



How to Submit a Lab



How to Submit a Lab

- Depending on the assignment, you will be asked to turn in your project, or part(s) of it, in one of the following formats:
 1. As a **PDF** file
 2. As an **.h** and/or **.cpp** file
 3. The **entire** project



Submitting a PDF File

- If you need to submit a **PDF** file (it might be an **.h** or **.cpp** file that you need to convert to a **PDF**), do the following:
 1. Open the file that has the code you need to submit (open in VS)
 2. Go to **File → Print**
 1. Select **Microsoft Print to PDF**
 2. Click on **Print**
 3. Give the file the same name it had, but with extension **.pdf**
 3. Check your PDF file to make sure that the format, including the colors, has been retained.

Submitting a PDF File

- If you need to submit a **PDF** file (it might be an **.h** or **.cpp** file that you need to convert to a **PDF**), do the following:
 1. Open the file that has the code.
 2. Go to **File → Print**
 1. Select **Microsoft Word**
 2. Click on **Print**
 3. Give the file the same name as the original file.
 3. Check your PDF file to make sure the format has been retained.

Please note that if you save the file as a PDF in some other way, the format might not be retained in Canvas (although it might look fine on the student version), and **you will lose points.**



Submitting .h and/or .cpp Files

- If you need to submit your **h.** file(s) and or your **.cpp** file(s), simply submit your files as they are.




Submitting the Entire Project






- To submit the entire project, you will need to delete unnecessary files to save space.
- Failure to do so will result in **losing points**.

Deleting Unnecessary Files



Open the outer folder.

 Project1

Delete the files marked by the arrows.
Note that “**Debug**” might be “**x64**”
depending on your VS settings.

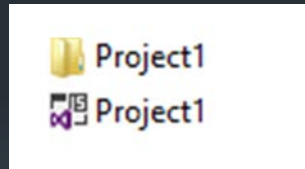

 .vs
 Debug
 Project1
 Project1

You should have only these **2 items**. If there are other items, you can safely delete them.

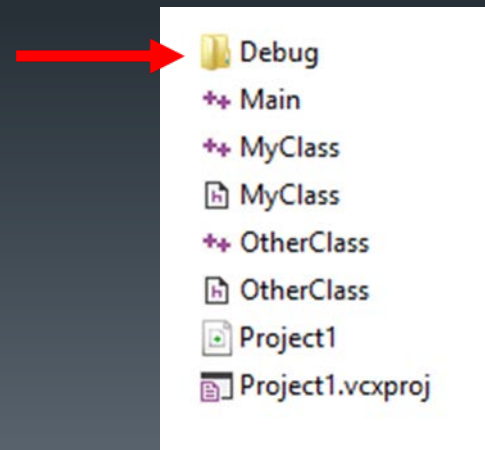
 Project1
 Project1

Deleting Unnecessary Files (2)

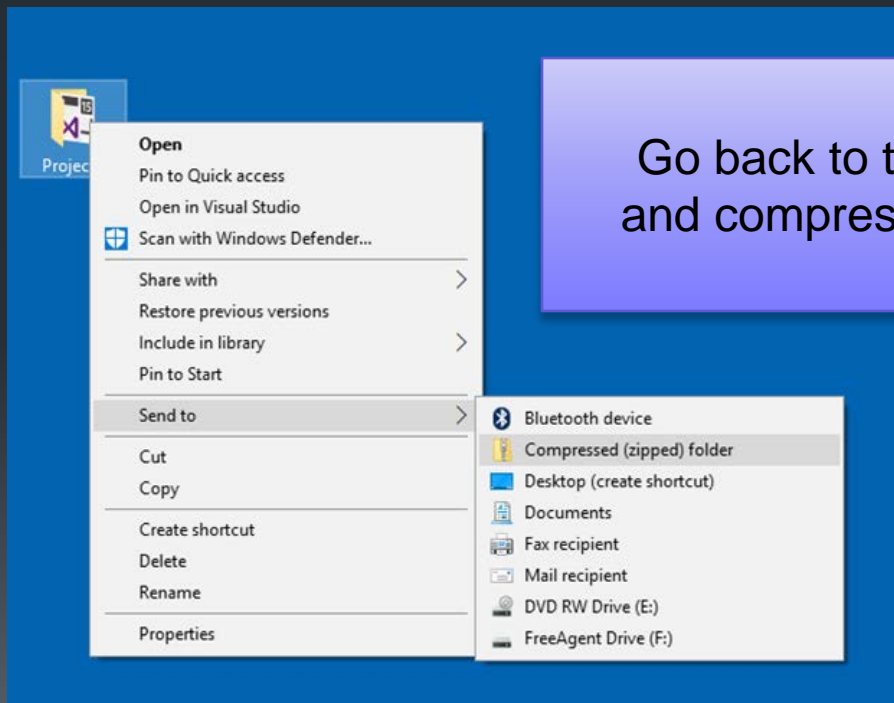
Now open the Project1 folder.



