JACK KELLY

– me@jrk.digital

www.jrk.digital

913-230-7925



SOFTWARE ENGINEER

SKILLS

SOFTWARE/TOOLS:

Github, Git, Docker, Netlify, Digital Ocean, Heroku, Adobe Suite, Google Analytics, Jest, and Jenkins

DATABASES:

Redis, MongoDB, PostgreSQL, and MySQL

LANGUAGES/FRAMEWORKS:

Typescript, React.js, Node.js, Express.js, HTML, CSS, SCSS, Rust, Java, Socket.io, and Next.js

EXPERIENCE

SOFTWARE ENGINEER

Sept 2020 - Present - Cerner Corporation

- Upgraded Oracle Database Docker image for functional tests
- Documented and updated Jenkins CI/CD pipeline in Groovy
- > Built reusable React components using Terra UI
- > Wrote functional tests in Jest for React components

ARTICLES

CREATE A FULL-STACK WEB APPLICATION - View

In this article, I go step-by-step on how to build and publish a full-stack web application.

PROJECTS

TS ZIP - Code

A library written in Typescript for unzipping archives in memory. Tools used: Node.js, Typescript, Jest, Chai

FRIDGE MAN - Code - Preview - Prototype

Food inventory manager which allows you to manage expiration dates, location and quantity of your food. Tools used: React.js, Express.js, Node.js, SCSS, JWT, bcrypt, gzip, and PostgreSQL

RBFN - Code - Live

A website for the Revenue Based Finance Network working group newsletter with an embedded mailchimp signup. Tools used: React.js, Typescript, Strapi.js, Mailchimp, Digital Ocean, Nginx, Ubuntu, and SCSS

ERDESKTOP - Code - Preview

A screen recording application capable of capturing entire screens or just certain applications. Tools used: React.js, Node.js, Electron, and SCSS

JACK'S PEPPERS - Code - Preview

A pepper related e-commerce site with advanced searchability features including a checkout page using stripe payments. Tools used: React.js, Typescript, Stripe.js, Express.js, MongoDB, Node.js, and SCSS

SOCKET CHAT - Code - Preview

A web-based chat app that supports real-time messaging.

Tools used: Node.js, React, Typescript, Lerna, Socket.io, Express, and Tailwind UI

RBASE64 - Code

A Base64 encoding/decoding library written in Rust with a focus on speed, which supports abstract entries. Tools used: Rust, Unit Testing