CSC 471 Computer Graphics

Quarter Project

Task:

Learn to manage a 4 weeks project in Computer Graphics.
Project outline

Develop a Computer Graphics Project.
This is a per student project!
Write all necessary information including realistic milestones (which must be broadly elaborated!) into a google doc. Put the link to it as well as the text content into a text file and upload it to a submitting portal, which is on PolyLearn.
By then, the program must be green lit too.

For approval, make a short proposal via email!

Some ideas (and source code with 471 templates) here:
http://mixedrealitylab.io/projects.html
http://users.csc.calpoly.edu/~zwood/teaching/csc471/top_final.html

Two milestones

- Milestone dates: TBA on PolyLearn
- Submit a screen cap movie to proof you fulfilled your milestone.

Final Presentation

- The final presentation will be in week 10 or 11, there will be a vote.

What to submit in the end

- 15 seconds of very representative video material of your project.
- A ready to compile project with CMAKE and Visual Studio meta files.
- A small html website including:
  - Project title
  - Project description
  - Screenshot of your project
  - Link to the video file
  - Link to the project zip
  - Optional (but highly welcome): Name, email address.

Grade

- 20% of the final course grade
- Out of 100% for the whole project:
- 25% per milestone
- 50% for the final presentation
- 0% overall on everything when the homepage including all necessary topics is not generated!