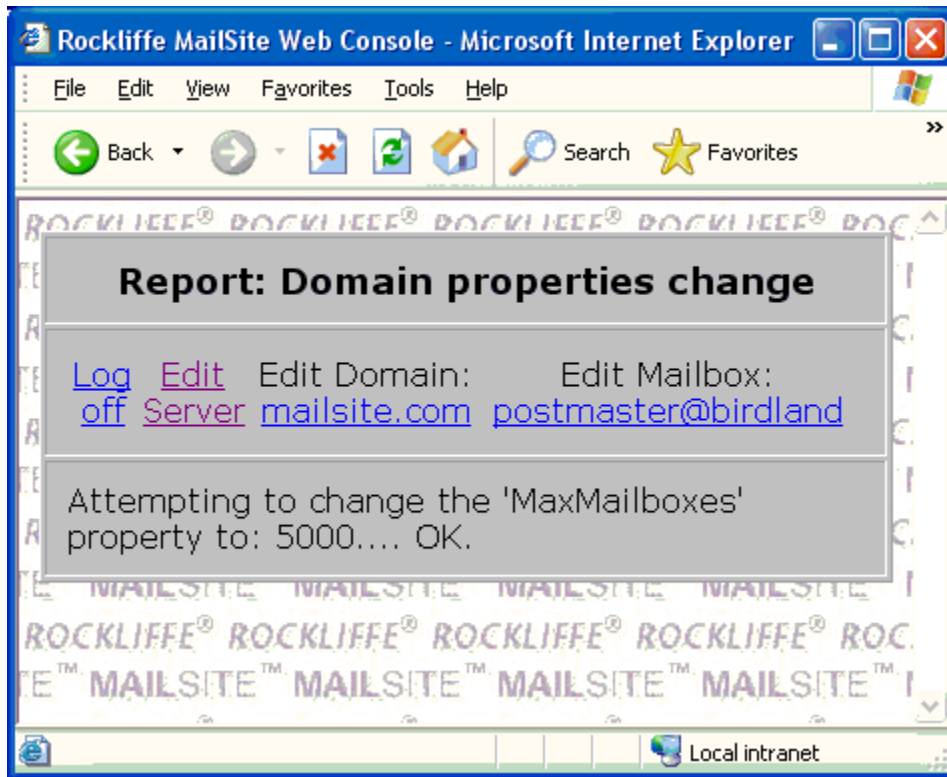
The Confirm Page is displayed before any object is deleted. It looks like this:



The Confirm Page describes the action that has been requested and has two links to **OK** or **Cancel** the action. Click on **OK** to complete the action.

## Report Page

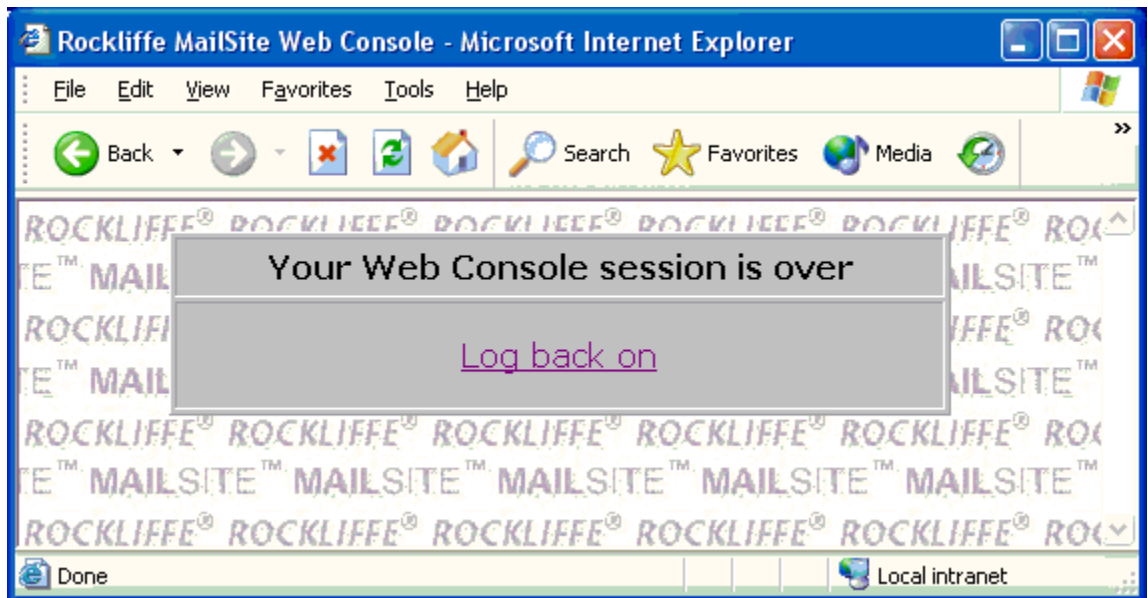
The Report Page displays the result of an operation. It looks like this:



After you have performed an update operation a Report Page will describe the success or failure of each of the changes requested. The page contains at most four links to the server, domain and mailbox pages and a log off link. Your privilege level and the current state of the Web Console session determine which links are available.

## Logoff Page

The Logoff page looks like this:



When you select the logoff link this page is displayed. It cleans up the memory on the server side of the Web Console application and also provides a link back to the logon page. Note that if there is no activity on a mailbox managing session for one hour then the session is terminated by the server. However, for security reasons, it is a good idea always to log off.

---

## TROUBLESHOOTING PROCEDURE

Whenever you experience problems with MailSite we recommend that you follow this step by step procedure:

- ❑ **Check TCP/IP Connectivity**

Frequently the problem lies with the TCP/IP connection to the computer. See the section on TCP/IP Debugging for more information.

- ❑ **Check the Server Log File or the Windows 2000/2003 Event Log**

Look for incidents around the date and time when the problem occurred. If the problem is associated with a specific mail message, search for the Message ID.

- ❑ **Reconfigure the Logging Options using the Logging Page**

Examine the on-line help to determine which logging options would provide relevant information to your problem and enable these options.

- ❑ **Reproduce the problem**

- ❑ **Re-examine the Server Log File or the Windows 2000/2003 Event Log**

Look for incidents around the date and time when the problem occurred. If the problem is associated with a specific mail message, search for the Message ID in the file system and examine the file with a text editor.

- ❑ **Decode the error message**

Error codes fall into two categories: TCP/IP errors and Windows 2000/2003 errors. Most TCP/IP errors are greater than 10000, while most Windows 2000/2003 errors are less than 10000. To decode a TCP/IP error, refer to the list on the Rockliffe web site. To decode a Windows 2000/2003 error, run this command:

⇒ **net helpmsg NNN**

Where NNN is the Windows 2000/2003 error code number.

- ❑ **Troubleshoot the server by following the Telnet Debugging procedure**

## Debugging TCP/IP Connections

Frequently the problem lies with the TCP/IP connection to the computer. Follow this procedure to debug TCP/IP connections to the MailSite server.

### *Problems Receiving Mail*

#### Resolve the IP Address

Log on to a remote computer and use the command **nslookup** to resolve the IP address:

```
nslookup
Server: 192.153.156.22
> rockliffe.com
> SET TYPE=MX
  query type = MX
> rockliffe.com
  rockliffe.com.
    0, mail.rockliffe.com.
  rockliffe.com.
    10, nic.scruz.net.
> SET TYPE=A
  query type = A
> mail.rockliffe.com
  mail.rockliffe.com.
    204.147.233.1
```

In this case the host **rockliffe.com** does not have an A record (since the first query did not return any records). However **rockliffe.com** does have two MX records, one of which points to the host **mail.rockliffe.com**. A third query for the A record for **mail.rockliffe.com** reveals that this host has IP address **204.147.233.1**.

This is the procedure that external mail servers use to resolve mail addressed to **users@rockliffe.com**. Substitute the name of your MailSite server for **rockliffe.com**.

#### PING the Server

Once you have resolved the IP address for your MailSite server, you can establish TCP/IP connectivity by **pinging** the host:

⇒ C:\> ping 204.147.233.1

```
Pinging 204.147.233.1 with 32 bytes of data:
Reply from 204.147.233.1: bytes=32 time=10ms TTL=32
Reply from 204.147.233.1: bytes=32 time<10ms TTL=32
Reply from 204.147.233.1: bytes=32 time<10ms TTL=32
```

#### Telnet to the MailSite Services

If all of the above steps work, then look at the section on Telnet Debugging for more information.

### **Problems Sending Mail**

If MailSite has problems sending mail to one or more remote domains, then follow the procedure above, except:

- ⇒ Do it from your MailSite server, rather than from a remote computer
- ⇒ Replace **rockliffe.com** with the name of the problematic domain

## **Debugging with Telnet**

Sometimes mail clients do not display very helpful error messages. In these situations, it can be helpful to **telnet** to MailSite to check whether the problem lies with the server or the client.

### **POP Server**

To troubleshoot the POP server from a client, execute the following command:



⇒ **telnet host.domain 110**

Replace **host.domain** with the name or IP address of the MailSite server. The Telnet window will open and a greeting from the server will appear. Enter the following POP commands:

⇒ **USER yourusername**

⇒ **PASS yourpassword**

⇒ **RETR 1**

⇒ **QUIT**

## **IMAP Server**

To troubleshoot the IMAP server from a client, execute the following command:

⇒ **telnet host.domain 143**

Replace **host.domain** with the name or IP address of the MailSite server. The Telnet window will open and a greeting from the server will appear. Enter the following IMAP commands:

⇒ **A1 LOGIN username password**

⇒ **A2 LIST "" "\*"**

⇒ **A3 LOGOUT**

## **SMTP Server**

To troubleshoot the SMTP server from a client, execute the following command:

⇒ **telnet host.domain 25**

Replace **host.domain** with the name or IP address of the MailSite server. The Telnet window will open and a greeting from the server will appear. Enter the following SMTP commands:

⇒ **HELO yourcomputername**

⇒ **MAIL FROM: <yourusername>**

⇒ **RCPT TO: <yourusername>**

⇒ **DATA**

⇒ **type the text of your message**

⇒ **.** (period <return> to end the data)

⇒ **QUIT**

There should be a new mail message waiting for **yourusername**.

## **Technical Support**

If the above troubleshooting steps don't resolve an issue that you are encountering, check the Rockliffe technical support web site for more information:

⇒ <http://www.rockliffe.com/support>

At this site you will find many support tools:

1. **Knowledge Base.** The MailSite knowledge base includes answers to common questions and solutions to known issues. Start here when looking for assistance.  
⇒ <http://www.rockliffe.com/support/docs>
2. **Latest downloads.** Rockliffe regularly issues new MailSite releases that include various fixes and updates, so common problems can often be fixed simply by upgrading to the latest version. Log in the Rockliffe User Room to access the downloads page:  
⇒ <http://www.rockliffe.com/userroom>
3. **Discussion list.** The MailSite-discuss list is a peer support mail list that allows MailSite customers to get help from other MailSite sites. You can subscribe to this and other MailSite lists through the User Room.
4. **Open a Case.** To open a technical support case use the appropriate form in the Rockliffe User Room. Note that you must have a current MailSite support subscription to use MailSite technical support. Use the MailSite ordering system to purchase a MailSite support subscription:  
⇒ <http://www.rockliffe.com/order>  
Visit the User Room to check the status of your MailSite support subscription.

---

## DNS OVERVIEW

The Internet is a global network of computers connected using the TCP/IP protocol. Each computer has a unique numerical TCP/IP address that other computers use to communicate with it.

People find it easier to refer to computers by name. Domain Name Service (DNS) takes care of this dilemma. Its sole purpose in life is to translate (or *resolve*, in technical terminology) TCP/IP addresses to computer names (and vice-versa).

DNS services run on many computers on the Internet. DNS is designed so that if a computer is asked to resolve an address and does not know the answer, it will pass the request on to a higher level authority.

Your computer, as a DNS client, will submit resolution requests to DNS servers when you try to connect to Internet sites such as **www.ibm.com**. The primary and secondary DNS servers for your computer are entered in numerical format in the Network TCP/IP Settings.

The DNS database on the server contains a number of different mappings of names to addresses, called record types. The most common, A, is the one that most people think of as DNS. A records are the ones used for resolving WWW and FTP addresses. In general you will find one numeric address for a given host name. For example, the A record for **www.ibm.com** is:

⇒ 165.87.194.133

There is a second record type called Mail eXchange (MX) records. These records are devoted to the delivery of mail. A MX record for a particular name will have several addresses and priorities. For example, to send e-mail to DEC, you need to use the name **dec.com**. DEC has the following MX records, each with a different priority number:

16.1.0.22	inet-gw-2.pa.dec.com	70
16.1.0.33	inet-gw-3.pa.dec.com	90
16.1.0.23	inet-gw-2.pa.dec.com	100

These records tell mail software where to send the mail and what to do if the first machine is not available. If the mail server **inet-gw-2.pa.dec.com** is being rebooted, a mail server will send mail to **inet-gw-3.pa.dec.com** (since these are the entries with the next higher priority in the MX record).

Many destinations do not have MX records. In this case, mail software will attempt to use the A instead. Mail will be held until it is possible forward if none of these machines are available.

The following points should be noted:

- ⇒ It is wise to ask your provider to act as a secondary mail server for you in case your machine becomes unavailable. For example, your disks could become full, your Internet connection could break.
- ⇒ The MX records and A records for the same name could be different (thus one machine receives mail and another machine receives all other traffic).
- ⇒ If MX records exist, they *must* be correct, otherwise your domain will not receive mail.



---

# SOFTWARE LICENSE AGREEMENT

## MAILSITE SOFTWARE LICENSE AGREEMENT

This Software License Agreement (this "Agreement") is a legal agreement between you, the end customer ("Licensee" or "you") and Rockliffe Systems ("Rockliffe" or "Licensor"). PLEASE READ THIS AGREEMENT CAREFULLY BEFORE USING THE ACCOMPANYING MAILSITE ENGINE (THE "SOFTWARE"). BY USING THE SOFTWARE, YOU ARE CONSENTING TO BE BOUND BY THE TERMS AND CONDITIONS OF THIS AGREEMENT. IF YOU DO NOT CONSENT TO THE TERMS AND CONDITIONS OF THIS AGREEMENT, CLICK ON THE "I DO NOT AGREE" BUTTON OR RETURN FOR REFUND THE UNUSED SOFTWARE AND ALL ACCOMPANYING DOCUMENTATION WITHIN TEN (10) DAYS OF PURCHASE TO THE VENDOR FROM WHOM YOU OBTAINED IT.

**GRANT:** Licensor grants you a non-exclusive, non-transferable license (the "License") to use the Software on a single computer owned or leased by you ("Server") or on multiple Servers connected in a network that authenticate against a single subscriber database ("Cluster of Servers") limited to the total number of mailboxes that you purchased. The Software is deemed "in use" on a single Server or on a Cluster of Servers when it is loaded into the temporary memory (i.e. RAM) or installed onto the permanent memory (e.g. hard disk or other storage medium) of the Server(s). If you have more than one License for the Software, then at any time you may have as many copies of the Software in use as you have Licenses. The MailSite Console is subject to this Agreement, however it may be freely installed on any of your Servers.

**LICENSE KEY:** A License Key may have been supplied to you to activate your use of the Software. The License Key is confidential information of Rockliffe, and you may not disclose it to any other person or entity.

**RESTRICTIONS:** The Software and the accompanying Administration Guide ("Manual") contain copyrighted material, trade secrets, and other proprietary information belonging to Licensor and/or its licensors and are therefore protected by United States copyright laws, international treaty provisions and all other applicable laws. In order to protect them, and except as permitted by applicable law, you may not: (a) modify, decompile, disassemble, decrypt, or otherwise reverse engineer the Software or create derivative works based upon the Software in whole or in part; (b) rent, transfer, assign, lease, sublicense or grant any rights in the Software, or any portion thereof, in any form to any person without the prior written consent of Licensor which, if given, shall be subject to the conferee's consent to the terms and conditions of this Agreement; or (c) remove any proprietary notices, labels or marks on the Software.

**LIMITED WARRANTY AND DISCLAIMER:** The sole warranty regarding the Software is that the Software will perform in substantial compliance with the Manual on that hardware and operating system software for which it was designated (as stated in the Manual) for a period of 90 days from the date of purchase. The entire liability of Rockliffe and your sole and exclusive remedy for any breach of this limited warranty shall be, at the option of Rockliffe, either (a) the refund of your payment for the Software upon your return of Software and the Manual along with a copy of your receipt, or (b) the replacement of the Software on an exchange basis without charge provided you return the Software and the Manual along with a copy of your receipt. This Limited Warranty is void if failure of the Software has resulted from accident, abuse or misapplication. Any replacement Software will be warranted for the remainder of the original warranty period or 30 days, whichever is longer.

TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, ROCKLIFFE DISCLAIMS ALL OTHER WARRANTIES EITHER EXPRESS OR IMPLIED, BY STATUTE OR OTHERWISE, REGARDING THE SOFTWARE AND THE MANUAL, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, THEIR QUALITY, THEIR MERCHANTABILITY, OR THEIR NON-INFRINGEMENT. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO THE ABOVE EXCLUSIONS MAY NOT APPLY TO YOU. IN THAT EVENT, ANY IMPLIED WARRANTIES ARE LIMITED IN DURATION TO 90 DAYS FROM THE DATE OF PURCHASE OF THE SOFTWARE. TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, ROCKLIFFE AND ITS SUPPLIERS AND REPRESENTATIVES SHALL NOT BE LIABLE FOR ANY INDIRECT, SPECIAL, INCIDENTAL, CONSEQUENTIAL OR OTHER DAMAGES WHATSOEVER (INCLUDING, WITHOUT LIMITATION, DAMAGES FOR LOSS OF BUSINESS, LOSS OF PROFITS, BUSINESS INTERRUPTION, LOSS OF BUSINESS INFORMATION, OR THE LIKE), WHETHER BASED ON BREACH OF CONTRACT, TORT (INCLUDING NEGLIGENCE), PRODUCT LIABILITY OR ANY OTHER THEORY OF LIABILITY EVEN IF LICENSOR OR ITS REPRESENTATIVES HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES AND EVEN IF A REMEDY SET FORTH HEREIN IS FOUND TO HAVE FAILED OF ITS ESSENTIAL PURPOSE. IN ANY EVENT, THE ENTIRE LIABILITY OF ROCKLIFFE UNDER ANY PROVISION OF THIS AGREEMENT SHALL BE LIMITED TO THE AMOUNT ACTUALLY PAID BY YOU FOR THE SOFTWARE, OR TO \$1000, WHICHEVER IS THE LESSER AMOUNT. SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

**TERMINATION:** This License is effective until terminated. You may terminate this License at any time by destroying the Software, the Manual and any copies thereof. This License will terminate immediately without notice from Licensor if you fail to comply with any provision of this License. Upon termination you must destroy or return to Licensor the Software, the Manual and any copies thereof.

**JURISDICTION AND INTERPRETATION:** This Agreement shall be governed by and construed in accordance with the laws of the United States and the State of California, as applied to agreements entered into and to be performed entirely within California between California residents. If for any reason a court of competent jurisdiction finds any provision of this Agreement or portion thereof, to be unenforceable, that provision of the License shall be enforced to the maximum extent permissible so as to effect the intent of the parties, and the remainder of this Agreement shall continue in full force and effect. This Agreement is deemed entered into at Campbell, California, and jurisdiction for resolution of any disputes shall reside solely in the state and federal courts of the County of Santa Clara, State of California. This Agreement shall be construed as to its fair meaning and not strictly for or against either party.

**MISCELLANEOUS:** You acknowledge that, in providing you with the Software, Licensor has relied upon your agreement to be bound by the terms of this Agreement. You further acknowledge that you have read, understood, and agreed to be bound by the terms of this Agreement, and hereby reaffirm your acceptance of those terms. You further acknowledge that this Agreement constitutes the complete statement of the agreement between you and Licensor, and that the Agreement does not include any other prior or contemporaneous promises, representations, or descriptions regarding the Software. However, this Agreement does not limit any rights that Licensor may have under trade secret, copyright, patent, or other laws that may be available to it. The agents, employees, distributors, and dealers of Licensor are not authorized to make modifications to this Agreement, or to make any additional representations, commitments, or warranties binding on Licensor. Accordingly, additional statements such as dealer or other advertising or presentations, whether oral or written, do not constitute representations or warranties by Licensor and should not be relied upon. This Agreement may be modified only in writing. If any provision of this Agreement is invalid or unenforceable under applicable law, it is to that extent, deemed omitted and the remaining provisions will continue in full force and effect. Use, duplication or disclosure by the U.S. Government is subject to restrictions stated in paragraph (c) (1) (ii) of the Rights in Technical Data and Computer Software clause at 252.227-7013.

## KASPERSKY LABS ENDUSER LICENSE AGREEMENT

NOTICE TO ALL USERS: CAREFULLY READ THE FOLLOWING LEGAL AGREEMENT ("AGREEMENT"), FOR THE LICENCE OF SPECIFIED SOFTWARE ("SOFTWARE") PRODUCED BY KASPERSKY LAB. ("KASPERSKY LAB").

IF YOU HAVE PURCHASED THIS SOFTWARE VIA INTERNET BY CLICKING THE ACCEPT BUTTON, YOU (EITHER AN INDIVIDUAL OR A SINGLE ENTITY) CONSENT TO BE BOUND BY AND BECOME A PARTY TO THIS AGREEMENT. IF YOU DO NOT AGREE TO ALL OF THE TERMS OF THIS AGREEMENT, CLICK THE BUTTON THAT INDICATES THAT YOU DO NOT ACCEPT THE TERMS OF THIS AGREEMENT AND DO NOT INSTALL THE SOFTWARE.

IF YOU HAVE PURCHASED THIS SOFTWARE ON A PHYSICAL MEDIUM, HAVING BROKEN THE CD'S SLEEVE, YOU (EITHER AN INDIVIDUAL OR A SINGLE ENTITY) ARE CONSENTING TO BE BOUND BY THIS AGREEMENT. IF YOU DO NOT AGREE TO ALL OF THE TERMS OF THIS AGREEMENT DO NOT BREAK THE CD'S SLEEVE, DOWNLOAD, INSTALL OR USE THIS SOFTWARE. YOU MAY RETURN THIS SOFTWARE FOR A FULL REFUND. YOUR RIGHT TO RETURN AND REFUND EXPIRES 30 DAYS AFTER PURCHASE FROM AN AUTHORISED KASPERSKY LAB DISTRIBUTOR OR RESELLER. THE RIGHT TO RETURN AND REFUND EXTENDS ONLY TO THE ORIGINAL PURCHASER.

All references to "Software" herein shall be deemed to include the software activation key ("Key Identification File") with which you will be provided by Kaspersky Lab as part of the Software.

**Licence Grant.** Subject to the payment of the applicable licence fees, and subject to the terms and conditions of this Agreement, Kaspersky Lab hereby grants to you a non-exclusive, non-transferable right to use one copy of the specified version of the Software and the accompanying documentation (the "Documentation") for the term of this Agreement solely for your own internal business purposes. You may install one copy of the Software on one computer, workstation, personal digital assistant, or other electronic device for which the Software was designed (each, a "Client Device"). If the Software is licensed as a suite or bundle with more than one specified Software product, this licence applies to all such specified Software products, subject to any restrictions or usage terms specified on the applicable price list or product packaging that apply to any of such Software products individually.

**Use.** The Software is licensed as a single product; it may not be used on more than one Client Device or by more than one user at a time, except as set forth in this Section.

The Software is "in use" on a Client Device when it is loaded into the temporary memory (i.e., random-access memory or RAM) or installed into the permanent memory (e.g., hard disk, CD-ROM, or other storage device) of that Client Device. This licence authorizes you to make only as many back-up copies of the Software as are necessary for its lawful use and solely for back-up purposes, provided that all such copies contain all of the Software's proprietary notices. You will maintain records of the number and location of all copies of the Software and Documentation and will take all reasonable precautions to protect the Software from unauthorised copying or use.

If you sell the Client Device on which the Software is installed, you will ensure that all copies of the Software have been previously deleted.

You shall not decompile, reverse engineer, disassemble or otherwise reduce any part of this Software to human readable form nor permit any third party to do so. The interface information necessary to achieve interoperability of the Software with independently created computer programs will be provided by Kaspersky Lab on request on payment of its reasonable costs and expenses for procuring and supplying such information. In the event Kaspersky Lab notifies you that it does not intend to make such information available for any reason, including (without limitation) costs, you shall be permitted to take such steps to achieve interoperability provided that you may only reverse engineer or decompile to the extent permitted by law.

You shall not, nor permit any third party to copy (other than as expressly permitted herein), make error corrections to or otherwise modify, adapt or translate the Software nor create derivative works of the Software.

You shall not rent, lease or lend the Software to any other person, nor transfer or sub-licence your licence rights to any other person.

**Server-Mode Use.** You may use the Software on a Client Device or on or as a server ("Server") within a multi-user or networked environment ("Server-Mode") only if such use is permitted in the applicable price list or product packaging for the Software. A separate licence is required for each Client Device or "seat" that may connect to the Server at any time, regardless of whether such licenced Client Devices or seats are concurrently connected to or actually accessing or using the Software. Use of software or hardware that reduces the number of Client Devices or seats directly accessing or utilizing the Software (e.g., "multiplexing" or "pooling" software or hardware) does not reduce the number of licences required (i.e., the required number of licences would equal the number of distinct inputs to the multiplexing or pooling software or hardware "front end"). If the number of Client Devices or seats that can connect to the Software can exceed the number of licences you have obtained, then you must have a reasonable mechanism in place to ensure that your use of the Software does not exceed the use limits specified for the licence you have obtained. This licence authorises you to make or download such copies of the Documentation for each Client Device or seat that is licensed as are necessary for its lawful use, provided that each such copy contains all of the Documentation proprietary notices.

**Volume Licences.** If the Software is licensed with volume licence terms specified in the applicable product invoicing or packaging for the Software, you may make, use or install as many additional copies of the Software on the number of Client Devices as the volume licence terms specify. You must have reasonable mechanisms in place to ensure that the number of Client Devices on which the Software has been installed does not exceed the number of licences you have obtained. This licence authorizes you to make or download one copy of the Documentation for each additional copy authorized by the volume licence, provided that each such copy contains all of the Document's proprietary notices.

**Term.** This Agreement is effective for 1 [one] year unless and until earlier terminated as set forth herein. This Agreement will terminate automatically if you fail to comply with any of the conditions, limitations or other requirements described herein. Upon any termination or expiration of this Agreement, you must immediately destroy all copies of the Software and the Documentation. You may terminate this Agreement at any point by destroying all copies of the Software and the Documentation.

