# Auto Log

Insight Data Engineering Fellowship, Silicon Valley
Gene Der Su

## Motivation

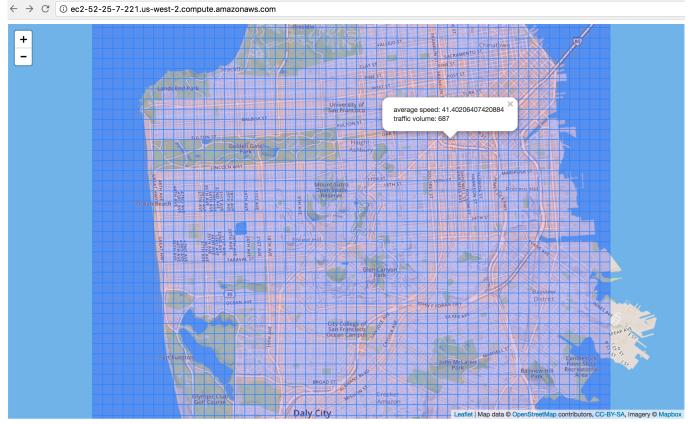
Traffic in the Bay Area is a headache

 This framework can be used in to avoid traffic dense areas and for companies to re-route their customers/ vehicles

## **Product**

http://ec2-52-34-86-155.us-west-2.compute.amazonaws.com/

https://github.com/GeneDer/Auto-Log#product



## **Pipeline**

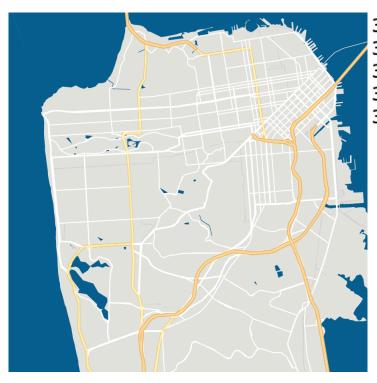








## Data



```
37.7574275756; -122.495782221; 0; 4; 10.8982281987
37.7881020756; -122.438275338; 1; 4; 11.2431736567
37.7627444889; -122.510030195; 2; 4; 9.9391131626
37.6981235422; -122.393128143; 3; 4; 16.2580655369
37.80950606; -122.477414351; 4; 4; 8.80097933628
```

- Simulated on the simplified San Francisco map
- (latitude, longitude, car id, simulation iteration, randomly generated speed)

## Queries

- The map is divided into 50 by 50 grids
- For each grid, the car density and the average is calculated and updated with the past 20 seconds data
- Since each grid is independent, all of them can be run in parallel on multiple nodes

# Challenges

- Set up simulator that can mimic traffics in real world
- Compute and update the data in real time

## Other considerations

- Simulated data can behave different than real world
- The simulator can generate ~280MB/minute on one t2.micro with1 million cars
- The pipeline uses 10 m4.large. It costs around \$790.6 per month or \$26.35 per day in a 30 day month

#### About me

Machine Learning Engineer at GoFind.ai

Masters in Computer Science from UC Davis

Bachelor in Applied Math from UC Merced

Love badminton and cycling



## Miscellaneous

- The grid is 790 ft. by 790 ft. square (around 2 city blocks covered by each side)
- Average processing time: 13s @ 2668records/sec
- Data can be filtered by timestamp so data transfer delay won't be a big issue
- Mapping of city block to an id can be done for showing specific traffic volume on each street
- Data skew needs to be tested, stress test will be done
- When will this break?