Delete the **Debug** (or **x64**) folder.
(This is the second one
you are deleting.)

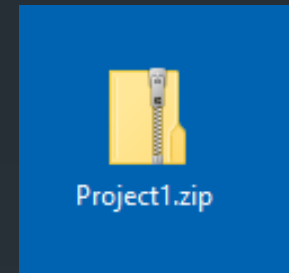
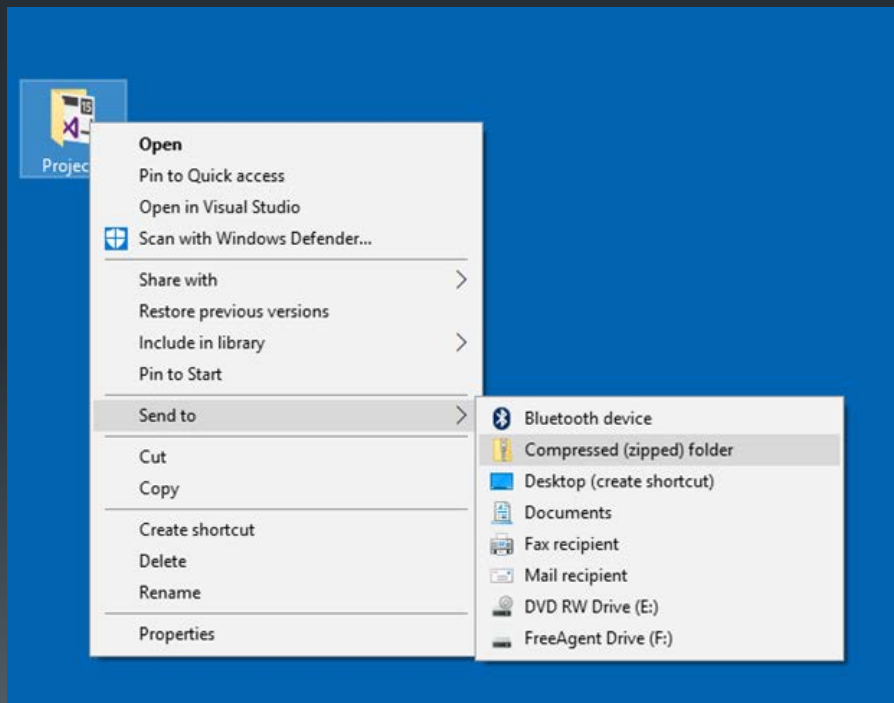


Deleting Unnecessary Files (cont.)



Go back to the initial folder,
and compress it as a **zip** file.

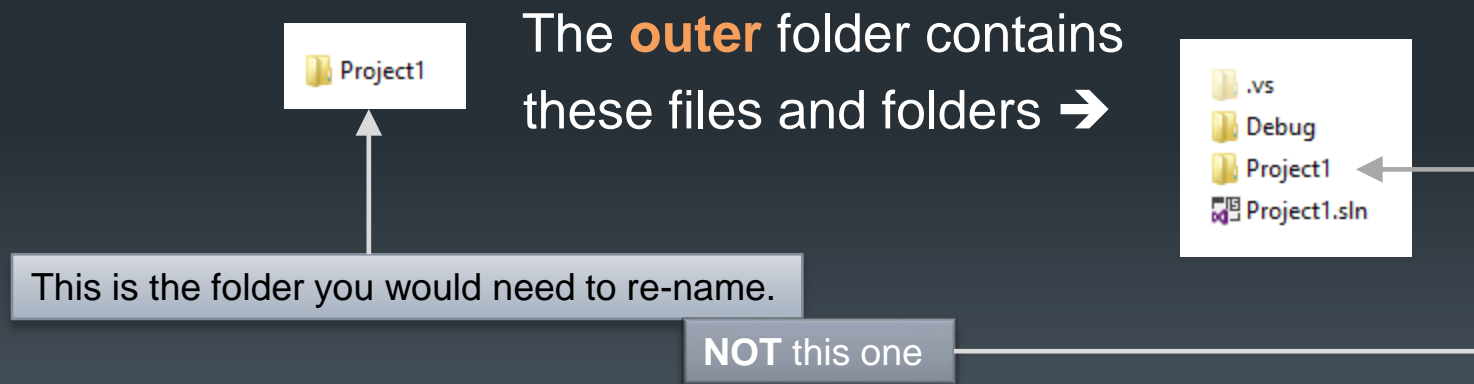
Deleting Unnecessary Files (cont.)



Submit your zip file.

Re-naming the Entire Project

- IF you are required to re-name the project, re-name ONLY the **outer** folder.





(End)

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