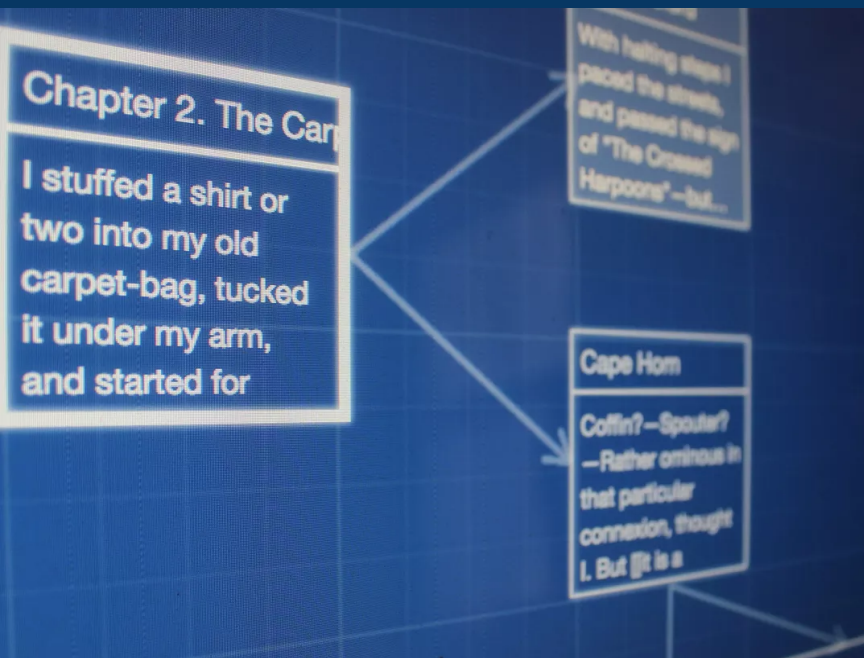


# INDEPENDENT PROJECTS



## TWINE

### Tenebris (Text Adventure)

- Waking up from Cryosleep on a Derelict space cruiser, you must find a way to escape & find out what happened to the crew
- Exploration based narrative

### Origin

- You play as one of two gods as they discuss amongst themselves the creation of the planet.
- Dialogue based narrative

## UNITY

### Baby's First RPG

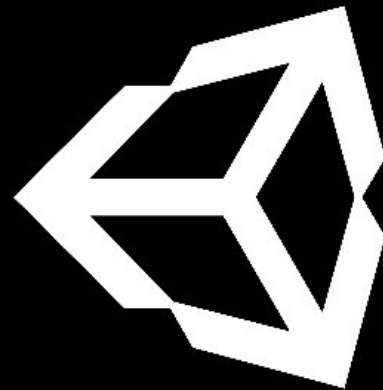
- A rudimentary RPG I made that takes the player on a trip through a dungeon.
- 2.5 years ago, one of my first finished games

### Drawing with Magnets

- A game based on the same concept of *Falling Sand*, used for education visualization in ISU curriculum

### GetAway

- A brief story with you traveling throughout a winter home learning the story of the house's residents.



## WEB CODING

### Web Piano

- A basic javascript application that used the keyboard to play the piano, giving additional visual cues

### Beat Saber (Web-Coded)

- A keyboard playable variation of the popular VR game Beat Saber

### Web Development Projects

- A multitude of websites, web applications, and design templates