Card.Card Class Reference

takes in a predefined card type, text to display and refers to some space or amount of money More...

Public Member Functions

```
def __init__ (self, card_type, text, value)
    constructor More...

def getType (self)
    Accessor: returns the type. More...

def getValue (self)
    Accessor: returns the value. More...

def getText (self)
    Accessor: returns the text. More...
```

Private Attributes

```
_type
_text
_value
```

Detailed Description

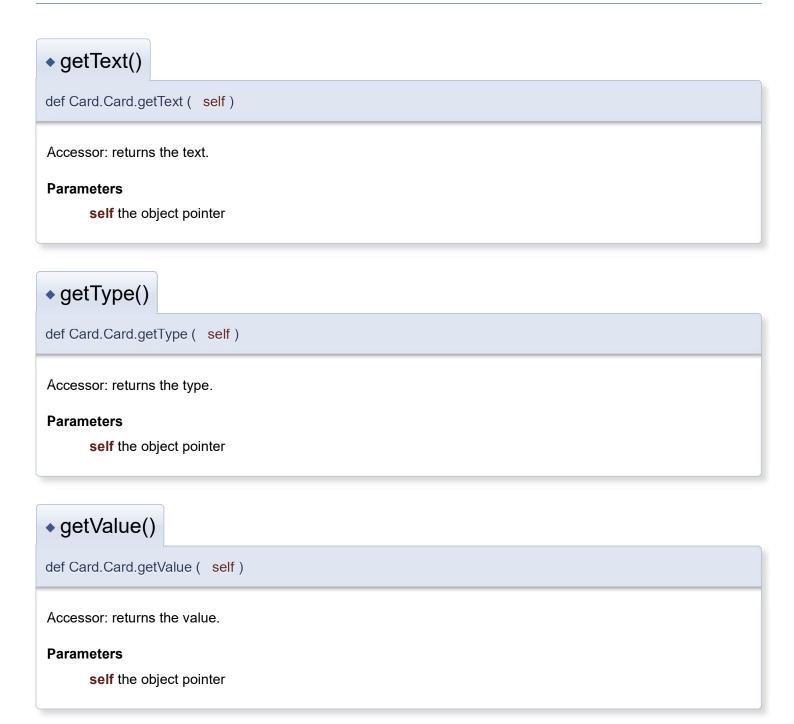
takes in a predefined card type, text to display and refers to some space or amount of money

Constructor & Destructor Documentation

1 of 3 14/03/2017 16:48

value the cost (+ve or -ve) of the card (can be 0)

Member Function Documentation

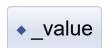


Member Data Documentation



2 of 3 14/03/2017 16:48

monopoly_docs: Card.Card Class Reference



Card.Card._value

The documentation for this class was generated from the following file:

• D:/Documents/CS3306/monopoly/Monopoly-master/Monopoly-master/Card.py

Generated by 1.8.13

3 of 3 14/03/2017 16:48