Gene Collis

VIC, Australia
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www.genecollis.com

Professional Summary

I am an efficient Game Programmer seeking a position in which my methodical but adaptable programming skills can be utilised, further reinforced and improved in an outstanding workplace.

CORE QUALIFICATIONS

— Experience in all aspects of game programming from engines to systems to game mechanics.
— Adept understanding and use of C++ and C# in Unity for game development.
— Work ethic and determination needed to focus and accomplish the task at hand.
— Ability to work as part of a team to meet a common goal.
— Great capacity for learning and implementing new types of programming.
— Prominent analytical and problem solving skills.

EXPERIENCE

ManaTea
South Melbourne VIC — *Game Programmer*

December 2018 - Present

I work part-time with a team of 11 at the Arcade to create games that match our vision. Currently working on procedurally generated levels, editor tools, and managing the software side of the project.

Richmond Office Furniture
Richmond VIC — *Assistant Storeman*

June 2017 - Present

Assisting with full office fitouts which includes fitting, assembly and transportation/delivery of office equipment in and around Melbourne CBD and metro areas.

Pizza Industry Mont Albert
Mont Albert VIC — *Shop Assistant*

June 2018 - February 2019

Taking phone orders, customer service with front counter sales, and assisting with catering duties.

EDUCATION

Academy of Interactive Entertainment (AIE),
Melbourne VIC— *Adv. Diploma*

December 2016 - December 2018

At AIE I studied for an *Advanced Diploma of Game Development Specializing in Game Programming*. Through this course I have become skilled at the core of programming through building data structures, to building a game engine in OpenGL from scratch in C++. I've learnt how to work in a team environment to achieve a common goal by collaborating to make a game in Unity with 9 students (2 other programmers, 2 designers, 4 artists).

Coffs Harbour Senior College,
Coffs Harbour NSW — *High School Certificate*

February 2013 - November 2015

Completed HSC & ATAR with acceptance to Newcastle University Computer Science Engineering degree.

REFEREES

Shane Trewartha
ManaTea & Academy of Interactive Entertainment

Contact me for full resume.

Matt Dodd
Academy of Interactive Entertainment

Contact me for full resume.

Adam Sherwell
Richmond Office Furniture

Contact me for full resume.