textclient.Wid Class Reference

Inheritance diagram for textclient.Wid:

Public Member Functions

def	**__init__** (self, parent, **name**, args, kwargs)	
	constructor More...	
def	**createGUI** (self)	
	main GUI creation method More...	
def	**toLog** (self, args)	
	Adds text onto log. More...	
def	**create_window** (self, i)	
def	**MakeChoice** (self)	
def	**ChooseYes** (self)	
def	**ChooseNo** (self)	

Public Attributes

name

colours

buttons

toplevel

marker

myParent

board

main_container

top_frame

bottom_frame

buffer1

buffer2

buffer3

money

buffer4

buffer5

buffer6

roll

buffer7

buffer8

buffer9

buffer10

buffer11
buffer12
titlelabel
quuit
left_frame
right_frame
chat_box
log
decision

Constructor & Destructor Documentation

◆ __init__()

```
def textclient.Wid.__init__ (    self,
                                 parent,
                                 name,
                                 args,
                                 kwargs
                            )
```
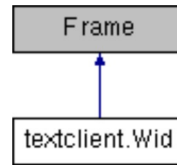
constructor

Member Function Documentation

◆ ChooseNo()

```
def textclient.Wid.ChooseNo (    self )
```

◆ ChooseYes()

```
def textclient.Wid.ChooseYes (    self )
```

◆ create_window()

```
def textclient.Wid.create_window ( self,
                                    i
                                  )
```

◆ createGUI()

```
def textclient.Wid.createGUI ( self )
```

main GUI creation method

◆ MakeChoice()

```
def textclient.Wid.MakeChoice ( self )
```

◆ toLog()

```
def textclient.Wid.toLog ( self,
                           args
                         )
```

Adds text onto log.

Member Data Documentation

◆ board

textclient.Wid.board

◆ bottom_frame

textclient.Wid.bottom_frame

◆ buffer1

textclient.Wid.buffer1

◆ buffer10

textclient.Wid.buffer10

◆ buffer11

textclient.Wid.buffer11

◆ buffer12

textclient.Wid.buffer12

◆ buffer2

textclient.Wid.buffer2

◆ buffer3

textclient.Wid.buffer3

◆ buffer4

textclient.Wid.buffer4

◆ buffer5

textclient.Wid.buffer5

◆ buffer6

textclient.Wid.buffer6

◆ buffer7

textclient.Wid.buffer7

◆ buffer8

textclient.Wid.buffer8

◆ buffer9

textclient.Wid.buffer9

◆ buttons

textclient.Wid.buttons

◆ chat_box

textclient.Wid.chat_box

◆ colours

textclient.Wid.colours

◆ decision

textclient.Wid.decision

◆ left_frame

textclient.Wid.left_frame

◆ log

textclient.Wid.log

◆ main_container

textclient.Wid.main_container

◆ marker

textclient.Wid.marker

◆ money

textclient.Wid.money

◆ myParent

textclient.Wid.myParent

◆ name

textclient.Wid.name

◆ quuit

textclient.Wid.quuit

◆ right_frame

textclient.Wid.right_frame

◆ roll

textclient.Wid.roll

◆ titlelabel

textclient.Wid.titlelabel

◆ top_frame

textclient.Wid.top_frame

◆ toplevel

textclient.Wid.toplevel

The documentation for this class was generated from the following file:

- Monopoly-master/Monopoly-master/**textclient.py**

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