Angelo E. Borcena

BSIT 2-A

Game Title:Mobayl Ligends

Game Object 1: Lunox

● Attributes

- Role: Mage

- HP: 3714 (3314 + 400)

- Physical Attack: 100

- Physical Defense: 37 | 23.6%

- Attack Speed: 1.08

- Crit Chance: 0%

- HP Regen: 8.8

- Physical PEN: 0 | 0%

- Lifesteal: 0%

- Basic Attack Range: 5

- Crit Damage: 200%

- Healing Effect: 0%

- Mana: 1600 (1200 + 400)

- Magic Power: 201 (0 + 201)

- Magic Defense: 32 | 21.1%

- CD Reduction: 10%

- Movement SPD: 298 (240 + 58)

- Mana Regen: 5.4

- Magic PEN: 22 | 0%

- Spell Vamp: 0%

- Resilience: 0%

- Crit DMG Reduction: 0%

- Healing Received: 0%

● Methods

- Passive: Dreamland Twist

- Skill 1: Starlight Pulse

- Skill 2: Chaos Assault

- Skill 3: Cosmic Fussion

- Ultimate: Order & Chaos

Game Object 2: Xavier

● Attributes

- Role: Mage

- HP: 4041 (3641 + 400)

- Physical Attack: 176

- Physical Defense: 49 | 29%

- Attack Speed: 1.12

- Crit Chance: 0%

- HP Regen: 9.2

- Physical PEN: 0 | 0%

- Lifesteal: 0%

- Basic Attack Range: 4.7

- Crit Damage: 200%

- Healing Effect: 0%

- Mana: 1300

- Magic Power: 192 (0 + 192)

- Magic Defense: 35 | 22.6%

- CD Reduction: 4%

- Movement SPD: 321 (255 + 66)

- Mana Regen: 5.6

- Magic PEN: 16 | 0%

- Spell Vamp: 0%

- Resilience: 0%

- Crit DMG Reduction: 0%

- Healing Received: 0%

● Methods

- Passive: Transcendence

- Skill 1: Infinite Extension

- Skill 2: Mystic Field

- Ultimate: Dawning Light

Scoring

Objects: 2/35

Attributes: 23/23

Methods: 4/80