### Support.

(i) Kaspersky Lab will provide you with the support services ("Support Services") as defined below for a period of one year on:

(a) payment of its then current support charge; and

(b) successful completion of the Support Services Subscription Form as provided to you with this Agreement or as available on the Kaspersky Lab website, which will require you to produce the Key Identification File which will have been provided to you by Kaspersky Lab with this Agreement. It shall be in the absolute discretion of Kaspersky Lab whether or not you have satisfied this condition for the provision of Support Services.

(ii) Support Services will terminate unless renewed annually by payment of the then current annual support charge and by successful completion of the Support Services Subscription Form again.

(iii) "Support Services" means

Weekly updates of antivirus databases;

Free software updates, including version upgrades;

Extended technical support via E-mail and hot phone-line provided by Vendor and/or Reseller;

Virus detection and curing updates in 24-hours period.

**Ownership Rights.** The Software is protected by copyright laws. Kaspersky Lab and its suppliers own and retain all right, title and interest in and to the Software, including all copyrights, patents, trademarks and other intellectual property rights therein. Your possession, installation, or use of the Software does not transfer to you any title to the intellectual property in the Software, and you will not acquire any rights to the Software except as expressly set forth in this Agreement.

**Confidentiality.** You agree that the Software and the Documentation, including the specific design and structure of individual programs and the Key Identification File constitute confidential proprietary information of Kaspersky Lab. You shall not disclose, provide or otherwise make available such confidential information in any form to any third party without the prior written consent of Kaspersky Lab. You shall implement reasonable security measures to protect such confidential information, but without limitation to the foregoing shall use best endeavours to maintain the security of the Key Identification File.

#### **Limited Warranty**

Kaspersky Lab warrants that for 90 [ninety] days from first download or installation the Software will perform substantially in accordance with the functionality described in the Documentation when operated properly and in the manner specified in the Documentation.

You accept all responsibility for the selection of this Software to meet your requirements. Kaspersky Lab does not warrant that the Software and/or the Documentation will be suitable for such requirements nor that any use will be uninterrupted and error free;

Kaspersky Lab does not warrant that this Software identifies all known viruses, nor that the Software will not occasionally erroneously report a virus in a title not infected by that virus;

Your sole remedy and the entire liability of Kaspersky Lab for breach of the warranty at paragraph (i) will be at Kaspersky Lab option, to repair, replace or refund of the Software if reported to Kaspersky Lab or its designee during the warranty period. You shall provide all information as may be reasonably necessary to assist the Supplier in resolving the defective item;

The warranty in (i) shall not apply if you (a) make or cause to be made any modifications to this Software without the consent of Kaspersky Lab, (b) use the Software in a manner for which it was not intended or (c) use the Software other than as permitted under this Agreement;

The warranties and conditions stated in this Agreement are in lieu of all other conditions, warranties or other terms concerning the supply or purported supply of, failure to supply or delay in supplying the Software or the Documentation which might but for this paragraph (v) have effect between the Kaspersky Lab and your or would otherwise be implied into or incorporated into this Agreement or any collateral contract, whether by statute, common law or otherwise, all of which are hereby excluded (including, without limitation, the implied conditions, warranties or other terms as to satisfactory quality, fitness for purpose or as to the use of reasonable skill and care).

#### **Limitation of Liability**

Nothing in this Agreement shall exclude or limit Kaspersky Lab' liability for (i) the tort of deceit, (ii) death or personal injury caused by its breach of a common law duty of care or any negligent breach of a term of this Agreement, (iii) any breach of the obligations implied by s.12 Sale of Goods Act 1979 or s.2 Supply of Goods and Services Act 1982 or (iv) any liability which cannot be excluded by law.

Subject to paragraph (i), the Supplier shall have no liability (whether in contract, tort, restitution or otherwise) for any of the following losses or damage (whether such losses or damage were foreseen, foreseeable, known or otherwise):

Loss of revenue;

Loss of actual or anticipated profits (including for loss of profits on contracts);

Loss of the use of money;

Loss of anticipated savings;

Loss of business;

Loss of opportunity;

Loss of goodwill;

Loss of reputation;

Loss of, damage to or corruption of data; or

Any indirect or consequential loss or damage howsoever caused (including, for the avoidance of doubt, where such loss or damage is of the type specified in paragraph (ii), (a) to (ii), (i).

Subject to paragraph (i), the Kaspersky Lab liability (whether in contract, tort, restitution or otherwise) arising out of or in connection with the supply of the Software shall in no circumstances exceed a sum equal to the amount equally paid by you for the Software.

The construction and interpretation of this Agreement shall be governed in accordance with the laws of England and Wales. The parties hereby submit to the jurisdiction of the courts of England and Wales save that Kaspersky Lab as claimant shall be entitled to initiate proceedings in any court of competent jurisdiction.

(i) This Agreement contains the entire understanding of the parties with respect to the subject matter hereof and supersedes all and any prior understandings, undertakings and promises between you and Kaspersky Lab, whether oral or in writing, which have been given or may be implied from anything written or said in negotiations between us or our representatives prior to this Agreement and all prior agreements between the parties relating to the matters aforesaid shall cease to have effect as from the Effective Date. Save as provided in paragraphs (ii) - (iii), you shall not have any remedy in respect of an untrue statement made to you upon which you relied in entering into this Agreement ("Misrepresentation") and Kaspersky Lab shall not have any liability to the other than pursuant to the express terms of this Agreement.

(ii) Nothing in this Agreement shall exclude or limit Kaspersky Lab' liability for any Misrepresentation made by it knowing that it was untrue.

(iii) The liability of Kaspersky Lab for Misrepresentation as to a fundamental matter, including a matter fundamental to the maker's ability to perform its obligations under this Agreement, shall be subject to the limitation of liability set out in paragraph 7(iii).

## SOPHOS ENDUSER LICENSE AGREEMENT

Please read carefully the following legally binding End-User Licence Agreement between Sophos and You for the Software defined below. By choosing the "I accept the licensing terms" option or clicking the accept option, breaking the seal on the software package or installing, copying or otherwise using this Software You acknowledge that You have read, understand, and agree to be bound by the terms of this End-User Licence Agreement. If You do not agree with the terms of this End-User Licence Agreement, select the "No, I do not accept the licensing terms" option or click the button that indicates that you do not agree to its terms and do not install the Software or, if you have received the Software, promptly return it and the accompanying items (including ANY written materials and packaging) to Your supplier together with proof of purchase for a full refund. Also, by installing, copying or otherwise using Upgrades from Sophos You agree to be bound by any additional licence terms that accompany such Upgrades. If You do not agree to the additional licence terms that accompany such Upgrades, You may not install, copy or use such Upgrades.

### 1. Definitions

**'Computer'** means where the Licensed Product is deployed: (i) on or called by an email server, Your computers that are capable of receiving mail from that server; (ii) on or called by an internet proxy or other gateway device, Your computers that are capable of connecting to that proxy; (iii) on a database, Your computers that are capable of retrieving data from that database; (iv) in any other manner to scan data, Your computers, workstations or other electronic devices that are capable of retrieving that data; and (v) on or called by a computer other than a Server, Your computer.

**'Documentation'** means any documentation provided to You by Sophos (whether electronic or printed) which accompanies the Licensed Products.

**'End-User Licence Agreement'** means this Sophos End-User Licence Agreement and the Schedule.

**'Fee'** means the sums payable by You in respect of a licence to use the Licensed Products for the Term.

**'Expiry Date'** means such date as may be set out in the Schedule.

**'Start Date'** means such date as may be set out in the Schedule.

**'Licensed Products'** means all or each (as the context so allows) of those programs which are listed on the Schedule together with the Documentation, Upgrades and Virus and Spam Updates (if applicable).

**'Media'** means objects on which data can be stored including without limitation CD-ROMs, tapes and floppy disks or other media containing the Software provided to You by Sophos.

**'Product'** means the Media and the Software.

**'Schedule'** means the schedule provided to You by Sophos which sets out certain details in relation to Your use of the Licensed Products and which forms part of this End-User Licence Agreement.

**'Server'** means a Computer upon which the Licensed Product is installed AND from which other Computers receive or retrieve data PROVIDED THAT a Computer is not a Server where it is a single Computer from which other Computers receive or retrieve data AND such data is solely generated by the Licensed Product.

**'Server Licence'** means the maximum number of Server processors (if any) that are permitted under the Schedule to run the Licensed Product at any time.

**'Software'** means any program or data file supplied to you by Sophos.

**'Sophos'** means Sophos Plc and its subsidiaries, or, as the context so applies, any of them.

**'Spam Update'** means an update to the library of spam identification rules made available to You by Sophos where one of the Licensed Products is a spam product.

**'Term'** means the licence term set out in Clause 7 of this End-User Licence Agreement.

**'Upgrade'** means any enhancement or improvement to the functionality of the Licensed Product (excluding Virus and Spam Updates) made available to You by Sophos at its sole discretion from time to time but excluding any software and/or updates marketed and licensed by Sophos as a new version or new release of the Licensed Product.

**'User'** means an employee, consultant or other individual who uses a Computer which benefits from the Licensed Product licensed to You and 'Users' shall be construed accordingly.

**'User Licences'** means the maximum number of Users as specified in the Schedule who are permitted to benefit from the Licensed Products.

**'Virus Update'** means an update to the library of virus identities made available to You by Sophos where one of the Licensed Products is a virus product

**'You'** means the licensee and 'Your' means belonging to You or engaged by You or otherwise pertaining to You as the context so allows, whether on a temporary basis or otherwise.

### 2. Copyright and ownership

2.1 Once You have bought the Product, You own only the Media on which the Software is recorded. You do not own the Software itself. The Software is the exclusive property of Sophos. Further, You hereby acknowledge and agree that the right, title and interest in any modifications made by You to the Software or Documentation, as provided for below in this End-User Licence Agreement, is retained by Sophos. The Software and the Documentation are proprietary products of Sophos and are protected throughout the world by copyright and other intellectual property rights. No license, right or interest in Sophos's logos, or trademarks is granted to You under this End-User Licence Agreement and You hereby agree not to remove any product identification or notices of proprietary restrictions.

2.2 You may use the Software for evaluation purposes only in a test environment without payment of a fee for a maximum of 21 days or such other duration as is specified by Sophos at its sole discretion. The Software is provided "AS IS" during such evaluation period and Clauses 3.1 and 4 of this End-User Licence Agreement do not apply to such evaluation.

### 3. Grant of licence

In consideration of the payment of the Fee by You, Sophos hereby grants to You a non-exclusive right to use the Licensed Products for the Term subject to the following provisions.

3.1 You are permitted to:

3.1.1 use the Licensed Products for Your internal business purpose, relating specifically to the integrity of Your documents, emails and other data ("Your Internal Business Purpose"). The aggregate number of Computers and Servers on which you may use the Licensed Products for Your Internal Business Purpose must not exceed the number of User Licences. The number of Servers on which You may use the Licensed Products for Your Internal Business Purpose must not exceed the number of Server Licences. The number of Users must not exceed the number of User Licences. You are wholly responsible for the compliance by Users with this End-User Licence Agreement.

3.1.2 allow Your employees to use the Licensed Products at home on a single workstation provided that You shall be responsible for support and the distribution of Upgrades. The number of employees You may allow to use the Licensed Products at home must not exceed the number of User Licences.

3.1.3 if such facilities are provided as part of the Product, create diskette sets containing any part of the Licensed Products. The number of such diskette sets created must not exceed the number of User Licences.

3.1.4 except as provided in Clause 3.1.5 below, which relates only to the Documentation, make one copy of the Licensed Products or any part thereof for backup purposes provided that You reproduce Sophos's proprietary notices on any such backup copy of the Licensed Products.

3.1.5 use, copy, reproduce in whole or in part, adapt and modify the Documentation for Your Internal Business Purpose only.

3.1.6 transfer the Product and Your rights under this End-User Licence Agreement on a permanent basis to another person or entity, provided that You transfer the Media, all copies of the Software and Documentation and prior to such transfer (i) You pass full contact details for the recipient to Sophos; and (ii) You procure that the recipient agrees to be bound by the terms of this End-User Licence Agreement and notifies Sophos in writing of its agreement.

3.2 You are not permitted to:

3.2.1 use the Licensed Products for the provision of any service for the benefit of third parties unless You first acquire an application service provider licence from Sophos.

3.2.2 modify or translate the Licensed Products except (i) as necessary to configure the Licensed Products using the menus, options and tools provided for such purposes and contained in the Software; (ii) as necessary to develop custom filters using the "PerlMx Application Programming Interface (API)" where contained in the Software; and, (iii) in relation to the Documentation, except as necessary to produce and adapt manuals and/or other documentation for Your Internal Business Purpose.

3.2.3 reverse engineer, disassemble or decompile the Licensed Products or any portion thereof except to the extent and for the express purposes authorised by applicable law.

3.2.4 transmit or provide access to the Licensed Products save as provided in the User Licence;

3.2.5 use Software other than the Licensed Products;

3.2.6 sub-licence, rent, sell, lease, distribute or otherwise transfer the Licensed Products save as provided under this End-User Licence Agreement unless You obtain a separate licence from Sophos for such purposes (for example, You may not embed the Licensed Products into another application and then distribute such to third parties unless You first acquire an OEM licence from Sophos) unless You first acquire an OEM licence from Sophos).

### 4. Limited warranty and remedy

4.1 Sophos warrants to You only that for a period of ninety (90) days from the date of purchase (the "Warranty Period"): (i) the Licensed Products will perform substantially in accordance with the Documentation provided that it is operated in accordance with the Documentation on the designated operating system(s) and (ii) the Documentation adequately describes the operation of the Licensed Products in all material respects.

4.2 If Sophos is notified in writing of a breach of this warranty during the Warranty Period, Sophos's entire liability and Your sole remedy shall be (at Sophos's option) to correct or replace the Licensed Products and/or its Documentation within a reasonable time or provide or authorise a refund of the Fee following the return of the Product accompanied by proof of purchase. Any items provided as replacement under the terms of this warranty will be warranted for the remainder of the original Warranty Period.

### 5. Disclaimer of warranties

EXCEPT FOR THE EXPRESS WARRANTIES CONTAINED IN CLAUSE 4 ABOVE, SOPHOS MAKES NO WARRANTIES, CONDITIONS, UNDERTAKINGS OR REPRESENTATIONS OF ANY KIND, EITHER EXPRESS OR IMPLIED, STATUTORY OR OTHERWISE IN RELATION TO THE PRODUCT INCLUDING WITHOUT LIMITATION ANY IMPLIED WARRANTIES OR CONDITIONS OF MERCHANTABILITY, SATISFACTORY QUALITY, FITNESS FOR A PARTICULAR PURPOSE, NON-INFRINGEMENT OR ARISING FROM COURSE OF DEALING, USAGE OR TRADE. SOME STATES/JURISDICTIONS DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO THE ABOVE EXCLUSION MAY NOT APPLY TO YOU AND YOU MAY HAVE OTHER LEGAL RIGHTS THAT VARY FROM STATE TO STATE OR BY JURISDICTIONS.

WITHOUT LIMITATION TO THE FOREGOING, SOPHOS DOES NOT WARRANT THAT THE PRODUCT WILL MEET YOUR REQUIREMENTS OR THAT THE OPERATION OF THE PRODUCT WILL BE ERROR FREE OR UNINTERRUPTED OR THAT DEFECTS IN THE PRODUCT WILL BE CORRECTED. SOPHOS DOES NOT WARRANT THAT THE LICENSED PRODUCTS WILL DETECT AND/OR CORRECTLY IDENTIFY AND/OR DISINFECT ALL MALICIOUS PROGRAMS OR OTHER HARMFUL COMPONENTS, INCLUDING WITHOUT LIMITATION VIRUSES PRESENT ON YOUR COMPUTER OR SERVER.



#### **6. Limitation of liability**

6.1 YOU USE THE PRODUCT AT YOUR OWN RISK. TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, IN NO EVENT SHALL SOPHOS OR ANY OF ITS THIRD-PARTY LICENSORS AND SUPPLIERS OR THE CONTRIBUTORS OF CERTAIN INCLUDED SOFTWARE BE LIABLE TO YOU FOR OR TO THOSE CLAIMING THROUGH YOU FOR ANY DIRECT, INDIRECT, CONSEQUENTIAL, INCIDENTAL OR SPECIAL DAMAGE OR LOSS OF ANY KIND INCLUDING, BUT NOT LIMITED TO, LOSS OF PROFITS, LOSS OF CONTRACTS, BUSINESS INTERRUPTIONS, LOSS OF OR CORRUPTION OF DATA HOWEVER CAUSED AND WHETHER ARISING UNDER CONTRACT OR TORT, INCLUDING NEGLIGENCE, EVEN IF SOPHOS HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

6.2 IF ANY LIMITATION, EXCLUSION, DISCLAIMER OR OTHER PROVISION CONTAINED IN THIS End-User Licence Agreement IS HELD TO BE INVALID FOR ANY REASON BY A COURT OF COMPETENT JURISDICTION AND SOPHOS BECOMES LIABLE THEREBY FOR LOSS OR DAMAGE THAT MAY LAWFULLY BE LIMITED, SUCH LIABILITY WHETHER IN CONTRACT, TORT OR OTHERWISE, WILL NOT EXCEED THE LOWER OF THE FEE PAID BY YOU AND SOPHOS'S LIST PRICE FOR THE PRODUCT.

#### **7. Term**

This End-User Licence Agreement is effective from the moment of acceptance as described in the first paragraph of this End-User Licence Agreement or from the Start Date, whichever date is earlier, and shall remain in force either until the Expiry Date specified in the Schedule (and if no such date is specified, this End-User Licence Agreement shall continue in perpetuity) or until terminated as provided below, whichever is the sooner. If You want to renew Your licence You should contact Your supplier or Sophos. Your obligations under this End-User Licence Agreement in respect of the intellectual property and confidential information of Sophos shall survive any expiry or termination of this End-User Licence Agreement.

#### **8. U.S. Government restricted rights**

If You are an agency or other part of the U.S. Government, the Software and the Documentation are commercial computer software and commercial computer software documentation and their use, duplication and disclosure are subject to the terms of this End-User Licence Agreement per FAR 12.212 or DFARS 227.7202-3.

#### **9. Export control requirements**

You hereby agree that You will use, disclose and/or transport the Product in accordance with any applicable export control laws and regulations and that You are solely responsible for fulfilling any applicable governmental requirements in connection with Your use, disclosure and/or transport of the Product. You agree to indemnify and hold Sophos harmless from and against any claim, loss, liability or damage suffered or incurred by Sophos resulting from or related to Your violation of this paragraph.

#### **10. Termination**

You may terminate this End-User Licence Agreement at any time by destroying the Software and all copies of it. This End-User Licence Agreement and Your rights under it will also terminate immediately if: (i) You fail to pay the Fee in accordance with the agreed payment terms; or (ii) You fail to comply with any of the terms and conditions of this End-User Licence Agreement; or (iii) if You take or suffer any action on account of debt or are insolvent. On termination of this End-User Licence Agreement, You must destroy the Software and all copies of it. Within one month after the date of termination of this End-User Licence Agreement, You must supply written certification to Sophos of the destruction by You of the Software and all copies of all or any part of it.

#### **11. Confidentiality**

11.1 The Software may include confidential information that is secret and valuable to Sophos. You are not entitled to use or disclose that confidential information other than strictly in accordance with the terms of this End-User Licence Agreement. Sophos reserves the right to disclose details of the End-User Licence Agreement to third parties for publicity and promotional purposes and:-

11.1.1 You expressly give Sophos permission to include and publish Your name and logo on lists of Sophos's customers for the Licensed Products; and

11.1.2 You agree that Sophos may send emails to You to provide information and goods and services to You and to let You know about other goods and services in which You may be interested.

11.2 If You do not wish to give Sophos permission under 11.1.1 and/or 11.1.2, You must notify Sophos by the date no later than seven days after the Licence Start Date specifying which permission is not granted.

11.3 Notwithstanding the foregoing, Sophos will only process personal information in accordance with the provisions of the Data Protection Act 1998.

#### **12. General**

12.1 Any reseller, distributor or dealer from whom You may have purchased the Product is not appointed or authorised by Sophos as its servant or agent. No such person has any authority, either express or implied, to enter into any contract or provide You with any representation, warranty or guarantee with or to You or to translate or modify this End-User Licence Agreement in any way on behalf of Sophos or otherwise to bind Sophos in any way whatsoever. 12.2 You agree that Sophos may use any technical information provided by You for its business purposes, including without limitation for product support and development.

12.3 You agree to pay the Fee in full in accordance with an invoice from Sophos, or an authorized reseller, distributor, or dealer, if applicable. The Fee is, unless otherwise stated, exclusive of any federal, state, municipal or other governmental taxes, duties, licenses, fees, excises or tariffs. You agree to pay such taxes or, in lieu thereof, to provide an exemption certificate acceptable to Sophos and the applicable authority. Invoices may provide for interest to be paid on any sums not remitted by the due date.

12.4 You shall permit Sophos or an independent certified accountant appointed by Sophos access on written notice to Your premises and Your books of account and records at any time during normal business hours for the purpose of inspecting, auditing, verifying or monitoring the manner and performance of Your obligations under this End-User Licence Agreement including without limitation the payment of all applicable licence fees. Sophos shall not be able to exercise this right more than once in each calendar year. If an audit reveals that You have underpaid fees to Sophos, You shall be invoiced for and shall pay to Sophos within 30 days of the date of invoice an amount equal to the shortfall between the fees due and those paid by You. If the amount of the underpayment exceeds 5% of the fees due or the audit reveals a violation of any licence restrictions pursuant to this End-User Licence Agreement then, without prejudice to Sophos's other rights and remedies, You shall also pay Sophos's reasonable costs of conducting the audit.

12.5 Sophos may amend the terms and conditions of this End-User Licence Agreement at any time by reasonable notice, including without limitation by posting revised terms on its website at the URL [www.sophos.com/legal](http://www.sophos.com/legal), which amended terms and conditions shall be binding upon You.

12.6 Failure by Sophos to enforce any particular term of this End-User Licence Agreement shall not be construed as a waiver of any of its rights under it.

12.7 The illegality, invalidity or unenforceability of any part of this End-User Licence Agreement will not affect the legality, validity or enforceability of the remainder.

12.8 If You and Sophos have signed a separate written software licence agreement covering the use of the Product, the terms of such signed software licence agreement shall take precedence over any conflicting terms of this End-User Licence Agreement. Otherwise this End-User Licence Agreement constitutes the entire agreement between the parties in relation to the Product and its licensing and supersedes any other oral or written communications, agreements or representations with respect to the Product.

12.9 The construction, validity and performance of this End-User Licence Agreement shall be governed by and submitted to the laws of England and Wales and the non-exclusive jurisdiction of the courts of England and Wales. Notwithstanding the foregoing, Sophos shall have the right to seek injunctive, or similar, relief in any courts of competent jurisdiction.

Any notices required to be given in writing to Sophos or any questions concerning this End-User Licence Agreement should be addressed to The Company Secretary, Sophos Plc, The Pentagon, Abingdon, OX14 3YP, United Kingdom.

---

## APPENDIX A – UTILITIES

### MSALIAS

The command-line utility **MSALIAS.EXE** can be used to manage the alias table. The syntax is:

```
msalias -version
msalias -machine \\system -login user[@domain] -loginpass password ...
msalias -list
msalias -addstart mapfrom mapto
msalias -addstart -file aliasfile
msalias -addend mapfrom mapto
msalias -addend -file aliasfile
msalias -delete mapfrom
msalias -deleteall [-noprompt]
msalias -reorder mapfrom beforemapfrom
```

One and only one of the **-version**, **-list**, **-addstart**, **-addend**, **-delete**, **-deleteall** and **-reorder** flags may be present. The command arguments are as follows:

#### **-version**

Display the version number of the mail server.

**-machine \\system -login user[@domain] -loginpass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. This option is used in conjunction with any of the other flags to execute the given operation on the remote system. If this is omitted, the local machine is assumed.

#### **-list**

List all the aliases, in order. The format is one alias per line, each line containing the map-from address, a single space, then the map-to address.

**-addstart mapfrom mapto**

Add an alias at the start of the alias table. The arguments specify the map-from address and the map-to address that will form the new alias.

**-addstart -file aliasfile**

Add aliases at the start of the alias table. The argument specifies the name of a text file from which the aliases will be read. The format of the file is one alias per line, each line containing the map-from address and the map-to address, separated by one or more white space characters, and/or one or more colons. Blank lines, and lines on which the first non-blank character is a **#**, are ignored.

**-addend mapfrom mapto**

Add an alias at the end of the alias table. The arguments specify the map-from address and the map-to address that will form the new alias.

**-addend -file aliasfile**

Add aliases at the end of the alias table. The argument specifies the name of a text file from which the aliases will be read. The format of the file is one alias per line, each line containing the map-from address and the map-to address, separated by one or more white space characters, and/or one or more colons. Blank lines, and lines on which the first non-blank character is a #, are ignored.

**-delete *mapfrom***

Delete the alias that has the given map-from address.

**-deleteall [-noprompt]**

Delete all the aliases, prompting for confirmation. If the **-noprompt** flag is present, you will not be prompted for confirmation.

**-reorder *mapfrom beforemapfrom***

Remove the alias that has the **mapfrom** map-from address from the table, and replace it immediately before the alias that has the **beforemapfrom** map-from address. If either alias does not exist, the command fails.

## MSBACK

You can use the utility program **MSBACK.EXE** to save and restore your MailSite configuration to and from a text file. You should include this command in your nightly backup script. **MSBACK.EXE** is a console program (i.e. it should be run at the command-line prompt). The syntax for this command is:

<pre><b>msback [-version]</b> <b>msback [-machine \\system] [-restore [-deleteold]] <i>filename</i></b></pre>
---

The command arguments are as follows:

**-version**

Display the version number of the mail server.

**-machine \\name**

Specify the name of the target MailSite server. If this is omitted, the local machine is assumed. Note that the machine name must be preceded by a double backslash.

**-restore**

Read the configuration from the file and write it to the Registry. If this argument is omitted, the configuration will be read from the Registry and written to the file.

**-deleteold**

Delete the old configuration in the Registry before restoring the configuration from the file. If this argument is omitted, the configuration from the file will be merged with the existing configuration. This argument is only relevant if **-restore** is specified.

**filename**

The name of the file to which the configuration will be written (or from which it will be read, if **-restore** was specified). This argument is required.

