

Serhiienko Dmytro

Skills

- HTML5, css3
- Javascript
- Game development
- Git, git bash
- Figma, Photoshop, Illustrator

Pet projects

[Oct 2022 - Present] Developing HTML5 game with friends

Ghost of Kyiv - Javascript arcade game with player flying plane, fire rockets into enemies. Game includes Intro, HP, Enemy HP, sound effects, fire rockets, keyboard controls, mobile controls.

- Github: <https://github.com/DarthVanger/ghost-of-kyiv>
- Game Demo: <https://darthvanger.github.io/ghost-of-kyiv/>

I have implemented features such as:

- Add level complete screen
- Add HP to player
- Add collision with enemies

Gravity Simulation Javascript

Gravity simulation: objects falling to the ground with acceleration.

- Github: <https://github.com/Gehinom/gravity-simulation>
- Game Demo: <https://gehinom.github.io/gravity-simulation/>

Education

2015 - Kyiv Transport and Tehnological College of the Kyiv State Water Transport. Degree - **Junior Specialist** in the field of land surveying

2019 - NATIONAL TRANSPORT UNIVERSITY in Kyiv Degree - **Bachelor** Programm Subject Area **Geodesy and land managment**

Courses

- [2022] [University Of Michigan \(Coursera\)](#) - Advanced Styling with Responsive Design
- [2022] [University Of Michigan \(Coursera\)](#) - Interactivity with JavaScript
- [2022] Codecademy - Learn JavaScript Course
- [2022-2023] Local Kyiv School - JavaScript Course (50 lessons)

Work Experience

Taking programming courses.

2022 – present.

- Working on Javascript Game with friends - Ghost of Kyiv.
- Taking different Javascript courses.

Engineer

2017 - 2023. Kyiv Metropolitan

- Responsible for traffic safety.
- I am engaged in checking of the rail track

LANGUAGES

- English - intermediate;
- Ukrainian - native;

Personal info

- Date of birth: 31.07.1996
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