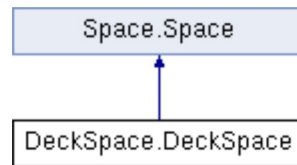


DeckSpace.DeckSpace Class Reference

deck space is a space which contains a deck of cards which can be drawn from subclass of [Space](#). [More...](#)

Inheritance diagram for DeckSpace.DeckSpace:



Public Member Functions

```
def __init__(self, text, deck)
```

```
def drawCard(self)
```

remove card from top of deck and put same card back to the bottom, return card [More...](#)

► Public Member Functions inherited from [Space.Space](#)

Private Attributes

`_deck`

Detailed Description

deck space is a space which contains a deck of cards which can be drawn from subclass of [Space](#).

Parameters

self the object pointer

String text the deck type (community chest/chance)

Constructor & Destructor Documentation

◆ __init__()

```
def DeckSpace.DeckSpace.__init__( self,  
                                   text,  
                                   deck  
                                   )
```

Member Function Documentation

◆ drawCard()

```
def DeckSpace.DeckSpace.drawCard ( self )
```

remove card from top of deck and put same card back to the bottom, return card

Parameters

self the object pointer

Member Data Documentation

◆ _deck

DeckSpace.DeckSpace._deck

private

The documentation for this class was generated from the following file:

- D:/Documents/CS3306/monopoly/Monopoly-master/Monopoly-master/[DeckSpace.py](#)

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