**MSBACK** uses a text format to store the mail server configuration information. The format is described in **BNF** below. Examining a generated backup file will help make this clearer.

```

<configurationfile> ::= <key> [<key>]
<key> ::= <openingmarker>[<value>..][<subkey>..]<closingmarker>
<openingmarker> ::= "["<escapedkeyname>"]"
<closingmarker> ::= "[""/"<escapedkeyname>"]"
<escapedkeyname> ::= key name, control chars, %, / [ and ] chars replaced by %xx
<value> ::= <valuename> "=" <valuedata>
<valuename> ::= value name with any control chars, % and = chars replaced by %xx
<valuedata> ::= <dwordvaluedata>|<stringvaluedata>|<multistringvaluedata>
<dwordvaluedata> ::= string of decimal digits
<stringvaluedata> ::= "'"<stringdata>'"
<stringdata> ::= sequence of chars with any control chars, % and " replaced by %xx
<multistringvaluedata> ::= <stringvaluedata>[<stringvaluedata>..]'"'"
<subkey> ::= <key>

```

Note that an empty multistring is represented as "" "" whereas an empty string is represented as "". It is vital that the opening and closing markers and each value are on a line by themselves - i.e. no newlines within <openmarker>, <closemarker> or <value>.

You can backup the MailSite configuration at any time. However, it is important to stop all services before restoring the configuration.

## MSBOX

The utility **MSBOX.EXE** can be used to manage mailboxes. You can use this utility to create a batch of mailboxes or to migrate mailboxes from another mail server. The syntax is as follows:

```

msbox -version
msbox -machine \\system -login user[@domain] -loginpass password ...
msbox -list [domain]
msbox -list2 [domain] -security pass
msbox -create name[@domain] pluginid
msbox -delete name[@domain]
msbox -set name[@domain] property value
msbox -get name[@domain] property
msbox -pass name[@domain] [Plaintextpassword]
msbox -plugin name[@domain] pluginid
msbox -plugin @filename pluginid
msbox -createalias name[@domain] alias[@domain]
msbox -deletealias alias[@domain]
msbox -listalias name[@domain]

```

One and only one of the flags must be present.

### -version

Display the version number of the mail server.

**-machine \\system -login user[@domain] -loginpass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. This option is used in conjunction with any of the other flags to execute the given operation on the remote system. If this is omitted, the local machine is assumed.

### -list [domain]

List the mailboxes in the given domain. If the domain is omitted, the default domain is assumed.

### -list2 [domain] -security pass

List the mailboxes in the given domain. If the domain is omitted, the mailboxes in the default domain are listed. The plugin ID, mailbox name, full name and password separated by tabs are listed. Because this command reveals mailbox passwords, a security pass must be supplied. The **pass** must be the password for the postmaster mailbox in the default domain. Note that the postmaster mailbox must exist and must have a password that does not contain spaces.

**-create name[@domain] pluginid**

Create a new mailbox called **name** in virtual domain **domain**, using the mailbox identified by the **pluginid** (see below). If the domain is omitted, the mailbox is created in the default domain.

**-delete name[@domain]**

Delete the mailbox **name** in virtual domain **domain**. If the domain is omitted, the mailbox is deleted from the default domain.

**-set name[@domain] property value**

Set the mailbox property **property** to **value**.

**-get name[@domain] property**

Display the value of the named mailbox property. See below for a list of property names.

**-pass name[@domain] [plaintextpassword]**

Set the mailbox password to **plaintextpassword**.

**-createalias name[@domain] alias[@domain]**

Create the given alias for the mailbox. This operation is supported only for SQL mailboxes.

**-deletealias alias[@domain]**

Deletes the given mailbox alias. This operation is supported only for SQL mailboxes.

**-listalias name[@domain]**

Lists the aliases for the given mailbox. This operation is supported only for SQL mailboxes.

**-plugin name[@domain] pluginid**

**-plugin @filename pluginid**

Change the plugin which is responsible for the mailbox. The second form allows you to specify the name of a file containing a list of mailbox names, one per line. The **pluginid** indicates which plugin the mailbox should be moved to.

You can use this option to move mailboxes between Registry, NT User and Database plugins. However, note that you cannot move a mailbox (called **fred**, say) to use the NT User plugin or the Database plugin unless there is already an NT user with that name, or a database row with that value in the Mailbox column.

You can use the mailbox utility to convert all Registry mailboxes in a domain to Database mailboxes as follows:

⇒ Create a text file containing all the Registry mailboxes using the command:

```
msbox -list my.domain.com 0 >mailboxes.txt
```

⇒ Create a row in the database table for each of the mailboxes in the list. Exactly how to do this will depend on the database package you are using and on its facilities for importing data, and on the database structure you have set up.

⇒ Use the following command to convert the Registry mailboxes to use the database plugin:

```
msbox -plugin @mailboxes.txt 2
```

### PluginId

**PluginId** determines the type of the Mailbox. There can be up to six different types of mailboxes. Currently three are implemented. Each mailbox type has its own icon, and a **PluginId** reference number between 0 and 5. The implemented **PluginIds** are:

Number	Mailbox type	Comment
0	Registry/SQL	Default mailbox plugin. Mailbox information stored in Registry in Registry Connector mode and in SQL Server database in SQL Connector mode.
1	NT User	Mailbox information stored in Registry and in NT user database
2	Database	Stores mailbox name, domain and password in ODBC/ SQL database

### Mailbox Properties

Each mailbox has many properties, all of which can accessed via **MSBOX**. These include basic mailbox properties, such as mailbox quota and auto-reply parameters, as well as directory information and MailSite Express webmail preferences. This table reflects the core mailbox properties, while following tables describe the directory and webmail properties.

Property name	Type	Meaning
AlreadyRepliedTo	text	List of addresses that have already received an auto reply.
CommandLine	text	Command line to execute when a message is received.
DontDeliver	integer	Don't deliver mail to this user.
EchoMessage	integer	If non-zero, include the original message in auto replies.
EnableAutoReply	integer	Automatically reply to incoming mail messages.
ForwardTo	text	Forward all messages to this address.
FullName	text	Full name of mailbox user.
LastLoginTime	integer	Date stamp of the last mailbox login action.
MailboxDirectory	text	Full path to mailbox directory. Read only.
MailboxDomain	text	The domain of the mailbox, or the empty string if the mailbox is in the default domain. Read only.
MailboxDomain2	text	The domain of the mailbox. If the mailbox is in the default domain, the name of the default domain is returned. Read only.
MailboxName	text	The name of the mailbox. Read only.
Message	text	Text of the auto-reply message.
NoReplyTo	text	Do not auto-reply to this list of addresses.
OtherMailbox	text	Alternative e-mail address for mailbox user.
Privilege	integer	Privilege level: 0 - not privileged; 1 - domain-wide privilege; 2 - server-wide privilege.

Property name	Type	Meaning
QuotaLastChecked	integer	A number indicating the last time a quota check was run.
QuotaLimit	integer	Maximum mailbox capacity, Kb. Zero means no limit. 0xFFFFFFFF means "use the DOMAIN_QUOTADEFAULTLIMIT Domain Property". Default: 0xFFFFFFFF
QuotaLimitTime	integer	A number indicating the last time a "quota exceeded" message was sent.
QuotaMsgSize	integer	Total size in Kb of messages in the mailbox. This is a cached value and may not always be accurate.
QuotaNoMsgs	integer	Total number of messages in the mailbox. This is a cached value and may not always be accurate.
QuotaTotSize	integer	Total size of all files in the mailbox. This is a cached value and may not always be accurate.
QuotaTrigger	integer	Mailbox capacity which, if exceeded, causes a warning message to be sent to the mailbox. Zero means no warning. 0xFFFFFFFF means "use the DOMAIN_QUOTADEFAULTTRIGGER Domain Property". Default: 0xFFFFFFFF
QuotaTriggerTime	integer	A number indicating the last time a "approaching quota" message was sent.
ReplyFrom	text	Use this address as the From: field in auto-reply messages.
ReplyOnce	integer	If non-zero, don't auto-reply to addresses which have already received auto-replies.
ServiceExpress	integer	Non-zero if the user is permitted to use MailSite Express.
ServiceImap	integer	Non-zero if the user is permitted to use the IMAP service.
ServiceLdap	integer	Non-zero if the user is permitted to use the LDAP service.
ServiceMailma	integer	Non-zero if the user is permitted to use the MAILMA service.
ServicePop	integer	Non-zero if the user is permitted to use the POP service.
ServiceSmtpt	integer	Non-zero if the user is permitted to use the SMTP service.
ServiceWconsole	integer	Non-zero if the user is permitted to use the Web Console.
SieveScript	text	The Sieve filtering script for the mailbox.
Trusted	integer	Non-zero if the mailbox is trusted.

## Mailbox Directory Properties

Each mailbox has a set of directory properties, which are made available to users through MailSite's LDAP server:

Property name	Type	Meaning
City	text	City (part of mailbox user's postal address).
Comment	text	Comment describing mailbox user.
Country	text	ISO two-letter Country code (part of mailbox user's postal address).
Facsimile	text	Fax phone number for mailbox user.
GivenName	text	Given name (part of mailbox user's personal name).

Property name	Type	Meaning
HomeAddress	text	Freeform postal address of mailbox user's home.
HomeCity	text	City location of mailbox user.
HomeCountry	text	Country location of mailbox user.
HomePhone	text	Telephone number of mailbox user.
HomePostCode	text	Postal code of mailbox user.
HomeState	text	State or Region of mailbox user.
HomeStreet	text	Street name of mailbox user.
Manager	text	Name of the mailbox user's manager.
MiddleInitial	text	Middle initial(s) (part of mailbox user's personal name).
Mobile	text	Telephone number of mailbox user's mobile phone.
Organization	text	Company to which the mailbox user belongs.
OrgUnit	text	Department within the company to which the mailbox user belongs.
Pager	text	Telephone number for mailbox user's pager.
PostalAddress	text	Freeform postal address of mailbox user.
PostCode	text	Postal or ZIP code (part of mailbox user's postal address).
State	text	State or region (part of mailbox user's postal address).
Street	text	Street (part of mailbox user's postal address).
Surname	text	Surname (part of mailbox user's personal name).
Telephone	text	Telephone number of mailbox user.
Title	text	Job title of the mailbox user.
URL	text	URL of mailbox user's home page.

## Mailbox Webmail Properties

Each mailbox has a set of webmail properties, which define preferences for the user in MailSite Express:

Property name	Type	Meaning
AliasAddress	text	Alias address set in the general options
CharSet	text	Default language character set used by the mailbox
DayViewEnd	integer	Sets calendar default end date.
DayViewStart	integer	Sets calendar default start date.
DefaultCalendarView	text	Sets default calendar view mode.
DefaultPersonality	text	Selects default personality used when composing a message
DeleteConfirm	integer	Toggle delete confirm action. If set to 1, messages are sent to trash automatically.
DeleteToTrash	integer	Toggle delete to trash action. If set to 1, messages will be deleted



Property name	Type	Meaning
		permanently.
Display	integer	Number of messages to be displayed in the message list
DraftFolder	text	Sets the default draft folder name
ExternalEmail	text	External POP3 email address
ExternalHost	text	External POP3 email server address
ExternalIndicator	text	ID of the indicator to be used for indicating external account pop mail
ExternalLeaveMail	text	Leave messages on remote server action
ExternalPassword	text	External email user password
ExternalPort	text	External email server port, default is port 110
ExternalStorage	text	Folder name to store external mail.
ExternalTimeStamp	text	Date time stamp of external message.
ExternalUserName	text	User name of eternal email account.
NewWinExtension	text	A comma de-limited list of file extensions that cause attachments with the specified extensions to opened in a new window.
NotifySound	text	New mail notification sound.
PersonalityDisplayName	text	Personality name display.
PersonalityEmailAddress	text	Personality email address.
PersonalityHandleReply	text	Use personality when replying to messages to this address.
PersonalityName	text	Personality name
PersonalityReplyTo	text	Reply to address for personality
PersonalitySignature	text	Personality signature value
PersonalitySignatureEnable	text	Personality signature enable/disable
RefreshInterval	integer	Refresh time interval
ReplyInclude	integer	Include original message
SaveOutgoing	integer	Save outgoing message by default
SentFolder	text	Sent items folder
SortBy	text	Sort messages by name, date, or subject.
SortOrder	integer	Alphabetic sort order of messages.
SpellCheckLanguage	integer	Numeric value for available language dictionary
SpellCheckOptions	integer	Option values for spell checker
TrashFolder	text	Trash folder name
UserLanguage	text	Default user language/

## MSCVTDIR

The command-line utility **MSCVTDIR.EXE** can be used to convert mailbox directories from a single level to a multi-level structure (and vice versa). The multi-level directory structure allows for more efficient disk usage, and is recommended for domains that have more than 1,000 mailboxes. Note that this conversion is not executed when you enable multi-level mailboxes for a domain in the Windows Console; converting mailboxes can be done only by **MSCVTDIR**.

The syntax for **MSCVTDIR** is as follows:

<b>mscvtdir [-revert] domain</b>
----------------------------------

The command arguments are as follows:

### **-revert**

Specifies that mailbox directories for the given domain should be converted from multi-level to single level.

### **domain**

Specifies the domain for which mailboxes should be converted. Note that multi-level mailbox directories must be enabled for this domain (even if reverting to old-style directories); otherwise the utility will not run.

When a mailbox directory is converted to the multi-level structure, its new location is based on the first three letters of the mailbox name. For example, the mailbox directory **C:\MAILBOX\fred** will be converted to **C:\MAILBOX\!f\!r\!e\fred**. If a mailbox name has less than three characters, an underscore character (" \_ ") takes the place of the missing characters in the intermediate directories. For example, the mailbox directory **C:\MAILBOX\f** will be converted to

**C:\MAILBOX\!f\!\_\!\_\f**.

After it is executed, **MSCVTDIR** displays the number of directories moved and the total number of mailboxes.

## MSDOMAIN

The command-line utility **MSDOMAIN.EXE** can be used to manage virtual domains. The syntax is:

```
msdomain -version
msdomain -machine \\system -login user[@domain] -loginpass password ...
msdomain -list
msdomain -create domain
msdomain -delete domain
msdomain -set domain property value
msdomain -get domain property
msdomain -createsynonym domain synonym
msdomain -deletesynonym [domain] synonym
msdomain -listsynonyms [domain]
```

One and only one of the option flags may be present (excluding the **-machine** flag). The command arguments are as follows:

### **-version**

Display the version number of the mail server.

### **-machine \\system -login user[@domain] -loginpass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. This option is used in conjunction with any of the other flags to execute the given operation on the remote system. If this is omitted, the local machine is assumed.

### **-list**

List the mail domains on the server. The first domain in the list is the default domain.

### **-create domain**

Create a new virtual domain called *domain*..

### **-delete domain**

Delete the virtual domain called *domain*.

### **-set domain property value**

Set the virtual domain property *property* to have value *value*.

### **-get domain property**

Display the value of the virtual domain property *property*.

### **-createsynonym domain synonym**

Create a new synonym *synonym* for the virtual domain *domain*..

### **-deletesynonym [domain] synonym**

Delete the synonym *synonym* corresponding to the virtual domain *domain*.

### **-listsynonyms [domain ]**

List the synonyms for the given virtual domain. If the domain name is absent, all the synonyms are listed.

## Domain Properties

Each domain has multiple properties, all of which can be accessed via **MSDOMAIN**:

Property name	Type	Meaning
LocalFailuresToPostmaster	integer	Enable mail delivery failure notification to the postmaster.
MailInBoxDir	text	Inbox directory location.
MailListDir	text	Mail list directory location.
MaxMailboxes	integer	Maximum number of mailboxes allowed for a domain
MaxMailLists	integer	Maximum number of mailing lists allowed for a domain
MultiLevelMailboxDirs	integer	True/False value for multi-level directory structure
QuotaDefaultLimit	integer	Default mailbox quota limit for the domain.
QuotaDefaultTrigger	integer	Default quota warning trigger value.
QuotaLastChecked	integer	Time stamp the quota was checked last by the system
QuotaMsgSize	integer	Size on disk of all the messages in this domain
QuotaNoMsgs	integer	Number of messages in the message store for this domain
QuotaTotSize	integer	Total size of this domain on disk. This is bigger than the QuotaMsgSize, as it includes all the meta information like folder subscription or IMAP message flag files
WebDir	text	Holds the directory to use for web directory location such as the hypermail list archives.
MF3_DontUseDefault	integer	If this flag is not set, the domain will use the message banners of the default domain. If set, the banners specific to the domain will be used.
MF3_HeaderPlain	text	The text Header insert set for a domain
MF3_HeaderHtml	text	The HTML Header insert set for a domain
MF3_FooterPlain	text	The text Footer insert set for a domain
MF3_FooterHtml	text	The HTML Footer insert set for a domain
SieveScript	text	The Sieve filtering script associated with the domain.

## MSIMPORTEXPORT

This utility exports and imports all the Servers configuration information to and from an XML file.

The syntax is as follows:

```
Msimportexport -[im|ex]port filename  
    -delete  
    -server [-property old1[:new1][,old2[:new2]]...]  
    -domains [-property old1[:new1][,old2[:new2]]...]  
    -mailboxes [-plugin old1[:new1][,old2[:new2]]...]  
                [-property old1[:new1][,old2[:new2]]...]  
    -maillists [-plugin old1[:new1][,old2[:new2]]...]  
                [-property old1[:new1][,old2[:new2]]...]
```

The command arguments are as follows:

**-import**

This indicates that you want to import the xml file into MailSite.

**-export**

This indicates that you want to export the xml file into MailSite.

**Filename.xml**

This is the name for the file that you wish to export or import with the extension of .xml

**-delete**

This is the only argument that can be used on its own. This will delete all settings from the MailSite server.

**-server [-property old1[:new1][,old2[:new2]..]**

This argument restores the Server properties from the xml file. With the option `-property` the information in the XML file can be overridden. To use this use on or more option in the below Server Objects with `-property 0:1`.

**-domains [-property old1[:new1][,old2[:new2]..]**

This argument restores the Domains properties from the xml file. With the option `-property` the information in the XML file can be overridden. To use this use on or more option in the below Domain Properties with `-property 0:1`.

**-mailboxes [-plugin old1[:new1][,old2[:new2]..] [-property old1[:new1][,old2[:new2]..]**

This argument restores the Mailboxes properties from the xml file. This option needs to be used in conjunction with `-domains`.

MSImportExport's default `-plugin` value is 0 which is Registry, if you have SQL mailboxes the `-plugin` option will need to be used to enable msimportexport to restore these mailboxes correctly. Below in the Plugin Objects below explain each option.

With the option `-property` the information in the XML file can be overridden. To use this use on or more option in the below Mailboxes Objects with `-property 0:1`.

**-maillists [-plugin old1[:new1][,old2[:new2]..] [-property old1[:new1][,old2[:new2]..]**

This argument restores the Mailboxes properties from the xml file. This option needs to be used in conjunction with `-domains` and `-mailboxes`.

MSImportExport's default `-plugin` value is 0 which is Registry, if you have SQL mailboxes the `-plugin` option will need to be used to enable msimportexport to restore these mailboxes correctly. Below in the Plugin Objects below explain each option.

With the option `-property` the information in the XML file can be overridden. To use this use on or more option in the below Mailboxes Objects with `-property 0:1`.

**PluginId**

**PluginId** determines the type of the Mailbox. There can be up to six different types of mailboxes. Currently three are implemented. Each mailbox type has its own icon, and a **PluginId** reference number between 0 and 5. The implemented **PluginIds** are:

Number	Mailbox type	Comment
0	Registry/SQL	Default mailbox plugin. Mailbox information stored in Registry in

		Registry Connector mode and in SQL Server database in SQL Connector mode.
1	NT User	Mailbox information stored in Registry and in NT user database
2	Database	Stores mailbox name, domain and password in ODBC/ SQL database

## Server Properties

Each server has multiple properties. These properties are identified in this table:

Property name	Type	Meaning
AcceptForRelayFrom	String	Comma-separated list of host name or IP address masks controlling which hosts can use the mail server for relaying mail to other domains.
AcceptForRelayTo	String	Comma-separated list of mail domain name masks controlling which other domains the mail server will relay to.
AcceptUnknownSmtpHosts	Integer	If non-zero, mail will be accepted from hosts with IP addresses which cannot be found in the DNS.
AlternateResentHeaders	Integer	Controls whether resent messages (i.e., messages which are autoforwarded from a mailbox) have the standard Resent-* headers or the alternate set of X-Resent-* headers.
ArchiveDir		
DefaultDomainName	String	The name of the default domain.
DeliveryTriggerCommand	String	Command line which is executed when the dialup connection is established.
DeliveryTriggerEnabled	Integer	Non-zero if the delivery triggers command is enabled.
DialupEnabled	Integer	Non-zero to enable dialup support.
DialupInitialWait	Integer	Time in seconds which will elapse after connection succeeds, before any delivery attempts are made.
DialupPassword	String	Encrypted password for the dialup server.
DialupTimeMax	Integer	Maximum duration in seconds of dialup connection.
DialupTimeMin	Integer	Minimum duration in seconds of dialup connection.
DialupUserName	String	User name for the dialup server.
LookupIncomingCalls	Integer	If non-zero, SMTPDA will look up the IP address of an incoming SMTP call in the DNS. The call will be rejected if the address is not found.
MailInBoxDir	String	The directory of the mail inbox
MaxSmtpRecipients	Integer	Maximum number of SMTP RCPT TO commands which will be accepted for a given message, or 0 if no limit.
NoDialupDomainMask	String	List of domains which use the elapsed time schedule.
NoRblForFriends	Integer	If true (non-zero), friendly sites from will not be looked up in the black list servers.
NoThirdPartyRelay	Integer	If non-zero, RCPT TO commands which specify non-local addresses will be rejected, unless the preceding MAIL FROM command did specify a local address.

Property name	Type	Meaning
NoUnauthenticatedEtrn	Integer	This property controls the behavior of the SMTP "ETRN" command. There are six possible values, as follows. 0 means ETRN is unconditionally allowed. 1 means it is allowed only if the connection is authenticated. 2 means allowed only if the host is "friendly". 3 means allowed if the connection is authenticated or the host is "friendly". 4 means allowed if the connection is authenticated or the host is "friendly". 5 means ETRN is not allowed.
NoUnauthenticatedRelay	Integer	If non-zero, RCPT TO commands which specify non-local addresses will be rejected, irrespective of other constraints, unless the call has been authenticated. Definition extended at version 4.2.5 to permit three values; 1 implies the definition as above; 2 relaxes that constraint for mail received from hosts listed in the property ACCEPTFORRELAYFROM.
QuotaCopyPostmaster	Integer	This is non-zero if the postmaster is to be copied on quota warning messages.
QuotaFailPermanent	Integer	If true (non zero), mail for over-quota mailboxes will be rejected with a permanent (552) reply code.
QuotaMinWarningMsgGap	Integer	This is the minimum period (in days) which is allowed to elapse between quota warning messages being generated.
QuotasEnabled	Integer	Enable the use of quotas.
RblDomain	String	The domain name which is appended to the host's IP address in order to do a lookup in the RBL.
RblEnabled	Integer	If non-zero, the RBL service will be looked up to see whether a remote host is a known spam originator.
RegistryFormatVersion	Integer	This is used to prevent a down-level configuration console from configuring an up-level mail server installation, and to enable an up-level configuration console to adapt to configure a down-level mail server installation.
RejectAllMailFrom	String	Comma-separated list of host name or IP address masks controlling which hosts can use the MAIL and VRFY SMTP commands.
RejectAllMailFromAddresses	String	This contains a comma-separated list of email address masks. If an incoming MAIL FROM command has a return address which matches one of these address masks, the command (and thus the message) will be rejected.
RetrySchedule	String	A string representing the retry schedule. The string consists of a number of comma-separated "tries". Each try consists of an interval in minutes, followed by a colon and the letter T (if a "delayed" message is to be sent on this try) or the letter F (otherwise). Note that this string is generated automatically by the configuration console based on the values of RetryInterval1, WarnAfterDays and FailAfterDays. The default value is thus based on the default values of those variables.
VrfyMode	Integer	If non-zero, then a VRFY SMTP command will elicit more information about whether name@domain.com is a mailbox or a mail list (or is unknown).

Property name	Type	Meaning
WConsoleCheckWebDirOnly	Integer	If non-zero, WConsole will search for template files only in the default web directory for a given domain. Otherwise the mailbox directories will be searched first.
WeekdaySchedule	String	Time-of-day delivery schedule for weekdays. Format: comma-separated list of times in HHMM format, each optionally followed by "u" to indicate unconditional dialup.
WeekendSchedule	String	Time-of-day delivery schedule for weekends. Same format as WeekdaySchedule.

## Domain Properties

Each domain has multiple properties. These properties are identified in this table:

Property name	Type	Meaning
LocalFailuresToPostmaster	integer	Enable mail delivery failure notification to the postmaster.
MailInBoxDir	Text	Inbox directory location.
MailListDir	Text	Mail list directory location.
MaxMailboxes	integer	Maximum number of mailboxes allowed for a domain
MaxMailLists	integer	Maximum number of mailing lists allowed for a domain
MultiLevelMailboxDirs	integer	True/False value for multi-level directory structure
QuotaDefaultLimit	integer	Default mailbox quota limit for the domain.
QuotaDefaultTrigger	integer	Default quota warning trigger value.
QuotaLastChecked	integer	Time stamp the quota was checked last by the system
QuotaMsgSize	integer	Size on disk of all the messages in this domain
QuotaNoMsgs	integer	Number of messages in the message store for this domain
QuotaTotSize	integer	Total size of this domain on disk. This is bigger than the QuotaMsgSize, as it includes all the meta information like folder subscription or IMAP message flag files
WebDir	Text	Holds the directory to use for web directory location such as the hypermail list archives.
MF3_DontUseDefault	Integer	If this flag is not set, the domain will use the message banners of the default domain. If set, the banners specific to the domain will be used.
MF3_HeaderPlain	Text	The text Header insert set for a domain
MF3_HeaderHtml	Text	The HTML Header insert set for a domain
MF3_FooterPlain	Text	The text Footer insert set for a domain
MF3_FooterHtml	Text	The HTML Footer insert set for a domain
SieveScript	Text	The Sieve filtering script associated with the domain.



## Mailbox Properties

Each mailbox has many properties. These include basic mailbox properties, such as mailbox quota and auto-reply parameters, as well as directory information and MailSite Express webmail preferences. This table reflects the core mailbox properties, while following tables describe the directory and webmail properties.

