(D)

```
FEB. 6/17
```

Radian as a unit: (to differentiate from degrees, gradients, ...)

rad /s = 1/s m·rad/s = m/s

Γ ∈ (-ω, ω) 1:m:ted Γ ∈ [ω, ω) Θ ∈ (-ω, ω) Θ ∈ (-ω, ω)

Polar curves 1-5(0) y=5(x)

B) Radial and Transverse Components

Path (os polar curve)

Pet (es polar curve)

Reference

 $\vec{e}_{i} = \vec{0}\vec{e}_{0}$ $\vec{e}_{0} = -\vec{0}\vec{e}_{i}$ $\vec{e}_{0} = -\vec{0}\vec{e}_{i}$

Acceleration: $\vec{a} = \vec{v} = d \quad (i\vec{e}_i + r \theta \vec{e}_\theta) \quad dt \vec{e}_i + r \theta \vec{e}_\theta$ $= \vec{r} \vec{e}_i + i \theta \vec{e}_\theta + i \theta \vec{e}_\theta + r \theta \vec{e}_\theta + r \theta \vec{e}_\theta$ $= \vec{r} \vec{e}_i + i \theta \vec{e}_\theta + i \theta \vec{e}_\theta + r \theta \vec{e}_\theta + r \theta \vec{e}_\theta$ $= \vec{r} \vec{e}_i + i \theta \vec{e}_\theta + i \theta \vec{e}_\theta + r \theta \vec{e}_\theta + r \theta \vec{e}_\theta$ $= \vec{r} \vec{e}_i + i \theta \vec{e}_\theta + i \theta \vec{e}_\theta + r \theta \vec{e}_\theta + r \theta \vec{e}_\theta$ $= (\vec{r} - r \theta^2) \vec{e}_i + (r \theta + 2i \theta) \vec{e}_\theta$

Vector Form:

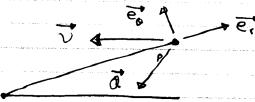
ai + an

T = re-V = Vr + Vo = v.e. + voeo A = A. + Ao = U.e. + 4o eo Scalar Form :

Problem Solving:

1)
$$0 = O(k)$$
 $r = r(k)$

Sample Problem 11.18



(c)
$$C_{0} = r_{0} = -0.84 e^{2}$$
.

Sample Problem 11.19

6ums constant

6um constant

70

6um constant

70

6um constant

6um

VA = 75. 101

FEB. 8/17

```
-.. continued From previous lecture.
```

$$\ddot{r} = ?$$
 $\therefore \vec{\gamma} = \text{Constant Vector}$

$$\vec{\alpha} = \vec{\alpha} \vec{v} = \vec{o}$$

$$V_0 = 2\pi$$

$$V = \int V_1 \cdot V_0 \cdot = \sqrt{2} 2\pi$$

$$(2) \quad \overline{v} \quad \overline{c_e} \quad \overline{c_e}$$

$$\theta_z = 26.57^{\circ}$$

- an = acosB

an = 4.243 122

- Kinematics OF Particles Rectilinear motion Position Ly velocity Ly acceleration a(E) a(x) a(v) integration / differentiation graphical solution (limits, when not to use) accelerating us. decelerating us. reversible motion irreversible Motion max/min velocity/position distance traveled between &, and & 2 Uniformly accelerated rectilinear motion (a = const)
Un: Form rect: 1: near motion Curvilinear motion rectangular Components (x,y), i - i tangent: al - normal components ei - en { rad: al - transverse components (1,0), ei - e Rectangular Components x = x(E), y = y(E) y=4(x),x,x,x => 9,0

```
Radial Transverse Components
  \theta = \theta(t), r = r(t)
  => Ø , Ø , f ,
  => vr, vo, ar, ao => v, a
   r = r(0), 0, 0, 0
  => Vr, vo, ar, ao => V, a
Tangential - normal components
   Path coordinate see)
      5(1) = arc-length Po to P
             Spectangular bosed

Polar based

Comb
              line integral
     ei-en combination has the most
    Physical meaning
    Us measures ...., range of Value
     an measures ... , range of value
      S(k) \rightarrow V(k) \rightarrow Ok(k)
           Solving the tangential component
           TS equivalent to soluting a rectilinear
           Motion
Rectangular Components
Tangential - normal Components
- Radial - transverse Components
 1) They are inter-related
        ν = μεί + νης = νεί = ν,εί + ν. e.
       a = axi + ayi = ace + anen
                       = arer + ace
```

Tangential-normal Components have the most physical meanings.

$$\vec{a} = \frac{d\vec{v}}{dt}$$
 :: it's the time rate of change

time rate of change in mag of
$$\vec{v}$$
: \vec{v} et time rate of change in direction of \vec{v} : \vec{v} et

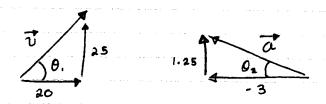
From Question:

Given
$$y = \frac{x^2}{160}$$

$$(y is in mm)$$

$$x = 100 \text{ mm}$$
 $x = 20 \text{ mm/s}$
 $x = -3 \text{ mm/s}^2$

Solution:
$$\dot{x} = 20 \text{ mm/s}$$
 $v_y = \dot{y} = 25 \text{ mm/s}$ $\ddot{x} = -3 \text{ mm/s}^2$ $v_y = \dot{y} = 1.25 \text{ mm/s}^2$



$$v = 32.02 \text{ mm/s}$$
 $a = 3.25 \text{ mm/s}^2$
 $0 = 51.34^\circ$ $0 = 22.62^\circ$

$$Q_n = Q_{\cos \beta} = 3.123 \text{ mm/s}^2$$

 $\therefore Q_n = v^2 \therefore S = 328.3 \text{ mm}$

$$T = 2b$$

b) a = -49.94 e, -9.744 eg: 1/52

$$0 = 0 = 0 = 0 = 0$$

$$T = \frac{2b}{1 + \cos \theta}$$

$$0 = 0 = 0 = 0$$

$$0 = 0 = 0 = 0$$

$$0 = 0 = 0 = 0$$

Notes on Assignment 4 P1
Co rectangular all the way x, x, x given

$$\vec{V} = 6\vec{i} - 0.6646\vec{j}$$
 m/s $\vec{a} = -0.07273\vec{i} - 0.5679\vec{j}$ m/s

Notes on P1 (assignment	5)
Notes on P1 (assignment X-y components - ex-	
4 = -0.1472 m/s	
ij = -0.2649 m/s	
Br d	(Note: et and V
e de	Share direction)
	(En must be
at = 4.009 m152	pos:+:ve)
(La = 0.02009 M/32	

والمراقب والم

the entropy of the common terms of the common section of the commo

.