

## JCMR, Worksheet 22

**1 Code implementation****Code 1: Worksheet #22 - Code implementation**

```
1 int linkedListContains( struct linkedList *lst, TYPE e )
  {
3  assert( lst != NULL );
  struct dlink *tmp_lnk = lst->frontSentinel;
5
  while( tmp_lnk->next != NULL )
7  {
    if( tmp_lnk->value == e )
9    {
      return( 1 );
11   }
    tmp_lnk = tmp_lnk->next;
13  }
  return( 0 );
15
  }
17
18 int linkedListRemove( struct linkedList *lst, TYPE e )
19 {
  assert( lst != NULL );
21 struct dlink *tmp_lnk = lst->frontSentinel;

22
23 while( tmp_lnk->next != NULL )
  {
25   /* We have found the link to remove */
    if( tmp_lnk->value == e )
27     {
      _removeLink( lst, tmp_lnk );
29     }
    tmp_lnk = tmp_lnk->next;
31  }
  return( 0 );
33
  }
```

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## 2 Question responses

### 2.1 What were the algorithmic complexities of the methods `addLink` and `removeLink` that you wrote back in Chapter Q?

Given that the search phrase “Chapter Q” gives exactly one result for the class documentation (this worksheet), I will assume that is some sort of type or stale reference. However, based upon the methods written in this worksheet the answer is much clearer. The `_addLink` function accepts a pointer to the list and the link to add before, same for the `_removeLink` function.

### 2.2 Given your answer to the previous question, what are the algorithmic complexities of the three principle Bag operations?

Because the `_addLink` and `_removeLink` functions are constant time (the nearby link is passed in), the algorithmic complexities of the `add`, `remove` and `contains` Bag operations can be found in their respective `linkedList*` functions:

- `linkedListAdd` is constant time (front of `linkedList`), or  $\mathcal{O}(1)$ .
- `linkedListContains` is linear time, as it must iterate through the linked list in order to find the element to return its value. Worst case is  $n$  operations, so the `contains` operation is  $\mathcal{O}(n)$ .
- Although the actual `remove` step is constant time, because `linkedListRemove` must first iterate through the list to find the element to remove (similar to the `contains` function), `linkedListRemove` is also  $\mathcal{O}(n)$ .