Property name	Type	Meaning
AlreadyRepliedTo	text	List of addresses that have already received an auto reply.
CommandLine	text	Command line to execute when a message is received.
DontDeliver	integer	Don't deliver mail to this user.
EchoMessage	integer	If non-zero, include the original message in auto replies.
EnableAutoReply	integer	Automatically reply to incoming mail messages.
ForwardTo	text	Forward all messages to this address.
FullName	text	Full name of mailbox user.
LastLoginTime	integer	Date stamp of the last mailbox login action.
MailboxDirectory	text	Full path to mailbox directory. Read only.
MailboxDomain	text	The domain of the mailbox, or the empty string if the mailbox is in the default domain. Read only.
MailboxDomain2	text	The domain of the mailbox. If the mailbox is in the default domain, the name of the default domain is returned. Read only.
MailboxName	text	The name of the mailbox. Read only.
Message	text	Text of the auto-reply message.
NoReplyTo	text	Do not auto-reply to this list of addresses.
OtherMailbox	text	Alternative e-mail address for mailbox user.
Privilege	integer	Privilege level: 0 - not privileged; 1 - domain-wide privilege; 2 - server-wide privilege.
QuotaLastChecked	integer	A number indicating the last time a quota check was run.
QuotaLimit	integer	Maximum mailbox capacity, Kb. Zero means no limit. 0xFFFFFFFF means "use the DOMAIN_QUOTADEFAULTLIMIT Domain Property". Default: 0xFFFFFFFF
QuotaLimitTime	integer	A number indicating the last time a "quota exceeded" message was sent.
QuotaMsgSize	integer	Total size in Kb of messages in the mailbox. This is a cached value and may not always be accurate.
QuotaNoMsgs	integer	Total number of messages in the mailbox. This is a cached value and may not always be accurate.
QuotaTotSize	integer	Total size of all files in the mailbox. This is a cached value and may not always be accurate.
QuotaTrigger	integer	Mailbox capacity which, if exceeded, causes a warning message to be sent to the mailbox. Zero means no warning. 0xFFFFFFFF means "use the DOMAIN_QUOTADEFAULTTRIGGER Domain Property". Default: 0xFFFFFFFF

Property name	Type	Meaning
QuotaTriggerTime	integer	A number indicating the last time a "approaching quota" message was sent.
ReplyFrom	text	Use this address as the From: field in auto-reply messages.
ReplyOnce	integer	If non-zero, don't auto-reply to addresses which have already received auto-replies.
ServiceExpress	integer	Non-zero if the user is permitted to use MailSite Express.
ServiceImap	integer	Non-zero if the user is permitted to use the IMAP service.
ServiceLdap	integer	Non-zero if the user is permitted to use the LDAP service.
ServiceMailma	integer	Non-zero if the user is permitted to use the MAILMA service.
ServicePop	integer	Non-zero if the user is permitted to use the POP service.
ServiceSmtpt	integer	Non-zero if the user is permitted to use the SMTP service.
ServiceWconsole	integer	Non-zero if the user is permitted to use the Web Console.
SieveScript	text	The Sieve filtering script for the mailbox.
Trusted	integer	Non-zero if the mailbox is trusted.

### Mailbox Directory Properties

Each mailbox has a set of directory properties, which are made available to users through MailSite's LDAP server:

Property name	Type	Meaning
City	text	City (part of mailbox user's postal address).
Comment	text	Comment describing mailbox user.
Country	text	ISO two-letter Country code (part of mailbox user's postal address).
Facsimile	text	Fax phone number for mailbox user.
GivenName	text	Given name (part of mailbox user's personal name).
HomeAddress	text	Freeform postal address of mailbox user's home.
HomeCity	text	City location of mailbox user.
HomeCountry	text	Country location of mailbox user.
HomePhone	text	Telephone number of mailbox user.
HomePostCode	text	Postal code of mailbox user.
HomeState	text	State or Region of mailbox user.
HomeStreet	text	Street name of mailbox user.
Manager	text	Name of the mailbox user's manager.
MiddleInitial	text	Middle initial(s) (part of mailbox user's personal name).
Mobile	text	Telephone number of mailbox user's mobile phone.
Organization	text	Company to which the mailbox user belongs.
OrgUnit	text	Department within the company to which the mailbox user belongs.
Pager	text	Telephone number for mailbox user's pager.

Property name	Type	Meaning
PostalAddress	text	Freeform postal address of mailbox user.
PostCode	text	Postal or ZIP code (part of mailbox user's postal address).
State	text	State or region (part of mailbox user's postal address).
Street	text	Street (part of mailbox user's postal address).
Surname	text	Surname (part of mailbox user's personal name).
Telephone	text	Telephone number of mailbox user.
Title	text	Job title of the mailbox user.
URL	text	URL of mailbox user's home page.

### **Mailbox Webmail Properties**

Each mailbox has a set of webmail properties, which define preferences for the user in MailSite Express:

Property name	Type	Meaning
AliasAddress	Text	Alias address set in the general options
CharSet	Text	Default language character set used by the mailbox
DayViewEnd	integer	Sets calendar default end date.
DayViewStart	integer	Sets calendar default start date.
DefaultCalendarView	Text	Sets default calendar view mode.
DefaultPersonality	Text	Selects default personality used when composing a message
DeleteConfirm	integer	Toggle delete confirm action. If set to 1, messages are sent to trash automatically.
DeleteToTrash	integer	Toggle delete to trash action. If set to 1, messages will be deleted permanently.
Display	integer	Number of messages to be displayed in the message list
DraftFolder	Text	Sets the default draft folder name
ExternalEmail	Text	External POP3 email address
ExternalHost	Text	External POP3 email server address
ExternalIndicator	Text	ID of the indicator to be used for indicating external account pop mail
ExternalLeaveMail	Text	Leave messages on remote server action
ExternalPassword	Text	External email user password
ExternalPort	Text	External email server port, default is port 110
ExternalStorage	Text	Folder name to store external mail.
ExternalTimeStamp	Text	Date time stamp of external message.
ExternalUserName	Text	User name of eternal email account.
NewWinExtension	Text	A comma de-limited list of file extensions that cause attachments with the specified extensions to opened in a new window.

Property name	Type	Meaning
NotifySound	Text	New mail notification sound.
PersonalityDisplayName	Text	Personality name display.
PersonalityEmailAddress	Text	Personality email address.
PersonalityHandleReply	Text	Use personality when replying to messages to this address.
PersonalityName	Text	Personality name
PersonalityReplyTo	Text	Reply to address for personality
PersonalitySignature	Text	Personality signature value
PersonalitySignatureEnable	Text	Personality signature enable/disable
RefreshInterval	integer	Refresh time interval
ReplyInclude	integer	Include original message
SaveOutgoing	integer	Save outgoing message by default
SentFolder	Text	Sent items folder
SortBy	Text	Sort messages by name, date, or subject.
SortOrder	integer	Alphabetic sort order of messages.
SpellCheckLanguage	integer	Numeric value for available language dictionary
SpellCheckOptions	integer	Option values for spell checker
TrashFolder	Text	Trash folder name
UserLanguage	Text	Default user language/

### Mail List Properties

Each mail list has multiple properties. These properties are identified in this table:

Property name	Type	Meaning
BounceAction	integer	A value of 1 indicates that non-delivery reports resulting from messages to this list should go to the original sender. Any other value indicates that the non-delivery reports should go to the BouncesTo address.
BouncesTo	text	Address to send non-delivery reports for list messages.
CommandLine	text	Command to be executed when messages are received by the list.
ConfirmToSender	integer	If set to 1, the sender of a message to the mail list will receive a confirmation message containing a copy of the message which went to the list. If the sender is also a member of the list, she will not receive another copy by virtue of her membership. If set to zero, no confirmation will be sent, and if the sender is a member of the list, she will receive a copy of her message by virtue of that membership. Default: 1.
DigestContents	integer	Non-zero if digest messages sent to list members should be preceded by a table of contents.
DigestFrequency	text	Frequency of digest messages, in the format <b>nu</b> , where <b>n</b> is a

Property name	Type	Meaning
		number and <b>u</b> is one of H (hours) or D (days).
DigestMessageNo	integer	Running counter of the number of messages digested so far.
DigestSubject	text	Template to be used for Subject: header in digest messages.
Disable	integer	If non-zero, new messages to the list or the list-request address will be rejected.
EnableExtendedCommands	integer	Non-zero if the extended format of the JOIN and LEAVE commands are allowed.
EnableReview	integer	Non-zero if the REVIEW command from the moderator will be accepted.
GoodbyeMessageDirectives	text	Text and directives for goodbye message.
GoodbyeMessageSubject	text	Subject for goodbye message. Default: "Goodbye".
HeaderScript	text	Header processing script for the list.
HelpMessageDirectives	text	Text and directives for help message.
HelpMessageSubject	text	Subject for help message. Default: "Help information".
HypermailEnabled	text	If set, then an archive will be kept for a mail list.
HypermailDir	text	Directory where the archive for a list will be written to
HypermailMailCommand	text	Creates links in the archives to mail addresses. The default is: <a href="mailto:\$TO?subject=\$SUBJECT">mailto:\$TO?subject=\$SUBJECT</a> , where \$TO is replaced by an email address and \$SUBJECT by the subject
HypermailOtherArchivesURL	text	Other archives URL
HypermailAboutArchivesURL	text	URL to page describing archive
HypermailHeaders	text	Set to show headers in the articles
HypermailInlineTypes	text	Which image mime types should be inlined for display.
HypermailIgnoreTypes	text	A list of MIME attachments that are quietly ignored.
HypermailDefaultIndex	text	Either author, date, subject or thread listing
HypermailReverseIndex	integer	Set to put the most recent message at the top of the indexes
HypermailHideHeaders	text	Set to hide headers in the articles
HypermailShowBr	integer	Set for   after each line of the message
HypermailItalicQuotes	integer	Set for quoted lines to be in italics.
HypermailThrdLevels	integer	The number of thread level indents
HypermailEuroDate	integer	Define as 1 to use European date format "DD MM YYYY", default is 0 to use American date form
IgnoreCommandsFrom	text	Comma-separated list of address masks controlling who can submit commands to the list processor.
IgnoreMessagesFrom	text	Comma-separated list of address masks controlling who can submit mail to the list.
ListDir	text	The name of the directory that stores list messages. Read-only.

Property name	Type	Meaning
ListDomain	text	The domain of the mail list, or the empty string if the mail list is a member of the default domain. Read-only.
ListDomain2	text	The domain of the mail list. If the mail list is a member of the default domain, returns the default domain name. Read-only.
ListName	text	The name of the mail list. Read-only.
LocalLanguageJournal	integer	Non-zero if journal files for this list should record command output in your local language as well as in English. Not implemented in all builds.
LogRequestCommands	integer	Non-zero if commands to the list processor should be logged.
MaxMessageSize	integer	Maximum size of message which may be sent to the list (bytes).
MaxRecipients	integer	If non-zero, specifies the maximum number of recipients which will appear in an RCP file generated from this mail list. Multiple messages are created if the list contains more than this number of recipients. If zero, only one message, addressed to all the recipients, is created. Default: 0.
Members\Group	text	(NT lists only)
Members\GroupType	text	(NT lists only)
Members_MailboxMask	text	(Server lists only)
Members_DomainMask	text	(Server lists only)
Members_PrivilegeMask	integer	(Server lists only)
Members_File	text	(Text lists only)
Members_LoginTimeout	integer	(Database lists only)
Members_QueryTimeout	integer	(Database lists only)
Members_DataSourceName	text	(Database lists only)
Members_DataSourceUser	text	(Database lists only)
Members_DataSourcePass	text	(Database lists only)
Members_SqlStatement	text	(Database lists only)
Members_SqlJoin	text	(Database lists only)
Members_SqlLeave	text	(Database lists only)
Members_SqlSetMemberProperty	text	(Database lists only)
MessageFooterDirectives	text	Text and directives for end of message body.
MessageHeaderDirectives	text	Text and directives for top of message body.
Moderator	text	Comma-separated list of e-mail addresses of the list moderator(s).
ModeratorControlContent	integer	Non-zero if all list messages must be approved by the list moderator.
ModeratorControlJoin	integer	Non-zero if JOIN requests must be approved by the list moderator.

Property name	Type	Meaning
ModeratorControlLeave	integer	Non-zero if LEAVE requests must be approved by the list moderator.
NoMultipleCommands	integer	Non-zero if multiple commands in one mail message to the list processor are disallowed.
NotifyOnMemberLeave	integer	If non-zero, the list moderator will be informed (by e-mail) of a successful LEAVE request.
NotifyOnNewMember	integer	If non-zero, the list moderator will be informed (by e-mail) of a successful JOIN request.
ReplyToList	integer	Controls insertion of Reply-to: header. 0 - don't insert. 1 - insert if not present. 2 - insert, or replace if present.
RequestCommandLine	text	Command to be executed when messages are received by the list processor.
RequestDir	text	The name of the directory in which messages to the -request address are stored. Read-only.
SecureSubmission	integer	Non-zero if the SMTP authentication is required for submission.
Trusted	integer	Non-zero if this list is "trusted".
UserJoinAllowed	integer	Non-zero if a JOIN command to the list processor is supported for this list. Read-only.
UserLeaveAllowed	integer	Non-zero if a LEAVE command to the list processor is supported for this list. Read-only.
WelcomeMessageDirectives	text	Text and directives for welcome message.
WelcomeMessageSubject	text	Subject for welcome message. Default: "Welcome".
WhoCanSend	integer	Who can send messages to the list. 1 - members only. 2 - anyone. 3 - moderators only. 4- members and digest list members only.

## MSLDIF

The command-line utility **MSLDIF.EXE** can be used to export information about MailSite mailboxes in LDAP Data Interchange Format (LDIF). (LDAP stands for Lightweight Directory Access Protocol – an LDAP server supplies Directory services to its clients.)

There are a number of RFCs and Internet Drafts dealing with LDAP – principally RFCs 2251 to 2256. LDIF is defined in an Internet Draft **draft-good-ldap-ldif-01.txt**. This utility creates entries in the **inetOrgPerson** object class defined in **draft-smith-ldap-inetorgperson-01.txt**.

The syntax is as follows:

```
msldif [-s system] [-f outputfile]
        [-l locality] [-st state] [-ou orgunit] [-o org]
        [-c country] [domain [domain [...]]]
```

The command arguments are as follows:

**-s system**

Specify the name of a remote machine from which mailbox information is to be exported. If this is omitted, the local machine is assumed.

**-f *outputfile***

Specify the name of a file to receive the exported data. If this is omitted, the standard output is assumed, and the output information may thus be piped to another process.

**-l *locality***

**-st *state***

**-ou *orgunit***

**-o *org***

**-c *country***

Each entry in an LDIF file starts with a Distinguished Name (DN) which locates the entry relative to other objects in the Directory. The DN may contain any of the above attributes. Exactly which attributes you need to specify, and what values you should give them, depend on the structure of your Directory. If none of these attributes are specified, the conversion utility will use the mail domain name to construct a default DN for each entry.

**[*domain* [*domain* [...]]]**

You may (optionally) specify one or more domains for which you wish to export mailbox information. If no domains are specified, mailbox information for all the domains on the mail server will be exported.

## MSLIST

The command-line utility **MSLIST.EXE** can be used to manage mail lists. The syntax is:

```
mslist -version
mslist -machine \\system -login user[@domain] -loginpass password ...
mslist -list [domain]
mslist -create name[@domain] pluginid
mslist -delete name[@domain]
mslist -set name[@domain] property value
mslist -get name[@domain] property
mslist -members name[@domain]
mslist -add name[@domain] newmember
mslist -remove name[@domain] member
```

One and only one of the **-version**, **-list**, **-create**, **-delete**, **-set**, **-get**, **-members**, **-add** and **-remove** flags may be present. The command arguments are as follows:

**-version**

Display the version number of the mail server.

**-machine \\system -login user[@domain] -loginpass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. This option is used in conjunction with any of the other flags to execute the given operation on the remote system. If this is omitted, the local machine is assumed.

**-list [domain]**



List the mail lists in the given domain. If the domain is omitted, the mail lists in the default domain are listed.

**-create *name*[@*domain*] *pluginid***

Create a new mail list called *name* in virtual domain *domain*, using the mail list plugin identified by the *pluginid*. If the *domain* is omitted, the mail list is created in the default domain.

**-delete *name*[@*domain*]**

Delete the mail list *name* in virtual domain *domain*. If the *domain* is omitted, the mail list is deleted from the default domain.

**-set *name*[@*domain*] *property value***

Set the mail list property *property* to have value *value*.

**-get *name*[@*domain*] *property***

Display the value of the mail list property *property*.

**-add *name*[@*domain*] *newmember***

Add the *newmember* address to the mail list.

**-remove *name*[@*domain*] *member***

Remove the *member* address from the mail list.

**-members *name*[@*domain*]**

List all the members of the mail list.

## Mail List Properties

Each mail list has multiple properties. These properties are identified in this table:

Property name	Type	Meaning
BounceAction	integer	A value of 1 indicates that non-delivery reports resulting from messages to this list should go to the original sender. Any other value indicates that the non-delivery reports should go to the BouncesTo address.
BouncesTo	text	Address to send non-delivery reports for list messages.
CommandLine	text	Command to be executed when messages are received by the list.
ConfirmToSender	integer	If set to 1, the sender of a message to the mail list will receive a confirmation message containing a copy of the message which went to the list. If the sender is also a member of the list, she will not receive another copy by virtue of her membership. If set to zero, no confirmation will be sent, and if the sender is a member of the list, she will receive a copy of her message by virtue of that membership. Default: 1.
DigestContents	integer	Non-zero if digest messages sent to list members should be preceded by a table of contents.
DigestFrequency	text	Frequency of digest messages, in the format <b>nu</b> , where <b>n</b> is a number and <b>u</b> is one of H (hours) or D (days).
DigestMessageNo	integer	Running counter of the number of messages digested so far.

Property name	Type	Meaning
DigestSubject	text	Template to be used for Subject: header in digest messages.
Disable	integer	If non-zero, new messages to the list or the list-request address will be rejected.
EnableExtendedCommands	integer	Non-zero if the extended format of the JOIN and LEAVE commands are allowed.
EnableReview	integer	Non-zero if the REVIEW command from the moderator will be accepted.
GoodbyeMessageDirectives	text	Text and directives for goodbye message.
GoodbyeMessageSubject	text	Subject for goodbye message. Default: "Goodbye".
HeaderScript	text	Header processing script for the list.
HelpMessageDirectives	text	Text and directives for help message.
HelpMessageSubject	text	Subject for help message. Default: "Help information".
HypermailEnabled	text	If set, then an archive will be kept for a mail list.
HypermailDir	text	Directory where the archive for a list will be written to
HypermailMailCommand	text	Creates links in the archives to mail addresses. The default is: <a href="mailto:\$TO?subject=\$SUBJECT">mailto:\$TO?subject=\$SUBJECT</a> , where \$TO is replaced by an email address and \$SUBJECT by the subject
HypermailOtherArchivesURL	text	Other archives URL
HypermailAboutArchivesURL	text	URL to page describing archive
HypermailHeaders	text	Set to show headers in the articles
HypermailInlineTypes	text	Which image mime types should be inlined for display.
HypermailIgnoreTypes	text	A list of MIME attachments that are quietly ignored.
HypermailDefaultIndex	text	Either author, date, subject or thread listing
HypermailReverseIndex	integer	Set to put the most recent message at the top of the indexes
HypermailHideHeaders	text	Set to hide headers in the articles
HypermailShowBr	integer	Set for   after each line of the message
HypermailItalicQuotes	integer	Set for quoted lines to be in italics.
HypermailThrdLevels	integer	The number of thread level indents
HypermailEuroDate	integer	Define as 1 to use European date format "DD MM YYYY", default is 0 to use American date form
IgnoreCommandsFrom	text	Comma-separated list of address masks controlling who can submit commands to the list processor.
IgnoreMessagesFrom	text	Comma-separated list of address masks controlling who can submit mail to the list.
ListDir	text	The name of the directory that stores list messages. Read-only.
ListDomain	text	The domain of the mail list, or the empty string if the mail list is a member of the default domain. Read-only.
ListDomain2	text	The domain of the mail list. If the mail list is a member of the

Property name	Type	Meaning
		default domain, returns the default domain name. Read-only.
ListName	text	The name of the mail list. Read-only.
LocalLanguageJournal	integer	Non-zero if journal files for this list should record command output in your local language as well as in English. Not implemented in all builds.
LogRequestCommands	integer	Non-zero if commands to the list processor should be logged.
MaxMessageSize	integer	Maximum size of message which may be sent to the list (bytes).
MaxRecipients	integer	If non-zero, specifies the maximum number of recipients which will appear in an RCP file generated from this mail list. Multiple messages are created if the list contains more than this number of recipients. If zero, only one message, addressed to all the recipients, is created. Default: 0.
Members\Group	text	(NT lists only)
Members\GroupType	text	(NT lists only)
Members_MailboxMask	text	(Server lists only)
Members_DomainMask	text	(Server lists only)
Members_PrivilegeMask	integer	(Server lists only)
Members_File	text	(Text lists only)
Members_LoginTimeout	integer	(Database lists only)
Members_QueryTimeout	integer	(Database lists only)
Members_DataSourceName	text	(Database lists only)
Members_DataSourceUser	text	(Database lists only)
Members_DataSourcePass	text	(Database lists only)
Members_SqlStatement	text	(Database lists only)
Members_SqlJoin	text	(Database lists only)
Members_SqlLeave	text	(Database lists only)
Members_SqlSetMemberProperty	text	(Database lists only)
MessageFooterDirectives	text	Text and directives for end of message body.
MessageHeaderDirectives	text	Text and directives for top of message body.
Moderator	text	Comma-separated list of e-mail addresses of the list moderator(s).
ModeratorControlContent	integer	Non-zero if all list messages must be approved by the list moderator.
ModeratorControlJoin	integer	Non-zero if JOIN requests must be approved by the list moderator.
ModeratorControlLeave	integer	Non-zero if LEAVE requests must be approved by the list moderator.
NoMultipleCommands	integer	Non-zero if multiple commands in one mail message to the list processor are disallowed.

Property name	Type	Meaning
NotifyOnMemberLeave	integer	If non-zero, the list moderator will be informed (by e-mail) of a successful LEAVE request.
NotifyOnNewMember	integer	If non-zero, the list moderator will be informed (by e-mail) of a successful JOIN request.
ReplyToList	integer	Controls insertion of Reply-to: header. 0 - don't insert. 1 - insert if not present. 2 - insert, or replace if present.
RequestCommandLine	text	Command to be executed when messages are received by the list processor.
RequestDir	text	The name of the directory in which messages to the -request address are stored. Read-only.
SecureSubmission	integer	Non-zero if the SMTP authentication is required for submission.
Trusted	integer	Non-zero if this list is "trusted".
UserJoinAllowed	integer	Non-zero if a JOIN command to the list processor is supported for this list. Read-only.
UserLeaveAllowed	integer	Non-zero if a LEAVE command to the list processor is supported for this list. Read-only.
WelcomeMessageDirectives	text	Text and directives for welcome message.
WelcomeMessageSubject	text	Subject for welcome message. Default: "Welcome".
WhoCanSend	integer	Who can send messages to the list. 1 - members only. 2 - anyone. 3 - moderators only. 4- members and digest list members only.

## MSPOP

The **MSPOP.EXE** utility downloads e-mail messages from a mailbox on a remote POP3 server. It examines the **To:** **CC:** and **Bcc:** fields on the downloaded message to determine which local mailboxes (or mail lists) to send them to. If **MSPOP.EXE** cannot determine where a message should go, it will forward it to the postmaster.

```
msspop -h hostname -u username -p password
[-f address] [-e address] [-r] [-v] [-s size1] [+s size2]
```

Where the arguments are:

**-h hostname**

The IP address or host name of the POP server. This argument is required.

**-u username**

The username of the account on the POP server which is to be downloaded. This argument is required.

**-p password**

The password of the account on the POP server which is to be downloaded. This argument is required.

**-f address**

If this flag is specified, then all downloaded messages will be force delivered to this address.

**-e address**

If this flag is specified, then all downloaded mail for which **MSPOP** cannot determine a local recipient address will be sent to this address.

**-r**

If this flag is specified, then the messages will be retained, not deleted from the POP server.

**-v**

If this flag is specified, then the version number will be displayed.

**-s size1**

If this flag is specified then only messages smaller than **size1** bytes will be downloaded.

**+s size2**

If this flag is specified then only messages bigger than **size2** bytes will be downloaded. The **+s** option may be used in conjunction with **-s** to select a range of sizes, in which case only messages whose sizes lie within the range will be downloaded.

To debug the operation of **MSPOP**, turn on logging for **Protocol Exchanges** and **Received Message Data**. **MSPOP** will make logging entries to the Log File.

## MSPURGE

The **MSPURGE.EXE** utility deletes unused mailboxes. This tool can be used to automatically remove mailboxes from your site that have not been used for some time.

```
mspurge -version
mspurge -machine \\system -user user[@domain] -pass password ...
mspurge [-domain domain]
        [-plugin pluginid]
        [-age age]
        [-unusedmailboxes]
        [-deletemessages]
        [-commit]
        [-silent]
        [-noquestions]
        [-deleteForwards]
        [-deleteAutoReplies]
        [-exclude mailboxNameList]
```

Where the arguments are:

**-version**

Display the version number of the mail server.

**-machine \\system -user user[@domain] -pass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. This option is used in conjunction with any of the other flags to execute the given operation on the remote system. If this is omitted, the local machine is assumed.

**-domain domain**

The domain of the unused mailboxes to purge. If omitted, the default domain is assumed.

**-plugin pluginid**

The type of mailboxes (specified by plugin ID) to purge. If omitted, all mailbox types are included.

**-age age**

The age (in days) that a mailbox must be unused for it to be purged. If omitted, one year (365 days) is the assumed value.

**-unusedmailboxes**

This flag specifies that mailboxes that have never been used (as opposed to mailboxes not used for a certain number of days) should be purged. If omitted, mailboxes that have never been used will not be purged.

**-deletemessages**

This flag specifies that the mailbox directories and messages of purged mailboxes should be deleted from the file system. If omitted, mailbox directories and messages are retained for mailboxes purged from MailSite.

**-commit**

This flag specifies that mailboxes selected for purging should be deleted. If omitted, **MSPURGE** displays a list of mailbox that would be purged by the given operation but *does not* purge any mailboxes.

**-silent**

This flag specifies that **MSPURGE** should not display a list of mailboxes to be purged.

**-noquestions**

This flag specifies that **MSPURGE** should not display confirmation prompts when executing.

**-deleteForewards**

This flag specifies that mailboxes configured to use mail forwarding should be included among the mailboxes deleted by **MSPURGE**. By default, these mailboxes are excluded from **MSPURGE** operations because they typically represent mailboxes that are not accessed via POP/IMAP but which are actively used.

**-deleteAutoReplies**

This flag specifies that mailboxes configured to use an automatic reply should be included among the mailboxes deleted by **MSPURGE**. By default, these mailboxes are excluded from **MSPURGE** operations because they typically represent mailboxes that have are not accessed via POP/IMAP but which are actively used.

**-exclude mailboxNameList**

This will exclude a list of mail boxes.

## MSQUOTA

This utility resets the quota information of a given domain, mailbox or all mailboxes.

