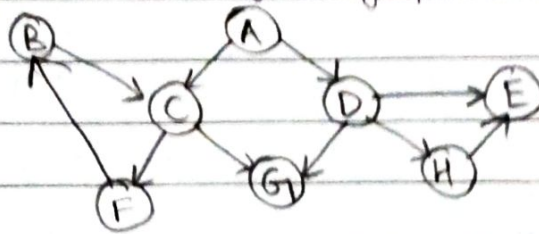


1. (i) (a) write an algorithm for DFS.

(b) Using the algorithm, find the DFS of the graph, starting from vertex A.



- an Array visited[n] initially set to false, where n is the no. of vertices.

dfs(int v)

{

visited[v] = true;

print(v)

for each vertex w adjacent to v, do:

if not visited[w], then

dfs(w);

}

by visited

1	1	1	1	1	1	1	1
0	0	0	0	0	0	0	0
A	B	C	D	E	F	G	H

Result = A → C

① dfs(A)

visited[A] = true

A

Result: A

dfs(C)

dfs(D)

② dfs(C)

visited[C] = true

C
A

Result A → C

dfs(F)

dfs(G)

③ dfs(F)

visited[F] = true

F
C
A

A → C → F

dfs(B)

④ dfs(B)

visited[B] = true

B
F
C
A

Res: A → C → F → B

Adj. node = C → already

visited. So pop B.

(frame completes).

⑤

F
C
A

Adj. node: B

already visited.

∴ pop F

⑥

C
A

adj. node: G.

dfs(G)

visited[G] = true

G
C
A

Result: A → C → F

→ B → G

no adj. node. pop G.

⑦

C
A

no other unvisited

adj. node for C.

∴ pop C.

A

⑧ dfs(D)

visited[D] = true

~~adj. node: B~~

adj. node: H.

A → C → F → B → G → D

D
A

⑨ dfs(E)

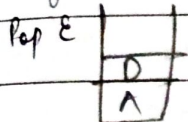
visited[E] = true

E
D
A

A → C → F → B → G → D → E



⑩ no neighbors.
 \therefore frame returns



⑪ dfs(H)
 visited(H) = true



⑫ node adj to H: E.
 \rightarrow already visited
 \therefore pop



⑬ no unvisited
 edge next to
 D. \therefore Pop D



⑭ No unvisited
 edge adj to
 A. \therefore Pop A



RESULT: A \rightarrow C \rightarrow F \rightarrow B \rightarrow G \rightarrow D \rightarrow E \rightarrow H.