

GROUP PROJECTS

GEN GAMES

The Tenebris Voyager

- Scifi thriller, escape the space hulk
- Demo Release Date: January 17th
- My Role: Lead Writer/Producer

Curse of Libertalia

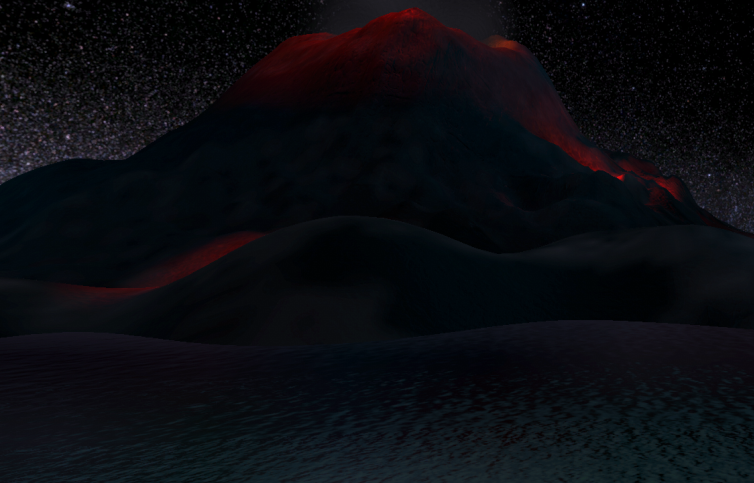
- Resource management, build a village
- My Role: Lead Designer/Producer

66 Games Expo: Game Jam

- 100 person GG-hosted Game Jam



POMPEII



GROUP COURSEWORK

The Trials of Pompeii

- A First-Person platformer where you must escape a volcano
- Lava 'chases' the player, for fast-paced & thrilling gameplay
- Play Pompeii online by December 15th

Cyber Defense

- Asymmetrical 2-player strategy game
- The person on the offense must take the house, the person on defense must hold the line.
- Play a draft of Cyber Defense Online

PERSONAL PROJECTS

Bellis Agaricum

- High Fantasy Tabletop RPG
- Loosely based on Fantasy Flight's *Rogue Trader*

Hunted

- Online Interactive Narrative
- Play Hunted online

Mythos

- Scifi Post-Apocalypse Tabletop RPG
- A Rethinking of *Pathfinder* RPG



1. Gen Games - VG



2. Video Game Production - VG



3. CAS-IT Code Projects



4. Tabletop Campaigns



Archived GP Work