

LoggingAspect With JavaReflection

Supponiamo di avere una classe Calculator che contiene metodi per eseguire operazioni matematiche di base e vogliamo aggiungere il logging per tracciare l'esecuzione di questi metodi senza dover modificare direttamente il codice della classe Calculator.

```
public class Calculator {
    public int add(int a, int b) {
        return a + b;
    }
    public int subtract(int a, int b) {
        return a - b;
    }
}

// contiene la logica per registrare i messaggi di log
public aspect LoggingAspect {
    private MyLogger logger = new MyLogger();

    pointcut methodExecution(): execution(* Calculator.*(..));
    before(): methodExecution() {
        String methodName = thisJoinPoint.getSignature().getName();
        Object[] args = thisJoinPoint.getArgs();
        logger.info("calling method (" + methodName + ") with arguments (" + argsToString(args)
            + ")");
    }

    after() returning(Object result): methodExecution() {
        String methodName = thisJoinPoint.getSignature().getName();
        logger.info("method (" + methodName + ") returned: " + result);
    }

    after() throwing(Throwable e): methodExecution() {
        String methodName = thisJoinPoint.getSignature().getName();
        logger.warning("method (" + methodName + ") threw an exeption: " +
            e.getMessage());
    }

    class MyLogger {
        public void info(String message) {
            System.out.println("[INFO] " + message);
        }
        public void warning(String message) {
            System.out.println("[WARNING] " + message);
        }
        public void error(String message) {
            System.out.println("[ERROR] " + message);
        }
    }

    String argsToString(Object[] args) {
        StringBuilder sb = new StringBuilder();
        for (Object arg : args) {
            sb.append(arg).append(", ");
        }
        if (sb.length() > 0) {
            sb.setLength(sb.length() - 2); // Remove the last comma and space
        }
        return sb.toString();
    }
}
```

With DynamicProxy

```
public interface CalculatorInterface {
    public int add(int a, int b);
    public int subtract(int a, int b);
}

public class Calculator implements CalculatorInterface {
    @Override
    public int add(int a, int b) {return a + b;}
    @Override
    public int subtract(int a, int b) {return a - b;}
}

import java.lang.reflect.InvocationHandler;
import java.lang.reflect.Method;
public class InvocationHandlerExample implements InvocationHandler {
    final Object target;
    public InvocationHandlerExample(Object target) {
        this.target = target;
    }
    @Override
    public Object invoke(Object proxy, Method method, Object[] args) throws Throwable {
        String methodName = method.getName();
        System.out.println("calling (" + methodName + ") with arguments (" +
argsToString(args) + ")");
        Object result;
        try {
            result = method.invoke(target, args);
            System.out.println("method (" + methodName + ") returned: " + result);
        } catch (Throwable e) {
            System.out.println("method (" + methodName + ") threw an exception: " +
e.getMessage());
            throw e;
        }
        return result;
    }
    private String argsToString(Object[] args) {
        if (args == null || args.length == 0) {return "";}
        StringBuilder sb = new StringBuilder();
        for (Object arg : args) {sb.append(arg).append(", ");}
        if (sb.length() > 0) {sb.setLength(sb.length() - 2);}
        return sb.toString();
    }
}

import java.lang.reflect.Proxy;
public class LoggingAspect {
    public static void main(String[] args) {
        new LoggingAspect().go();
    }
    void go() {
        // oggetto target
        CalculatorInterface target = new Calculator();
        // handler
        InvocationHandlerExample handler = new InvocationHandlerExample(target);
        // proxy
        CalculatorInterface proxy = (CalculatorInterface) Proxy.newProxyInstance(
CalculatorInterface.class.getClassLoader(), new
Class[]{CalculatorInterface.class}, handler);
        // usare il proxy
        proxy.add(2, 4);
        proxy.subtract(2, 4);
    }
}
```

