



# COSC 499: Capstone Software Project Course

## GITHUB AND TEAM ACTIVITIES



# QUESTIONS ABOUT LAST WEEK?



# Agenda

- GitHub for software development
  - Git stats
- Teams Activities



# GITHUB: ISSUE MANAGEMENT

- **Issue management:** Helps you to create issues. They can be your user stories or team development/management issues. These issues will be label as:
  - **Tasks:** tasks will include many aspects such as coding, testing, and documentation. The task be fully contained, such that all aspects of delivering the task are in a single issue.
  - **Exploration:** is required when breaking a feature into tasks is not possible, either because you are unclear what needs to be done or unclear how it should be accomplished.
  - **Chores:** which provides value to the team rather than the client. Examples include implementing continuous integration or refactoring a codebase

# GITHUB : TASKs

Individual tasks are expected to be small, and the team has to agree on the definition of done.

Each task is expected to meet the following before being closed:

- The acceptance criteria and the validation process/techniques (how to measure).
- The code is peer reviewed
- The Code is merged via Pull Request
- Code/feature passes tests
- Code is documented inline with PyDoc, JSDoc, JavaDoc or similar.
- Technical documentation is updated for system-level decisions / diagrams



# GITHUB: PULL REQUEST

- **Pull requests:** Merging to master / develop is always done via pull request.
  - During the development of the feature, create a branch locally for the feature you are developing.
  - Try to name the branch with the name of the feature.
  - Create a pull request in the remote repo on GitHub from the feature branch to the master branch.
  - Someone of your team should review it before merging.
  - After merging into master, it should leave the code in a working, deployable state.

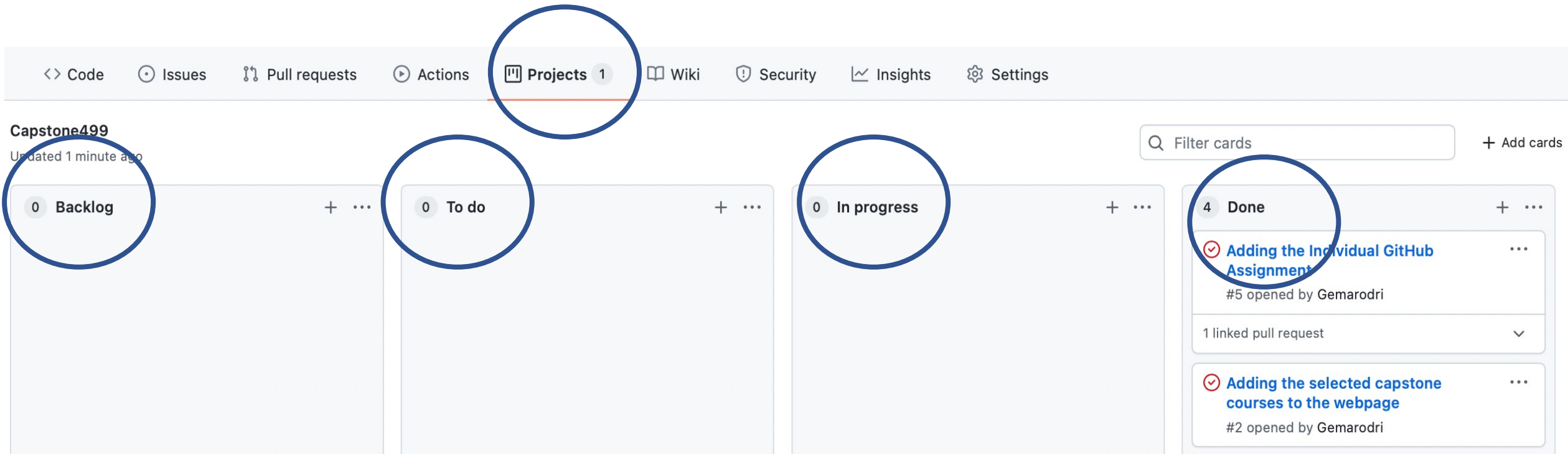
# PULL REQUEST

Merging to master / develop is always done via [pull requests](#), which combine many commits / changes into a single, reviewable, atomic change. The pull request should:

- contain entire deliverable (feature or similar)
- be reviewed by the team
- pass all tests
- leave the code in a working, deployable state once merged into develop or master.

