

Name: _____

Design Thinking Reflection

Task: _____

Empathize - Describe your audience. What were their needs, feelings, and challenges?

Define - What was your problem statement?

Ideate - Describe at least three different ideas you came up with as part of the brainstorming process. What were the advantages and disadvantages of each?

Prototype - Describe at least three different iterations you developed? How did your work develop from each iteration to the next?

Test - Describe the results of the testing process? What issues came up that required troubleshooting? What feedback did you receive? What did you learn by checking out alternate solutions?