

SimpleDB: Course Project of Compiler Theory

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Chapter 1

Information

1.1 Team Information

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1.2 Tarball Structure

```
/doc -- documents of project  
/src -- source code
```

1.3 Compile

```
cd ./src  
make -- compile SimpleDB  
make test -- compile and run sample test  
make tar -- tar the project.
```

Chapter 2

Project

2.1 Project Website

<https://github.com/thomasking0529/SimpleDB>

2.2 Code Style

K&R(CDT's default style)

2.3 Common

2.3.1 Lexer

```
enum TokenType:
```

```
    KEYWORD -- actions(create, insert, delete, select),  
              primitives("table" only), case insensitive,  
              "where", properties of table(default, primary  
              key), case insensitive.
```

```
    ID -- id (identifier) is a sequence of digits, underline  
          and letters. All identifiers should start with a  
          letter or an underline. The maximum length of an  
          identifier is 64.
```

```
    NUM -- num (number) is a sequence of digits. (of 32-bits)
```

```

OP -- Arithmetical operators: +, -, *, /, unary -, unary +
    Relational operators: <, >, <>, ==, >=, <=
    Logical operators: &&, ||, !
    Assignment operator: =.
    Basic punctuation("(", ")", ",", ";")

struct Token:
    TokenType type -- token type.
    std::string value -- token value, store the original string
        of token.

```

2.3.2 Parser

```

enum Action:
    CREATE -- create table
    INSERT -- insert one row to table
    DELETE -- delete row(s) from table
    SELECT -- query row(s) from table
    INVALID -- if unknown keywords detected

enum Op:
    PLUS, // +, both unary and binary
    MINUS, // -, both unary and binary
    MULTIPLY, // *
    DIVIDE, // /
    LT, // <
    GT, // >
    NE, // <>
    E, // ==
    GTE, // >=
    LTE, // <=
    AND, // &&
    OR, // ||
    NOT, // !
    EQ, // =
    LB, // (
    RB, // )
    COMMA, // ,

struct Condition:

```

```

    std::string lop -- left operand
    std::string rop -- right operand
    Op op -- operator

enum PropType:
    INT -- int(only)

struct Property:
    std::string id -- property id
    PropType type -- property type
    std::string default_value -- default value
    operator== -- operator overloading

struct Statement:
    Action act -- action.
    std::string table -- table to operate on.
    std::list<std::string> prop_list -- property to return or
        add, for create and select
    std::list<Condition> conds -- where clauses, for create,
        select and delete

```

2.3.3 Core

```

struct Table:
    std::string id -- table name
    std::set<Property> -- properties of table
    std::list<std::string> -- values of properties, in 1-D array
    void insert(const std::list<std::string>& record) -- insert

```

2.4 Design

How you implement. Time and space complexity.

2.4.1 Lexer

Lexer reads a single string of statement and extracts tokens from it.

APIs

Constructor:

Initialization.
std::list<Token> GetTokens(const std::string& statement):
 Get a string of statement and return a list of tokens extracted.■
 Do token validation.

2.4.2 Parser

Parser get a list of tokens and return a single statement.

APIs

Constructor:
 Initialization.
Statement Parse(std::list<Token> token_list)
 Parse token list to statement.
 Invoke separated parse function.
 Do grammar validation.

2.4.3 Core

Core part of SimpleDB is supposed to manage the "true" database in memory.

APIs

Constructor:
 Initialization.
void Execute(std::string)
 Execute a single statement.
 Invoke private member function.
 Check consistency.

2.5 Distribution

2.5.1 Lexer implementation

2.5.2 parseCreate and parseInsert

2.5.3 parseDelete and parseSelect

2.5.4 parseWhere

2.5.5 Core

2.6 Test

A test sample contains: a single statement or several statements to test the program what is this test sample for what's the expected output does the program work correctly TAs will have their own test samples to test your program. Test document: does the interpreter work? Test samples and screenshots