The syntax is as follows:

```
msquota - [-machine name] [-user user [-pass [pass]] default is this machine
          [-domain domain] * => alldomains, default domain if absent
          [-mailbox mailbox] recalculate for single mailbox in domain supplied in -
                               domain argument
          [-silent] work silently
          [-version] display version no only
          [-help] show this help text
```

The command arguments are as follows:

**-machine name**

When using remotely you will need to specify the name of the server that is running mailsite.

**-user user[-pass [pass]]**

When connecting remotely you need to logon to that server this will enable you to logon to the MailSite Server Remotly.

**-domain**

This option will reset the quota information for all mailboxes in a domain.

**-mailbox**

This will reset the quota information on a particular mailbox

**-silent**

This option when enabled will not echo out the mailboxes and domains that have been reset.

**-version**

This displays the version of this utility

**-help**

This displays the command line options that are available.

## MSRETRY

The command-line utility program **MSRETRY.EXE** instructs the MailSite mail server to reattempt delivery to a given domain or domains. The syntax for this command is:

```
msretry -version
msretry [-machine \\system -login user[@domain] -loginpass password]
        domainmask domainmask ..
```

Where the arguments are as follows:

**-machine \\system -login user[@domain] -loginpass password ...**

Specifies the name of a target remote machine (preceded by a double backslash), as well as login data for a mailbox on the target server that has MailSite server privileges. If this is omitted, the local machine is assumed. If you specify the **-machine** option, the mail server may not recognize your request for up to two minutes

**domainmask**

Specify one or more fully-qualified name(s) of the domain(s) to which delivery should be re-attempted. The domain mask may contain the asterisk character as a wildcard. Specifying a single asterisk causes all domains to be retried.

## MSEND<sup>2</sup>

The command-line program **MSEND.EXE** sends a text file to a specified address. The syntax for this command is:

```
mssend -s server -f from -i file -t to -u "subject" -v
```

Where the arguments are:

**-s server**

The host name of the destination SMTP server.

**-f from**

The e-mail address of the sender.

**-i file**

---

<sup>2</sup> MSEND is no longer distributed in the setup, its entry in the manual is for reference and the benefit of those who have upgraded from previous version.



The text file to send.

**-t to**

The e-mail address of the recipient.

**-u "subject"**

The subject for the mail message, enclosed in "double quotes".

**-v**

Displays the version of **MSEND**.

## MSENDMESSAGES

A utility program for sending .MSG files through SMTPRA. The return path for the message is taken from the Sender or the From headers, and the recipients are taken from the To, Cc, and Bcc headers.

<b>mssendmessages</b> [ <b>DontStartSMTPRA</b> ] <b>-DirectoryName</b> <DirectoryName>
--

DontStartSMTPRA

If specified, then the program will make no attempt to start SMTPRA on the local machine.

**-DirectoryName**

All the .MSG files in this directory will be processed.

## MSSTART

The command-line program **MSSTART.EXE** connects to a remote mail server and uses the **ETRN** command to initiate delivery of queued mail. The SMTP receiver service at the target mail server must support the **ETRN** command. The MailSite SMTP Receiver service supports this command.

The syntax for this command is:

<b>msstart</b> [ <b>-h hostname</b> ] [ <b>-u username</b> [ <b>-p password</b> ]] <b>domain</b> [ <b>domain ...</b> ]
--

Where the arguments are:

**-h hostname**

The IP address or fully-qualified domain name of the mail server. If omitted, the machine on which the command is executed is assumed to be the mail server.

**-u username**

The IP address or fully-qualified domain name of the mail server. If omitted, the machine on which the command is executed is assumed to be the mail server.

**-p password**

The IP address or fully-qualified domain name of the mail server. If omitted, the machine on which the command is executed is assumed to be the mail server.

**domain**

A domain name or machine name for which mail is to be downloaded. Multiple names can be specified. If a name is preceded by the wildcard **\*** character (e.g. **\*myco.com**), then all matching domains will be started (which might in this case include **mail.myco.com** and **myco.com**).

## MSCONV

The utility **MSCONV.EXE** is used to convert mailbox directories (and messages) from third-party mail servers to MailSite. The syntax for this command is:

<b>msconv [-h?vtqd] -s <i>source</i> [-u <i>username</i>] -m <i>type</i> <i>directory</i></b>
---

Where the arguments are as follows:

**-h, ?**

Displays usage information.

**-v**

Displays version number.

**-t**

Displays trace information.

**-q**

Runs **MSCONV** in “quiet” mode, which suppresses output.

**-d**

Specifies that MailSite create multi-level mailbox directories.

**-s *source***

Specifies the source mailbox directory. If omitted, the current directory is assumed.

**-u *username***

User name of the mailbox to convert. If this option is omitted, all mailboxes will be converted.

**-m *type***

Defines the source mailbox type. The available mailbox types are:

**Post.Office**  
**SendMail**  
**SLMail**  
**NTMail**  
**IMail**  
**IMS**

***directory***

Defines the destination MailSite mailbox directory.

## MSCONVUSER

The utility **MSCONVUSER.EXE** is used to convert user information from third-party mail servers to MailSite.

To use **MSCONVUSER**, first install MailSite on the same machine as the third-party mail server, but do not start any MailSite services. Start the third-party server’s LDAP server (which **MSCONVUSER** uses to obtain user information), and then execute **MSCONVUSER**.

The syntax for this command is:

```
msconvuser [-h?vtq] -s scr_domain -m mbox_type mailsite_domain
```

Where the arguments are as follows:

**-h, ?**

Displays usage information.

**-v**

Displays version number.

**-t**

Displays trace information.

**-p**

MailSite plugin ID for created users (default 0=Registry)

**-q**

Runs **MSCONVUSER** in “quiet” mode, which suppresses output.

**-s domain**

Specifies the domain of the user accounts to be converted.

**-m type**

Defines the source mailbox type. The available mailbox types are:

**IMail**

**mailsite\_domain**

The destination MailSite domain for the user information.

## MSCONVUSER2

The utility **MSCONVUSER2.EXE** is used to convert user information from third-party mail servers to MailSite.

To use **MSCONVUSER2**, first install MailSite on the same machine as the third-party mail server (but do not start any MailSite services) and then execute **MSCONVUSER2**.

The syntax for this command is:

```
msconvuser2 [-h?vtq] -m type [-o xmlfile] [-i indent]  
            [-p plugin] [-d domain] --
```

Where the arguments are as follows:

**-h, ?**

Displays usage information.

**-v**

Displays version number.

**-t**

Displays trace information.

**-q**

Runs **MSCONVUSER2** in “quiet” mode, which suppresses output.

**-m type**

Defines the source user type. The available mailbox types are:

**Post.Office**

**-o xmlfile**

Defines the name of the output file (stdout by default):

**-i indent**

Indent factor to use when writing XML output (default is 0).

**-p plugin**

The MailSite mailbox type of the converted mailboxes. The default is 0 (Registry mailboxes).

**-d domain**

The destination MailSite domain for the user information.

---

## APPENDIX B – CUSTOMIZING WEB ADMINISTRATION

You can customize the appearance of the Web Console using *template files*. This is useful for:

- ⇒ Translating the pages into a different language
- ⇒ Removing some of the fields to restrict what users can change
- ⇒ Personalizing the pages with information and logos which are specific to your site

### Home Page

The default home page for the HTTP Management Agent service is called **index.htm**. This page automatically redirects the user's browser to the Web Console login page. The MailSite SETUP program installs this file in a folder called **web\default** under the Mail Spool Directory. For example:

⇒ **C:\Program Files\MailSite\spool\web\default\index.htm**

The SETUP program also installs a copy in the folder **templates** under the MailSite Program Directory.

You can create a different home page for each of your virtual domains by copying the **index.htm** template into a folder that corresponds to the domain name under the Mail Spool Directory. For example:

⇒ **C:\Program Files\MailSite\spool\web\abc.com\index.htm**

The HTTP Management Agent will read the **index.htm** file in this folder when a user connects to the IP address of a virtual domain. Note that this affects only virtual domains that have been assigned to an IP address – if a virtual domain shares the same IP address as the default domain, then the Web Console pages for that virtual domain are the same as the default domain.

### Sample Template Files

MailSite ships with the following sample template files for each of the Web Console pages:

Template File Name	Web Console Page
confirm.htm	Update confirmation page
domain.htm	Tabbed domain property pages
error.htm	Error page
login.htm	Login page
logoff.htm	Logoff page
mailbox.htm	Tabbed mailbox property pages
maillist.htm	Tabbed mail list property pages
pending.htm	Mail list pending message page

report.htm	Update report page
review.htm	Mail list pending message review page
server.htm	Server properties page

These template files are written using standard HTML containing special tags. The Web Console reads the template file and converts the special tags into useful information. Locate the sample template files under your MailSite program directory, for example:

⇒ **C:\Program Files\MailSite\templates**

### **Installing the Template Files**

To install the template files, copy the samples to the Mailbox Root Directory. You can determine the Mailbox Root Directory for the default domain by running the Windows Console and opening the Domain Properties for the Default Domain. For example:

⇒ **copy c:\Program Files\MailSite\templates\\*. \* c:\Program Files\MailSite\box\\*. \***

You can install separate template files for each MailSite virtual domain. If the template files do not exist for a virtual domain, then the Web Console will use the template files in the default domain. For example, if you have a virtual domain **vdom.com**:

⇒ **copy c:\Program Files\MailSite\templates\\*. \* c:\Program Files\MailSite\box\~vdom.com\\*. \***

### **Editing the Template Files**

After you have installed the sample template files you can use a text editor or Microsoft FrontPage to edit them.

Note that other HTML editors may corrupt the format of the template files and consequently are not supported.

The template files are written in standard HTML and contain special template tags. The template tags take the following format:

⇒ **<%WConsole:PropertyName%>**.

The Web Console recognizes the **WConsole** template tag, reads the **PropertyName** and replaces the tag with the appropriate data before sending the web page to the browser. Each Template page has a different set of **PropertyNames** as described in the following sections. Note that alphabetic case is significant, and no spaces are allowed.

### **Login.htm**

The login page template must consist of a form with two inputs called **Email** and **Password**. The tag:

⇒ **<%WConsole:FormURL%>**

Should be inserted in the form's **ACTION** attribute and the method **POST** should be used.

### **Server.htm**

The server page template will typically contain three sections, for adding, editing and deleting domains.

Each of the three sections should be a form containing three inputs, and should be sent to:

⇒ **<%WConsole:DomainFunctionFormURL%>**

The three inputs should be as follows:

UniqueId	The <b>UniqueId</b> is a special tag that the Web Console requires to authenticate the user. This tag must be included, but the full control, including the input HTML tags, can be obtained by the <b>HiddenFields</b> property.
Domains	This will be interpreted as a comma separated list of domains. Multiple domains may be created or deleted, but only one domain may be edited at a time.
Function	This should take the value <b>Create</b> , <b>Edit</b> or <b>Delete</b> depending on the desired operation of the form.

The names of the domains on the server can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:DomainListBegin%>**

⇒ **<%WConsole:DomainListEnd%>**

The Web Console will repeat all of the HTML between these two tags, once for each of the domains. Properties that may occur between the **DomainListBegin** and **DomainListEnd** properties are as follows:

DomainListName	Displays the name of the current domain
DomainListEditURL	Provides a URL that will edit the current domain
DomainListDeleteURL	Provides a URL that will delete the current domain

Other properties that can be placed anywhere in the document are:

Server	Displays the name of the mail server
LogOffLink	Provides a link to neatly finish off a session
NumberDomains	Provide the number of domains on the server

## **Domain.htm**

The domain page template will typically contain nine sections. Editing the domain's properties, adding or deleting synonym domains, adding, editing and deleting mailboxes, and adding, editing and deleting mail lists.

Each of the nine sections should consist of a form containing at least the inputs **UniqueId** and **Domain**. The **UniqueId** is a special tag that the Web Console requires to authenticate the user, and **Domain** is the name of the displayed domain. Both of these tags must be included, but the full controls, including the input HTML tags, can be obtained using the tag:

⇒ **<%WConsole:HiddenFields%>**

The form for editing the domain's properties may contain between two and eight fields and should be sent to:

⇒ **<%WConsole:EditPropertiesFormURL%>**

If any of these inputs are not included, then the domain's property will remain unchanged.

The inputs should be as follows:

UniqueId, Domain and Tab	These are provided by the property <b>HiddenFields</b> as described above. Tab is a special value that can be used to create a tabbed book effect. Details of how to do this can be found in the Advanced Templates section.
LocalFailuresToPostmaster	This describes whether or not local failure messages are sent to the postmaster. It must be either empty or take the value 'on' and is therefore best suited to a checkbox input. The tag <b>LocalFailuresToPostmaster</b> will be either <b>CHECKED</b> or empty, depending on whether this property is currently set or clear.
QuotaDefaultLimit	This defines the default maximum mailbox size. It should either take the value <b>Default</b> or <b>-1</b> , or a non-negative integer. The current value of this property is available from the <b>QuotaDefaultLimit</b> tag.
QuotaDefaultTrigger	This defines the default quota trigger size. It should either take the value <b>Default</b> or <b>-1</b> , or a non-negative integer. The current value of this property is available from the <b>QuotaDefaultTrigger</b> tag.
MaxMailboxes	This defines the maximum number of mailboxes that the domain can hold, but can only be changed if you have Server privileges. An input is available by using the <b>MaxMailboxesInput</b> tag, that will either be hidden and only display the value of the maximum mailboxes, or will be a text input, depending on the user privileges.
MaxMaillists	This defines the maximum number of mail lists that the domain can host. It also may only be changed if you have server privileges, so much in the same way as for <b>MaxMailboxes</b> . <b>MaxMaillists</b> has a <b>MaxMaillistsInput</b> tag.

The forms for creating and deleting synonym domains should both contain six inputs, and be sent to the following tag:

⇒ **<%WConsole:SynonymFunctionFormURL%>**

The inputs should be as follows:

UniqueId, Domain and Tab	These are provided by the property <b>HiddenFields</b> as described above. Tab is a special value that can be used to create a tabbed book effect. Details of how to do this can be found in the Advanced Templates section.
Function	This should take the value <b>Add</b> or <b>Delete</b> depending on the desired operation of the form.
NewSynonyms	This will be interpreted as a comma separated list of synonym domains to create. If the Function input has value



	<b>Delete</b> this value will be ignored.
CurrentSynonyms	This will be interpreted as a comma separated list of synonym domains to delete. If the Function input has value <b>Add</b> this value will be ignored.

The names of the existing synonyms for this domain can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:SynonymListBegin%>**

⇒ **<%WConsole:SynonymListEnd%>**

The Web Console will repeat all of the HTML between these two tags, once for each of the synonyms. Properties that may occur between the **SynonymListBegin** and **SynonymListEnd** properties are as follows:

SynonymListName	Displays the name of the current synonym
SynonymListDeleteURL	Provides a URL that will delete the current synonym.

The form for adding, deleting and editing mailboxes should contain six inputs and should be sent to:

⇒ **<%WConsole:MailboxFunctionFormURL%>**

The six inputs should be as follows:

UniqueId, Domain and Tab	These are provided by the property <b>HiddenFields</b> as described above. Tab is a special value that can be used to create a tabbed book effect. Details of how to do this can be found in the Advanced Templates section.
Mailboxes	A comma separated list of mailboxes to create, edit or delete. Only one mailbox may be edited at a time.
Function	This should be either <b>Add</b> , <b>Delete</b> or <b>Edit</b> . If the function is <b>Edit</b> , then only one Mailbox should be specified in the Mailboxes input.
MailboxTypeDescription	This describes the type of mailbox to create. If a select input is created with this name and the tag <b>MailboxTypeOptions</b> , inside, then the value will be valid.

The names of the mailboxes in the domain can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:MailboxListBegin%>**

⇒ **<%WConsole:MailboxListEnd%>**

The Web Console will repeat all of the HTML between these two tags, once for each of the mailboxes. Properties that may occur between the **MailboxListBegin** and **MailboxListEnd** properties are as follows:

MailboxListName	Displays the name of the current mailbox
MailboxListEditURL	Provides a URL that will edit the current mailbox
MailboxListDeleteURL	Provides a URL that will delete the current mailbox

The form for adding, deleting and editing mail lists should contain six inputs and should be sent to:

⇒ **<%WConsole:MaillistFunctionFormURL%>**

The six inputs should be as follows:

UniqueId, Domain and Tab	These are provided by the property <b>HiddenFields</b> as described above. Tab is a special value that can be used to create a tabbed book effect. Details of how to do this can be found in the Advanced Templates section.
Maillists	A comma separated list of mail lists to create, edit, moderate or delete. Only one mail list may be edited or moderated at a time.
Function	This should be either <b>Add</b> , <b>Delete</b> , <b>Edit</b> , or <b>Moderate</b> . If the function is <b>Edit</b> or <b>Moderate</b> , then only one mail list should be specified in the Mail lists input.
MaillistTypeDescription	This describes the type of mail list to create. If a select input is created with this name and the tag <b>MaillistTypeOptions</b> , inside, then the value will be valid.

The names of the mail lists in the domain can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:MaillistListBegin%>**

⇒ **<%WConsole:MaillistListEnd%>**

The Web Console will repeat all of the HTML between these two tags, once for each of the mail lists. Properties that may occur between the **MaillistListBegin** and **MaillistListEnd** properties are as follows:

MaillistListName	Displays the name of the current mail list
MaillistListEditURL	Provides a URL that will edit the current mail list
MaillistListDeleteURL	Provides a URL that will delete the current mail list
MaillistListModerateURL	Provides a URL that will moderate the current mail list

Other tags that can be placed anywhere in the document are:

Domain	The name of the current domain
UserPrivilege	The privilege level of the current user. Either <b>None</b> , <b>Domain</b> or <b>Server</b>
LogOffLink	Provides a link to neatly finish off a session
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
IpAddress	The IP address of the current domain
QuotaNoMsgs	The number of messages in the domain
QuotaTotSize	The total size in Kb of the domain

QuotaLastChecked	The last time that the size of the domain was checked
NumberMailboxes	The number of mailboxes in the domain

### **Mailbox.htm**

The mailbox page template will typically contain two sections: editing the mailbox's properties, and editing and moderating mail lists. Each section should consist of a form containing at least the inputs **UniqueId** and **MailboxAddress**. The **UniqueId** is a special tag that the Web Console requires to authenticate the user, and **MailboxAddress** is the name of the current mailbox. Both of these tags must be included, but the full controls, including the input HTML tags, can be obtained using the tag:

⇒ **<%WConsole:HiddenFields%>**

The form for editing the mailbox's properties may contain between two and 42 inputs, and should be sent to:

⇒ **<%WConsole:FormURL%>**

If any of these inputs are not included, then the mailbox's property will remain unchanged. The inputs should be as follows:

UniqueId, MailboxAddress, and Tab	These are provided by <b>HiddenFields</b> and must be included. The Web Console will be unable to authorize the operation without them. Tab is used to create a tabbed notebook effect. More details on how to do this can be found in the Advanced Templates section.
Privilege	The privilege level of the user. This may be <b>Server</b> , <b>Domain</b> or <b>None</b> . A list of options that the user may select between this mailbox may be obtained from the property <b>PrivilegeOptions</b> .
QuotaLimit	The quota limit for this mailbox. The user requires Server privilege in order to change this property. The full control, input tags and all, may be obtained from the <b>QuotaLimitInput</b> property.
QuotaTrigger	The quota trigger for this mailbox. The user requires Server privilege in order to change this property. The full control input tags and all, may be obtained from the <b>QuotaTriggerInput</b> property.
PasswordAuthType	To change the password you must either have Server privilege, or supply the old password. This takes either the value <b>Server</b> or <b>OldPassword</b> to reflect which type of authorization is to be used. The property <b>PasswordAuthorizationInput</b> will provide a hidden input with the appropriate value according to the users privilege level. It also provides a <b>PasswordOld</b> input which is either hidden if the user has Server privilege, or visible if not.
PasswordOld	The old password. This is ignored if the <b>PasswordAuthType</b> property equals <b>Server</b> .
Password and PasswordConfirm	These two values must be equal and their value will be the new password. In order to change the password, the property <b>Password</b> must be included somewhere in the template file. It does not actually provide any text, but tells the server that we wish to be able to change the password.

PasswordEmpty	If no password is desired this should be set to <b>on</b> . It is therefore best suited to a checkbox input.
DontDeliver	If the server is not to deliver to this mailbox then this should be set to 'on'. It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>DontDeliver</b> . It will either be empty or return <b>CHECKED</b> .
ForwardTo	The address to forward mail to. It's default property is available from the <b>ForwardTo</b> tag.
CMDLine	The mailbox agent command template. The current value may be obtained from the property <b>CommandLine</b> .
EnableAutoReply	If the server should automatically reply to mail sent to this mailbox, this should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>EnableAutoReply</b> . It will either be empty or return <b>CHECKED</b> .
Trusted	Describes if this mailbox is trusted. The user requires Server privilege in order to change this property. The full control, input tags and all, may be obtained from the <b>TrustedInput</b> property. If the user does not have server privileges, this will return no visible text.
ReplyOnce	If the server should only reply once to messages, this should be set to 'on'. It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ReplyOnce</b> . It will either be empty or return <b>CHECKED</b> .
EchoMessage	If the original message should be included in the reply, this should be set to 'on'. It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>EchoMessage</b> . It will either be empty or return <b>CHECKED</b> .
NoReplyTo	Address that the server should not reply to. The current value may be obtained from the property <b>NoReplyTo</b> .
ReplyFrom	Who the server's automatic message should be from. The current value may be obtained from the property <b>ReplyFrom</b> .
Message	The message the server will reply with. The current value may be obtained from the property <b>Message</b> .
Title	The title of the owner of the mailbox. The current value is available from the <b>Title</b> tag.
GivenName	The first name of owner of the mailbox. The current value is available from the <b>GivenName</b> tag.
MiddleInitial	The middle two initials of the mailbox. There can be only two middle initials, and the current value is available from the <b>MiddleInitial</b> tag.
Surname	The surname of the owner of the mailbox. The current value is available from the <b>Surname</b> tag.
FullName	The full name of the owner of the mailbox. The current value is

	available through the <b>FullName</b> tag.
Organization	The organization that the owner of the mailbox belongs to. The current value is available through the <b>Organization</b> tag.
OrgUnit	The department or unit within the organization to which the user belongs. The default is available through the <b>OrgUnit</b> tag.
Manager	The manager of the owner of the mailbox. The default is available through the <b>Manager</b> tag.
Street	These correspond to the work address of the mailbox's owner. The current value of these properties is available from tags equal to their names.
City	
State	
Country	The country should be a country code of two letters. A list of acceptable country codes can be obtained by using the <b>CountryOptions</b> tag within a select input. The current value will be highlighted if this tag is used.
PostCode	The current value is available through the <b>PostCode</b> tag.
PostalAddress	The current value is available through the <b>PostalAddress</b> tag.
Telephone	The current value of these properties is available from tags equal to their names.
Mobile	
Pager	
Facsimile	
Comment	
HomeAddress	
HomePhone	
OtherMailbox	
URL	

The form for editing and moderating mail lists, should contain six inputs and should be sent to:

**<%WConsole:MaillistFormURL%>**

The six inputs should be as follows:

UniqueId, MailboxAddress and Tab	These are provided by <b>HiddenFields</b> and must be included. The Web Console will be unable to authorize the operation without them. Tab is used to create a tabbed notebook effect. More details on how to do this can be found in the Advanced Templates section.
Maillists	The mail lists to edit or moderate
Function	This should be either <b>Editor</b> <b>Moderate</b>

The names of the mail lists that this mailbox is allowed to moderate can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:MaillistBegin%>**

⇒ **<%WConsole:MaillistEnd%>**

The Web Console will repeat all the HTML between these two tags, once for each of the mailboxes. Properties that may occur between the **MaillistListBegin** and **MaillistListEnd** properties are as follows:

MaillistListName	Displays the name of the current mail list
MaillistListEditURL	Provides a URL that will edit the current mailbox
MaillistListModerateURL	Provides a URL that will open a moderate session for the current mail list

Other tags that can appear anywhere in the template file are:

UserPrivilege	The privilege level of the user. Either <b>Server</b> , <b>Domain</b> or <b>None</b>
MailboxAddress	The address of the current mailbox
LogOffLink	Provides a link to neatly finish off a session
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
EditDomainLink	Provides a link to edit the domain. If the user has no privileges, then this link will be an empty string.
QuotaNoMsgs	The number of messages in the mailbox
QuotaTotSize	The total size of the mailbox
QuotaLastChecked	The time that the total size was last calculated

### **Maillist.htm**

The mail list page template will typically contain two sections: editing the mail list's properties, and adding and removing mail list members.

Both sections should consist of a form containing at least the inputs **UniqueId** and **MaillistAddress**. The **UniqueId** is a special tag that the Web Console requires to authenticate the user, and **MaillistAddress** is the name of the current mail list. Both of these tags must be included, but the full controls, including the input HTML tags, can be obtained using the tag:

⇒ **<%WConsole:HiddenFields%>**

Another special tag is **<%WConsole:IsDigest%>**. This is a Boolean (having the value 0=false, 1=true) set true if the mail list name ends with the character sequence **-digest**. This is used within **maillist.htm** to determine whether or not the digest tab should be displayed.

The form for editing the mail list's properties may contain between two and thirty two inputs, and should be sent to:

⇒ **<%WConsole:EditPropertiesFormURL%>**

If any of these inputs are not included, then the mail list's property will remain unchanged.

