# Functional programming with Java

#### Main functional features introduced with Java 8

- functional interfaces
- lambda expressions
- method (and constructor) references
- streams (no details in these slides)

# Functional programming with Java

#### Example 1

- a lambda expression with one parameter: i -> i >= 0
- a reference to a static method: Math::sqrt
- a reference to a constructor: StringBuilder::new
- a lambda expression with two parameters:

```
(x, y) \rightarrow x.append(y).append("")
```

• a reference to an instance method: StringBuilder::append

# Functional programming with Java

#### Example 2

```
public record Person(String name, int birthYear) {}
...
Comparator<Person> byYearThenName = Comparator.comparing(
    Person::birthYear).thenComparing(Person::name);
SortedSet<Person> geniuses = new TreeSet<> (byYearThenName);
Person galileo = new Person("Galileo Galilei", 1564);
Person william = new Person("William Shakespeare", 1564);
Person alan = new Person("Alan Turing", 1912);
geniuses.add(galileo);
geniuses.add(william);
geniuses.add(alan);
assert geniuses.size() == 3 && geniuses.first() == galileo
    && geniuses.last() == alan;
```

- a static factory method with a parameter of type Function: Comparator.comparing
- a default factory method with a parameter of type Function: Comparator.thenComparing
- references to getter methods: Person::name, Person::birthYear

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## Functional interfaces

- interfaces with exactly one abstract method (although they may contain more static and default methods)
- instances of functional interfaces can be created with method reference expressions and lambda expressions
- functional interfaces may be annotated with @FunctionalInterface
- it is a compile-time error if an interface declaration is annotated with <code>@FunctionalInterface</code> but is not, in fact, a functional interface.

#### Examples in java.util.functional

- BinaryOperator<T>: T apply(T t1, T t2)
- Occurrence
  Occurrence
- Function<T,R>: R apply(T t)
- Predicate<T>: boolean test(T t)
- Supplier<T>: T get()
- UnaryOperator<T>: T apply(T t)

## Lambda expressions

- lambda expressions are always poly expressions: their types depend from the context
- lambda expressions can occur only in (non var) assignment, invocation, or casting contexts
- examples

```
// two declared-type parameters
(int x, int y) -> {return x + y;}
// two inferred-type parameters
// but declared and inferred types styles cannot be mixed
(x, y) -> {return x + y;}
// simplified version when a simple expression is returned
(x, y) \rightarrow x + y
// single inferred-type parameter
(x) \rightarrow x+1
// parentheses optional for single inferred-type parameter
x \rightarrow x+1
// no parameters, void block body
( ) -> { System.out.println("I am a lambda"); }
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```

## Types of lambda expressions

#### A lambda expression can only be compatible with functional interface types

```
@FunctionalInterface interface Lambdal<T> { T id(T x); }
@FunctionalInterface interface Lambda2 { Number wide(Integer x); }
@FunctionalInterface interface Lambda3 { int apply(int x); }
// compile-time error: the target type must be a functional interface
Object 1 = x \rightarrow x:
// compile-time error: lambda expression needs an explicit target-type
var 11 = x -> x;
Lambda1<Integer> 11 = x -> x; // ok
assert 11.id(42).equals(42);
Lambda2 12 = x \rightarrow x; // ok
assert 12.wide(42).equals(42);
11 = (Integer x) \rightarrow x; // ok
12 = (Integer x) \rightarrow x; // ok
// compile-time error: contravariance not supported
12 = (Number x) -> x;
12 = (Integer x) -> 42; // ok
// compile-time error: boxing for parameters not supported
12 = (int x) \rightarrow x;
Lambda3 13 = x \rightarrow x; // ok
assert 13.apply(42) == 42;
13 = x \rightarrow Integer.valueOf(42); // ok
// compile-time error: unboxing for parameters not supported
13 = (Integer x) \rightarrow x;
```

Lambda expressions can use local variables, formal parameters, or exception parameters not declared in their bodies.

However the following rules apply:

- any local variable, formal parameter, or exception parameter used but not declared in a lambda expression must either be declared final or be effectively final
- any local variable used but not declared in a lambda body must be definitely assigned before the lambda body

#### Example 1

```
void m1(int x) {
   int y = 1;
   // legal: x and y are both effectively final
   foo(() -> x+y);
}
void m2(int x) {
   int y;
   y = 1;
   // legal: x and y are both effectively final
   foo(() -> x+y);
}
```

#### Example 2

```
void m3(int x) {
    int v;
    if (...) v = 1;
    // illegal: y is effectively final, but not definitely assigned
    foo(() -> x+y);
void m4(int x) {
    int v;
    if (...) y = 1; else y = 2;
    // legal: x and y are both effectively final
    foo(() ->; x+v);
void m5(int x) {
    int v;
    if (...) v = 1;
    v = 2;
    // illegal: y is not effectively final
    foo(() -> x+y);
void m6(int x) {
    // illegal: x is not effectively final
    foo(() \rightarrow x+1);
    x++;
```

#### Example 3

```
void m7(int x) {
    // illegal: x is not effectively final
    foo(() -> x=1);
void m8() {
    int v;
    // illegal: y is not definitely assigned before the lambda
    foo(() -> v=1);
void m9(String[] arr) {
    for (String s : arr) {
        // legal: s is effectively final
        // (it is a new variable on each iteration)
        foo(() \rightarrow s):
void m10(String[] arr) {
    for (int i = 0; i < arr.length; i++) {</pre>
        // illegal: i is not effectively final
        // (it is not final, and is incremented)
        foo(() -> arr[i]);
```

### Method references

#### Rules

- method reference expressions are always poly expressions
- a method reference can only be compatible with functional interface types
- in comparison with lambda expressions compatibility is more flexible

## Method references

#### Example:

```
@FunctionalInterface interface I1 {C op(C c);}
@FunctionalInterface interface I2 {C op();}
@FunctionalInterface interface I3 {void op(int i);}
@FunctionalInterface interface I4 {void op(Integer i);}
class C {
    static C m1 (C c) { . . . }
    C m2() { . . . }
    static C m3 (Object o) { ... }
    static void m4(int x) {...}
    static void m5(Integer x){...}
    C() {...}
    C(C \times) \{...\}
public static void main(String[] args) {
    I1 mr = C::m1;
    mr = C::m2;
    mr = C::new: // C(C x)
    mr = C::m3:
    I2 mr2 = C::new; // C()
    I3 mr3 = C::m4;
    mr3 = C::m5; // unboxing allowed
    T4 mr4 = C::m5:
    mr4 = C::m4; // boxing allowed
```

# Method references and binding of this

For method references to instance methods the binding of this can be defined once for all or can be deferred

```
@FunctionalInterface interface FIO { String op(); }
@FunctionalInterface interface FI1 { String op(C c); }
public class C {
   private String str;
    public C(String str) { this.str = str; }
    public static String sm() { return "C.sm"; }
   public String im() { return "C.im:" + str; }
public static void main(String[] args) {
    FIO f = C::sm; // neither C::im nor new C("one")::sm is valid
    assert f.op().equals("C.sm");
    f = new C("one")::im; // this bound to new C("one")
    // f = new C("one")::sm; // not valid
    assert f.op().equals("C.im:one");
    FI1 q = C::im; // binding of this is deferred
    assert g.op(new C("two")).equals("C.im:two");
```

# Method references and binding of super

```
@FunctionalInterface interface I {String op();}
public class C1 { String m(){return "C1";} }
public class C2 extends C1 {
    String m(){
        I mr = super::m;
        return mr.op();
    }
}
...
public static void main(String[] args) {
    assert new C2().m().equals("C1");
}
```