# GITHUB: PROJECT BOARD

- **Project Boards:** Helps you to manage the lifecycle of issues.



The screenshot displays the GitHub Project Board interface for a repository named 'Capstone499'. The top navigation bar includes links for Code, Issues, Pull requests, Actions, Projects (which is highlighted with a blue circle), Wiki, Security, Insights, and Settings. Below the navigation bar, the project board is organized into four columns: 'Backlog' (0 items), 'To do' (0 items), 'In progress' (0 items), and 'Done' (4 items). The 'Done' column is highlighted with a blue circle and contains two completed items, each marked with a red checkmark in a circle. The first item is 'Adding the Individual GitHub Assignment' (#5 opened by Gemarodri) and the second is 'Adding the selected capstone courses to the webpage' (#2 opened by Gemarodri). A search bar labeled 'Filter cards' and an 'Add cards' button are located at the top right of the board area.



# GITHUB: Tracking Time

There are a few tools that can help you to measure the time in GitHub. This might be helpful for identify problems in the process.

- TMetric for GitHub (<https://tmetric.com/integrations/github-time-tracking>)
- Toggl track (<https://toggl.com/track/github-time-tracking/>)



# GITHUB INDIVIDUAL EXERCISE

- Explanation of the exercise:  
<https://github.com/Gemarodri/Capstone499/blob/main/Assignments/IndividualGitHub.md>
- This will be part of your weekly grade
- Evaluation Criteria is detailed at the end of the exercise.

**SUBMIT THE VIDEO DEMO of your work to  
CANVAS before Friday!!!**



# GITSTATS

Install gitstats and check that it works in your computer.

Follow the steps in:

<https://github.com/brandongk-ubco/gitstats#installing-and-running-gitstats>



# TEAM ACTIVITIES (20-30 Min)

- Introduce yourselves
- Discuss skills and expectations in this course
- Identify who is taking which role
- Enter your name and role into the Google doc (<https://docs.google.com/spreadsheets/d/1oSsXge-F91IQNuZKsiWeZW3VAdn6MLU6VjZ4juviaR0/edit?usp=sharing>)
- Have the client liaison email me [gema.rodriquezperez@ubc.ca](mailto:gema.rodriquezperez@ubc.ca) with their own full name. Subject [COSC499 Client liaison]



# What makes a good team?

Think carefully about this question. Then, write what you think and submit your answer to MENTI.

- <https://www.menti.com/msmaym8wxu>
- **www.menti.com code 8006 6711**



Go to [www.menti.com](https://www.menti.com) and use the code 8006 6711

# What makes a good team?

# TEAM NORMS/AGREEMENT

- Some teams think that is very useful to develop a guidelines about how the members of the team must work together to create a positive, and productive process.
- These norms are encompassed in a team agreement that describes positive behaviors that, although basic, often are not automatically demonstrated in team processes.
- The purpose is to establish the team culture, and it is something to refer back when/if conflicts start.



# TEAM NORMS/AGREEMENT

- The working agreements help teams because:
  - They develop a sense of shared responsibility within the teams
  - They Increase members' awareness of their own behavior
  - They empower the facilitator to lead the group according to the agreements.
  - They enhance the quality of the group process.



# NEXT DAY:

- Submit the GitHub individual Exercise before Friday 8:00
  - GitHub Exercise
- Contact client
  - Introduce yourself and your teammates
  - Set up a weekly client meeting that works for all 3 teams on the project
  - Upload teams information into the document  
(<https://docs.google.com/spreadsheets/d/1oSsXge-F91IQNuZKsiWeZW3VAdn6MLU6VjZ4juviaR0/edit?usp=sharing>)

# TEAM WORK ACTIVITIES

Discuss with your team whether you would like to have a team work agreement. If you want, you can start working on it!!! Useful links:

- <http://www.payton-consulting.com/agile-team-working-agreements-guide/>
- <https://agilepainrelief.com/blog/team-friction-inspires-working-agreements.html>
- <https://agilefaq.wordpress.com/2007/11/21/what-is-a-team-ground-rule-or-team-working-agreement/>