The inputs should be as follows:

UniqueId, MaillistAddress and Tab	These are provided by <b>HiddenFields</b> and must be included. The Web Console will be unable to authorize the operation without them. Tab is used to create a
-----------------------------------	---

	tabbed notebook effect. More details on how to do this can be found in the Advanced Templates section.
BounceAction	This defines whether non-delivery reports should be returned to the sender, or sent to an address. This property should either be <b>ReturnTo</b> or <b>SendTo</b> . As this property is either or, it is best suited to a radio button input. The <b>ReturnTo=SendTo</b> , and <b>ReturnTo=ReturnTo</b> tag will return <b>CHECKED</b> for the current setting, and nothing for the other.
BouncesTo	The address that non-delivery messages should be sent to. If <b>BounceAction</b> is set to <b>SendTo</b> , then this property must not be empty.
Moderator	A comma separated list of E-mail addresses corresponding to the moderators for this mail list.
WhoCanSend	Defines who is allowed to send messages to this list. This property should be either <b>Anyone</b> , <b>Moderators</b> , <b>Members</b> or <b>MembersAndDigesters</b> . As this property must be one of the above, it is best suited to a radio button input. The <b>WhoCanSend=Anyone</b> , <b>WhoCanSend=Moderators</b> , <b>WhoCanSend=Members</b> and <b>WhoCanSend=MembersAndDigesters</b> tags will return <b>CHECKED</b> for only the value of the current setting, and nothing for the remaining tags.
ModeratorControlJoin	If the moderator should control who joins this list, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ModeratorControlJoin</b> . It will either be empty or return <b>CHECKED</b> .
ModeratorControlLeave	If the moderator should control who leaves this list, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ModeratorControlLeave</b> . It will either be empty or return <b>CHECKED</b> .
ModeratorControlContent	If the moderator should control the content of the messages posted to this list, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ModeratorControlContent</b> . It will either be empty or return <b>CHECKED</b> .
NotifyOnNewMember	If the moderator should be notified when a new member joins the list, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>NotifyOnNewMember</b> . It will either be empty or

	return <b>CHECKED</b> .
NotifyOnMemberLeave	If the moderator should be notified when a member leaves the list, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>NotifyOnMemberLeave</b> . It will either be empty or return <b>CHECKED</b> .
CommandLine	Command to be executed when messages are received by the list. The current value is available through the <b>CommandLine</b> tag.
RequestCommandLine	Command to be executed when messages are received by the list processor. The current value is available through the <b>RequestCommandLine</b> tag.
ReplyToList	If a reply to header is not present in a submitted message, and reply to list header should be inserted, this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ReplyToList</b> . It will either be empty, or return <b>CHECKED</b> .
ForceReplyTo	If a reply to list header should always be inserted, overwriting any existing header, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>ForceReplyTo</b> . It will either be empty, or return <b>CHECKED</b> .
MaxMessageSize	The maximum message size for this list in Kb. This should be an integer, and its current setting can be obtained from the <b>MaxMessageSize</b> tag.
Disable	If this list is disabled, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>Disable</b> . It will either be empty, or return <b>CHECKED</b> .
LogRequestCommands	If request commands should be logged, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>LogRequestCommands</b> . It will either be empty, or return <b>CHECKED</b> .
NoMultipleCommands	If multiple commands are not allowed, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>NoMultipleCommands</b> . It will either be empty, or return <b>CHECKED</b> .
Trusted	If this mail list is <b>trusted</b> , then this property should be set to <b>on</b> . You may only change this input if you have



	server privileges. The complete valid input, including the describing text is available through the <b>TrustedInput</b> tag.
WelcomeMessageDirectives	The welcome message for this list that is send out when a new member joins the list. The current message can be obtained from the <b>WelcomeMessageDirectives</b> tag.
GoodbyeMessageDirectives	The goodbye message for this list that is send out when a member leaves the list. The current message can be obtained from the <b>GoodbyeMessageDirectives</b> tag.
HelpMessageDirectives	The help message for this list that is send out when a member sends a help message to the list. The current message can be obtained from the <b>HelpMessageDirectives</b> tag.
MessageHeaderDirectives	The header message that appears on all messages sent from this list. The current message can be obtained from the <b>MessageHeaderDirectives</b> tag.
MessageFooterDirectives	The footer message that appears on all messages sent from this list. The current message can be obtained from the <b>MessageFooterDirectives</b> tag.
EnableReview	If the <b>REVIEW</b> command is to be allowed by moderators, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>EnableReview</b> . It will either be empty, or return <b>CHECKED</b> .
EnableExtendedCommands	If the extended <b>JOIN</b> and <b>LEAVE</b> commands are to be enabled, then this property should be set to <b>on</b> . It is therefore best suited to a checkbox input. The current value may be obtained by the property <b>EnableExtendedCommands</b> . It will either be empty, or return <b>CHECKED</b> .
IgnoreMessagesFrom	A comma separated list of addresses that messages are ignored from. The current list is available by the <b>IgnoreMessagesFrom</b> tag.
IgnoreCommandsFrom	A comma separated list of addresses that commands are ignored from. The current list is available by the <b>IgnoreCommandsFrom</b> tag.
HeaderScript	The header processing script for the list. The current list is available by the <b>HeaderScript</b> tag.
DigestFrequency	An indication of the frequency at which the digest should be compiled. This is rendered as a string comprising a decimal number followed by the qualifying letter H or D denoting hours or days. The special tag

	<b>DigestFrequencyOption</b> produces a list of html <b>&lt;OPTION&gt;</b> s for use within a <b>&lt;SELECTION&gt;</b> with the current value selected.
DigestSubject	A string template used to generate the subject for the digest message.
DigestContents	An indication that a table of contents should be included in the digest. Returns either empty or <b>CHECKED</b> .

The form for adding and removing mail list members, should contain six inputs and should be sent to:

⇒ **<%WConsole:MembersFormURL%>**

The six inputs should be as follows:

UniqueId, MaillistAddress and Tab	These are provided by <b>HiddenFields</b> and must be included. The Web Console will be unable to authorize the operation without them. Tab is used to create a tabbed notebook effect. More details on how to do this can be found in the Advanced Templates section.
Function	This should be either <b>Add</b> or <b>Delete</b> .
CurrentMembers	The members to delete from the list.
NewMembers	The members to add to the list.

The names of the members of the mail list can be obtained by enclosing some HTML between the following two tags:

⇒ **<%WConsole:MembersStart%>**

⇒ **<%WConsole:MembersEnd%>**

The Web Console will repeat all of the HTML between these two tags, once for each of the members. Properties that may occur between the **MembersStart** and **MembersEnd** properties are as follows:

MemberAddress	Displays the address of the current member of the list
---------------	--

Other tags that can appear anywhere in the template file are:

UserPrivilege	The privilege level of the user. Either <b>Server</b> , <b>Domain</b> or <b>None</b>
MaillistAddress	The address of the current mail list
LogOffLink	Provides a link to neatly finish off a session
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
EditDomainLink	Provides a link to edit the domain. If the user has no privileges, then this link will be an empty string.
EditMailboxLink	Provides a link to edit the mailbox that the user is currently authorized to open

### **Pending.htm**

The pending page template will typically consists of some HTML enclosed between the following two tags:

⇒ **<%WConsole:Pending\_Begin%>**

⇒ **<%WConsole:Pending\_End%>**

The Web Console will repeat all the html between these two tags, once for each of the messages in the pending directory. Tags which may occur between the **Pending\_Begin** and **Pending\_End** tags are as follows:

Pending_From	Displays who the message is from
Pending_Subject	The subject of the message
Pending_Date	The date which the message was sent to the list
Pending_Size	The size of the message in bytes
Pending_FileName	The name of the message file on the server
Pending_ReviewURL	The URL of the review page for the message

Other tags that can be placed anywhere in the document are

UserPrivilege	The privilege level of the user. Either <b>Server</b> , <b>Domain</b> or <b>None</b>
MailListName	The name of the mail list under moderation
ModeraterEmailAddress	The E-mail address of the current moderator as supplied in the login page
NumberOfMessages	The number of messages in the pending directory
LogOffURL	Provide a link to neatly finish a moderation session
LogOffLink	Creates a logoff link
ReStartURL	Has the effect of re-loading the pending page providing the user with the most uptodate information on the messages in the pending directory.
ReStartLink	Creates a link to refresh the pending page
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
EditDomainLink	Provides a link to edit the domain. If the user has no privileges, then this link will be an empty string.
EditMailboxLink	Provides a link to edit the mailbox that the user is currently authorized to open

## **Review.htm**

The review page template will typically contain one form with six inputs, and should be sent to:

⇒ **<%WConsole:FormURL%>**

The inputs should be as follows:

UniqueID, MaillistAddress and FileName	These can be obtained from the special <b>HiddenFields</b> tag. They provide important information that the Web Console requires to authenticate the user and <i>must</i> be included.
--	--

Accept	This should take values of <b>Accept</b> , <b>Reject</b> , <b>Discard</b> or <b>Defer</b> . As there are only fixed values that it can take, it is best suited to radio boxes. If this field is not included, then the value is defaulted to <b>Defer</b> .
RejectReason	This is the text that will be added to the top of a rejection message. It is best suited to a text area input, but if the field is not included then the default of <b>No reason specified</b> will be used.
RejectTo	This is a comma separated list of addresses to which the rejection message will be sent. It is best suited to a text input box where a useful default address can be obtained from the <b>RejectToAddress</b> property. See below for more details. If this field is not included then no rejection message will be generated and the message will be silently discarded.

The `<%WConsole:RejectToAddress%>` tag will provide you with an expected **reject to** address. This is the **Reply-to:** header of the message. If the **Reply-to:** header consists only of the address of the list, or is not present at all, then the **From:** header will be used to generate the **reject to** address.

Also on this page, there should be a section for displaying the message itself. The properties that can be used to display information about the message itself are as follows:

From	The author of the message as found in the <b>From:</b> header of the message
Subject	The subject of the message
Date	The date the message was sent
HeaderText	The full headers in text format. The newline character is given by the start of a new line, so this tag is suitable for use between <code>&lt;PRE&gt;&lt;/PRE&gt;</code> tags.
HeaderHTML	The full headers of the message in HTML format. The newline character is given by <code>&amp;#13; &amp;#10;</code> , so this is suitable for Textareas or text input fields of a form.
BodyText	The text of the actual message itself

Other tags that are available for use in **review.htm** are as follows:

UserPrivilege	The privilege level of the user. Either <b>Server</b> , <b>Domain</b> or <b>None</b>
FileName	The name of the message file
MailListName	The name of the mail list being moderated
LogOffURL	A link to the log off page
ReStartURL	A link to the pending messages page
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
EditDomainLink	Provides a link to edit the domain. If the user has no privileges, then this link will be an empty string.
EditMailboxLink	Provides a link to edit the mailbox that the user is currently authorized

	to open
--	---------

### Report.htm

There are no special features on the report page template. Valid tags are as follows:

UserPrivilege	The privilege level of the user. Either <b>Server</b> , <b>Domain</b> or <b>None</b>
LogOffLink	Provides a link to neatly finish off a session
EditServerLink	Provides a link to edit the server. If the user does not have Server privilege, then this link will be an empty string.
EditDomainLink	Provides a link to edit the domain. If the user has no privileges, then this link will be an empty string.
EditMailboxLink	Provides a link to edit the mailbox that the user is currently authorized to open. If there is no mailbox then this tag will return an empty string.
EditMaillistLink	Provides a link to edit the mail list that the user is currently authorized to open. If there is no mail list then this tag will return an empty string.
Function	The purpose of the report
ReportLog	A log describing the success or failure of the operation that has just been performed

### Confirm.htm

This page should contain a textual message and two links. The tags are as follows.

Action	The action that has to be confirmed
OKURL	The link to proceed
CancelURL	The link to cancel and go back to the page that produced this page

### Error.htm

The error page template will be used every time an error occurs. Possible tags are as follows:

ErrorMessage	A comment describing the error
ReturnTo	A comment describing where the ReturnURL points
ReturnURL	A URL pointing to a suitable point where moderation can continue

### Logoff.htm

The only extra tag available in the logoff page template is:

⇒ **<%WConsole:LoginURL%>**

It provides the facility to have a link back to the login page such that a new session may be started.

## Advanced Templates

There are a few other tags that can be used in templates to create more advanced effects (like a tabbed notebook effect), and to display certain sections of HTML only under certain circumstances.

## Tabbed Note Book Effects

The domain, mailbox and mail list templates may be used to produce several different HTML pages. As the user clicks links on the page, Web Console produces different HTML pages, from the same template, depending on which link the user clicked.

This feature is used in the default templates to create a tabbed notebook of HTML pages, with a different set of properties or forms on each page. However, a different set of pages (e.g. using navigation buttons to achieve a wizard-style interface) could be implemented relatively easily using this feature.

The three tags that make this all possible are as follows:

TabPageURL	This tag provides an incomplete URL that is used to navigate between the different pages. You should append immediately after it, the name of the tabbed page. Once clicked, the page will be redisplayed but showing the details of the specified tab.
TabPageStart	This tag is used to mark sections of HTML as belonging to different tabs of the page. It should be appended with the name of the tab, which must be identical to the name given after the <b>TabPageURL</b> navigation link. Any HTML between this tag and it's corresponding <b>TabPageEnd</b> tag will be ignored unless the name of the current tab, matches the name of the section tabs.
TabPageEnd	This marks the end of the tabbed page section
Tab	This returns the name of the current tab

When the page is first loaded, it will assume the **Default** tab, so in you should name the section that you wish the user to see first, **Default**. One other special tab name is **All**. If the **All** tab is selected, then every section will be included. Look at the sample templates for more detail.

## Conditional statements

There are three further tags that are available on every template page, which provide a means of displaying sections of HTML only under certain circumstances. One way in which this could be used is to only allow a user to change a property if they have a certain privilege level. The three tags are as follows:

if_	Following the <b>if_</b> tag there should be <b>name=value</b> pair that represents the condition. The name should be the <b>name</b> of a tag applicable to the current page, and <b>value</b> is a string value that the property will be tested against. If the condition evaluates to false, then the section from here until the matching <b>endif</b> tag will be ignored.
ifnot_	This works in the same way as the <b>if_</b> tag, but here if the condition evaluates to true, then the section from here to the matching <b>endif</b> tag will be ignored.
Endif	This marks the end of a conditional section. Each <b>if_</b> and <b>ifnot_</b> must have a corresponding <b>endif</b> .

---

## APPENDIX C – CUSTOMIZING MAILSITE EXPRESS

The MailSite Express web-based mail client can be extensively customized for your site. This is useful for:

- ⇒ Personalizing the pages with information and logos which are specific to your site
- ⇒ Inserting banner advertisements into the interface pages
- ⇒ Translating the user interface into a different language

### MailSite Express Files

MailSite Express files are installed in a folder named **express** in the MailSite home directory. For example:

- ⇒ **C:\Program Files\MailSite\express**

When customizing MailSite Express, you should first make a copy of the **express** directory and its contents, and make changes only to this new directory. Included in this folder is a **web** directory, which contains the following files:

File Name	Express Console Page
addressbook.asp	Address book page
attachdelete.asp	Page used for removing attachments from a new message
attachupload.asp	Page used to upload attachments for new messages
calendar.asp	Calendar page
default.asp	Front page used to log in to the client
envelope.xml	Converts headers for display
envelopesort.xml	Sorts message headers
express.asp	Configuration file for frames in the interface
expresscfg.asp	MailSite Express configuration file
extshoot.asp	Troubleshooting utility
global.asa	Global event script
imap4.asp	Page that displays folders and message lists
imap4proclib.asp	Express procedure libraries
initialize.asp	Performs user authentication
localcfg.asp	Configuration file for language-specific options
loginerror.asp	Page shown after a failed login
mscomproclib.asp	Express procedure libraries

note.asp	Notes page
options.asp	Options page
pop3proclib.asp	Express procedure libraries
proclib.asp	Express procedure libraries
side.asp	Menu page displayed in left frame
smtp.asp	Message compose page
stylecfg.asp	Configuration file that defines style sheet options
task.asp	Tasks page
top.asp	Banner page displayed in the top frame
languages/*.asp	Pages that define the text used for each language in the interface.
images/*.gif	Images used in the interface, including icons and buttons

## HTML Files

Most MailSite Express files contain encrypted information that cannot be altered. However, several of these files include primarily HTML content and can be modified to customize them for your site.

These files are:

```
default.asp
express.asp
loginerror.asp
side.asp
stylecfg.asp
top.asp
```

When customizing MailSite Express for your site, you will be working with these files to change the look and feel of the user interface.

## Configuration Parameters

Among the MailSite Express files is **expresscfg.asp**, a configuration file that defines a variety of user interface characteristics. This file contains a series of parameter names and associated values. When customizing MailSite Express, edit this file to set the appropriate values for your site.

The following sections describe the parameters contained in **expresscfg.asp**, which is also commented to assist you while editing it.

Property	Description	Default
strApplicationName	Name of the webmail application, which is displayed in page titles and other locations	MailSite Express
tblHeadColor	Background color of table headings	#47b22e
tblSubHead1Color	Background color of table sub-headings, used in the Calendar page	#8037A3



Property	Description	Default
tblHeadTxtColor	Color of text in table headings	#ffffff
tblSubHead1TxtColor	Color of text in table sub-headings, used in the Calendar page	#ffffff
tblBodyColor1	Background color of table entries	#eaeaea
tblBodyColor2	Background color of alternate table entries	#eaeaea
tblBodyTxtColor	Color of text in tables	#000000
strToDayHighlight	Color used to highlight current day in Calendar	#5cde60
strInMonthDayBG	Background color for days in current month in Calendar	#eaeaea
strOutMonthDayBG	Background color for days in next/previous month in Calendar	#c4c4c4
strDayViewGridBorder	Color of the border shown in the Calendar's day view	#cccccc
strDayViewGridBG	Background color of the table shown in the Calendar's day view	#ffffff
strDayViewGridBusy	Background color of events in the Calendar's day view	#eaeaea
BodyColor	Body background color	#ffffff
LinkColor	Color of text links	#663399
BodyBGImage	Background image (leave blank for no background image)	(blank)
cntBodyColor	Background color of the body text area	#ffffff
cntWidth	Width of the body text area	650
cntBorder	Width of the border around body text area	0
MsgButtonColor	Color of the buttons in the message view screen (used only when image buttons are disabled)	#663399
MsgButtonTxtColor	Color of the text on the buttons in the message view screen (used only when image buttons are disabled)	#ffffff
strDefaultDomain	Login domain (leave blank to allow login for all domains)	(blank)
strHost	Hostname of the IMAP server	localhost
intIMAP4Port	Port of the IMAP server (typically 143)	143

Property	Description	Default
strOutHost	Hostname of the SMTP server	localhost
intSMTPPort	Port of the SMTP server (typically 25)	25
bolAuthSMTP	Flag to enable/disable SMTP authentication	True
strLogPath	Path to the MailSite log directory (leave blank to disable logging)	(blank)
intAttachLimit	Message attachment limit	5
bolChangePass	Flag to allow/prevent users to change their password	True
bolChangeForward	Flag to allow/prevent users to set mail forwarding	True
bolUseAutoRespond	Flag to allow/prevent users to set auto-reply features	True
bolMultiplePersonality	Flag to allow/prevent users to create multiple return addresses (personalities)	True
bolExternalMail	Flag to allow/prevent users to access remote external POP3 mailboxes	True
bolAllowFilters	Allow Users to use Filters (ignored if bolEnableFeatureToggler = True)	True
bolEnableFeatureToggler	Enables the feature toggler (see below)	False
bolDisableFeatureVisible	Determines if a feature that is disabled is displayed with no link (ignored if bolEnableFeatureToggler = True)	True
strDefaultLanguage	The default language selected in the login page	English
bolChangeLanguage	Flag to allow/prevent users from selecting alternate languages	True
aryAvailLanguageName	List of available MailSite Express languages	(List of languages)
aryAvailLanguageCode	Two-character codes corresponding to the available languages	(List of language codes)
bolChangeRegion	Flag to allow/prevent users from changing regional settings	True
intSessionLength	Number of minutes of inactivity that causes a session to time out	20
strLogOutRedirect	Page displayed when the user logs out	default.asp
strDefaultTrash	Folder to which deleted messages are moved	Deleted Items

Property	Description	Default
	moved	
<code>bolDefaultDeleteToTrash</code>	Default value for option to move deleted messages to the trash folder	True
<code>bolChangeTrash</code>	Flag to allow/prevent users to change the folder for deleted mail	True
<code>strDefaultSent</code>	Folder in which copies of sent messages are stored	Sent Items
<code>bolDefaultSaveOutgoing</code>	Default value for option to save copies of sent messages to the Sent Items folder	False
<code>bolChangeSent</code>	Flag to allow/prevent users to change the folder for sent mail	True
<code>strDefaultDraft</code>	Folder in which draft messages are stored	Drafts
<code>bolChangeDraft</code>	Flag to allow/prevent users to change the folder for draft messages	True
<code>strSendMsgFooter</code>	Footer text to append to the message body of each sent message	(blank)
<code>strCustomHeaderName</code>	Name of a custom header inserted in each sent message	(blank)
<code>strCustomHeaderValue</code>	Value of a custom header	(blank)
<code>bolIncludeBusiness</code>	Flag to enable/disable business-related fields for address book entries	True
<code>strTempDir</code>	Directory in which temporary message data is stored	(Installation directory)

## Feature Toggler Settings

Express provides enhanced In addition to the global configuration options defined in **expresscfg.asp**, MailSite Express includes settings that are specific to the language selected by the user. These include the buttons and user interface text displayed in the MailSite Express interface.

The configuration file **localcfg.asp** defines language-specific options for all available languages. For each of the languages supported by MailSite Express, this file contains the following settings:

When 11.8 is enabled, you can set flags to enable certain features of Express. Flag value options:

- 1 Enable filters
- 2 Enable spell checker

- 4 Enable calendar, tasks, and notes
- 8 Enable multiple personalities
- 16 Enable external mail

The flags can be set at a Mailbox, Domain, or Server level. This allows the administrator to enable a feature for just a single mailbox, a whole domain, or the entire server. Note that you can not override settings at a lower level. For example if you enable spell checker for a whole domain, you can not disable it on a particular mailbox in that domain. In this situation you would want to enable the feature at a mailbox-level for all mailboxes instead of the domain-level.

To use the flags just add up the values of the features you want to enable, then set the appropriate property to that value. For example to enable spell checker and external mail only for a domain, you would set the domain-level property to 18 (2 + 16).

The Following proerties can be inserted in the Registry or the SQL database (SPC only)

Property names:

- **Mailbox-level:** EnabledExpressFeatures
- **Domain-level:** EnabledMailboxExpressFeatures
- **Server-level:** EnabledMailboxExpressFeatures

## Language Settings

In addition to the global configuration options defined in **expresscfg.asp**, MailSite Express includes settings that are specific to the language selected by the user. These include the buttons and user interface text displayed in the MailSite Express interface.

The configuration file **localcfg.asp** defines language-specific options for all available languages. For each of the languages supported by MailSite Express, this file contains the following settings:

strCPAlias	Defines the character set used for the given language. In general, this value should not be modified.
bolUseImageButtons	Flag to use image buttons in the interface. If set to false, MailSite Express uses standard HTML buttons throughout the interface.

Within the **Express** directory, a **Language** directory contains an ASP file for each supported language that defines the user interface text used for that language in the MailSite Express interface. To change the text shown in the MailSite Express interface, simply edit these files to include your own content.

Language files are commented to indicate the interface text being defined. For example, in **english.asp**, which defines the English user interface, the following block of options define the menu labels shown in the left margin of MailSite Express:

```
'Side Navigation Bar
lngNavInbox = "Inbox"
lngNavCompose = "Compose"
lngNavAddressBook = "Address Book"
lngNavFolders = "Folders"
lngNavOptions = "Options"
lngNavLogOff = "Log Off"
```

To change the labels shown in the MailSite Express menu simply enter new values for these options. Be sure to enclose each value in “double quotes”.

## Graphics

The MailSite Express pages include a variety of graphics, including button images, message icons, and MailSite logos. All of these graphics are stored in the **images** directory (and its language-specific subdirectories), and can be replaced with your own graphics to customize the pages for your site.

When adding your own graphics, you *must* use the same file names for your image files. These images need not be the same size as the default MailSite Express images, and will be displayed at their correct height and width.

## Frame Layout

MailSite Express interface pages use a three-frame layout: the top frame includes the product logo, a left frame contains menu selections, and a center frame displays content. You can change this layout by modifying the frame layout settings in **express.asp**, which defines the size of the frames, their locations, and other values.

For example, to change the height of the top frame to 75 pixels, change the value of the rows attribute in the first **frameset** tag from 100 to 75:

```
<frameset rows="75,*" frameborder="0" border="0" framespacing="0">
```

## Inserting Banner Ads

A common customization is the insertion of banner advertisements in the MailSite Express interface pages. To insert banner ads at the top of each MailSite Express page, execute the following steps:

1. In **framecfg.asp**, eliminate the top frame by removing the first **frameset** tag and the **frame** tag for **ExpressTop**.
2. Create an HTML page that contains your banner ads (for example, **banner.html**).
3. Add an **include** directive in the MailSite Express pages **addressbook.asp**, **imap.asp**, **options.asp**, and **smtp.asp** that inserts your banner page code. For example:

```
<!--#include file="banner.html"-->
```

## Adding Virtual Directory to IIS

To allow users to access your customized pages, you must add your MailSite Express directory as a virtual directory in an IIS web site. This is done automatically during MailSite Express installation. However, if you want to manually add the virtual directory to IIS, execute the following steps:

1. In the IIS Management Console, create a new virtual directory in the Default Web Site (or another existing site).
2. In the New Virtual Directory Wizard, select your new MailSite Express directory as the source directory.
3. Click the right mouse button on the new virtual directory in the Management Console and select **Properties**.
4. Once these changes have been made, go to your new MailSite Express directory and customize the files as needed.

## Virtual Domains

You can add multiple instances of MailSite Express to your site that each use different configuration options and graphics. This means that you can host MailSite Express branded for virtual domains on your site. To create multiple instances of MailSite Express, create another copy of the **express** directory, and follow the above procedures for customizing options and adding the virtual directory to IIS.

---

## APPENDIX D – CUSTOMIZING MAIL LIST ARCHIVING

Messages sent to a mail list can be archived in HTML format so that they can be viewed with a web browser. Use the Web Archive mail list property page to enable this feature.

The format of the web archive is controlled not only by the settings on the property page, but also by Archive Template files. Template files may be useful if:

- ⇒ You want to display the archive pages in a different language.
- ⇒ You want to personalize the pages with information, logos, and such that are specific to the mail list or to your site.

### Archive Template Files

MailSite ships with the following template files for the List Archive pages:

Template File Name	List Archive Page
article.htm	Message page
index.htm	Index of mail list postings

These template files are written using standard HTML containing special tags. MailSite reads the template file and converts the special tags into useful information. Locate the sample template files under your MailSite program directory, for example:

⇒ **C:\Program Files\MailSite\templates\archive**

#### *Installing the Template Files*

The list archive templates must be located in the mail list root directory of the default domain. For example:

**C:\Program Files\MailSite\SPool\lists**

If you wish the archive to have a different appearance depending on which domain the mail list belongs to, you can place templates in the mail list root directory for the domain in question. For example:

**C:\Program Files\MailSite\SPool\lists\~domain.com**

If you wish the archive for one mail list to have a different appearance from the other mail lists in the same domain, then template files may be placed in the list directory for that list. For example:

**C:\Program Files\MailSite\SPool\lists\~domain.com\Listname**

#### *Editing the Template Files*

After you have installed the sample template files you can use a text editor or Microsoft FrontPage to edit them. Note that other HTML editors may corrupt the format of the template files and consequently are not supported.

The template files are written in standard HTML and contain special template tags. The archive template tags take the following format:

⇒ **<%Hypermail:PropertyName%>**.

The MailSite archiving facility recognizes the **Hypermail** template tag, reads the **PropertyName** and replaces the tag with the appropriate data before sending the web page to the browser. Each Template page has a different set of **PropertyNames** as described in the following sections. Note that alphabetic case is significant, and no spaces are allowed.

