```
bsn::goalmodel::Node
# id
# description
# children
+ Node()
+ Node()
+ ~Node()
+ Node()
+ operator=()
+ operator==()
+ setID()
+ getID()
+ setDescription()
+ getDescription()
+ hasChildren()
+ getChildren()
+ addChild()
+ removeChild()
+ getChild()
bsn::goalmodel::Goal
+ Goal()
+ Goal()
+ ~Goal()
```