### **Index.htm**

Each of the four index pages (by thread, by date, by subject and by author) is generated from the same index template. The available properties on this page are as follows:

ArchiveAddress	The e-mail address of the archive
GenerationDate	The generation date of this archive including hours, minutes, seconds, days, months, years and time-zone.
IndexSummary	Three links of HTML describing the number of messages in the archive, the date of the first article, and the date of the last article in the archive.
IndexSummaryTable	A summary of the archive containing the same information given by the IndexSummary property, but in table format.
IndexName	The name of the index page, either 'By Thread', 'By Date', 'By Subject' or 'By Author'.
IndexTableTop	The navigation table without a link to the current index, and including a link to the IndexTableBottom table.
IndexTableBottom	The navigation table without a link to the current index, and including a link to the top of the page, where we expect to find the IndexTableTop table.
IndexLinksTop	A list of index links in [a b c] format, excluding a link to the current index.
IndexLinksBottom	A list of index links in [a b c] format, excluding a link to the current index.
Index	The entries of the index. Each is surrounded by <LI>,</LI> tags and it is therefore suitable to surround this tag with <UL>,</UL>.

### **Article.htm**

The available properties on this page are as follows:

ArchiveAddress	The e-mail address of the archive
GenerationDate	The generation date of this archive including hours, minutes, seconds, days, months, years and time-zone.
IndexSummary	Three links of HTML describing the number of messages in the archive, the date of the first article, and the date of the last article in the archive.
IndexSummaryTable	A summary of the archive containing the same information given by the IndexSummary property, but in table format.



IndexTableArticle	The navigation table with links to all the index pages at the point where they reference this article, and a link to send a reply to the archived message.
IndexLinksArticle	Links to all the index pages at the point where they reference this article.
AuthorLink	The author's name, E-mail address and the date the article was sent.
Email	The E-mail address of the author.
SubjectMeta	A meta tag describing the content of the message for use in the <HEAD> section of the document..
AuthorMeta	A meta tag defining the author of the message for use in the <HEAD> section of the document.
Subject	The subject of the current message.
MessageId	The id of the current message.
MessageLinks	A list of navigation links including 'next', 'previous' and 'next in thread' links. Each link is surrounded by <LI></LI> tags.
MessageReplyLinks	A list of links that are likely to be replies to this message. Each link is surrounded by <LI></LI> tags.
EmailBody	The content of the message, starting with the headers, then the body, then the attachments if any.

---

## APPENDIX E – LIST HEADER PROCESSING

### *Header Processing Script Syntax*

**Syntax:** `ADD headertemplate`

**Example:** `ADD X-advert: For great widgets, visit www.widgets.com`

Adds the given header text to the end of the headers on the message. Any pre-existing headers of the same type are left unaltered. In the header template, the following combinations have effect: `%%` is replaced by a single `%`; `%d` is replaced by the current date and time.

**Syntax:** `REMOVE header`

**Example:** `REMOVE Return-receipt-to:`

Removes all headers of the given type from the message. Case is not significant when matching header names. The terminating colon is required.

**Syntax:** `REWRITE header AS headertemplate`

**Example:** `REWRITE X-Sender: AS X-OriginalSender: %v`

Replaces the first occurrence of the header with the header template. In the header template, the following combinations have effect: `%%` is replaced by a single `%`; `%v` is replaced by the original value of the header; `%d` is replaced by the current date and time.

**Syntax:** `IFPRESENT header GOTO label`

**Example:** `IFPRESENT Cc: GOTO ccpresent`

If the header is present in the message, continue processing the script commands from the label. If the mailing list is not "trusted" (see above), only "forward" gotos are possible, to eliminate the possibility of an infinite loop.

**Syntax:** `IFABSENT header GOTO label`

**Example:** `IFABSENT Cc: GOTO ccabsent`

If the header is not present in the message, continue processing the script commands from the label. If the mailing list is not "trusted", only "forward" gotos are possible, to eliminate the possibility of an infinite loop.

**Syntax:** `IFCONTAINS header text GOTO label`

**Example:** `IFCONTAINS Subject: xyz GOTO alabel`

If the *header* is present in the message, and the value of the header contains (as a substring) *text*, continue processing the script commands from the *label*. (Note that the *text* may not contain white space.) If the mail list is not "trusted" (see above), only "forward" gotos are possible, to eliminate the possibility of an infinite loop.

**Syntax:** `ABORT [recipient]`

**Example:** `ABORT postmaster@mydomain.com`

The message is not sent to the mailing list. If the optional argument recipient is present, the message is forwarded to that address.

**Syntax:**    :label

**Example:**   :ccpresent

A colon introduces a label, which can be the target of an **IF . . . GOTO** command, as previously described. Label names may not contain space - everything after the space is ignored.

Note that after the mailing list header script has been executed, the mailing list processor will do its own, built-in header processing. It will rewrite any **Sender:** headers as **Original-sender:** and add its own **Sender:** field. (This is to help prevent mailing list loops - your mailing list script should never remove any **Original-sender:** or **Sender:** headers, otherwise disastrous mailing loops can result.) If the **Reply to list** feature is enabled, the mailing list processor will add a **Reply-to:** field if there isn't one already present.

You should be aware that there are certain headers that can cause Message Delivered acknowledgement messages to be sent. It is a good idea to remove these headers using a script. As a minimum, therefore, your script should contain:

```
REMOVE Return-receipt-to:
REMOVE X-Confirm-reading-to:
REMOVE X-pmrqc:
```



---

## APPENDIX F – DATABASE PLUGIN EXAMPLES

This section contains examples of configuring the Database Mailbox Plugin and Database Mail List Plugin.

### *Database Mailbox Plugin Example*

Here is a step-by-step example of how to use the **Database Mailbox Plugin** in Generic mode with a Microsoft Access database.

#### Install Microsoft Access

#### Install the Microsoft Access ODBC driver

#### Create a default data source

- ☐ Go to the control panel and start the **ODBC Data Source Administrator**
- ☐ Select the **System DSN** page
- ☐ Click the **Add** button
- ☐ Select the Microsoft Access driver and click **Finish**
- ☐ Type **Default** as the data source name
- ☐ Optionally, enter a description of the data source
- ☐ Click **Create** to create a new database
- ☐ Enter a name for the new database file (of type **.MDB**) and click **OK**. You will be told that the database has been created correctly
- ☐ Click **OK** to finish creating the data source
- ☐ Click **OK** once more to dismiss the ODBC Data Source Administrator

#### Create a table in the new database for your mailboxes

- ☐ Start Microsoft Access
- ☐ Open the database you created in the preceding step
- ☐ In the database window, select the Tables tab and click the **New** button
- ☐ Select **Design View** and click **OK**
- ☐ In the **Field Name** column of the design view, enter the following fields:
  - ⇒ **Mailbox**
  - ⇒ **FullName**
  - ⇒ **Password**
  - ⇒ **Domain**All should be of type **Text**
- ☐ Select the row containing the Mailbox field and then choose **Primary Key** from the Edit menu

- ❑ Close the design view window. When prompted to save the changes to the table, say **Yes** and call the table Mailboxes

#### **Enter information into the table**

- ❑ If the table worksheet is not already displayed, double-click on the corresponding icon under the **Tables** tab to open it
- ❑ Enter (say) ten users, each with a unique mailbox name
- ❑ Under the **Mailbox** column, enter a unique mailbox name. Only use the characters alphanumeric, period, hyphen and underscore
- ❑ Under the **FullName** column, enter the corresponding user's name
- ❑ Under the **Password** column, enter a password for this user
- ❑ Leave the **Domain** field blank unless you have defined some virtual domains in MailSite; in that case you may wish to specify virtual domain names for each user, but still leave a few blank
- ❑ Repeat until you have got several users (say ten) in the table
- ❑ Close the table worksheet
- ❑ Close the database and quit Access

#### **Configure the database mailbox plugin**

- ❑ Start the Console and open the **Plugins** Folder
- ❑ Double click on the **Database Mailbox Plugin** icon
- ❑ Leave the fields in the configuration dialog blank, and verify that the **Generic database** type is selected
- ❑ Click the **Configure** button to edit the configuration information for the Generic database type
- ❑ Where the dialog asks for **Domain** column name, enter **Domain**. Leave the other fields blank
- ❑ Click **OK** to save the Generic Database configuration
- ❑ Click **OK** to dismiss the database plugin configuration dialog

#### **Add mailboxes from the database to MailSite**

- ❑ In the Mailboxes folder, ensure that the default domain is selected. Right-click in the display area and select **New** database mailbox from the popup menu
- ❑ You will see a list containing the users you entered into the database with blank domain entries. Select one or more of those users and click **Add**. New mailboxes will be created in the default domain for those users
- ❑ Double-click on one of the new mailboxes to display its properties. Observe that the full name matches what is in the database
- ❑ Send mail to one of the new mailboxes, and verify that it is delivered and can be retrieved using POP or IMAP. Note that the password to use is the one specified in the database

### ***Database Mail List Plugin Example***

This is a step-by-step example of how to set up a simple database list with Microsoft Access:

#### **Install Microsoft Access**

### Install the Microsoft Access ODBC driver

#### Create a data source for the default domain

- ☐ Go to the control panel and start the **ODBC Data Source Administrator**.
- ☐ Select the **System DSN** page
- ☐ Click the **Add** button
- ☐ Select the Microsoft Access driver and click **Finish**
- ☐ Type **Default** as the data source name
- ☐ Optionally, enter a description of the data source
- ☐ Click **Create** to create a new database
- ☐ Enter a name for the new database file (of type **.MDB**) and click **OK**. You will be told that the database has been created correctly
- ☐ Click **OK** to finish creating the data source
- ☐ Click **OK** once more to dismiss the ODBC Data Source Administrator

#### Create a table in the new database for your mailing list

- ☐ Start Microsoft Access
- ☐ Open the database you created in the preceding step
- ☐ In the database window, select the **Tables** tab and click the **New** button
- ☐ Select **Table Wizard** and click **OK**
- ☐ Select the **Mailing List** sample table
- ☐ Select the **EmailAddress** sample field and click the **>** button to add it to the fields in your new table
- ☐ Select the **LastName** sample field and click the **>** button to add it to the fields in your new table
- ☐ Select the **LastName** field in your new table and click **Rename Field**
- ☐ Rename the field to **FullName** and click **OK**
- ☐ Click **Next** to go on to the next stage in the Table Wizard procedure
- ☐ Enter a name for the table. This will be the same as the mailing list name, so choose a name that starts with a letter and contains only letters and digits
- ☐ Click **Next** to go on to the next stage in the Table Wizard procedure
- ☐ Click **Finish** to complete the table creation

#### Enter information into the table

- ☐ If the table worksheet is not already displayed, double-click on the corresponding icon under the **Tables** tab to open it
- ☐ Under the **EmailAddress** column, enter an e-mail address
- ☐ Under the **FullName** column, enter the corresponding name
- ☐ Repeat until you have got several addresses in the table

- ❑ Close the table worksheet
- ❑ Close the database and quit Access

#### **Create a mailing list in MailSite**

- ❑ Start the MailSite Console and select your default domain
- ❑ Open the **Mail Lists** folder
- ❑ Right-click in the mail list pane
- ❑ Select **New Database Mail List** from the popup menu
- ❑ Give the new mailing list a name - it must be the same name as the table you created earlier
- ❑ Double-click the mailing list icon to display the mailing list properties. Do NOT enter anything on the Configuration page!
- ❑ Select the **Members** page
- ❑ If you are running the Console locally, you should see the addresses and names you entered into the table earlier

#### **Test the mailing list**

- ❑ Send a mail message to the new mailing list. Everyone whose address is in the database table should receive a copy of the message



---

## APPENDIX G – DATABASE LOGGING

You can configure MailSite to log operational information to any ODBC database. This section explains how to configure MailSite to do this.

There are three steps:

- ⇒ Setting up the database
- ⇒ Configuring MailSite
- ⇒ Retrieving the logged information

We will discuss each of these in turn.

### Setting up the database

You need a database that supports ODBC, such as Microsoft SQL Server (for busy sites) or Microsoft Access (less busy sites). You will probably wish to create a new database for MailSite, although you can use an existing database if you want. If your database package supports authentication you may also wish to create a database login ID and password for MailSite to use.

Your first task with the new database will be to set up an ODBC data source. Be sure to create the data source in the System page of the ODBC Data Source Administrator.

Your next task will be to create a database table in which the log information will be stored. The default MailSite configuration assumes that the table is called **MailLog**, but you may change this if you wish. The table should have one column for each of the fields that you wish MailSite to record - the default configuration specifies fourteen columns. The default column names, their types and default widths, and their purpose are shown below:

Column name	Type	Substitution Number	Purpose
Tlog	Datetime	None	Time at which the log entry was made.
Service	Char (7)	%1	Name of service making the log entry.
Category	Smallint or tinyint	%2	0 = error log; 1 = operation log; 2 = server log.
Event	Smallint	%3	Identifies the type of entry.
Severity	Smallint or tinyint	%4	0 = success; 1 = information; 2 = warning; 3 = error
ConnId	Int	%5	Unique number for every connection (per service), for tying together log entries relating to the same connection.
P1	Char (30)	%6	Text parameter, the use of which depends on the particular Event.
P2	Char (30)	%7	As above.
P3	Char (30)	%8	As above.

P4	Char (30)	%9	As above.
P5	Char (30)	%10	As above.
P6	Char (30)	%11	As above.
P7	Char (30)	%12	As above.
P8	Char (30)	%13	As above.

Here is a SQL script to create an appropriate default database structure. Note that some databases do not support **tinyint** - you can use **smallint** instead.

```
CREATE TABLE MailLog (
    Tlog      datetime,
    Service   char(7),
    Category  tinyint,
    Event     smallint,
    Severity  tinyint,
    ConnId    int,
    P1        char(30) NULL,
    P2        char(30) NULL,
    P3        char(30) NULL,
    P4        char(30) NULL,
    P5        char(30) NULL,
    P6        char(30) NULL,
    P7        char(30) NULL,
    P8        char(30) NULL)
```

Note that the parameters **P1** through **P8** must be capable of having **NULL** values.

#### Example (Part 1): Microsoft Access

This example shows how to set up MailSite and Microsoft Access to log details of each incoming and outgoing message. First, set up Microsoft Access and ODBC. (The example is continued later in this chapter.)

- ☐ Ensure you have installed MailSite, Microsoft Access 97, and Microsoft's ODBC drivers, including the Microsoft Access ODBC driver

#### Create a new database

- ☐ Start Access
- ☐ When prompted which database to use, select **Create new blank database**
- ☐ Name the new database **MAILSITE.MDB** and specify a suitable location for it
- ☐ When the database property sheet is displayed, select the **Tables** tab and click the **New** button to create a new table
- ☐ Select **Design View** and click **OK** to start defining the table
- ☐ Create the following fields in the table. Be sure to set the field sizes correctly. (Read the help information provided with Access if you are unsure how to do this.)

Field	Type	Field Size	Comments
-------	------	------------	----------

Tlog	Date/time		Set the Default Value to be Date () +Time ()
Service	Text	7	
Event	Number	Integer	
MsgId	Text	11	This width ensures that only the most useful portion of the message ID is stored.
HostAddress	Text	15	
HostName	Text	80	
Frm	Text	100	We can't use the name "From" because it is a SQL reserved word.
To	Text	255	This is the largest size we can make a column in Access.
Size	Text	12	

- ☐ Close the **Design View** window. When prompted, name the table **MailLog**. You do not need to give the table a primary key
- ☐ Close Access

#### **Create a Data Source**

- ☐ Go to the control panel and start the ODBC Data Source Administrator.
- ☐ Select the System DSN page
- ☐ Click the **Add** button
- ☐ Select the Microsoft Access driver and click **Finish**
- ☐ Type **MAILSITESRC** as the data source name.
- ☐ Optionally, enter a description of the data source.
- ☐ Click **Select** to select the database file. Specify the file **MAILSITE.MDB** that you created in the preceding step
- ☐ Click **OK** to finish creating the data source
- ☐ Click **OK** once more to dismiss the ODBC Data Source Administrator.

You have now set up the database and ODBC data source ready for MailSite. This example is continued below

### **Configuring MailSite**

The next step is to configure MailSite so that it logs information to your new database. Read the chapter that discusses logging carefully, and in the Database Log Configuration dialog, fill in the data source name, the user ID and password if required.

Unless you have adopted the default database table structure outlined above, you will also need to modify the **VALUES** clause in the SQL template.

You should replace **MailLog** in the default template with the name of your table. You should also replace the column names in the default template with your own column names.

If you have decided to use fewer than fourteen columns in your table, you will need to modify the **VALUES** clause in the SQL template. When adding a row to the table, MailSite replaces every occurrence of %1 in the SQL template with the name of the server, %2 with the category value, and so on through %13. (See above for a complete list of the substitution parameters.) The default SQL template records all thirteen parameters; however, you can omit parameters from the SQL template if you do not wish to log the corresponding information.

Note that the first column in the default SQL template (**Tlog**) gets its value from the **getdate()** built-in SQL function. It has no corresponding substitution parameter.

If your table uses widths for the text columns (the **Service** and **Px** columns or their equivalents in your table) which differ from the default widths, you will need to tell MailSite about the new widths. Click the **Advanced** button, and enter the new widths into the resulting **Advanced** dialog. This ensures that MailSite truncates the text values if necessary (because storing a long string in a column too small for it causes a SQL error).

Finally, select the options you wish to log to the database in each of the **Server**, **operation** and **Error** categories. Dismiss the configuration console. The services will now start logging information to the database.

If you have problems with database logging, turn on file logging of **General Errors**. The error log file should indicate the nature of the problem.

#### **Example (Part 2): Microsoft Access**

This continues the example begun in the preceding subsection. In this part, we configure MailSite to use the database we created earlier.

- ☐ In the MailSite Windows Console, open the **Logs Folder** and double click on the **Database Log** icon to bring up the **Database Log Configuration Page**
- ☐ In the dialog, enter **MAILSITESRC** as the data source name. Leave the **User ID**, **Password** and **Login Timeouts** unchanged.
- ☐ In the **SQL Template** field, enter the following string:

```
INSERT INTO MailLog (Service, Event, MsgId, HostAddress, HostName,
Frm, To, Size) VALUES (%1, %3, %6, %8, %9, %10, %11, %12)
```

- ☐ Click the **Advanced** button and enter the following field lengths:

```
Service: 7
1: 11          2: 30   3: 15   4: 80
5: 100         6: 255  7: 12   8: 30
```

- ☐ Click **OK** twice to dismiss the dialogs.
- ☐ In the **Operation** section of the logging page, select the **Received Message Summary** and **Transmitted Message Summary** options under the **Database** column. Turn off all other options under that column (in the **Error** and **Server** categories as well).
- ☐ Click **OK** to dismiss the dialog.

You should now find that MailSite is logging information about received and transmitted messages to the Access database.

## Retrieving the logged information

MailSite does not come with any tools for examining the data in the log database. Your database package will have its own tools for running database queries. However, this section gives some brief guidance about appropriate SQL queries that you can use with the default database.

To interpret the log information, it is important to appreciate the significance of the **Event** column. This indicates what the log entry is about, and allows you to interpret the parameters **Px** correctly. Appendix N Event ID's lists all of Event Ids with explanations.

To obtain a list of all outgoing SMTP connections, use the SQL query:

```
SELECT * FROM MailLog
WHERE Service='SMTPDA'
AND Event=261
```

Another important value is the **ConnId** column. Rows that have the same **Service** and **ConnId** values relate to the same TCP/IP connection. Thus, to look at all log records relating to connection number 5432 to the POP server, you could use the query:

```
SELECT * FROM MailLog
WHERE Service='POP3A'
AND ConnId=5432
```

---

## APPENDIX I – SERVICE COMMAND LINE SYNTAX

The POP3A, SMTPDA, SMTPRA, IMAP4A, HTTPMA, MAILMA and LDAP3A programs may be executed from the command line. The POP3A syntax is described below. The syntax for the other programs is the same.

### Syntax

POP3A [-remove   -install] [-version] [-ipaddress] [-status] [-start] [-stop] [-pause] [-resume] [-silent]
---

### Parameters

-control <Numb>	Service control switch, please see numbers below
130	Generate dump file safely
131	Crash Deliberately
132	Generate dump file without entering critical section
-install	Add the POP3 service to the services database
-version	Report the version number of POP3 service
-ipaddress	Report the IP addresses on which POP3 service listens
-status	This reports the current status of the POP3 service - i.e. whether or not it is running
-start	This starts the POP3 service
-stop	This stops the POP3 service
-pause	This pauses the POP3 service if it is running
-resume	This starts the POP3 service if it is paused
-remove	Remove the POP3 service from the services database. This will also delete the POP3 server-specific configuration information from the Registry
-silent	Do not display a result dialog form

### Notes

**-silent** is the only parameter that can be combined with another parameter.

---

## APPENDIX J – IMAP4 ACLs

This section describes issues relating to IMAP folders and to Access Control Lists (ACLs).

### IMAP Folders

Each IMAP mailbox has to store information about each message in the mailbox (or folder). The IMAP server keeps such information in four files:

File	Purpose
folder.imp	holds the per message information such as its flags and the name of the file holding the actual message.
subscrib.imp.user	is used to record if the user has subscribed to the folder.
keyword.imp	holds the set of user definable keywords associated with the folder. Up to 63 separate keywords can be associated with each folder.
acl.imp	holds the access control list for the folder.

An IMAP mailbox/folder is in effect a directory that holds all the information about the mailbox. Normally the messages are held in the same directory as the **\*.imp** files but in some circumstances the messages will actually be held in a separate directory. (A collection of news messages for example would be held in one directory and which would be accessed by all users although an individual user's view of such a message collection would be held in a separate per user directory).

The default IMAP inbox corresponds to the **user\inbox** directory. Any personal folders created by the user are mapped as sub directories of the **inbox** directory. The association of folders and directories is shown (by example) in the table below

IMAP folder	Directory
Inbox	user/inbox
Development	user/inbox/development
Development/internet	user/inbox/development/internet
Development/wan	user/inbox/development/wan
expenses	user/inbox/expenses

By default, users will have access only to their own folders, but they can make some or all of their folders accessible to other users by creating access control lists for the folder. The access control list allows the user to specify which users are to have access to the folder and the type of access they are allowed.

To access these shared folders a user would specify the name of a folder as:

**#shared/username/foldername**

The **#shared** tag tells the server that the folder is not the user's own folder and that the next component of the mailbox name is the name of the user who owns the folder.

All the accessible folders of another user can be found by using an IMAP LIST command with a mailbox name such as **#shared/username/\***, and all the accessible folders can be obtained by a LIST command with a mailbox name of **#shared/\***.

## ACL files

The access rights for a folder are held in the file **ACL.IMP**, located in that folder. Each such access control list (ACL) file contains a sequence of ASCII text records in the format:

<b>name access-right access-right access-right</b>
--

Where spaces are used to separate the components. Any records starting with a semicolon are ignored and treated as comment lines. The name must be the name of an individual user (with her own mailbox). The name anybody specifies the access rights available to all users. To determine the rights for a user, the access control file is scanned from top to bottom and the specified user accumulates rights - unless the access right is none in which case the user will have no access rights. (In a future version the name can be the name of a mailing list and every user in the list will have the specified access rights).

The access-right can be one of the following:

Access	Description
None	no access allowed
lookup	to allow the folder name to be reported by LIST/LSUB.
read	to allow a user to select or examine a folder and search or copy from the folder.
write	to allow the user to update the flags in a folder and delete messages
insert	to allow the user to append or copy into the folder
create	to allow the user to create sub-folders
post	to allow the user to send mail (not enforced)
rename*	to allow the user to rename the folder
administer	to allow the user to update the access rights
full	gives the user all possible rights
delete*	to allow the user to delete the folder

The access rights marked with \* are extensions to the access rights that are standardized in the IMAP ACL extension.

The IMAP server supports stronger authentication mechanisms, through the AUTHENTICATE command. This command is generic - it takes a parameter that identified the actual authentication mechanism that the mail client wishes to use.



---

## APPENDIX K – SMTP PROTOCOL

Proper use of some of MailSite's security features requires an elementary understanding of the SMTP protocol. An SMTP client program makes a TCP connection to an SMTP server program (in this case, to MailSite). The SMTP client then issues an SMTP command, often followed by parameters; on receiving the command, the SMTP server performs some action and returns a response indicating success, temporary failure, or permanent failure of the action. The client and server continue to exchange commands and responses in order to transfer mail messages from the client to the server. When the client has no more mail to send, it will terminate the connection.

A typical exchange is shown below. Lines starting **C:** are sent by the client; lines starting **S:** are sent by the server. (Of course, the **C:** and **S:** are not actually part of the protocol!)

(Client establishes TCP connection)	
S: 220 myserver.mycompany.com ESMTP receiver ready	Initial greeting from SMTP server
C: EHLO theclient.somewhere.com	This command identifies the client to the server and requests a list of server capabilities. Sometimes the (older) HELO command is used instead.
S: 250- myserver.mycompany.com S: 250-SIZE 0 S: 250-ETRN S: 250 8BITMIME	The server responds with its identification and a list of the protocol extensions it supports.
C: MAIL FROM: < <a href="mailto:mailbox@somedomain.com">mailbox@somedomain.com</a> > SIZE=1234	The client initiates a message transfer with the MAIL FROM command. The address following the command is called the “return path” – it indicates where any non-delivery reports for this message should be sent. In this example, the client indicates the size of the message to the server.
S: 250 <a href="mailto:mailbox@somedomain.com">mailbox@somedomain.com</a> OK	The server confirms that it is happy to accept mail from this address.
C: RCPT TO: < <a href="mailto:user1@mycompany.com">user1@mycompany.com</a> >	The client specifies a recipient for the message.
S: 250 <a href="mailto:user1@mycompany.com">user1@mycompany.com</a> OK	The server confirms that it is happy to deliver the message to that recipient.
C: RCPT TO: < <a href="mailto:user2@otherdomain.com">user2@otherdomain.com</a> >	The client specifies another recipient for the message.
S: 551 We do not relay mail to otherdomain.com.	The server rejects the recipient, giving its reason. Note that “success” responses start with a ‘2’ whereas (permanent) “failure” responses start with a ‘5’.

C: DATA	The client indicates it is ready to send the message itself.
S: 354 Please send message data	The server is ready to accept the data.
C: (message data)	The client sends the message data, terminated by a single dot on a line by itself.
S: 250 message received	The server confirms it has received the message, and accepts responsibility for transferring it to the acknowledged recipients.
C: QUIT	The client is finished transferring messages.
S: 221 Bye	Server responds to the QUIT command.
(Client closes connection)	

Other SMTP commands not illustrated above include: **VERFY** (verifies an address); **ETRN** (requests that the mail server initiates delivery to a specified domain); and **AUTH** (provides secure authentication of the client).

If you'd like to know more about the SMTP protocol, consult RFC 821 and RFC 1123 (available from <http://www.ietf.org/>).

---

## APPENDIX L – EVENT ID'S

HEX	ID	Description
0x0001	1	%1 service terminating.
0x0002	2	%1 service pausing.
0x0003	3	%1 service resuming.
0x0000	0	Windows Sockets call %1 failed with error %2.
0x0100	256	The %1 service is starting.
0x0101	257	The %1 service is stopping.
0x0102	258	The %1 service has loaded new configuration information.
0x0103	259	>>> %1
0x0104	260	<<< %1
0x0105	261	Outgoing SMTP call established to %1 at %2.
0x0106	262	Outgoing SMTP call to %1 completed at %2.
0x0107	263	Outgoing POP call established to %1 at %2.
0x0108	264	Outgoing POP call to %1 completed at %2.
0x0109	265	Incoming SMTP call from %1 at %2.
0x010A	266	Incoming SMTP call from %1 completed at %2.
0x010B	267	Incoming SMTP call from %1 aborted at %2.
0x010C	268	Incoming POP call from %1 at %2.
0x010D	269	Incoming POP call from %1 completed at %2.
0x010E	270	Incoming POP call from %1 aborted at %2.
0x010F	271	Incoming management call from %1 at %2.
0x0110	272	Incoming management call from %1 completed at %2.
0x0111	273	Incoming management call from %1 aborted at %2.
0x0112	274	Incoming IMAP call from %1 at %2.
0x0113	275	Incoming IMAP call from %1 completed at %2.
0x0114	276	Incoming IMAP call from %1 aborted at %2.
0x0115	277	Incoming HTTP call from %1 to %3 at %2.
0x0116	278	Incoming HTTP call from %1 completed at %2.
0x0117	279	Incoming HTTP call from %1 aborted at %2.
0x0118	280	Incoming LDAP call from %1 accepted at %2.

0x0119	281	Incoming LDAP call from %1 completed at %2.
0x011A	282	Incoming LDAP call from %1 aborted at %2.
0x011B	283	Incoming SMTP call from %1 closed by client at %2.
0x011C	284	Incoming POP call from %1 closed by client at %2.
0x011D	285	Incoming POP call from %1 closed due to timeout at %2.
0x011E	286	Incoming SMTP call from %1 closed due to timeout at %2.
0x011F	287	MailFilter2 function "%1" succeeded with data : %2
0x0120	288	MsHimalaya function "%1" succeeded with data : %2
0x0121	289	The %1 service is suspending; %2
0x0122	290	The %1 service is resuming.
0x0200	512	SMTP command failed when talking to %3: <<< %1 >>> %2
0x0201	513	SMTP command failed when talking to %3: >>> %1 <<< %2
0x0202	514	POP command failed when talking to %3: <<< %1 >>> %2
0x0203	515	POP command failed when talking to %3: >>> %1 <<< %2
0x0204	516	IMAP command failed when talking to %3: >>> %1 <<< %2
0x0205	517	Authentication failed for mailbox %1 in domain %2 with error %3
0x0206	518	Authentication failed for mailbox %1 in domain %2 with error %3 client IP address %4
0x0300	768	Function "%1" failed with error: %2
0x0301	769	C run-time library function "%1" failed.
0x0302	770	The service could not determine the IP address of this computer. Please check that TCP/IP is correctly installed and configured.
0x0303	771	InitThisService() failed with error %1 at checkpoint %2.
0x0304	772	The authentication DLL %1 could not be loaded: error %2.
0x0305	773	Unable to access the %1 entry point in the authentication DLL %2.
0x0306	774	The authentication DLL %2 refused to support the server reason code = %1.
0x0307	775	Memory allocation error (%1) detected at line %2 in module %3.
0x0308	776	This component is not licensed for use.
0x0309	777	This software is not licensed for this operating system.
0x030A	778	The license for this software has expired. Please contact your supplier.
0x030B	779	The license key for this software is missing or invalid. Please contact your supplier for a valid license key.
0x030C	780	The license key for this software failed validation (reason unspecified).
0x030D	781	The license key for this software is in an unrecognised format.

0x030E	782	The license key for this software is not in a recognised format.
0x030F	783	There are more than the licensed maximum number of mailboxes.
0x0310	784	There are more than the licensed maximum number of mail lists.
0x0311	785	Network I/O error %2 encountered when sending command to %1.
0x0312	786	Network I/O error %2 encountered when sending command response to %1.
0x0313	787	Network I/O error %2 encountered when awaiting command from %1.
0x0314	788	Network I/O error %2 encountered when awaiting response from %1.
0x0315	789	Network I/O error %2 encountered when transmitting file to %1.
0x0316	790	File I/O error %2 encountered when reading message data from %1.
0x0317	791	File I/O error %2 encountered when writing message data to %1.
0x0318	792	Network I/O error %2 encountered when sending message data to %1.
0x0319	793	Network I/O error %2 encountered when reading message data from %1.
0x031A	794	Message %1 is dead: %2
0x031B	795	When recording an event in the logging database execution of a SQL statement failed. SQL statement: %1 Error code: %2 Explanation: %3 Error source: %4
0x031C	796	Could not connect to the logging database. Data source: %1 Error code: %2 Explanation: %3 Error source: %4
0x031D	797	The license key is for a different version of the product.
0x031E	798	Could not create directory %1. The Win32 error code was %2.
0x031F	799	Could not initialise domain manager. The Win32 error code was %1.
0x0320	800	Could not initialise mailbox manager. The Win32 error code was %1.
0x0321	801	Could not initialise mail list manager. The Win32 error code was %1.
0x0322	802	Could not determine DNS server address.
0x0323	803	Error %2 encountered when reading recipient file %1.
0x0324	804	Error %3 encountered in function %4 when attempting to open mailbox %1 in domain %2.
0x0325	805	The outgoing SMTP connection to %1 was unexpectedly closed by the remote host while the following command was in progress: %2
0x0326	806	Could not add message %1 to mail list archive: %2
0x0327	807	GetMailboxClusterNode failed on mailbox %1 in domain %2 with error: %3
0x0328	808	SetMailboxClusterNode failed on mailbox %1 in domain %2 with error: %3
0x0329	809	GetClusterNodeInfo failed for host name%1' with error: %2
0x032A	810	The licensed mailbox limit has been exceeded. The service is terminating.
0x032B	811	The connection is in an invalid state (code %1).

0x032C	812	Network I/O error %2 in state %3 encountered on connections with %1.
0x032D	813	Could not open message %1 - error %2.
0x032E	814	Could not open folder %1 for mailbox %2 - error %3.
0x032F	815	Could not add message to folder %1 for mailbox %2 - error %3.
0x0330	816	Could not start asynchronous file copy from %1 to %2. The error code was %3.
0x0331	817	Could not initialise mail folder manager. The Win32 error code was %1.
0x0332	818	MailFilter1 function "%1" failed with error: %2
0x0333	819	MailFilter2 function "%1" failed with error: %2
0x0334	820	MailFilter3 function "%1" failed with error: %2
0x0335	821	MsHimalaya function "%1" failed with error : %2
0x0336	822	This mail server is not licensed for clustering and another mail server was detected using the same configuration database. The service is terminating.
0x0337	823	Failed to send a message to "%1" from "%2" while %5 The message was to have subject "%3" and content: %4
0x0338	824	SQLConnector database exception Error code: %1 Explanation: %2
0x0339	825	SQLConnector database connection counters Connection count: %1 Exception count: %2 Transaction count: %3 Average duration: %4
0x1100	4352	The %1 service will retry outstanding domains matching "%2".
0x1101	4353	Message %1 sent at %2 to %3 (%4). Size: %7 bytes Return-path: %5 Recipients: %6
0x1102	4354	Looking up %1 with DNS request ID %2
0x1103	4355	Send the DNS request to %1
0x1104	4356	Response received from %1
0x1105	4357	DNS response code (RCODE) %1 for DNS request ID %2.
0x1106	4358	The response contains %1.
0x1107	4359	AN Record: Name %1 2%
0x1108	4360	MX Record: Preference %1 Name %2.
0x1109	4361	AR Record: Name %1 2%
0x110A	4362	A Record: IP Number %1.
0x110B	4363	Response truncated. Sending DNS query to %1 using TCP.
0x110C	4364	NS Record: Name %1 2%
0x110D	4365	NS Record: Name server %1.
0x110E	4366	Dialup connection to %1 successfully established at %2.
0x110F	4367	Dialup connection to %1 successfully hung up at %2.

0x1200	4608	Mailbox agent failed when executing on %1: error %2.
0x1201	4609	Could not copy %1 to %2: error %3.
0x1202	4610	Could not build mailbox agent command line with %1 and %2 The error code was %3.
0x1203	4611	Could not execute mailbox agent command line %1. The error code was %2.
0x1204	4612	Could not autoforward message %1 on behalf of %2@%3. The error code was %4.
0x1205	4613	Could not create autoreply message to %1 on behalf of %2. The error code was %3.
0x1300	4864	%1 could not be loaded. Dialup is disabled.
0x1301	4865	Cannot create or write to file %1 for message from %2.
0x1302	4866	Query ID mismatch in DNS response. Sent %1 received %2.
0x1303	4867	Truncated DNS response for domain %1.
0x1304	4868	The incoming message %1 from %2 cannot be found.
0x1305	4869	The gateway %1 is invalid or does not exist.
0x1306	4870	Autoreply to message %1 failed.
0x1307	4871	The route %1 is invalid or does not exist. It will be ignored.
0x1308	4872	The message %1 in directory %2 is invalid.
0x1309	4873	The SMTP Delivery Service could not delete file %1 due to system error %2. Please delete the file manually.
0x130A	4874	The message file %1 for message %2 could not be opened.
0x130B	4875	The incoming message file %1 from %2 cannot be found.
0x130C	4876	Cannot create or write to file %1 for message from %2.
0x130D	4877	Autoreply to message %1 failed.
0x130E	4878	The incoming message file %1 from %2 is invalid.
0x130F	4879	No response from any DNS server when searching for %1.
0x1310	4880	Truncated DNS response for domain %1.
0x1311	4881	Query ID mismatch in DNS response. Sent %1 received %2.
0x1312	4882	DNS response code (RCODE) indicates an error %1.
0x1313	4883	Failed to parse the DNS response.
0x1314	4884	Reached the maximum recursion limit. Failed to look up %1.
0x1315	4885	Could not dial out to %1. %2
0x1316	4886	Could not hang up connection to %1. %2
0x1317	4887	Status error during hang up of connection to %1. %2
0x1318	4888	Error executing dialup delivery trigger command %1

0x1319	4889	Error on dialup connection: %1
0x131A	4890	Dialup connection terminated unexpectedly.
0x131B	4891	Unexpected state of dialup connection: %1
0x131C	4892	Cannot lock "%1": error code %2.
0x131D	4893	Cannot move "%1" to "%2": error code %3.
0x131E	4894	Cannot start writing to %1: error %2.
0x131F	4895	Cannot start reading from %1: error %2.
0x1320	4896	The recipient file %1 contains multiple message IDs.
0x1321	4897	Unexpected block size returned when reading recipient file %1.
0x1322	4898	Cannot create or write to file %1 for message from %2. The error code was %3.
0x2100	8448	Message %1 received at %2 from %8 (%4 [%3]). Size: %7 bytes Return-path: %5 Recipients: %6
0x2101	8449	Address %1 resolves to %2.
0x2102	8450	The address %1 (%2) was found in the Realtime Black List.
0x2300	8960	Asynchronous DNS completion with WinSock error %2 on unknown task handle %1.
0x2301	8961	DNS reverse lookup of %1 fails with error %2.
0x2302	8962	AsyncDnsAccessOpen failed in %1.
0x2303	8963	RBL lookup not performed - the RblDomain name is empty.
0x2304	8964	DNS lookup of %1 not performed. The AsyncDnsGetHostByName error code was %2.
0x2305	8965	DNS lookup of %1 not performed. The AsyncDnsGetHostByAddress error code was %2.
0x2306	8966	Could not rename %1 to %2 The error code was %3.
0x2307	8967	Could not lock directory %1 The error code was %2.
0x2308	8968	Could not build command line with %1 and %2 The error code was %3.
0x2309	8969	Could not execute command line %1 The error was: %2.
0x230A	8970	Could not create new thread for %1. The error code was %2.
0x3300	1305 6	File I/O error %2 encountered when creating/opening a file in CMD %1.
0x3301	1305 7	File I/O error %2 encountered when reading from file in CMD %1.
0x3302	1305 8	File I/O error %2 encountered when writing to file in CMD %1.
0x3303	1305 9	File I/O error %2 encountered when setting file pointer in CMD %1.



0x3304	1306 0	File I/O error %2 encountered in GetFileSize in CMD %1.
0x3305	1306 1	The mailbox for %1 in %2 is in use.
0x3306	1306 2	Cannot determine mailbox directory for %1 in %2.
0x4100	1664 0	>>> %2 %3 %4
0x4101	1664 1	<<< %2
0x4102	1664 2	IMAP4 log record switched due to size of log at %1.
0x4103	1664 3	IMAP4 log record reopened for connection from %1 and user %2 at %3.
0x4104	1664 4	... %2
0x4105	1664 5	Fetch command duration: %1 seconds
0x4300	1715 2	IMAP4 Change Password command too long: >>> %1
0x4301	1715 3	The UID of message %1 in folder %2 for mailbox %3 changed unexpectedly from %4 to %5 at location %6.
0x5300	2124 8	The directory %1 could not be created.
0x5301	2124 9	Needs %1.dll version %2 found version %3.
0x6300	2534 4	Cannot change current directory to "%1".
0x6301	2534 5	Error opening log file "%1" - logging temporarily disabled.
0x6302	2534 6	Error writing to log file "%1" - logging temporarily disabled.
0x6303	2534 7	Network I/O error %2 encountered when reading HTTP request from %1.
0x6304	2534 8	Network I/O error %2 encountered when sending HTTP response to %1.
0x6305	2534 9	HTTP command failed when talking to %1: >>> %2 <<< HTTP/1.0 %3 %4

---

## APPENDIX M – GLOSSARY

**Agent:** An agent is a program that is executed by MailSite whenever a message arrives to the system, to a mailbox, to a mail list, or to a mail list processing address. Agents allow you to extend MailSite's functionality by adding sophisticated message-handling abilities, such as checking e-mail for virus attachments or archiving messages.

**Alias:** An alias is a delivery rule that causes messages received for a particular e-mail address to be redirected to another e-mail address. maps one e-mail address to another. mapping of one e-mail

**Auto-reply:** An auto-reply is a message that is automatically sent in response to mail received by a mailbox. Auto-reply messages are typically used to distribute frequently requested information, or to alert senders that you'll be away from your e-mail for a few days and won't be able to immediately respond.

**Cluster:** A cluster is a group of computers that act as a unified system. MailSite's clustering allows multiple server machines (known as nodes) to host mailboxes for a single domain.

**DNS:** Domain Name Service (DNS) is a name lookup service that translates familiar internet names (such as **ibm.com**) into numeric TCP/IP addresses (such as **129.34.139.30**) that computers understand.

**Digest:** A digest is a collection of messages sent to a mail list that is distributed as a single e-mail. Digests are convenient because they allow users to receive one large message instead of having their mailbox cluttered with dozens of messages.

**ESMTP:** ESMTP stands for Extended SMTP. ESMTP defines a number of extensions to the SMTP protocol as defined in RFC1854, RFC1869 and RFC1870.

**Event Log:** The Windows 2000/2003 Event Log records operating system errors, events and incidents. You can use the Event Viewer to review the entries in the event log. The Event Viewer can open event logs on remote computers.

**HOSTS:** The HOSTS table is used to maintain a local list of TCP/IP names and addresses. On your Windows 2000/2003 machine the HOSTS table can be found in:

**%WINDIR%\SYSTEM32\DRIVERS\ETC\HOSTS.** On your Windows 95,98,2000 or greater the HOSTS table can be found in: **%WINDIR%.** The file is in ASCII format and can be edited using **NOTEPAD.** Any changes will take effect immediately.

**HTML:** HTML stands for Hyper Text Markup Language. HTML is the language of the World Wide Web. HTML is often used to present entry forms for users to enter and update information from their Web browser.

**HTTP:** HTTP stands for Hyper Text Transfer Protocol. This is the communication language of the World Wide Web. All Web clients and Web servers communicate using this protocol.

**IMAP:** IMAP stands for Internet Mail Access Protocol. IMAP is an Internet standard that advances the capability of POP. IMAP provides all of the functionality found in POP. In addition it provides access to a comprehensive message and folder store on the server. MailSite has implemented this standard in the IMAP4 Service.

**Internet Mail Address:** The standard format for an Internet Mail Address is **user@host.domain,** where **user** is the user account on the host that the mail message will be delivered to, **host** is the

name of the mail host and **domain** is the name of the internet domain. This address standard is defined in RFC822. See the DNS Overview for more information on Internet domain naming.

**Internet:** The Internet is the global network of computers that communicate using the standard TCP/IP protocol. All mail on the Internet is delivered using the standard SMTP protocol.

**LAN:** Abbreviation for Local Area Network. This is the computer network internal to your organization.

**Loop:** A mail loop is an error condition that occurs when a message is repeatedly routed through the same mail systems. Loops typically result from errors in DNS setup.

**Mailbox:** An electronic mailbox is an individual e-mail account that typically corresponds to a person who uses it to send and receive mail.

**Mail list:** A mail list is a special e-mail account that forwards all received messages to the members of the list.

**MIME:** MIME stands for Multipurpose Internet Mail Extensions. MIME is an Internet standard defined in RFC1521. MIME defines the format for embedding multimedia object types, such as picture files, in standard SMTP mail messages.

**Moderator:** A moderator is a user who is responsible for managing a mail list. Moderators can define the parameters associated with the list, set the mail list's membership, and control the content of messages posted to the list.

**Ping:** Ping is a command line utility used to verify and diagnose TCP/IP operations. You can use Ping to verify network connectivity to another computer by entering: **ping hostname** on the command line. Ping will attempt to resolve the hostname to a TCP/IP address by connecting to the DNS server specified in the **Control Panel: Network: TCP/IP** configuration.

**Postmaster:** A postmaster is the e-mail administrator for an Internet site. Postmasters typically create and delete mailboxes, grant access privileges to other users, and generally run the e-mail system. E-mail administrators can typically be contacted at **postmaster@domain.com**.

**POP:** POP stands for Post Office Protocol. POP is an Internet standard defined in RFC1725. POP defines the language that computers use when transferring incoming mail messages from a mail server to a mail client over a TCP/IP network. MailSite has implemented this standard in the POP3A Service.

**RAS:** Remote Access Service (RAS) provides network connectivity for an 2000/2003 machine over the serial (modem) port. The capability of this connection nearly matches the capability of a direct network connection using an Ethernet board, for example. The main difference is that some event needs to make and break the RAS connection; whereas an Ethernet connection is always available.

**Registry:** The Registry contains all of the information related to the hardware and software configuration of your computer. The mail server makes several entries in the Registry to record information about the mail services, the mail configuration and the mail users. The Registry entries are created and maintained through the Installation Wizard and the Console program. Do not make any direct changes to the registry unless instructed to do so by technical support.

**RFC:** Request For Comment (RFC) is the term for the standards setting process used by the Internet Engineering Task Force (IETF). Each Internet standard has a unique RFC number. For example, the Simple Mail Transfer Protocol (SMTP) standard is described in RFC821. A complete list of RFCs can be found at <http://www.rfc-editor.org>.

**SMTP:** SMTP stands for Simple Mail Transfer Protocol. SMTP is an Internet standard defined in RFC821. SMTP is an application level network protocol that runs on top of TCP/IP. It defines the

language that computers use when transferring mail messages between machines over a network. The mail server has implemented this standard in the SMTPRA Service.

**Sniffer:** A sniffer is a program that captures data exchanged on the Internet. Sniffers can be used to capture sensitive information, such as mailbox passwords transmitted by e-mail clients.

**Spam:** Spam is the name commonly used to describe unsolicited commercial e-mail.

**TCP/IP:** TCP/IP is the acronym given to the suite of networking protocols that define the communication language between computers. The protocols originated in the UNIX world and have been ported to the Personal Computer, Minicomputer and Mainframe worlds. TCP/IP stands for Transmission Control Protocol / Internet Protocol. Each computer on a TCP/IP network has a name and address. The full name is similar to **host.company.com** where **company.com** is the domain name. The address is similar to **123.45.67.89**. HOSTS tables or DNS servers provide the name to address conversions.

**Windows 2000/2003:** Windows 2000/2003 from Microsoft Corporation is a multi-tasking and multi-processing operating system. 2000/2003 comes in two packages; a workstation version and a server version. Either package can be used to run the mail server.

# INDEX

<b>A</b>			
Advanced Database Log Configuration	170	Dialup connectivity	50, 181
Agents	7, 93, 136, 221	Digest mail lists	38, 231
Mail list	39	Directories	
Mailboxes	208	Archive	136
Aliases	45, 49, 131	BOX	195
Wildcard	46	dead	124
Anti-DoS Wizard	156	domains	124
Anti-Relay Wizard	154	holding	124
Anti-Spam Wizard	155	incoming	124
APOP	7	lists	124
Archive Agent	98, 136	Logs	170
Archiving		Mail list	40
Mail lists	41, 230	Mailbox root	194, 196
Messages	98	Mailboxes	52, 123, 195, 274
AUTH	7	Spool	52, 123, 130
Authenticated SMTP	143	Disk maintenance	118
AUTHORIZE	7	DNS	28, 43, 142, 174, 259
Auto-reply	7, 33, 209	Domains	42, 192
<b>B</b>		Aliases	198, 199
Backup	52	Default	28, 43, 192
Blacklist	58	Properties	194
<b>C</b>		Synonyms	42, 46, 197
Catchall	31, 49	Types	42
Components	3	Virtual	7, 42, 193
Console	11	Virus filter	200
Consoles		<b>E</b>	
Web	4, 34, 239	Elapsed Time Schedule	51, 179
Windows	3, 125	Emerald	99, 188
Customization		Engine	3, 11, 120
Mail list archiving	327	Error Log Flags	171
MailSite Express	319	ETRN	50, 56, 140, 143, 297
Web Console	301	Event Log	169
<b>D</b>		<b>F</b>	
Database Lists	36	Features	4
Database Log Configuration	169	File Log Configuration	170
Database Mail List plugin	99	332	
Database Mailbox plugin	99, 186	332	
Database Mailboxes	30	Forwarding	33, 208
Databases	99	Fragmentation	118
Default	31	<b>H</b>	
Default domain	28, 43	Header rewriting	141, 143
Delivery Schedule Management	50	HELP	38
		HTTPMA	116, 123, 239

<b>I</b>					
11, 326				Text file page	233
IMAP ACLs	343			Types	36
IMAP4A	114, 122			Web archive page	230
Installation	10			Welcome message	222
IP address	195			Mail Spool directory	123
<b>J</b>				Mailbox Agents	94
JOIN	38, 225			Mailbox directories	30, 52, 123
7				Mailbox Plugins	186
<b>L</b>				MailBox Template	31
LDAP	211			Mailboxes	30, 201
LDAP3A	116, 122			Agent	94, 208
LEAVE	39, 225			AutoReply page	209
License	128			Business page	211
List Agent	39, 95			Catchall	31, 49
List Processor Agent	97			Converting	32
List Processors	38			Copying	203
Logging	113, 168, 337			Creating	30, 202
<b>M</b>				Database	30, 186, 206
Mail Filters	71			Deleting	203
Mail List Plugins	191			Directories	195
Mail lists	36, 216			Forwarding	33
Agent	39, 95, 221			General page	207
Archiving	41, 327			Home page	213, 214
Copying	217			Moving	203
Creating	37, 216			NT	30, 190, 204
Database	36			Postmaster	31
Database page	235			Quotas	195, 214
Digest	38			Registry	30, 202
Digest page	231			Renaming	203
Directories	40			SQL	30, 202
General page	219			Types	30
Header processing	330			MAILMA	117, 123
Header script page	229			MailSite Express	4, 11, 48
Joining	37			Customization	319
Leaving	37			Installing	15, 16, 21
Mailboxes page	237			<b>Requirements</b>	10
Members page	227			MailSite Pocket	4, 11
Messages page	222			Maximum message size	56
Moderator	40			Moderators	40, 219, 248
Moving	217			Monitoring	113
NT	36			MSALIAS	266
NT Group page	234			MSBACK	53, 267
Processors	38			MSBOX	268
Registry	36			MSCONV	298
Security page	225			MSCONVUSER	298
Server	36, 237			MSCONVUSER2	299
Text File	36			MSCVTDIR	195, 274
				MSDOMAIN	275
				MSLDIF	287
				MSLIST	288
				MSPOP	50, 292
				MSPURGE	294

MSRETRY	296	Registering	127
MSEND	296	Services	184
MSSTART	50, 297	SMTP	345
<b>N</b>		SMTP authentication	60
NT Lists	36	SMTP Security	55, 139
NT Mailbox plugin	190	SMTPDA	115, 121
NT Mailboxes	30	SMTTPRA	115, 116, 120
<b>O</b>		7, 58, 139	
Operation Log Flags	173	Spool directory	130
<b>P</b>		SQL Mailboxes	30
Performance Monitor	113	STOP	39
Plugins		SUBSCRIBE	39, 225
Database mail list	99	Support	257
Database mailbox	99, 186	Synonym domains	42, 46
NT mailbox	190	<b>T</b>	
POP3A	114, 121	Technical Support	257
Port number	185	telnet	256
Postmaster	31, 195, 202	Text File Lists	36
Privileges	241, 245	Time of Day Schedule	51, 180
<b>Q</b>		Troubleshooting	255
Quotas	34, 135, 195, 214	<b>U</b>	
<b>R</b>		22, 23, 25	
Registry Lists	36	UNSUBSCRIBE	39, 225
Registry Mailboxes	30	<b>V</b>	
Relay	59	Virtual domains	7, 42
Requirements	10	Virus scanning	82
Resent headers	141, 143	VERFY	56, 140, 143
REVIEW	39, 225	<b>W</b>	
Roles	108	Web Console	4, 34, 239
Routes	133	Customization	301
Rule Wizard	73, 158	Domain General page	242
<b>S</b>		List Moderation	248
177		Logon page	239
Schedules	50, 176	Mail List Properties page	248
Security	54	Mail Lists page	244
Server Agent	93, 136	Mailbox Properties page	245
Server Lists	36	Mailboxes page	243
Server Log Flags	174	Server page	241
Servers		Weekday Delivery Schedule	183
De-registering	127	Weekend Delivery Schedule	183
		Windows Console	3, 125